



# **CS 412 Intro. to Data Mining**

## **Chapter 10. Cluster Analysis: Basic Concepts and Methods**

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# **Chapter 10. Cluster Analysis: Basic Concepts and Methods**

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- Cluster Analysis: An Introduction 
- Partitioning Methods
- Hierarchical Methods
- Density- and Grid-Based Methods
- Evaluation of Clustering (Coverage will be based on the available time)
- Summary

# **Cluster Analysis: An Introduction**

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- What Is Cluster Analysis?
- Applications of Cluster Analysis
- Cluster Analysis: Requirements and Challenges
- Cluster Analysis: A Multi-Dimensional Categorization
- An Overview of Typical Clustering Methodologies
- An Overview of Clustering Different Types of Data
- An Overview of User Insights and Clustering

# What Is Cluster Analysis?

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- **What is a cluster?**
  - A cluster is a collection of data objects which are
    - Similar (or related) to one another within the same group (i.e., cluster)
    - Dissimilar (or unrelated) to the objects in other groups (i.e., clusters)
- **Cluster analysis** (or *clustering*, *data segmentation*, ...)
  - Given a set of data points, partition them into a set of groups (i.e., clusters) which are as similar as possible
  - Cluster analysis is **unsupervised learning** (i.e., no predefined classes)
    - This contrasts with *classification* (i.e., *supervised learning*)
  - Typical ways to use/apply cluster analysis
    - As a stand-alone tool to get insight into data distribution, or
    - As a preprocessing (or intermediate) step for other algorithms

# What Is Good Clustering?

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- A good clustering method will produce high quality clusters which should have
  - **High intra-class similarity:** Cohesive within clusters
  - **Low inter-class similarity:** Distinctive between clusters
- **Quality function**
  - There is usually a separate “quality” function that measures the “goodness” of a cluster
  - It is hard to define “similar enough” or “good enough”
    - The answer is typically highly subjective
- There exist many similarity measures and/or functions for different applications
- Similarity measure is critical for cluster analysis

# Cluster Analysis: Applications

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- A key intermediate step for other data mining tasks
  - Generating a compact summary of data for classification, pattern discovery, hypothesis generation and testing, etc.
  - Outlier detection: Outliers—those “far away” from any cluster
- Data summarization, compression, and reduction
  - Ex. Image processing: Vector quantization
- Collaborative filtering, recommendation systems, or customer segmentation
  - Find like-minded users or similar products
- Dynamic trend detection
  - Clustering stream data and detecting trends and patterns
- Multimedia data analysis, biological data analysis and social network analysis
  - Ex. Clustering images or video/audio clips, gene/protein sequences, etc.

# Considerations for Cluster Analysis

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## Partitioning criteria

- Single level vs. hierarchical partitioning (often, multi-level hierarchical partitioning is desirable, e.g., grouping topical terms)

## Separation of clusters

- Exclusive (e.g., one customer belongs to only one region) vs. non-exclusive (e.g., one document may belong to more than one class)

## Similarity measure

- Distance-based (e.g., Euclidean, road network, vector) vs. connectivity-based (e.g., density or contiguity)

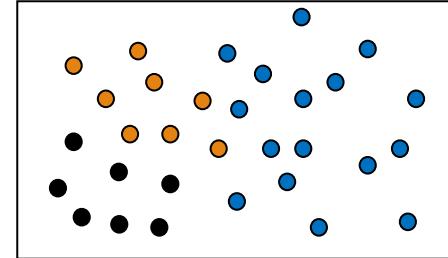
## Clustering space

- Full space (often when low dimensional) vs. subspaces (often in high-dimensional clustering)

# Clustering Tendency: Whether the Data Contains Inherent Grouping Structure

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- Assessing the **suitability of clustering**
  - (i.e., whether the data has any inherent grouping structure)
- Determining ***clustering tendency*** or ***clusterability***
  - A **hard task** because there are so many different definitions of clusters
    - E.g., partitioning, hierarchical, density-based, graph-based, etc.
  - Even fixing cluster type, still hard to define an appropriate null model for a data set
- Still, there are some **clusterability assessment methods**, such as
  - **Spatial histogram:** Contrast the histogram of the data with that generated from random samples
  - **Distance distribution:** Compare the pairwise point distance from the data with those from the randomly generated samples
  - **Hopkins Statistic:** A sparse sampling test for spatial randomness



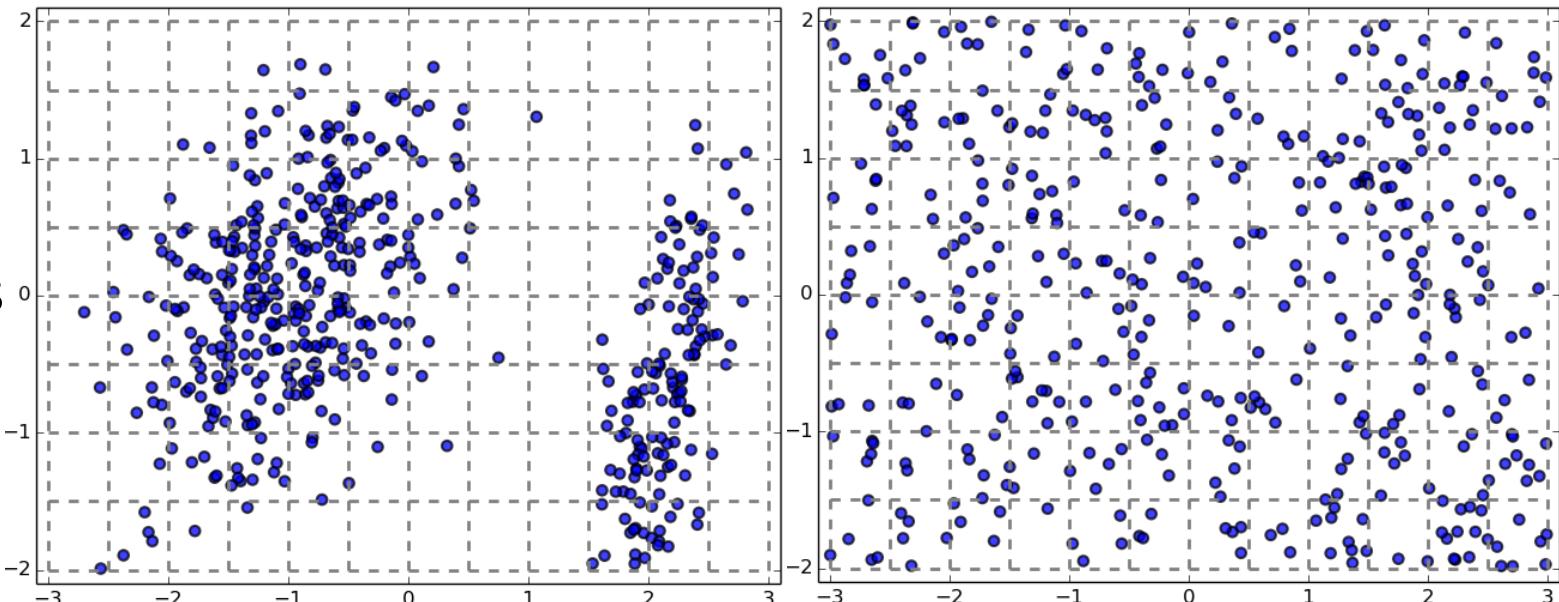
# Testing Clustering Tendency: A Spatial Histogram Approach

- **Spatial Histogram Approach:** Contrast the  $d$ -dimensional histogram of the input dataset  $D$  with the histogram generated from random samples

- Dataset D is clusterable if the distributions of two histograms are rather different

- Method outline

- Divide each dimension into equi-width bins, count how many points lie in each cells, and obtain the empirical joint probability mass function (EPMF)



- Do the same for the randomly sampled data
  - Compute how much they differ using the *Kullback-Leibler (KL) divergence* value

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# **Partitioning-Based Clustering Methods**

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- Basic Concepts of Partitioning Algorithms
- The K-Means Clustering Method
- Initialization of K-Means Clustering
- The K-Medoids Clustering Method
- The K-Medians and K-Modes Clustering Methods
- The Kernel K-Means Clustering Method

# Partitioning Algorithms: Basic Concepts

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- Partitioning method: Discovering the groupings in the data by optimizing a specific objective function and iteratively improving the quality of partitions
- $K$ -partitioning method: Partitioning a dataset  $D$  of  $n$  objects into a set of  $K$  clusters so that an objective function is optimized (e.g., the sum of squared distances is minimized, where  $c_k$  is the centroid or medoid of cluster  $C_k$ )
  - A typical objective function: **Sum of Squared Errors (SSE)**

$$SSE(C) = \sum_{k=1}^K \sum_{x_i \in C_k} \|x_i - c_k\|^2$$

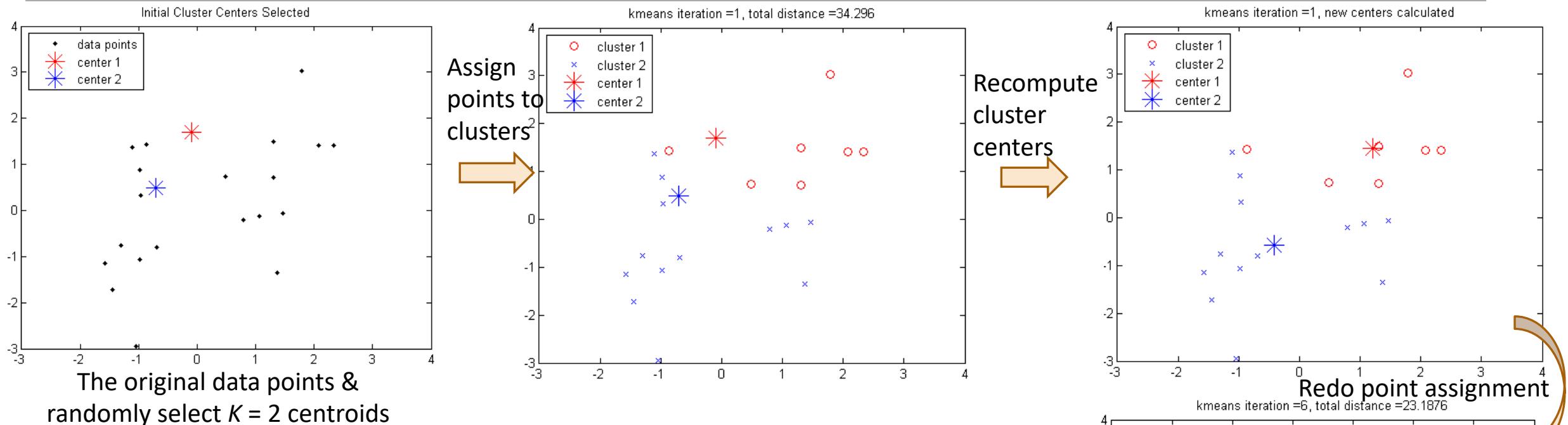
- Problem definition: Given  $K$ , find a partition of  $K$  clusters that optimizes the chosen partitioning criterion
  - Global optimal: Needs to exhaustively enumerate all partitions
  - Heuristic methods (i.e., greedy algorithms): *K-Means*, *K-Medians*, *K-Medoids*, etc.

# The *K-Means* Clustering Method

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- ❑ *K-Means* (MacQueen'67, Lloyd'57/'82)
  - ❑ Each cluster is represented by the center of the cluster
- ❑ Given K, the number of clusters, the *K-Means* clustering algorithm is outlined as follows
  - ❑ Select  $K$  points as initial centroids
  - ❑ **Repeat**
    - ❑ Form  $K$  clusters by assigning each point to its closest centroid
    - ❑ Re-compute the centroids (i.e., *mean point*) of each cluster
  - ❑ **Until** convergence criterion is satisfied
- ❑ Different kinds of measures can be used
  - ❑ Manhattan distance ( $L_1$  norm), Euclidean distance ( $L_2$  norm), Cosine similarity

# Example: *K*-Means Clustering



## *Execution of the K-Means Clustering Algorithm*

Select  $K$  points as initial centroids

**Repeat**

- Form  $K$  clusters by assigning each point to its closest centroid
- Re-compute the centroids (i.e., *mean point*) of each cluster

**Until** convergence criterion is satisfied

# Discussion on the *K-Means* Method

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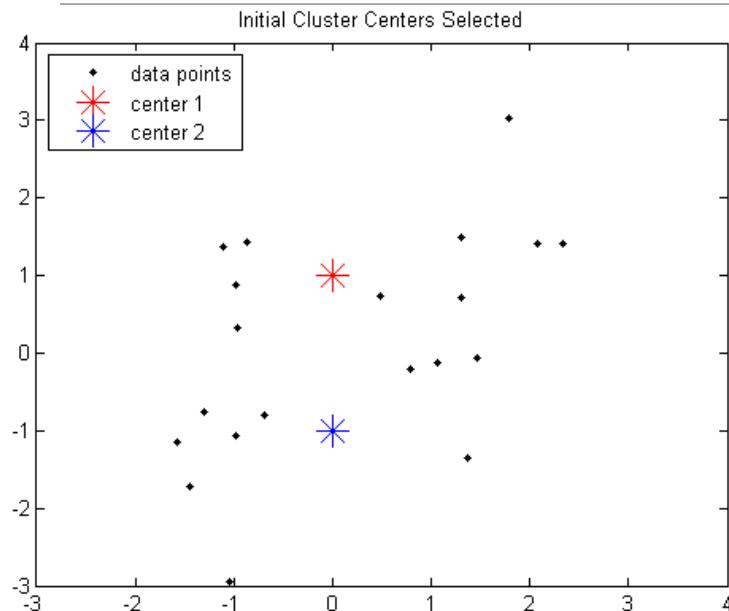
- **Efficiency:**  $O(tKn)$  where  $n$ : # of objects,  $K$ : # of clusters, and  $t$ : # of iterations
  - Normally,  $K, t \ll n$ ; thus, an efficient method
- K-means clustering often *terminates at a local optimal*
  - Initialization can be important to find high-quality clusters
- **Need to specify  $K$ ,** the *number* of clusters, in advance
  - There are ways to automatically determine the “best”  $K$
  - In practice, one often runs a range of values and selected the “best”  $K$  value
- **Sensitive to noisy data and *outliers***
  - Variations: Using K-medians, K-medoids, etc.
- K-means is applicable only to objects in a continuous n-dimensional space
  - Using the K-modes for *categorical data*
- Not suitable to discover clusters with *non-convex shapes*
  - Using density-based clustering, kernel  $K$ -means, etc.

# Variations of *K-Means*

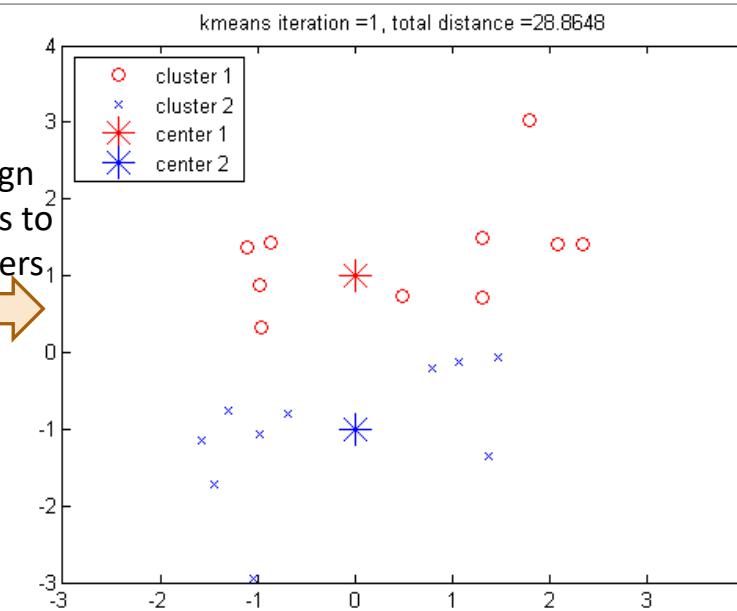
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- There are many variants of the *K-Means* method, varying in different aspects
  - Choosing better initial centroid estimates
    - *K-means++, Intelligent K-Means, Genetic K-Means*
  - Choosing different representative prototypes for the clusters
    - *K-Medoids, K-Medians, K-Modes*
  - Applying feature transformation techniques
    - *Weighted K-Means, Kernel K-Means*

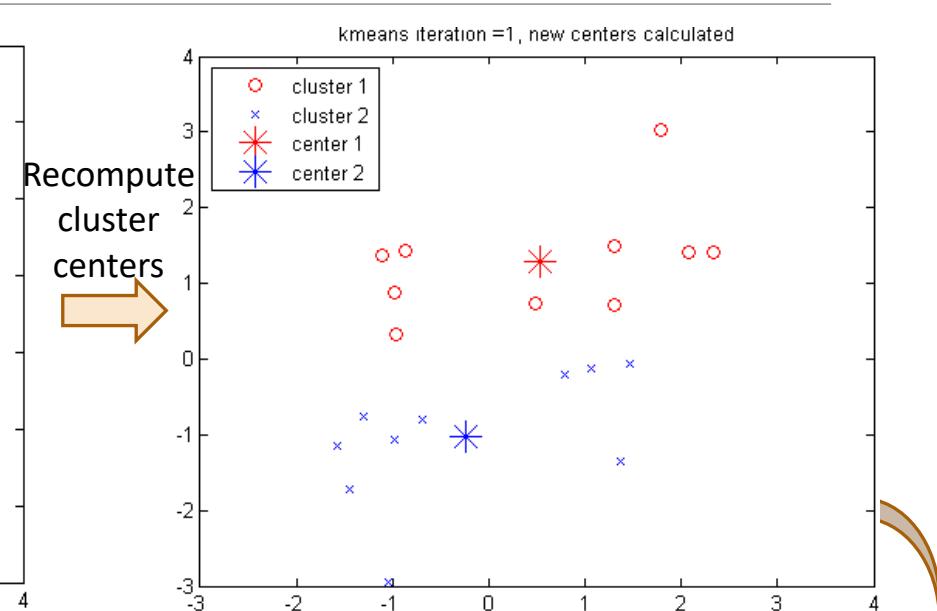
# Poor Initialization in K-Means May Lead to Poor Clustering



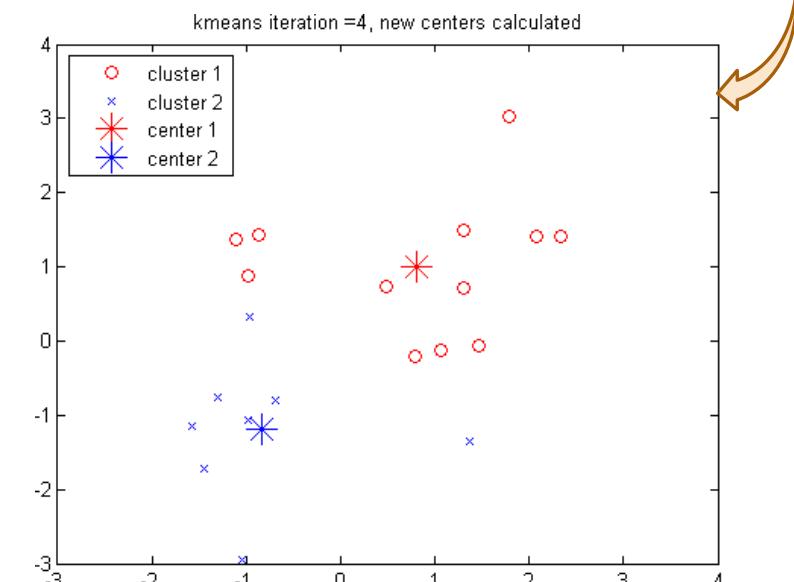
Another random selection of k centroids for the same data points



Assign  
points to  
clusters



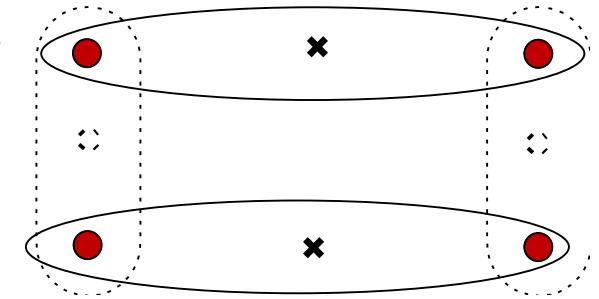
Recompute  
cluster  
centers



- Rerun of the *K-Means* using another random *K* seeds
- This run of *K-Means* generates a poor quality clustering

# Initialization of K-Means: Problem and Solution

- Different initializations may generate rather different clustering results (some could be far from optimal)
- Original proposal (MacQueen'67): Select  $K$  seeds randomly
  - Need to run the algorithm multiple times using different seeds
- There are many methods proposed for better initialization of  $k$  seeds
  - ***K-Means++*** (Arthur & Vassilvitskii'07):
    - The first centroid is selected at random
    - The next centroid selected is the one that is farthest from the currently selected (selection is based on a weighted probability score)
    - The selection continues until  $K$  centroids are obtained

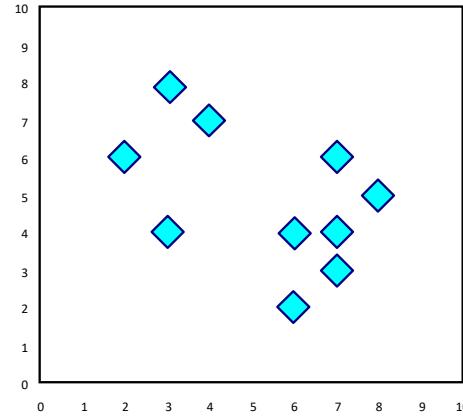


# Handling Outliers: From *K-Means* to *K-Medoids*

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- The *K-Means* algorithm is sensitive to outliers!—since an object with an extremely large value may substantially distort the distribution of the data
- *K-Medoids*: Instead of taking the **mean** value of the object in a cluster as a reference point, **medoids** can be used, which is the **most centrally located** object in a cluster
- The *K-Medoids* clustering algorithm:
  - Select  $K$  points as the initial representative objects (i.e., as initial  $K$  medoids)
  - **Repeat**
    - Assigning each point to the cluster with the closest medoid
    - Randomly select a non-representative object  $o_i$
    - Compute the total cost  $S$  of swapping the medoid  $m$  with  $o_i$
    - If  $S < 0$ , then swap  $m$  with  $o_i$  to form the new set of medoids
  - **Until** convergence criterion is satisfied

# PAM: A Typical $K$ -Medoids Algorithm



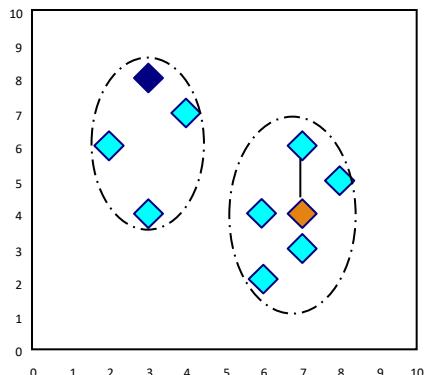
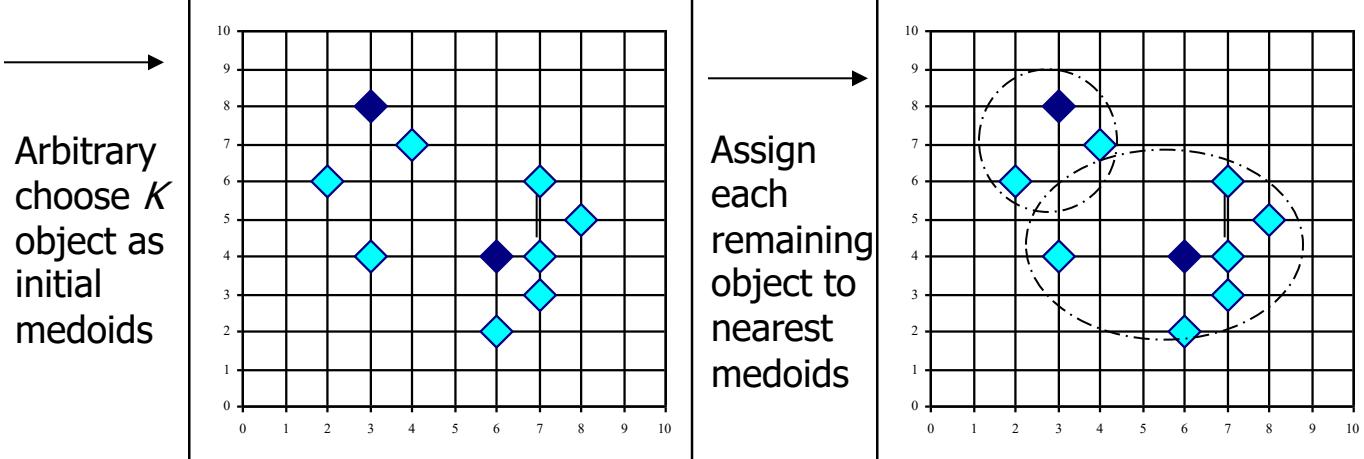
Select initial  $K$  medoids randomly

Repeat

Object re-assignment

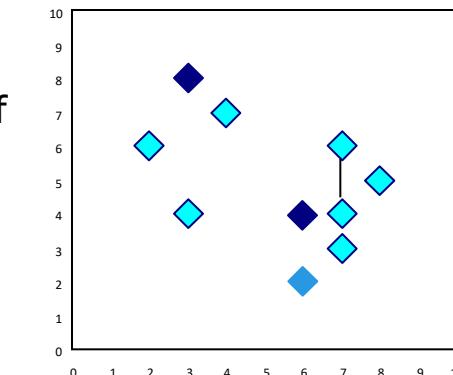
Swap medoid  $m$  with  $o_i$  if it improves the clustering quality

Until convergence criterion is satisfied



Swapping  $O$  and  $O_{\text{random}}$   
If quality is improved

Compute total cost of swapping



# Discussion on *K-Medoids* Clustering

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- *K-Medoids* Clustering: Find *representative* objects (medoids) in clusters
- *PAM* (Partitioning Around Medoids: Kaufmann & Rousseeuw 1987)
  - Starts from an initial set of medoids, and
  - Iteratively replaces one of the medoids by one of the non-medoids if it improves the total sum of the squared errors (SSE) of the resulting clustering
  - *PAM* works effectively for small data sets but does not scale well for large data sets (due to the computational complexity)
  - Computational complexity: PAM:  $O(K(n - K)^2)$  (quite expensive!)
- Efficiency improvements on PAM
  - *CLARA* (Kaufmann & Rousseeuw, 1990):
    - PAM on samples;  $O(Ks^2 + K(n - K))$ , s is the sample size
  - *CLARANS* (Ng & Han, 1994): Randomized re-sampling, ensuring efficiency + quality

# ***K-Medians: Handling Outliers by Computing Medians***

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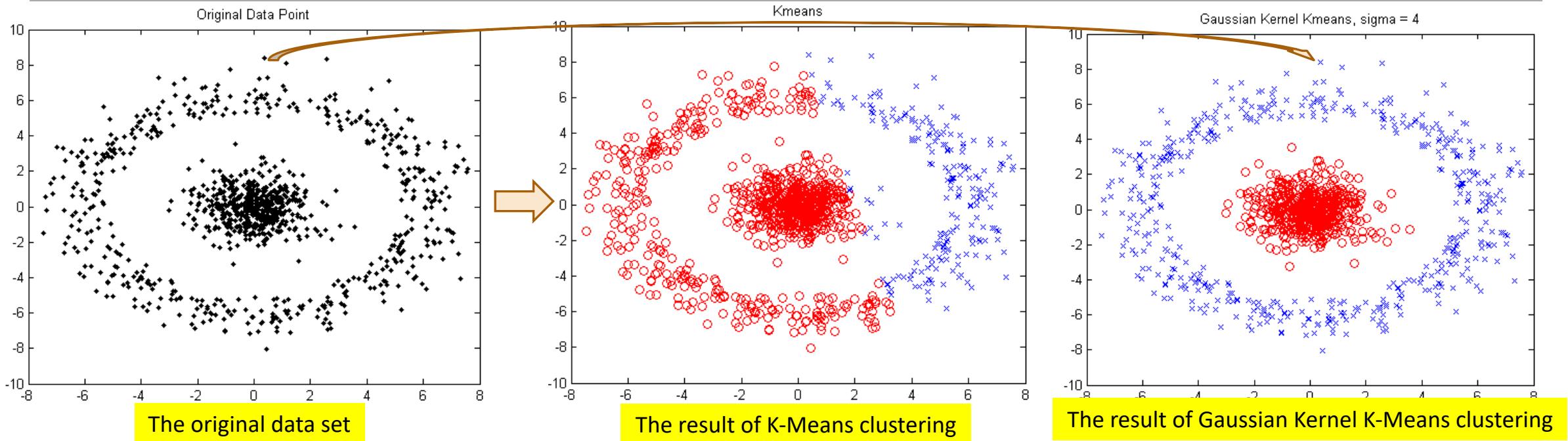
- Medians are less sensitive to outliers than means
  - Think of the median salary vs. mean salary of a large firm when adding a few top executives!
- ***K-Medians***: Instead of taking the **mean** value of the object in a cluster as a reference point, **medians** are used ( $L_1$ -norm as the distance measure)
- The criterion function for the *K-Medians* algorithm:
- The *K-Medians* clustering algorithm:
  - Select  $K$  points as the initial representative objects (i.e., as initial  $K$  *medians*)
  - **Repeat**
    - Assign every point to its nearest median
    - Re-compute the median using the median of each individual feature
  - **Until** convergence criterion is satisfied

# K-Modes: Clustering Categorical Data

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- *K-Means* cannot handle non-numerical (categorical) data
  - Mapping categorical value to 1/0 cannot generate quality clusters
- **K-Modes:** An extension to *K-Means* by replacing means of clusters with ***modes***
  - Mode: The value that appears most often in a **set** of data values
- Dissimilarity measure between object X and the center of a cluster Z
  - $\Phi(x_j, z_j) = 1 - n_j^r/n$ , when  $x_j = z_j$  ; 1 when  $x_j \neq z_j$
  - where  $z_j$  is the categorical value of attribute j in  $Z_l$ ,  $n_l$  is the number of objects in cluster  $l$ , and  $n_j^r$  is the number of objects whose attribute value is r
- This dissimilarity measure (distance function) is **frequency-based**
- Algorithm is still based on iterative *object cluster assignment* and *centroid update*
- A **fuzzy K-Modes** method is proposed to calculate a **fuzzy cluster membership value** for each object to each cluster
- A mixture of categorical and numerical data: Using a **K-Prototype** method

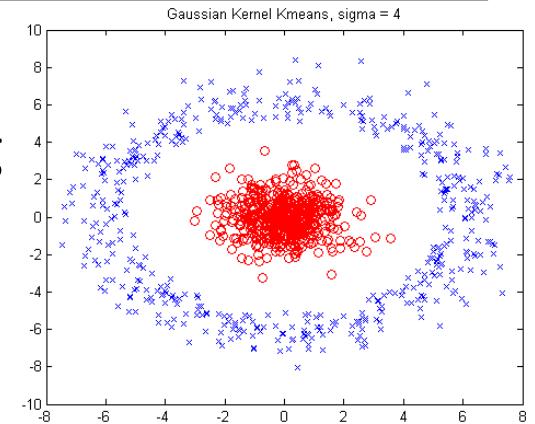
# Example: Kernel K-Means Clustering



- The above data set cannot generate quality clusters by K-Means since it contains non-convex clusters

# ***Kernel K-Means Clustering***

- *Kernel K-Means* can be used to detect non-convex clusters
  - A region is **convex** if it contains all the line segments connecting any pair of its points. Otherwise, it is **concave**
  - *K-Means* can only detect clusters that are linearly separable
- Idea: Project data onto the high-dimensional kernel space, and then perform *K-Means* clustering
  - Map data points in the input space onto a high-dimensional feature space using the kernel function
  - Perform *K-Means* on the mapped feature space
- Computational complexity is higher than K-Means
  - Need to compute and store  $n \times n$  kernel matrix generated from the kernel function on the original data, where  $n$  is the number of points
- *Spectral clustering* can be considered as a variant of Kernel K-Means clustering



# Other Methods for Finding K, the Number of Clusters

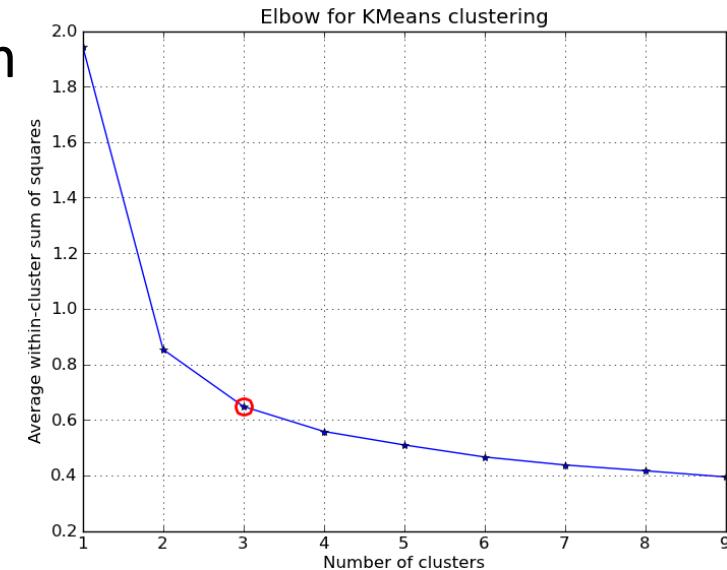
- **Empirical method**

- # of clusters:  $k \approx \sqrt{n/2}$  for a dataset of  $n$  points (e.g.,  $n = 200, k = 10$ )

- **Elbow method:** Use the turning point in the curve of the sum of within cluster variance with respect to the # of clusters

- **Cross validation method**

- Divide a given data set into  $m$  parts
  - Use  $m - 1$  parts to obtain a clustering model
  - Use the remaining part to test the quality of the clustering
  - For example, for each point in the test set, find the closest centroid, and use the sum of squared distance between all points in the test set and the closest centroids to measure how well the model fits the test set
  - For any  $k > 0$ , repeat it  $m$  times, compare the overall quality measure w.r.t. different  $k$ 's, and find # of clusters that fits the data the best



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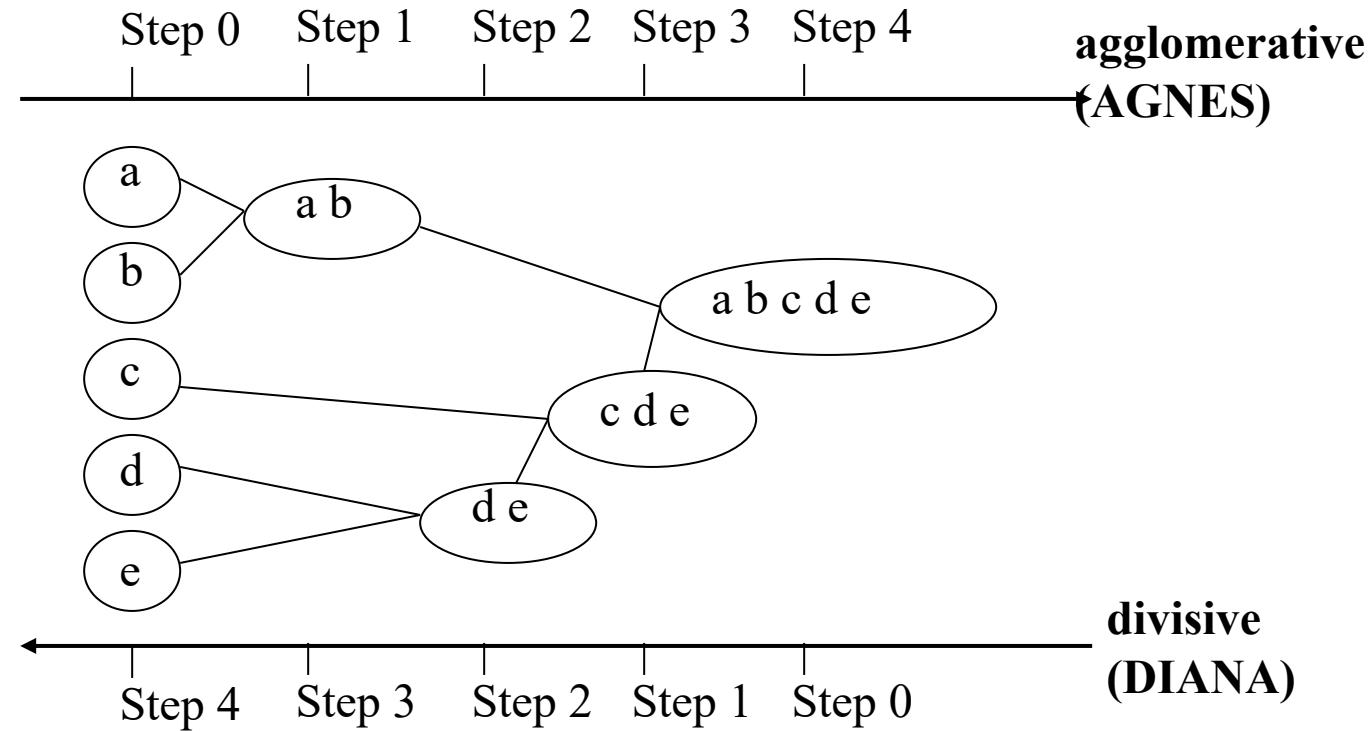
# Hierarchical Clustering Methods

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- Basic Concepts of Hierarchical Algorithms
- Agglomerative Clustering Algorithms
- Divisive Clustering Algorithms
- Extensions to Hierarchical Clustering
- BIRCH: A Micro-Clustering-Based Approach
- CURE: Exploring Well-Scattered Representative Points
- CHAMELEON: Graph Partitioning on the KNN Graph of the Data
- Probabilistic Hierarchical Clustering

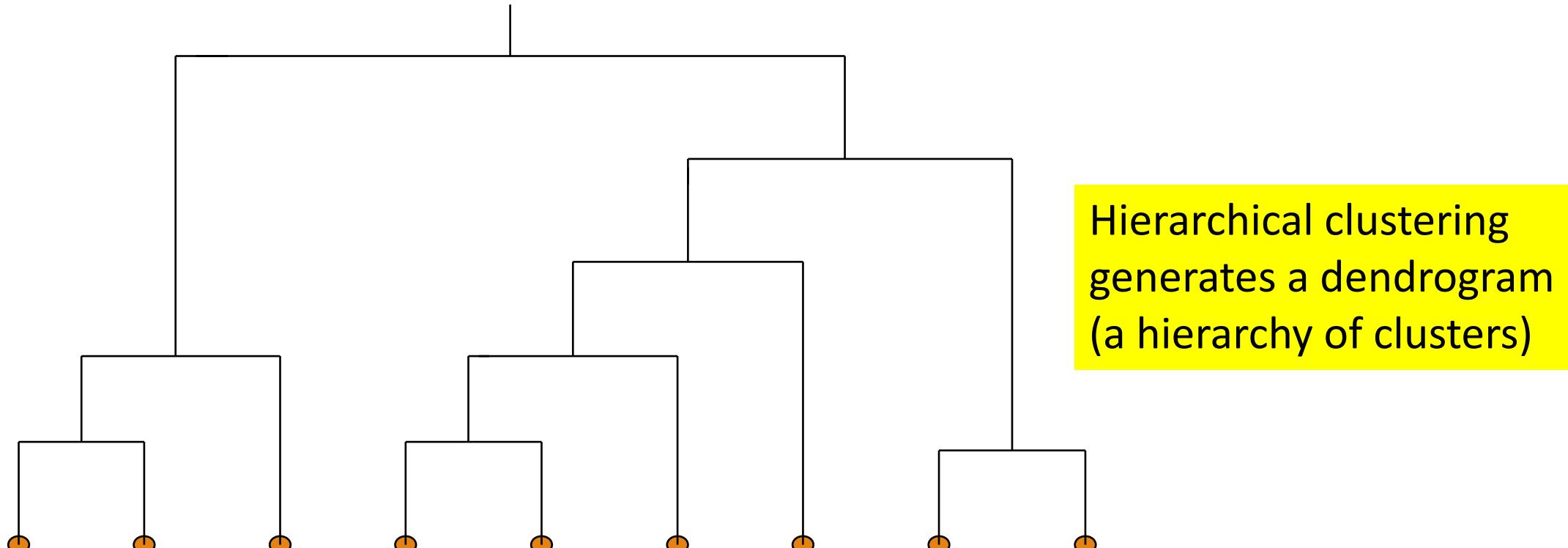
# Hierarchical Clustering: Basic Concepts

- Hierarchical clustering
  - Generate a clustering hierarchy (drawn as a **dendrogram**)
  - Not required to specify  $K$ , the number of clusters
  - More deterministic
  - No iterative refinement



# Dendrogram: Shows How Clusters are Merged

- Dendrogram: Decompose a set of data objects into a tree of clusters by multi-level nested partitioning
- A clustering of the data objects is obtained by cutting the dendrogram at the desired level, then each connected component forms a cluster



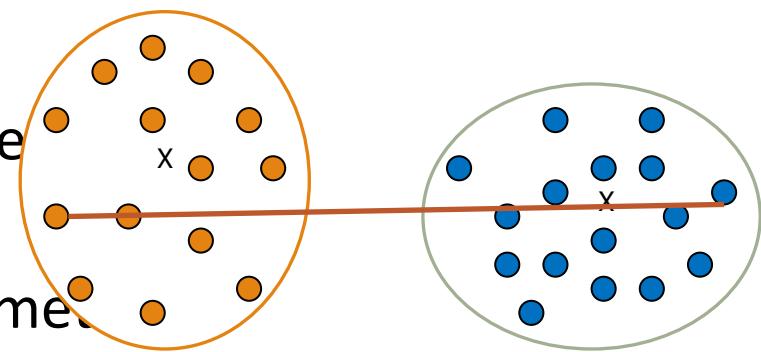
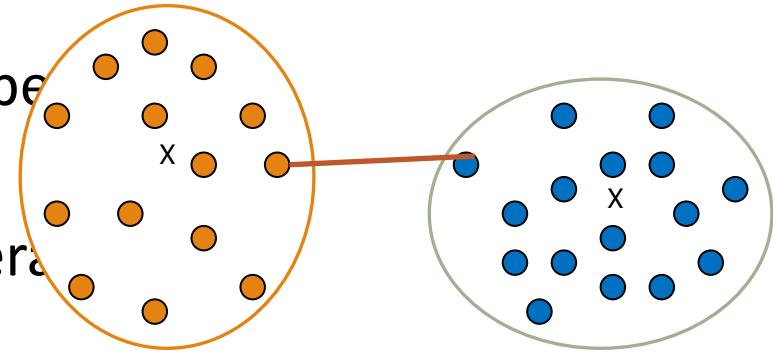
# Hierarchical Clustering: Basic Concepts

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- ❑ Two categories of algorithms:
  - ❑ **Agglomerative:** Start with singleton clusters, continuously merge two clusters at a time to build a **bottom-up** hierarchy of clusters
    - ❑ Single link (nearest neighbor)
    - ❑ Complete link (diameter)
    - ❑ Average link (group average)
    - ❑ Centroid link (centroid similarity)
  - ❑ **Divisive:** Start with a huge macro-cluster, split it continuously into two groups, generating a **top-down** hierarchy of clusters
    - ❑ Splitting criteria

# Agglomerative

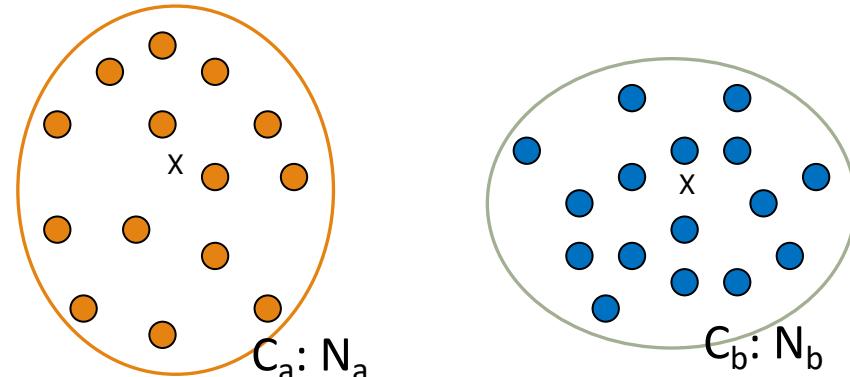
- ❑ Single link (nearest neighbor)
  - ❑ The similarity between two clusters is the similarity between their most similar (nearest neighbor) members
  - ❑ Emphasizing more on close regions, ignoring the overall structure of the cluster
  - ❑ Capable of clustering non-elliptical shaped group of objects
  - ❑ Sensitive to noise and outliers
  
- ❑ Complete link (diameter)
  - ❑ The similarity between two clusters is the similarity between their most dissimilar members
  - ❑ Merge two clusters to form one with the smallest diameter
  - ❑ Nonlocal in behavior, obtaining compact shaped clusters
  - ❑ Sensitive to outliers



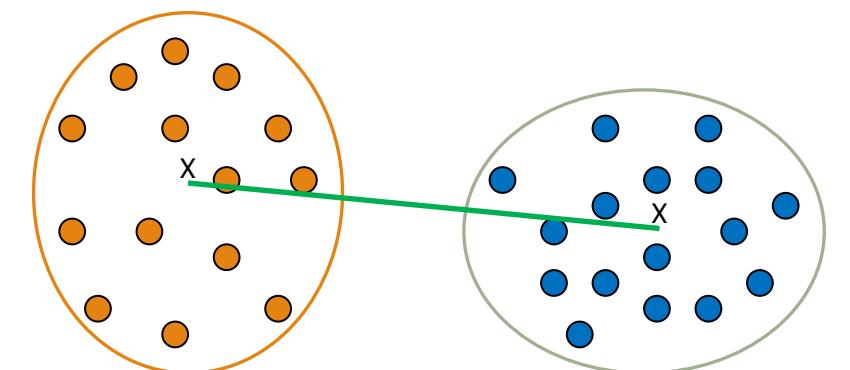
# Agglomerative

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- ❑ Agglomerative clustering with **average link**
  - ❑ **Average link:** The average distance between an element in one cluster and an element in the other (i.e., all pairs in two clusters)
  - ❑ Expensive to compute



- ❑ Agglomerative clustering with **centroid link**
  - ❑ **Centroid link:** The distance between the centroids of two clusters



# More on Algorithm Design for Divisive Clustering

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- Choosing which cluster to split
  - Check the sums of squared errors of the clusters and choose the one with the largest value
- Splitting criterion: Determining how to split
  - For categorical data, Gini-index can be used
- Handling the noise
  - Use a threshold to determine the termination criterion (do not generate clusters that are too small because they contain mainly noises)

# Extensions to Hierarchical Clustering

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- Major weaknesses of hierarchical clustering methods
  - Can never undo what was done previously
  - Do not scale well
  - Time complexity of at least  $O(n^2)$ , where  $n$  is the number of total objects
- Other hierarchical clustering algorithms
  - BIRCH (1996): Use CF-tree and incrementally adjust the quality of sub-clusters
  - CHAMELEON (1999): Use graph partitioning methods on the K-nearest neighbor graph of the data

# BIRCH (Balanced Iterative Reducing and Clustering Using Hierarchies)

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- Zhang, Ramakrishnan & Livny, SIGMOD'96
- Incrementally construct a CF (Clustering Feature) tree, a hierarchical data structure for multiphase clustering
  - Phase 1: scan DB to build an initial in-memory CF tree (a multi-level compression of the data that tries to preserve the inherent clustering structure of the data)
  - Phase 2: use an arbitrary clustering algorithm to cluster the leaf nodes of the CF-tree
- *Scales linearly*: finds a good clustering with a single scan and improves the quality with a few additional scans
- *Weakness*: handles only numeric data, and sensitive to the order of the data record

# Clustering Feature Vector in BIRCH

## ■ Clustering feature:

- Summary of the statistics for a given subcluster: the 0-th, 1st, and 2nd moments of the subcluster from the statistical point of view
- Registers crucial measurements for computing cluster and utilizes storage efficiently

**Clustering Feature (CF):**  $CF = (N, LS, SS)$

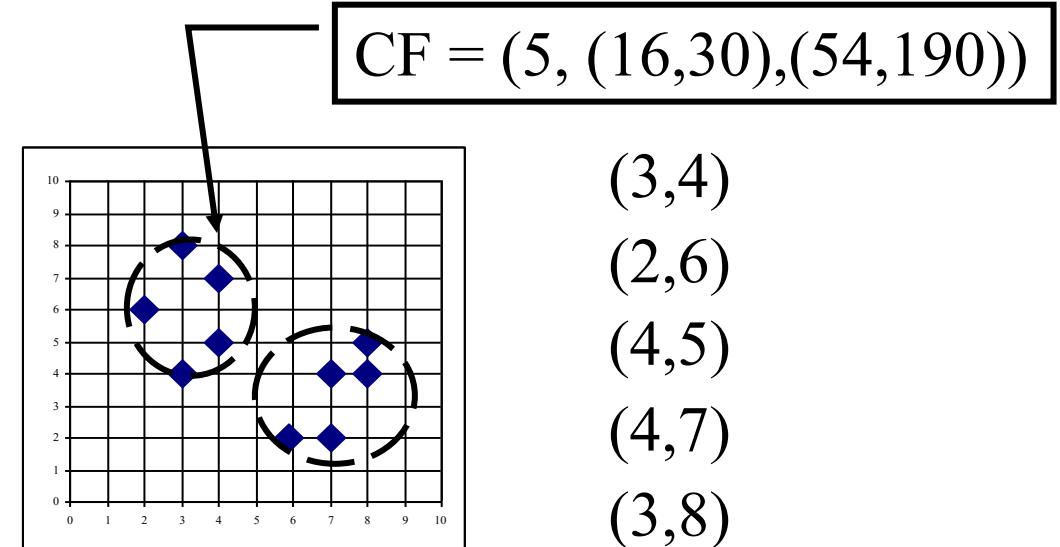
$N$ : Number of data points

$LS$ : linear sum of  $N$  points:

$$\sum_{i=1}^N X_i$$

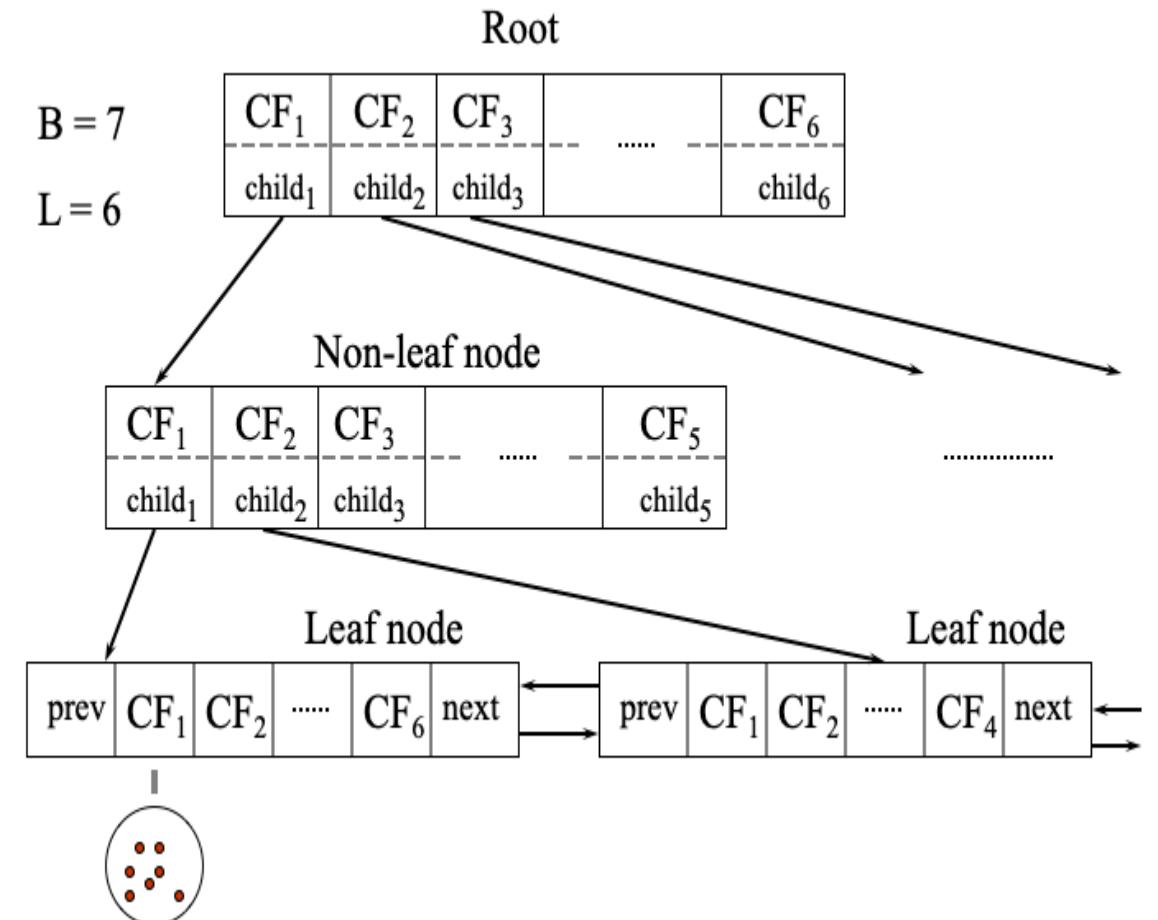
$SS$ : square sum of  $N$  points

$$\sum_{i=1}^N X_i^2$$



# CF-Tree in BIRCH

- ❑ A CF tree is a height-balanced tree that stores the clustering features for a hierarchical clustering
- ❑ A nonleaf node in a tree has descendants or “children”
- ❑ The nonleaf nodes store sums of the CFs of their children
- ❑ A CF tree has two parameters
  - ❑ Branching factor: max # of children
  - ❑ Threshold: max diameter of sub-clusters stored at the leaf nodes



# The Birch Algorithm

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- ❑ Cluster Diameter

$$\sqrt{\frac{2}{n(n-1)} \sum (x_i - x_j)^2}$$

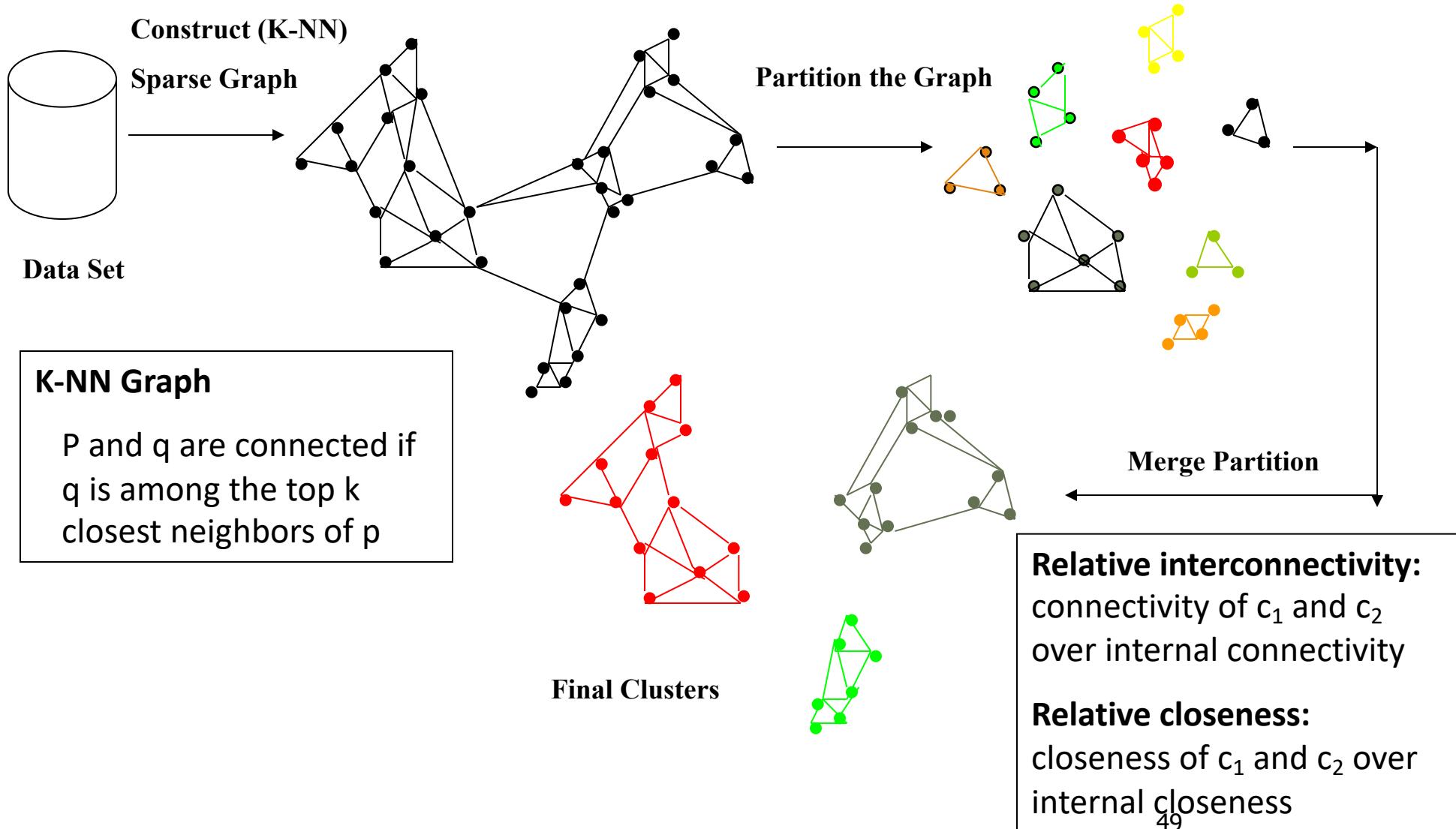
- ❑ For each point in the input
  - ❑ Find closest leaf entry
  - ❑ Add point to leaf entry and update CF
  - ❑ If entry diameter > max\_diameter, then split leaf, and possibly parents
- ❑ Algorithm is O( $n$ )
- ❑ Concerns
  - ❑ Sensitive to insertion order of data points
  - ❑ Since we fix the size of leaf nodes, so clusters may not be so natural
  - ❑ Clusters tend to be spherical given the radius and diameter measures

# **CHAMELEON: Hierarchical Clustering Using Dynamic Modeling (1999)**

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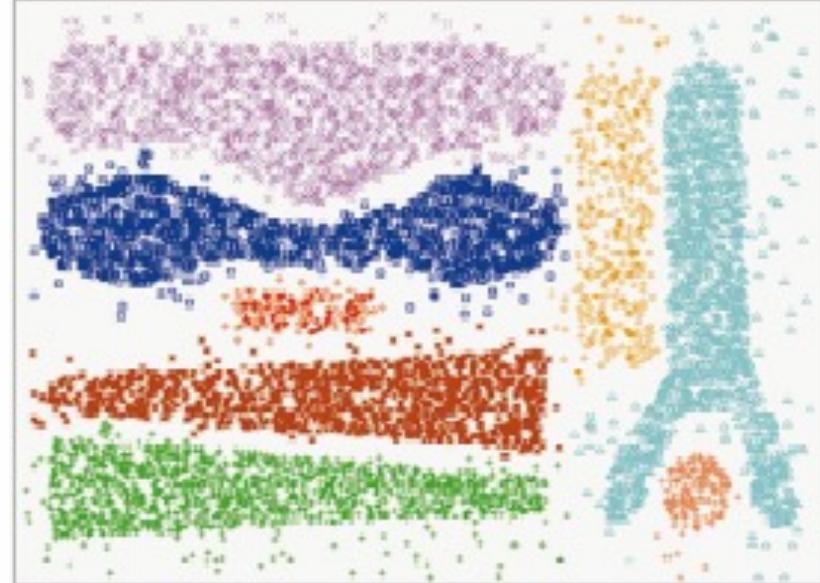
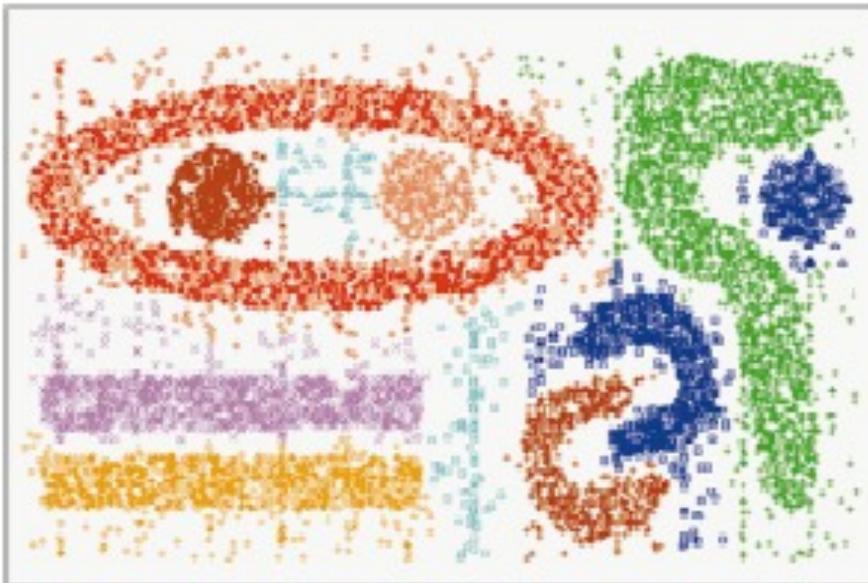
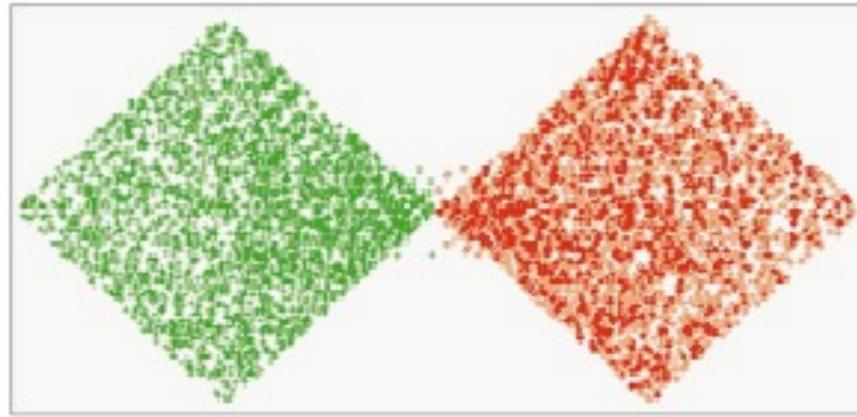
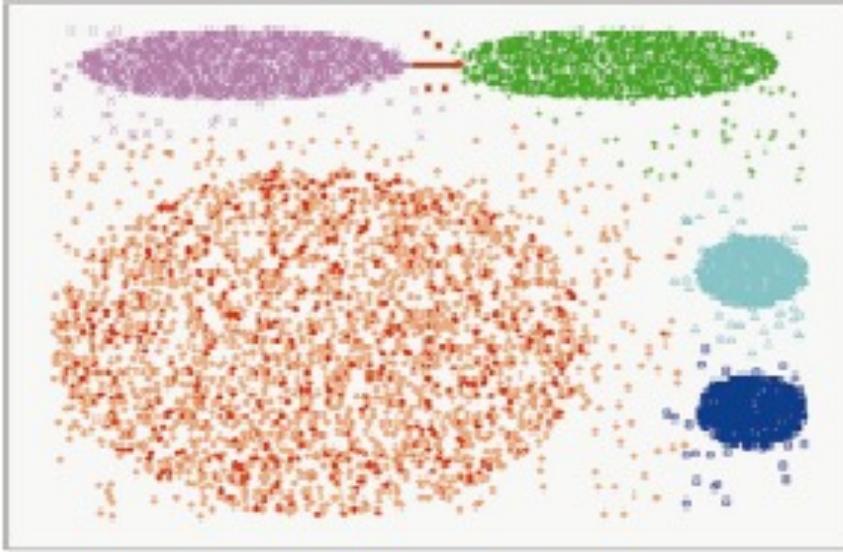
- ❑ CHAMELEON: G. Karypis, E. H. Han, and V. Kumar, 1999
- ❑ Measures the similarity based on a dynamic model
  - ❑ Two clusters are merged only if the *interconnectivity* and *closeness (proximity)* between two clusters are high *relative to* the internal interconnectivity of the clusters and closeness of items within the clusters
- ❑ Graph-based, and a two-phase algorithm
  1. Use a graph-partitioning algorithm: cluster objects into a large number of relatively small sub-clusters
  2. Use an agglomerative hierarchical clustering algorithm: find the genuine clusters by repeatedly combining these sub-clusters

# Overall Framework of CHAMELEON



# CHAMELEON (Clustering Complex Objects)

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# **Chapter 10. Cluster Analysis: Basic Concepts and Methods**

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- Cluster Analysis: An Introduction
- Partitioning Methods
- Hierarchical Methods
- Density- and Grid-Based Methods
- Evaluation of Clustering
- Summary



# Density-Based and Grid-Based Clustering Methods

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- ❑ Density-Based Clustering

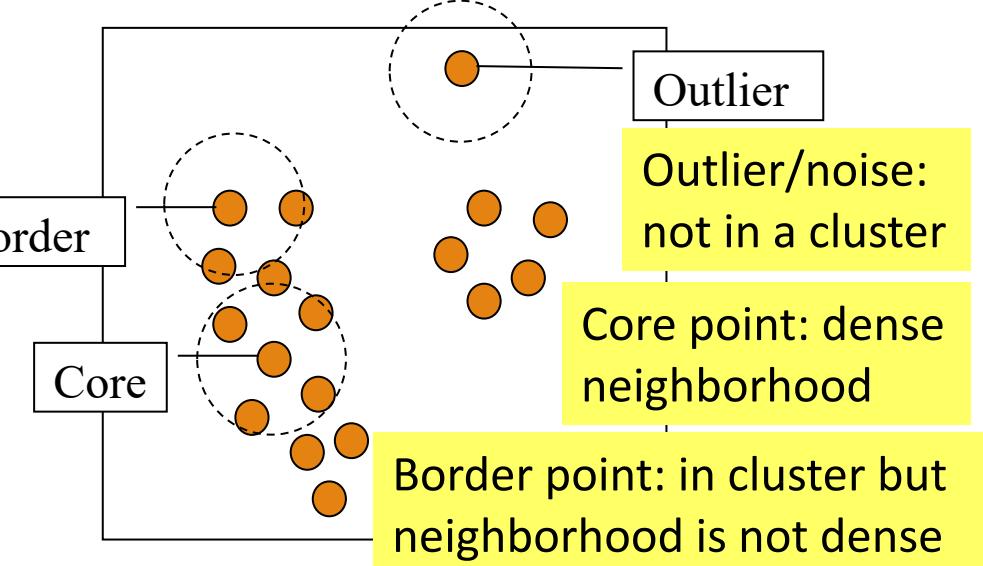
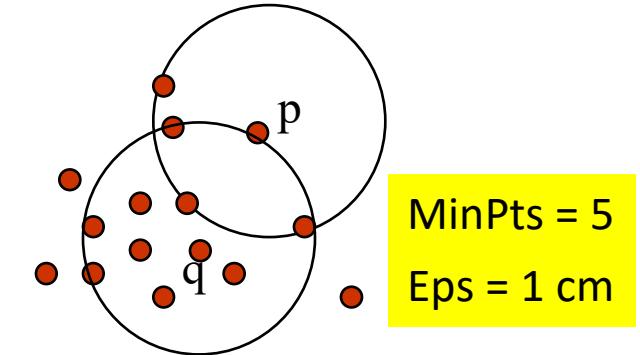
- ❑ Basic Concepts
- ❑ DBSCAN: A Density-Based Clustering Algorithm
- ❑ OPTICS: Ordering Points To Identify Clustering Structure

- ❑ Grid-Based Clustering Methods

- ❑ Basic Concepts
- ❑ STING: A Statistical Information Grid Approach
- ❑ CLIQUE: Grid-Based Subspace Clustering

# DBSCAN: A Density-Based Spatial Clustering Algorithm

- DBSCAN (M. Ester, H.-P. Kriegel, J. Sander, and X. Xu, KDD'96)
  - Discovers clusters of arbitrary shape: Density-Based Spatial Clustering of Applications with Noise
- A *density-based* notion of cluster
  - A *cluster* is defined as a maximal set of density-connected points
- Two parameters:
  - *Eps ( $\varepsilon$ )*: Maximum radius of the neighborhood
  - *MinPts*: Minimum number of points in the  $\text{Eps}$ -neighborhood of a point
- The  $\text{Eps}(\varepsilon)$ -neighborhood of a point  $q$ :
  - $N_{\text{Eps}}(q)$ : { $p$  belongs to  $D$  |  $\text{dist}(p, q) \leq \text{Eps}$ }



# DBSCAN: Density-Reachable and Density-Connected

- Directly density-reachable:

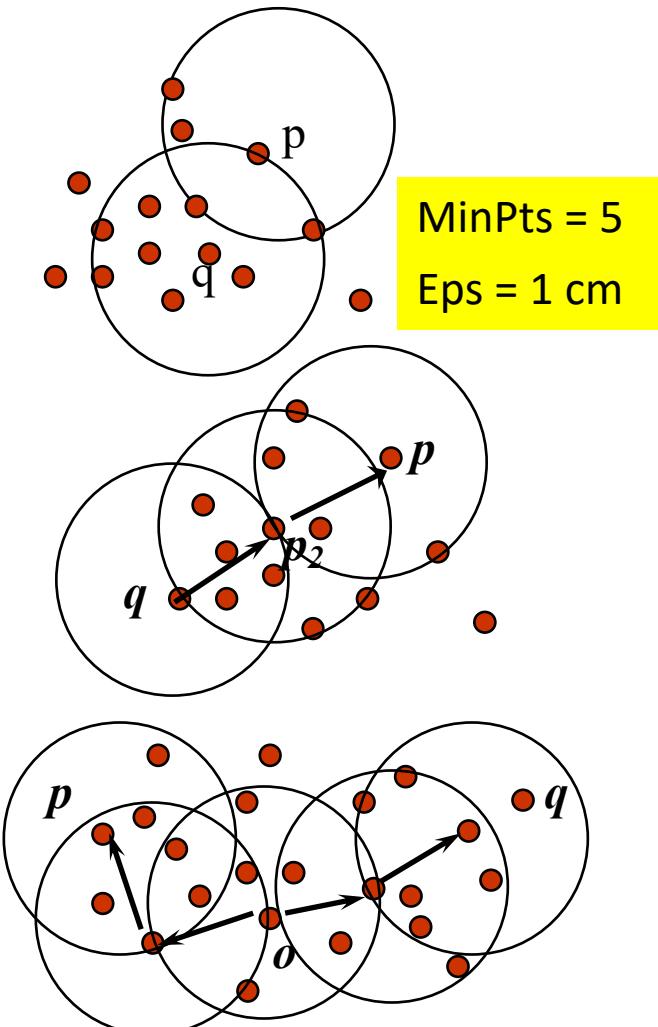
- A point  $p$  is **directly density-reachable** from a point  $q$  w.r.t.  $Eps (\varepsilon)$ ,  $MinPts$  if
  - $p$  belongs to  $N_{Eps}(q)$
  - **core point** condition:  $|N_{Eps}(q)| \geq MinPts$

- Density-reachable:

- A point  $p$  is **density-reachable** from a point  $q$  w.r.t.  $Eps$ ,  $MinPts$  if there is a chain of points  $p_1, \dots, p_n$ ,  $p_1 = q$ ,  $p_n = p$  such that  $p_{i+1}$  is directly density-reachable from  $p_i$

- Density-connected:

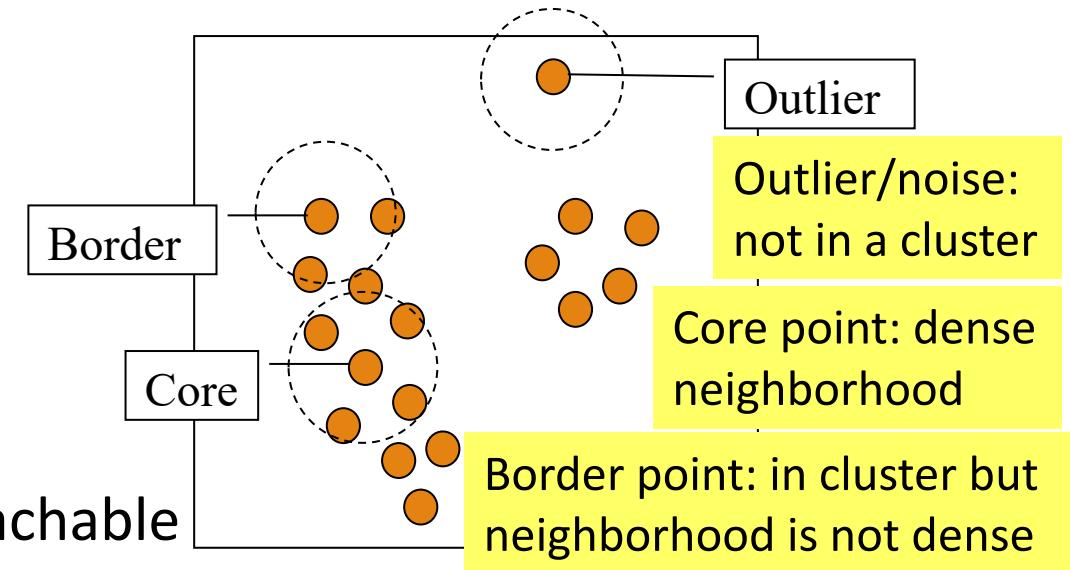
- A point  $p$  is **density-connected** to a point  $q$  w.r.t.  $Eps$ ,  $MinPts$  if there is a point  $o$  such that both  $p$  and  $q$  are density-reachable from  $o$  w.r.t.  $Eps$  and  $MinPts$



# DBSCAN: The Algorithm

## □ Algorithm

- Arbitrarily select a point  $p$
- Retrieve all points density-reachable from  $p$  w.r.t.  $Eps$  and  $MinPts$
- If  $p$  is a core point, a cluster is formed
- If  $p$  is a border point, no points are density-reachable from  $p$ , and DBSCAN visits the next point of the database
- Continue the process until all of the points have been processed



## □ Computational complexity

- If a spatial index is used, the computational complexity of DBSCAN is  $O(n \log n)$ , where  $n$  is the number of database objects
- Otherwise, the complexity is  $O(n^2)$

# DBSCAN Is Sensitive to the Setting of Parameters

Figure 8. DBScan results for DS1 with MinPts at 4 and Eps at (a) 0.5 and (b) 0.4.

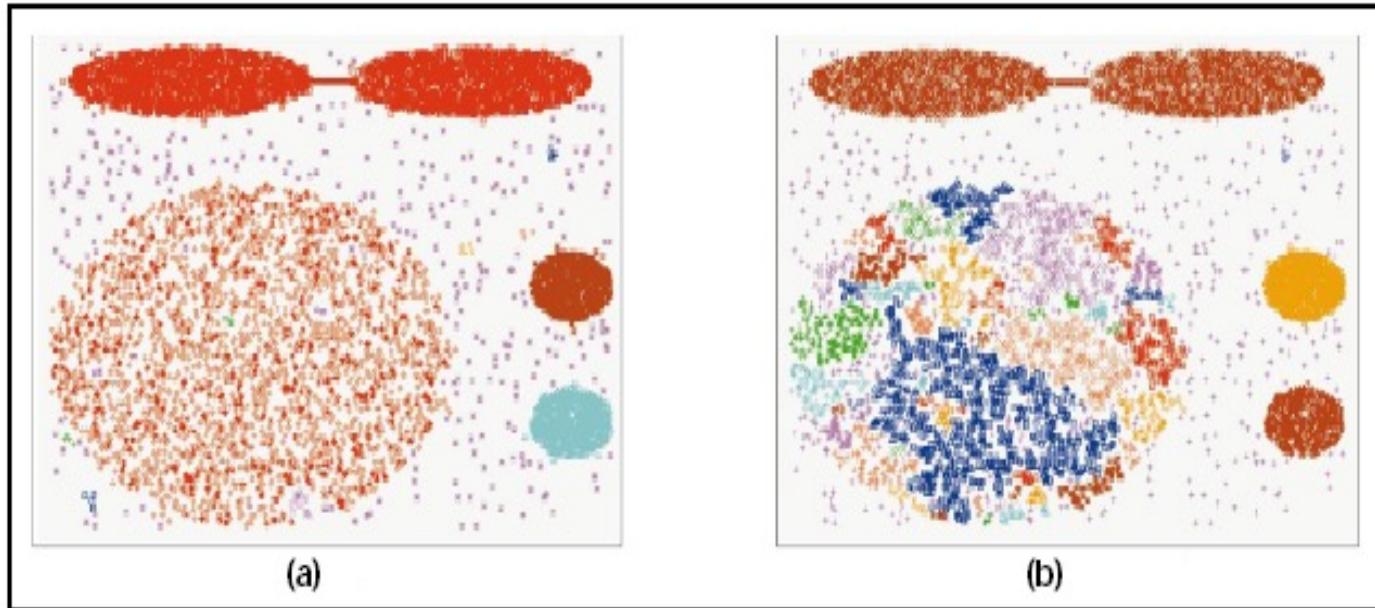
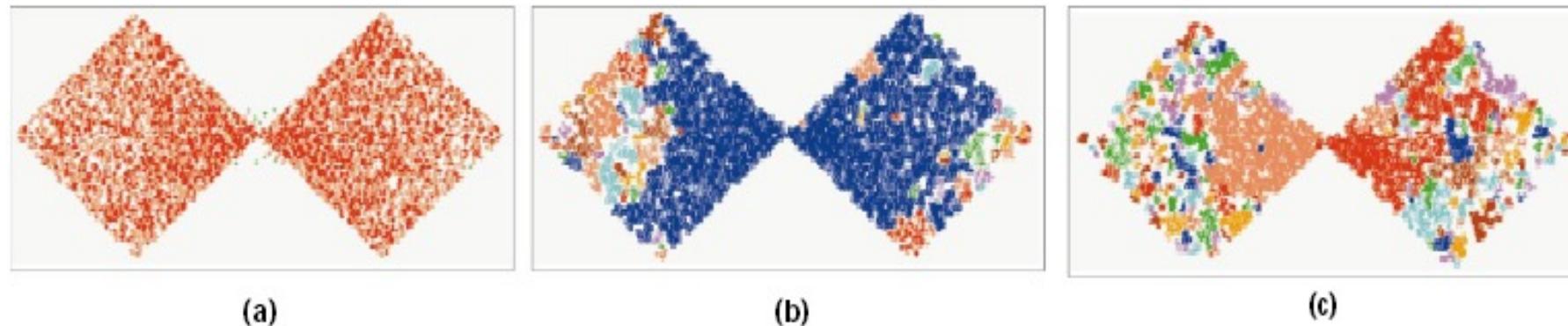


Figure 9. DBScan results for DS2 with MinPts at 4 and Eps at (a) 5.0, (b) 3.5, and (c) 3.0.



Ack. Figures from G. Karypis, E.-H. Han, and V. Kumar, COMPUTER, 32(8), 1999

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# Clustering Validation

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- ❑ Clustering Validation: Basic Concepts
- ❑ Clustering Evaluation: Measuring Clustering Quality
- ❑ External Measures for Clustering Validation
  - ❑ I: Matching-Based Measures
  - ❑ II: Entropy-Based Measures
  - ❑ III: Pairwise Measures
- ❑ Internal Measures for Clustering Validation
- ❑ Relative Measures
- ❑ Cluster Stability
- ❑ Clustering Tendency

# Clustering Validation and Assessment

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- Major issues on clustering validation and assessment
  - **Clustering evaluation**
    - Evaluating the goodness of the clustering
  - **Clustering stability**
    - To understand the sensitivity of the clustering result to various algorithm parameters, e.g., # of clusters
  - **Clustering tendency**
    - Assess the suitability of clustering, i.e., whether the data has any inherent grouping structure

# Measuring Clustering Quality

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- **Clustering Evaluation:** Evaluating the goodness of clustering results
  - No commonly recognized best suitable measure in practice
- **Three categorization of measures:** External, internal, and relative
  - **External:** Supervised, employ criteria not inherent to the dataset
    - Compare a clustering against prior or expert-specified knowledge (i.e., the ground truth) using certain clustering quality measure
  - **Internal:** Unsupervised, criteria derived from data itself
    - Evaluate the goodness of a clustering by considering how well the clusters are separated and how compact the clusters are, e.g., silhouette coefficient
  - **Relative:** Directly compare different clusterings, usually those obtained via different parameter settings for the same algorithm

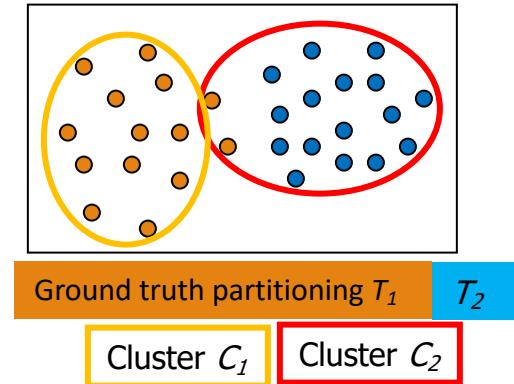
# Measuring Clustering Quality: External Methods

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- Given the **ground truth**  $T$ ,  $Q(C, T)$  is the **quality measure** for a clustering  $C$
- $Q(C, T)$  is good if it satisfies the following **four** essential criteria
  - **Cluster homogeneity**
    - The purer, the better
  - **Cluster completeness**
    - Assign objects belonging to the same category in the ground truth to the same cluster
  - **Rag bag better than alien**
    - Putting a heterogeneous object into a pure cluster should be penalized more than putting it into a *rag bag* (i.e., “miscellaneous” or “other” category)
  - **Small cluster preservation**
    - Splitting a small category into pieces is more harmful than splitting a large category into pieces

# Commonly Used External Measures

- Matching-based measures
  - Purity, maximum matching, F-measure
- Entropy-Based Measures
  - Conditional entropy
  - Normalized mutual information (NMI)
  - Variation of information
- Pairwise measures
  - Four possibilities: True positive (TP), FN, FP, TN
  - Jaccard coefficient, Rand statistic, Fowlkes-Mallow measure
- Correlation measures
  - Discretized Huber static, normalized discretized Huber static

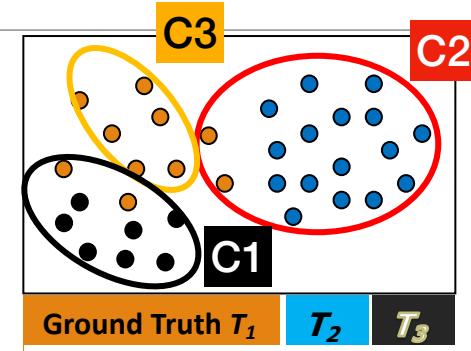


# Matching-Based Measures (I): Purity vs. Maximum Matching

- **Purity:** Quantifies the extent that cluster  $C_i$  contains points only from one (ground truth) partition:  $purity_i = \frac{1}{n_i} \max_{j=1}^k \{n_{ij}\}$
- Total purity of clustering  $C$ :

$$purity = \sum_{i=1}^r \frac{n_i}{n} purity_i = \frac{1}{n} \sum_{i=1}^r \max_{j=1}^k \{n_{ij}\}$$

- Perfect clustering if purity = 1 and  $r = k$  (the number of clusters obtained is the same as that in the ground truth)
- Ex. 1 (green or orange):  $purity_1 = 30/50$ ;  $purity_2 = 20/25$ ;  $purity_3 = 25/25$ ;  $purity = (30 + 20 + 25)/100 = 0.75$
- Two clusters may share the same majority partition
- **Maximum matching:** Only one cluster can match one partition
- Match: Pairwise matching, weight  $w(e_{ij}) = n_{ij}$   $w(M) = \sum_{e \in M} w(e)$
- Maximum weight matching:  $match = \arg \max_M \left\{ \frac{w(M)}{n} \right\}$
- Ex2. (green)  $match = purity = 0.75$ ; (orange)  $match = 0.65 > 0.6$



C\T	T <sub>1</sub>	T <sub>2</sub>	T <sub>3</sub>	Sum
C <sub>1</sub>	0	20	30	50
C <sub>2</sub>	0	20	5	25
C <sub>3</sub>	25	0	0	25
m <sub>j</sub>	25	40	35	100

C\T	T <sub>1</sub>	T <sub>2</sub>	T <sub>3</sub>	Sum
C <sub>1</sub>	0	<u>30</u>	<u>20</u>	50
C <sub>2</sub>	0	20	5	25
C <sub>3</sub>	25	0	0	25
m <sub>j</sub>	25	50	25	100

# Matching-Based Measures (II): F-Measure

- **Precision:** The fraction of points in  $C_i$  from the majority partition  $T_{j_i}$  (i.e., the same as purity), where  $j_i$  is the partition that contains the maximum # of points from  $C_i$

- Ex. For the green table

$$prec_i = \frac{1}{n_i} \max_{j=1}^k \{n_{ij}\} = \frac{n_{ij_i}}{n_i}$$

$prec_1 = 30/50; prec_2 = 20/25; prec_3 = 25/25$

- **Recall:** The fraction of point in partition  $T_{j_i}$  shared in common with cluster  $C_i$ , where  $m_{j_i} = |T_{j_i}|$

- Ex. For the green table

$$recall_i = \frac{n_{ij_i}}{|T_{j_i}|} = \frac{n_{ij_i}}{m_{j_i}}$$

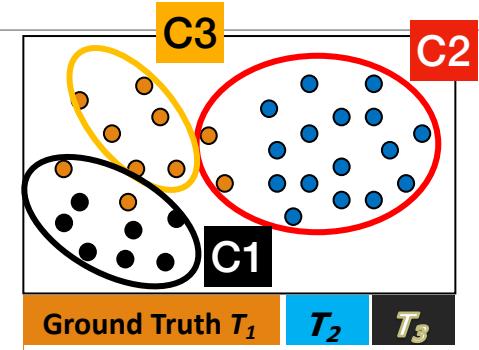
$recall_1 = 30/35; recall_2 = 20/40; recall_3 = 25/25$

- **F-measure** for  $C_i$ : The harmonic means of  $prec_i$  and  $recall_i$ :

- F-measure for clustering  $C$ : average of all clusters:

- Ex. For the green table

$$F_1 = 60/85; F_2 = 40/65; F_3 = 1; F = 0.774$$



$C \setminus T$	$T_1$	$T_2$	$T_3$	Sum
$C_1$	0	20	30	50
$C_2$	0	20	5	25
$C_3$	25	0	0	25
$m_j$	25	40	35	100

Harmonic Mean = 
$$\frac{n}{\frac{1}{x_1} + \frac{1}{x_2} + \dots + \frac{1}{x_n}}$$

# Entropy-Based Measures (I): Conditional Entropy

- **Entropy of clustering  $C$ :**  $H(C) = - \sum_{i=1}^r p_{C_i} \log p_{C_i}$        $p_{C_i} = \frac{n_i}{n}$  (i.e., the probability of cluster  $C_i$ )

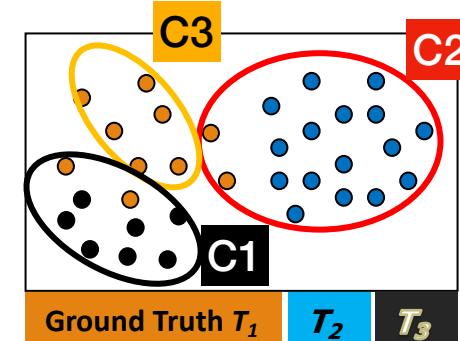
- **Entropy of partitioning  $T$ :**  $H(T) = - \sum_{j=1}^k p_{T_j} \log p_{T_j}$

- **Entropy of  $T$  with respect to cluster  $C_i$ :**  $H(T|C_i) = - \sum_{j=1}^k \left( \frac{n_{ij}}{n_i} \right) \log \left( \frac{n_{ij}}{n_i} \right)$

- **Conditional entropy of  $T$  with respect to clustering  $C$ :**  $H(T|C) = - \sum_{i=1}^r \left( \frac{n_i}{n} \right) H(T|C_i) = - \sum_{i=1}^r \sum_{j=1}^k p_{ij} \log \left( \frac{p_{ij}}{p_{C_i}} \right)$

- The more a cluster's members are split into different partitions, the higher the conditional entropy
- For a perfect clustering, the conditional entropy value is 0, where the worst possible conditional entropy value is  $\log k$

$$\begin{aligned} H(T|C) &= - \sum_{i=1}^r \sum_{j=1}^k p_{ij} (\log p_{ij} - \log p_{C_i}) = - \sum_{i=1}^r \sum_{j=1}^k p_{ij} \log p_{ij} + \sum_{i=1}^r (\log p_{C_i} \sum_{j=1}^k p_{ij}) \\ &= - \sum_{i=1}^r \sum_{j=1}^k p_{ij} \log p_{ij} + \sum_{i=1}^r (p_{C_i} \log p_{C_i}) = H(C, T) - H(C) \end{aligned}$$



# Entropy-Based Measures (II): Normalized Mutual Information (NMI)

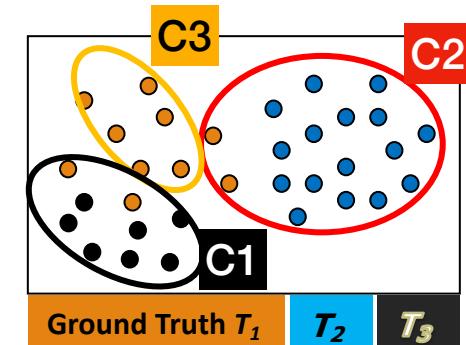
## □ Mutual information:

- Quantifies the amount of shared info between clustering  $C$  and partitioning  $T$  
$$I(C, T) = \sum_{i=1}^r \sum_{j=1}^k p_{ij} \log\left(\frac{p_{ij}}{p_{Ci} \cdot p_{Tj}}\right)$$
- Measures the dependency between the observed joint probability  $p_{ij}$  of  $C$  and  $T$ , and the expected joint probability  $p_{Ci} \cdot p_{Tj}$  under the independence assumption
- When  $C$  and  $T$  are independent,  $p_{ij} = p_{Ci} \cdot p_{Tj}$ ,  $I(C, T) = 0$ . However, there is no upper bound on the mutual information

## □ Normalized mutual information (NMI)

$$NMI(C, T) = \sqrt{\frac{I(C, T)}{H(C)} \cdot \frac{I(C, T)}{H(T)}} = \frac{I(C, T)}{\sqrt{H(C) \cdot H(T)}}$$

- Value range of NMI:  $[0, 1]$ . Value close to 1 indicates a good clustering



# Pairwise Measures: Four Possibilities for Truth Assignment

- **Four possibilities** based on the agreement between cluster label and partition label
- **TP:** true positive—Two points  $\mathbf{x}_i$  and  $\mathbf{x}_j$  belong to the same partition  $T$ , and they also in the same cluster  $C$

$$TP = |\{(\mathbf{x}_i, \mathbf{x}_j) : y_i = y_j \text{ and } \hat{y}_i = \hat{y}_j\}|$$

where  $y_i$ : the true partition label , and  $\hat{y}_i$  : the cluster label for point  $\mathbf{x}_i$

- **FN:** false negative:  $FN = |\{(\mathbf{x}_i, \mathbf{x}_j) : y_i = y_j \text{ and } \hat{y}_i \neq \hat{y}_j\}|$

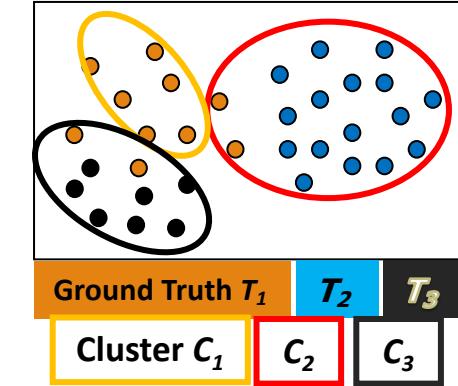
- **FP: false positive**  $FP = |\{(\mathbf{x}_i, \mathbf{x}_j) : y_i \neq y_j \text{ and } \hat{y}_i = \hat{y}_j\}|$

- **TN:** true negative  $TN = |\{(\mathbf{x}_i, \mathbf{x}_j) : y_i \neq y_j \text{ and } \hat{y}_i \neq \hat{y}_j\}|$

- Calculate the four measures:

$$TP = \sum_{i=1}^r \sum_{j=1}^k \binom{n_{ij}}{2} = \frac{1}{2} \left( \left( \sum_{i=1}^r \sum_{j=1}^k n_{ij}^2 \right) - n \right) \quad FN = \sum_{j=1}^k \binom{m_j}{2} - TP$$

$$FP = \sum_{i=1}^r \binom{n_i}{2} - TP \quad TN = N - (TP + FN + FP) = \frac{1}{2} \left( n^2 - \sum_{i=1}^r n_i^2 - \sum_{j=1}^k m_j^2 + \sum_{i=1}^r \sum_{j=1}^k n_{ij}^2 \right)$$



$N = \binom{n}{2}$  Total # of pairs of points

# Pairwise Measures: Jaccard Coefficient and Rand Statistic

- ❑ **Jaccard coefficient:** Fraction of true positive point pairs, but after ignoring the true negatives (thus asymmetric)

- ❑  $Jaccard = TP / (TP + FN + FP)$  [i.e., denominator ignores  $TN$ ]

- ❑ Perfect clustering:  $Jaccard = 1$

- ❑ **Rand Statistic:**

- ❑  $Rand = (TP + TN) / N$

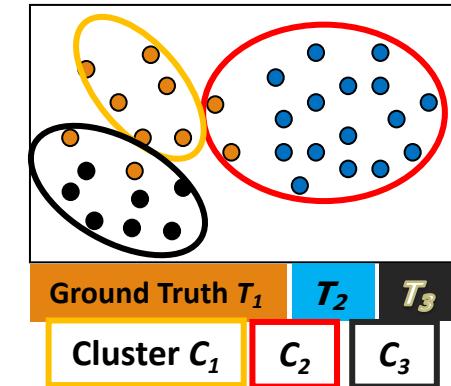
- ❑ Symmetric; perfect clustering:  $Rand = 1$

- ❑ **Fowlkes-Mallow Measure:**

- ❑ Geometric mean of precision and recall

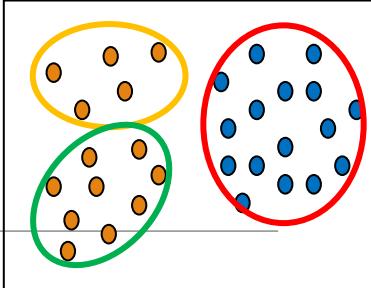
$$FM = \sqrt{prec \times recall} = \frac{TP}{\sqrt{(TP + FN)(TP + FP)}}$$

- ❑ Using the above formulas, one can calculate all the measures for the green table (leave as an exercise)



$C \setminus T$	$T_1$	$T_2$	$T_3$	Sum
$C_1$	0	20	30	50
$C_2$	0	20	5	25
$C_3$	25	0	0	25
$m_j$	25	40	35	100

# Relative Measure

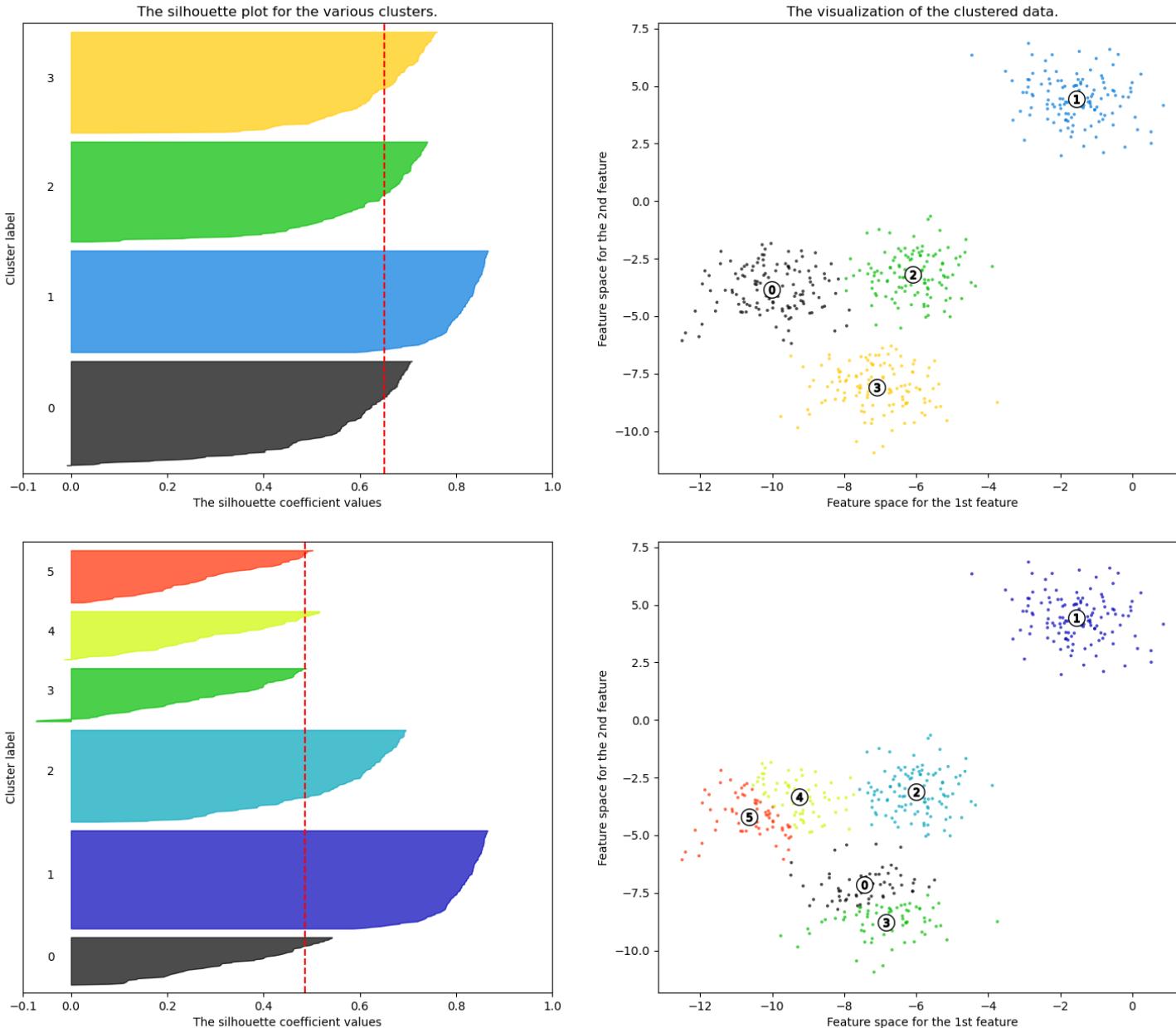


- ❑ Relative measure: Directly compare different clusterings, usually those obtained via different parameter settings for the same algorithm
- ❑ **Silhouette coefficient as an internal measure:** Check cluster cohesion and separation
  - ❑ For each point  $\mathbf{x}_i$ , its silhouette coefficient  $s_i$  is: 
$$s_i = \frac{\mu_{out}^{\min}(\mathbf{x}_i) - \mu_{in}(\mathbf{x}_i)}{\max\{\mu_{out}^{\min}(\mathbf{x}_i), \mu_{in}(\mathbf{x}_i)\}}$$
 where  $\mu_{in}(\mathbf{x}_i)$  is the mean distance from  $\mathbf{x}_i$  to points in its own cluster  
 $\mu_{out}^{\min}(\mathbf{x}_i)$  is the mean distance from  $\mathbf{x}_i$  to points in its closest cluster
  - ❑ Silhouette coefficient ( $SC$ ) is the mean values of  $s_i$  across all the points: 
$$SC = \frac{1}{n} \sum_{i=1}^n s_i$$
  - ❑  $SC$  close to +1 implies good clustering
    - ❑ Points are close to their own clusters but far from other clusters
- ❑ **Silhouette coefficient as a relative measure:** Estimate the # of clusters in the data

$$SC_i = \frac{1}{n_i} \sum_{x_j \in C_i} s_j$$

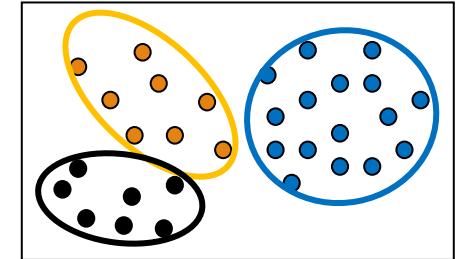
Pick the  $k$  value that yields the best clustering, i.e., yielding high values for  $SC$  and  $SC_i$  ( $1 \leq i \leq k$ )

### Silhouette analysis for KMeans clustering on sample data with n\_clusters = 4



# Cluster Stability

- Clusterings obtained from several datasets sampled from the same underlying distribution as  $\mathcal{D}$  should be similar or “stable”
- Typical approach:
  - Find good parameter values for a given clustering algorithm
- Example: Find a good value of  $k$ , the correct number of clusters
- A **bootstrapping approach** to find the best value of  $k$  (judged on stability)
  - Generate  $t$  samples of size  $n$  by sampling from  $\mathcal{D}$  with replacement
  - For each sample  $\mathcal{D}_i$ , run the same clustering algorithm with  $k$  values from 2 to  $k_{max}$
  - Compare the distance between all pairs of clusterings  $C_k(\mathcal{D}_i)$  and  $C_k(\mathcal{D}_j)$  via some distance function
    - Compute the expected pairwise distance for each value of  $k$
  - The value  $k^*$  that exhibits the least deviation between the clusterings obtained from the resampled datasets is the best choice for  $k$  since it exhibits the most stability



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# References: (I) Cluster Analysis: An Introduction

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