

# RULES

- A word must be correctly spelled. If not, the tiles are removed from play. If this leaves a pea pod empty, a player may create a new word—if they are able to do so with their remaining tiles—but only when the pea pod is passed to them.
- If another player is able to make a word with the remaining tiles when the pea pod is passed, he or she may do so, earning extra points.
- At least ONE letter from the original word must remain visible.
- Changing the order of letters on the pod is NOT allowed.
- It is OK to add letters before and after the existing word to create a new word.
- It is not permissible to cover a letter with the same letter.
- It is OK to challenge an opponent's word if it does not seem legal. Check with a dictionary and use the rules to determine if the word fits the requirements. If not, the tiles are cleared from that pea pod, and those tiles will not be used for scoring.

**LEGAL WORDS:** Must be in a standard English dictionary. Words not allowed: abbreviations, words that require a hyphen or apostrophe, or proper nouns (spelled with a capital letter). Foreign words must be commonly used by English speakers, and be in the English dictionary.



**Educational  
Insights®**

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EI-3450  
2-4 PLAYERS  
AGES 8 TO ADULT

# PASS the PEAS™

THE STACK-'EM-UP, SLIDE-AROUND  
WORD-BUILDING GAME!

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A tasty  
**WORD GAME**  
for the whole  
**FAMILY!**



## WARNING:

CHOKING HAZARD—Small parts.  
Not for children under three (3) years.





# OBJECT

To build words and have the most points at the end of the game.

# CONTENTS

4 pea pod letter holders

180 letter peas

4 pea baggies

1 sand timer

# SETUP

Each player chooses a bag of letter peas and the matching pod letter holder. Place the sand timer in the center of the play area.

# HOW TO PLAY

1. The player who ate peas last goes first.
2. Draw 10 letter peas from your bag and place them face up in front of your letter holder.
3. Start the game—choose a player to turn over the 30-second sand timer. All players race to build a word using their letter peas.
4. When the timer runs out, it's time to "pass the peas." All players pass their letter holder to the player on the left.

5. Turn the timer over. Now all players have 30 seconds to create a new word by placing letter peas on, in front of, or after the existing letters on the other players' pea pods. You cannot create a word by covering all the previous player's peas. You must leave at least one letter uncovered. When the timer runs out, it's time to "pass the peas" to the player on your left. Repeat until your original pea pod is returned to you. Once you have your original pea pod, it's time to tally up your score.

6. Tally the score using all the pods. Each player turns their pea pod around so they are visible to all players. Players receive one point for each of their peas that are still showing.

# EXAMPLE



The yellow player receives 3 points, blue player receives 1 point and the orange player gets 3 points.

7. After all players have tallied their scores, set aside all the letters used in that round and draw 10 new letter peas from your bag. Start a new round using the same rules you just played.

# WINNING THE GAME

Whoever has the most points after three rounds wins!