

6. Dictionaries and Sets

Objectives

In this chapter, you'll:

- Use dictionaries to represent unordered collections of key–value pairs.
- Use sets to represent unordered collections of unique values.
- Create, initialize and refer to elements of dictionaries and sets.
- Iterate through a dictionary's keys, values and key–value pairs.
- Add, remove and update a dictionary's key–value pairs.

Objectives (cont.)

- Use dictionary and set comparison operators.
- Combine sets with set operators and methods.
- Use operators `in` and `not in` to determine if a dictionary contains a key or a set contains a value.
- Use the mutable set operations to modify a set's contents.
- Use comprehensions to create dictionaries and sets quickly and conveniently.
- Learn how to build dynamic visualizations and implement more of your own in the exercises.
- Enhance your understanding of mutability and immutability.

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6.1 Introduction

- A **dictionary** is an *unordered* collection which stores **key–value pairs** that map immutable keys to values, just as a conventional dictionary maps words to definitions.
- A **set** is an unordered collection of unique immutable elements.

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6.2.1 Creating a Dictionary

- Create a dictionary by enclosing in curly braces, `{}`, a comma-separated list of key–value pairs, each of the form *key: value*.
- Create an empty dictionary with `{}`.

In [1]:

```
country_codes = {'Finland': 'fi', 'South Africa': 'za',  
                 'Nepal': 'np'}
```

In [2]:

```
country_codes
```

Out[2]:

```
{'Finland': 'fi', 'South Africa': 'za', 'Nepal': 'np'}
```

- Dictionaries are *unordered* collections.
- Do *not* write code that depends on the order of the key–value pairs.

Determining if a Dictionary Is Empty

In [3]:

```
len(country_codes)
```

Out[3]:

```
3
```

- Can use a dictionary as a condition to determine if it's empty—non-empty is `True` and empty is `False`

In [4]:

```
if country_codes:  
    print('country_codes is not empty')  
else:  
    print('country_codes is empty')
```

```
country_codes is not empty
```

In [5]:

```
country_codes.clear()
```

In [6]:

```
if country_codes:
    print('country_codes is not empty')
else:
    print('country_codes is empty')
```

country_codes is empty

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6.2.2 Iterating through a Dictionary

In [1]:

```
days_per_month = {'January': 31, 'February': 28, 'March': 31}
```

In [2]:

```
days_per_month
```

Out[2]:

```
{'January': 31, 'February': 28, 'March': 31}
```

- Dictionary method **items** returns each key–value pair as a tuple:

In [3]:

```
for month, days in days_per_month.items():  
    print(f'{month} has {days} days')
```

```
January has 31 days  
February has 28 days  
March has 31 days
```

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6.2.3 Basic Dictionary Operations

- Intentionally provided the incorrect value 100 for the key 'x' :

In [1]:

```
roman_numerals = {'I': 1, 'II': 2, 'III': 3, 'V': 5, 'X': 100}
```

In [2]:

```
roman_numerals
```

Out[2]:

```
{'I': 1, 'II': 2, 'III': 3, 'V': 5, 'X': 100}
```

Accessing the Value Associated with a Key

In [3]:

```
roman_numerals['V']
```

Out[3]:

```
5
```

Updating the Value of an Existing Key–Value Pair

In [4]:

```
roman_numerals['X'] = 10
```

In [5]:

```
roman_numerals
```

Out[5]:

```
{'I': 1, 'II': 2, 'III': 3, 'V': 5, 'X': 10}
```

Adding a New Key–Value Pair

In [6]:

```
roman_numerals['L'] = 50
```

In [7]:

```
roman_numerals
```

Out[7]:

```
{'I': 1, 'II': 2, 'III': 3, 'V': 5, 'X': 10, 'L': 50}
```

- String keys are case sensitive.
- Assigning to a nonexistent key inserts a new key-value pair.

Removing a Key-Value Pair

In [8]:

```
del roman_numerals['III']
```

In [9]:

```
roman_numerals
```

Out[9]:

```
{'I': 1, 'II': 2, 'V': 5, 'X': 10, 'L': 50}
```

- Method **pop** returns the value for the removed key.

In [10]:

```
roman_numerals.pop('X')
```

Out[10]:

```
10
```

In [11]:

```
roman_numerals
```

Out[11]:

```
{'I': 1, 'II': 2, 'V': 5, 'L': 50}
```

Attempting to Access a Nonexistent Key

In [12]:

```
roman_numerals['III']
```

```
-----  
----  
KeyError                                Traceback (most recent call 1  
ast)  
<ipython-input-12-ccd50c7f0c8b> in <module>  
----> 1 roman_numerals['III']
```

KeyError: 'III'

- Method **get** returns its argument's corresponding value or `None` if the key is not found.
- IPython does not display anything for `None`.
- `get` with a second argument returns the second argument if the key is not found.

In [13]:

```
roman_numerals.get('III')
```

In [14]:

```
roman_numerals.get('III', 'III not in dictionary')
```

Out[14]:

'III not in dictionary'

In [15]:

```
roman_numerals.get('V')
```

Out[15]:

5

Testing Whether a Dictionary Contains a Specified Key

In [16]:

```
'V' in roman_numerals
```

Out[16]:

True

In [17]:

```
'III' in roman_numerals
```

Out[17]:

False

In [18]:

```
'III' not in roman_numerals
```

Out[18]:

True

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6.2.4 Dictionary Methods `keys` and `values`

In [1]:

```
months = {'January': 1, 'February': 2, 'March': 3}
```

In [2]:

```
for month_name in months.keys():  
    print(month_name, end=' ')
```

January February March

In [3]:

```
for month_number in months.values():  
    print(month_number, end=' ')
```

1 2 3

Dictionary Views

- Methods `items`, `keys` and `values` each return a **view** of a dictionary's data.
- When you iterate over a **view**, it “sees” the dictionary's **current contents**—it does **not** have its own copy of the data.

In [4]:

```
months_view = months.keys()
```

In [5]:

```
for key in months_view:  
    print(key, end=' ')
```

January February March

In [6]:

```
months['December'] = 12
```

In [7]:

```
months
```

Out[7]:

```
{'January': 1, 'February': 2, 'March': 3, 'December': 12}
```

In [8]:

```
for key in months_view:  
    print(key, end='  ')
```

January February March December

Converting Dictionary Keys, Values and Key-Value Pairs to Lists

In [9]:

```
list(months.keys())
```

Out[9]:

```
['January', 'February', 'March', 'December']
```

In [10]:

```
list(months.values())
```

Out[10]:

```
[1, 2, 3, 12]
```

In [11]:

```
list(months.items())
```

Out[11]:

```
[('January', 1), ('February', 2), ('March', 3), ('December', 12)]
```

Processing Keys in Sorted Order

In [12]:

```
for month_name in sorted(months.keys()):  
    print(month_name, end='  ')
```

December February January March

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6.2.5 Dictionary Comparisons

- `==` is `True` if both dictionaries have the same key-value pairs, ***regardless of the order in which those key-value pairs were added to each dictionary.***

In [1]:

```
country_capitals1 = {'Belgium': 'Brussels',  
                    'Haiti': 'Port-au-Prince'}
```

In [2]:

```
country_capitals2 = {'Nepal': 'Kathmandu',  
                    'Uruguay': 'Montevideo'}
```

In [3]:

```
country_capitals3 = {'Haiti': 'Port-au-Prince',  
                    'Belgium': 'Brussels'}
```

In [4]:

```
country_capitals1 == country_capitals2
```

Out[4]:

False

In [5]:

```
country_capitals1 == country_capitals3
```

Out[5]:

True

In [6]:

```
country_capitals1 != country_capitals2
```

Out[6]:

True

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6.2.6 Example: Dictionary of Student Grades

- Script with a dictionary that represents an instructor's grade book.
- Maps each student's name (a string) to a list of integers containing that student's grades on three exams.

```
# fig06_01.py
"""Using a dictionary to represent an instructor's grade book."""
grade_book = {
    'Susan': [92, 85, 100],
    'Eduardo': [83, 95, 79],
    'Azizi': [91, 89, 82],
    'Pantipa': [97, 91, 92]
}

all_grades_total = 0
all_grades_count = 0

for name, grades in grade_book.items():
    total = sum(grades)
    print(f'Average for {name} is {total/len(grades):.2f}')
    all_grades_total += total
    all_grades_count += len(grades)

print(f"Class's average is: {all_grades_total / all_grades_count:.2f}")

Average for Susan is 92.33
Average for Eduardo is 85.67
Average for Azizi is 87.33
Average for Pantipa is 93.33
Class's average is: 89.67
```

In [66]:

```
run fig06_01.py
```

```
Average for Susan is 92.33
Average for Eduardo is 85.67
Average for Azizi is 87.33
Average for Pantipa is 93.33
Class's average is: 89.67
```

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6.2.7 Example: Word Counts

- Script that builds a dictionary to count the number of occurrences of each word in a **tokenized** string.
- Python automatically concatenates strings separated by whitespace in parentheses.

```
# fig06_02.py
"""Tokenizing a string and counting unique words."""

text = ('this is sample text with several words '
        'this is more sample text with some different words')

word_counts = {}

# count occurrences of each unique word
for word in text.split():
    if word in word_counts:
        word_counts[word] += 1 # update existing key-value pair
    else:
        word_counts[word] = 1 # insert new key-value pair

print(f'{"WORD":<12}COUNT')

for word, count in sorted(word_counts.items()):
    print(f'{word:<12}{count}')

print('\nNumber of unique words:', len(word_counts))
```

In [1]:

```
run fig06_02.py
```

WORD	COUNT
different	1
is	2
more	1
sample	2
several	1
some	1
text	2
this	2
with	2
words	2

Number of unique words: 10

Python Standard Library Module `collections`

- The Python Standard Library already contains the counting functionality shown above.
- A **Counter** is a customized dictionary that receives an iterable and summarizes its elements.

In [2]:

```
from collections import Counter
```

In [3]:

```
text = ('this is sample text with several words '  
        'this is more sample text with some different words')
```

In [4]:

```
counter = Counter(text.split())
```

In [5]:

```
for word, count in sorted(counter.items()):  
    print(f'{word:<12}{count}')
```

different	1
is	2
more	1
sample	2
several	1
some	1
text	2
this	2
with	2
words	2

In [6]:

```
print('Number of unique keys:', len(counter.keys()))
```

Number of unique keys: 10

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6.2.8 Dictionary Method update

- Can insert and update key–value pairs.
- Method `update` also can receive an iterable object containing key–value pairs, such as a list of two–element tuples.

In [1]:

```
country_codes = {}
```

In [2]:

```
country_codes.update({'South Africa': 'za'})
```

In [3]:

```
country_codes
```

Out[3]:

```
{'South Africa': 'za'}
```

- Purposely inserting an incorrect value:

In [4]:

```
country_codes.update(Australia='ar')
```

In [5]:

```
country_codes
```

Out[5]:

```
{'South Africa': 'za', 'Australia': 'ar'}
```

- Correcting the incorrect value:

In [6]:

```
country_codes.update(Australia='au')
```

In [7]:

```
country_codes
```

Out[7]:

```
{'South Africa': 'za', 'Australia': 'au'}
```

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6.2.9 Dictionary Comprehensions

- Convenient notation for quickly generating dictionaries, often by **mapping** one dictionary to another.
- The expression to the left of the `for` clause specifies a **key–value pair of the form `key : value`**.
- In a dictionary with ***unique values***, you can **reverse** the key–value pair mappings.

In [1]:

```
months = {'January': 1, 'February': 2, 'March': 3}
```

In [2]:

```
months2 = {number: name for name, number in months.items()}
```

In [3]:

```
months2
```

Out[3]:

```
{1: 'January', 2: 'February', 3: 'March'}
```

- A dictionary comprehension also can map a dictionary’s values to new values.

In [4]:

```
grades = {'Sue': [98, 87, 94], 'Bob': [84, 95, 91]}
```

In [5]:

```
grades2 = {k: sum(v) / len(v) for k, v in grades.items()}
```

In [6]:

```
grades2
```

Out[6]:

```
{'Sue': 93.0, 'Bob': 90.0}
```

In [7]:

```
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#####
```

6.3 Sets

- A set is an unordered collection of **unique values**.
- May contain **only immutable objects**, like strings, `int`s, `float`s and tuples that contain only immutable elements.
- Sets do not support indexing and slicing.

Creating a Set with Curly Braces

- Duplicates are ignored, making sets great for **duplicate elimination**.

In [1]:

```
colors = {'red', 'orange', 'yellow', 'green', 'red', 'blue'}
```

- Though the output below is sorted, sets are **unordered**—do not write order-dependent code.

In [2]:

```
colors
```

Out[2]:

```
{'blue', 'green', 'orange', 'red', 'yellow'}
```

Determining a Set's Length

In [3]:

```
len(colors)
```

Out[3]:

```
5
```

Checking Whether a Value Is in a Set

In [4]:

```
'red' in colors
```

Out[4]:

```
True
```

In [5]:

```
'purple' in colors
```

Out[5]:

False

In [6]:

```
'purple' not in colors
```

Out[6]:

True

Iterating Through a Set

- There's no significance to the iteration order.

In [7]:

```
for color in colors:  
    print(color.upper(), end=' ')
```

YELLOW BLUE GREEN RED ORANGE

Creating a Set with the Built-In set Function

In [8]:

```
numbers = list(range(10)) + list(range(5))
```

In [9]:

```
numbers
```

Out[9]:

```
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 0, 1, 2, 3, 4]
```

In [10]:

```
set(numbers)
```

Out[10]:

```
{0, 1, 2, 3, 4, 5, 6, 7, 8, 9}
```

- To create an empty set, must use the `set()`, because `{}` represents an empty dictionary.
- Python displays an empty set as `set()` to avoid confusion with an empty dictionary (`{}`).


```
In [11]:
```

```
set()
```

```
Out[11]:
```

```
set()
```

Frozenset: An Immutable Set Type

- **Sets are *mutable*.**
- **Set *elements* must be *immutable***; therefore, a set cannot have other sets as elements.
- A **frozenset** is an *immutable* set—it cannot be modified after you create it, so a set *can* contain frozensets as elements.
- The built-in function **frozenset** creates a frozenset from any iterable.

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▼ 6.3.1 Comparing Sets

```
{1, 3, 5} == {3, 5, 1}
```

```
True
```

```
{1, 3, 5} != {3, 5, 1}
```

```
False
```

- `<` tests whether the set to its left is a **proper subset** of the one to its right—all the elements in the left operand are in the right operand, and **the sets are not equal**.

```
{1, 3, 5} < {3, 5, 1}
```

```
False
```

```
{1, 3, 5} < {7, 3, 5, 1}
```

```
True
```

- The `<=` operator tests whether the set to its left is an **improper subset** of the one to its right—that is, all the elements in the left operand are in the right operand, and **the sets might be equal**:

```
{1, 3, 5} <= {3, 5, 1}
```

```
True
```

```
{1, 3} <= {3, 5, 1}
```

```
True
```

- You may also check for an improper subset with the set method `issubset`:

```
{1, 3, 5}.issubset({3, 5, 1})
```

```
True
```

```
{1, 2}.issubset({3, 5, 1})
```

```
False
```

- Similarly, you may also check for a **proper superset** with `>` and **improper supersets** with `>=` or set method `issuperset`.

```
{1, 3, 5} > {3, 5, 1}
```

```
False
```

```
{1, 3, 5, 7} > {3, 5, 1}
```

```
True
```

```
{1, 3, 5} >= {3, 5, 1}
```

```
True
```

```
{1, 3, 5} >= {3, 1}
```

```
True
```

```
{1, 3} >= {3, 1, 7}
```

```
False
```

```
{1, 3, 5}.issuperset({3, 5, 1})
```

```
True
```

```
{1, 3, 5}.issuperset({3, 2})
```

```
False
```

- Argument to `issubset` or `issuperset` can be *any* iterable.
- For a non-set iterable argument, the methods first convert the iterable to a set, then perform the operation.

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6.3.2 Mathematical Set Operations

Union

- The **union** of two sets is a set consisting of all the unique elements from both sets.
- The union operator requires two sets, but method `union` may receive any iterable as its argument (this is true for subsequent methods in this section as well).

In [1]:

```
{1, 3, 5} | {2, 3, 4}
```

Out[1]:

```
{1, 2, 3, 4, 5}
```

In [2]:

```
{1, 3, 5}.union([20, 20, 3, 40, 40])
```

Out[2]:

```
{1, 3, 5, 20, 40}
```

Intersection

The **intersection** of two sets is a set consisting of all the unique elements that the two sets have in common.

In [3]:

```
{1, 3, 5} & {2, 3, 4}
```

Out[3]:

```
{3}
```

In [4]:

```
{1, 3, 5}.intersection([1, 2, 2, 3, 3, 4, 4])
```

Out[4]:

```
{1, 3}
```

Difference

The **difference** between two sets is a set consisting of the elements in the left operand that are not in the right operand.

In [5]:

```
{1, 3, 5} - {2, 3, 4}
```

Out[5]:

```
{1, 5}
```

In [6]:

```
{1, 3, 5, 7}.difference([2, 2, 3, 3, 4, 4])
```

Out[6]:

```
{1, 5, 7}
```

Symmetric Difference

The **symmetric difference** between two sets is a set consisting of the elements of both sets that are not in common with one another.

In [7]:

```
{1, 3, 5} ^ {2, 3, 4}
```

Out[7]:

```
{1, 2, 4, 5}
```

In [8]:

```
{1, 3, 5, 7}.symmetric_difference([2, 2, 3, 3, 4, 4])
```

Out[8]:

```
{1, 2, 4, 5, 7}
```

Disjoint

Two sets are **disjoint** if they do not have any common elements.

In [9]:

```
{1, 3, 5}.isdisjoint({2, 4, 6})
```

Out[9]:

```
True
```

In [10]:

```
{1, 3, 5}.isdisjoint({4, 6, 1})
```

Out[10]:

```
False
```

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6.3.3 Mutable Set Operators and Methods

Mutable Mathematical Set Operations

In [1]:

```
numbers = {1, 3, 5}
```

In [2]:

```
numbers |= {2, 3, 4}
```

In [3]:

```
numbers
```

Out[3]:

```
{1, 2, 3, 4, 5}
```

In [4]:

```
numbers.update(range(10))
```

In [5]:

```
numbers
```

Out[5]:

```
{0, 1, 2, 3, 4, 5, 6, 7, 8, 9}
```

Other mutable set methods:

- intersection augmented assignment `&=`
- difference augmented assignment `-=`
- symmetric difference augmented assignment `^=`

Corresponding methods with iterable arguments:

- `intersection_update`
- `difference_update`
- `symmetric_difference_update`

Methods for Adding and Removing Elements

- Set method `add` inserts its argument if the argument is *not* already in the set; otherwise, the set remains unchanged.

In [6]:

```
numbers.add(17)
```


In [7]:

```
numbers.add(3)
```

In [8]:

```
numbers
```

Out[8]:

```
{0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 17}
```

- Method **remove** removes its argument from the set—raises a **KeyError** if the value is not in the set.

In [9]:

```
numbers.remove(3)
```

In [10]:

```
numbers
```

Out[10]:

```
{0, 1, 2, 4, 5, 6, 7, 8, 9, 17}
```

- Method **discard** also removes its argument from the set but **does not cause an exception if the value is not in the set**.
- Can remove an *arbitrary* set element and return it with **pop**.

In [11]:

```
numbers.pop()
```

Out[11]:

```
0
```

In [12]:

```
numbers
```

Out[12]:

```
{1, 2, 4, 5, 6, 7, 8, 9, 17}
```

In [13]:

```
numbers.clear() # empty the set
```

In [14]:

```
numbers
```

Out[14]:

```
set()
```

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6.3.4 Set Comprehensions

- Define set comprehensions in curly braces.

In [1]:

```
numbers = [1, 2, 2, 3, 4, 5, 6, 6, 7, 8, 9, 10, 10]
```

In [2]:

```
evens = {item for item in numbers if item % 2 == 0}
```

In [3]:

```
evens
```

Out[3]:

```
{2, 4, 6, 8, 10}
```

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