

CSC420 A2

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Question 1

a.

```
1 function out = q1a(octave, scalePerOctave, sigma)
2   img = imread('building_1.jpg');
3   img = rgb2gray(img);
4
5   k = 2^(1/scalePerOctave);
6   I = img;
7
8   for i = 1:octave
9       % Reducing the image per octave
10      if(i > 1)
11          I = impyramid(I, 'reduce');
12      end
13
14      [imgHeight, imgWidth] = size(I);
15      imgPyramid = zeros(imgHeight, imgWidth, scalePerOctave);
16      diffPyramid = zeros(imgHeight, imgWidth, scalePerOctave-1);
17
18      for j = 1:scalePerOctave
19          % Smoothing the image for each scale
20          imgPyramid(:,:,j) = imgaussfilt(I, (k^(j-1))*sigma);
21          if(j > 1)
22              % Taking the difference of gaussians
23              diffPyramid(:,:,j-1) = (imgPyramid(:,:,j) - imgPyramid(:,:,j-1));
24          end
25      end
26
27      % Finding all local maxima in particular octave
28      localMaxima = [];
29      for xPixel = 2:imgHeight-1
30          for yPixel = 2:imgWidth-1
31              for c = 2:scalePerOctave-2
32
33                  % Found a local maxima
34                  if (findLocalMaxMin(diffPyramid, xPixel, yPixel, c))
35                      xCoord = xPixel * (2^(i-1));
36                      yCoord = yPixel * (2^(i-1));
37                      scaleSigma = scalePerOctave * (k^(j-1));
38                      localMaxima = [localMaxima, xCoord, yCoord, scaleSigma];
39                  end
40              end
41          end
42      end
43  end
```

```

42     end % now you've found all the maxima in this octave
43
44     % drawing the points of interest on the image
45     [o, maximaSize] = size(localMaxima);
46     imshow(img);
47     for coord = 1:3:maximaSize
48         centers = [localMaxima(coord), localMaxima(coord+1)];
49         viscircles(centers, localMaxima(coord+2));
50     end
51 end
52 end
53
54
55 function out = findLocalMaxMin(diffPyramid, currentX, currentY, currentZ)
56     max = 1;
57     min = 1;
58     out = 1;
59     currentPixel = diffPyramid(currentX, currentY, currentZ);
60
61     % filtering bad maximum values
62     if (currentPixel > -2 && currentPixel < 2)
63         out = 0;
64         return;
65     end
66
67     % checking surrounding pixels for a max or min
68     for z = currentZ-1:currentZ+1
69         for y = currentY-1:currentY+1
70             for x = currentX-1:currentX+1
71
72                 % don't compare pixel with itself
73                 if (x == currentX && y == currentY & z == currentZ)
74                     break
75                 end
76
77                 % current pixel isn't the max
78                 if (diffPyramid(x,y,z) >= currentPixel)
79                     max = 0;
80                 end
81
82                 % current pixel isn't the min
83                 if (diffPyramid(x,y,z) <= currentPixel)
84                     min = 0;
85                 end
86
87                 if (~min && ~max)
88                     out = 0;
89                     return;
90                 end
91             end
92         end
93     end
94 end

```

b.



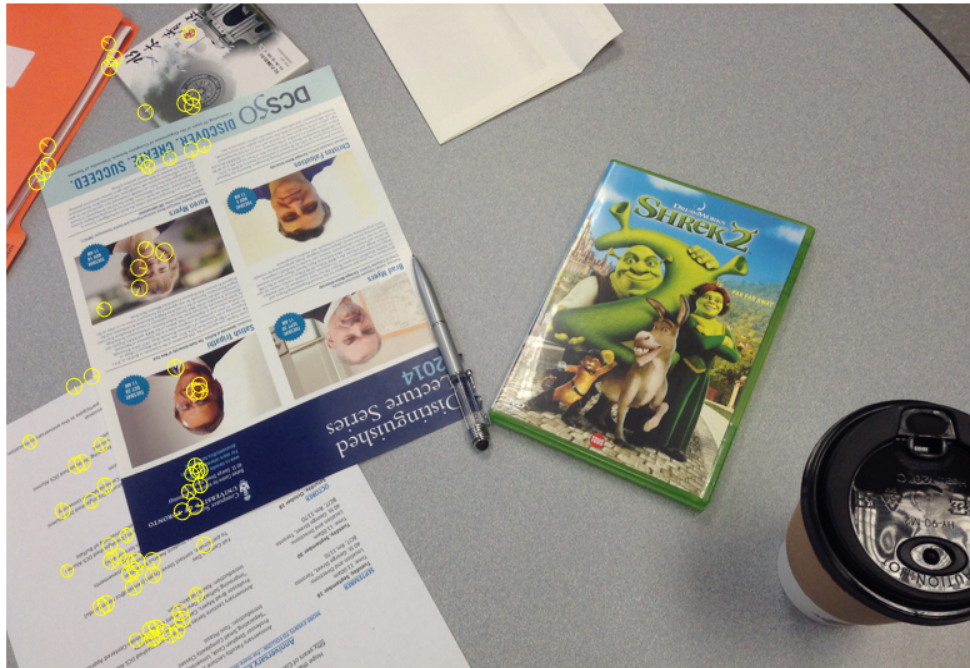
Question 2

a.

```
1 function [refFrame, refDescr, testFrame, testDescr] q2a()
2     addpath('./sift');
3
4     refImg = imread('reference.png');
5     refImg = rgb2gray(refImg);
6     testImg = imread('test.png');
7     testImg = rgb2gray(testImg);
8
9     [refFrame, refDescr] = sift(im2double(refImg));
10    [testFrame, testDescr] = sift(im2double(testImg));
11
12    imshow(refImg);
13    hold on;
14    % plotting only the first 100 points
15    refI = plotsiftframe(refFrame(:,1:100));
16    set(refI,'color','y','linewidth',1);
17    hold off;
18
19    imshow(testImg);
```

```
20     hold on;
21     % plotting only the first 100 points
22     testI = plotsiftframe(testFrame(:,1:100));
23     set(testI,'color','y','linewidth',1) ;
24     hold off;
25
26     [refFrame, refDescr, testFrame, testDescr] = [refFrame, refDescr, testFrame,
27                                                    testDescr];
28 end
```





b.

A possible matching algorithm for this can begin by using sift to detect key points on both reference and test. Then find the closest match for each point by calculating the distance. Take the first and second closest matches and compute a ratio of the distances. If the ratio is below some threshold, then its a proper match.

```

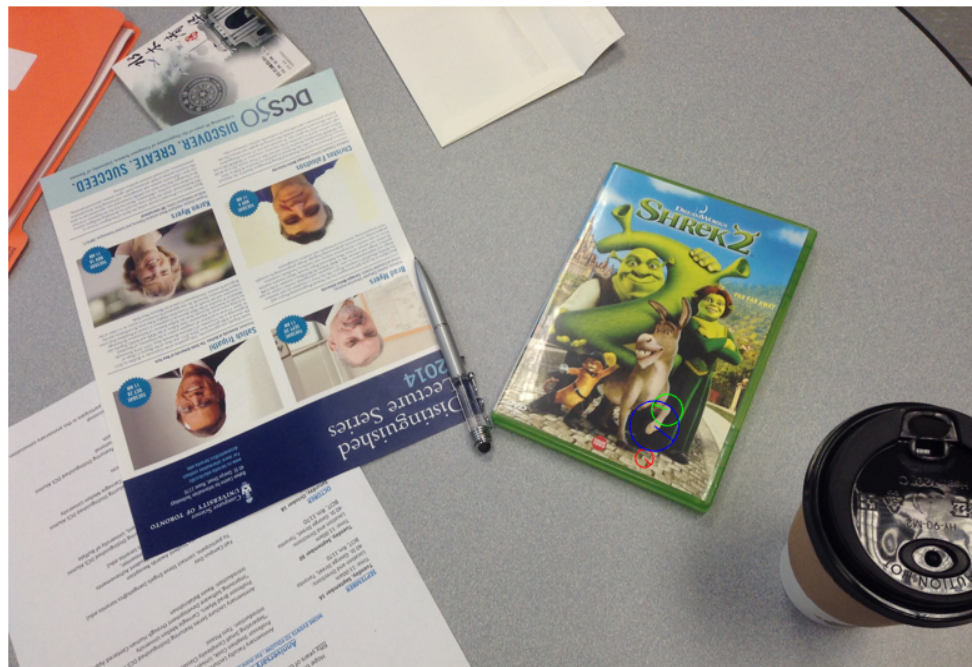
1 function [refFrame, testFrame, refIndices, testIndices] = q2b()
2     addpath('./sift');
3
4     refImg = imread('reference.png');
5     refImg = rgb2gray(refImg);
6     testImg = imread('test.png');
7     testImg = rgb2gray(testImg);
8
9     % detecting keypoints for both images
10    [refFrame, refDescr] = sift(im2double(refImg));
11    [testFrame, testDescr] = sift(im2double(testImg));
12
13    % calculating distance between points on both images
14    distance = dist2(refDescr.', testDescr. ');
15    [n, m] = size(distance);
16    threshold = 0.8;
17
18    matches = [];
19    ratios = [];
20
21    % if ratio of distances between two points is less than threshold its a match
22    [distSort, distIndex] = sort(distance, 2);
23    for i = 1:n
24        closestMatch = distIndex(i,1);
25        ratio = distSort(i,1)./distSort(i,2);

```

```

26         if ratio < threshold
27             matches(i) = closestMatch;
28             ratios(i) = ratio;
29         else
30             matches(i) = 0;
31             ratios(i) = 1; % ignore this match
32         end
33     end
34
35     [ratioSort, ratioIndex] = sort(ratios);
36     testMatches = [];
37     % Getting the top 3 matches
38     for i = 1:3
39         index = ratioIndex(1, i);
40         testMatches(index) = matches(index);
41     end
42
43     indices = find(testMatches > 0);
44
45     % plotting the matches
46     imshow(imRef);
47     hold on;
48     ref1 = plotsiftframe(refFrame(:, indices(1):indices(1)));
49     set(ref1,'color','r','linewidth',1);
50     ref2 = plotsiftframe(refFrame(:, indices(2):indices(2)));
51     set(ref2,'color','g','linewidth',1);
52     ref3 = plotsiftframe(refFrame(:, indices(3):indices(3)));
53     set(ref3,'color','b','linewidth',1);
54     hold off;
55
56     imshow(imTest);
57     hold on;
58     test1 = plotsiftframe(fTest(:, testMatches(indices(1)):testMatches(indices(1))));
59     set(test1,'color','r','linewidth',1);
60     test2 = plotsiftframe(fTest(:, testMatches(indices(2)):testMatches(indices(2))));
61     set(test2,'color','g','linewidth',1);
62     test3 = plotsiftframe(fTest(:, testMatches(indices(3)):testMatches(indices(3))));
63     set(test3,'color','b','linewidth',1);
64     hold off;
65
66     [refFrame, testFrame, refIndices, testIndices] = [refFrame, testFrame,
67     [indices(1), indices(2), indices(3)], [testMatches(indices(1)),
68     testMatches(indices(2)), testMatches(indices(3))]];
69 end

```



c.

```
1 function out = q2c()
2     addpath('./sift');
3     [refFrame, testFrame, refIndices, testIndices] = q2b();
4
5     refPoints = [refFrame(1:2, refIndices(1):refIndices(1)),
6                 refFrame(1:2, refIndices(2):refIndices(2)), refFrame(1:2,
7                 refIndices(3):refIndices(3))];
8
9     testPoints = [testFrame(1:2, testIndices(1):testIndices(1)),
10                 testFrame(1:2, testIndices(2):testIndices(2)),
11                 testFrame(1:2, testIndices(3):testIndices(3))];
12
13     % building the [x y 0 0 1 0; 0 0 x y 0 1] matrix for 3 points
14     r1a = [refPoints(1, 1), refPoints(2, 1), 0, 0, 1, 0];
15     r1b = [0, 0, refPoints(1, 1), refPoints(2, 1), 0, 1];
16
17     r2a = [refPoints(1, 2), refPoints(2, 2), 0, 0, 1, 0];
18     r2b = [0, 0, refPoints(1, 2), refPoints(2, 2), 0, 1];
19
20     r3a = [refPoints(1, 3), refPoints(2, 3), 0, 0, 1, 0];
21     r3b = [0, 0, refPoints(1, 3), refPoints(2, 3), 0, 1];
22
23     P = [r1a; r1b; r2a; r2b; r3a; r3b];
24
25     % build the [x;y] matrix for test 3 points
26     pPrime = [testPoints(1,1); testPoints(2,1); testPoints(1,2);
27              testPoints(2,2); testPoints(1,3); testPoints(2,3)];
28
29     % computing (p^-1)*p
30     out = inv(P)*pPrime;
31 end
```

d.

```
1 refImg = imread('reference.png');
2 testImg = imread('test.png');
3 [h, w] = size(imRef);
4
5 % getting edges for parallelogram
6 P = [1, 1, 0, 0, 1, 0; 0, 0, 1, 1, 0, 1;
7      1, h, 0, 0, 1, 0; 0, 0, 1, h, 0, 1;
8      w, 1, 0, 0, 1, 0; 0, 0, w, 1, 0, 1;
9      w, h, 0, 0, 1, 0; 0, 0, w, h, 0, 1;]
10
11 affine = q2c();
12 PP = P*affine; % computing affine transformation
13 imshow(testImg);
14 hold on;
15 line([PP(1), PP(3)], [PP(2), PP(4)], 'Color', 'y', 'Linewidth', 2);
16 line([PP(1), PP(5)], [PP(2), PP(6)], 'Color', 'y', 'Linewidth', 2);
17 line([PP(3), PP(7)], [PP(4), PP(8)], 'Color', 'y', 'Linewidth', 2);
18 line([PP(5), PP(7)], [PP(6), PP(8)], 'Color', 'y', 'Linewidth', 2);
19 hold off;
```

