

**Milestone 1**

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CST-117-RS

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May 9<sup>th</sup>, 2021

## Data Model based off of Assignment 1:

The form utilizes controllers that have many different usable functions. They can interact with each other such as filling out a textbox and then being able to convert it and putting it another textbox.

Contained within the Form:

- 1) Labels (named "Converting pounds to kilograms", "Weight in pounds", "Weight in Kilograms")
  - a. These can be placed anywhere and do not change during runtime of the project
- 2) Textbox (named "convert Button")
  - a. This button allows the conversion to take place. It receives the number in the poundsTextBox and multiplies it by a certain number and appends it to the kilogramTextBox.

Library methods used:

- 1) Try/catch format exception
  - a. This was added in order for the program not to cease abruptly should the input not be a number
- 2) Append
  - a. This allowed us to add the result of the conversion to the kilogramTextBox
- 3) Convert.ToDouble
  - a. This allowed us to convert the inputted number (a string) into a double. We use a double instead of an int, because of the potential length for the resulted number.
- 4) IndexOf/SubString
  - a. This helped us to find the decimal point and only allow from the beginning up until 3 points after the decimal place.