

DANIEL CAMPBELL

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I am a Full-Stack Developer and UI Designer seeking a Web Developer position.

TECHNICAL SKILLS

FRONT-END: HTML, CSS, LESS, SASS, Javascript, ES6/7, jQuery, React, React-Native, Flux, Redux, Redux-Saga, Mocha, Chai

BACK-END: Node.js, Express, MySQL, MongoDB, Firebase, Webpack, Babel, Axios

DESIGN: Photoshop, Illustrator, InDesign, Flash, Experience Design, Sketch, Cocos2d

PROJECTS

Grime Lord | grimelord.com

Role: Designer & Developer

This solo project is a mobile game about color theory for iOS and Android. I developed the gameplay mechanics, designed all the game elements in Illustrator, and programmed it in React-Native. This project is currently in development.

Built with: React-Native, Redux, Redux-Saga, React-Native-SVG, Illustrator

Globaleyes | globaleyesgame.com

Role: Designer & Front-End Developer

Globaleyes is a browser based educational platform for teaching geography, civics, and history in a fun and unique way. It leverages the Google Maps API to create global virtual scavenger hunts that teach about different cultures, sites, and historical events.

Built with: React, Redux, HTML, SASS, Google Maps API, Firebase

Project Peon | projectpeon.com

Role: Visual & Gameplay Designer

This is a physics based iPad game currently available on the Apple App Store. I designed all the art assets, built the game levels, created the marketing website, and worked on developing the game mechanics.

Built with: Cocos2D, Photoshop, Illustrator

RELEVANT EXPERIENCE

Graphic Designer and Web Developer | Saffron Vintage Inc. Nov 2013 – Mar 2015

Designed product packaging; photographed and edited product images; updated company website.

Independent Game Designer for Mobile Games | Digital Fury Games Mar 2012 – Nov 2013

Created all art assets, levels, animation, and marketing website for the iPad game "Project Peon".

Prepress Technician and Graphic Designer | LithoTech Services Jan 2009 – Aug 2010

Created advertising and training pieces for both print and web. Conducted marketing research.

EDUCATION

Andrews University | Berrien Springs, MI

2007 – 2012

Dual major in Graphic Design and Marketing