Maciej Woźniak

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Github

Work history

Senior Software Engineer
AUTO1 Group   02/2024 - now

As a Senior Software Engineer in the Logistics Division of a multinational corporation, I contribute to the development and optimization of multiple microservices that manage vehicle transportation and delivery scheduling across Europe. Our platform ensures seamless coordination of vehicle movements, whether for branch transfers or home deliveries. My primary responsibilities include designing and implementing new features, enhancing existing functionalities, and ensuring the scalability and performance of our services. Given the complexity of our ecosystem—comprising hundreds of microservices and large-scale databases—I focus on building high-performance, efficient, and maintainable solutions. My work directly impacts the efficiency of logistics operations, enabling smooth and reliable vehicle transport across multiple markets.

Main technologies:

`PHP` `Symfony` `PostgreSQL` `Codeception` `AWS` `Jenkins` `Terraform` `Docker` `Microservices` `Kibana`

PHP Developer
Daftcode   05/2022 - 02/2024

My main responsibilities involved the development and maintenance of applications and related services. I actively participated in the application architecture design process, creation of new features, and refactoring of existing code. The applications I worked on originally used Laravel, but have gradually transitioned to Symfony during my tenure. Applications followed Domain-Driven Design (DDD) architecture and communicate with mobile applications and web platforms through REST API. The code was covered by unit tests and end-to-end tests. One of the primary challenges I encountered was integrating with payment systems and handling the collection and modeling of statistical data.

Main technologies:

`PHP` `Symfony` `Laravel` `MySQL` `ClickHouse` `ElasticSearch` `PHPUnit` `Grafana` `Docker` `Docker Swarm`

PHP Developer
Grupa eSprzedaż / Netgraf   02/2021 - 03/2022

My primary responsibilities included the development and maintenance of e-commerce applications. Some were built using the Kohana framework, while others were written in pure PHP. These applications followed the MVC architecture and utilized a proprietary CMS, enabling the management of multiple stores from a single panel and integration with wholesalers, couriers, payments, and marketplaces such as Allegro, eBay, and Amazon. A key challenge I faced was customizing applications to meet client needs while maintaining compatibility with essential CMS features.

Main technologies:

`PHP` `Kohana` `MySQL` `Git` `JIRA`

Programming Teacher
Giganci Programowania sp. z o. o.   10/2019 - 06/2021

I was responsible for conducting programming courses for children and teenagers aged 7-18. The courses I led covered the basics of desktop application programming using C# and fundamental web application programming using the WAMP stack, incorporating basic front-end technologies.

Main technologies:

`C#` `PHP` `MySQL` `HTML` `CSS` `JavaScript`

Junior Web Developer
Kadeor sp. z o. o.   11/2018 - 05/2021

My main responsibilities included creating online stores using CMS platforms like WordPress and PrestaShop. I also contributed to the development of an internal CRM for managing clients, contractors, and projects. The CRM was built using the Laravel framework and followed the MVC architecture. In most projects, I worked independently, handling infrastructure selection and configuration, back-end work related to CMS customization, and front-end work involving template customization.

Main technologies:

`PHP` `MySQL` `HTML` `CSS` `JavaScript` `jQuery` `Bootstrap` `Laravel` `Wordpress` `PrestaShop`

Game Tester
Testronic sp. z o. o.   12/2017 - 04/2018

I worked on testing computer games on PC, PS4, Android, and iOS platforms. My tasks included identifying elements in test versions of games that deviated from documentation or were inconsistent with other game elements. I reported these findings using tools such as JIRA and TestRail.

Main technologies:

`JIRA` `TestRail` `Confluence`

Education

Warsaw University of Technology (Politechnika Warszawska)   2017 - 2021
Information Technology / Engineer

Tech skills

- **Back-end technologies**
  - ◆ PHP
    - ▪ Symfony
    - ▪ Laravel
  - ◆ Go
  - ◆ C#
- **Databases**
  - ◆ MySQL
  - ◆ PostgreSQL
  - ◆ ClickHouse
  - ◆ ElasticSearch
  - ◆ Redis
- **Front-end technologies**
  - ◆ JavaScript
    - ▪ jQuery
    - ▪ React
  - ◆ CSS
    - ▪ Bootstrap
- **Approaches and concepts**
  - ◆ REST API
  - ◆ OOP
  - ◆ Microservices
  - ◆ TDD
  - ◆ DDD
  - ◆ Design patterns
  - ◆ SOLID
  - ◆ CI/CD
- **Testing tools**
  - ◆ PHPUnit
  - ◆ Codeception
  - ◆ Behat
- **Cloud & Infrastructure**
  - ◆ Docker
  - ◆ AWS
  - ◆ Terraform
  - ◆ Docker Swarm
- **CI/CD & Automation**
  - ◆ Github Actions
  - ◆ Gitlab CI/CD
  - ◆ Jenkins MQ
- **Message queues**
  - ◆ Rabbit MQ
- **Monitoring and Analysis Systems**
  - ◆ Grafana
  - ◆ Kibana
- **Version control**
  - ◆ Git

Language skills

English	C1
German	A2