# Binary and multiclass image classification

DEEP LEARNING FOR IMAGES WITH PYTORCH



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Image Classification





Cat

Dog

Image Classification





Cat

Dog

Object Detection



Image Classification

Image Segmention









Cat

Dog

Object Detection



Image Classification

Image Segmention

Image Generation









Cat Dog

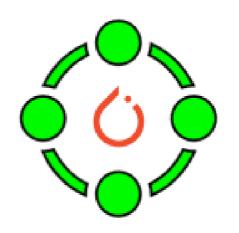
Object Detection



#### Prerequisites

- Convolutional Neural Networks
- Model training in PyTorch
- Prerequisite course: Intermediate Deep Learning with PyTorch

#### **TorchVision**



#### **TorchVision**

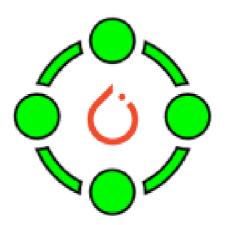
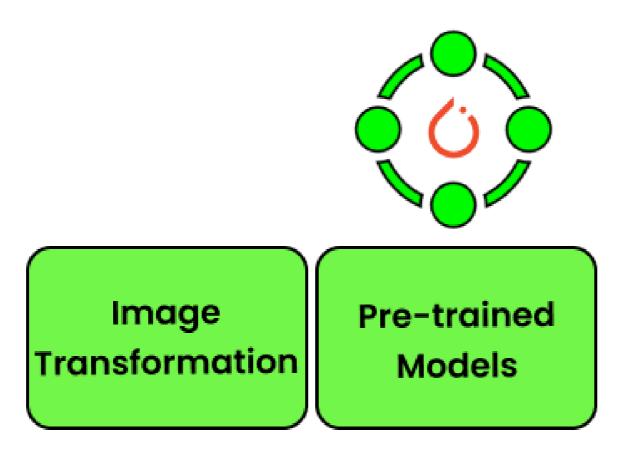


Image Transformation

#### **TorchVision**



#### **TorchVision**

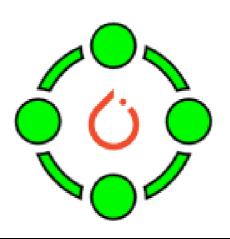
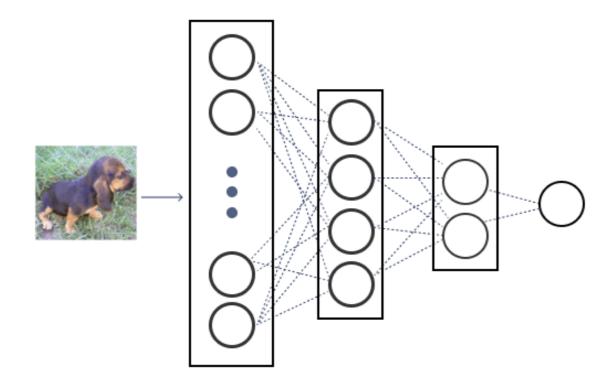


Image Transformation Pre-trained Models

**Datasets** 

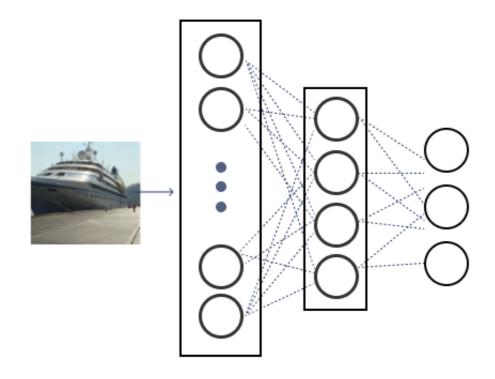
## Image classification

**Binary** classification

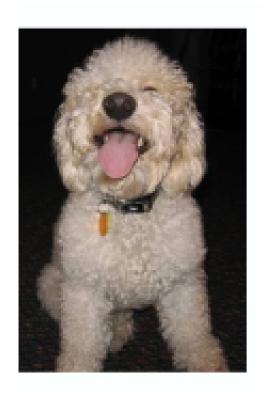


- Two distinct classes (cats, dogs)
- Activation function: Sigmoid

#### Multi-class classification

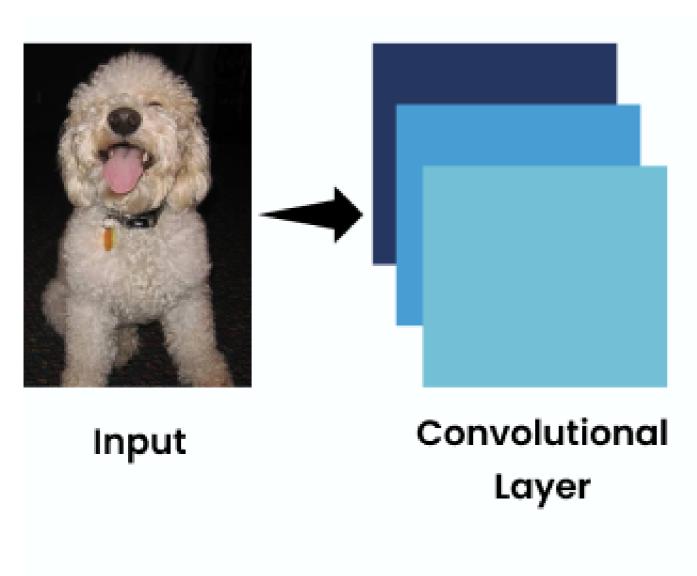


- Multiple classes (boat, train, car)
- Activation function: Softmax
- Highest probability is the prediction

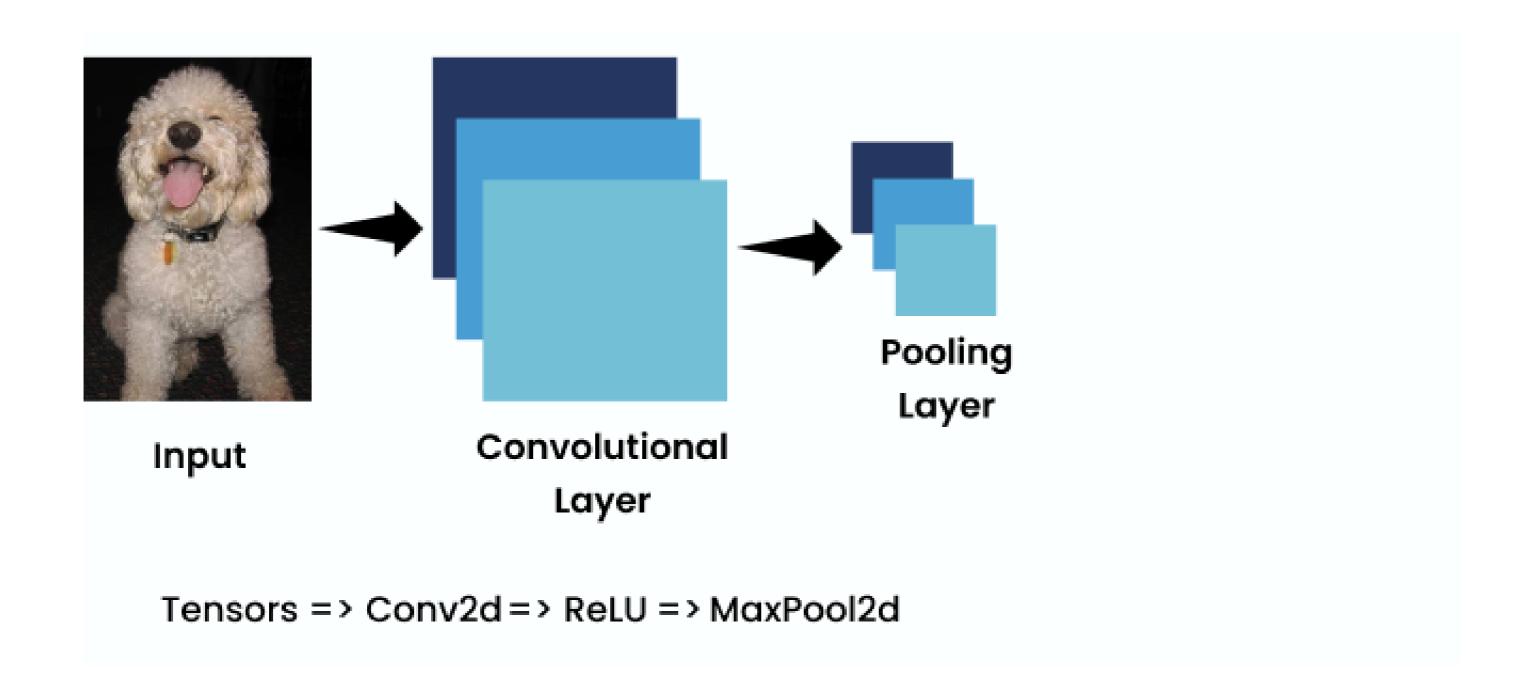


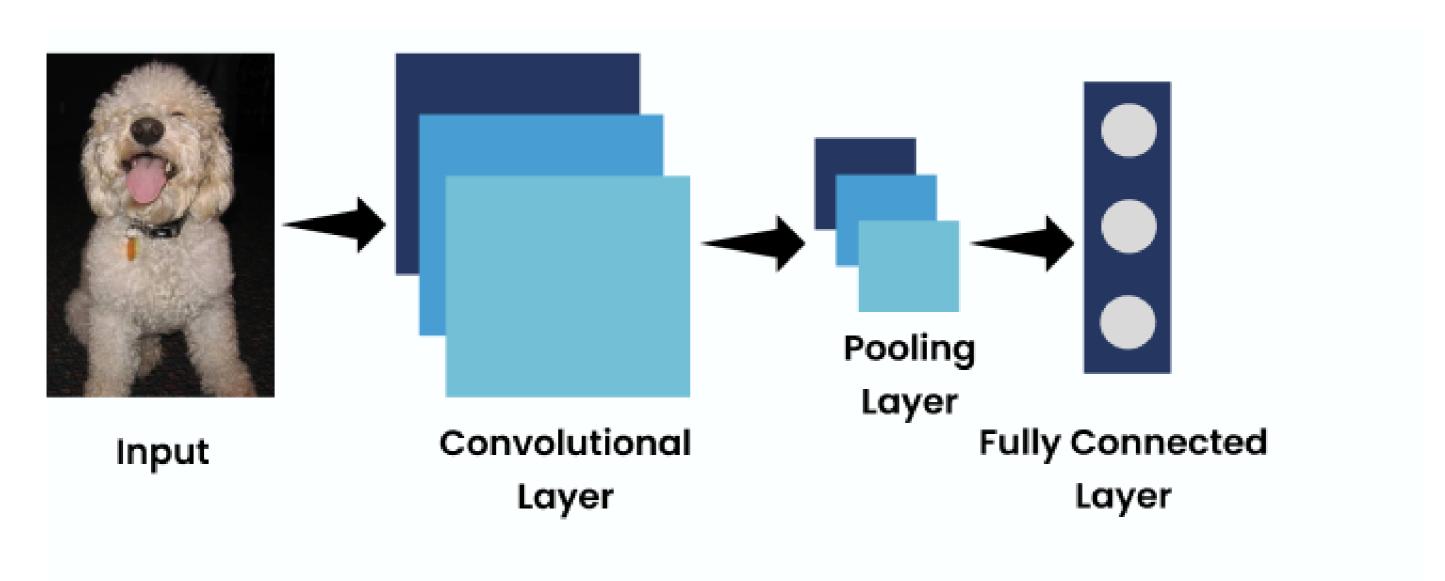
Input

**Tensors** 

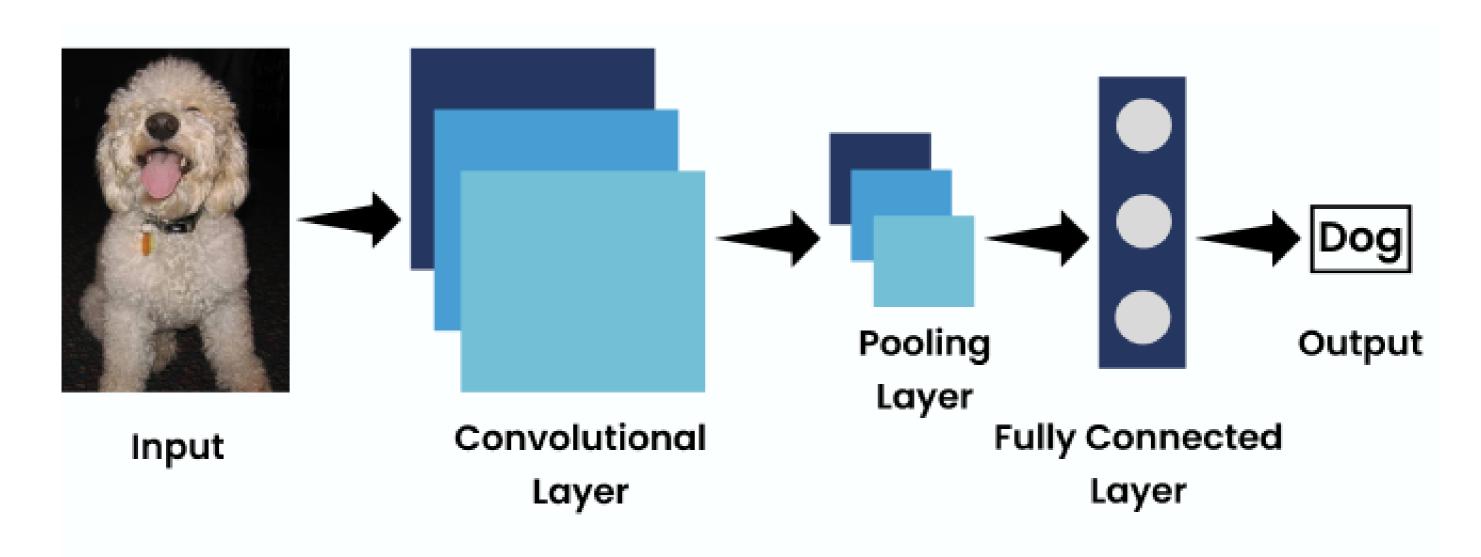


Tensors => Conv2d => ReLU



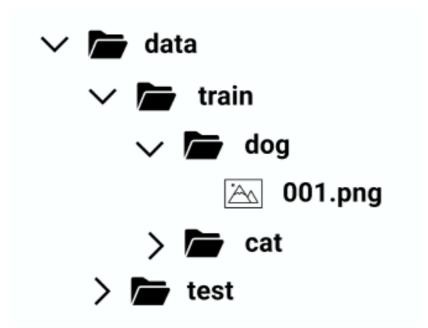


Tensors => Conv2d => ReLU => MaxPool2d => Flatten => Linear



Tensors => Conv2d => ReLU => MaxPool2d => Flatten => Linear => Sigmoid

#### Datasets: class labels



```
classes = train_dataset.classes
print(classes)

['cat', 'dog']

print(train_dataset.class_to_idx)

{'cat': 0, 'dog': 1}
```

## Binary image classification: convolutional layer

- Conv2d():
  - Input: 3 RGB channels (red, green, blue)
  - Output: 16 channels
  - Kernel: 3 x 3 matrix
  - Stride = 1: the kernel moves 1 step
  - Padding = 1: 1 pixel around the border
- ReLU():
  - A non-linear activation function
- MaxPool2d():
  - Kernel: 2×2
  - Stride: 2 steps

```
class BinaryCNN(nn.Module):
    def __init__(self):
        super(BinaryCNN, self).__init__()
        self.conv1 = nn.Conv2d(3, 16,
                kernel_size=3, stride=1, padding=1)
        self.relu = nn.ReLU()
        self.pool = nn.MaxPool2d(kernel_size=2,
                     stride=2)
   def forward(self, x):
        return x
```

## Binary image classification: fully connected layer

- Flatten(): Tensors flattened into 1-D vector
- Linear():
  - Input: feature maps x height x width
  - Output: a single class
- Sigmoid():
  - o [0,1]

```
class BinaryCNN(nn.Module):
    def __init__(self):
        super(BinaryCNN, self).__init__()
        self.conv1 = nn.Conv2d(3, 16,
                kernel_size=3, stride=1, padding=1)
        self.relu = nn.ReLU()
        self.pool = nn.MaxPool2d(kernel_size=2,
                     stride=2)
        self.flatten = nn.Flatten()
        self.fc1 = nn.Linear(16 * 112 * 112, 1)
        self.sigmoid = nn.Sigmoid()
  def forward(self, x):
        x = self.pool(self.relu(self.conv1(x)))
        x = self.fc1(self.flatten(x))
        x = self.sigmoid(x)
        return x
```

## Multi-class image classification with CNN

```
class MultiClassCNN(nn.Module):
    def __init__(self, num_classes):
        super(MultiClassCNN, self).__init__()
        self.fc = nn.Linear(16 * 112 * 112, num_classes)
        self.softmax = nn.Softmax(dim=1)
    def forward(self, x):
        x = self.softmax(x)
        return x
```

# Let's practice!

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# Convolutional layers for images

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## Convolutional layers for images

- Apply convolutional layers to image data
- Access and add convolutional layers
- Create convolutional blocks

Used to adapt models to a specific task



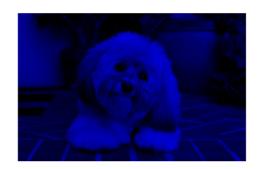
#### Conv2d: input channels











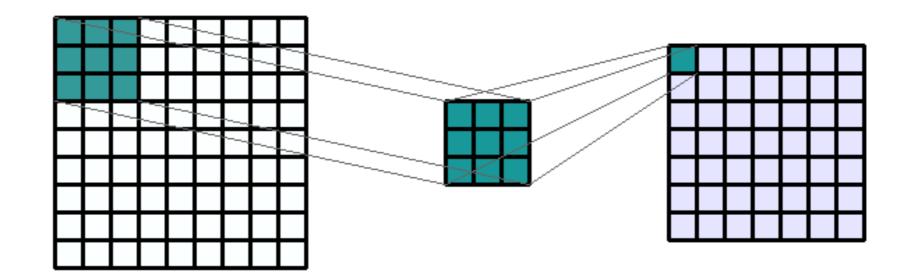
- Grayscale image: in\_channels=1
- RGB image (red, green, blue): in\_channels=3
- Transparency includes alpha channel: in\_channels=4

```
from torchvision.transforms import functional
image = PIL.Image.open("dog.png")
num_channels = functional.get_image_num_channels(image)
print("Number of channels: ", num_channels)
```

Number of channels: 3



#### Conv2d: kernel



Input tensor

Kernel

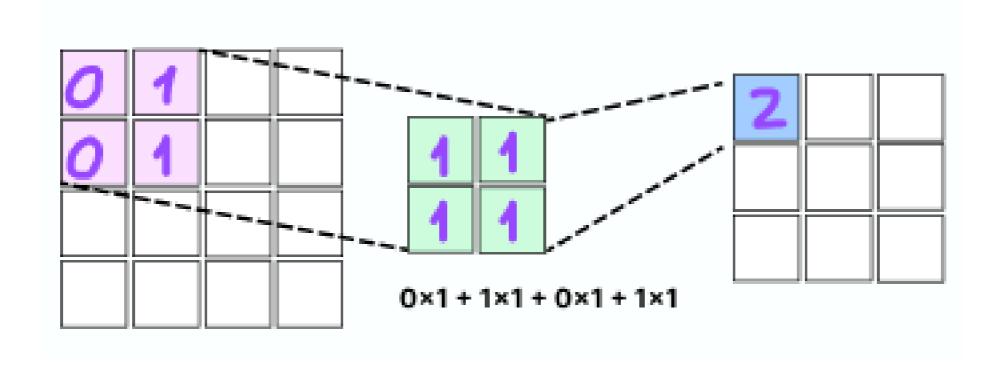
Output tensor (feature map)

Kernel (colored in green) moves from left to right, top to bottom of the image<sup>1</sup>

<sup>&</sup>lt;sup>1</sup> Thevenot, Axel. 2020. A visual and mathematical explanation of the 2D convolution layer.



#### Kernel sizes



- The most common kernel sizes: 3×3 (Conv2d) and 2×2 (MaxPool2d)
- Convolution is a dot product of the kernel (green) and the image region (pink)
- The sum of the dot product creates a feature map (blue)

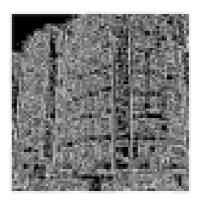
#### Kernel is a filter

Capture image patterns

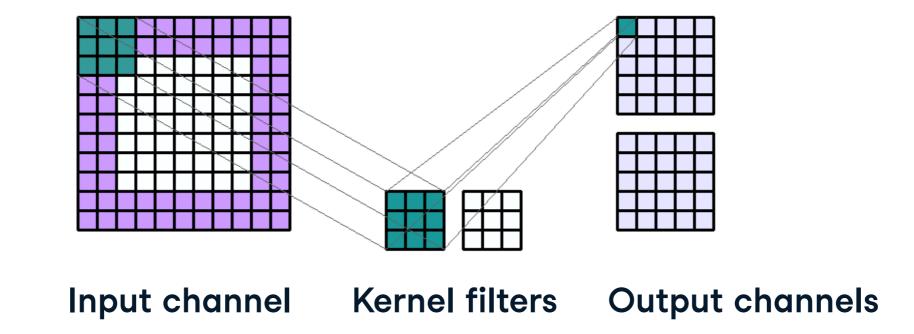








#### Conv2d: output channels



- The number of output channels determines how many filters are applied
- Each output channel corresponds to a distinct filter
- A higher number of output channels allows the layer to learn more complex features
- Output channel numbers are commonly chosen as powers of 2 (16, 32, 64, 128)
  - o It simplifies the process of combining and dividing channels in subsequent layers

#### Adding convolutional layers

```
import torch
import torch.nn as nn
class Net(nn.Module):
    def __init__(self):
        super(Net, self).__init__()
        self.conv1 = nn.Conv2d(in_channels=3, out_channels=16, kernel_size=3, padding=1)
conv2 = nn.Conv2d(in_channels=16, out_channels=32, kernel_size=3, padding=1)
model = Net()
model.add_module('conv2', conv2)
```

#### Accessing convolutional layers

```
print(model)
```

```
Net(
   (conv1): Conv2d(3, 16, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
   (conv2): Conv2d(16, 32, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
)
```

model.conv2

```
Conv2d(16, 32, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
```



#### Creating convolutional blocks

• Stacking convolutional layers in a block with nn.Sequential()

```
class BinaryImageClassification(nn.Module):
    def __init__(self):
        super(BinaryImageClassification, self).__init__()
        self.conv_block = nn.Sequential(
            nn.Conv2d(3, 16, kernel_size=3, stride=1, padding=1),
            nn.ReLU(),
            nn.Conv2d(16, 32, kernel_size=3, stride=1, padding=1),
            nn.ReLU(),
            nn.MaxPool2d(kernel_size=2, stride=2)
     def forward(self, x):
        x = self.conv_block(x)
```

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## Working with pretrained models

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#### Leveraging pre-trained models

- Training models from scratch:
  - Long process
  - Requires lots of data
- Pre-trained models models already trained on a task
  - Directly reusable on a new task
  - Require adjustment to the new task (transfer learning)
- Steps to leveraging pre-trained models:
  - Saving & loading models locally
  - Downloading torchvision models

## Saving a complete PyTorch model

- torch.save()
- Model extension: .pt or .pth
- Save model weights with .state\_dict()

```
torch.save(model.state_dict(), "BinaryCNN.pth")
```

## Loading PyTorch models

Instantiate a new model

```
new_model = BinaryCNN()
```

Load saved parameters

```
new_model.load_state_dict(torch.load('BinaryCNN.pth'))
```



## Downloading torchvision models

```
from torchvision.models import (
    resnet18, ResNet18_Weights
)

weights = ResNet18_Weights.DEFAULT
model = resnet18(weights=weights)
transforms = weights.transforms()
```

- Import resnet architecture and weights
- Extract weights
- Instantiate a model passing it weights
- Store required data transforms

#### Prepare new input images

```
from PIL import Image

image = Image.open("cat013.jpg")

image_tensor = transform(image)

image_reshaped = image_tensors.unsqueeze(0)
```

- Load image
- Transform image
- Reshape image



#### Generating a new prediction

```
model.eval()
with torch.no_grad():
    pred = model(image_reshaped).squeeze(0)

pred_cls = pred.softmax(0)
cls_id = pred_cls.argmax().item()
cls_name = weights.meta["categories"][cls_id]

print(cls_name)
```

Egyptian cat

- Evaluation mode for inference
- Disable gradients
- Pass image to model and remove batch dimension
- Apply softmax
- Select the highest-probability class and extract its index
- Map class index to label
- Print class label

# Let's practice

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