

## AGES 7 THROUGH ADULT • 2 TO 10 PLAYERS

#### GAME CONTENTS:

50 playing chips • 6 colored cubes • 1 shaker cup 1 CUBES scorepad • Game instructions

Each colored chip has a point value as follows:

WHITE CHIP = 1 POINT

**RED CHIP = 5 POINTS BLUE CHIP = 10 POINTS** 

Before the game begins, the colored chips are divided amoung the players in the following manner:

2-4 PLAYERS: Each player takes 20 points in any chip combination to start the game and the remaining chips are not used.

5-10 PLAYERS: Total points are divided equally and any remaining chips are put in the "POT" (center area of playing surface).

GAME PLAY: Before play begins, each player puts 5 points into the pot, Any player may now start the game. The first player shakes and rolls the cubes from the shaker cup. The player will either add or remove points from the pot depending on the cube combination rolled, SEE EXAMPLES OF CUBE COMBINATIONS, Play moves clockwise to the next player, who repeats the process of shaking the cubes and either adding or removing points from the pot.

The extra chips not in play may be used for making change when necessary.

One game consists of 3 SETS.

THE FIRST TIME A PLAYER DOES NOT HAVE ENOUGH POINTS TO PAY THE POT. THE SET HAS ENDED. That player puts all his/her remaining chips into the pot and receives a "0" for a score. All remaining players total their points and write those totals on the scorecard and a new set is started. After the third set is completed, THE PLAYER WITH THE HIGHEST TOTAL POINTS OF ALL 3 SETS IS THE WINNER!

# **EXAMPLES OF** CUBE COMBINATIONS with instructions:

IF THE WORD "CUBES" IS NOT SHOWING -- NUMBERS ONLY:











The PLAYER adds up the total number showing and removes that amount of points from pot.

EXAMPLE ABOVE: Players' total is 9 (4 + 3 + 2). Player takes out 9 points from the pot. If there are not 9 points in the pot, player takes nothing out, but ADDS TO THE POT the number of points needed to total 9.

### IF THE WORD "CUBES" IS SHOWING AND 1 OR 2 NUMBERS ARE SHOWING:













Each OPPONENT puts 5 points into the pot, then the PLAYER doubles the total amount showing on the cubes and takes that amount of points from the pot,

EXAMPLE ABOVE: Players' total is 9 (5 + 4). Player DOUBLES that amount(18) and removes 18 points from the pot, after each opponent has put 5 points into the pot. If there are not 18 points in the pot, player takes nothing out, but ADDS TO THE POT the number of points needed to total 18.

### IF THE WORD "CUBES" IS SHOWING AND 3 OR MORE NUMBERS ARE SHOWING:

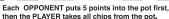












## IF ONLY THE WORD "CUBES" IS SHOWING:













Each OPPONENT puts 5 points into pot.

IF ALL BLANK CUBES ARE SHOWING:















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# **EXAMPLES OF CUBE COMBINATIONS** with instructions:

IF THE WORD "CUBES" IS NOT SHOWING - NUMBERS ONLY:











The PLAYER adds up the total number showing and removes that amount of points from pot.

EXAMPLE ABOVE: Players' total is 9 (4 + 3 + 2). Player takes out 9 points from the pot. If there are not 9 points in the pot, player takes nothing out, but ADDS TO THE POT the number of points needed to total 9.

#### IF THE WORD "CUBES" IS SHOWING AND 1 OR 2 NUMBERS ARE SHOWING:













Each OPPONENT puts 5 points into the pot, then the PLAYER doubles the total amount showing on the cubes and takes that amount of points from the pot.

EXAMPLE ABOVE: Players' total is 9 (5 + 4), Player DOUBLES that amount(18) and removes 18 points from the pot, after each opponent has put 5 points into the pot. If there are not 18 points in the pot, player takes nothing out, but ADDS TO THE POT the number of points needed to total 18

## IF THE WORD "CUBES" IS SHOWING AND 3 OR MORE NUMBERS ARE SHOWING:











Each OPPONENT puts 5 points into the pot first. then the PLAYER takes all chips from the pot,

## IF ONLY THE WORD "CUBES" IS SHOWING:











Each OPPONENT puts 5 points into pot.

IF ALL BLANK CUBES ARE SHOWING:













