

THE FRUITY GAME FOR THE WHOLE FAMILY

Players: 2 - 6 Contents: 56 cards

Age: 6 years and up 1 bell

Length: 15 minutes 1 rule sheet

Brief description of the game

Each player turns over a card in the order of play. As soon as the revealed cards show exactly 5 fruits of the same kind, the first player to ring the bell wins all of the revealed cards. The aim of the game is to win the largest number of cards.

PREPARATION

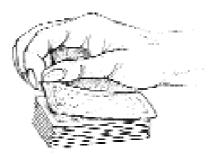
Put the bell in the middle of the table, on a cloth or a piece of felt to protect your table. Select a dealer. He shuffles the cards and deals them out face-down to the players, one at a time until all of the cards have been dealt. Each player then lays his pile of cards face down on the table in front of him, without looking at them.

THE GAME

The player to the left of the dealer starts the game. Each player turns over the top card of his pile and places it face up on the table. These cards are his revealed discard stack. Each card is placed on top of this pack in such a way that it covers the previous card and only the top card is visible.

Turning over your card:

Turn the card over away from you to ensure that you do not see the card before the other players. The faster you turn over the card, the sooner you will see it.



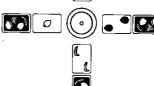
turning the card over

When do you ring the bell?

Each player must try to ring the bell first as soon as the revealed cards (the top cards on each player's discard stack) show exactly 5 fruits of the same type. The situation to the right occurred in a game with 4 players.



The revealed cards show exactly 5 bananas.



You need lightning reflexes!

The first player to ring the bell when the revealed cards show exactly 5 fruits of the same kind wins all of the face-up discard packs.

He then puts these cards face down under his pack and starts a new round by turning over his top card.

... goodbye!

When a player has run out of cards he must drop out of the game.

His face-up discard stack stays on the table, however, until it is picked up by the player who wins the round.

Sorry!

If a player rings the bell by mistake, and the revealed cards do not show exactly 5 fruits of the same kind, he must give each other player one card from his facedown pack as a penalty.

END OF THE ROUND

The game is over when only 2 players are left in the round. They continue to play until one of them wins the revealed discard stacks. There is a special ruling for this situation: if a player rings "Sorry!" by mistake, his opponent wins all of the cards in the revealed discard stacks and the game is over. The players may continue until one of them wins all of the cards if they wish, however.

WINNER

The player who is holding the largest number of cards at the end of the round is the winner.



If you have comments, suggestions, or questions, please write
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