What improvement/features do you suggest to make the interface better for a user?	Are those instructions self-explanatory? What improvement do you suggest?	How were the overall search results?
Use a clearer and more structured interface.	Additional tips. Show user what he should to do through the arrow.	Really good. 4/5.
The main aim of UX is to make the interface easier for the user and You have achieved it to some extent there are few suggestion that can improve it further: 1. The overall UI can be further improved the header has alot of thinks that deviate the user.. the tutorial or suggestion gif on the right corner can be placed on the right of the canvas in a square so that while user draws it follows them. Now it seems separate from the canvas. 2. Instead of a Draw here arrow in the header you can just give a water mark on the canvas. 3. You give it some colors so that canvas and other elements can be differentiated easily. and for canvas a grid look will be helpful. Grid look will not only be self explanatory that it is a grid but will also be helpful in designing. 4. Buttons are all over the screen You can keep a nice undo redo button together at top (Above canvas). same for retrieve and failed button.. 5. The prediction it shows needs to be more prominent and visible to user. in UI you define Priorities on my first visit I had to search where is the result. You can give a better look to the prediction result. Inside a box with Title "Prediction result" in the same position will also help. 5. Suggested UI Designs are good you can do one thing that is distribute it to multiple pages. Like show 10 screens per page with a see more button.	Instructions on left top are clear but can be improved further Instruction menu the icons are of different sizes and shape. there should be proximity. You can like keep them aligned and text/shapes of same size. This will give a user friendly look.. The categories is a good idea it is easy to differentiate but the equations to show textbox and replace with image can be further improved.. You can draw these shapes with any designing tool.. it doesn't need to be same as one draws on the canvas because that will vary. So you can use some nice icons from any online resource or create yours as well.	I tested different shapes the overall result was Good. It needs to be trained on different drawings further as with mouse it sometimes is difficult to sketch out so easily. And I was overall satisfied with what I tested... I think if it is possible you can put an option incase of failed prediction that user selects the correct one from some options showed to him/ her. And you can add that image to your training data like mobile word dictionary works. Rest was fine for me.
More icons can be added to make search efficient	Yes the instructions are self explanatory for any newbies	Search results can be made more efficient by adding more common icons in any application

more aesthetically pleasing, less pop ups, no need for the waiting popup	just something to make it look much prettier or easier on the eyes	good, the results were similar to what I was looking for
It would be nice if the cheat sheet was next to the canvas for easy viewing	I would suggest having a separate page explaining the tool's purpose and its usage instead of using dialog boxes.	it was accurate 1/3rd of the time
More number of icons should be added	Yes	The result were accurate around 70%
I felt the features were good but sometimes the system was not able to detect the symbol though it was looking like the actual symbol. For ex: The star symbol was looking like a star maybe with 60% accuracy but the system showed the search symbol with 60% accuracy. Otherwise the UI was amazing and it was fun using the application.	The application should have an explanatory video on how to use the application and explain the features as the application is loaded with many features. Otherwise the application was really nice to use.	It was really good except for few searches. Also, my drawings were bad which would have confused the system.
The tool is actually good. and it recognizes most of the items drawn. but then when it comes to matching the results that where I felt the application needs more improvements. rest everything is good.	Yes most of the instructions were self-explanatory. but a few more improvements can be done so that the instructions are more visually appealing.	The search results were fine. but I believe it can be improved to show more relevant results that is drawn in the scratch box.

As far as this testing website is concerned if its just temporary then its ok but if its going to be the final website then it requires a good look and a design. Feature wise its a great and a unique tool works almost 100% just need to fix that avatar icon recognition other than that most of the things are detectable. You can even add a line feature which can also make search results better. Like in the menu after it ends the color changes and so does the menu bar so if we draw a line the tool will quickly detect that its a menu bar. Other than that this tool has a lot of drawable items which will make search results better.

Yes, those instructions are self-explanatory. You can also make it like highlighting the part where to click with the instructions so that it would make it more better for the users.

First few images were accurate but then it doesn't detect properly but has some components. So I would say that search results decrease from 100% to nil as we move ahead but the great thing is that it detects the most accurate result and shows the user as first image.

Your tool is great!!! If you need any help from me let me know. I'm highly interested in this project now I can happily suggest some great points and give feedback on your tool as it grows.
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