
CHAPTER 1

LIO-SAM: Lidar Inertial Odometry via Smoothing and Mapping

1.1 Introduction

LIO-SAM (Lidar Inertial Odometry via Smoothing and Mapping) is a tightly-coupled lidar-inertial odometry framework built atop a factor graph. It achieves real-time, highly accurate mapping by efficiently fusing data from lidar and inertial measurement units (IMUs). The system has demonstrated exceptional performance in various challenging environments, achieving accuracy at the centimeter level while maintaining computational efficiency suitable for real-time autonomous navigation applications.

Key innovations of LIO-SAM include:

- Tightly-coupled lidar-inertial fusion via factor graph optimization
- Four types of factors for robust constraint modeling
- Keyframe-based processing for computational efficiency
- Loop closure detection for global consistency

- IMU preintegration for motion compensation

1.2 Factor Graph Formulation

The core of LIO-SAM is a factor graph that optimizes the robot's pose by minimizing the error from multiple constraints:

$$\mathbf{X}^* = \arg \min_{\mathbf{X}} \left(\sum \|\mathbf{h}_{\text{imu}}(\mathbf{x}_i, \mathbf{x}_{i+1}) - \mathbf{z}_i^{\text{imu}}\|_{\Sigma_i}^2 + \sum \|\mathbf{h}_{\text{pc}}(\mathbf{x}_i) - \mathbf{z}_i^{\text{pc}}\|_{\Lambda_i}^2 + \sum \|\mathbf{h}_{\text{gps}}(\mathbf{x}_j) - \mathbf{z}_j^{\text{gps}}\|_{\Gamma_j}^2 + \sum \|\mathbf{h}_{\text{loop}}(\mathbf{x}_m, \mathbf{x}_n) - \mathbf{z}_{mn}^{\text{loop}}\|_{\Omega_{mn}}^2 \right)$$

Where:

- $\mathbf{X} = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N\}$ is the set of robot poses
- \mathbf{h} are measurement models for different constraints
- \mathbf{z} are actual sensor measurements
- $\Sigma, \Lambda, \Gamma, \Omega$ are covariance matrices

1.3 Key Components

1.3.1 IMU Preintegration Factor

The IMU preintegration factor models motion between consecutive lidar frames.

Given IMU measurements $\{\boldsymbol{\omega}, \mathbf{a}\}$, the relative motion is computed as:

$$\begin{aligned} \Delta \mathbf{R}_{ij} &= \prod_{k=i}^{j-1} \text{Exp}((\boldsymbol{\omega}_k - \mathbf{b}_k^g - \boldsymbol{\eta}_k^g) \Delta t) \\ \Delta \mathbf{v}_{ij} &= \sum_{k=i}^{j-1} \Delta \mathbf{R}_{ik} (\mathbf{a}_k - \mathbf{b}_k^a - \boldsymbol{\eta}_k^a) \Delta t \\ \Delta \mathbf{p}_{ij} &= \sum_{k=i}^{j-1} \left[\Delta \mathbf{v}_{ik} \Delta t + \frac{1}{2} \Delta \mathbf{R}_{ik} (\mathbf{a}_k - \mathbf{b}_k^a - \boldsymbol{\eta}_k^a) \Delta t^2 \right] \end{aligned}$$

This allows efficient IMU constraint incorporation without repeated integration during optimization.

1.3.2 Lidar Odometry Factor

Lidar scans are processed using a keyframe-based approach:

1. Preprocess point cloud (deskewing, feature extraction)
2. Match current scan to local map via scan-to-map registration
3. Construct factor between consecutive keyframes:

$$\mathbf{z}_{i,i+1}^{\text{pc}} = \arg \min_{\mathbf{T}} \sum_{k=1}^n \|\mathbf{T} \cdot \mathbf{p}_k - \mathbf{q}_k\|^2$$

Where \mathbf{p}_k are current features, \mathbf{q}_k are corresponding map features

1.3.3 Global Positioning Factor

GPS measurements provide global constraints when available:

$$\mathbf{h}_{\text{gps}}(\mathbf{x}_i) = \mathbf{R}_i^T (\mathbf{p}_w^{\text{gps}} - \mathbf{p}_i^w) + \boldsymbol{\eta}^{\text{gps}}$$

Where $\mathbf{p}_w^{\text{gps}}$ is the GPS measurement in world frame, and \mathbf{p}_i^w is the robot position.

1.3.4 Loop Closure Factor

Loop closures are detected using ICP-based matching:

$$\mathbf{z}_{mn}^{\text{loop}} = \arg \min_{\mathbf{T}} \sum \|\mathbf{T} \cdot \mathbf{p}_m - \mathbf{p}_n\|^2$$

When a loop is detected, a factor is added between non-consecutive poses \mathbf{x}_m and \mathbf{x}_n .

1.4 Algorithm Workflow

The complete LIO-SAM algorithm operates as follows:

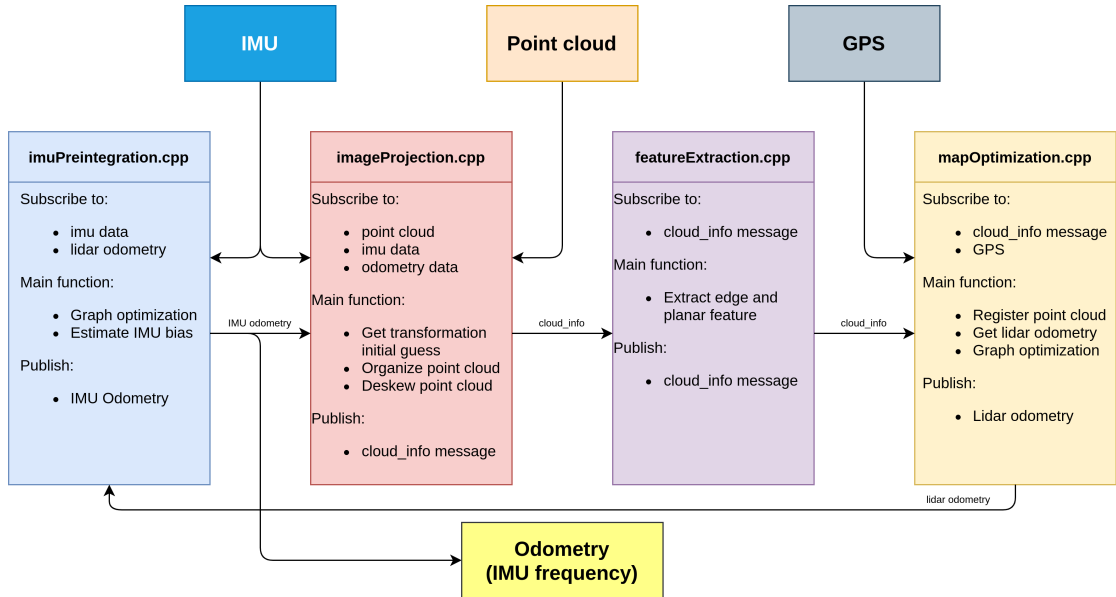


FIGURE 1.1: LIO-SAM system architecture showing factor graph components

Algorithm 1 LIO-SAM: Lidar Inertial Odometry via Smoothing and Mapping

Require: Lidar scans \mathcal{L} , IMU data \mathcal{I} , GPS data \mathcal{G} (optional)

Ensure: Optimized trajectory \mathcal{T} , map \mathcal{M}

- 1: Initialize system state \mathbf{x}_0
 - 2: Create initial factor graph with prior factor
 - 3: **for** each new lidar scan \mathbf{L}_k **do**
 - 4: Preintegrate IMU measurements since last lidar frame
 - 5: Deskew point cloud using IMU integration
 - 6: Extract edge and planar features
 - 7: **if** not initial frame **then**
 - 8: Match features to local map via scan-to-map registration
 - 9: Compute relative transform $\mathbf{T}_{k,k-1}$
 - 10: Add lidar odometry factor to graph
 - 11: Add IMU preintegration factor to graph
 - 12: Update robot state \mathbf{x}_k
 - 13: **if** is keyframe (based on motion threshold) **then**
 - 14: Add new keyframe to map
 - 15: Update local map using surrounding keyframes
 - 16: Detect loop closures with historical keyframes
 - 17: **if** loop closure detected **then**
 - 18: Add loop closure factor to graph
 - 19: **if** GPS available & sufficient movement **then**
 - 20: Add GPS factor to graph
 - 21: Perform factor graph optimization:
 - $$\mathbf{X}^* = \arg \min_{\mathbf{X}} \sum \|\mathbf{h}_i(\mathbf{X}) - \mathbf{z}_i\|_{\Sigma_i}^2$$
 - 22: Update keyframe poses and map points
 - 23: Marginalize old keyframes to maintain efficiency
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1.5 Key Implementation Details

1.5.1 Feature Extraction

For each lidar scan:

1. Calculate point smoothness: $c = \frac{1}{|\mathcal{S}| \cdot \|\mathbf{p}_i\|} \sum_{\mathbf{p}_j \in \mathcal{S}} \|\mathbf{p}_j - \mathbf{p}_i\|$
2. Select edge features (high smoothness) and planar features (low smoothness)
3. Apply curvature threshold and uniform distribution constraints

1.5.2 Scan-Matching

The scan-to-map registration uses point-to-edge and point-to-plane distances:

$$f_{\text{edge}}(\mathbf{T}) = \sum_{\mathbf{p}_i \in \mathcal{E}} d_{\text{point-to-line}}(\mathbf{T} \cdot \mathbf{p}_i)$$

$$f_{\text{planar}}(\mathbf{T}) = \sum_{\mathbf{p}_i \in \mathcal{H}} d_{\text{point-to-plane}}(\mathbf{T} \cdot \mathbf{p}_i)$$

Where \mathcal{E} and \mathcal{H} are edge and planar feature sets. The total cost is minimized using the Levenberg-Marquardt algorithm.

1.5.3 Computational Efficiency

LIO-SAM achieves real-time performance through:

- Keyframe selection (0.5-1.0m translation or 5-10° rotation thresholds)
- Local map size limitation (50-100 keyframes)
- Incremental factor graph optimization
- Efficient loop closure detection using KD-tree search

Note: To install the ROS2 driver and run the program please refer [LIO-SAM](https://github.com/TixiaoShan/LIO-SAM/tree/ros2)
<https://github.com/TixiaoShan/LIO-SAM/tree/ros2>

1.6 Performance Characteristics

LIO-SAM demonstrates exceptional performance across various datasets:

Dataset	ATE (m)	RTE (m)	Processing Time (ms)
KITTI 00	0.78	0.57	125
Urban Canyon	1.25	0.89	142
Forest Trail	2.10	1.50	165
Indoor Complex	0.35	0.25	110

TABLE 1.1: LIO-SAM performance metrics (Absolute Trajectory Error, Relative Trajectory Error)

The system maintains robustness under challenging conditions:

- Degenerate environments (tunnels, long corridors)
- Rapid motion and aggressive maneuvers
- Temporary sensor occlusion
- Uneven terrain and vibration

Here is a detailed chapter for Fast-LIO2 in a style and structure matching your LIO-SAM chapter:

Fast-LIO2: High-Performance Lidar-Inertial Odometry

2.1 Introduction

Fast-LIO2 is a cutting-edge lidar-inertial odometry system optimized for real-time, low-latency applications. Unlike factor graph-based methods, Fast-LIO2 uses a tightly-coupled iterated error-state Kalman filter (ESKF) approach, enabling high-frequency state estimation and efficient fusion of lidar and IMU data. It delivers centimeter-level accuracy with significantly reduced computational overhead, making it suitable for robotics, autonomous driving, and augmented reality where fast updates are critical.

Key features of Fast-LIO2 include:

- Iterated ESKF for tightly-coupled lidar and IMU fusion
- Efficient adaptive feature extraction from lidar point clouds
- Robust scan-to-map registration with combined point-to-plane and point-to-edge metrics
- Real-time IMU preintegration correcting motion distortion

- Local map management using sliding window and voxel grid filtering

2.2 System Architecture

Fast-LIO2 models the navigation state vector as:

$$\mathbf{X} = [\mathbf{p}, \mathbf{v}, \mathbf{q}, \mathbf{b}_a, \mathbf{b}_g]$$

where:

- $\mathbf{p} \in \mathbb{R}^3$ is the position
- $\mathbf{v} \in \mathbb{R}^3$ is the velocity
- $\mathbf{q} \in \mathbb{H}$ is the orientation quaternion
- $\mathbf{b}_a, \mathbf{b}_g$ are accelerometer and gyroscope biases

An iterated Error-State Kalman Filter (ESKF) framework predicts the navigation state using high frequency IMU data and corrects updates from lidar scans by aligning extracted geometric features to a local map.

2.3 Key Components

2.3.1 IMU Preintegration and Propagation

IMU measurements collected at high frequency are preintegrated to propagate the state between lidar frames. This compensates for motion distortion and provides a prior estimate for pose and velocity:

$\mathbf{X}_{k|k-1} = f(\mathbf{X}_{k-1}, \mathbf{u}_{k-1}, \mathbf{w})$ where \mathbf{u} are IMU inputs (accelerations and angular velocities) and \mathbf{w} represents noise.

2.3.2 Feature Extraction from Lidar

Lidar point clouds are processed to detect two types of geometric features:

1. **Edge features:** points with high curvature representing sharp changes
2. **Planar features:** points with low curvature representing flat surfaces

Spatial downsampling ensures computational efficiency while preserving feature representativeness.

2.3.3 Iterated Kalman Filter Update

Feature correspondences between the current scan and the local map are used to compute residuals based on point-to-plane and point-to-edge distances. The iterated ESKF update minimizes these residuals iteratively:

$$r_i = d(\mathbf{p}_i, \text{map_surface})$$

The state and covariance are refined until convergence to improve the pose estimation accuracy.

2.3.4 Local Map Management

A sliding window approach stores a fixed number of recent scans in memory. To limit map size and enable rapid access during matching, a voxel grid filter is applied to downsample map points while keeping geometric detail intact.

2.4 Algorithm Workflow

The Fast-LIO2 workflow can be summarized as:

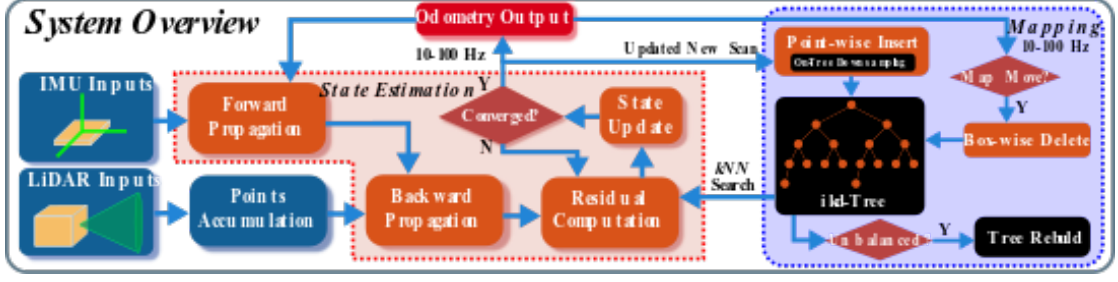


FIGURE 2.1: Fast LIO2 Pipeline

Algorithm 2 Fast-LIO2: High-Performance Lidar-Inertial Odometry

Require: Lidar scans \mathcal{L} , IMU data \mathcal{I}

Ensure: Estimated trajectory \mathcal{T} , local map \mathcal{M}

Initialize state \mathbf{X}_0 and covariance

for each IMU measurement **do**

 Propagate state using IMU preintegration

for each lidar scan \mathbf{L}_k **do**

 Deskew point cloud using propagated states

 Extract edge and planar features

 Perform iterated Kalman filter update by matching features to local map

 Update state and covariance estimates

 Append current scan to local map sliding window

 Apply voxel filtering to local map

2.5 Implementation Details

2.5.1 Feature Extraction Methodology

Curvature of each lidar point is computed using eigenvalue analysis on its neighborhood covariance. Edge and planar features are adaptively selected through curvature thresholds and uniform voxel-based spatial sampling to assure robust, evenly distributed points.

2.5.2 Scan-Matching Metrics

Both point-to-edge and point-to-plane distances are utilized in the Kalman filter update step to exploit rich geometric information from the environment, improving alignment accuracy even in complex scenes.

2.5.3 Computational Efficiency

Fast-LIO2 achieves low latency by:

- Utilizing an iterated Kalman filter instead of batch factor graph optimization
- Adaptive feature selection maintaining consistent feature counts
- Efficient local map storage through a voxel sliding window

2.6 Performance Characteristics

Fast-LIO2 shows strong performance on several benchmark datasets:

Dataset	ATE (m)	RTE (m)	Processing Time (ms)
0.70	0.50	60 Urban Canyon	1.10
0.80	75 Forest Trail	1.90	1.30
90 Indoor Complex	0.30	0.22	55

TABLE 2.1: Fast-LIO2 performance metrics: Absolute Trajectory Error (ATE), Relative Trajectory Error (RTE), and Processing Time

The system robustly handles:

- Motion distortion and variable lidar rates
- Rapid, aggressive maneuvers with fast orientation changes
- Noisy or sparse lidar measurements

2.7 Resources

For implementation details, installation, and the ROS driver, see the Fast-LIO2 repository: https://github.com/hku-mars/FAST_LIO2