
ASIC & FPGA Chip Design:

Introduction

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Course Code: 25776



Course Outline

- Course Outline
- Introduction to IC Design
 - Integrated Circuits (IC) History
 - Digital Design vs. Analog Design
 - ASIC vs. FPGA
 - Design Abstraction and Metrics
 - CMOS as the building block of Digital ASICs
 - Layout
 - Packaging



Course Outline

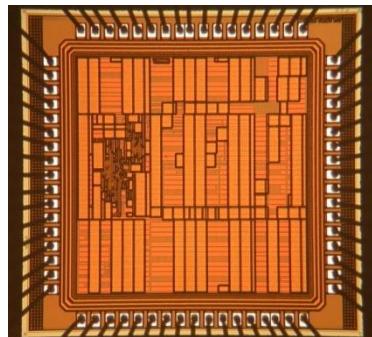
- Course Outline
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Course Description

- How to go from Idea/Algorithm to the actual hardware

```
module RippleCarryAdderII (Cin, X, Y, S, Cout);
    parameter n = 4; input Cin; input [n-1:0] X, Y; output [n-1:0] S;
    wire [n-1:0] C;
    Full_Adder stage0 (Cin, X[0], Y[0], S[0], C[1]);
    Full_Adder stage1 (C[1], X[1], Y[1], S[1], C[2]);
    Full_Adder stage2 (C[2], X[2], Y[2], S[2], C[3]);
    Full_Adder stage3 (.Cout(Cout), .Cin(C[3]), .x(X[3]), .y(Y[3]), .S(S[3]));
endmodule
```



ASIC



FPGA

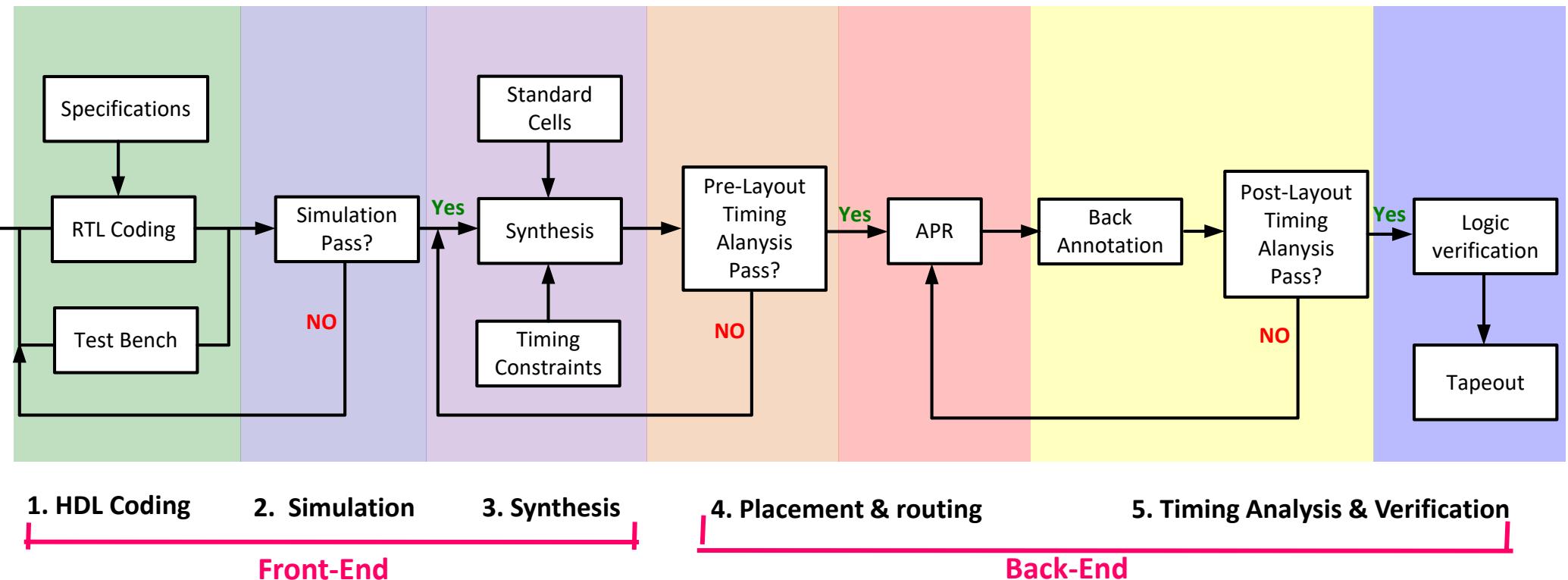


Course Description

- Hardware Description Language (HDL) :Verilog
- Professional Verilog Coding for Synthesis
- Verification Techniques
- FPGA Architectures
- Digital System Design with Xilinx FPGAs
- ASIC Digital Design Flow (from Verilog to the actual Chip!)
- Synthesis Algorithms
- Power Dissipation
- Power Grid and Clock Design
- Fixed-point Simulation Methodology
- Detailed Design Optimization Workshop with ISE (for the fist time!)



Course Description:



- In this course we learn all the above steps in detail for
- ASIC Platform
 - FPGA Platform



Course Description:

❑ Hardware Description Language

➤ Verilog Fundamentals

- Language Fundamentals
- Modeling Combinational/Sequential Logic Circuits
- Modeling Finite State Machines

➤ Verilog for Verification

- Verification/Simulation techniques with test-benches

➤ Verilog for synthesis

- Verilog Styles for Synthesis
- Architectural techniques for high-speed designs
 - Parallel proc., pipelining, retiming, ...
- Implementations of common operations
 - Complex multiplication, division, complex norm, CORDIC
- Fundamentals of fixed-point realization



Course Description:

❑ PLDs & FPGA Architectures

➤FPGA Technologies

- SPLDs (PAL and PLA architectures)
- Commercial CPLD Architectures
- SRAM/LUT Based FPGAs
- Anti-fuse/MUX Based FPGAs
- Flash Based FPGAs

➤FPGA Architectures

- Heterogeneous/Homogeneous FPGAs
- Fine-grained, coarse-grained and platform FPGAs

➤FPGA Elements & Design Trade-offs

- Logic Cells Common Architectures
- Programmable Routing Channels Design
- I/O & Pad architectures

➤Commercial FPGAs

- Altera (FLEX 10K, Stratix III) , Xilinx (XC4000, Virtex II,4,5), Actel (Act3, Axcelerator)



Course Description:

❑ Advanced Digital System Design with Xilinx FPGAs

- Design Creation
- Synthesize
- Simulation
- Constraints Entry
- Implementation
- Implementation Results Analysis – Timing Analysis
- Implementation Results Analysis – Power Analysis
- Implementation Results Improvement
- Device Configuration and Programming
- Design Debugging



Course Description:

❑ Core Generator

- CORE Generator Tool
- Intellectual Property (IP) Cores
- CORE Generator Tool files
- Design Flows
- Defining Memory Contents for RAM and ROM
- Defining Coefficient Values in a COE File



Course Description:

❑ ASIC Design Flow:

- **HDL Coding & Verification**
- **Synthesis & Timing Optimization**
 - Complete Synopsys Design Complier Design Flow
- **Physical Design**
 - Cadence First Encounter
 - Floorplan (Initial floorplan and power planning)
 - Placement (Full-scale floorplan and clock tree insertion)
 - Routing (power routing & Nanoroute)
 - Timing Closure (Analysis & Optimization of setup and hold time violations)
 - Fill (Filler Cells, Metal Fill, and Verify Geometry)



Course Description:

❑ CAD Tool Algorithms:

➤ Synthesis Algorithms

- Two-level Optimization
- Multi-level Logic Optimization
- Technology Mapping



Course Description:

❑ Power Dissipation

- Power Dissipation concept
- Dynamic Power
- Static Power
- Challenges



Course Description:

❑ Power Grid and Clock Design

- Power Distribution Design
 - Introduction
 - IR Drop
 - Ldi/dt Drop
- Decoupling Capacitances
- Clock Considerations
- PLL/DLL Architecture



Course Description:

□ Prerequisites:

- Only Digital Logic!
- All the skills you need will be taught in the course

□ Softwares you will learn:

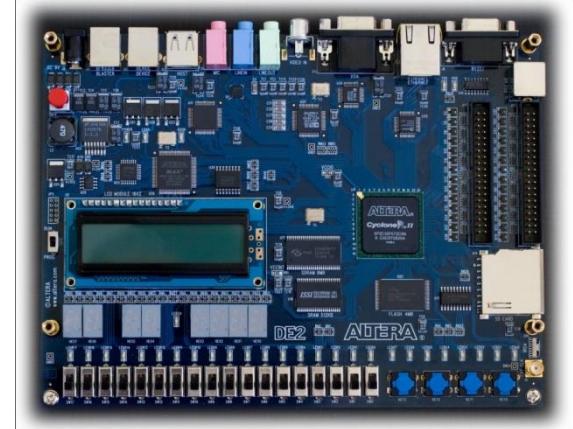
- Altera Quartus
- Xilinx ISE
- Mentor Graphics Modelsim
- TCL Scripting
- Synopsys Design Compiler
- Cadence SOC Encounter



Course Description:

□ Implementation Platform:

- Altera DE2 Board
- Atlys Xilinx Board



- You will do several practical assignments including Verilog Coding, FPGA implementation and testing based on the DE2 and Atlys Boards



Course Description:

Assignments & Labs (12)

- 4 implementation assignments on DE2 Board (8 Marks)
- 6 Implementation assignments on Atlys boards (12 Marks)
- 2 Paper Assignments (4 marks)

1 comprehensive project from A to Z (5 marks)

Soft deadlines: 20% daily penalty for the late submissions



Course Evaluation:

Section	Quantity	Value each	Value
Assignments	12	2	24
Project	1	6	6
Midterm	1	30	30
Final Exam	1	40	40
Total:			100

If both the midterm and final marks are less than 50%, the total mark is calculated only based on the exams and assignments will not be taken into account.



Course Outline : References

- **HDL:**

- Thomas & Moorby, The Verilog Hardware Description Language, 3rd ed, Kluwer Academic.
- Introduction to Logic Synthesis using Verilog HDL, Robert Reese, Mitchell Thornton, 2006.
- Advanced FPGA Design, Architecture, Implementation, and Optimization, Steve Kilts, 2007.

- **IC Design Flow:**

- Course Lecture notes, 2014
- Digital IC Design Flow, provided by the instructor, 2014



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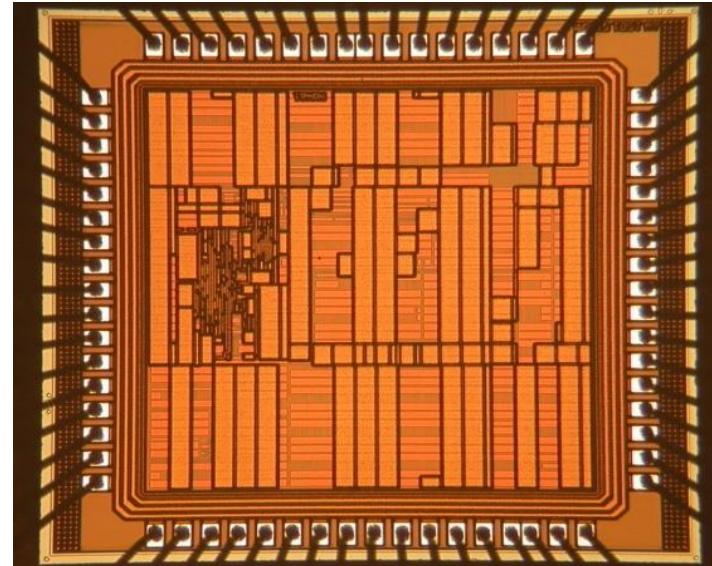


Integrated Circuit (IC) History



Discrete Circuits

- Limited applications
- Power hungry
- Large area
- Moderate speed



Integrated Circuits

- Many applications
- Low power
- Small area
- High speed



Integrated Circuits (IC) History

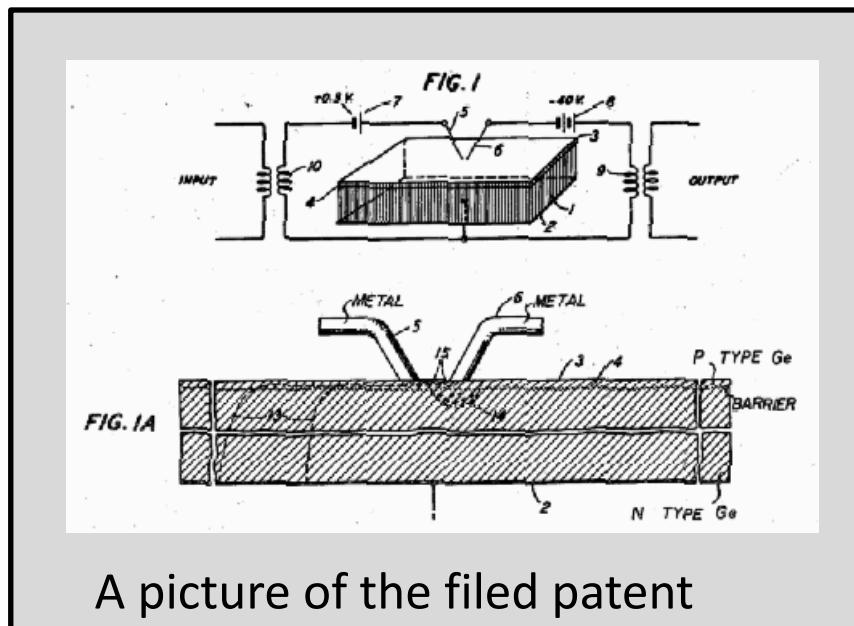
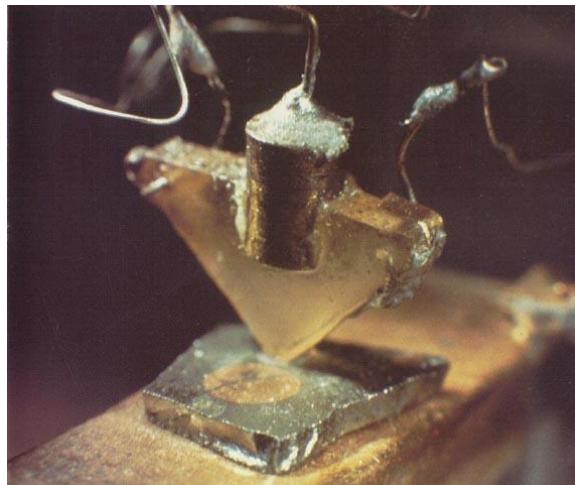
1940 1945 1947 1951 1955 1957 1958 1959 1961 1962 1968 1970 1971



Ohl built the PN Junction: 1940

Shockley Lab was established: 1945

Brattain and Bardeen invented the first transistor (US Patent 2524035): 1947



A picture of the filed patent

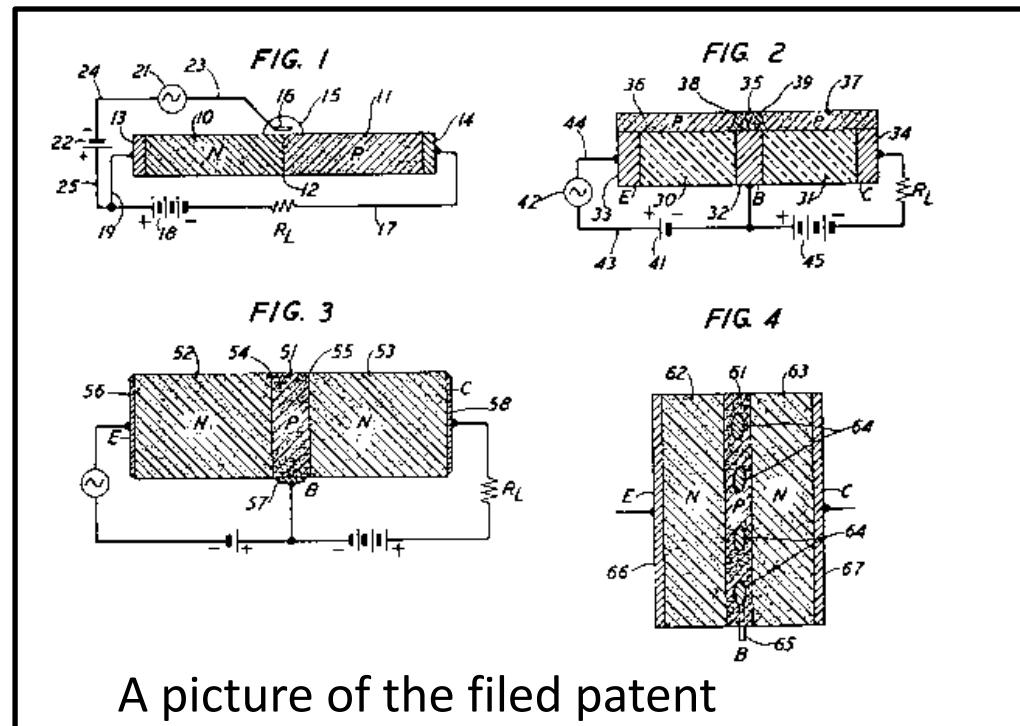
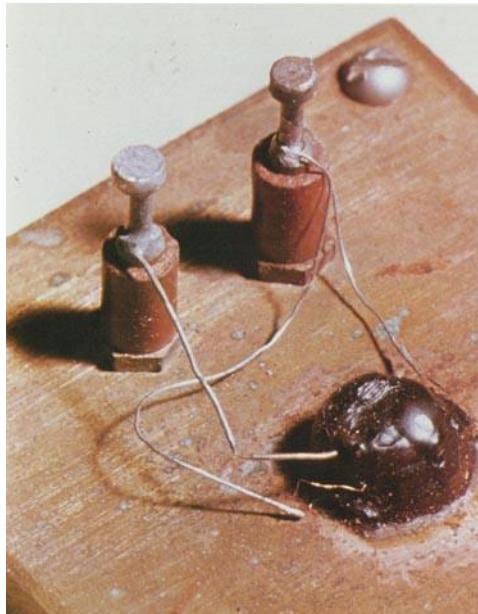


Integrated Circuits (IC) History

1940 1945 1947 **1951** 1955 1957 1958 1959 1961 1962 1968 1970 1971



- 1951: Shockley invented the first junction transistor for mass production
➤(US Patent 2623105)



Integrated Circuits (IC) History

1940 1945 1947 1951 1955 1957 1958 1959 1961 1962 1968 1970 1971



Shockley Noyce : ۱۹۵۵ به آزمایشگاه پیوست

Shockley آزمایشگاه Noyce با کمک Fairchild را به هدف تاسیس Hoerni

Gorden Moore و ترک کرد

Hoerni تکنیکی را برای افشاردن ناخالصی ها بر روی Si ابداع کرد و به این

ترتیب توانست یک ترانزیستور مسطح با کمک عایق SiO_2 بسازد

Noyce : ۱۹۵۹ اولین مدار مجتمع را با استفاده از ترانزیستورهای مسطح ساخت

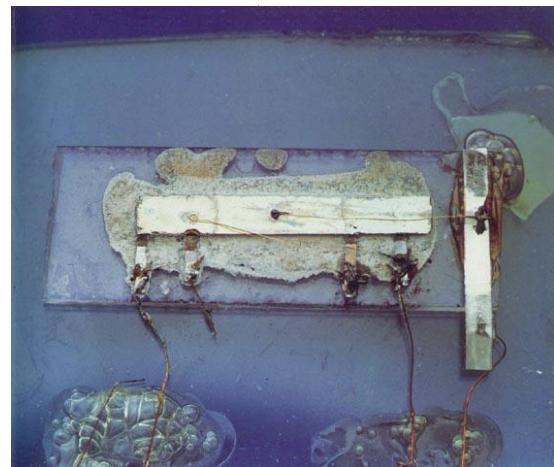
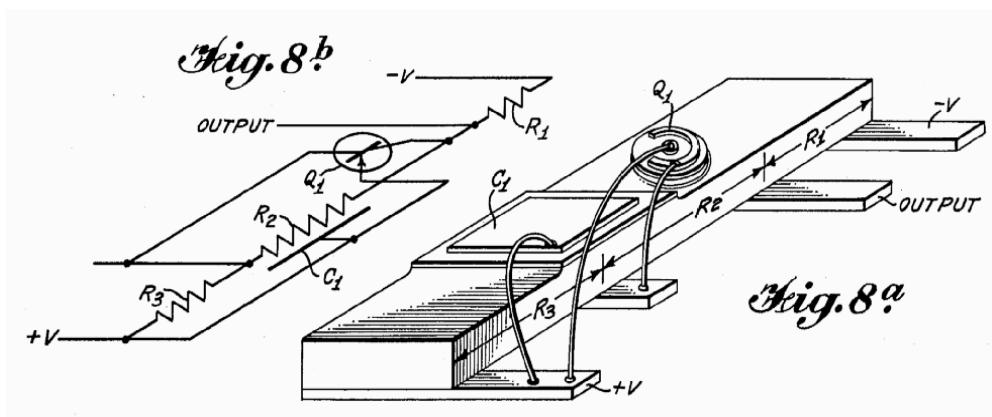


Integrated Circuits (IC) History

1940 1945 1947 1951 1955 1957 1958 1959 1961 1962 1968 1970 1971



که در Texas Instrument (TI) توسط Jack Kilby در سال ۱۹۵۹ می‌گردید. ایده مدار مجتمع یک پارچه را مطرح کرد. در این طرح قطعات به وسیله سیم‌های لحیم شده به یکدیگر متصل می‌شوند و از دیودهای PN به عنوان مقاومت استفاده می‌شوند (U.S Patent).



A picture of the filed patent



Integrated Circuits (IC) History

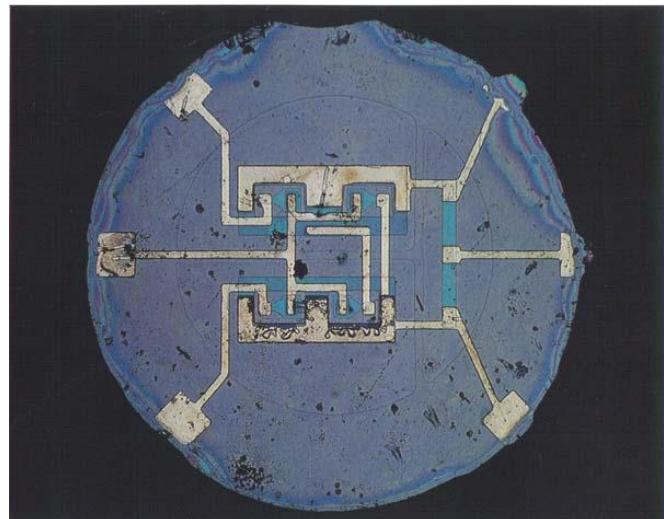
1940 1945 1947 1951 1955 1957 1958 1959 1961 1962 1968 1970 1971



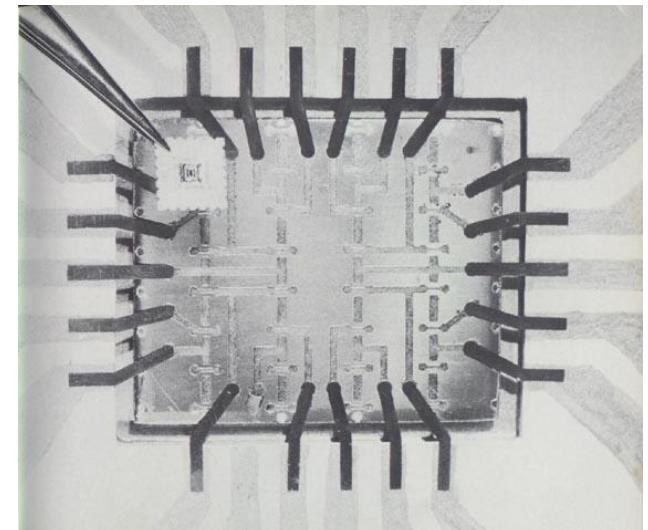
۱۹۶۱: TI و Fairchild اولین IC منطقی را تولید انبوه کردند (هر کدام \$50)

۱۹۶۲: شانزده Ripple Carry Adder ساخته شد

Fairchild bipolar RTL Flip-Flop



RCA 16-transistor MOSFET IC



Integrated Circuits (IC) History

1940 1945 1947 1951 1955 1957 1958 1959 1961 1962 1968 1970 1971

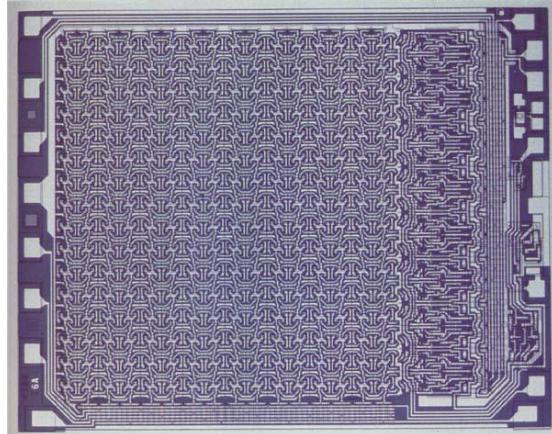


Moore و Noyce را پایه گذاری کردند : ۱۹۶۸

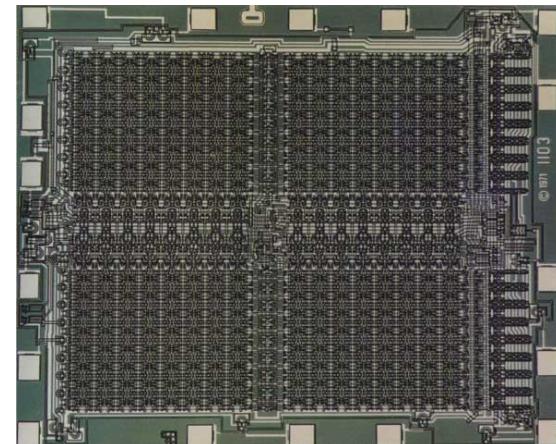
Static RAMs 256-bit , Fairchild : ۱۹۷۰

Dynamic RAMs 1-K bit , Intel : ۱۹۷۰

Fairchild 4100 256-bit SRAM



Intel 1103 1K-bit DRAM



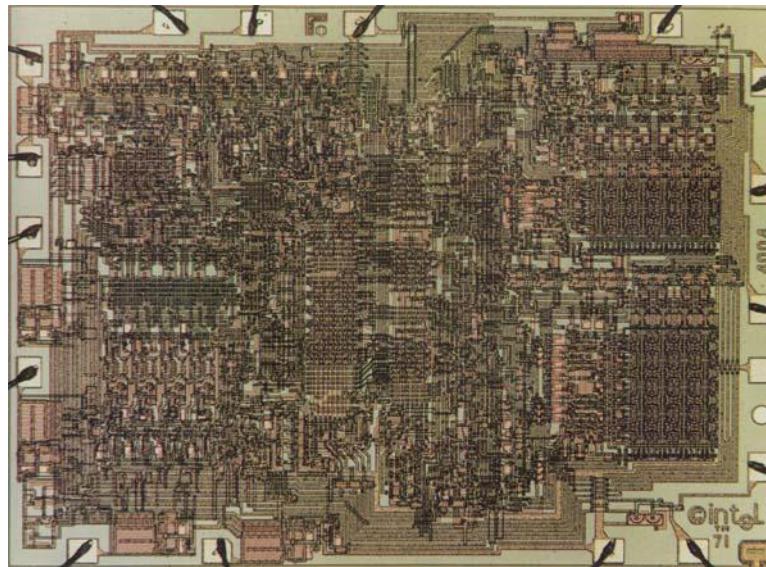
Integrated Circuits (IC) History

1940 1945 1947 1951 1955 1957 1958 1959 1961 1962 1968 1970 1971

۴۰۰۴، Intel : ۱۹۷۱ را تولید کرد



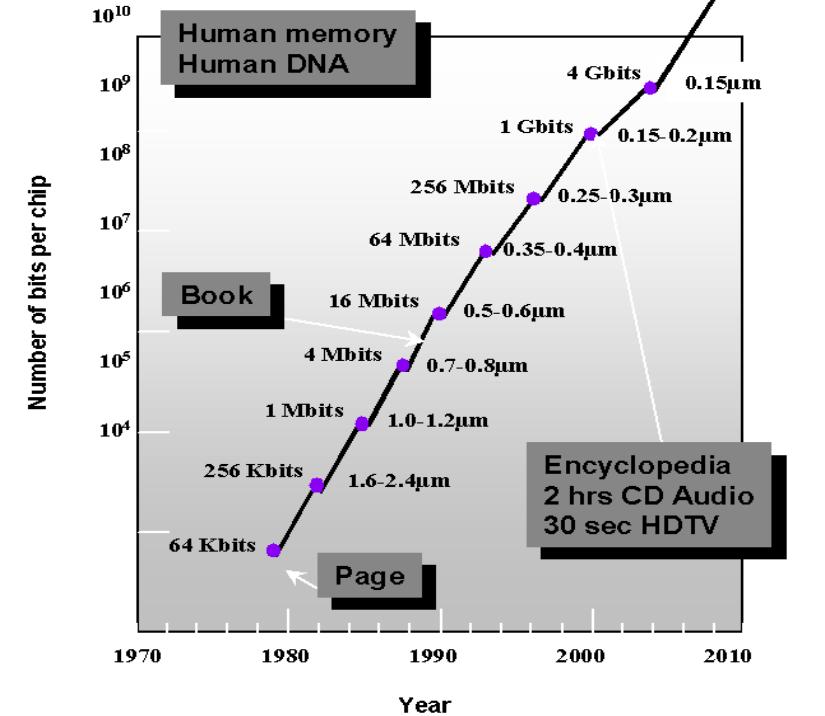
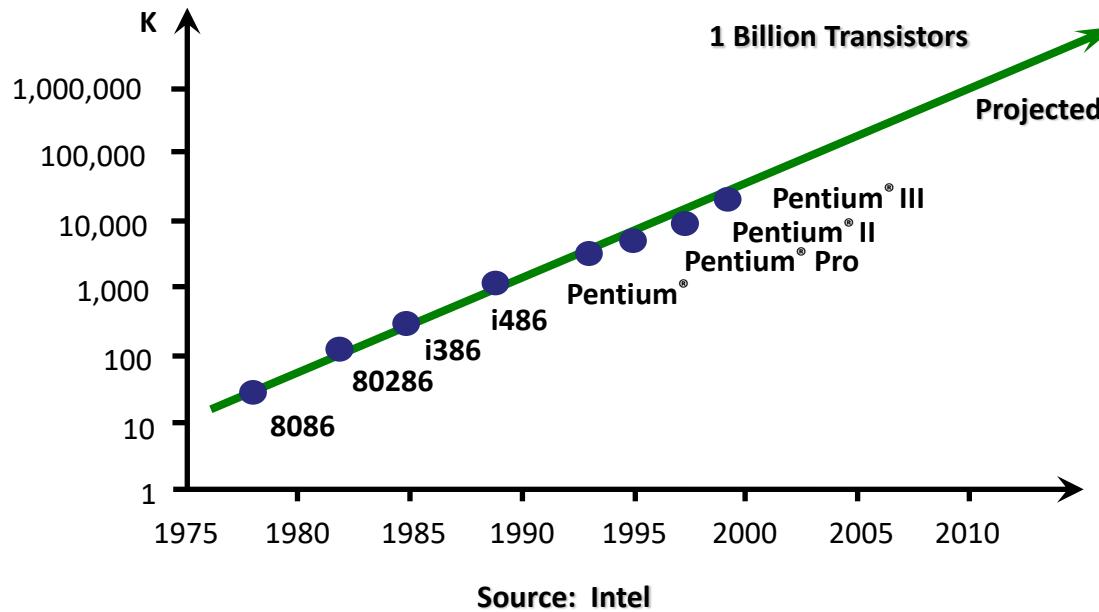
اولین کامپیوتر قابل برنامه ریزی چند منظوره برای شرکت ماشین حساب ژاپنی



IC History

1971

2010



Number of Transistors doubled every 18 months!

(Moore's Law)

Scaling still continues...



IC History

1971 2015



❑ Amazingly visionary – million transistors/chip barrier was crossed in the 1980's.

- 2300 transistors, 1 MHz clock (Intel 4004) - 1971
- 16 Million transistors (Ultra Sparc III)
- 42 Million, 2 GHz clock (Intel P4) - 2001
- 140 Million transistor (HP PA-8500)

Integration Levels

SSI: 10 gates

MSI: 1000 gates

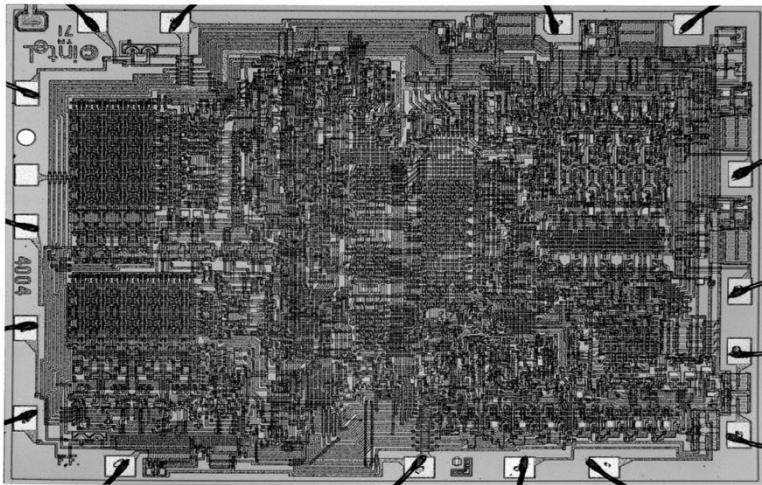
LSI: 10,000 gates

VLSI: > 10k gates



IC History

Early Designs

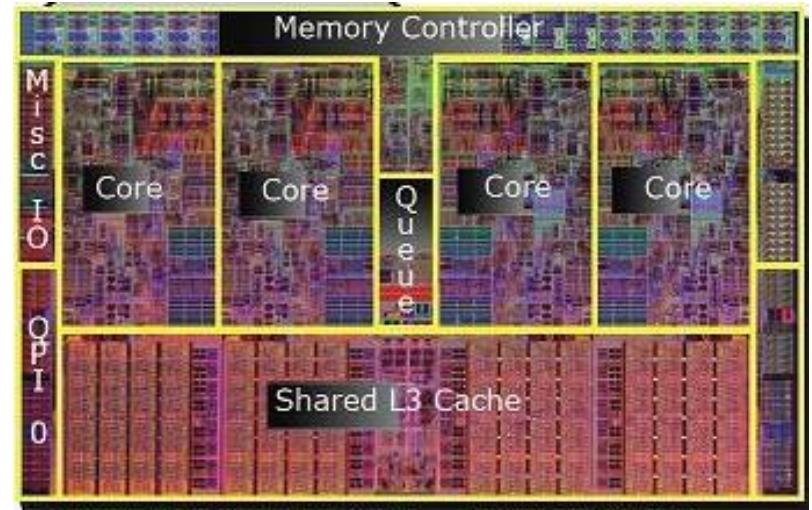


(1971)

- 1000 Transistors (1 MHz)
- Process: 10um
- Fully Handcrafted
- Manual Layout
- Individually Optimized



Advanced Designs



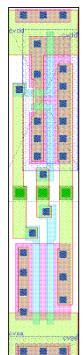
(2017)

- Intel Corei7 -7700K(~ 4.2 GHz)
- Process: 14nm
- Fully Automated
- Automated Layout
- Hierarchical Design

Digital Very Large Scale Integration (VLSI) (Not Analog!)



Process Improvement



AMS 0.8 μ
1.2k gates/mm²



AMS 0.6 μ
3k gates/mm²



AMS 0.35 μ
18k gates/mm²



ST 0.25 μ
35k gates/mm²



ST 0.18 μ
80k gates/mm²

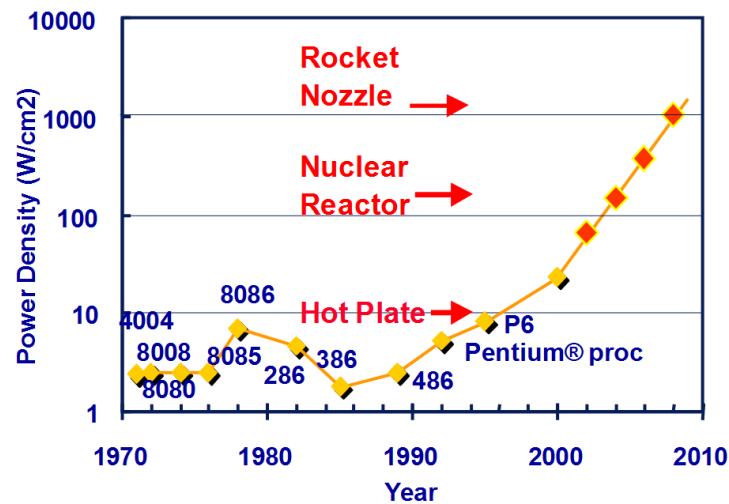


ST 0.12 μ
180k gates/mm²

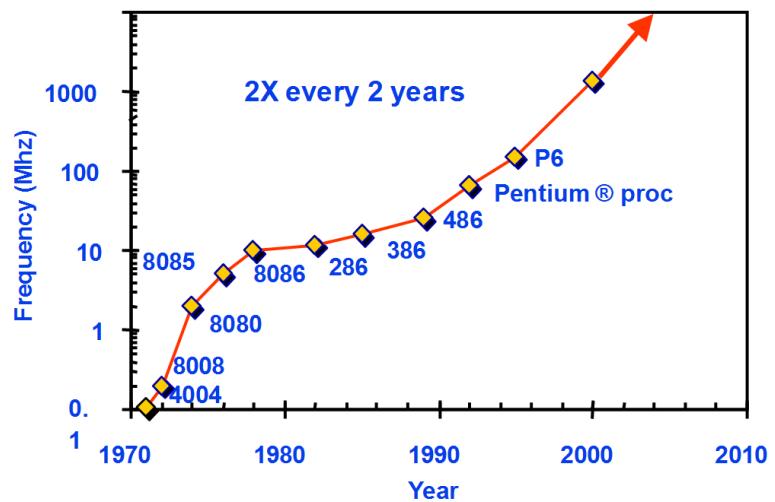


ST 90nm
400k gates/mm²

- Higher the density
- Lower the power
- More system Integration
- More Process Features



Power density too high to keep junctions at low temp



up frequency doubles every 2 years



Technology Direction

Year	1999	2002	2005	2008	2011	2014	2017
Feature size (nm)	180	130	100	70	50	35	14
M trans/cm ²	7	14-26	47	115	284	701	900
Chip size (mm ²)	170	170-214	235	269	308	354	460
Signal pins/chip	768	1024	1024	1280	1408	1472	~1600
Clock rate (MHz)	600	800	1100	1400	1800	2200	4200
Wiring levels	6-7	7-8	8-9	9	9-10	10	10
Power supply (V)	1.8	1.5	1.2	0.9	0.6	0.6	0.8

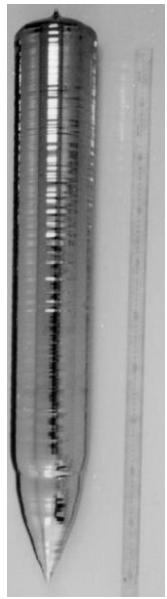


Why Scaling?

- ❑ Technology shrinks by ~0.7 per generation
- ❑ With every generation can integrate 2x more functions on a chip; chip cost does not increase significantly
- ❑ Cost of a function decreases by 2x
- ❑ But ...
 - How to design chips with more and more functions?
 - Design engineering population does not double every two years...
- ❑ Hence, a need for more efficient design methods
 - Exploit different levels of abstraction



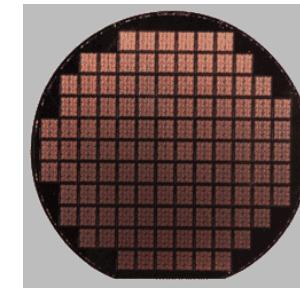
IC Manufacturing Process



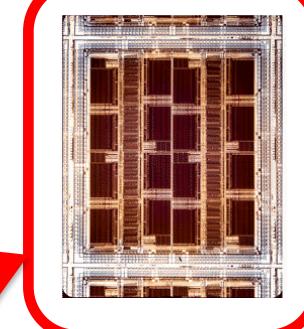
Silicon Cylinder



Silicon Wafer



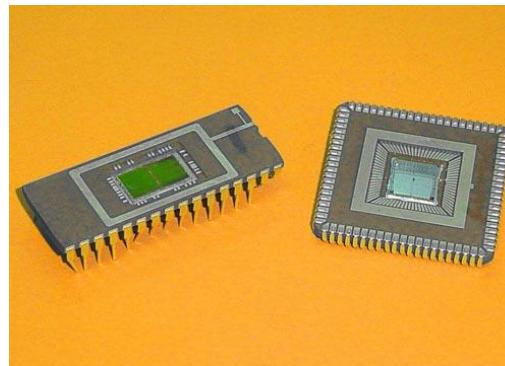
Patterned Silicon
Wafer



Circuit Core



Unpackaged Die

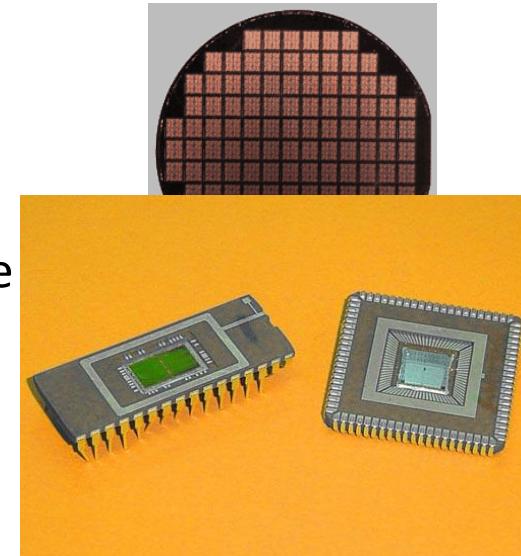
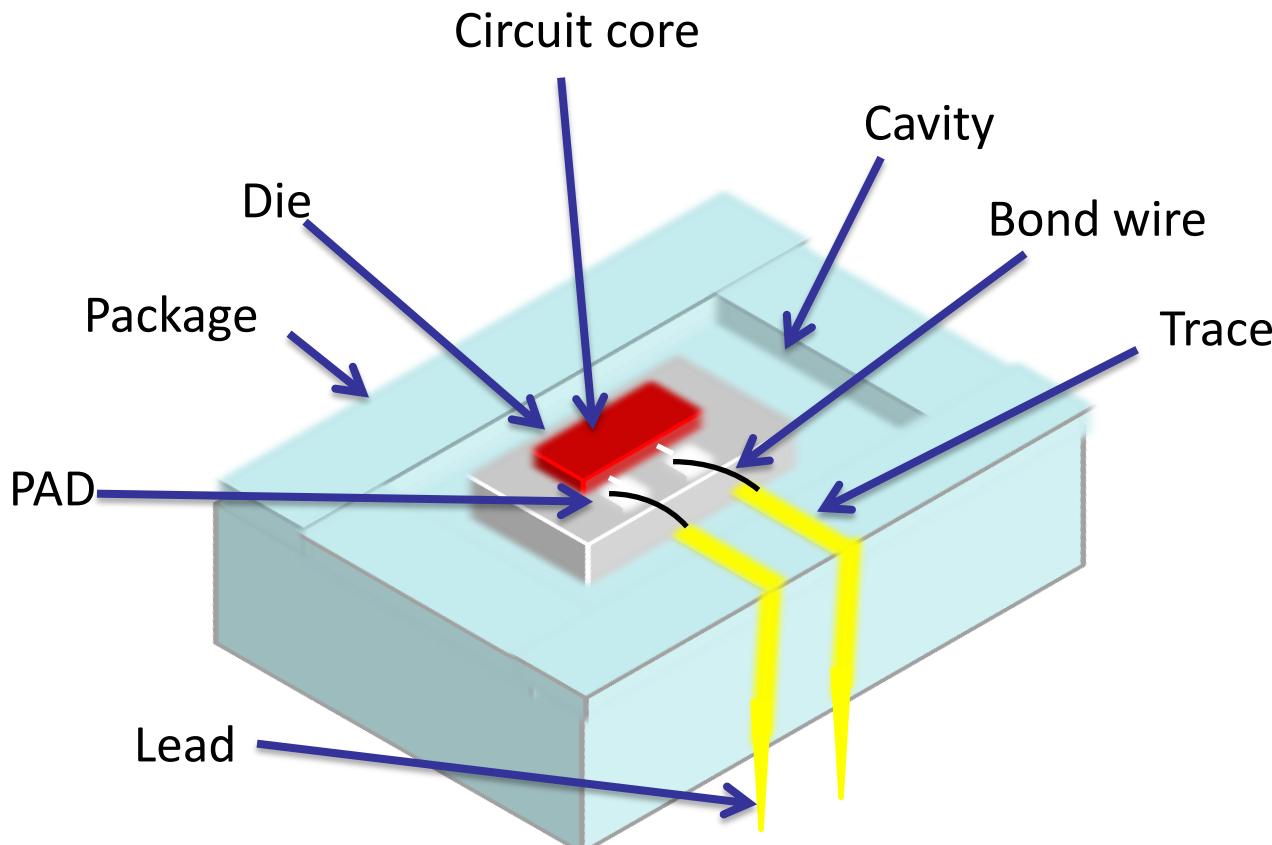


Packaged Die



Final Test

IC Manufacturing Process



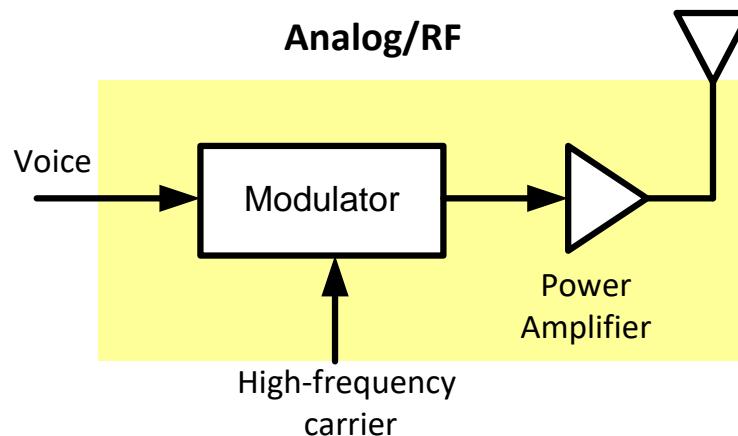
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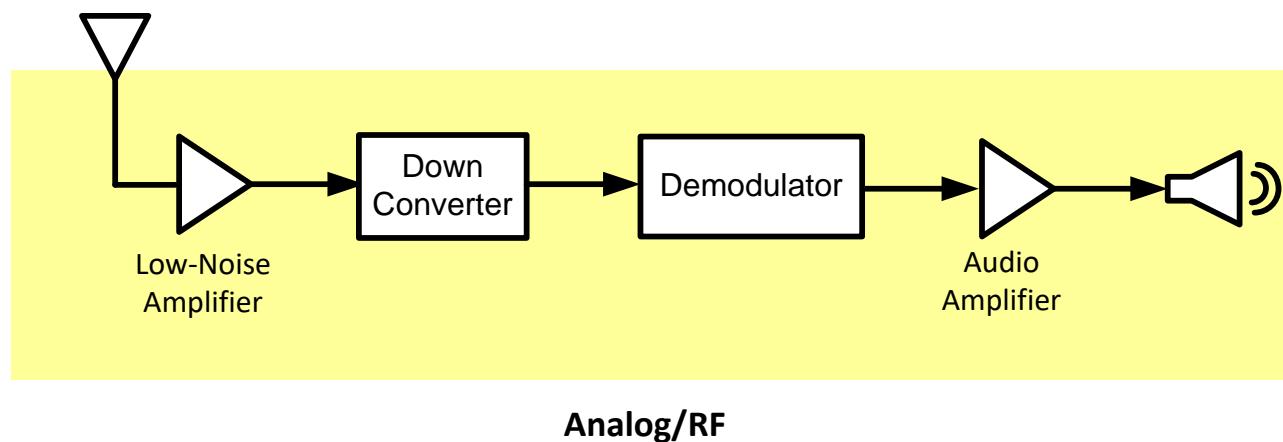


Digital vs. Analog Design : Analog Circuits

❑ Transmitter:

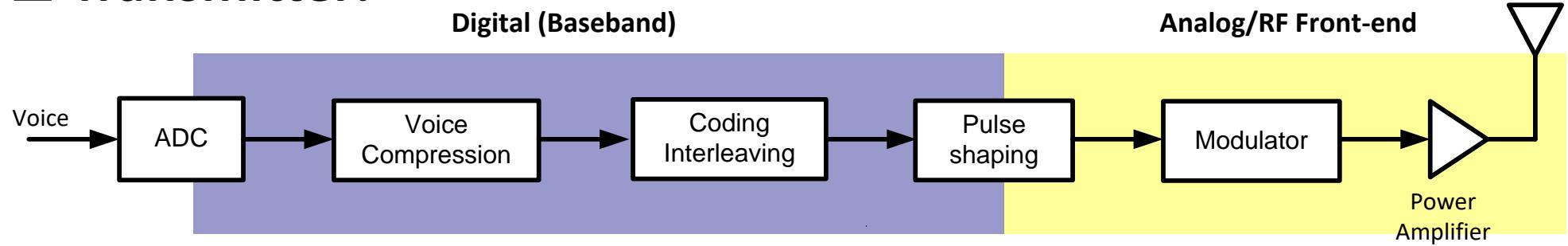


❑ Receiver:

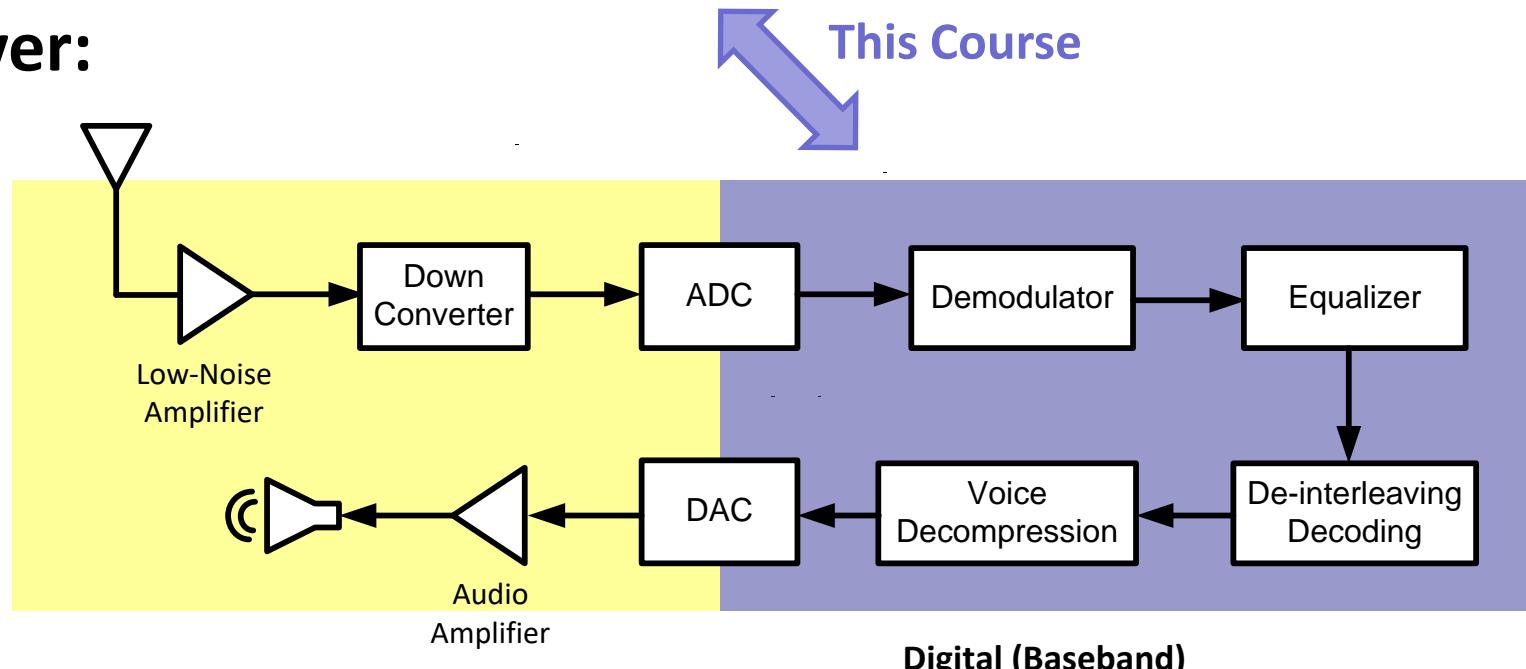


Digital vs. Analog Design : Analog-Digital Circuit

❑ Transmitter:



❑ Receiver:



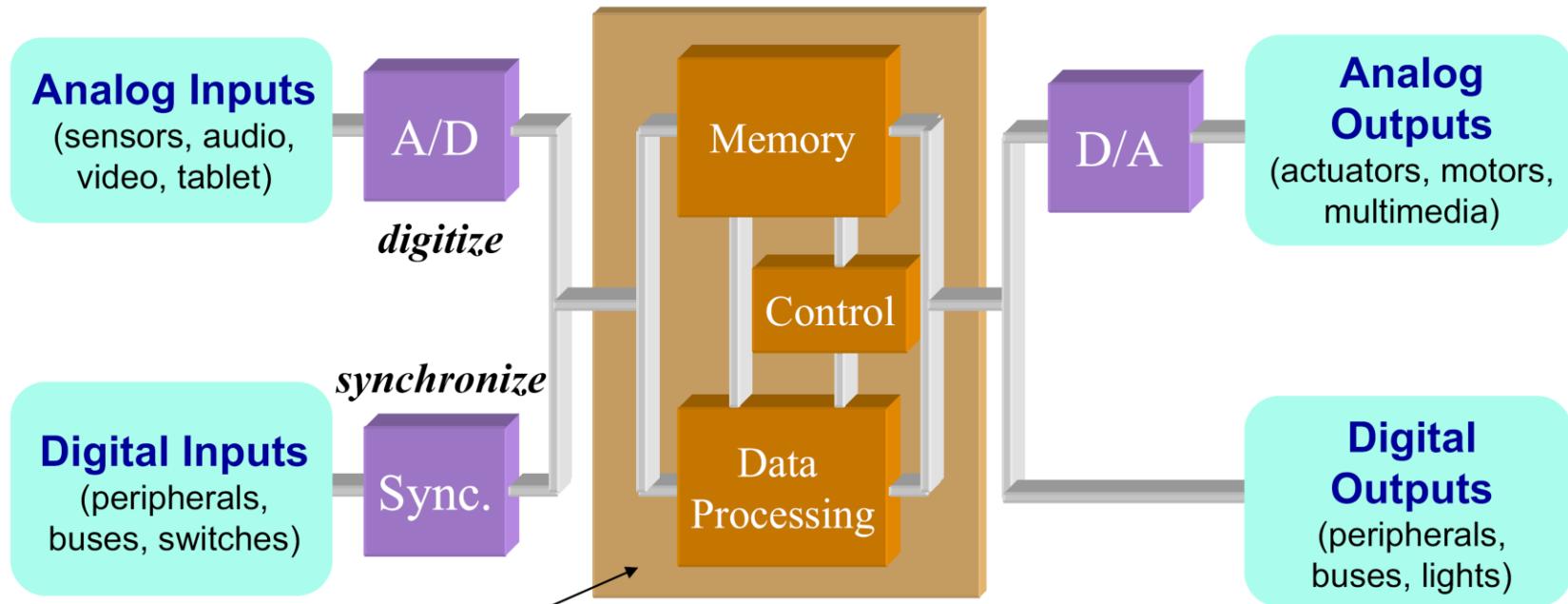
Digital vs. Analog Design

□ Digital Design Advantages:

- More noise reliability
- Allows signal decoding and amplification
- Allows coding to achieve higher performance
- Allows encryption for higher security
- Provides a perfect vehicle for digital signal processing
- Allows modular chip design
- Enjoys the benefit of advanced sophisticated CAD tools
- Can be verified on programmable devices before tape-out
- Provides a platform to merge multiple networks such as telephone, terrestrial TV and computer networks.



Digital vs. Analog Design

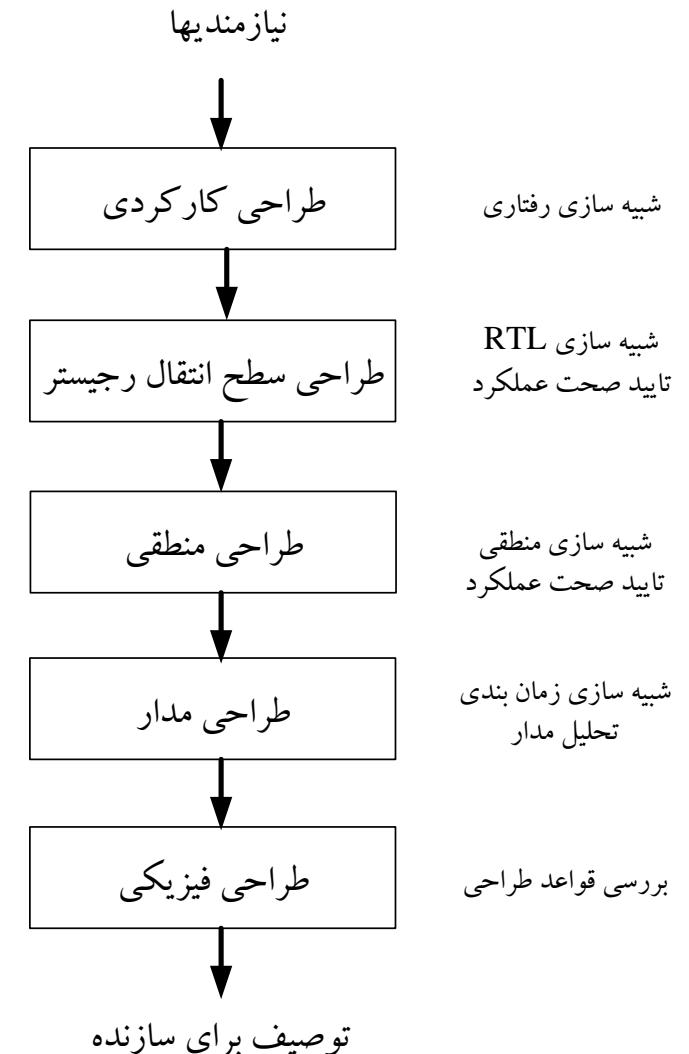


- **Digital processing systems** consist of a datapath, memory, and control. Early machines for arithmetic had insufficient memory, and often depended on users for control
- Today's digital systems are increasingly embedded into everyday places and things
- Richer interaction with the user and environment

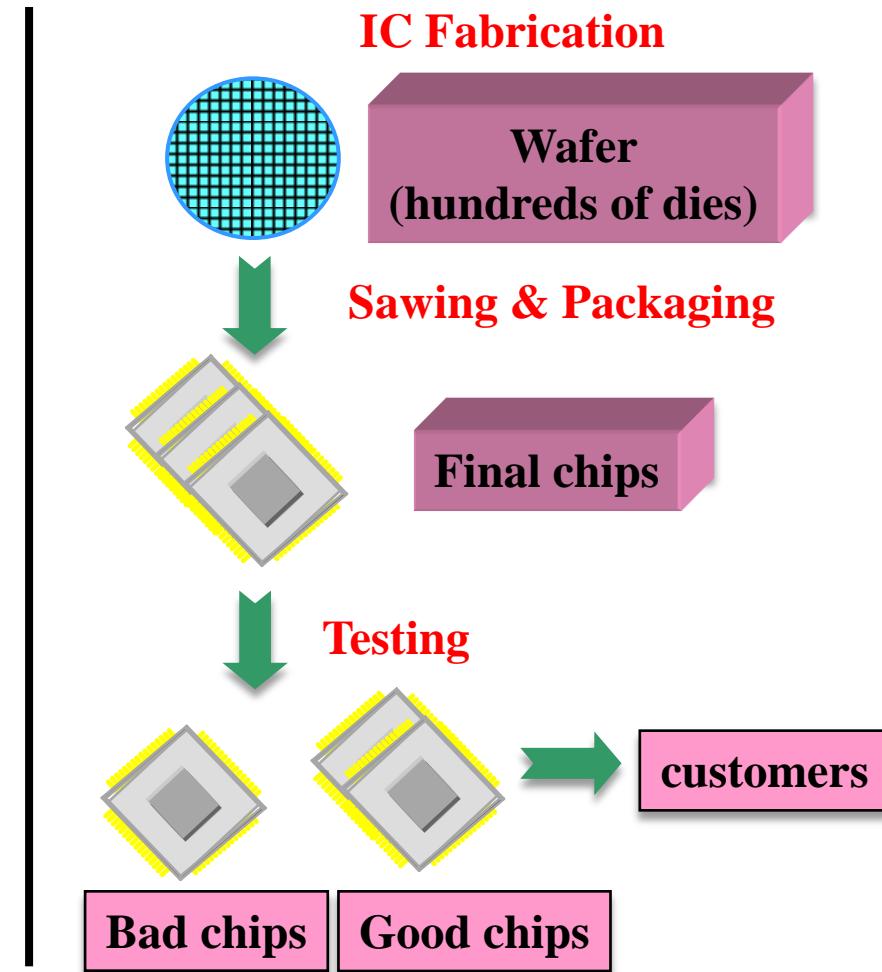
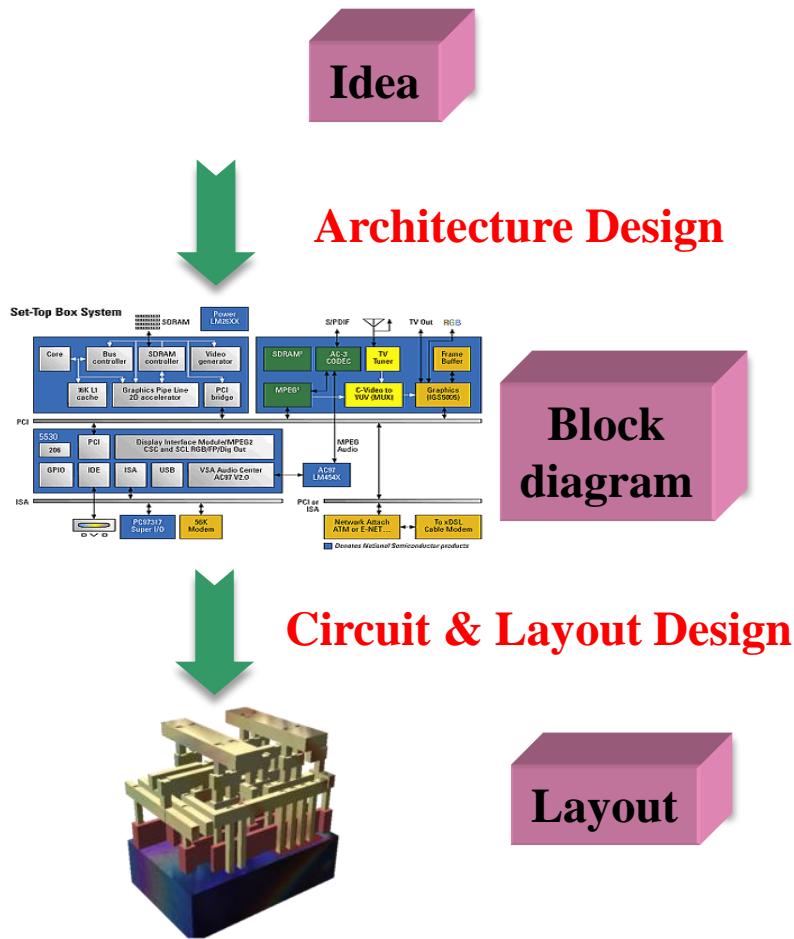


Digital System Design Steps

- ❑ Specific application (e.g., Digital Image Processor)
 - As opposed to a general microprocessor
- ❑ Design requirements
 - Images to be processed per second
 - Required processing
 - Interfacing
 - Dimension, power, price,...
- ❑ General design and simulation
- ❑ RTL level design to verify and simulate the design
- ❑ Higher levels: Few complicated blocks
- ❑ Lower levels: Many simple blocks
- ❑ To avoid any problem in lower levels, many simulations in higher levels



Design Flow



Digital Systems Components

- ❑ Printed Circuit Board (PCB)
- ❑ Embedded Software
 - Microprocessor (general Purpose)
 - Microcontroller
 - Digital Signal Processor (DSP)
- ❑ Programmable Logic Devices
 - Simple Programmable Logic Device (SPLD)
 - Complex Programmable Logic Device (CPLD)
 - Field Programmable Gate Arrays (FPGAs)
- ❑ Application Specific Integrated Circuits (ASICs)



Digital Systems Components

DSPs

- Easy to program (usually standard C)
- Very efficient for complex sequential math-intensive tasks

- Fixed datapath-width. Ex: 24-bit adder, is not efficient for 5-bit addition
- Limited resources



Digital Systems Components

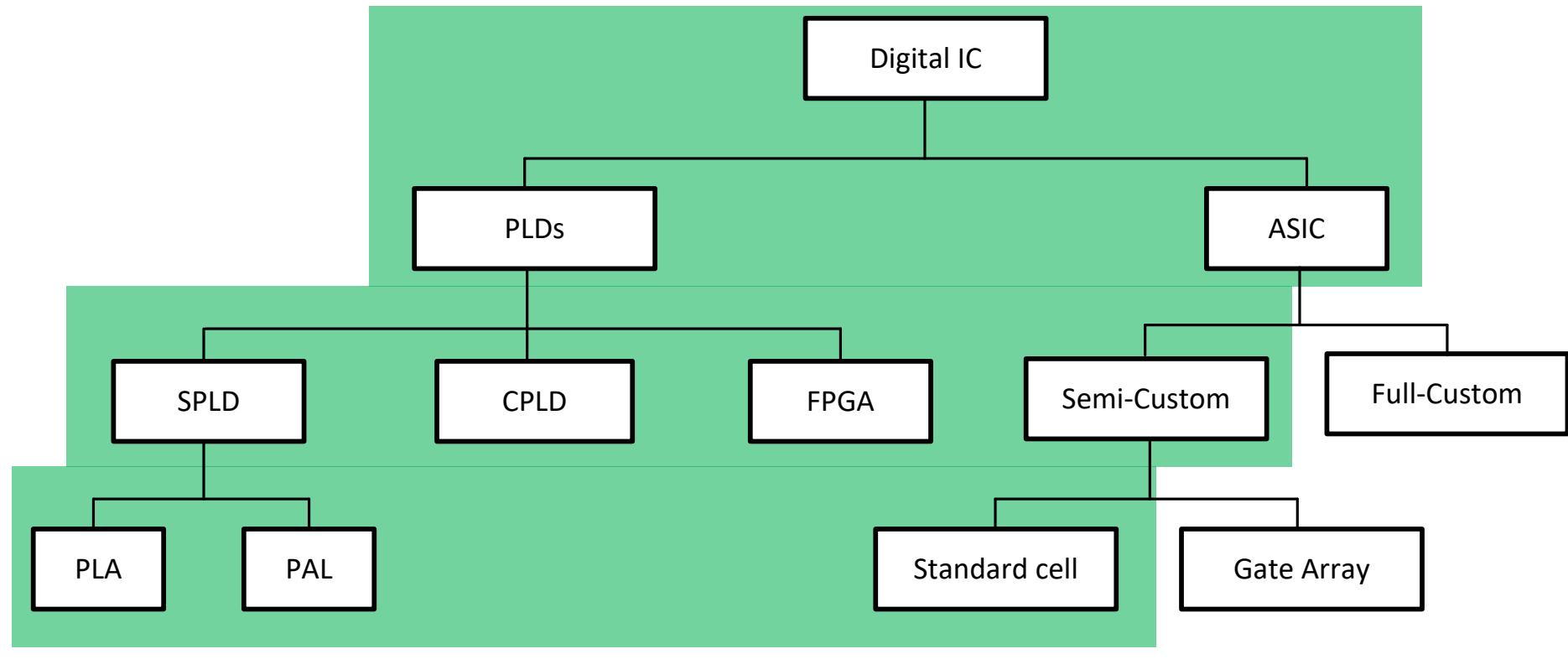
Microprocessors/Microcontrollers

- Lessens the risk of system development by reducing design complexity
- Fixed hardware so more effort on developing a good code

- Fixed HW not suitable for high level of parallelism/computations
- Many sequential nature
- One order of magnitude less performance than to-date FPGA/ASICs



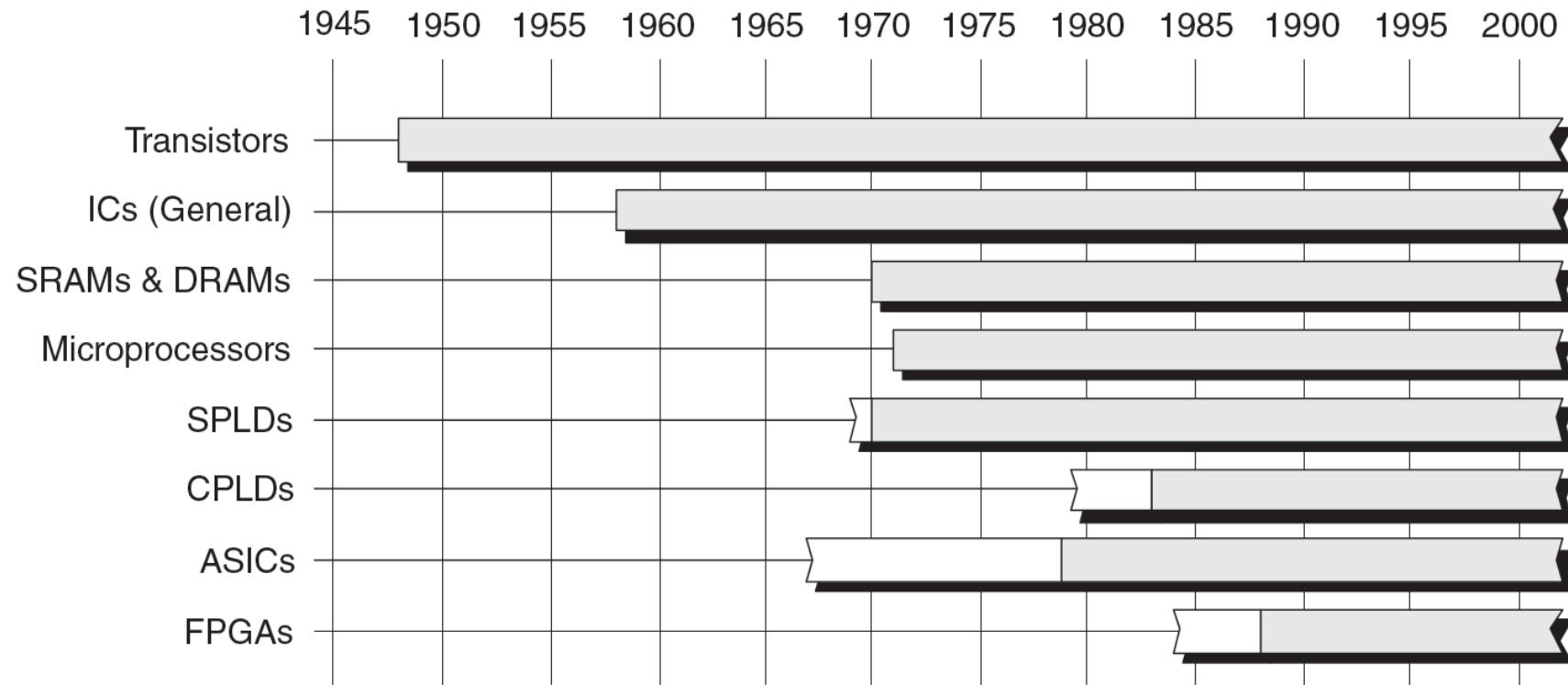
Digital Systems Implementation Platforms



This course



Technology Timeline



The white portions of the timeline bars indicate that although early incarnations of these technologies may have been available, they weren't enthusiastically received by the engineers working in the trenches during this period. For example, although Xilinx introduced the world's first FPGA as early as 1984, design engineers didn't really start using it until the early 1990s.



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FPGA vs. ASIC

❑ Field Programmable Gate Array (FPGA) Advantages:

- Fast programming and testing time by the end user (instant turn-around)
- Excellent for prototyping
 - Easy to migrate from prototype to the final design
- Can be re-used for other designs
- Cheaper (in small volumes) ➔ lower start-up costs
- Re-programmable
- Lower financial risk
- Ease of design changes/modifications
- Cheaper design tools



FPGA vs. ASIC

❑ **FPGA Drawbacks:**

- Slower than ASIC (2-3 times slower)
- Power hungry (up to 10 times more dynamic power)
- Use more transistors per logic function
- More area (20 to 35 times more area than a standard cell ASIC)



FPGA vs. ASIC

❑ Application Specific Integrated Circuit (ASIC) Advantages:

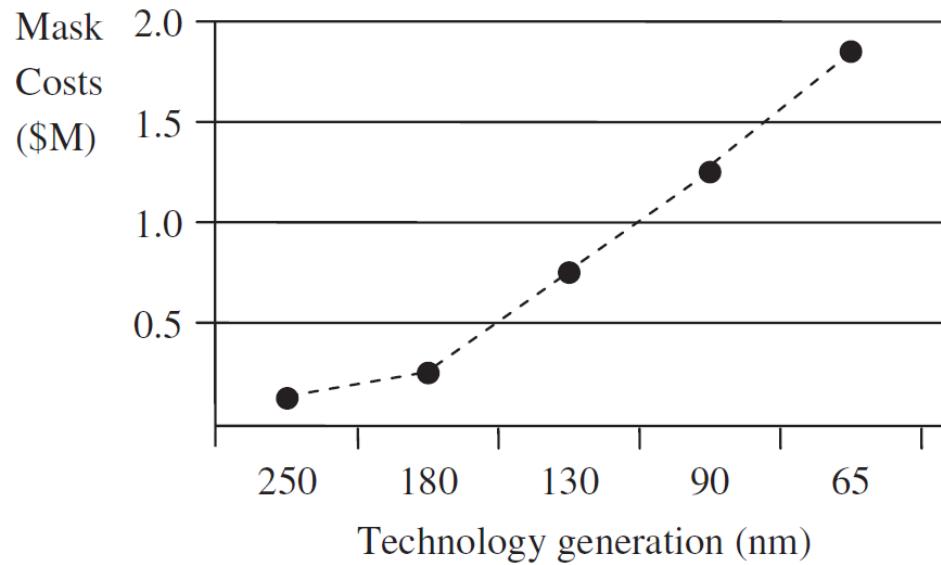
- Faster
- Lower power
- Cheaper (if manufactured in large volumes)
- Use less transistors per logic function

❑ ASIC Drawbacks:

- Implements a particular design (not programmable)
- Takes several months to fabricate (long turn-around)
- More expensive design tools
- Very expensive engineering/mask cost for the first successful design



ASIC Mask Generation Cost



- ❑ The ASIC is accompanied by increasing nonrecurrent engineering (NRE) costs which meant that there was an increased emphasis on “right first time” design.
- ❑ These NRE costs is largely due to the cost of generating masks as it is becoming more expensive to generate the masks for finer geometries needed by shrinking silicon technology dimensions.



Implementation Approaches (ASIC vs. FPGA)

ASIC

**Application Specific
Integrated Circuit**

- Expensive & time consuming fabrication in semiconductor foundry
- Designed all the way from behavioral description to physical layout

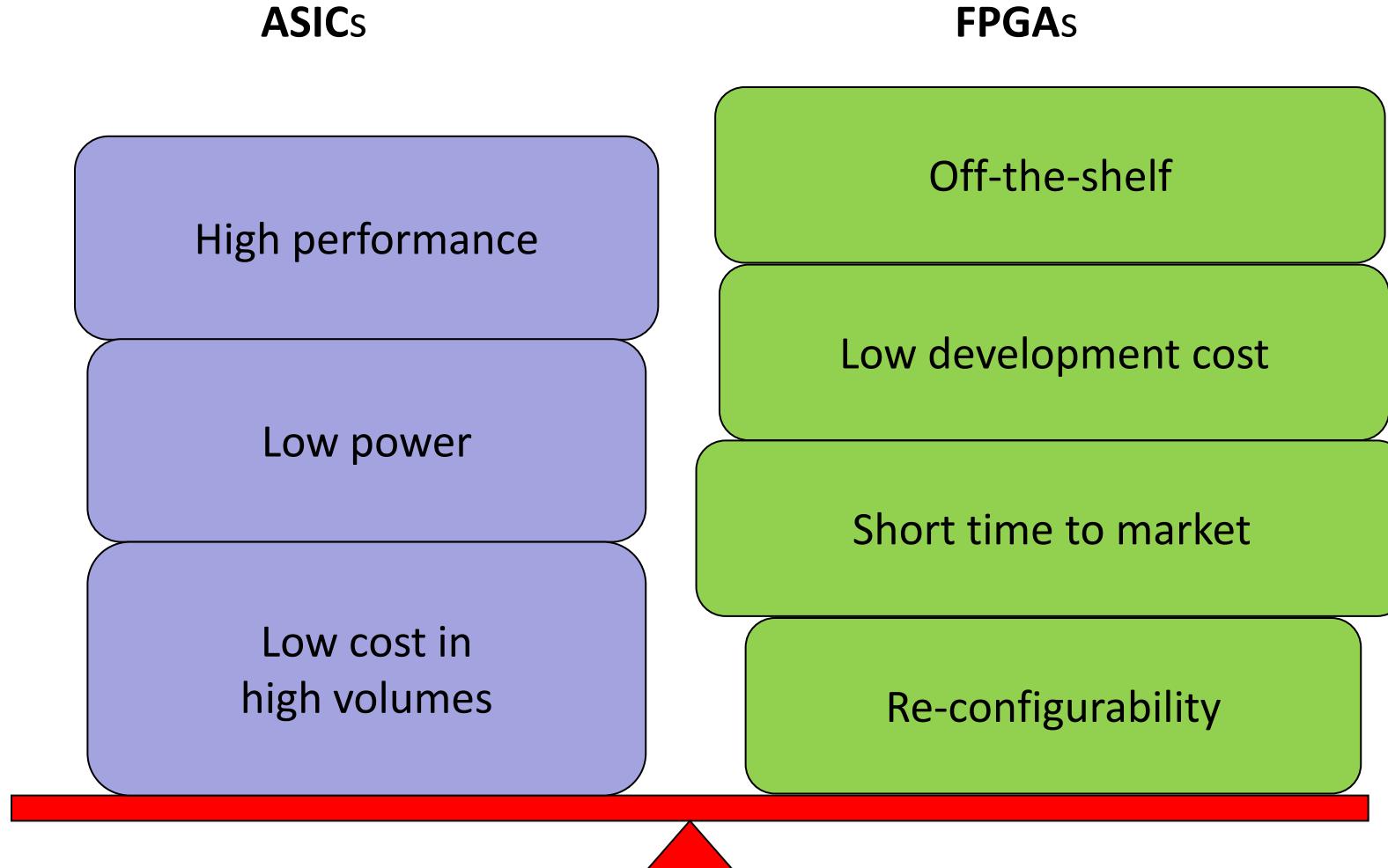
FPGA

**Field Programmable
Gate Array**

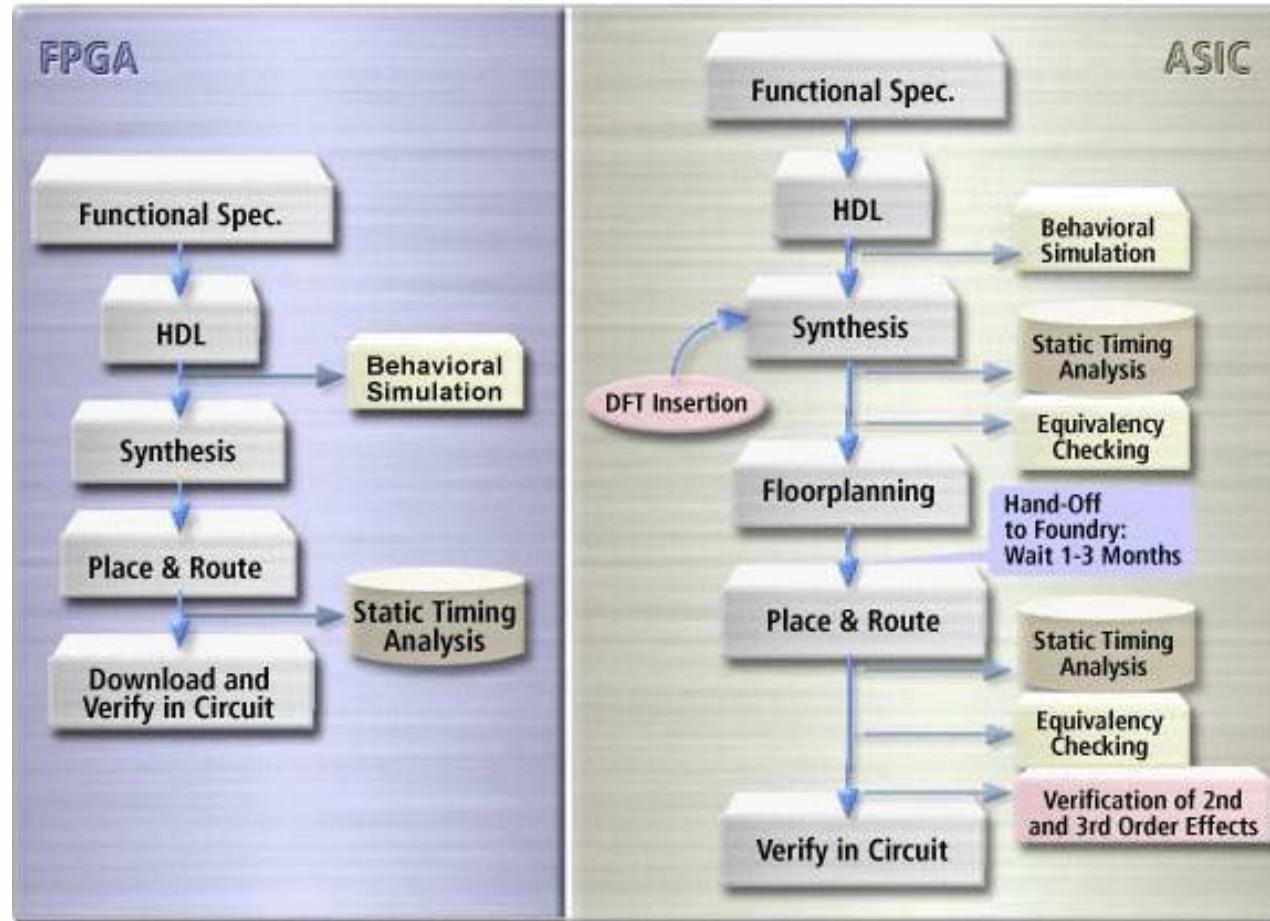
- Bought off the shelf & reconfigured by the end designers
- No physical layout design
- Design ends with a bitstream used to configure a device



Implementation Approaches (ASIC vs. FPGA)



ASIC vs. FPGA



Course Outline

- Course Outline
- Introduction to ASIC/FPGA IC Design
 - Integrated Circuits (IC) History
 - Digital Design vs. Analog Design
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 - Design Abstraction and Metrics
 - CMOS as the building block of Digital ASICs
 - Layout
 - Packaging



Design Abstraction Levels

❑ Divide-and-Conquer

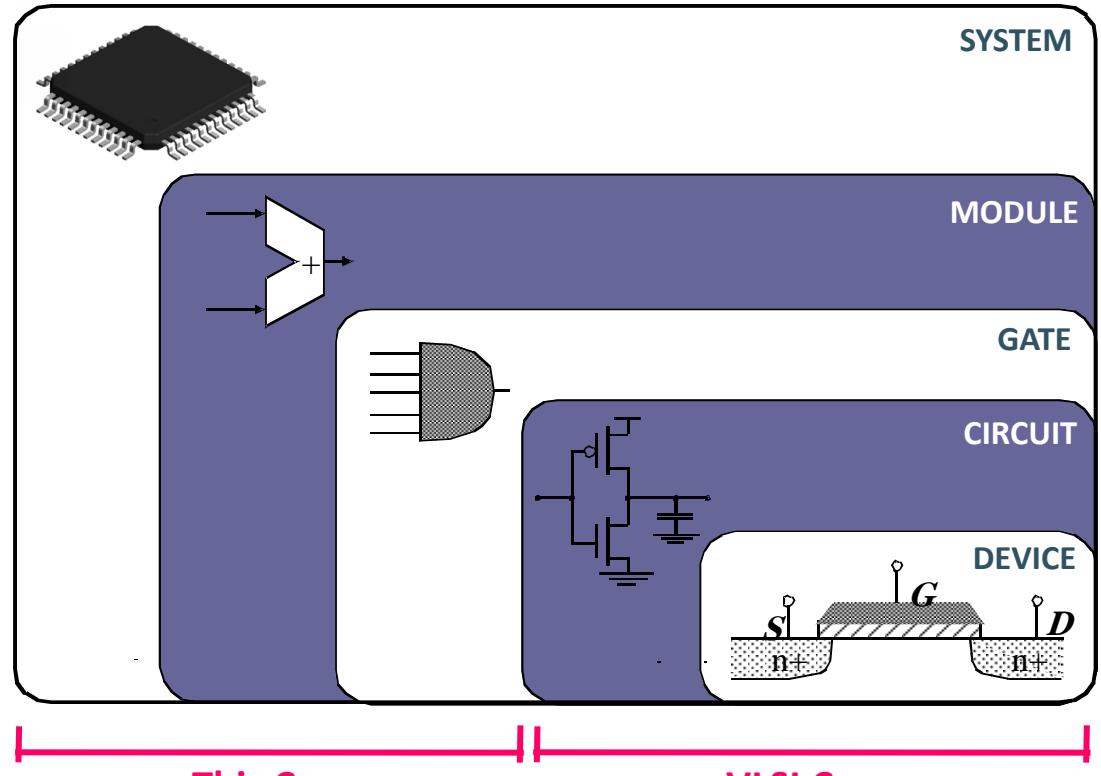
- Design modules once
- Instantiate them thereafter
- Standard Cells
 - Already laid out
- Avoid re-design
- Same as programming

❑ Designer cares about module's:

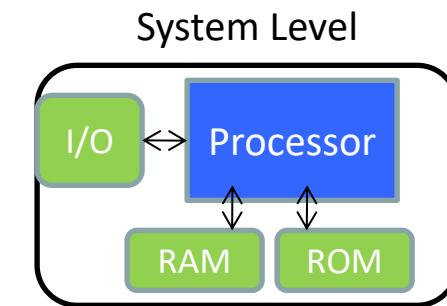
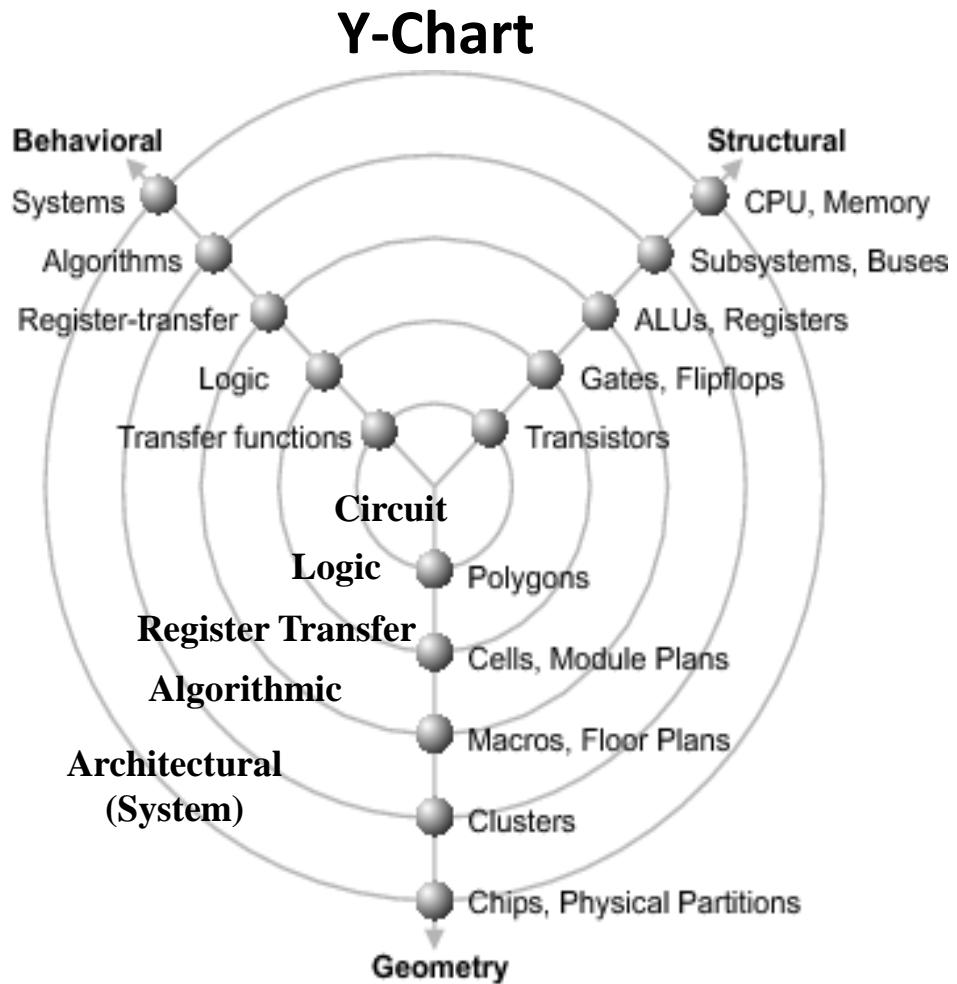
- Functionality
- Delay characteristics
- Area

❑ NOT:

- How the module was designed
- Detailed solid-state behavior

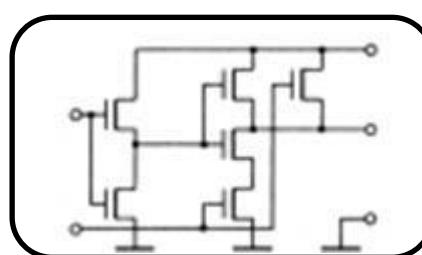
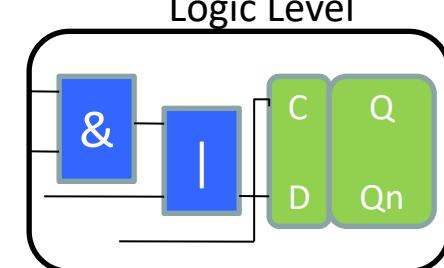
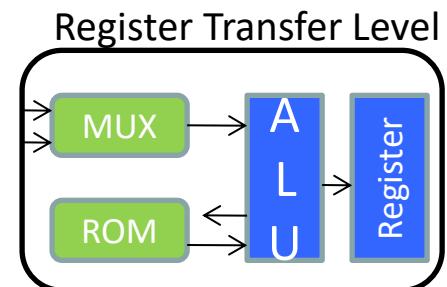


Design Abstraction Levels



Algorithmic Level

```
A:=A*B+F  
IF(C=TRUE) THEN  
    A:=A+2*F  
ELSE A:=A-1  
ENDIF
```



Device Metrics

Performance Metrics of a Digital Chip:

Cost

- NRE (fixed) costs - design effort
- RE (variable) costs - cost of parts, assembly, test

Speed

- Delay (ns) → Operating Frequency (MHz)

Power Dissipation

Energy to Perform a Function

- Energy per bit (nJ/b)

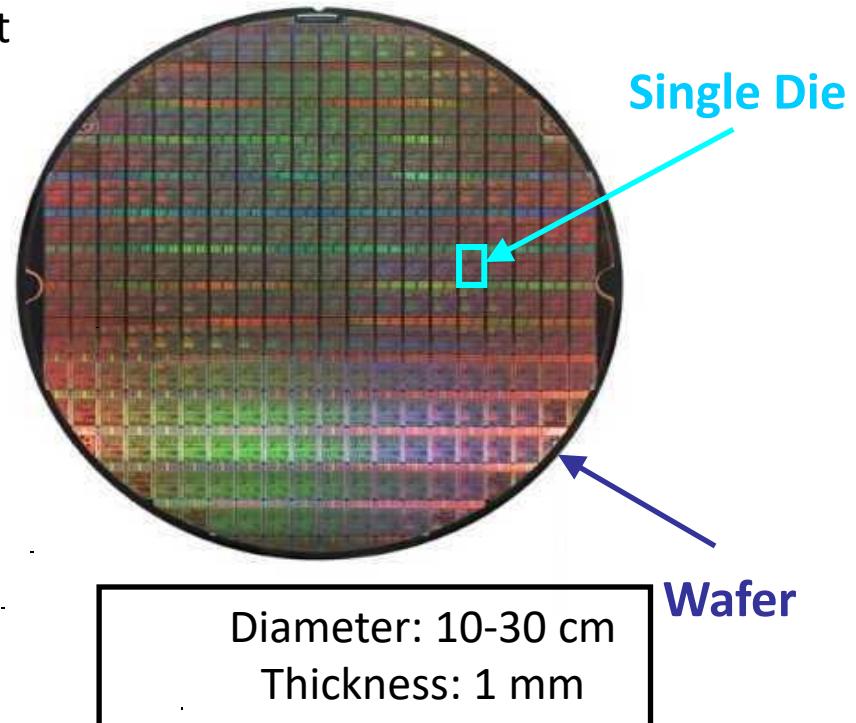
Reliability

- Noise immunity
- Noise margin

Scalability

- Larger Designs

Time-to-Market



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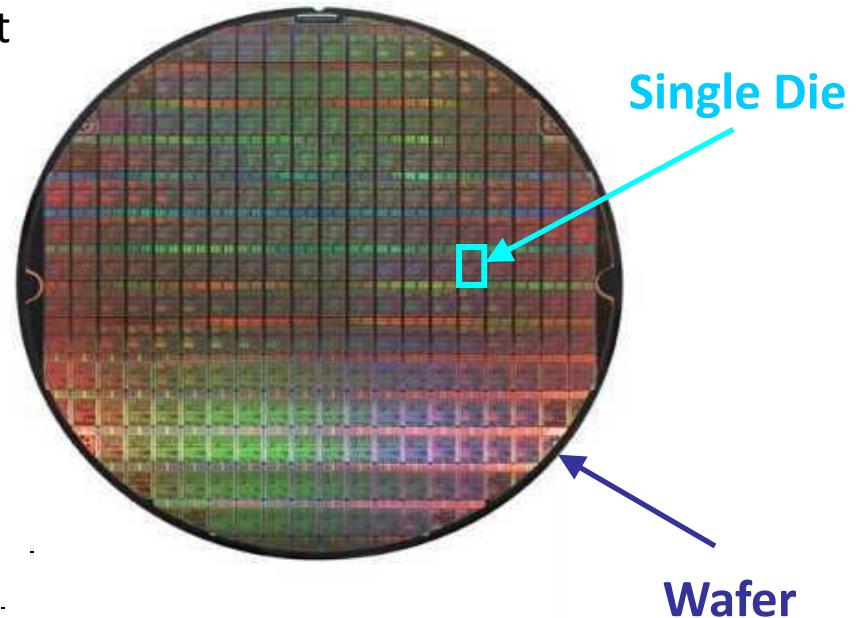
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Time-to-Market



Cost of Integrated Circuits

□ NRE (non-recurring engineering) costs

- Fixed cost to produce the design
 - Design effort
 - Design verification effort
 - Mask generation
- Influenced by the design complexity and designer productivity
- More pronounced for small volume products

□ RE (Recurring costs) – proportional to the product volume (i.e., Variable)

- Silicon processing
 - also proportional to chip area
- Assembly (packaging)
- Test

$$\text{Cost per IC} = \text{variable cost per IC} + \frac{\text{fixed cost}}{\text{volume}}$$

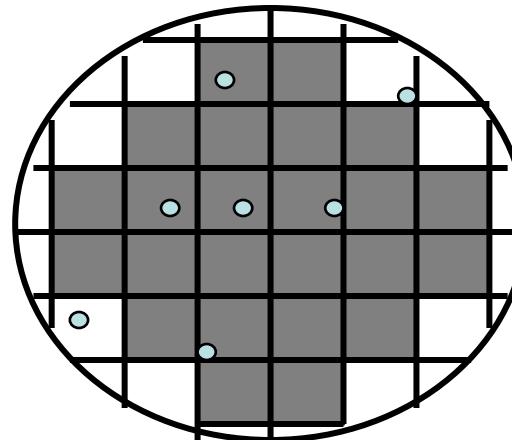
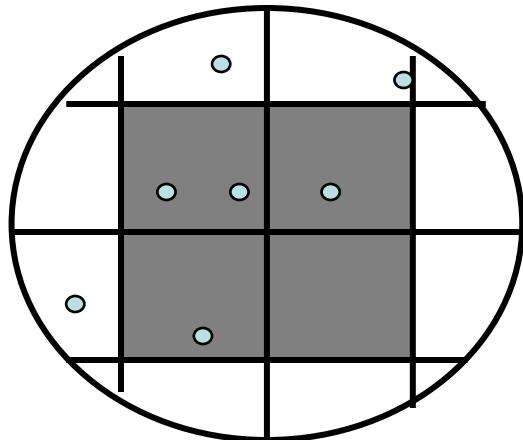


Recurring Costs

$$\text{variable cost} = \frac{\text{cost of die} + \text{cost of die test} + \text{cost of packaging}}{\text{final test yield}}$$

$$\text{cost of die} = \frac{\text{cost of wafer}}{\text{dies per wafer} \times \text{die yield}}$$

$$\text{Dies per wafer} = \frac{\pi \times (\text{wafer diameter}/2)^2}{\text{die area}} - \frac{\pi \times \text{wafer diameter}}{\sqrt{2} \times \text{die area}}$$



α depends on the complexity of the manufacturing process (roughly proportional to the number of masks)



$$\text{die yield} = (1 + (\text{defects per unit area} \times \text{die area})/\alpha)^{-\alpha}$$

Yield Example

□ Example

- Wafer size of 12 inches, die size of 2.5 cm^2 , 1 defects/ cm^2 ,
 - $\alpha = 3$ (measure of manufacturing process complexity)
- 252 dies/wafer (remember, wafers round & dies square)
- Die yield of 16%
- $252 \times 16\% = \text{only } 40 \text{ dies/wafer die yield !}$

□ Die cost is a strong function of the die area

- Proportional to the third or fourth power of the die area

$$\text{Cost of die} = f(\text{die area})^4$$



Examples of Cost Metrics (1994)

Chip	Metal layers	Line width	Wafer cost	Defects /cm ²	Area (mm ²)	Dies /wafer	Yield	Die cost
386DX	2	0.90	\$900	1.0	43	360	71%	\$4
486DX2	3	0.80	\$1200	1.0	81	181	54%	\$12
PowerPC 601	4	0.80	\$1700	1.3	121	115	28%	\$53
HP PA 7100	3	0.80	\$1300	1.0	196	66	27%	\$73
DEC Alpha	3	0.70	\$1500	1.2	234	53	19%	\$149
Super SPARC	3	0.70	\$1700	1.6	256	48	13%	\$272
Pentium	3	0.80	\$1500	1.5	296	40	9%	\$417



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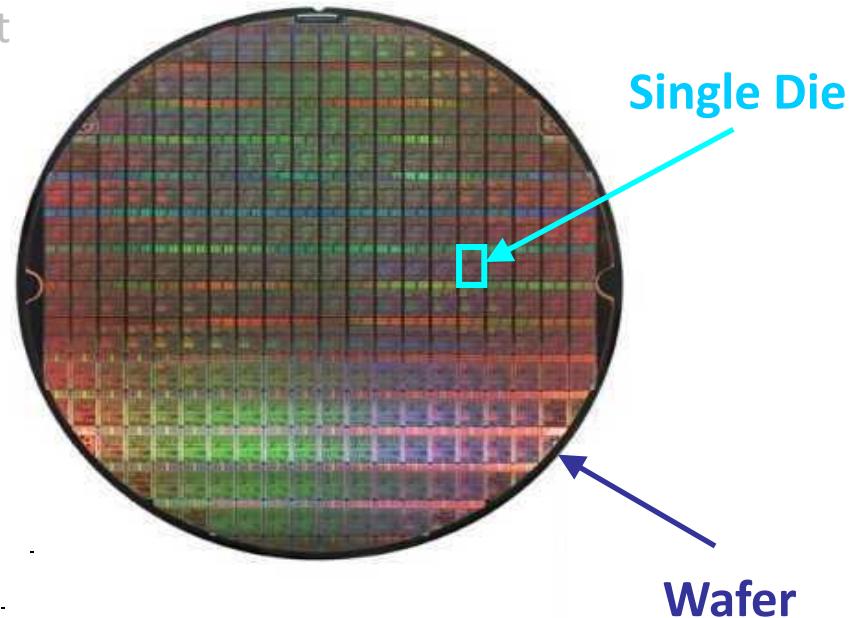
Reliability

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Time-to-Market



Performance

❑ Frequency of operation: $1/T$

- Dependent on the propagation delay of signal through the logic
- Time to get the data out/in of the registers
- Clock uncertainty

❑ t_p is a typical measure (not an accurate one)

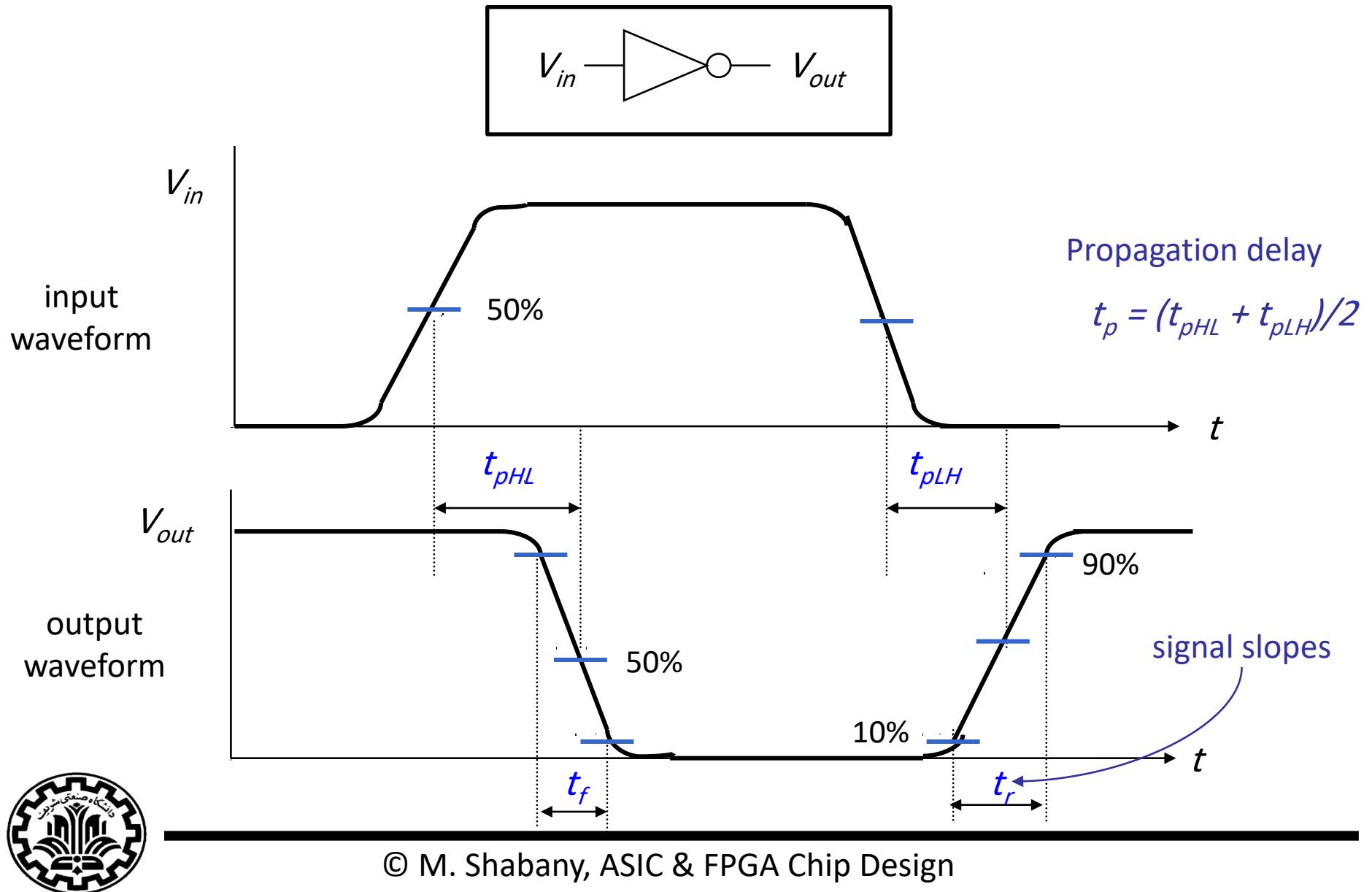
- the delay experienced by a signal when passing through a gate
- 50% transition points of the input and output waveforms
 - Two types LH and HL
 - Good for comparison

❑ Rise time/fall time affects delay

- 10% - 90% definitions



Delay Definitions



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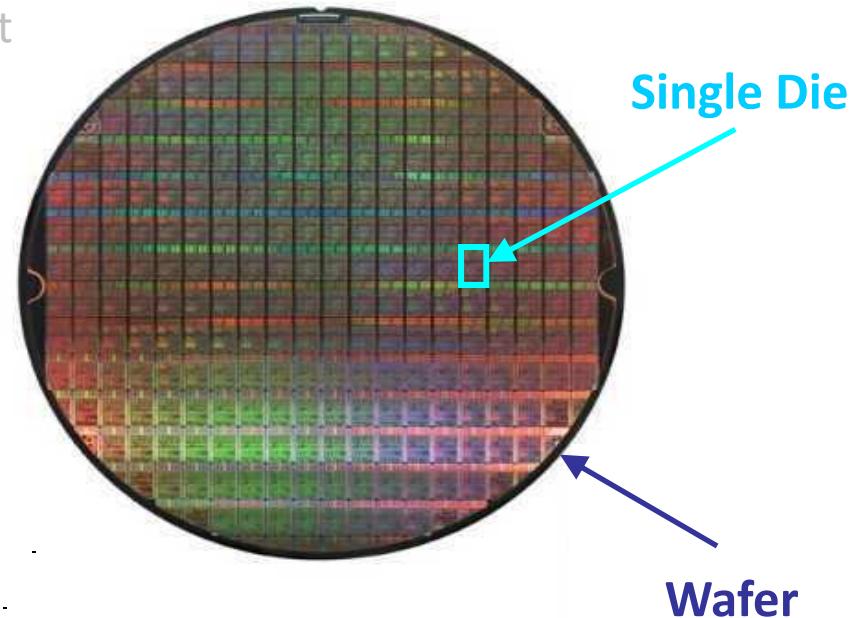
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Time-to-Market



Power Consumption

□ Peak transient power

- Power line sizing, decoupling, etc.

$$P_{\text{peak}} = i_{\text{peak}} V_{\text{supply}} = \max[p(t)]$$

□ Average power

- Battery current delivery, cooling system

□ Static power vs. Dynamic power

- Static current → no computation, etc
- Dynamic current → Switching on/off the gates
 - The higher the number of switching events, the higher the dynamic power consumption

□ Dynamic Energy → Amount of energy that is needed to be spent to do a job

- Time is no matter



Power and Energy Dissipation

- Propagation delay and the power consumption of a gate are related
- Propagation delay is (mostly) determined by the speed at which a given amount of energy can be stored on the gate capacitors
 - the faster the energy transfer (higher power dissipation) the faster the gate
- For a given technology and gate topology, the product of the power consumption and the propagation delay is a constant
 - Power-delay product (PDP) – energy consumed by the gate per switching event
- An ideal gate is the one that is fast and consumes little energy, so the ultimate quality metric is
 - Energy-delay product (EDP) = power-delay



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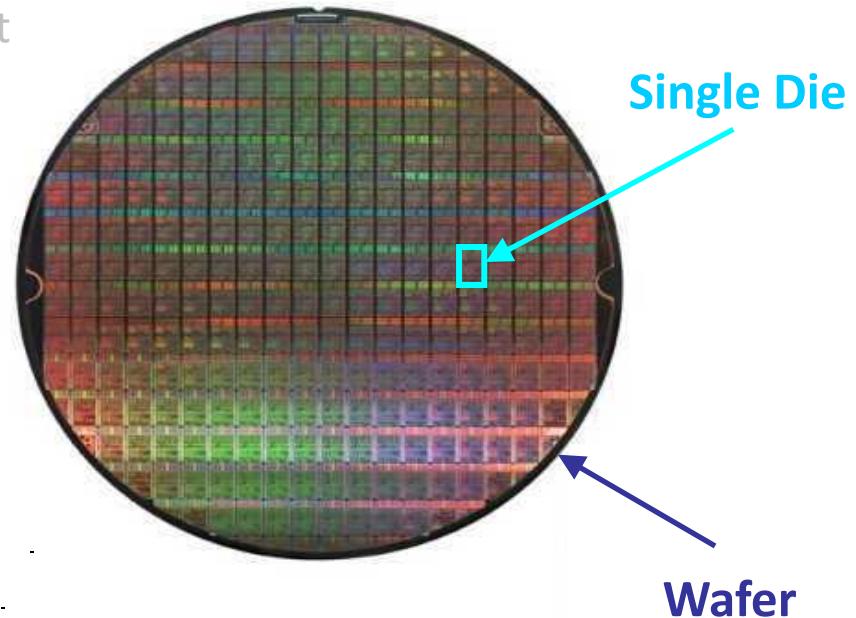
Reliability

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- Noise margin

Scalability

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Time-to-Market



Reliability: Noise in Digital Integrated Circuits

❖ **Noise** : unwanted variations of voltages and currents at the logic nodes

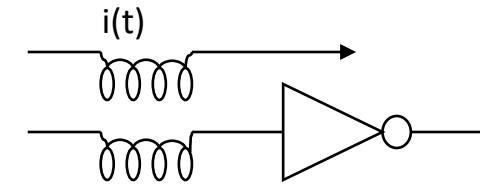
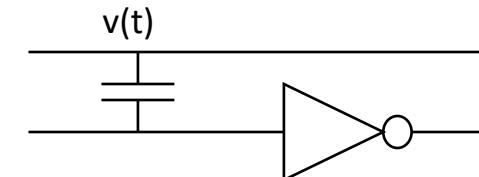
□ from two wires placed side by side

➤ Capacitive coupling

- Voltage change on one wire can influence signal on the neighboring wire
- Cross talk

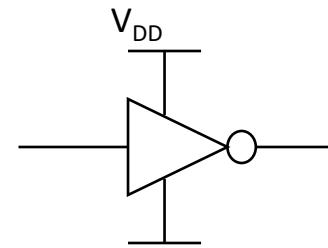
➤ Inductive coupling

- Current change on one wire can influence signal on the neighboring wire



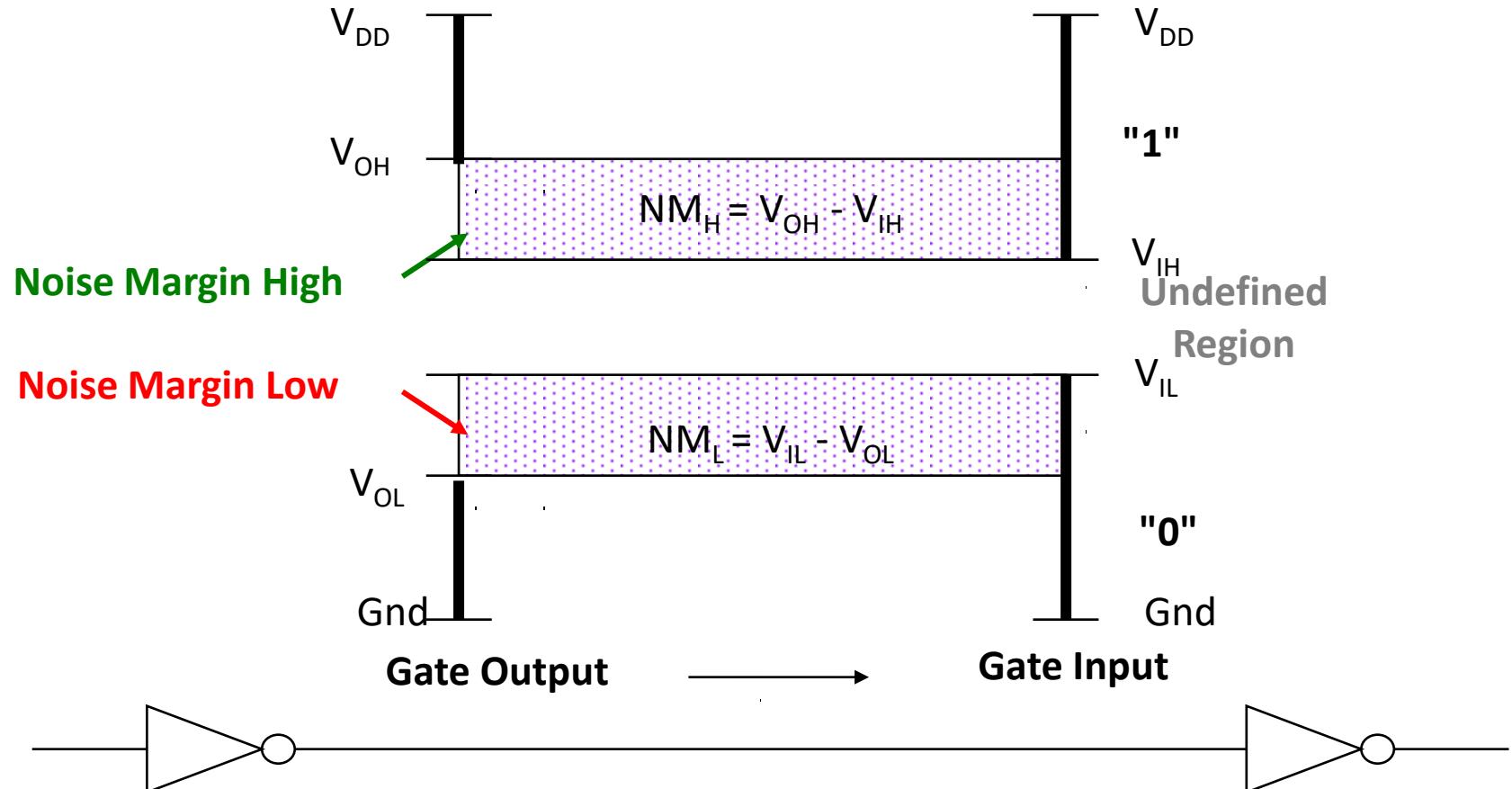
□ from noise on the power and ground supply rails

➤ May influence signal levels in the gate



Noise Margins

- For robust circuits, want the “0” and “1” intervals to be as large as possible



Noise margin represents the levels of noise that can be sustained when gates are cascaded



Noise Immunity

- **Noise margin** expresses the ability of a circuit to overpower a noise source
 - Noise sources: supply noise, cross talk, interference, offset
- Absolute noise margin values are deceptive
 - Floating node is more easily disturbed than a node driven by a low impedance (in terms of voltage)
- **Noise immunity** expresses the ability of the system to process and transmit information correctly in the presence of noise (noise rejection)
- For good noise immunity, the signal swing (i.e., the difference between V_{OH} and V_{OL}) and the noise margin have to be large enough to overpower the impact of fixed sources of noise



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MOS Device Theory

□ Bipolar Junction Transistor (BJT)

Mostly
Analog

□ Small current in Base drives a larger current b/w Emitter & Collector.

- Quiescent power dissipation due to the Base current
- High power dissipation limits the number of transistors on a single chip
- Not suitable for Very Large Scale Integration (VLSI)

□ Metal Oxide Semiconductor Field Effect Transistors (MOSFET)

Mostly
Digital

□ Come with almost zero control current (Gate voltage controls the drain current)

- Higher integration
- Much lower power consumption than BJT
- Come in two flavors : n-MOS (n-type dopants), p-MOS (p-type dopants)

□ Complementary Metal Oxide Semiconductor (CMOS)

- Utilizing both n-MOS and p-MOS transistors

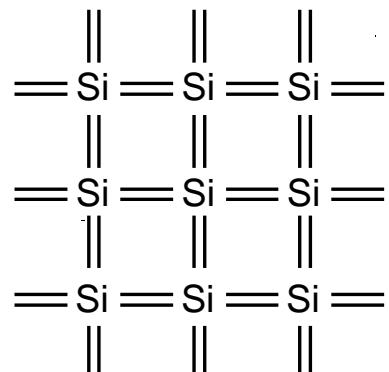


MOS Device Theory

- Transistors are built on a silicon substrate
- Silicon is a Group IV material → covalent bonds with 4 adjacent atoms
- Silicon is a poor conductor → can be raised by adding dopants

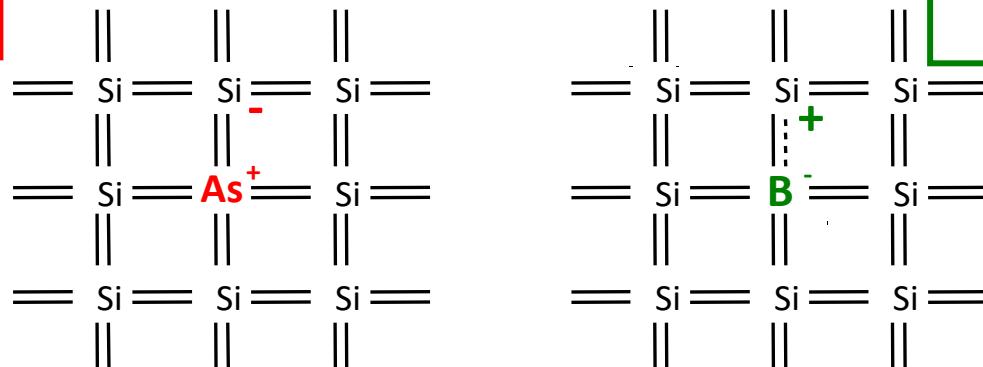
n-type

- Group V dopants
- Five valence electrons
- Extra electron free to move
- Negative carrier
- Example:
➤ Arsenic, Phosphorus



p-type

- Group III dopants
- 3 valence electrons
- Missing electron(hole) free to move
- Positive carrier
- Example:
➤ Boron



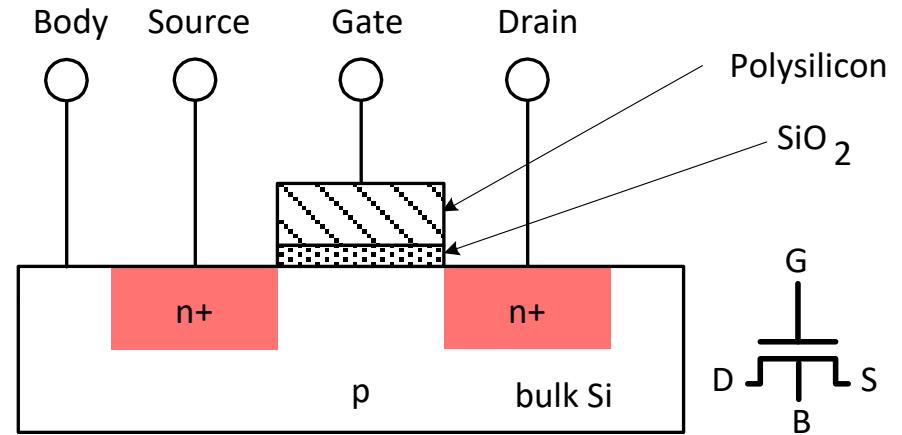
MOS Device Theory

- Four terminals:

1. Gate
2. Source
3. Drain
4. Body

- Consists of :

- Gate (Metal (old), Polysilicon (now))
- Insulating layer (SiO_2 (oxide- glass))
- Source (n+ in nMOS, p+ in pMOS)
- Drain (n+ in nMOS, p+ in pMOS)
- Body (conductor)
- n+: Heavily doped n-type
- P+: Heavily doped p-type

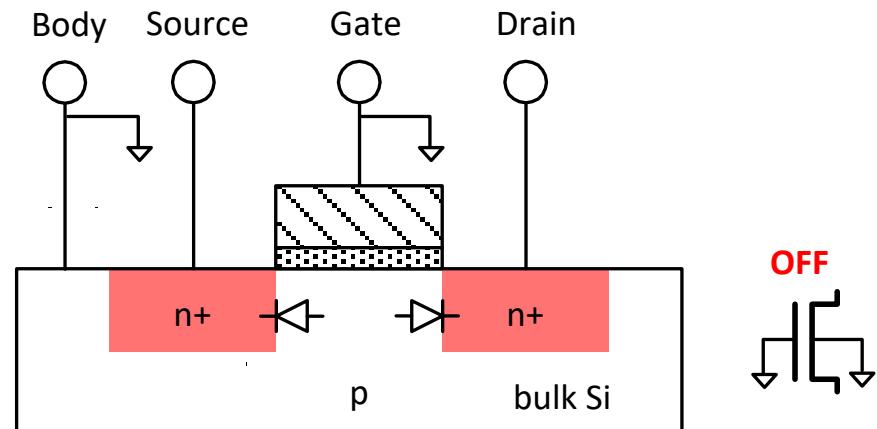


nMOS



nMOS Transistors

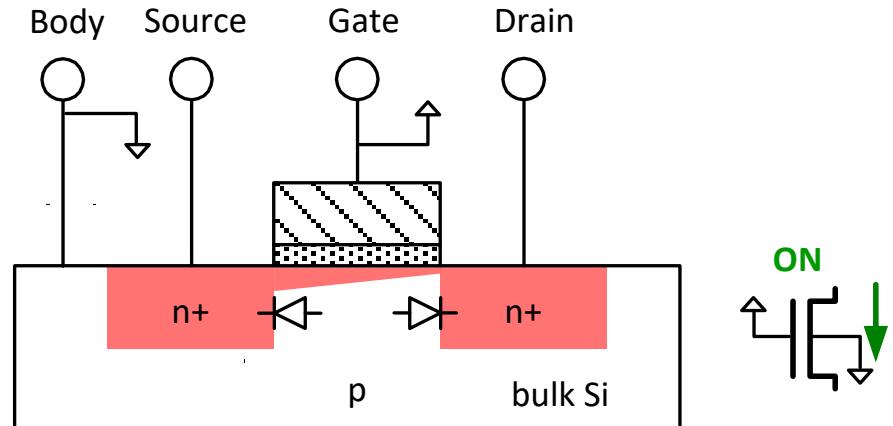
- Gate–oxide–body stack looks like a capacitor
- **Body** is commonly tied to ground (0 V)
- **Gate** at low voltage:
 - Body is at low voltage
 - Source-body diode is OFF
 - Drain-body diode is OFF
 - No current flows
 - Transistor is **OFF**



nMOS Transistors

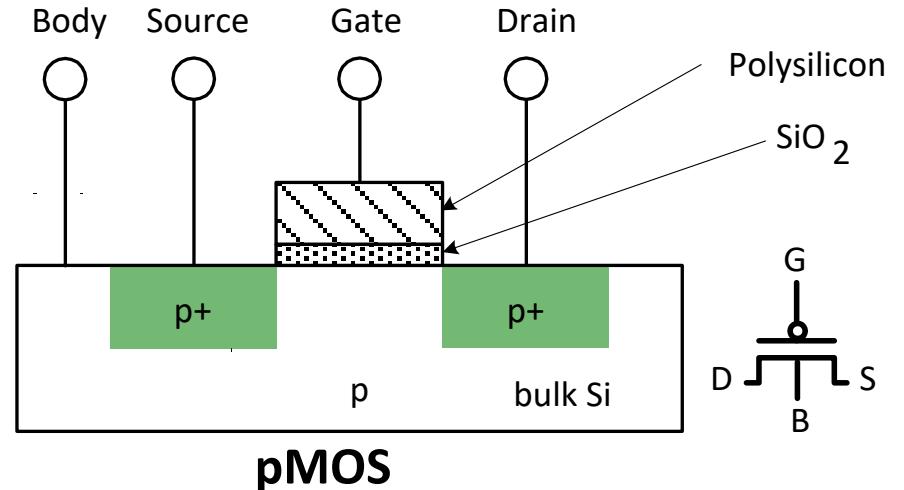
□ Gate at high voltage:

- Positive charge on gate
- Negative charge attracted to body
- Inverts a channel under gate to n-type
- Current flow in this channel b/w source and drain when drain voltage is nonzero
- Transistor is **ON**



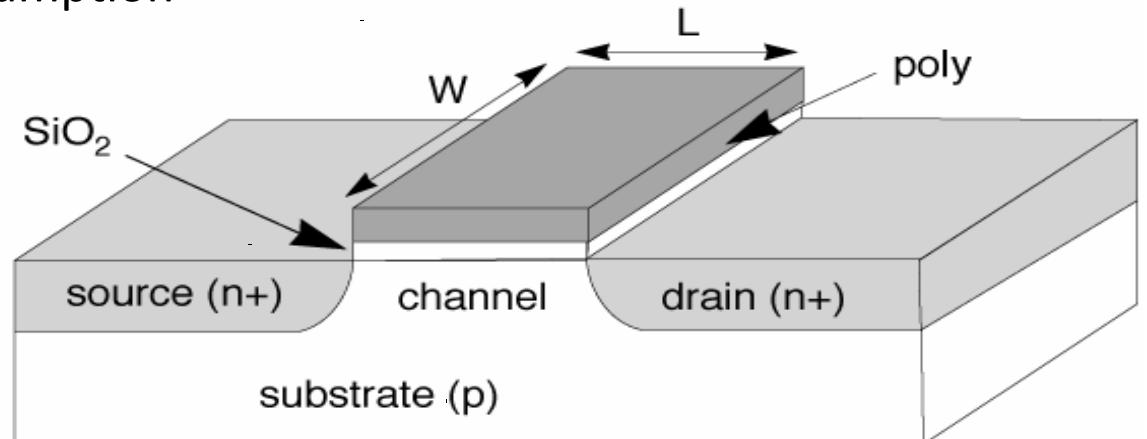
pMOS Transistors

- ❑ Similar to nMOS with reversed doping and voltages
- ❑ Body is commonly tied to high voltage (VDD)
- ❑ Gate low: transistor **ON**
- ❑ Gate high: transistor **OFF**
- ❑ Bubble indicates inverted behavior



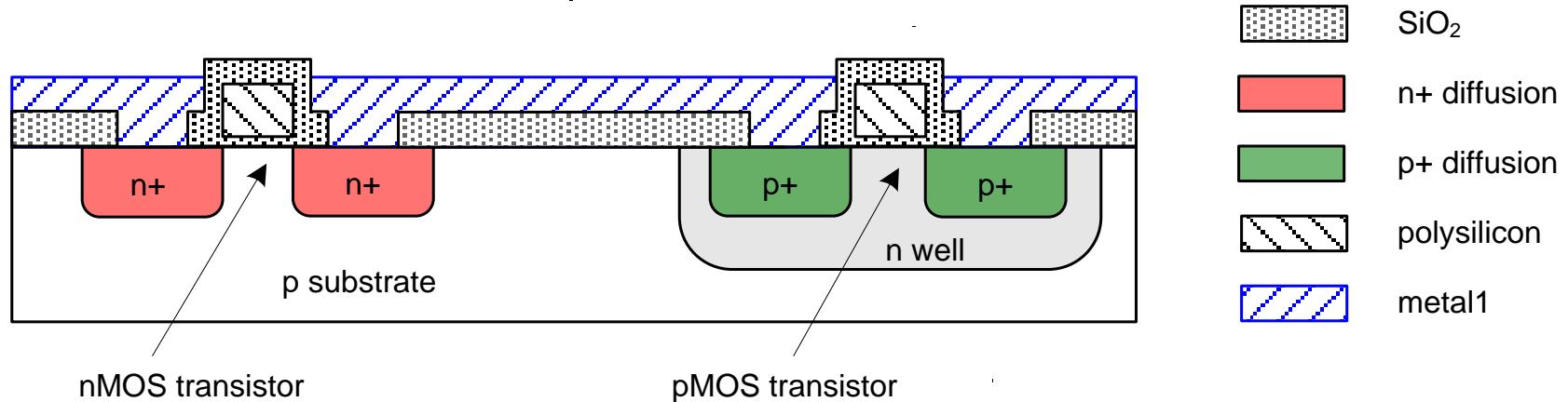
MOS Transistors

- L is the channel length
- L : Process parameter, technology
- Smaller L → Faster transistors → higher speed circuits
- Typical process values: $0.35\mu\text{m}$, $0.18\mu\text{m}$, $0.13\mu\text{m}$, 90nm, 60nm, ...
- VDD decreases by technology
 - 1.5 V for $0.18\mu\text{m}$
 - 1.2 V for $0.13\mu\text{m}$
- Lower VDD saves power consumption
- GND = 0 V



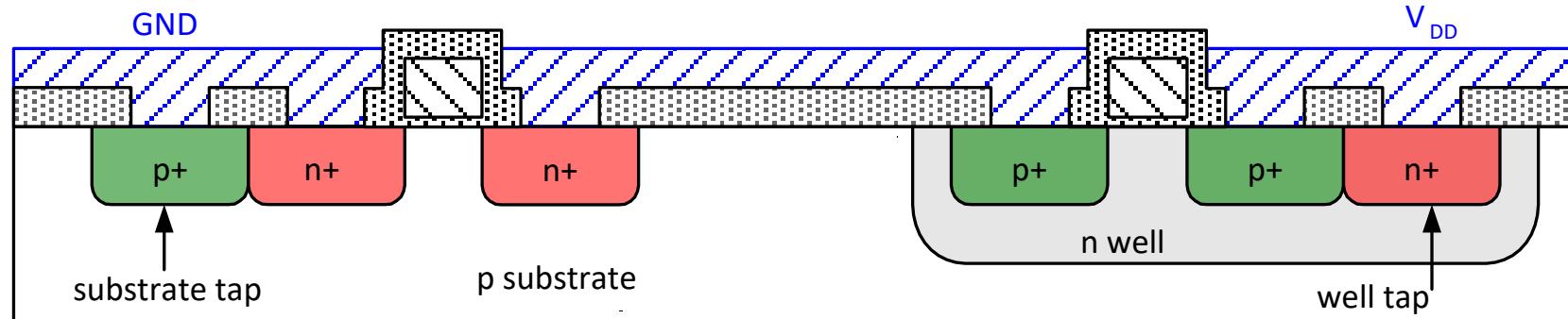
CMOS

- Silicon wafer is the base material
 - Diameter: 10-30 cm
 - Thickness: 1 mm
- **CMOS** : both nMOS and pMOS transistors fabricated on a single wafer
- **Wells** : special regions to separate bulks of nMOS and pMOS

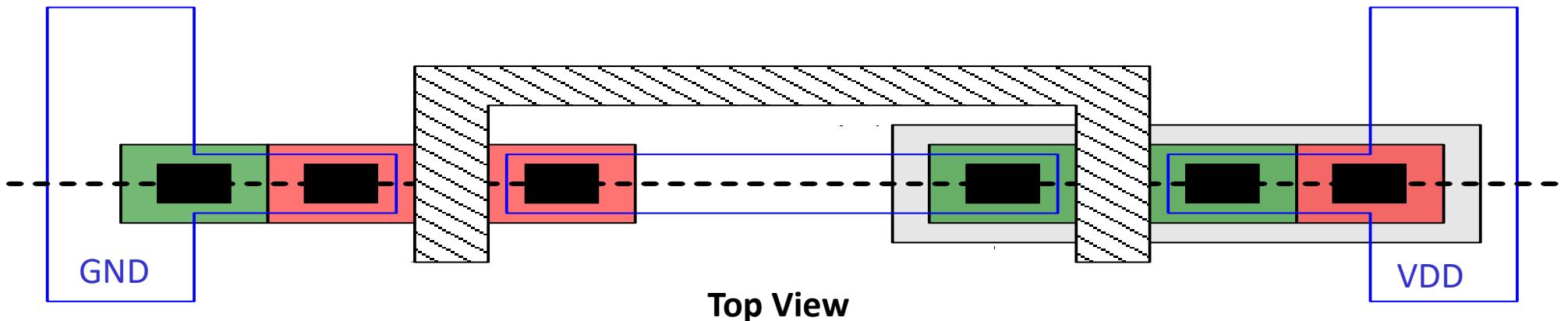


CMOS

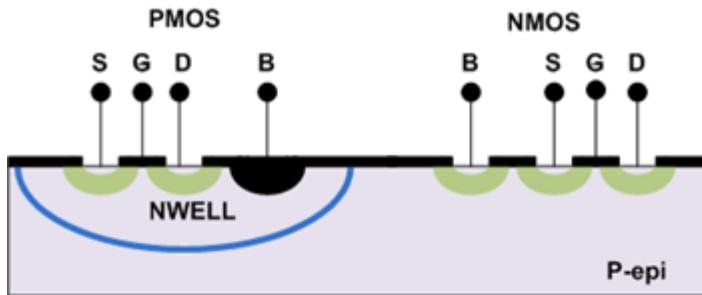
- Substrate must be tied to GND and n-well to VDD
- Poor connection of metal to lightly-doped semiconductor (Shottky Diode)
- Use heavily doped well and substrate contacts



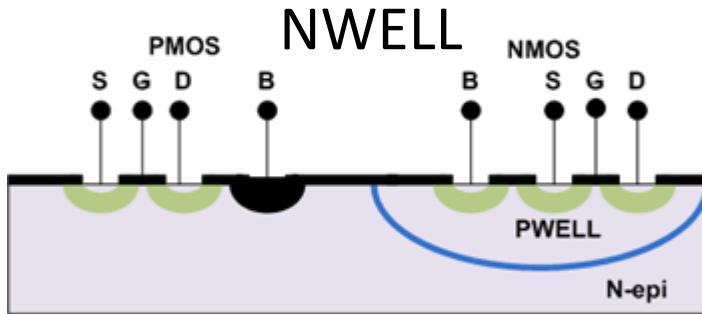
Cross Section along Dashed Line



CMOS

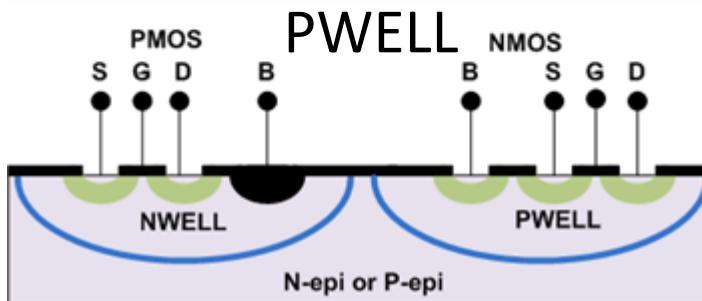


- ارزان
- اتصال sub به زمین مشترک



اتصال sub به
بزرگترین منبع

ارزان



گران

- دو درجه آزادی
- ایزوله از sub



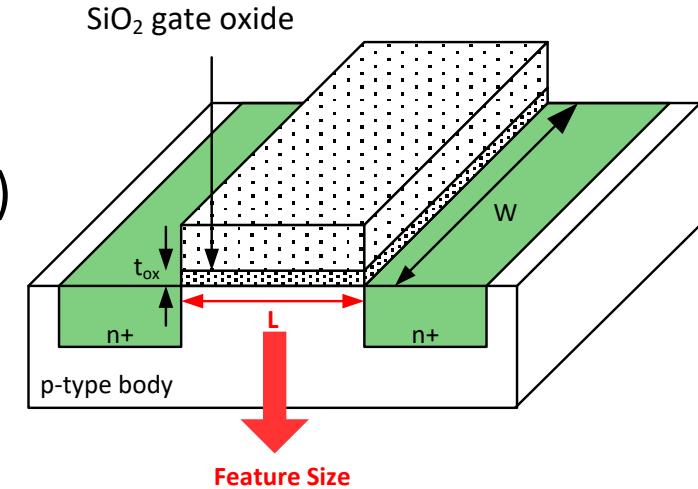
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Layout

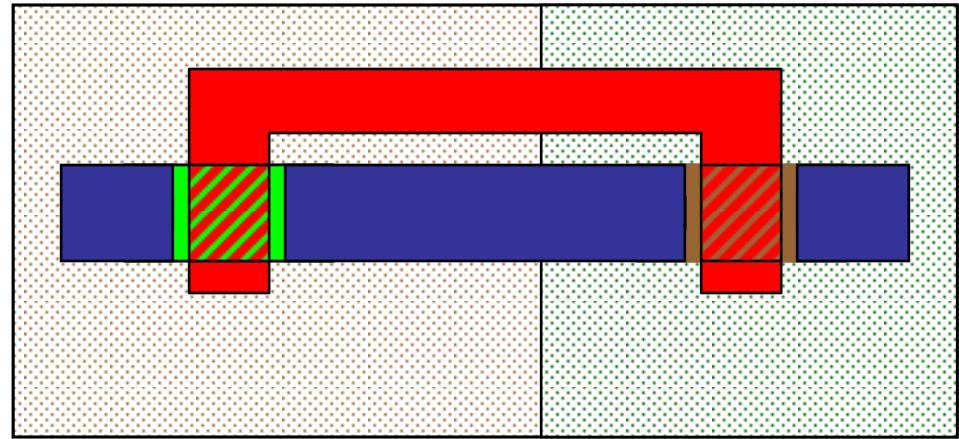
- Chips are specified with set of masks
- Minimum dimensions of masks determine transistor size (and hence speed, cost, and power)
- “Feature size”
 L_{min} = distance between source and drain (channel)
(minimum width of Polysilicon)
- Feature size improves 30% every 3 years or so
- Can integrate 2× more functions per chip → ~2× less cost per function
- Normalize for feature size when describing design rules ($\lambda = L_{min} / 2$)
 - E.g., $\lambda = 90\text{nm}$ in 0.18 μm process



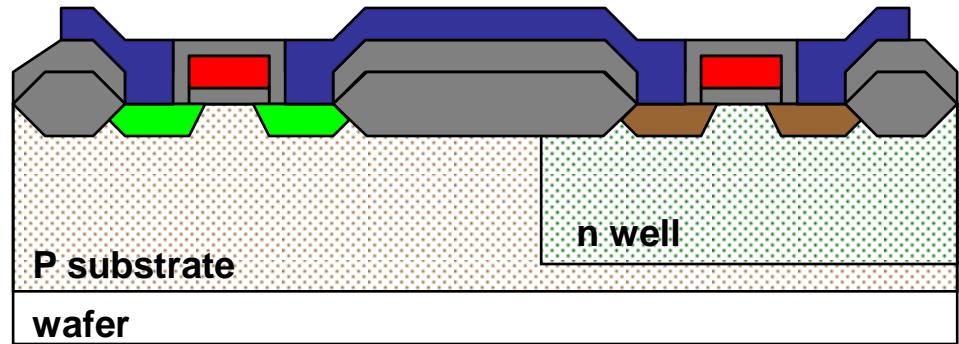
Layout Layers

- Each layout consists of various levels described by different colors.

Top View



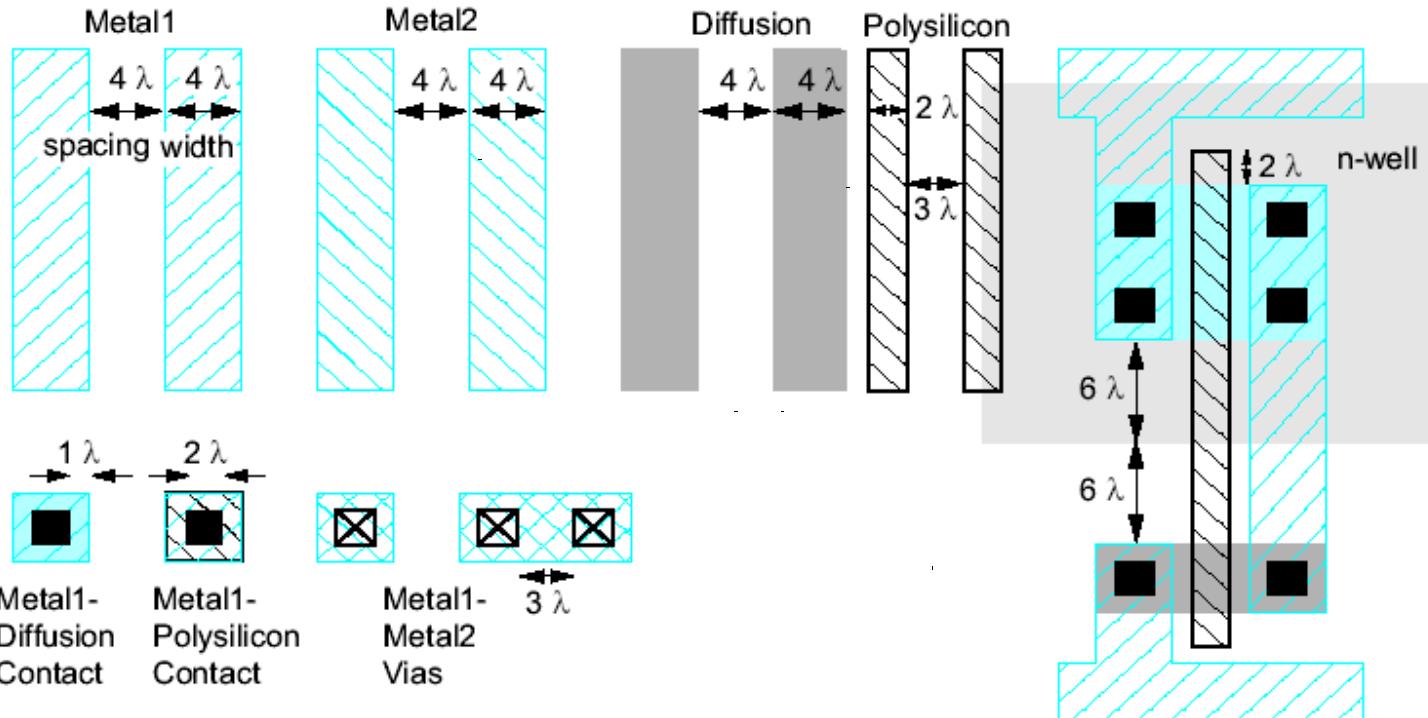
Cross Section View



Design Rules

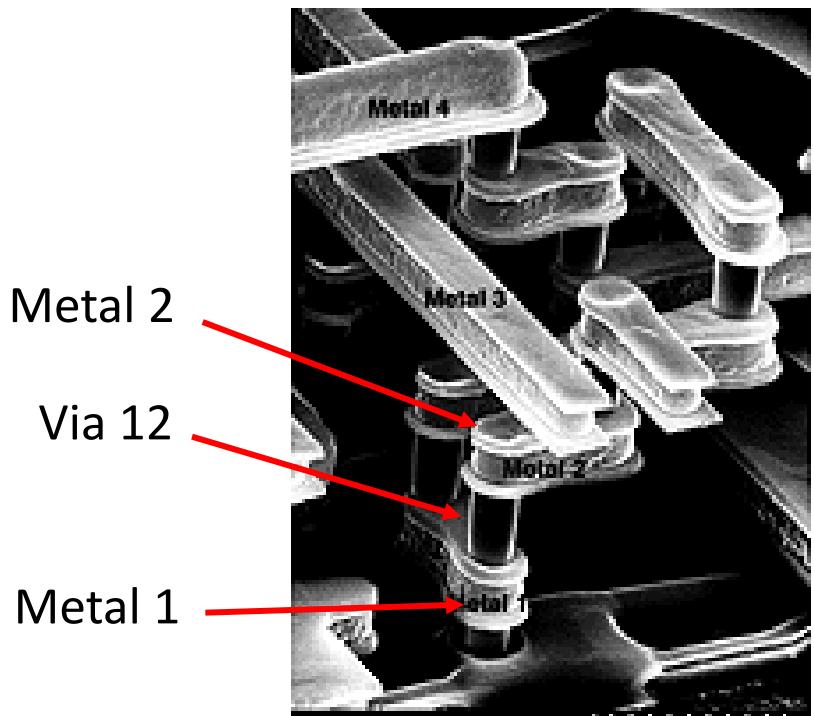
- ❑ Circuit engineer designs a circuit
- ❑ Process engineer fabricates the design
- ❑ DRC : constraints on patterns in terms of minimum width and separation
- ❑ DRC: guarantees that the circuit to be manufacturable

Design Rule Check (DRC)
is the interface between them

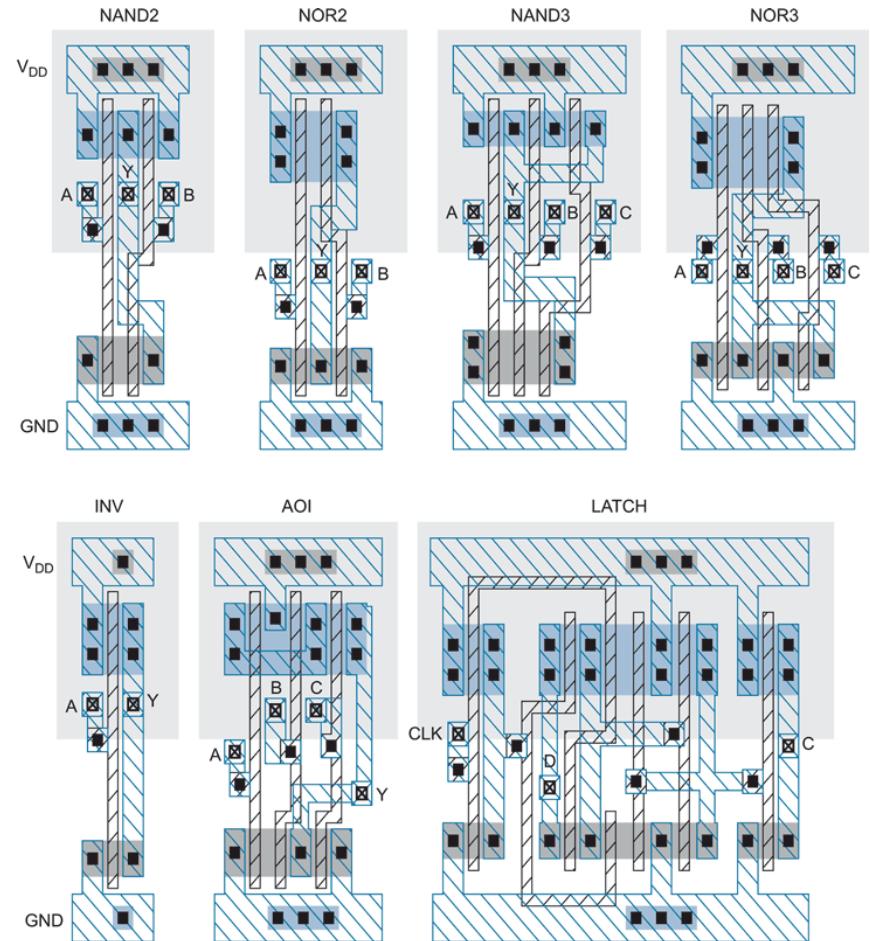


Digital VLSI Layout

- Designed and laid-out standard cells
- They are placed & abutted in a chip

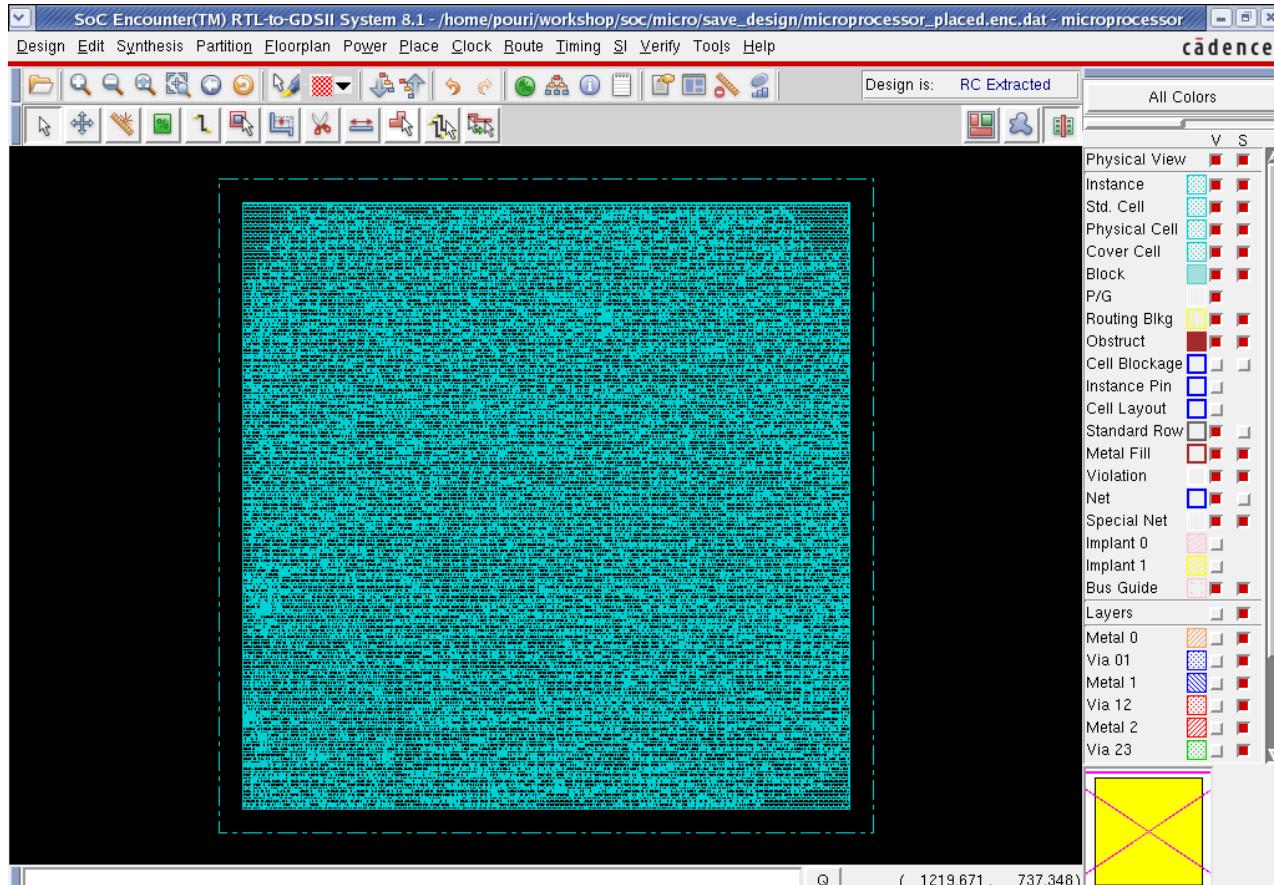


Several metal layers used for routing



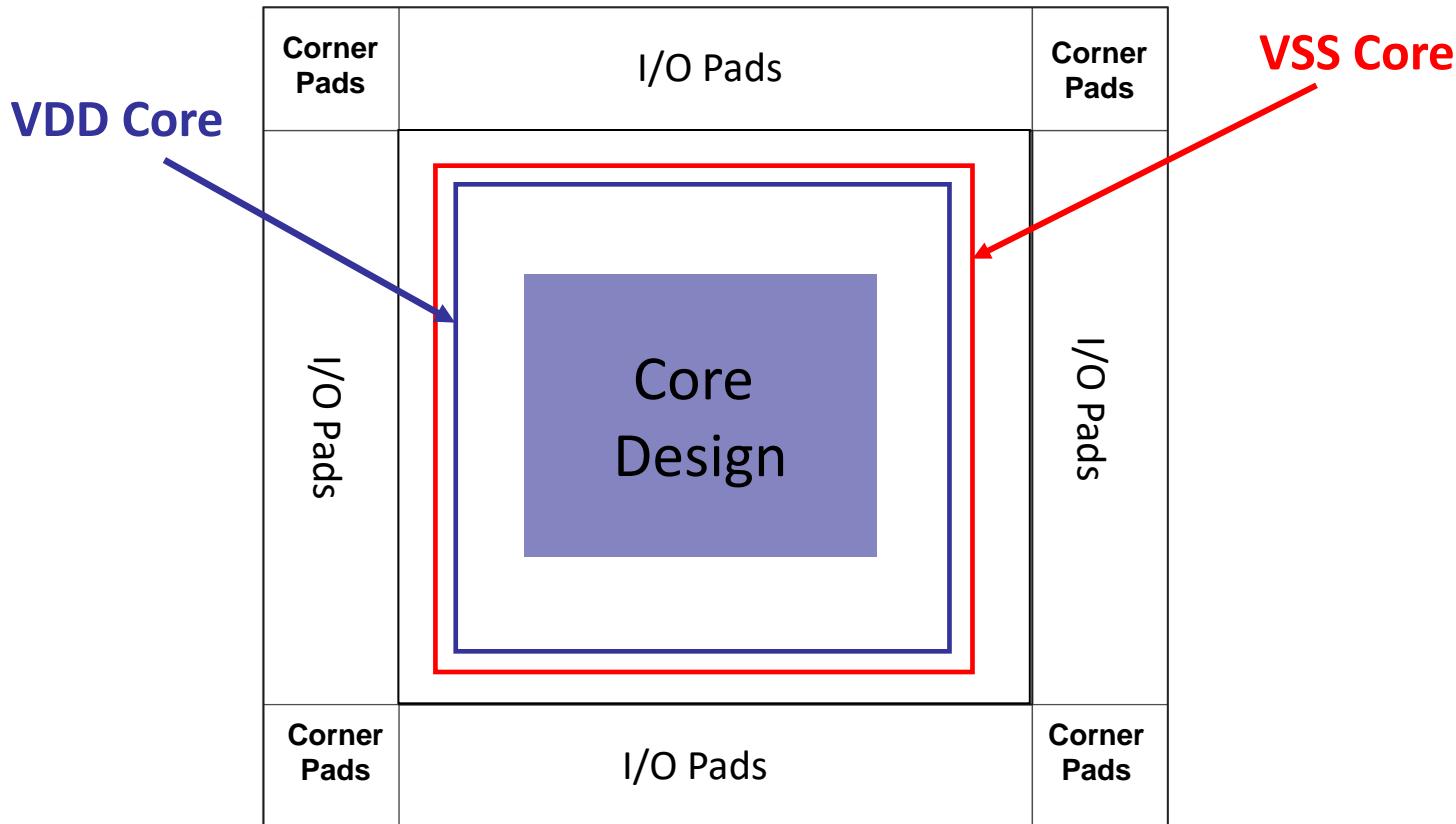
Digital VLSI Layout

- Standard cells are automatically placed and routed using different metal layers through the corresponding CAD tools

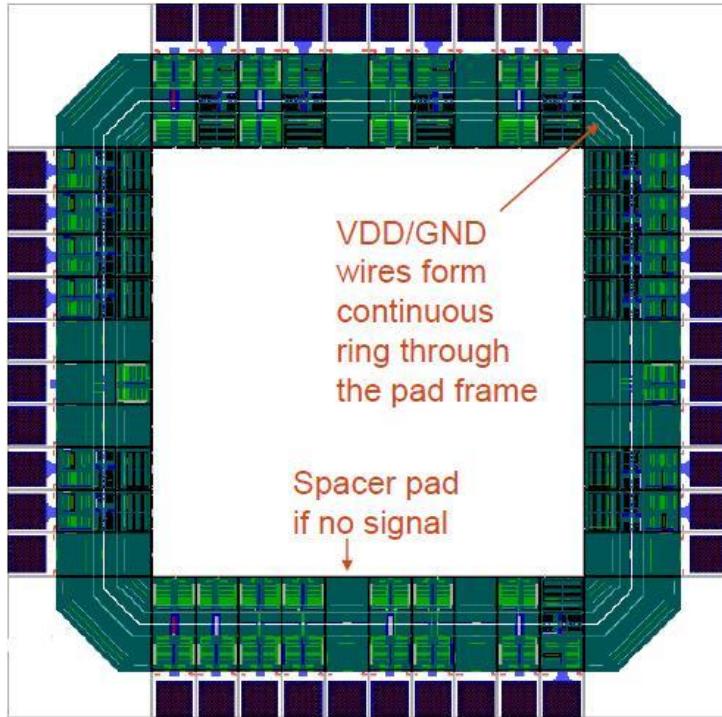


Chip Floorplan

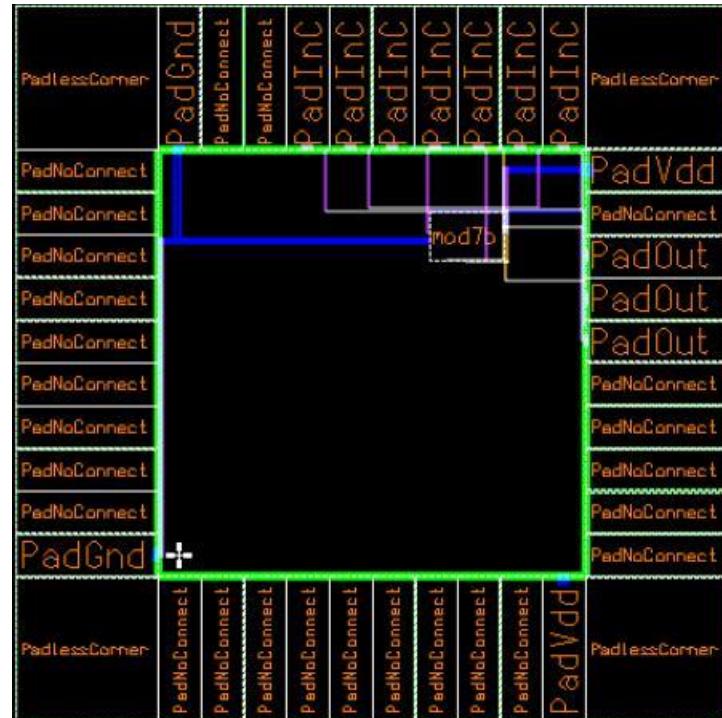
- Start with the pin count (# of I/O and VDD, VSS pads)
- Pads are already designed (provided in the design kit)



Chip Floorplan : Pads



Layout View



Design View



Course Outline

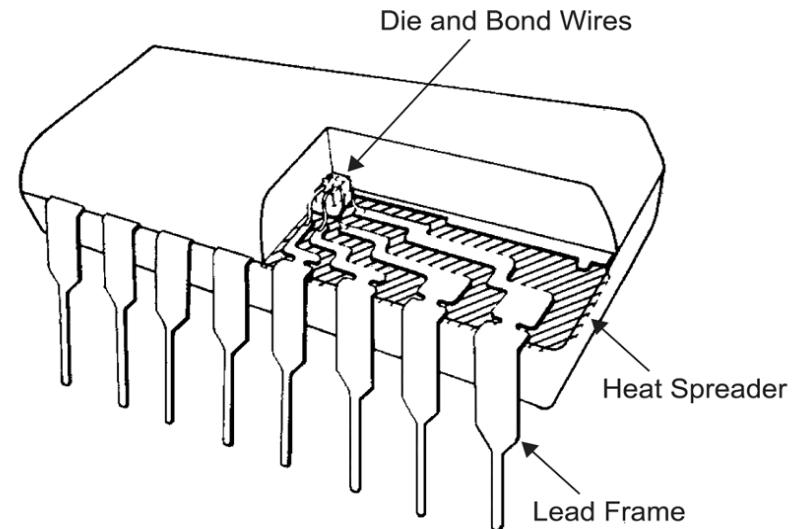
- Course Outline
- Introduction to ASIC/FPGA IC Design
 - Integrated Circuits (IC) History
 - Digital Design vs. Analog Design
 - ASIC vs. FPGA
 - Design Abstraction and Metrics
 - CMOS as the building block of Digital ASICs
 - Layout
 - Packaging



Packaging

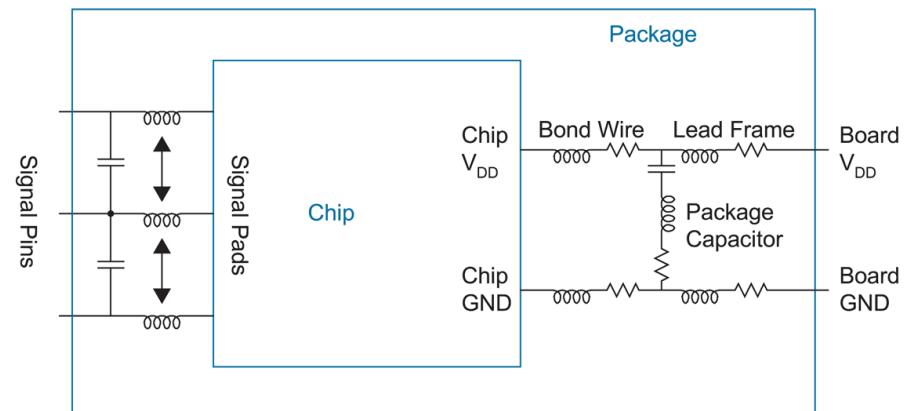
❑ Package:

- Die interface to outside world
- ✓ Removes heat from chip
- ✓ Mechanical support
- ✓ Protects die against humidity
- ✗ Introduces delay/parasitics to the chip

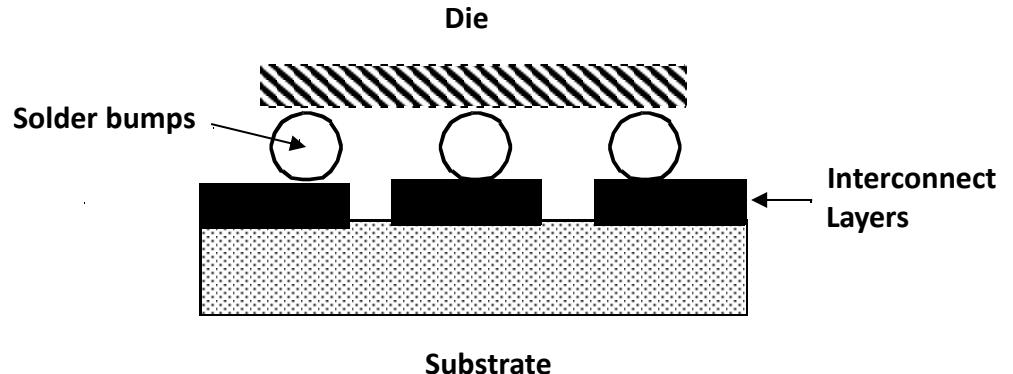
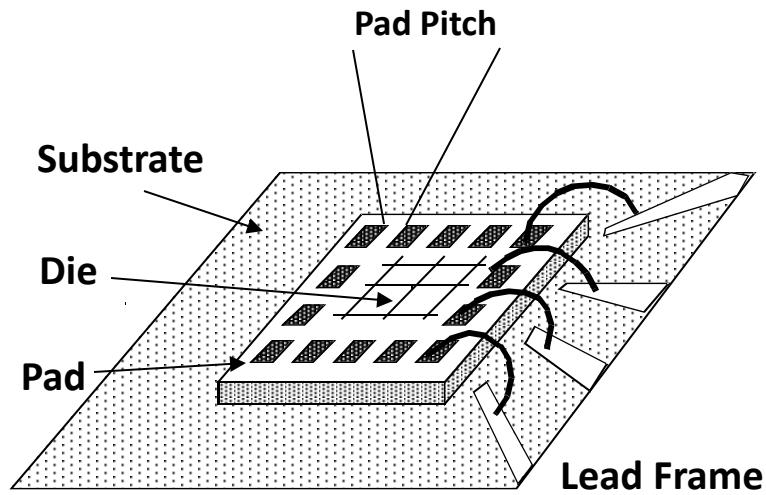


❑ Advanced Package Requirements:

- **Electrical:** Low Parasitics
- **Mechanical:** Reliable and Robust
- **Thermal:** Efficient Heat Removal
- **Economical:** Cheap



Die to Package Substrate



Wire Bonding

- Small pin count
- Must be attached serially
- Large inductance
- Cross talk b/w wires
- Pads on four sides of the chip

Flip-Chip Bonding

- Large pin count
- Connections made simultaneously
- Superior electrical performance
- Small cross talk
- Pads at any position on the chip

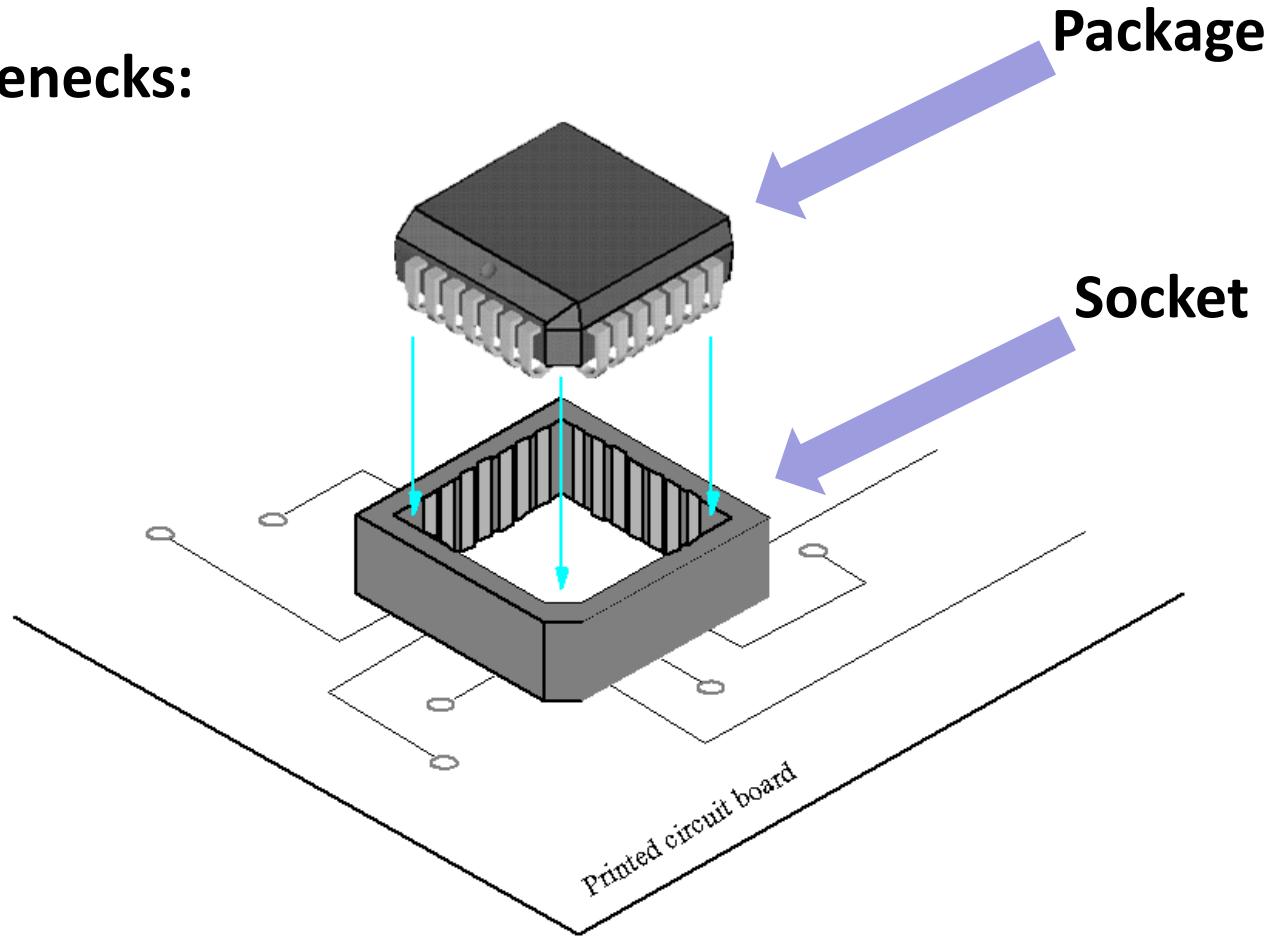


Packaging

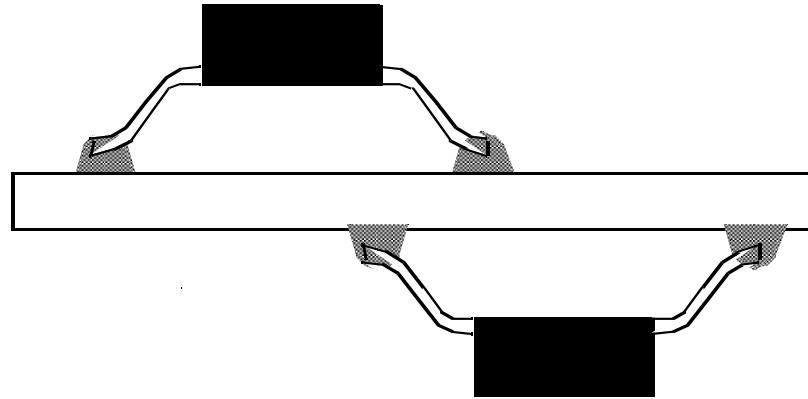
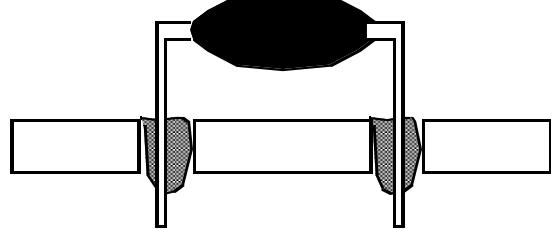
- Package-Socket-PCB interconnection:

- Performance bottlenecks:

- Chip itself
- Package
- Socket
- Board



Package/Socket to Board Interconnection



Through-Hole Mounting

- ✓ Mechanically reliable
- ✗ Low package density
- ✗ Limits routing on the board
- Dualin-Line (DIP) (up to 64 pins)
- PGA (up to 400 pins)

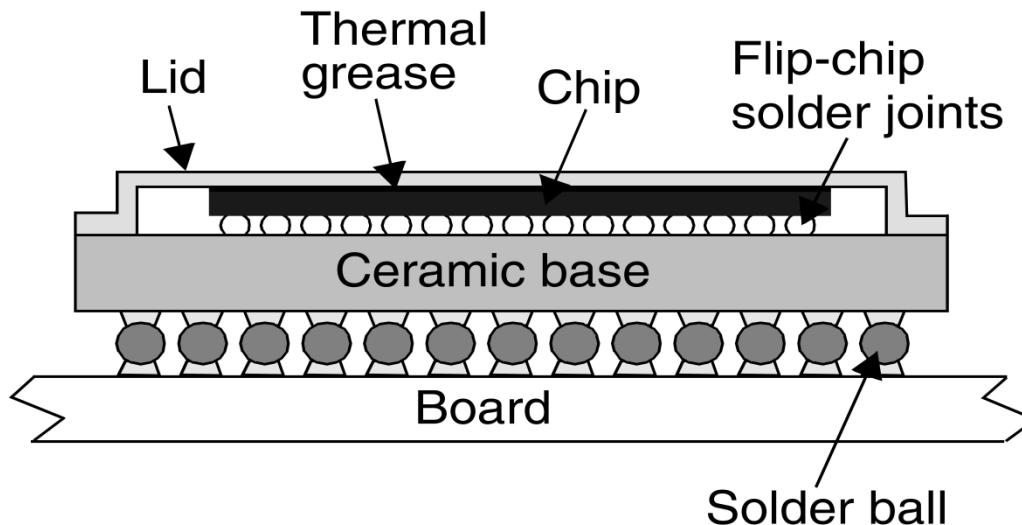
Surface Mount

- ✓ More wiring space
- ✓ Higher package density
- ✓ Chips at both sides of the board
- ✗ Weak chip-board connection
- ✗ Non-accessible pins for testing



Package/Socket to Board Interconnection

- For very large pin-counts, even surface-mount packaging is not enough!
 - Ball Grid Array (BGA)



Solder bumps are used to connect both the die to the package substrate and the package to the board

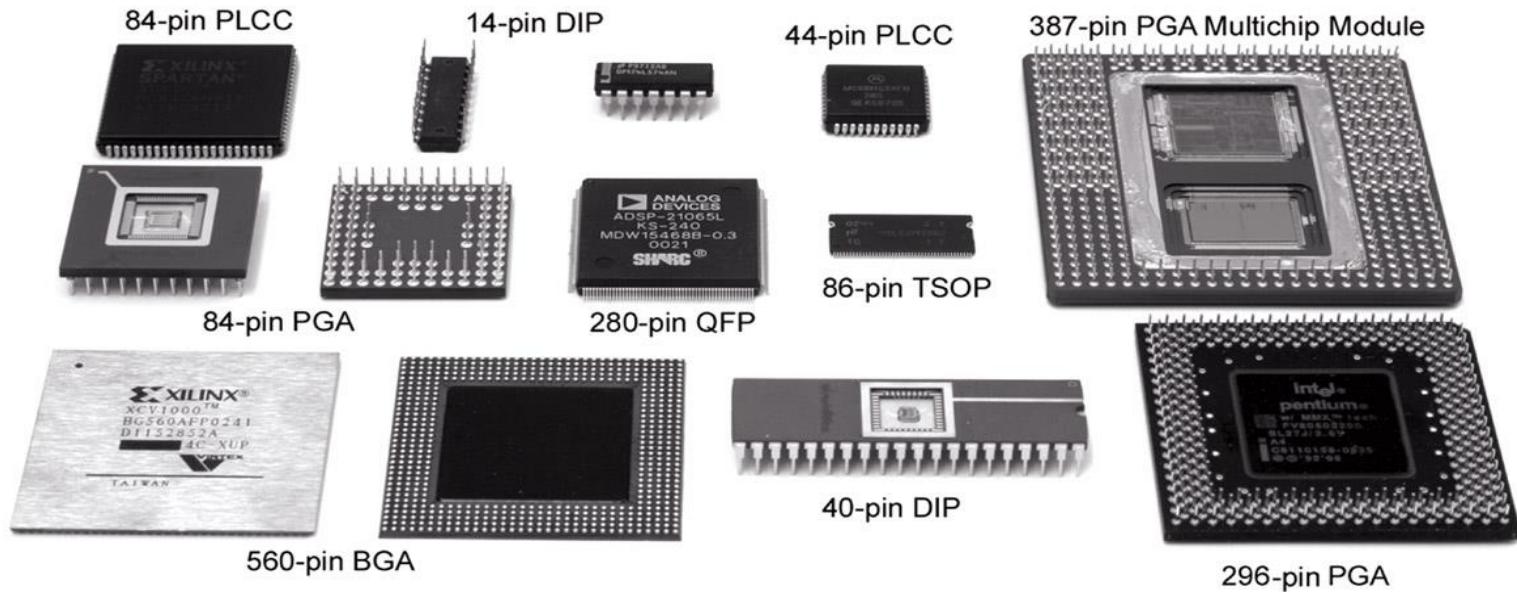


Packaging Material/Type

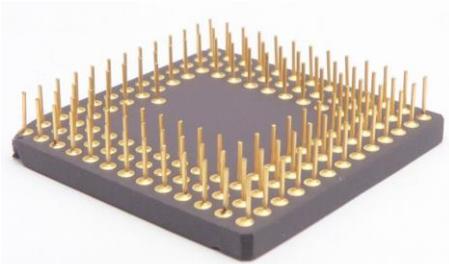
□ Package Material:

- Plastics (cheaper)
- Ceramic (Better heat removal)

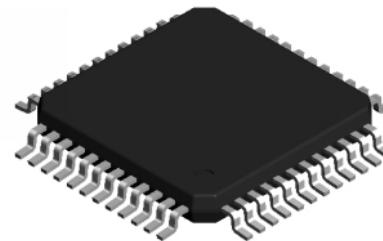
□ Package Types:



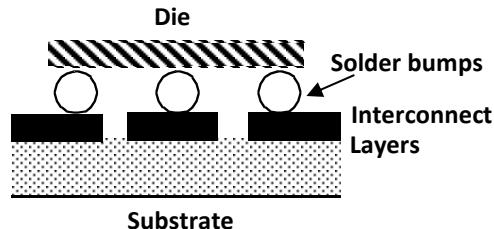
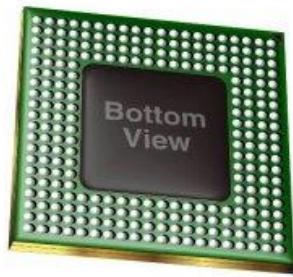
Packaging Types



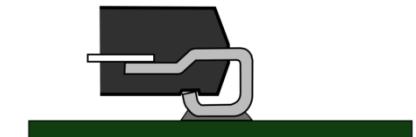
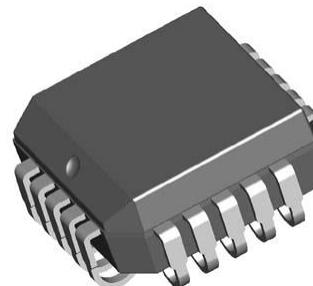
Pin Grid Array (PGA)



Quad Flat Pack (QFP)



Ball Grid Array (BGA)



Plastic Leader Chip Carrier (PLCC)

