# Concurrent Rendering Adventures in React 18

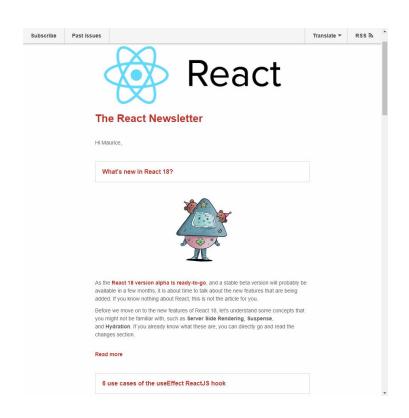




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### The React Newsletter





## Workshop goal

- Learn about using <Suspense /> today
  - Lazy loading of data
  - Nest and/or parallelize <Suspense /> components as needed
  - Error handling while suspended with an <ErrorBoundary />
- Learn about using concurrent mode tomorrow
  - Using createRoot() to render a React 18 application
  - The what and how of React concurrent mode
  - Orchestrating <Suspense /> boundaries using <SuspenseList />
  - Using startTransition() and/or useTransition() to defer work

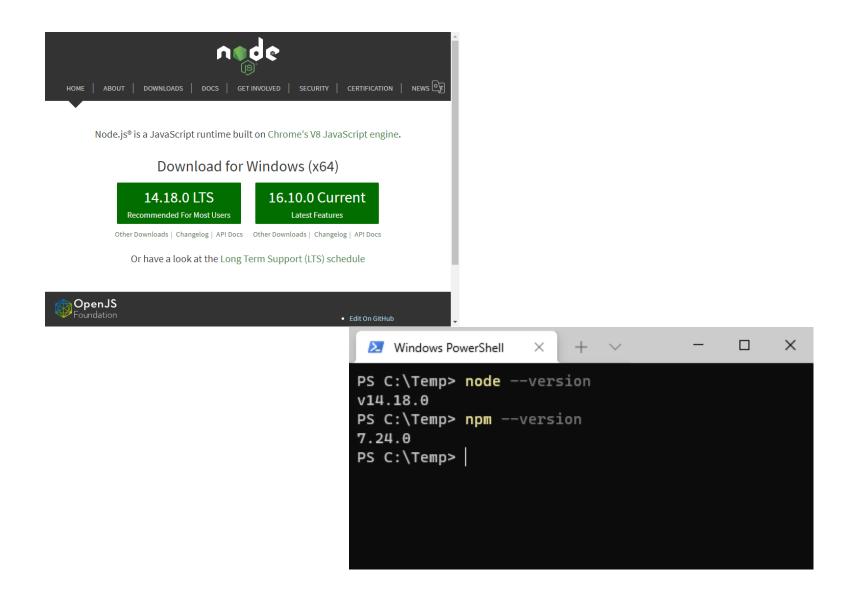
# Type it out by hand?

"Typing it drills it into your brain much better than simply copying and pasting it. You're forming new neuron pathways. Those pathways are going to help you in the future. Help them out now!"

# Prerequisites

Install Node & NPM
Install the GitHub repository

### Install Node.js & NPM



# Clone the GitHub Repository

```
Windows PowerShell × + 

PS C:\Temp> git clone git@github.com:mauricedb/concurrent-rendering-adventures-in-react-18.git
Cloning into 'concurrent-rendering-adventures-in-react-18'...
remote: Enumerating objects: 228, done.
remote: Counting objects: 100% (228/228), done.
remote: Compressing objects: 100% (120/120), done.
Receiving objects: 100% (228/228)used 189 (delta 103), pack-reused θ eceiving objects: 95% (217/228)
Receiving objects: 100% (228/228), 558.64 KiB | 2.10 MiB/s, done.
Resolving deltas: 100% (142/142), done.
PS C:\Temp> |
```



# Install NPM Packages

```
Windows PowerShell
PS C:\Temp\concurrent-rendering-adventures-in-react-18> npm ci
          leprecated flatten@1.0.3: flatten is deprecated in favor of utility frameworks such as lodash.
          deprecated @hapi/topo@3.1.6: This version has been deprecated and is no longer supported or maintained
          deprecated @hapi/bourne@1.3.2: This version has been deprecated and is no longer supported or maintained
         deprecated urix@0.1.0: Please see https://github.com/lydell/urix#deprecated
         deprecated chokidar@2.1.8: Chokidar 2 will break on node v14+. Upgrade to chokidar 3 with 15x less dependencies.
npm
          deprecated chokidar@2.1.8: Chokidar 2 will break on node v14+. Upgrade to chokidar 3 with 15x less dependencies.
          deprecated resolve-url@0.2.1: https://github.com/lydell/resolve-url#deprecated
         deprecated querystring@0.2.1: The querystring API is considered Legacy. new code should use the URLSearchParams API instead.
          deprecated sane@4.1.0: some dependency vulnerabilities fixed, support for node < 10 dropped, and newer ECMAScript syntax/features added
         deprecated @hapi/address@2.1.4: Moved to 'npm install @sideway/address'
         deprecated rollup-plugin-babel@4.4.0: This package has been deprecated and is no longer maintained. Please use @rollup/plugin-babel.
npm
         deprecated querystring@0.2.0: The querystring API is considered Legacy. new code should use the URLSearchParams API instead.
         deprecated babel-eslint@10.1.0: babel-eslint is now @babel/eslint-parser. This package will no longer receive updates.
         deprecated uuid@3.4.0: Please upgrade to version 7 or higher. Older versions may use Math.random() in certain circumstances, which is
      ARN deprecated uuid@3.4.0: Please upgrade to version 7 or higher. Older versions may use Math.random() in certain circumstances, which is
         deprecated @hapi/hoek@8.5.1: This version has been deprecated and is no longe<u>r supported or maintained</u>
         deprecated @hapi/joi@15.1.1: Switch to 'npm install joi'
    MARN deprecated core-js@2.6.12: core-js@<3.3 is no longer maintained and not recommended for usage due to the number of issues. Because of t
ld cause a slowdown up to 100x even if nothing is polyfilled. Please, upgrade your dependencies to the actual version of core-js.
added 1988 packages, and audited 1989 packages in 12s
153 packages are looking for funding
 run `npm fund` for details
58 vulnerabilities (16 moderate, 42 high)
To address issues that do not require attention, run:
 npm audit fix
To address all issues (including breaking changes), run:
  npm audit fix --force
Run `npm audit` for details.
PS C:\Temp\concurrent-rendering-adventures-in-react-18>
```

Following Along



```
TS UserDetails.tsx M X
arc > components > users > TS UserDetails.tsx > .
      export function UserDetails({ userId, movieId }: Props) {
 12
        return (
          <div>
 13
            <h4 className="text-center mt-5">User details</h4>
 14
            <Suspense fallback={<Loading />}>
 15
               <AccountDetails userId={userId} />
 16
               <h4 className="text-center mt-5">Favorite movie</h4>
 17
               <MovieDetails movieId={movieId} />
 18
 19
            </suspense>
 20
          </div>
        );
 21
 22
```

- Repository:
   https://github.com/mauricedb/concurrent-rendering-adventures-in-react-18
- Slides:

React 17



<Suspense/>

### <Suspense />

- Allows React to "suspend" rendering a component subtree
  - Used when a (grand) child component is not ready to be rendered
    - ECMAScript bundle containing the component isn't loaded yet
    - The data needed for a component to render isn't available yet
- The "fallback" component will be rendered instead
  - Replaces the complete children component tree
- Rendering is suspended when a promise is thrown
  - And resumed when the promise resolves

# SWR and Suspense

- <u>SWR</u> is used in the application to **load data** 
  - A convenient hook to fetch data
- SWR makes it easy to **start using suspense** 
  - Add suspense: true to the <SWRConfig />

#### index.tsx

```
TS UserList.tsx M
                    TS AccountDetails.tsx M
src > TS index.tsx > ...
      ReactDOM.render(
         <ErrorBoundary FallbackComponent={ErrorFallback}>
           <Suspense fallback={<Loading />}>
             <React.StrictMode>
  27
               <SWRConfig value={{ fetcher, suspense: true }}>
  28
                  <App />
  29
               ⟨SWRConfig>
  30
             </React.StrictMode>
  31
           </Suspense>
  32
        </ErrorBoundary>,
  33
        document.getElementById('root')
  34
  35
```

#### UserList.tsx

```
export function UserList() {
     const [selectedUser, setSelectedUser] = useState<Account | null>(null);
     const { data } = useSWR<Account[], Error>(
        `${process.env.REACT_APP_API_BASE}/accounts`
     );
10
11
12
     return (
       <div className="row">
13
         <h2 className="text-center mt-5">Users</h2>
14
15
         <div className="col-3 g-2">
16
           17
             {data?.map((user) \Rightarrow (
18
               <li
19
```

#### AccountDetails.tsx

```
TS AccountDetails.tsx M X TS MovieDetails.tsx M
    export function AccountDetails({ userId }: Props) {
      const { data } = useSWR<Account, Error>(
10
         `${process.env.REACT_APP_API_BASE}/accounts/${userId}?sleep=1000`
11
      );
12
13
14
      const account = data!;
15
16
      return (
17
        <div className="row">
          <LabelInput label="Firstname" value={account.firstname} readOnly />
          <LabelInput label="Surname" value={account.surname} readOnly />
19
          <LabelInput label="Email address" value={account.email} readOnly />
20
21
        </div>
      );
22
```

#### MovieDetails.tsx

```
export function MovieDetails({ movieId }: Props) {
      const { data } = useSWR<Movie, Error>(
         `${process.env.REACT_APP_API_BASE}/top-rated-movies/${movieId}?sleep=500`
12
13
      );
14
      const movie = data!;
15
16
      return (
        <div className="row">
17
18
          <LabelInput label="Title" value={movie.title} readOnly />
          <LabelInput label="Release date" value={movie.release_date} readOnly />
19
          <LabelTextarea</pre>
20
            label="Overview"
21
            value={movie.overview}
22
            readOnly
            rows={5}
24
25
        </div>
26
27
28
```



#### O Loading...

## The Result



<Suspense /> & Errors

# <Suspense /> & Errors

- If a suspense resource fails to load an error is thrown
  - When requesting it during the render()
- Catch the error using an ErrorBoundary
  - Just like other runtime errors in React lifecycle functions
- Error boundaries can be nested
  - Just like suspense boundaries

#### index.tsx

```
s index.tsx ×
src > TS index.tsx > ...
      ReactDOM.render(
        <ErrorBoundary FallbackComponent={ErrorFallback}>
          <Suspense fallback={<Loading />}>
  26
            <React.StrictMode>
  27
               <SWRConfig value={{ fetcher, suspense: true }}>
  28
                 <App />
  29

⟨SWRConfig>

  30
            </React.StrictMode>
  31
          </suspense>
  32
        </ErrorBoundary>,
  33
        document.getElementById('root')
  34
  35
```

### The Result



#### UserDetails.tsx

```
UserDetails.tsx M X
     export function UserDetails({ userId, movieId }: Props) {
       return (
 13
         <div>
 14
           <SuspenseList revealOrder="together">
 15
 16
              <h4 className="text-center mt-5">User details</h4>
              <Suspense fallback={<Loading />}>
 17
                <ErrorBoundary FallbackComponent={ErrorFallback}>
 18
                  <AccountDetails userId={userId} />
 19
                ⟨ErrorBoundary>
 20

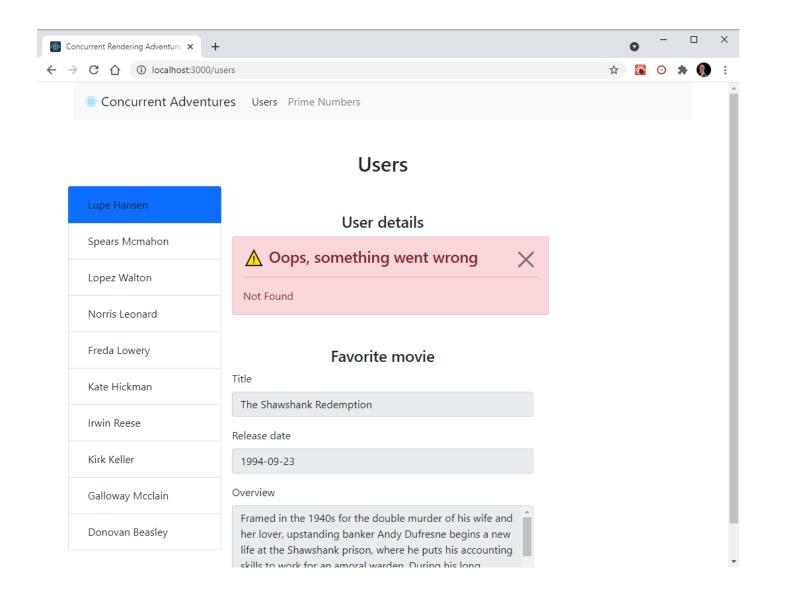
√Suspense>

 21
 22
              <h4 className="text-center mt-5">Favorite movie</h4>
              <Suspense fallback={<Loading />}>
 23
                <ErrorBoundary FallbackComponent={ErrorFallback}>
 24
                  <MovieDetails movieId={movieId} />
 25
 26
                </ErrorBoundary>
              </ssection <p>
√Suspense>

 27

⟨SuspenseList⟩
 28
         </div>
 29
       );
 30
 31
```

#### The Result



# Nesting <Suspense />

# Nesting <Suspense />

- Multiple suspense components can be nested
- React will use the closest parent <Suspense /> component
  - Very useful to control what part of the UI is replaced by a fallback
- There is a behavior change in React 18 with null fallback

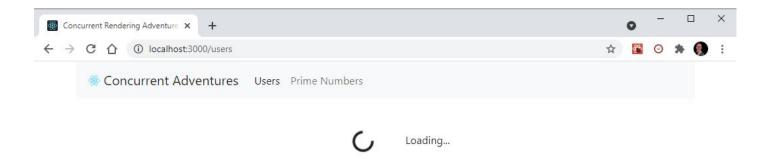
### App.tsx

```
TS App.tsx M X
src > TS App.tsx > ...
      function App() {
         return (
           <div className="container">
  10
             <BrowserRouter>
  11
               <NavBar />
  12
               <Suspense fallback={<Loading />}>
  13
                  <AppRoutes />
  14

⟨Suspense>

  15
             </BrowserRouter>
  16
           </div>
  17
  18
         );
  19
```

### The Result

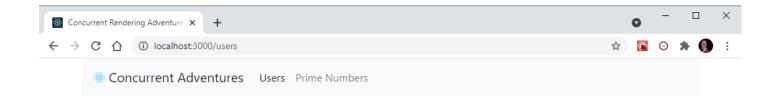


#### MovieDetails.tsx

```
TS UserDetails.tsx M X
S App.tsx M
      export function UserDetails({ userId, movieId }: Props) {
 12
        return (
          <div>
 13
            <h4 className="text-center mt-5">User details</h4>
 14
            <Suspense fallback={<Loading />}>
 16
              <AccountDetails userId={userId} />
              <h4 className="text-center mt-5">Favorite movie</h4>
 17
              <MovieDetails movieId={movieId} />
 18
            </suspense>
 19
          </div>
 20
 21
 22
```

### The Result





#### Spears Mcmahon Lopez Walton Norris Leonard Freda Lowery Kate Hickman Irwin Reese Kirk Keller Galloway Mcclain Donovan Beasley

#### Users

**User details** 

C Loading...

# Parallel <Suspense />

# Parallel <Suspense />

- Multiple suspense boundaries can suspend in parallel
  - React will suspend them all and show multiple fallback components
- If you want to render a component while others are still loading
- Multiple suspending components in a single <Suspense/> is also fine
  - Will resume when all resource promises are resolved

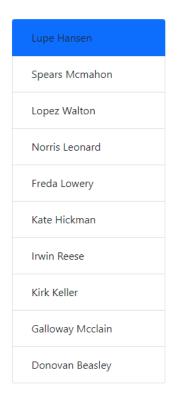
#### MovieDetails.tsx

```
🛚 UserDetails.tsx M 🗶
src > components > users > TS UserDetails.tsx > ...
      export function UserDetails({ userId, movieId }: Props) {
        return (
  12
           <div>
  13
             <h4 className="text-center mt-5">User details</h4>
  14
             <Suspense fallback={<Loading />}>
               <AccountDetails userId={userId} />
  16
             </suspense>
  17
             <h4 className="text-center mt-5">Favorite movie</h4>
  18
             <Suspense fallback={<Loading />}>
               <MovieDetails movieId={movieId} />
  20
             </Suspense>
  21
           </div>
  22
         );
  23
  24
```

### The Result







#### Users

**User details** 

 $\bigcirc$ 

Loading...

Favorite movie

Loading...

React 18



#### React 18

- React 18 is still in alpha/preview version right now
  - Daily publish to NPM using the @next and the @alpha tags
- npm install react@next react-dom@next --force

## package.json

#### index.tsx



```
{} package.json M
           TS index.tsx M X
src > TS index.tsx > ...
      ReactDOM.createRoot(document.getElementById('root')!).render(
        <Fr ______soundary FallbackComponent={ErrorFallback}>
  25
          <Suspense fallback={<Loading />}>
  26
             <React.StrictMode>
  27
               <SWRConfig value={{ fetcher, suspense: true }}>
  28
                  <App />
  29
               </SWRConfig>
  30
             </React.StrictMode>
  31
           </suspense>
  32
  33
        </ErrorBoundary>
  34
```

# New hooks

#### New hooks

- useDeferredValue()
  - Returns a deferred version of the value that may lag behind
- useTransition()
  - Avoid undesirable states when waiting for content
- useMutableSource()
  - Enables React components to safely and efficiently read from a mutable external source in Concurrent Mode
  - Avoids tearing
- useOpaqueIdentifier()
  - Can be used to generate unique ID's in an SSR-safe way

# useOpaqueIdentifier()

#### useOpaqueIdentifier()

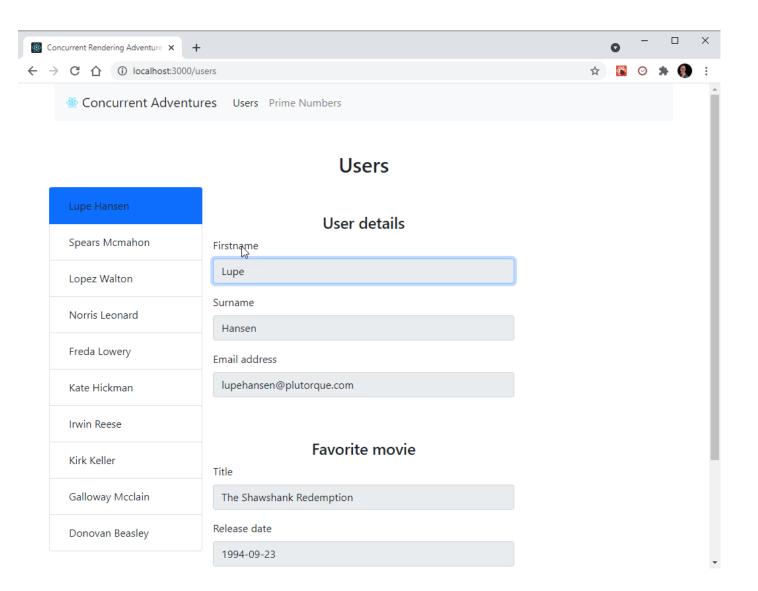
- Can be used to generate unique ID's in a SSR-safe way
- Still prefixed with unstable\_

## LabelInput.tsx

```
export function LabelInput({ label, value, ... rest }: Props) {
      const id = unstable_useOpaqueIdentifier();
11
12
     return (
13
       <div className="mb-3">
          <label_htmlFor={id} className="form-label">
14
15
               11: ر
          √ Label>
16
          <input_id={id} className="form-control" value={value} { ... rest} />
17
        </div
18
19
20
```

## The Result





# Using <SuspenseList/>

Orchestrating <Suspense /> boundaries

# Using <SuspenseList />

- <SuspenseList /> will let you control how multiple <Suspense /> components render their fallback
  - The order in which child components show when ready
  - If multiple child fallbacks components are displayed

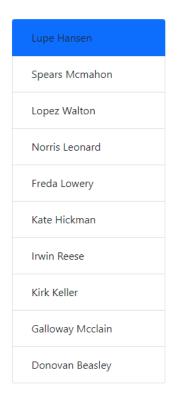
#### UserDetails.tsx

```
src > components > users > TS UserDetails.tsx > ...
      export function UserDetails({ userId, movieId }: Props) {
        return (
  12
          <div>
  13
             <SuspenseList revealOrder="together">
  15
               <h4 className="text-center mt-5">User details</h4>
               <Suspense fallback={<Loading />}>
  16
                 <AccountDetails userId={userId} />
  17
               </suspense>
  18
               <h4 className="text-center mt-5">Favorite movie</h4>
  19
               <Suspense fallback={<Loading />}>
  20
                 <MovieDetails movieId={movieId} />
  21
               </suspense>
  22
  23
             ⟨SuspenseList>
          </div>
  24
  25
  26
```

## The Result







#### Users

**User details** 

 $\bigcirc$ 

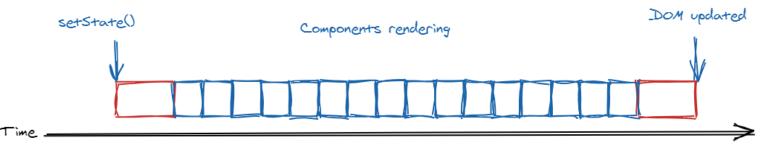
Loading...

Favorite movie

Loading...

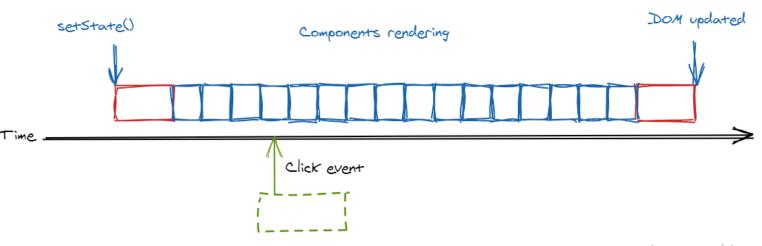
## Concurrent Mode

# React 17 rendering components



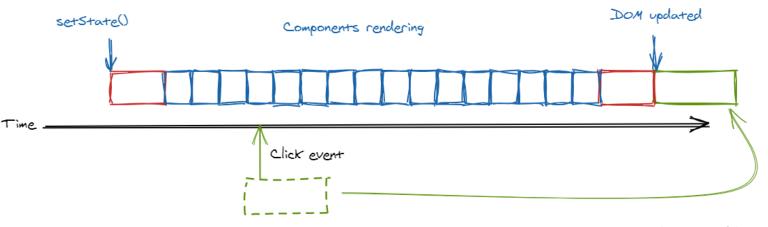
Made with Excalidraw

# User click event



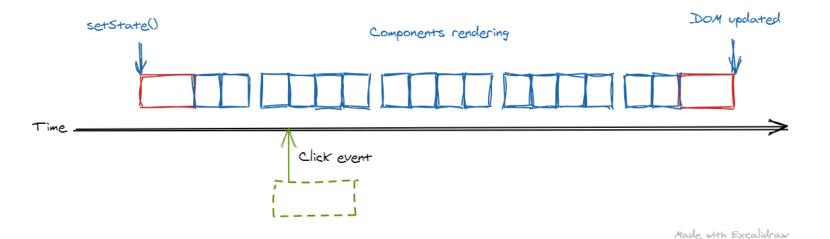
Made with Excalidraw

## Event running

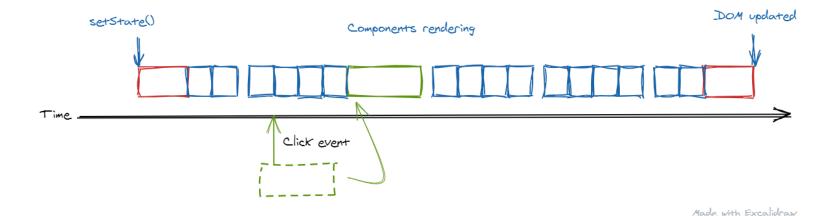


Made with Excalidraw

## React 18 Concurrent mode



# Event running with concurrent mode



# startTransition()

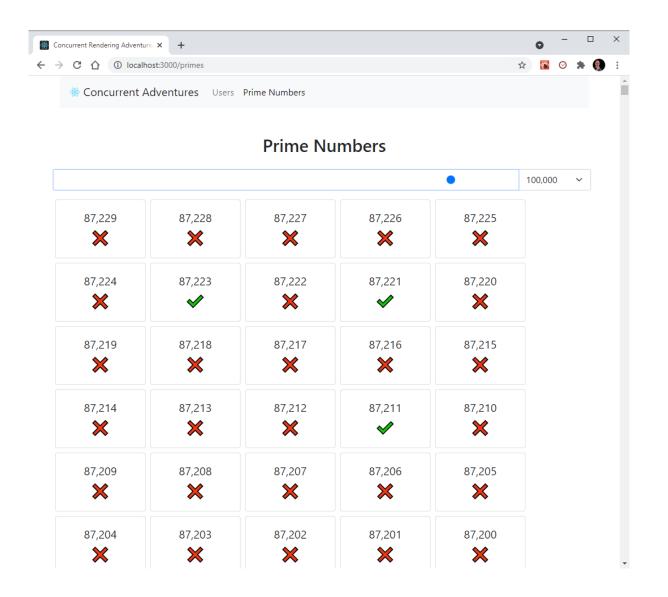
To defer lower priority work

#### PrimeNumbers.tsx

```
c > components > primes > TS PrimeNumbers.tsx >
     You, 2 minutes ago | 1 author (You)
            { startTransition, useState } from 'react';
    import { CheckNumber } from './CheckNumber';
    import { PrimeRange } from './PrimeRange';
  5 const defaultValue = 250;
    export function PrimeNumbers() {
       const [maxPrime, setMaxPrime] = useState(defaultValue);
       const values = new Array(maxPrime).fill(null);
 10
11
       return (
         <div className="row">
12
13
           <h2 className="text-center mt-5">Prime Numbers</h2>
           <PrimeRange
 14
             defaultValue={defaultValue}
 15
             onChange={(value) > startTransition(() ⇒ setMaxPrime(value))}
 16
17
           />
18
           <div className="row row-cols-auto g-2">
19
             {values
 20
                .filter((_, index) \Rightarrow index < 10_000)
21
22
                .map((\_, index) \Rightarrow \{
23
                 return <CheckNumber key={index} value={maxPrime - index} />;
               })}
24
25
           </div>
         </div>
26
27
 28
```

### The Result





# Using useTransition()

To defer lower priority work and know about pending updates

# Using useTransition()

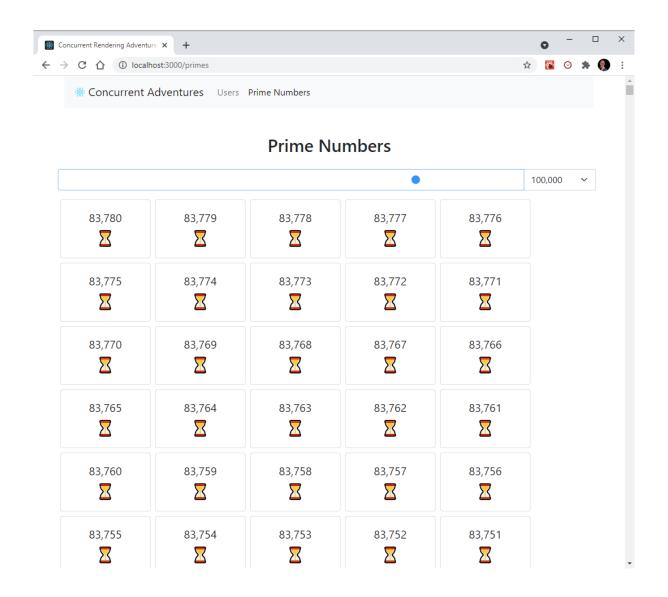
- The **useTransition() hook** can be used to control how React renders when components suspend
  - Prevent the fallback component being rendered immediately
- The **new components will be rendered** when:
  - Their resources are ready
  - The timeout is expired
- The "old" UI can use the isPending state when rendering

#### PrimeNumbers.tsx

```
PrimeNumbers.tsx M X TS CheckNumber.tsx M
              useTransition, useState } from 'react';
    import { CheckNumber } from './CheckNumber';
    import { PrimeRange } from './PrimeRange';
  5 const defaultValue = 250;
  7   export function PrimeNumbers() {
       const [isPending, startTransition] = useTransition();
       const [maxPrime, setMaxPrime] = useState(defaultValue);
       const values = new Array(maxPrime).fill(null);
 10
 11
 12
       return (
 13
         <div className="row">
           <h2 className="text-center mt-5">Prime Numbers</h2>
           <PrimeRange
 15
             defaultValue={defaultValue}
             onChange={(value) ⇒ startTransition(() ⇒ setMaxPrime(value))}
 17
 19
           <div className="row row-cols-auto g-2">
 20
 21
             {values
               .filter((_, index) \Rightarrow index < 10_000)
 22
 23
               .map((\_, index) \Rightarrow \{
 24
                 return (
 25
                   <CheckNumber
 26
                      key={index}
 27
                      value={maxPrime - index}
 28
                      isPending={isPending}
 29
```

## The Result





# startTransition() vs useTransition()

#### startTransition()

- Can be used anywhere
- No additional renders

#### useTransition()

- Needs to be used in a functional component
- One additional render with isPending

### Conclusion

- You can use <Suspense /> today
  - Suspend when lazily loading components and/or fetching data
  - Handle error with an <ErrorBoundary />
  - Nest and/or parallelize as needed
- Concurrent mode
  - Coming soon to a React application near you
  - Can make large applications more responsive
  - Render a React 18 application using createRoot()
  - Use <SuspenseList /> to orchestrate <Suspense /> components
  - Defer work with startTransition() and/or useTransition()

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