

2. Ilustrasi

1. Push 50

4	
3	
2	
1	
0	50

2. Push 100

4	
3	
2	
1	100
0	50

3. Pop

4	
3	
2	
1	
0	50

4. Push 60

4	
3	
2	
1	60
0	50

5. Push 80

4	
3	
2	80
1	60
0	50

6. Pop

4	
3	
2	
1	60
0	50

7. Peek

4	
3	
2	
1	60
0	50

→ nilai top = 60