



**ПОДРОБНО**

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## **SETUP:**

1. SHUFFLE & PLACE THE CARDS FACE DOWN IN THE CENTER OF THE TABLE, THIS WILL BE THE DRAW PILE.
2. EACH PLAYER WILL DRAW ONE CARD FROM THE DRAW PILE AND PLACE IT FACE-UP IN FRONT OF THEM TO START THE GAME! ONCE YOU DRAW A CARD FROM THE DRAW PILE YOU MUST KEEP THAT CARD UNTIL YOU COMPLETE IT!
3. EACH PLAYER WILL PICK A MATCHING SET OF THREE COLORED CUBES! THE COLORS INCLUDE: BLUE, CLEAR, GREEN, ORANGE, PURPLE, RED & YELLOW!
4. EACH PLAYER WILL PLACE ONE OF THEIR COLORED CUBES ON THE "GOLDEN COIN" ICON ON THEIR CARD THIS IS THE STARTING AND ENDING POINT FOR EVERY CARD! THE OTHER TWO CUBES WILL BE PLACED NEXT TO YOUR CARD AND BE USED LATER IN THE GAME!

## **HOW-TO-PLAY:**

SCAN THE QR TO WATCH THE VIDEO!



# RULES:

1. A PLAYER WILL START THEIR TURN BY ROLLING BOTH DICE! YOU WILL ONLY GET TO ROLL THE DICE ONCE PER TURN UNLESS YOU LAND ON THE "KEY" ACTION ICON!
2. IF YOU ROLL A DICE TOTAL OR SINGLE DICE THAT MATCHES THE NUMBER LISTED IN THE SQUARE BELOW THE "GOLDEN COIN" ICON YOU WILL THEN MOVE YOUR COLORED CUBE ON TOP OF THAT NUMBER AND WILL WORK THAT WAY AROUND YOUR CARD UNTIL YOU MAKE IT ALL THE WAY BACK AROUND TO THE "GOLDEN COIN" ICON!
3. AFTER YOU ARE ABLE TO ROLL A DICE TOTAL OR SINGLE DICE THAT MATCHES THE NUMBER LISTED AT THE BOTTOM OF THE "GOLDEN COIN" ICON YOUR TURN IS OVER! EVEN IF AFTER ROLLING THE DICE YOU HAVE NOT ROLLED A DICE TOTAL OR SINGLE DICE THAT MATCHES THE NUMBER LISTED BENEATH THE "GOLDEN COIN" ICON YOUR TURN IS OVER!
4. ON EACH OF YOUR TURNS YOU MUST ROLL A DICE TOTAL OR SINGLE DICE MATCHING THE NEXT NUMBER LISTED INSIDE OF THE NEXT SQUARE ATTACHED TO THE PREVIOUS SQUARE



## **RULES:**

**WORKING YOUR WAY ALL AROUND  
YOUR CARD UNTIL YOU MAKE IT  
BACK AROUND TO THE  
"GOLDEN COIN" ICON!**


**5. AFTER YOU HAVE  
SUCCESSFULLY MADE IT  
COMPLETELY AROUND YOUR  
CURRENT CARD AND BACK TO THE  
"GOLDEN COIN" ICON, YOU WILL  
THEN ADD THE GAME POINT TOTAL  
FOR THAT CARD LISTED IN  
THE MIDDLE OF YOUR CURRENT  
CARD TO YOUR POINTS TOTAL!  
PLACE YOUR CURRENT CARD IN A  
PILE NEXT TO YOU AND THEN  
DRAW A NEW CARD FROM THE  
DRAW PILE!**


**6. THE FIRST PLAYER TO  
SUCCESSFULLY ACCUMULATE 20  
OR MORE GAME POINTS WINS THE  
GAME!**

## **FAQ'S:**

**Q: WHEN A PLAYER LANDS ON THE "SWORD"  
ICON AND MOVES A PLAYER BACK ONE  
SQUARE AND THAT SQUARE IS A "KEY" OR  
"SWORD" ICON, DOES THE PLAYER THAT IS  
MOVED TO THAT SPACE GET TO USE THAT  
ACTION?**

**A: NO, WHEN THE PLAYER THAT GETS MOVED  
BACK ONE SPACE LANDS ON THE "SWORD"  
OR "KEY" ICON THAT PLAYER DOES NOT  
GET TO USE THAT ACTION! THOSE ACTIONS  
ARE ONLY USED WHEN YOU YOURSELF LAND  
ON THEM ON YOUR TURN!**

 **ACTION ICONS:**  
: THE "SWORD" ICON ALLOWS YOU TO FORCE ANY ONE PLAYER TO MOVE THEIR COLORED CUBE BACK ONE SPACE ON THEIR CARD FORCING THEM TO RE-ROLL THAT NUMBER AGAIN ON THEIR NEXT TURN! IMMEDIATELY AFTER COMPLETING A NUMBERED SQUARE PRIOR TO THE "SWORD" ICON YOU WILL MOVE YOUR COLORED CUBE ONTO THE "SWORD" ICON SQUARE AND USE ITS ACTION! YOU MAY NOT USE THIS ACTION ON ANY PLAYER WHOSE COLORED CUBE IS CURRENTLY ON A "SWORD" OR "KEY" ICON! IF THERE ARE NO PLAYERS TO MOVE BACK ONE SPACE THEN YOU LOSE THE ICONS ACTION AND YOUR TURN IS OVER!

 : THE "KEY" ICON UNLOCKS A FREE ROLL DURING THE SAME TURN! IMMEDIATELY AFTER COMPLETING A NUMBERED SQUARE PRIOR TO THE "KEY" ICON YOU WILL MOVE YOUR COLORED CUBE ONTO THE "KEY" ICON SQUARE AND IMMEDIATELY ROLL THE DICE AGAIN IN THE SAME TURN IN AN ATTEMPT TO ROLL A DICE TOTALING OR SINGLE DICE MATCHING THE NEXT NUMBERED SQUARE! IF SUCCESSFUL YOU WILL MOVE YOUR COLORED CUBE



## **ACTION ICONS:**

**ONTO THAT SQUARE AND YOUR  
TURN IS OVER! IF YOU ARE  
UNSUCCESSFUL IN ROLLING  
THE NEXT NUMBERED SQUARE  
YOUR TURN IS OVER!**



**: HAVING TROUBLE ROLLING  
ONE OF THE NUMBERED SQUARES?  
YOU MAY USE ONE OF YOUR  
"HEART" ICONS LISTED IN THE  
MIDDLE OF YOUR CARD TO SKIP  
A NUMBERED SQUARE WITHOUT  
HAVING TO ROLL IT! YOUR "HEART"  
ICON MUST BE PLAYED AT THE  
START OF YOUR TURN! YOU WILL  
NOT ROLL THE DICE ON THAT  
TURN UNLESS YOU ARE MOVING  
TO A SQUARE ADJACENT TO A  
"KEY" ICON! AFTER USING THE  
"HEART" ICON YOUR TURN IS  
OVER! YOU MAY ONLY USE ONE  
"HEART" ICON PER TURN AFTER  
WHICH YOU MUST COVER IT WITH  
ONE OF YOUR TWO COLORED  
CUBES! AFTER YOU HAVE USED AND  
COVERED BOTH OF YOUR "HEART"  
ICONS YOU MAY NOT USE THIS  
ACTION AGAIN ON YOUR CURRENT  
CARD! ONCE YOU HAVE FINISHED  
YOUR CURRENT CARD YOU WILL  
IMMEDIATELY REGAIN THE USE OF  
THE TWO "HEART" ICONS TO USE  
ON YOUR NEW CARD!**

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