

Example documentation

Parameter list

[box.geometry](#)
[box.size.vy](#)
[box.size.x](#)
[box.size.y](#)
[box.size.z](#)
[modules.heating](#)
[modules.hydrodynamics](#)
[modules.radiation](#)
[runtime.t_max](#)
[runtime.timestep](#)
[simulation.name](#)
[simulation.precision](#)

Node list

	Declaration / Definition
	Declaration / Definition / Modification
	Modification

box

box.geometry		uint16
Default value:	3	
Options:	1, 2, 3	
Description:	Type of grid geometry	

box.size

box.size.@2.vy		float64
Default value:	23.000	
Default unit:	km/s	

box.size.x		float
Default unit:	cm	
Condition:	{?} > 0	
Description:	Box size in X direction	
box.size.x		mod
Default value:	10	

Default unit:	nm
---------------	----

box.size.@1.y		float
Default unit:	cm	
Options:	3.0 cm, 4.0 cm	
Description:	Box size in Y direction	
box.size.@2.y		float64
Default value:	34.000	
Default unit:	au	
box.size.y		mod
Default value:	3e7	
Default unit:	nm	

box.size.@4.z		constant float64
Default value:	23.000	
Default unit:	cm	
Options:	10.0 m, 20.0 cm, 23.0 cm, 26.0 cm	
Description:	Box size in Z direction	

modules

modules.heating		bool
Tags:	preprocessor	
Description:	Switch on heating module	
modules.heating		mod
Default value:	false	

modules.hydrodynamics		bool
Default value:	true	
Tags:	preprocessor	
Description:	Switch on hydrodynamics module	

modules.radiation		bool
Tags:	preprocessor	
Description:	Switch on radiation module	
modules.radiation		mod
Default value:	true	

runtime

runtime.t_max		float
----------------------	--	-------

Default unit:	s
Condition:	{?} > 0
Description:	Maximum simulation time
runtime.t_max mod	
Default value:	10
Default unit:	ns

runtime.timestep float	
Default unit:	s
Condition:	{?} < {?runtime.t_max} && {?} > 0
Description:	Simulation time step
runtime.timestep mod	
Default value:	0.01
Default unit:	ns

simulation

simulation.name str	
Default value:	simulation
Format:	[a-zA-Z_-]+

simulation.precision str	
Default value:	double
Options:	double, float