# **MATT AVINGER**

technical designer + creative coder

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With over twenty years of combined

seasoned **problem-solver** and communicator who loves developing

creative and technical experience, I'm a

simple solutions to complex challenges.

#### **EXPERIENCE**

#### **WOOTKOOS**

wootkoos.com

Nov 2016 - Present (3 yrs 11 mos)

#### FOUNDER / CREATIVE DIRECTOR

**Creative Director** / Worked with clients to gather and define requirements, establish scopes, and manage project milestones.

**Graphic Designer** / Established visual branding for clients including website, promotional materials and social media content.

**Motion Designer** / Created storyboards and detailed shot division for video and animation.

**3D Generalist** / Modeled, textured, and rigged assets for animation pipeline.

**Technical Artist** / Optimized 3D workflow through automated Python scripting.

#### NS4L

ns4l.com

Apr 2015 - Oct 2016 (1 yrs 7 mos)

#### CHIEF TECHNOLOGY OFFICER

Web Developer / Developed inventory management system

**DevOps** / Designed and deployed multi-droplet load-balancing server architecture.

**Product Designer** / Designed company portal system used for customer relations, service repair tracking, and report generation for management.

**Network Engineer** / Developed network architecture and physically implemented it at new facility.

IT / Maintained all employee MacOS and Windows desktops and laptops. Provided troubleshooting for network and VoIP systems.

#### **ELICZUR**

eliczur.io

Aug 2013 - Dec 2016 (3 yrs 5 mos)

#### FOUNDER / FULL-STACK WEB DEVELOPER

**Full-stack Web Developer** / Designed and deployed multiple client web sites utilizing MERN stack (MongoDB, Express, React, and Node).

**DevOps** / Setup, maintained and monitored multiple client servers. Wrote BASH and JavaScript snippets for automation tasks.

 $\textbf{Teacher}\ /\ \text{Taught full-stack}$  web development classes for local developer groups.

## **SANDVIK**

sandvik.com

Jul 2006 - Aug 2013 (7 yrs 2 mos)

#### **CONTINUOUS IMPROVEMENT IMPLEMENTER**

**Application Developer** / Developed warehouse management system that increased production through automation and provided analytical tools for management.

**Technical Writer** / Wrote technical documentation for Warehouse procedures to improve employee efficiency and reduce workplace errors.

**Manager** / Simultaneously managed multiple large scale projects between interdepartmental teams with a single unified goal.

## **SKILLS**

**PROFILE** 

HTML5 & CSS3 (SASS)

JavaScript (Node, React, Meteor)

Python

PHP

LUA VBA

SOL

MongoDB

Branding

Logo Design

User Interface Design User Experience Design

Visual Design

Interaction Design

Design Systems

Information Architecture

Motion Graphic Design

Shaders

Modeling

Sculpting

Texturing

Cross-team Collaboration

Asset Management

## FLAIR COLOR LAB

#### Aug 2000 - Mar 2005 (4 yrs 8 mos)

## DIGITAL TECHNICIAN

**Graphic Designer**/ Designed and manufactured promotional brochures and posters for sales and customer service departments.

**Web Developer** / Improved existing company website and developed online store front.

**Network Engineer** / Researched and executed plan to reduce local network congestion.

**Teacher** / Trained other teammates in Photoshop, Large Format Printing, and Drum Scanning technologies.

# SOFTWARE

Adobe CC

Figma

Blender ZBrush

3D Coat

Marvelous Designer

Substance Painter

Substance Designer

Marmoset

Key Shot

Visual Studio Code

Git

Unity

Windows

Mac OS

Linux/UNIX

#### **RHOTT STUDIOS**

Jan 1999 - Dec 2002 (4 yrs)

#### **FOUNDER / TECHNICAL ARTIST**

**Technical Artist** / Planned pipelines and execution. Created scripts for automation.

**Application Developer** / Developed custom tooling and improved workflow for other artists.

**Web Developer** / Developed bug tracking system utilizing LAMP stack (Linux, Apache, mySQL, and PHP).

Manager / Managed, mentored, and lead a team of 10+ developers across 3 continents through IRC.