

## 6 2026-01-26 | Week 03 | Lecture 06

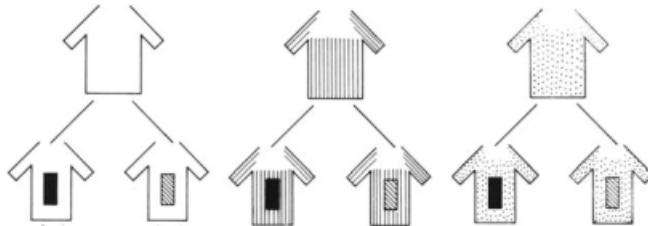
*This lecture is based on section 2.3 in the textbook.*

There are three main counting principles we'll look at:

- multiplication principle
- permutation principle
- combination principle

### 6.1 Multiplication principle

**Example 12.** A man has 3 shirts and two ties. How many ways can he dress himself?



We can schematize this as three shirts  $s_1, s_2, s_3$  and two ties  $t_1, t_2$ , in which case the possible outfits are:

$$\begin{aligned} &(s_1, t_1) (s_2, t_1) (s_3, t_1) \\ &(s_1, t_2) (s_2, t_2) (s_3, t_2) \end{aligned}$$

Of course, we don't need to write  $s$  and  $t$ ; it is enough to write

$$\begin{aligned} &(1, 1) (2, 1) (3, 1) \\ &(1, 2) (2, 2) (3, 2) \end{aligned}$$

where the first slot is “shirt” and the second is “tie”. Thus the mathematical way to name the collection of outfits is the set of all ordered couples  $(a, b)$  with  $a = 1, 2$  and  $b = 1, 2, 3$ . So you can see the total number of outfits is  $2 \times 3 = 6$ .

In general we can talk about ordered  $k$ -tuples  $(a_1, \dots, a_k)$ , where for each  $j$  from 1 to  $k$ , the symbol  $a_j$  is the assignment (choice) for the  $j^{\text{th}}$  slot and it may be denoted by a numeral between 1 and  $n_j$ . In our example,  $k = 2$  and  $n_1 = 3$  and  $n_2 = 2$ .

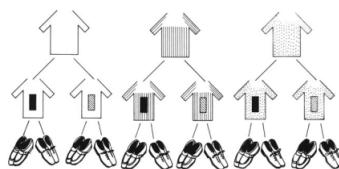
If the man also have two pairs of shoes, we can add a third slot for “shoes”, so the question is asking to count the number of elements in the set

$$\{(a_1, a_2, a_3) : a_1 \in \{1, 2, 3\}, a_2, a_3 \in \{1, 2\}\}$$

In this case,  $n_1 = 3$ ,  $n_2 = 2$  and  $n_3 = 2$ , so the number of outfits is

$$n_1 n_2 n_3 = 3 \cdot 2 \cdot 2 = 12,$$

which is shown in the following picture:



End of Example 12.  $\square$

In this example, we've used the “multiplication principle”. Let's state this principle formally now. To do so, we need the following definition:

**Definition 13** ( $k$ -tuple). A ***k-tuple*** is an ordered list of  $k$  objects.

For example,  $(1, 2, 5, 4)$  and  $(3, 3, 5, 4)$  are both examples of 4-tuples. Note that repeats are allowed.

**Theorem 14** (Multiplication Principle). *Suppose  $S$  consist of  $k$ -tuples and there are  $n_1$  choices for the first element,  $n_2$  choices for the second, etc. Then there are*

$$n_1 \times n_2 \times \cdots \times n_k$$

possible  $k$ -tuples.

**Example 15** (Application of the multiplication principle to probability). Consider an experiment in which we roll a dice 5 times in a row. One possible outcome is

$$(1, 4, 6, 4, 4).$$

This is an ordered list with five entries, i.e., a 5-tuple.

**Problem 1:** What is the sample space? How many elements does it have?

- there are 6 choices for the first entry
- 6 choices for the second entry
- ⋮
- 6 choices for the fifth entry

so the number of possible outcomes is

$$6 \times 6 \times 6 \times 6 \times 6 = 6^5 = 7776.$$

**Problem 2:** Let  $E = [\text{All 5 dice are less than or equal to 3}]$ . What is  $\mathbb{P}[E]$ ?

By the enumeration principle,

$$\mathbb{P}[E] = \frac{|E|}{|S|} = \frac{\#\text{ ways that all dice are } \leq 3}{7776}$$

now we use again the multiplication principle to count the  $k$ -tuples with all entries less than 3:

$$3 \times 3 \times 3 \times 3 \times 3 = 3^5 = 243$$

So

$$\mathbb{P}[E] = \frac{243}{7776} = \frac{1}{32}$$

End of Example 15.  $\square$

## 6.2 Permutations and combinations

**Example 16.** How many ways are there to order the 4 letters  $A, B, C, D$ ?

Use the multiplication principle

$$4 \times 3 \times 2 \times 1$$

End of Example 16.  $\square$

**Proposition 17** (Counting permutations). *The total number of ways to order  $n$  distinct objects is*

$$n! = n \times (n - 1) \times (n - 2) \times \cdots \times 2 \times 1.$$

(Note that we define  $0! = 1$ .)

**Definition 18** (permutation and combination). A **set** is an *unordered* collection of elements, all of which are *distinct*.

- $\{1, 2, 4, 5, 3\}$  is a set
- $\{1, 1, 2, 4, 5, 3\}$  is not a set

A **permutation** is an ordered subset. An unordered subset is called a **combination**.