

A TRIVIA GAME FOR KNOW-IT-ALLS **AND BIG FAT LIARS**

A







30-60

Questions or Comments?

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SET UP

Pick a person to keep score and distribute one set of the white ABC answer cards to each player. Place the yellow question cards face down in a pile.

GUESSING

Rotate being the Judge. Picking the top card from the pile, the Judge reads the question card and the multiple choice answers. Hold the card so that no one can see the answers.

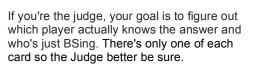
The other players have 10 seconds to respond by placing one of their ABC answer cards face down, keeping their answer hidden from the other players.

Starting with the player to the Judge's left and going clockwise, each player tries to convince the Judge that they know the correct answer.

Without saying any of the multiple choice answers or hinting at them, players must explain how or why they know the correct answer. If you don't know it, FAKE IT! The Judge may interrogate the other players if necessary and trash talking is always

JUDGING

After everyone pleads their case, the Judge gives the Brilliant card to the person they think got it right and the BS card to the person they think got it wrong. If you're one of the players answering the question, your goal is to persuade the Judge to give you the Brilliant card.



The player that receives the Brilliant card automatically earns 2 points and the player who receives the BS card earns 0 points.

THE BIG REVEAL

The Judge announces the correct answer (highlighted in bold) before asking the other players to reveal their cards.

The players who did NOT receive a Brilliant or BS card go first, followed by the player who received the BS card.

In dramatic fashion, the person who received the Brilliant card reveals their answer last. Each player that gets the question right earns 1 point.

The Judge receives 1 point for each correct Brilliant prediction and 1 point for each correct BS prediction. But beware! For each wrong prediction, the Judge loses 1 point.

Once all points are tallied, the player to the Judge's left reads a different question card to kick off the next round.

Play continues until each player has had the chance to be the Judge the same number of times. The player with the most points at the end of the game wins.

WHAT IF?

As the Judge, what happens if you think everyone got the question right? Give the Brilliant card to the player whose explanation you believe the most and hold on to the BS card. If everyone answers correctly, you earn 2 points. But if anyone gets the guestion wrong, you lose 2 points.

Same rules apply if you think everyone got the question wrong. Give the BS card to the player whose explanation you pelieve the least and hold on to the Brilliant card. If everyone answers incorrectly you earn 2 points but if anyone gets it right, you lose 2 points.

If a player says any of the answers or drops a telling clue, that player loses 1 point. Discard the question and pick a new card from the pile.

TIEBREAKER

If two or more players have the same score after the final question, you can agree to shake hands and call it a draw OR those players can compete in a trivia showdown. Players take turns reading a single question to each other. One point is awarded for each correct answer until the tie is broken and someone wins.

SCORING

The scorekeeper announces points after every round. Each player should keep mental track of their own points as well.

