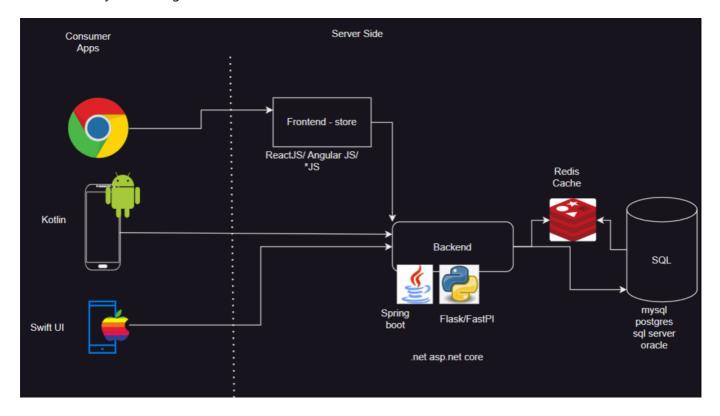
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## ePickle Application

Initial System Design



- Here we have the server which is currently hosting the ePickle application and the database on it.
- The Consumer accessnig the aapplication with
  - 1. Browser
  - 2. Android App
  - 3. IOS App
- When consumer accessing the application through the App they get directly access the backend of the application and from there the application and the contenet of the application gets loaded.
  - Banckend developed in the Spring Boot, Flask / FastAPI
- But when any consumer accessing the application therough the browser they are accessing the frontstore of the application and the frontend-store communicate with the backend.
  - Frontend-store developed in any JS technology (ReactJS, AngularJS)
  - For developing the Mobile based application we can use the Kotlin (Android) and Swift UI (IOS)
- Here we are using the SQL databae to store the application content

## Problem - Number of users or request incresed with amount of time to show the post is more

• This is impacting on the application i.e. it will take more time to load the data form the SQL database and displyed to the consumer

## Solution:

• For this adding the Cache data (Redis Cache) our service to read in frequently changed data (static data) from RAM rather than hard disk.

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