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Experiment No: 03

Aim: Write a program to implement Framing Techniques:
Character count, Byte stuffing, Bit stuffing

Theory:

Character count

Character count is a measure of the amount of data being transmitted between two devices in a computer network. In computer networks, data is transmitted in the form of packets, and each packet consists of a header and a payload. The payload contains the actual data being transmitted, and the character count is the number of characters in the payload.

For example, let's say we have two devices connected over a network, and one device wants to send a message to the other device. The message is "Hello, World!" and it is being transmitted as a packet. The payload of the packet is the string "Hello, World!", which contains 13 characters. Therefore, the character count for this packet is 13.

Character count is important in network communication because it helps to determine the bandwidth required for transmitting data between devices. It also helps to ensure that data is transmitted accurately and completely, as missing or corrupted characters can cause errors in the transmitted data.

Bit stuffing

Bit stuffing is a technique used in computer networks to ensure that data transmitted over the network is correctly interpreted by the receiving device, even if the data contains certain sequences that may be interpreted as control characters or special codes by the network hardware or software.

In bit stuffing, a special bit sequence is added to the data being transmitted to mark the start and end of the data payload. This special bit sequence is known as a "flag" and is typically composed of a specific bit pattern, such as "01111110". Whenever the transmitting device encounters a sequence of bits that matches the flag pattern within the data payload, it inserts an extra "0" bit immediately after the fifth consecutive "1" bit, so that the flag pattern is never encountered within the data payload.

For example, suppose a transmitting device wants to send the following data over a network:

110011110111101111010011010010110101101011010

To ensure that this data is transmitted correctly without any errors, the transmitting device can use bit stuffing by adding a flag pattern "01111110" at the beginning and end of the data payload, resulting in the following bit stream:

01111110110011110111101111010011010010110101101001111110



Byte stuffing

Byte stuffing, also known as character stuffing, is another technique used in computer networks to ensure that data transmitted over the network is correctly interpreted by the receiving device. Unlike bit stuffing, which operates at the bit level, byte stuffing operates at the byte level.

In byte stuffing, a special byte value is added to the data being transmitted to mark the start and end of the data payload. This special byte value is known as a "flag" and is typically composed of a specific byte pattern, such as "01111110". Whenever the transmitting device encounters a byte within the data payload that matches the flag pattern, it adds an extra byte known as the "escape character" immediately before the flag byte to differentiate it from the actual data.

At the receiving end, the receiving device detects the flag bytes and removes them from the data payload, along with any escape characters that were added by the transmitting device. This ensures that the original data is received correctly without any errors or misinterpretations caused by the presence of flag bytes or other control characters.

Implementation:

Code:

```
import PyPDF2
import random
pdfFileObj = open('Lorem_ipsum.pdf', 'rb')
pdfReader = PyPDF2.PdfReader(pdfFileObj)
pageObj = pdfReader.pages[0]
file_pdf = pageObj.extract_text()
pdfFileObj.close()
ascii_string = ""
binary_string = ""
for ch in file_pdf:
    ascii_string += str(ord(ch))
    binary_string += str(bin(ord(ch)))[2:]

with open('ascii.txt','w') as f:
    f.write(ascii_string)
with open('binary.txt','w') as f:
    f.write(binary_string)

#1. Character Count
start = 0
end = 0
packet_string = ""
while end<len(file_pdf):
    power = random.randint(1,8)
    end += 2**power
    packet = str(2**power)+file_pdf[start:end]
```



```
start = end
packet_string = packet_string + packet + "\n\n"

with open('char_count.txt','w') as f:
    f.write(packet_string)

#2. Bit Stuffing
with open('binary.txt','r') as f:
    binary = f.read()
    rem = len(binary)%128
    if(rem != 0):
        binary = binary + '1' + '0'*(128 - rem-1)
    bit_stuff = ""
    start = 0
    for bin in binary:
        if(len(bit_stuff) <= len(binary)):
            bit_stuff = bit_stuff + binary[start:start+8] + 'X'
            start = start + 9

with open('bit_stuff.txt','w') as f:
    f.write(bit_stuff)

#2. Byte Stuffing
with open('binary.txt','r') as f:
    binary = f.read()
    byte_stuff = ""
    start = 0
    end = 0
    while end<len(binary):
        power = random.randint(1,8)
        end += 2**power
        packet = binary[start:end]
        start = end
        byte_stuff = byte_stuff + packet + "\n"

with open('byte_stuff.txt','w') as f:
    f.write(byte_stuff)
```

Output:

Character Count:

Ascii.txt



```
asci.txt x  
asci.txt  
1 841011151163280687032321076111114101109327311215117109321051153211510510911210812132100117109109121321161011201163211110232116104101321121141051101
```

Binary.txt

Char count.txt

```
char_count.txt x
char_count.txt
1 8Test PDF
2
3 8
4 Lorem
5
6 256 Ipsum is simply dummy text of the printing and typesetting industry. Lorem Ipsum has been the
7 industry's standard dummy text ever since the 1500s, when an unknown printer took a galley of type
8 and scrambled it to make a type specimen book. It has sur vi
9
10 16ved not only five
11
12 32e centuries, but also the leap
13
14
15 128into electronic typesetting, remaining essentially unchanged. It was popularised in the 1960s with the
16 release of Letraset shee
17
18 16ts containing Lo
19
20 64rem Ipsum passages, and more recently with desktop publishing
21 s
22
23 4oftw
24
25 8are like
26
27 256 Aldus PageMaker including versions of Lorem Ipsum.
28 Lorem Ipsum is simply dummy text of the printing and typesetting industry. Lorem Ipsum has been the
29 industry's standard dummy text ever since the 1500s, when an unknown printer took a galley of type
30 a
```



Bit Stuffing:

Bit stuff.txt

Stuffing bit ‘0’

Stuffing bit ‘X’



Byte Stuffing:

Byte_stuff.txt

Conclusion:

Different framing methods are implemented.