Self-Assessment Report

As part of your Agile Project submission, you must submit a self-assessment report. One (and only one) report is required per team. Please review the Deliverables section of the Agile Project handbook for more information about how to submit this report.
To prepare your team's self-assessment report, you must fill out the shaded areas of template report accurately (and only the shaded areas. The following information is required:

- The name of your team.
- For each item in the checklist, identify whether the task has been completed.
- For each requirement/user story:
  - Have you completed the requirement in full, partially or not?
  - Your team's submission can only be credited to have met a requirement if the marker is able to find it. If the presence of a requirement may not be obvious to someone unfamiliar with the requirement, use the Where? cell to explain where the marker can find it.
  - Use the Limitations cell to declare any limitations or assumptions you have made when implementing a feature. This can help a marker assess to what extent a requirement has been met.

Team name:

Thistle

Checklist:

The team has read and understood the list of required Deliverables.	Yes
The team has prepared a README.md file that meets the requirements set out in the Deliverables section of the project handbook.	Yes
The gradle tasks clean, build, run and test all run from the project root without error.	Yes
The team's git repository is linked to Team Feedback and the list of commits recorded in Team Feedback is up-to-date.	Yes
All collaborative coding sessions (sessions where two or more members of the team worked together from a single machine) have been registered on Team Feedback by the committer in each session.	Yes
All team coordination meetings are recorded in Team Feedback.	Yes

The team's Trello board is linked to Team Feedback and the activity recorded in Team Feedback is up-to-date.	Yes
All members of the team understand that the Git repository and Trello board must be retained until the start of the next academic year.	Yes
The team has assigned ONE team member to complete submission on KEATS.	Yes

Requirements completion:

	User story	Done?	Where?	Limitations
1	"I must be able to open a stand-alone desktop application."	*In full*	Gradle run should open the desktop application	
2	"I must be able to create a new, blank Kanban board."	*In full*	*Click the white plus symbol on the top right*	
3	"I must be able to add a column, with a given name and role to my current Kanban board."	*In full*	*Create a board, click on it, and click the plus sign on the left of the screen*	
4	"I must be able to remove a column from my current Kanban board."	*In full*	*Click the 3 dots on the right of the column and click delete*	
5	"I must be able to edit the name and role of a column my current Kanban board."	*In full*	*Click on the name to edit it. For the role, click on the button in the top left of the column, and then choose a role. It defaults to backlog.*	
6	"I must be able to add a card, with a given id, title, description and story points, to a column."	*In full*	*Click the 3 dots on the right of the column, and click add card*	

7	"I must be able to edit the title, description and story points of a card."	*In full*	*Click the little pen icon on the top left of the card*	
8	"I must be able to move a card from one column to another."	*In full*	*Click on the card in any white space and drag it horizontally towards a column*	
9	"I must be able to delete a card from a board."	*In full*	*Click the trash can icon in the top right of the card*	
10	"I must be able to exit the application."	*In full*	*Click the "X" symbol in the top right of the application*	
11	"I want to be able to view a log of all activity on the Kanban board"	*In full*	*Click the clock button on the top-right corner.*	
12	"I want to be able to view the state of a board at a particular time in the project"	*In full*	*On the log activity, you can revert/go forth using the arrows in the pop up window.*	
13	"I want to be able to load and save a board, including its activity log, from/to persistent storage."	*In full*	*Click import/export on the top right of the application*	
14	"I want to be able to move cards in the user interface using a drag and drop interface."	*In full*	*Press on any white space of the card and drag*	
15	"I want to be able to move columns in the user interface using a drag and drop interface."	*In full*	*Press on the two-bar icon in the top right corner of the column and drag*	

16	"I want to be able to see the overall velocity (expressed as story points per week), average lead time (expressed in weeks) and average work in progress (expressed in story points) for the project."	*In full*	*Press on the graph button on the top-right of the board*	*The average WIP is calculated using the Little Law's formula, so you can get this statistics once the cards are completed.*
17	"I want to be able to see the overall velocity (expressed as story points per week), average lead time (expressed in weeks) and average work in progress (expressed in story points) plotted over time in a line chart."	*In full*	*Press on the statistics button on the top-right of the board*	
18	"I want to be able to limit the amount of work in progress (WIP), including both a graphical and numerical indicator of the current amount of WIP as a proportion of the maximum WIP."	*Partially*	*On the top of the column, the current WIP is shown, and a limit can be set by clicking on the WIP drop by box.*	*No graphical indicator of this data.*
19	"I want to be able to add, edit and remove swimlanes, with dedicated work in progress constraints, in the Kanban board."	*No*		