



MANAGEMENT ACADEMY

# Data Science & Business Analytics

Unsupervised learning - Introduction to NLP

# MP

POLITECNICO DI MILANO  
GRADUATE SCHOOL  
OF BUSINESS

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Executive Education  
Ranking 2020



European Business Schools  
Ranking 2019



# The program

- ▶ Part 1
  - ▶ Introduction
  - ▶ Text Preprocessing - Representation
- ▶ Part 2
  - ▶ Sentiment Analysis and Topic Generation
  - ▶ Text Embedding (word2vec and Glove)
  - ▶ RNN - Long Short Term Memory networks (LSTM) and Text Generation

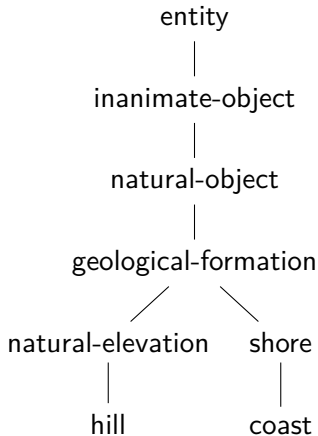
# Some important questions

- ▶ What is the meaning of a word?
- ▶ How we can represent it?
- ▶ Which are the limits/problems of a representation?

# Text Cleaning

- ▶ Convert to lower case
- ▶ Remove punctuation, numerical values
- ▶ Typos
- ▶ Remove special characters ([?@])
- ▶ Remove stop words (the, it, etc)
- ▶ Remove special description words ([chorus], [fade], [applause])
- ▶ Tokenize text (O'Neill → [o] [neill], [o'neill]?; aren't → [arent], [are][nt]?)
- ▶ Create bi-grams or tri-grams ([United Kingdom] vs [United][Kingdom])
- ▶ Normalization:
  - ▶ Stemming (car, cars, car's, cars' → car;)
  - ▶ Lemmatization ( am, are, is → be )

# (Hyper/Hypo)nyms



# Text Representation

1. **Corpus**: a collection of text
2. **Document**-Term Matrix: word counts in matrix format
3. **TF-IDF**: Term Frequency - Inverse Document Frequency

$$\text{TF-IDF} = f_{t,d} \times \text{idf}(t, D)$$

where

- ▶  $tf(t)$ : the number of times that term  $t$  occurs in document  $d$ .
- ▶  $\text{idf}(t, D) = \log \frac{|D|}{|\{d \in D: t \in d\}| + 1}$

# Sentiment Analysis - TextBlob

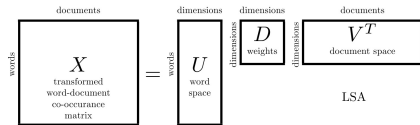
- ▶ TextBlob Module: Linguistic labeled the sentiment of words.  
<https://github.com/sloria/TextBlob/blob/eb08c120d364e908646731d60b4e4c6c1712ff63/textblob/en/en-sentiment.xml>
- ▶ Sentiment Labels: Each word is labeled in terms of
  - ▶ Polarity: negative(-1) or positive(+1)
  - ▶ Subjectivity: subjective(0) or fact(+1)
- ▶ Sentiment of words can vary based on where it is in a sentence.
  - ▶ Negation multiplies the polarity by -0.5

# Sentiment Analysis - Vader

- ▶ VADER: Valence Aware Dictionary and sEntiment Reasoner.  
<https://github.com/cjhutto/vaderSentiment>  
<https://github.com/cjhutto/vaderSentiment>
- ▶ Optimized for social media
- ▶ Three scores representing the probability of positive, neutral, and negative
- ▶ Compound score between -1 (negative) and +1 (positive)



# Topic Modeling - LSA



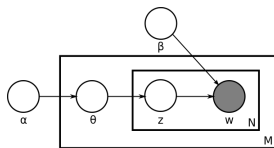
## Latent Semantic Analysis (LSA)

- **Singular Value Decomposition (SVD)** of the Document-Term Matrix

# Topic Modeling - LDA

## Latent Dirichlet Allocation (LDA)

- ▶ **Documents are probabilistic distribution over topics:** let say that a document is  $p_i\%$  of topic  $i$ .
- ▶ **Topics are probabilistic distribution over words:** given a topic chosen according to the distribution of the document, we generate a word according to the topic distribution
- ▶ Random initialisation: assign each word to a random topic
- ▶ Update each word by considering
  - ▶ proportion of words in the document of topic
  - ▶ proportion of topics in all documents for the word



# Word Embedding

Distributed Representations of Words (a.k.a. word embeddings) are **geometric representation** of words/entities learned from the data/corpus in such a way that semantically **related** words are often close to each other.

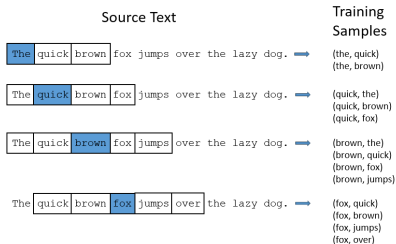
In practice we attempt to embed entities onto a **low**-dimensional metric space in which **similar** words are placed close

# Distributional hypothesis

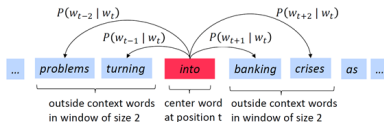
**“You shall know a word by the company it keeps”  
(Firth, 1957)**

Similar words tend to occur in similar contexts, therefore a word can be represented based on the co-occurrence across the data in the same context (word window).

# Word2Vec Input



1



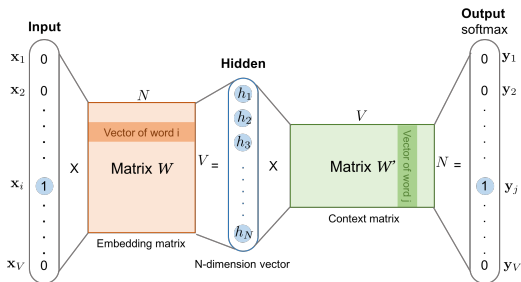
2

<sup>1</sup> <http://mccormickml.com/2016/04/19/word2vec-tutorial-the-skip-gram-model/>

<sup>2</sup> <http://web.stanford.edu/class/cs224n/>

# Word2Vec Skip-Gram

A single-layer architecture based on the inner product between two word vectors.

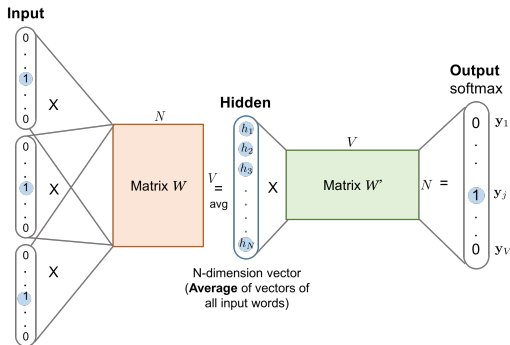


$$\underbrace{e_i^\top}_{h} \times W_{N \times d} \times W'_{d \times N} \rightarrow^{\text{softmax}} \mathbb{P}(\text{word}_j | \text{word}_i)$$

We maximize  $\frac{1}{T} \sum_{t=1}^T \sum_{-c \leq k \leq c, k \neq 0} \log(p(w_{i+k} | w_i))$  where  $p(o|c) = \exp(v_o^\top v_c) / \sum_{w=1}^V \exp(u_w^\top v_c)$

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# Word2Vec CBOW



$$h = \frac{1}{|\text{window}|} \sum_{i=1}^{|\text{window}|} e_i^T \times W_{N \times d}$$

# Cosine Similarity

Similarity distance measure as the cosine similarity:

$$\text{cos-sim}(a, b) = \frac{v(a)^T v(b)}{\|v(a)\| \|v(b)\|}$$



# Glove

- ▶ We use the co-occurrence matrix for the entire corpus.
- ▶ As in SVD we try to encode a matrix into some “principal componets”
- ▶ As in word2vec the probability o the context word given the central word is proportional to the dot product of vector representations.

counts	I	like	enjoy	deep	learning	NLP	flying	.
I	0	2	1	0	0	0	0	0
like	2	0	0	1	0	1	0	0
enjoy	1	0	0	0	0	0	1	0
deep	0	1	0	0	1	0	0	0
learning	0	0	0	1	0	0	0	1
NLP	0	1	0	0	0	0	0	1
flying	0	0	1	0	0	0	0	1
.	0	0	0	0	1	1	1	0

Example corpus:

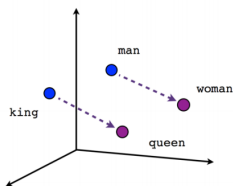
- I like deep learning.
- I like NLP.
- I enjoy flying.

$$J(\theta) = \frac{1}{2} \sum_{i,j=1}^W f(P_{ij})(u_i^T v_j - \log P_{ij})^2$$

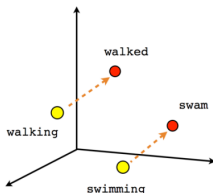
# Analogical Reasoning

The city of Rome is in relation with the country Italy in the same way as the city of Paris is in relation with the country France.

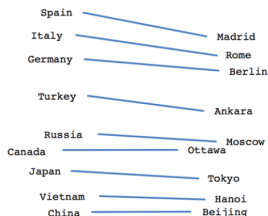
The propositional analogy task: find an ?x such that Rome : Italy = ?x : France



Male-Female



Verb tense



Country-Capital

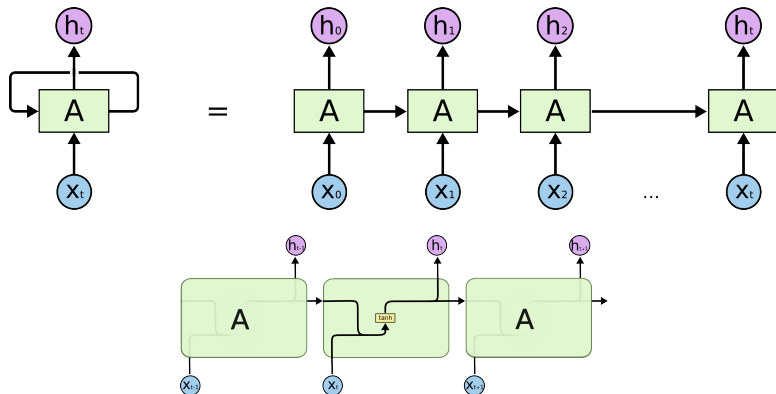
$$v(Italy) - v(Rome) \sim v(France) - v(Paris)$$

# Implementations

- ▶ Neural Network: Word2Vec [Mikolov+, 2013], ELMO [Peters+,2018]  
<https://code.google.com/archive/p/word2vec>
- ▶ GloVe [Pennington+,2014]. Matrix Factorization/Neural Network. <https://nlp.stanford.edu/projects/glove/>

# RNN: Recurrent Neural Networks

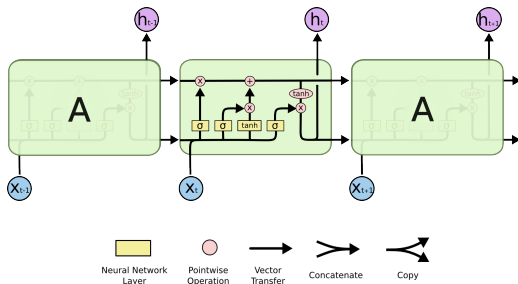
Given a sequence (of words):  $x = x_1 x_2 \cdots x_t$



<https://colah.github.io/posts/2015-08-Understanding-LSTMs/>

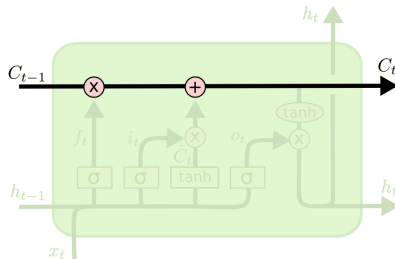
# LSTM: Long Short Term Memory networks

1. We keep a cell state across the sequence  $C_t$
2. After each step  $t$  we:
  - ▶ forget something:  $f_t$
  - ▶ include something :  $i_t$
  - ▶ update the cell state:  $C_t$
  - ▶ output something to the next step:  $h_t$



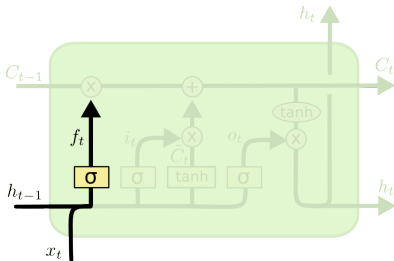
# LSTM: Keep Global state

1. **We keep a cell state across the sequence  $C_t$**
2. After each step  $t$  we:
  - ▶ forget something:  $f_t$
  - ▶ include something :  $i_t$
  - ▶ update the cell state:  $C_t$
  - ▶ output something to the next step:  $h_t$



# LSTM: forget gate state

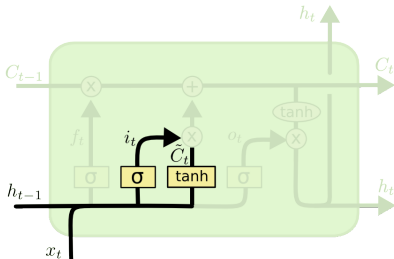
1. We keep a cell state across the sequence  $C_t$
2. After each step  $t$  we:
  - ▶ **forget something:**  $f_t$
  - ▶ include something :  $i_t$
  - ▶ update the cell state:  $C_t$
  - ▶ output something to the next step:  $h_t$



$$f_t = \sigma(W_f \cdot [h_{t-1}, x_t] + b_f)$$

# LSTM: input gate state

1. We keep a cell state across the sequence  $C_t$
2. After each step  $t$  we:
  - ▶ forget something:  $f_t$
  - ▶ **include something** :  $i_t$
  - ▶ update the cell state:  $C_t$
  - ▶ output something to the next step:  $h_t$



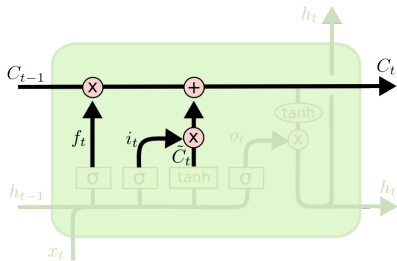
$$i_t = \sigma(W_i \cdot [h_{t-1}, x_t] + b_i)$$

$$\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C)$$



# LSTM: update cell state

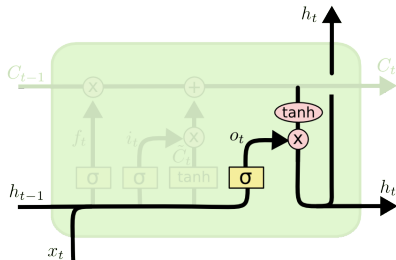
1. We keep a cell state across the sequence  $C_t$
2. After each step  $t$  we:
  - ▶ forget something:  $f_t$
  - ▶ include something :  $i_t$
  - ▶ **update the cell state:**  $C_t$
  - ▶ output something to the next step:  $h_t$



$$C_t = f_t * C_{t-1} + i_t * \tilde{C}_t$$

# LSTM: cell output

1. We keep a cell state across the sequence  $C_t$
2. After each step  $t$  we:
  - ▶ forget something:  $f_t$
  - ▶ include something :  $i_t$
  - ▶ update the cell state:  $C_t$
  - ▶ **output something to the next step:  $h_t$**



$$o_t = \sigma(W_o [h_{t-1}, x_t] + b_o)$$

$$h_t = o_t * \tanh(C_t)$$

# Generating text

1. From the text, we create a training set form by couples  $([x_1, \dots, x_t], y_t)$  where:
  - ▶  $[x_1, \dots, x_t]$  is a sequence of  $t$  elements (letters, words)
  - ▶  $y_t$  is the element to be predicted
2. From a seed sequence we sequentially generate the text consider as input the last sequence.