SET-UP:

1. THE DEALER WILL SHUFFLE THE DECK & PLACE IT IN THE MIDDLE OF THE TABLE. THIS WILL BE THE DRAW PILE!

2. THE DEALER THEN TURNS OVER THE TOP THREE CARDS OF THE DRAW PILE & PLACES THEM NEXT TO EACH OTHER SIDE BY SIDE IN A ROW. THESE ARE THE GAMES FACE-UP CARDS!

3. THE PLAYER TO THE LEFT OF THE DEALER GOES FIRST!

4. PLAY ALWAYS ROTATES TO THE LEFT!

QOAL:

THE FIRST PLAYER TO ACCUMULATE OR EXCEED 100 TOTAL GAME POINTS WINS THE GAME!

RULES:

1. DURING YOUR TURN YOU WILL ALWAYS GET TWO CHANCES TO ROLL BOTH OF YOUR DICE! AFTER EACH ROLL IF YOUR TOTAL DICE SUM MATCHES ONE OF THE THREE FACE-UP CARDS KEEP IT BY PLACING IT FACE-UP IN FRONT OF YOU, ADDING THE POINT VALUE LISTED ON THE CARD TO YOUR GAME POINTS TOTAL! AFTER ROLLING TWICE YOUR TURN IS OVER!

2. WHEN A CARD IS MATCHED & WON BY A PLAYER, THE PLAYER REMOVES THAT CARD & REPLACES IT WITH A NEW CARD FROM THE DRAW PILE, SO THAT THERE ARE ALWAYS THREE PLAYABLE FACE-UP CARDS!

ICONS MIROE BY: DELRIPOUITE, SHED, LORC & FRITHTOKEN

3. IF MORE THAN ONE OF THE THREE FACE-UP CARDS ARE THE SAME NUMBER & YOUR TOTAL DICE SUM MATCHES THAT NUMBER YOU WIN ALL THOSE CARDS IN A SINGLE TURN!

SPECIAL & SYMBOL CARDS:

1. WIN THE "LA CARTA EXPLOSIVA" CARD BY ROLLING DOUBLE SIXES IN A SINGLE ROLL & IMMEDIATELY BLOW UP ANOTHER PLAYERS CARDS! THAT CHOSEN PLAYER MUST SHUFFLE THEIR CARDS BACK INTO THE DRAW PILE! LOSING LOFTHEIR GAME POINTS! IF NO PLAYERS HAVE CARDS THEN THIS CARDS ACTION IS DEAD! WIN THE "OJOS DE SERPIENTE" CARD BY ROLLING DOUBLE ONES IN A SINGLE ROLL & WIN ALL THREE FACE-UP CARDS AT ONCE! 3. WIN A CARD WITH THE BOLT SYMBOL! (4) YOU IMMEDIATELY GET TO STEAL A CARD FROM ANY PLAYER ADDING THOSE POINTS TO YOUR GAME POINTS TOTAL! IF NO PLAYERS HAVE CARDS TO STEAL THEN THIS CARDS ACTION IS DEAD! 4. WIN A CARD WITH THE HAND SYMBOL! (1) THIS CARD CAN NEVER BE STOLEN FROM YOU BY ANOTHER PLAYER!

5. WIN A CARD WITH THE STACK SYMBOL! (*) YOU MUST PUT THIS CARD BACK IN THE BOTTOM OF THE DRAW PILE! LOSING IT'S POINTS!

"THE ACTIONS OF THE "LA CARTA EXPLOSIVA", "OJOS DE SERPIENTE" & THE BOLT
SYMBOL CARDS ARE ONLY EFFECTIVE IMMEDIATELY AFTER WINNING THE CARD FROM
ONE OF THE THREE FACE-UP CARDS & NOT WHEN STEALING THOSE CARDS FROM
ANOTHER PLAYER! WHEN WINNING THE "LA CARTA EXPLOSIVA" WITH THE BOLT SYMBOL
YOU MUST STEAL A CARD FIRST BEFORE EXPLODING A PLAYERS CARDS!