







Team Contribution Statement

Team Name: The Momoks

github: github.com/mawarfasha/hauntU

Name	ID	Task / Classes / Methods	Signature
Mawar Fasha binti Roslan	22010115	2D graphic art, class delegation (enemy health, player health, stamina), documentation	
Nur Edleena Emiesa binti Mohd Eman	22010329	2D graphic art, UML, class delegation (camera follow, enemy follow, mouse follow), documentation	
Aina Aireena binti Anuar	22010366	2D graphic art, spx, UML, class delegation (flash, screenshakemanager, knockback), documentation	
Sarah Yasmin binti Azrul Asraf	22010114	2D graphic art, spx.UML, class delegation (pistol, shotgun), documentation	
Ainur Batrisyia binti Muhamad Zairul	22010449	2D graphic art, UML, class delegation (timer, pausegame, menu), documentation	
Luqman bin Azman	22010284	UML, class delegation (majority of prgammig, classes & development) main programmer, documentation	

I, Mawar Fasha binti Roslan (22010115), the leader/rep for The Momoks hereby declare that the information provided is true and correct. I also understand that any willful dishonesty or cover up may render the group submission invalid.

Signature:  Date: 21/11/2024