

Perimeter Intrusion detection system.

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1 Introduction

Raspberry Pi Zero W	Used to run the software and to connect the different modules with its General-Purpose Input/Output (GPIO) pins.
HC-SR04	Ultrasonic sensor that emits and receives waves to detect distance
Button	Used to stop the program and initialise the lkm
Buzzer	Sound alarm that buzzes different ways depending on
	the distance detected
LED (Red, yellow, green)	A visual alarm that changes colour depending on
	distance
AWS Simple Storage Service (S3)	AWS storage for the distance logs created
AWS Simple Notification Service	Sends emails alerting of any changes on the s3
(SNS)	bucket.

Table 1

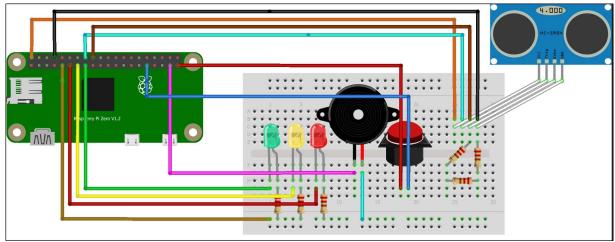


Figure 1: Visualisation of wired Raspberry Pi, breadboard and its components.

1.1 IMPORTANCE OR RELEVANCE OF THIS TOPIC TO IOT & CLOUD SECURE DEVELOPMENT

This project is relevant to IoT because it utilises Raspberry Pi Zero GPIO pins to connect several components and also features cross-compile module kernels. A Loadable Kernel Module (LKM), is dynamically loaded at the kernel level, sending a signal to the user-space python program when the button is pressed. Upon receiving this signal, the program logs alerts to a file and exits.

IoT devices generate vast amounts of data that must be stored securely for future analysis, monitoring, and troubleshooting. This script demonstrates a mechanism for incrementally uploading logs (from an IoT system) to cloud storage, ensuring that only new or modified files are uploaded, thus saving bandwidth. This is crucial for IoT systems, where continuous and efficient data management is vital. Cloud platforms like AWS S3 provide remote access, scalability, high availability, durable, and cost-effective storage solutions to handle the massive volumes of data generated by IoT devices.

1.2 OBJECTIVES

The objectives of the project are the following:

- 1. Measure with the sensor to determine the distance from an object.
- 2. Alert when appropriate (<20cm)
- 3. Save output in the log folder
- 4. Utilise loadable kernel module to call python script
- 5. Incremental upload log files to Amazon Web Services using S3 bucket
- 6. Receive a notification when the AWS S3 bucket has been modified for any reason.

2 PROCEDURE

Here is a flow structure diagram of the project. It starts by calling ids.cpp which executes nested while loop and if statement. When the user breaks the loop, it calls the kernel module. Finally, the kernel calls the Python script that will upload the log files onto Amazon Web Services (AWS). The code of all the files can be found in Appendix A.

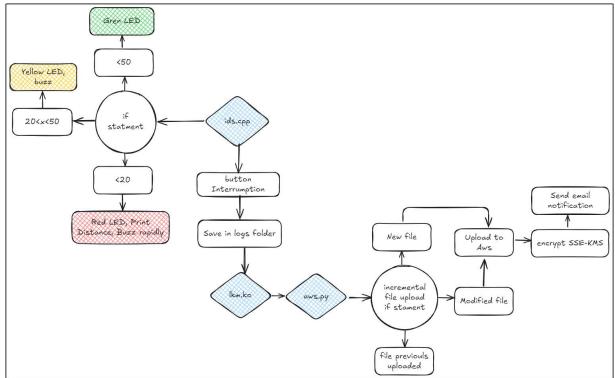


Figure 2: Flow structure diagram

2.1 RASPBERRY PI

This project utilises a Raspberry Pi and an ultrasonic sensor to measure distance and trigger different responses based on proximity. The primary components include an ultrasonic sensor, LEDs, and a buzzer, which interact to provide feedback on object distance.

The program begins by setting up GPIO pins for the ultrasonic sensor, LEDs, and buzzer using the wiringPi library. The setupPins() function configures these pins as either input or output as necessary. The ultrasonic sensor works by emitting waves via the trigger pin and measuring the waves duration received by the echo pin. This duration is then converted to a distance measurement in centimetres by the getDistance() function.

Based on the distance reading, the program controls three LEDs (green, yellow, and red) and a buzzer. If the object is far (>50 cm), the green LED is activated. For moderate proximity (20-50

cm), the yellow LED lights up, and a buzzer sounds with a 300 ms interval. For close proximity (<20 cm), the red LED lights up, and a faster buzzer interval (50 ms) is triggered. In this case, an alert is logged with the current distance and timestamp.

```
pi@raspberrypi:~/Desktop/ultrasonic_alerts $ sudo ./ids_2103939
!Intrusion detected!. Proximity distance of: 7.8 cm at 2024-12-28 21:41:02
!Intrusion detected!. Proximity distance of: 5.7 cm at 2024-12-28 21:41:03
!Intrusion detected!. Proximity distance of: 6.6 cm at 2024-12-28 21:41:03
!Intrusion detected!. Proximity distance of: 10.2 cm at 2024-12-28 21:41:04
!Intrusion detected!. Proximity distance of: 15.2 cm at 2024-12-28 21:41:04
!Intrusion detected!. Proximity distance of: 15.2 cm at 2024-12-28 21:41:04
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!Intrusion detected!. Proximity distance of: 10.2 cm at 2024-12-28 21:41:04
!Intrusio
```

The alerts are stored in a vector and saved to a file with the saveAlertsToFile() function when the program is interrupted by pressing the push button or via Ctrl+C (a signal handler is used to ensure the alerts are saved if the program is terminated unexpectedly). The file is named with the current timestamp, and after saving, a loadable kernel module is executed to call the aws.py script. This script backs up the saved logs to AWS incrementally (only new or modified files are uploaded).



Figure 3 & 4: Kernel module make and loading

2.2 AWS CLOUD

The Python script is designed to incrementally upload files from a local folder to an Amazon S3 bucket, ensuring that only new or modified files are uploaded. It uses the boto3 library for interacting with AWS S3 and handles the logic of checking whether a file already exists in the S3 bucket and if it needs updating. The script uses the get_s3_file_metadata() function to retrieve metadata for a specific file in the S3 bucket using the head_object API. It checks if the file exists and returns its size and last modification timestamp. If the file does not exist, it returns None. The following function udpload_folder_to_s3_incremental() uploads a folder's contents to S3. For each file, it constructs an S3 key (path), checks the file's metadata in S3, and compares the file's size and last modified time with the local file. If the file does not exist in S3 or if it has been modified locally, it uploads the file to S3. If the file is already up to date, it skips the upload. This ensures that only changed or new files are uploaded, optimising data transfer and storage usage.

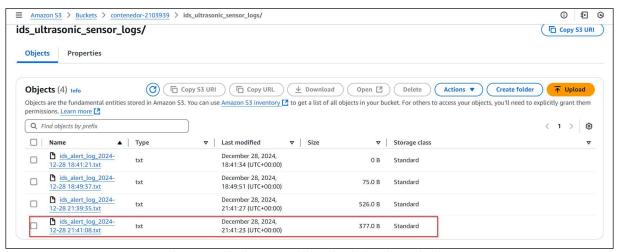


Figure 5: Files incrementally uploaded to the S3 bucket

The cloud is also configured to encrypt the files using SSE-KMS. SSE-KMS also provides an audit trail that shows when your KMS key was used and by whom. Finally, the cloud also sends an email notification to the programmer email, anytime anything is performed on the bucket, whether it is added files, modified files, or removed files. Everything is logged and notified.

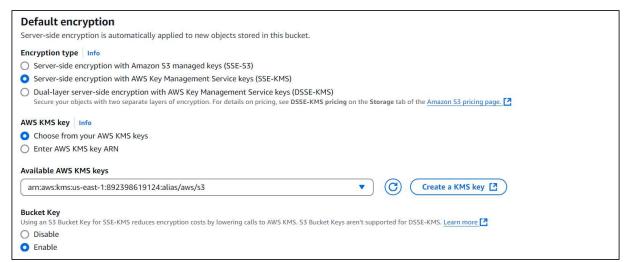


Figure 6: SSE-KMS encryption on AWS management console

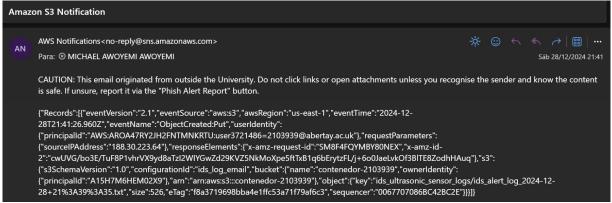


Figure 7: Email notification from AWS

3 Discussion

3.1 GENERAL DISCUSSION

This IoT project is a fully functional perimeter intrusion detection system. The Raspberry Pi is connected to several components such as LEDs, a buzzer, a push button, and an ultrasonic sensor. The program is an if statement nested into a while loop until this is stopped by the button or via ctrl c. The sensor sends waves via its trig pin and receives them via its echo pin. Judging the distance the wave travels until it encounters an object and bounces back, it acts in different ways. If the distance is above 50cm only a green light is turned on, if the distance is between 50cm and 20 a yellow light with a buzz every 300 ms will be triggered. Lastly, if the distance is under 20cm a red light will be on and a rapid buzz every 50ms. Once the program is stopped either by the button or ctrl c, all the red-light output (below 20cm distance) will be logged into a file containing the distance and the timestamp.

The following action is to call the loadable kernel module which operates at a kernel level and its function is to run the last script called aws.py. This is the programme in charge of logging into the S3 bucket and backing up incrementally (only new or modified files). Upon a successful upload of the files to AWS, the files will be encrypted, and the AWS notification manager will send an email to notify of the new object added to the bucket as seen in Figure 7.

3.2 FUTURE WORK

If the programmer had been allocated more time, the following features would have been added to the project:

More sensors would have been incorporated into the project to detect any potentially dangerous distances from all four directions, making it more effective in securing and detecting object proximity.

A checksum verification could have been implemented before uploading, after uploading, and during the downloading of files to verify their authenticity. This feature would prevent accidental or deliberate tampering with the log files. Additionally, file permissions could have been set to read-only or protected with a password upon opening.

Furthermore, additional services on AWS could have been explored to enhance security best practices. This would have included a thorough examination of AWS Identity and Access Management (IAM), with an emphasis on its capabilities for defining user roles and implementing the principle of least privilege. This principle ensures users have only the access necessary to perform their tasks. Finally, the creation of custom policies, the use of managed policies, and the implementation of permissions boundaries would have been addressed.

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APPENDICES

APPENDIX A

ids.cpp

```
#include <wiringPi.h>
#include <iostream>
#include <iomanip>
#include <cmath>
#include <ctime>
#include <fstream>
#include <vector>
#include <csignal>
#include <unistd.h>
#include <cstdlib>
using namespace std;
#define TRIG_PIN 23
#define ECHO_PIN 24
#define GREEN LED PIN 22
#define YELLOW LED PIN 27
#define RED LED PIN 17
#define BUZZER_PIN 26
#define BUTTON PIN 6
vector<string> alertLogs;
// Function to initialize GPIO pins
void setupPins() {
   pinMode(TRIG_PIN, OUTPUT);
   pinMode(ECHO_PIN, INPUT);
   pinMode(GREEN LED PIN, OUTPUT);
   pinMode(YELLOW_LED_PIN, OUTPUT);
   pinMode(RED LED PIN, OUTPUT);
   pinMode(BUZZER_PIN, OUTPUT);
   pinMode (BUTTON PIN, INPUT);
   pullUpDnControl(BUTTON PIN, PUD UP);
\ensuremath{//} Function to read distance from ultrasonic sensor
double getDistance() {
   // Send pulse to trigger
   digitalWrite(TRIG PIN, LOW);
   delayMicroseconds(2);
   digitalWrite(TRIG_PIN, HIGH);
   delayMicroseconds(10);
   digitalWrite(TRIG_PIN, LOW);
   unsigned long pulse_start = micros(); // Start time
   while (digitalRead(ECHO_PIN) == LOW) {
       pulse_start = micros(); // Reset start time when echo is low
   unsigned long pulse end = micros(); // End time when echo goes high
   while (digitalRead(ECHO PIN) == HIGH) {
       pulse_end = micros(); // End time when echo goes high
```

```
// Calculate duration in microseconds
    unsigned long pulse_duration = pulse_end - pulse_start;
    // Calculate distance (in cm)
   double distance = (pulse duration * 0.0343) / 2;
   return distance;
// Function to handle buzzer sound
void buzz(int interval) {
   digitalWrite(BUZZER_PIN, HIGH);
   delay(interval);
   digitalWrite(BUZZER PIN, LOW);
   delay(interval);
// Function to get current date and time as a string
string getCurrentDateTime() {
   time t now = time(0);
   tm *ltm = localtime(&now);
   stringstream ss;
   ss << 1900 + ltm->tm_year << "-"
       << setw(2) << setfill('0') << 1 + ltm->tm mon << "-"
       << setw(2) << setfill('0') << ltm->tm mday << " "
       << setw(2) << setfill('0') << ltm->tm_hour << ":"
       << setw(2) << setfill('0') << ltm->tm_min << ":"
       << setw(2) << setfill('0') << ltm->tm_sec;
   return ss.str();
void saveAlertsToFile() {
   const string folderName = "/home/pi/Desktop/ultrasonic_alerts/logs";
   string fileName = folderName + "/ids alert log " + getCurrentDateTime() + ".txt";
   ofstream outFile(fileName);
   \ensuremath{//} Check if file was created successfully
   if (outFile.is_open()) {
       for (const string &alert : alertLogs) {
            outFile << alert << endl;</pre>
       outFile.close();
        cout << "Alerts saved to file: " << fileName << endl;</pre>
        // Call the kernel module after saving the file
        int ret = system("sudo insmod /home/pi/Desktop/ultrasonic alerts/lkm.ko");
        if (ret != 0) {
           cerr << "Error: Unable to load the kernel module!" << endl;</pre>
        } else {
            cout << "Kernel module loaded successfully!" << endl;</pre>
    } else {
       cerr << "Error: Unable to create file in folder: " << folderName << endl;</pre>
// Function to check if the button is pressed
bool isButtonPressed() {
   return digitalRead(BUTTON_PIN) == LOW;
}
```

```
int main() {
    // Initialize wiringPi and setup GPIO pins
    if (wiringPiSetupGpio() == -1) {
        cerr << "Failed to initialize wiringPi!" << endl;</pre>
        return 1;
   setupPins();
   while (true) {
        // Check if button is pressed, if so, exit the program
        if (isButtonPressed()) {
            cout << "Button pressed. Exiting..." << endl;</pre>
            saveAlertsToFile();
            break;
        double distance = getDistance(); // Get the distance from the ultrasonic
sensor
        distance = round(distance * 10) / 10.0;
        if (distance > 50) { // Green LED, no buzzer
            digitalWrite(GREEN_LED_PIN, HIGH);
            digitalWrite(YELLOW LED PIN, LOW);
            digitalWrite(RED_LED_PIN, LOW);
            digitalWrite(BUZZER PIN, LOW); // Ensure buzzer is off
        else if (distance > 20) { // Yellow LED, moderate buzzer
            digitalWrite(GREEN LED PIN, LOW);
            digitalWrite(YELLOW_LED_PIN, HIGH);
            digitalWrite(RED_LED_PIN, LOW);
            buzz(300); // Moderate buzzer interval (300ms)
        else { // Red LED, faster buzzer
            digitalWrite(GREEN_LED_PIN, LOW);
            digitalWrite(YELLOW_LED_PIN, LOW);
            digitalWrite(RED_LED_PIN, HIGH);
            buzz(50); // Faster buzzer interval (50ms)
            // Log red LED alert
            stringstream alertStream;
            alertStream << "!Intrusion detected!. Proximity distance of: " << fixed
<< setprecision(1) << distance
                        << " cm at " << getCurrentDateTime();
            string alert = alertStream.str();
            alertLogs.push_back(alert);
            // Print to console
            cout << alert << endl;</pre>
        delay(500);
    }
    return 0;
```

Lkm.c

```
#include <linux/module.h>
#include <linux/kernel.h>
#include <linux/init.h>
#include <linux/kmod.h>
static int __init call_python_script_init(void) {
   char *argv[] = { "/usr/bin/python3", "/home/pi/Desktop/ultrasonic alerts/aws.py",
NULL };
    char *envp[] = { "HOME=/", "PATH=/sbin:/bin:/usr/sbin:/usr/bin", NULL };
   int ret;
   printk(KERN_INFO "Python Script Caller: Initializing module.\n");
   // Call the Python script
    ret = call_usermodehelper(argv[0], argv, envp, UMH_WAIT_EXEC);
    if (!ret) {
       printk(KERN_INFO "Python Script Caller: Script executed successfully.\n");
    return 0;
static void
             exit call python script exit(void) {
   printk(KERN INFO "Python Script Caller: Exiting module.\n");
module_init(call_python_script_init);
module exit(call python script exit);
MODULE LICENSE ("GPL");
MODULE AUTHOR ("2103939-Michael");
MODULE DESCRIPTION("Kernel module calling aws.py.");
```

Makefile

```
import boto3
import os
from botocore.exceptions import ClientError
def get s3 file metadata(bucket name, s3 key, aws access key id,
aws_secret_access key, aws_session_token):
    s3_client = boto3.client(
        's3',
        aws_access_key_id=aws_access_key_id,
        aws_secret_access_key=aws_secret_access_key,
        aws_session_token=aws_session_token
        response = s3 client.head_object(Bucket=bucket_name, Key=s3_key)
        return {
            "size": response['ContentLength'],
            "last_modified": response['LastModified']
   except ClientError as e:
        if e.response['Error']['Code'] == '404':
           return None
        else:
           raise e
def upload folder to s3 incremental(folder path, bucket name, s3 folder name,
aws_access_key_id, aws_secret_access_key, aws_session_token):
    s3_client = boto3.client(
        's3',
        aws access key id=aws access key id,
        aws secret access key=aws secret access key,
        aws session token=aws session token
    # Walk through the directory and upload each file
   for root, dirs, files in os.walk(folder path):
        for file name in files:
            # Construct the full local file path
            local file path = os.path.join(root, file name)
            # Determine the S3 key (path) for the file
            relative_path = os.path.relpath(local_file_path, folder_path)
            s3_key = os.path.join(s3_folder_name, relative_path) if s3_folder_name
else relative path
            # Replace backslashes with forward slashes for S3 (Windows compatibility)
            s3_{key} = s3_{key.replace("\\", "/")}
            # Get metadata of the file in S3
            s3_metadata = get_s3_file_metadata(bucket_name, s3_key,
aws_access_key_id, aws_secret_access_key, aws_session_token)
            # Check if file needs to be uploaded
            upload required = False
            if s3 metadata is None:
                print(f"File {s3 key} does not exist in S3. Uploading...")
                upload_required = True
                local_file_size = os.path.getsize(local_file_path)
                local_last_modified = os.path.getmtime(local_file_path)
```

```
if (local_file_size != s3_metadata['size'] or
                   local_last modified > s3 metadata['last_modified'].timestamp()):
                    print(f"File {s3_key} has been modified. Uploading...")
                    upload required = True
            if upload_required:
                try:
                    s3_client.upload_file(local_file_path, bucket_name, s3_key)
                    print(f"Uploaded {local_file_path} to
s3://{bucket_name}/{s3_key}.")
                except Exception as e:
                    print(f"Failed to upload {local_file_path} to
s3://{bucket_name}/{s3_key}: {e}")
            else:
                print(f"File {s3_key} is up-to-date. Skipping...")
    print("Incremental upload completed.")
if name == " main ":
    aws_access_key_id = "ASIA47RY2JH2OUCOGL36"
   aws_secret_access_key = "B9pcymY2jnmuz7yXsIBgSnS8fOr1Tnj0YTpJFQhp"
aws_session_token = ""
   folder_path = "/home/pi/Desktop/ultrasonic_alerts/logs"
    bucket_name = "contenedor-2103939"
    s3_folder_name = "ids_ultrasonic_sensor_logs"
   upload_folder_to_s3_incremental(folder_path, bucket_name, s3_folder_name,
aws_access_key_id, aws_secret_access_key, aws_session_token)
```