

Example documentation

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Declarations and definitions

box

box.geometry uint16
Default value: 3
Options: 1, 2, 3
Type of grid geometry

box.size

box.size.x float
Default unit: cm
Condition: $\{?\} > 0$
Box size in X direction

box.size@1a

case $\{?\text{box.geometry}\} == 2$

box.size.y float
Default unit: cm
Options: 3.0 cm, 4.0 cm
Box size in Y direction

box.size@1b

case $\{?\text{box.geometry}\} == 3$

box.size.vy float64

Default value: 23.000
Default unit: km/s

box.size.y float64

Default value: 34.000
Default unit: au

box.size@1c

else

box.size.y float64

Default value: 3.000
Default unit: m

box.size@2a

case `{?box.geometry} == 3`

box.size.z constant float64

Default value: 23.000
Default unit: cm
Options: 10.0 m, 20.0 cm, 23.0 cm, 26.0 cm
Box size in Z direction

modules

modules.heating bool

Tags: preprocessor
Switch on heating module

modules.hydrodynamics bool

Default value: true
Tags: preprocessor
Switch on hydrodynamics module

modules.radiation bool

Tags: preprocessor
Switch on radiation module

runtime

runtime.t_max float

Default unit: s
Condition: `{?} > 0`
Maximum simulation time

| | |
|-------------------------|--------------------------------------------------------------|
| runtime.timestep | float |
| Default unit: | s |
| Condition: | <code>{?} < {?runtime.t_max} && {?} > 0</code> |
| Simulation time step | |

simulation

| | |
|-----------------------------|--------------------------|
| simulation.name | str |
| Default value: | simulation |
| Format: | <code>[a-zA-Z_-]+</code> |
| simulation.precision | str |
| Default value: | double |
| Options: | double, float |

Modifications