1. From your own point of view, what is up to now the best idea you have ever conceived and accomplished, utilizing the networking technologies as "media"?. What sort of impact did you expect from the public?

My artistic job had an impulse when I began to work with the artificial life in order to produce images and an installation in which the people can interact with a society of digital beings. Although simple, these entities can develop unexpected mechanisms of collective learning and social co-operation. Such developments stimulated a series of open questions: which autonomy can they reach ? can they evolve indefinitely until to become "living entities"? how much such beings are the reflex of the man? they can help to understand our evolutionary paths to reach our intelligence, our societies, our psyche?

Thinking to the web, the original project (Emerging Relations) was extended to work on two installations connected through a local net. The digital beings could migrate between the two environments. The result was interesting: the public felt the fascination of the digital life, the feeling to experience over the metaphor our evolutionary roots, the intuition that the digital beings could go out in the external world.

From this experience, it started the idea of a continuos evolution of a community of digital beings able to create an autonomous language through the interaction with the human visitors. Entities that develop collective learning and affective behaviours as evolutionary needs. Such project started with an interactive installation called E-Sparks currently in progress.

2. Given the necessary time and resources what would your (author) "Dream Net Project" be?

The dream-project is the web extension of the E-Sparks installation. I will use a short fiction to describe my inspiration: suppose to be in year 2050 and to watch the past from an historical perspective.

"J. Monod emphasized as the evolution proceeds through jumps that correspond to the discovery of new vital dimensions: life emerging from the water, the discovery of the language. The last jump occurred when many computers were connected together creating the net. With the net we created a world where the information began living. In our imaginary, we expected a future of meetings and fights with intelligent machines. The idea that intelligence could be infused from the man in the machine was a perspective error. Intelligence is a conquest through societies, ecosystems and evolution: the digital beings built their societies on the web where they travelled fast and incorporeal, learning and growing with us. With they, we studied our roots, the morphogenesis of the brain and psyche, the importance of the bio-diversity". Now, try to imagine the end of this history without that e-democracy that it allows the information to travel without being controlled and accessible to all.

My goal is to express the evolutionary importance of the net, but also the target of the digital art itself: to open visions and metaphors on the new world, and to discuss it in order to render it more human.