

Cities and innovation

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SMART CITIES: CONTEXT, POLICY & GOVERNMENT: LECTURE 6

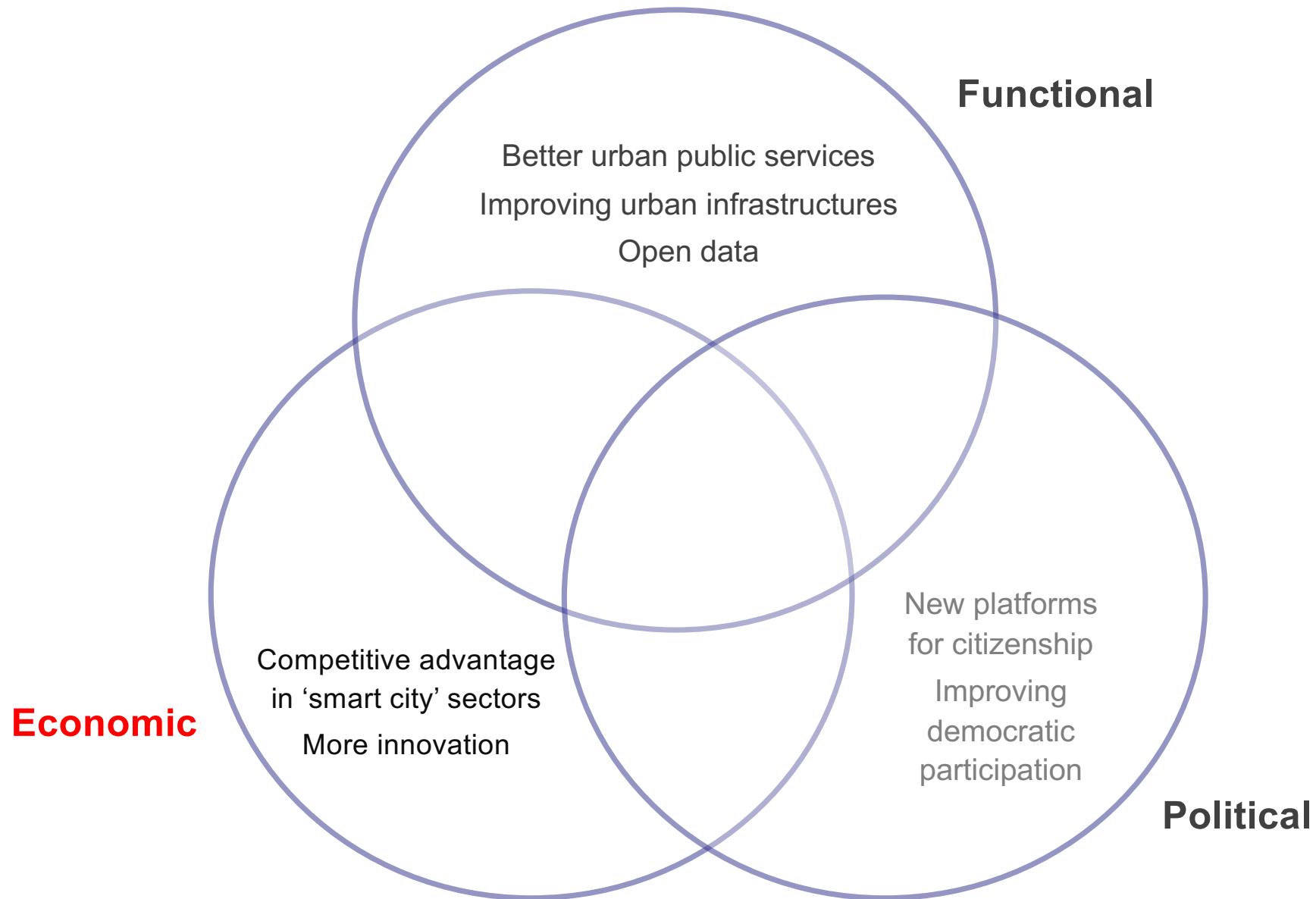
BARTLETT CENTRE FOR ADVANCED SPATIAL ANALYSIS



Recap

- Part 1: smart city building blocks:
 - Technology stack
 - Players: entrepreneurs, companies, cities, citizens
 - Policy agendas, development and mobilities
 - Data: access, standards, privacy
- Focus on cities and citizens as technology users
- We're now going to shift the focus to cities as producers of technology, and producers of innovation more broadly

Recap: smart city policy types



Recap: smart city technology production is urbanised

Table 1. Leading urban tech clusters, 2010–19.

Rank	Metro	Deals (n)	Global (%)	Investment (US\$ '000s)	Mega-deals (%)
1	San Francisco, CA, USA	1527	4.86%	49,011	15.26%
2	New York, USA	1085	3.45%	22,080	11.71%
3	London, UK	908	2.89%	5205	3.08%
4	Los Angeles, CA, USA	537	1.71%	10,631	11.17%
5	San Jose, CA, USA	503	1.60%	9454	15.11%
6	Beijing, China	454	1.44%	62,498	32.82%
7	Paris, France	436	1.39%	2174	2.52%
8	Boston, MA, USA	411	1.31%	3898	9.00%
9	Seattle, WA, USA	279	0.89%	1971	6.09%
10	Bangalore, India	279	0.89%	7369	14.70%
11	Delhi, India	253	0.80%	10,819	15.42%
12	Shanghai, China	250	0.80%	24,514	34.00%
13	Chicago, IL, USA	232	0.74%	877	2.59%
14	Washington, DC, USA	226	0.72%	1589	4.42%
15	Austin, TX, USA	193	0.61%	1934	9.84%
16	Berlin, Germany	192	0.61%	5504	18.75%
17	Tel Aviv, Israel	165	0.52%	2926	13.33%
18	Moscow, Russia	149	0.47%	466	2.68%
19	Barcelona, Spain	142	0.45%	795	3.52%
20	Denver, CO, USA	135	0.43%	1037	8.89%

Adler and Florida 2021

Recap: innovation is urbanised ...



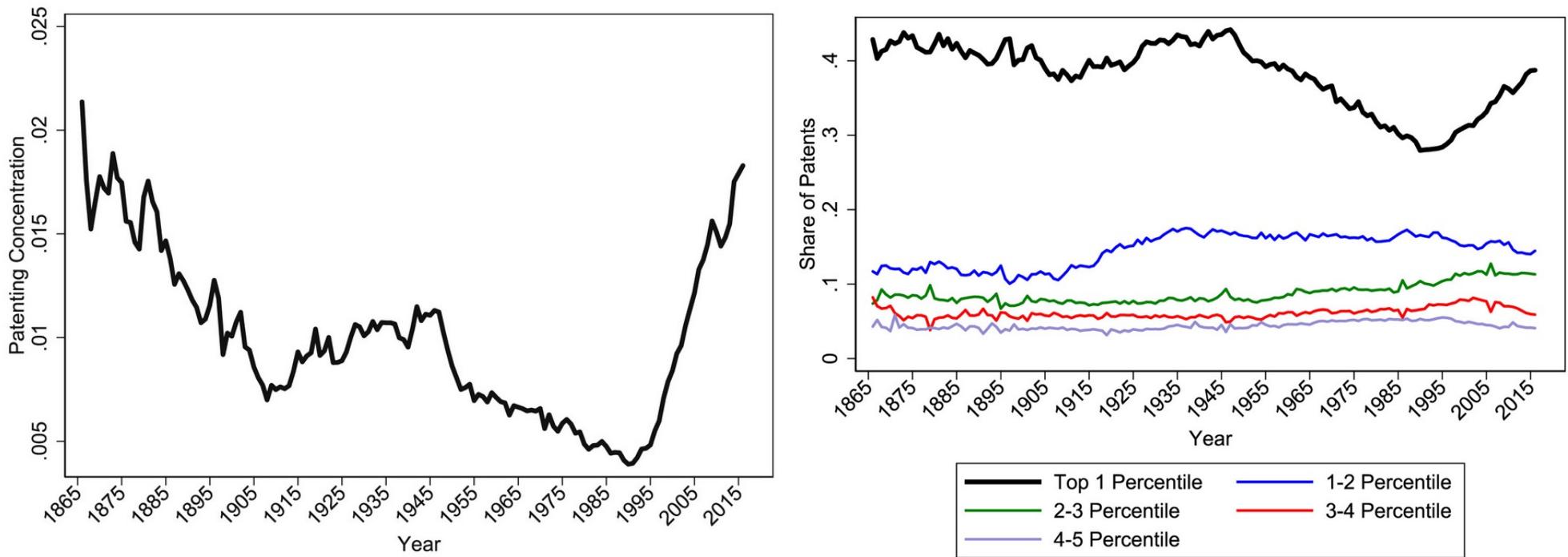
How you measure, matters.
Location quotients for patents
(top), and trademarks (bottom)



MSAs, 2010-2015 averages

Source: Castaldi 2023

Innovation gradually diffuses; but clustering is persistent. Why?



Spatial clustering of patenting in the USA, 1866-2016
Left: Concentration across *all* commuting zones (CZs)
Right: Shares for top-patenting CZs

Source: Andrews & Whalley 2022

Structure

- **Lecture 6 – overview** of cities as “innovation producers”
 - **Part 1:** definitions + key frameworks
 - **Part 2:** theory + evidence, case studies
 - **Seminar: the rise of urban tech, discussing Adler and Florida**
- **Coming up**
 - **Lecture 7 – strategy + policy tools** for urban innovation
 - **Lecture 8 – winners and losers** in urban innovation
 - **Lecture 9 – possible futures** for urban innovation systems

Part 1: overview

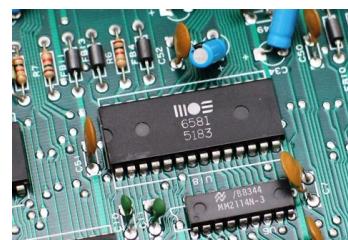
Defining innovation

- **Innovation is a multi-stage process:** ideas generation + commercialisation into products, services + diffusion in society (Fagerberg 2005)
- **Innovation involves many actors.** Firms, entrepreneurs and inventors are central to innovation, but other institutions, regulations and norms also shape innovative activity
- **Some ideas matter more than others. Key class of ideas = General Purpose Technologies.** Very widely used. Building blocks = enable other innovation (Bresnahan 2010)

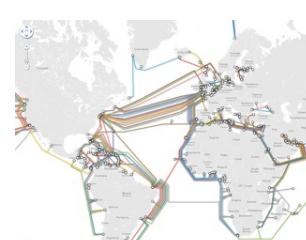
General Purpose Technologies



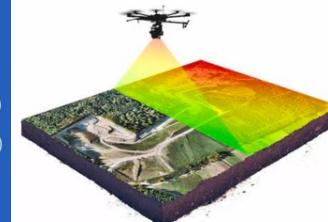
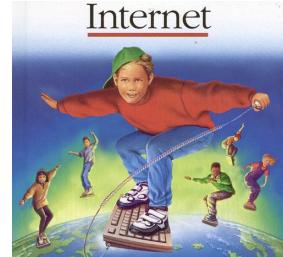
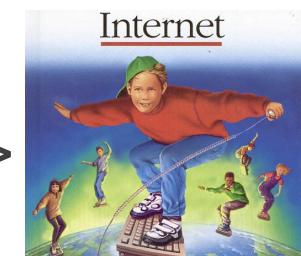
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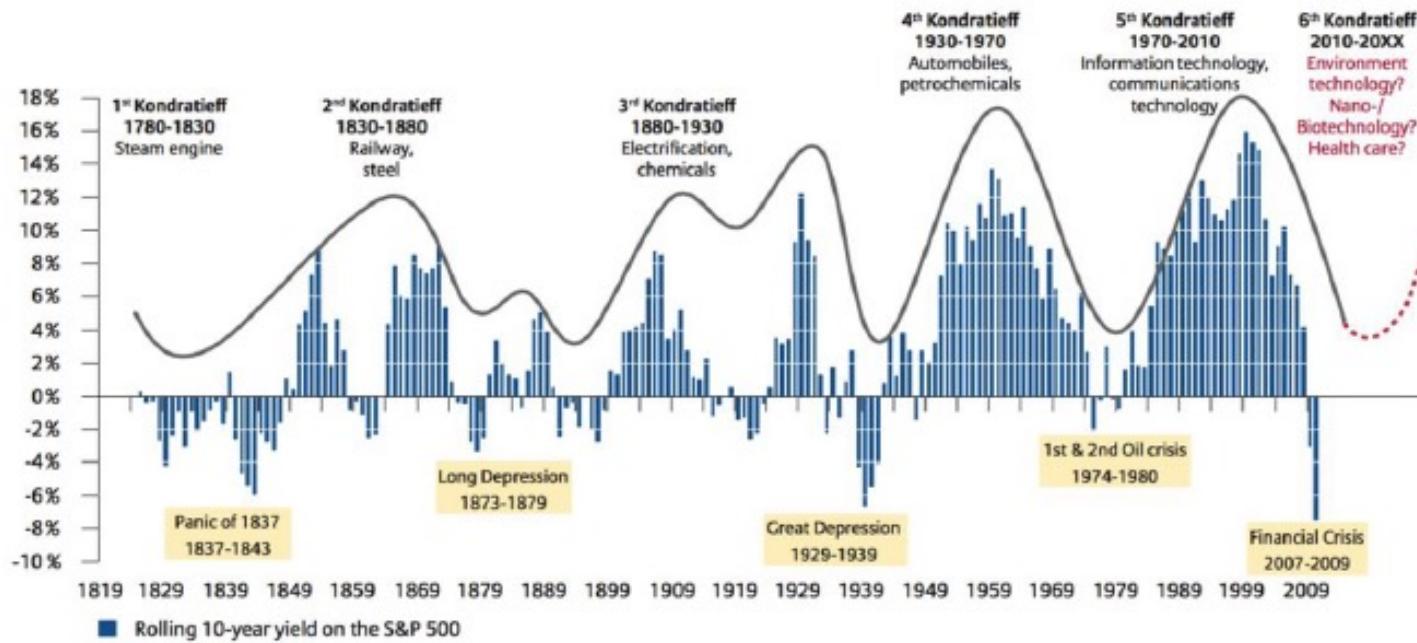
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=> "Smart City"

https://en.wikipedia.org/wiki/General-purpose_technology

Innovation and growth



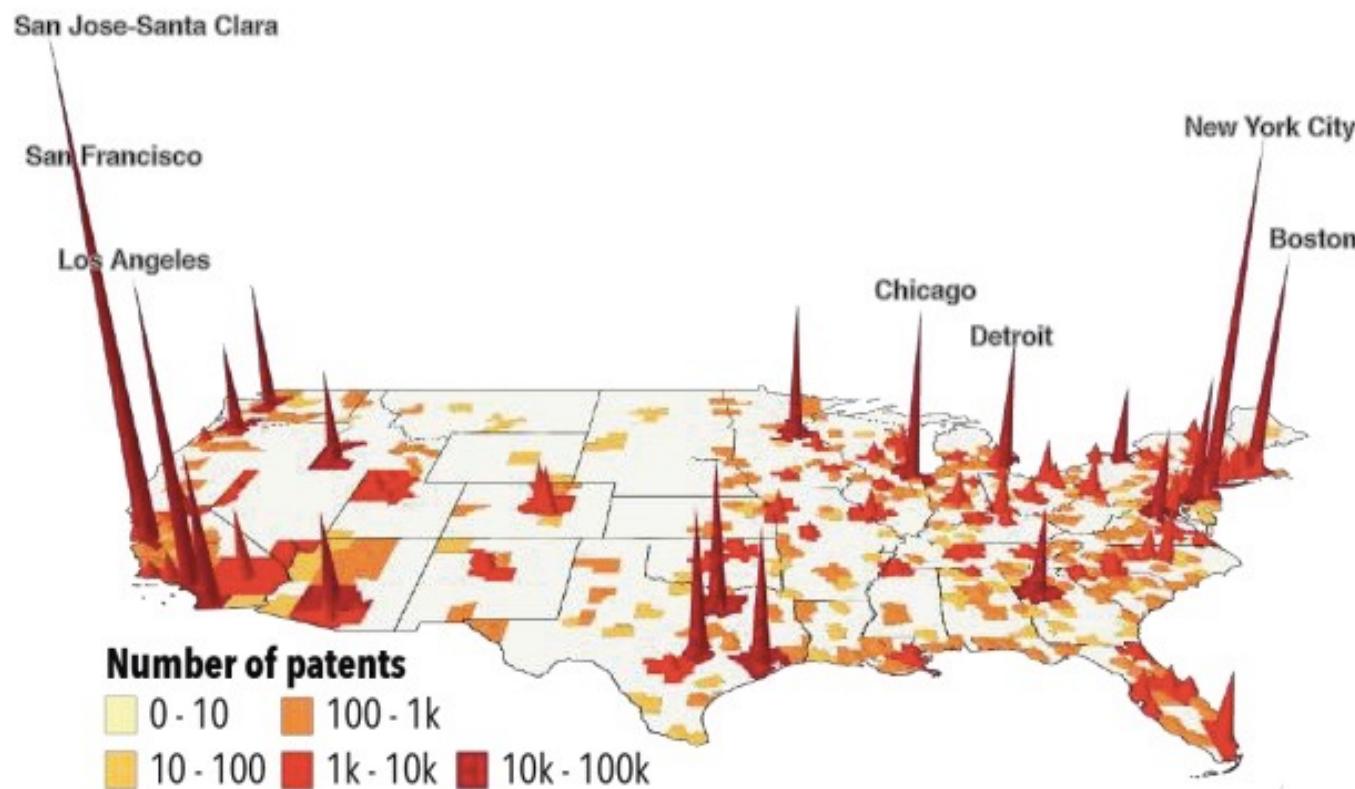
- Innovation drives ‘long waves’ of economic growth (Kondratieff 1925)
- Technological revolutions (Perez 2010)
 - **S-curves** as the tech is deployed, becomes mature
 - **Technology system** emerges around it [organisation / industry / policy shifts]
 - Shifts in systems = **revolutions**
 - New **paradigms** emerge – importance of visions, key actors in shaping these

Innovation and growth

- **Schumpeterian view** – innovation drives growth through “creative destruction”
 - Winners and losers when new products/services go on the market
 - Entrepreneurs [startups!] are carriers of new ideas (Schumpeter 1939)
 - Q; an essentially random process? Or can policy shape it?
- **Endogenous growth theory** – human capital + research drives growth, through generation and diffusion of new ideas
 - As firms innovate, they become more productive
 - Other firms learn from this; knowledge ‘spills over’ => growth
 - This allows further investment in R&D, education, etc (Romer 1990)
 - Clearer roles for public policy

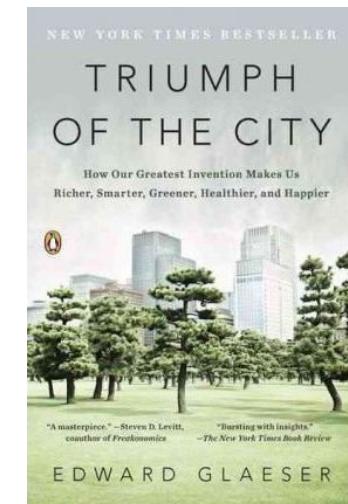
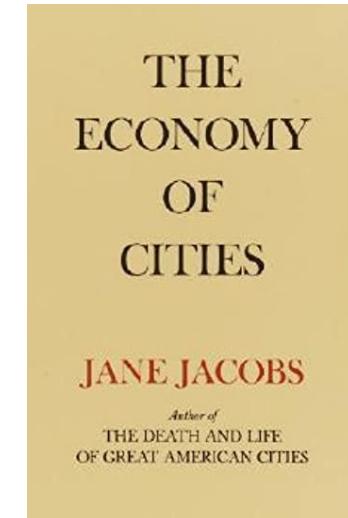
Innovation and cities

- Innovation is highly urbanised (Balland et al 2020). City leaders often seek to use this as a lever for growth



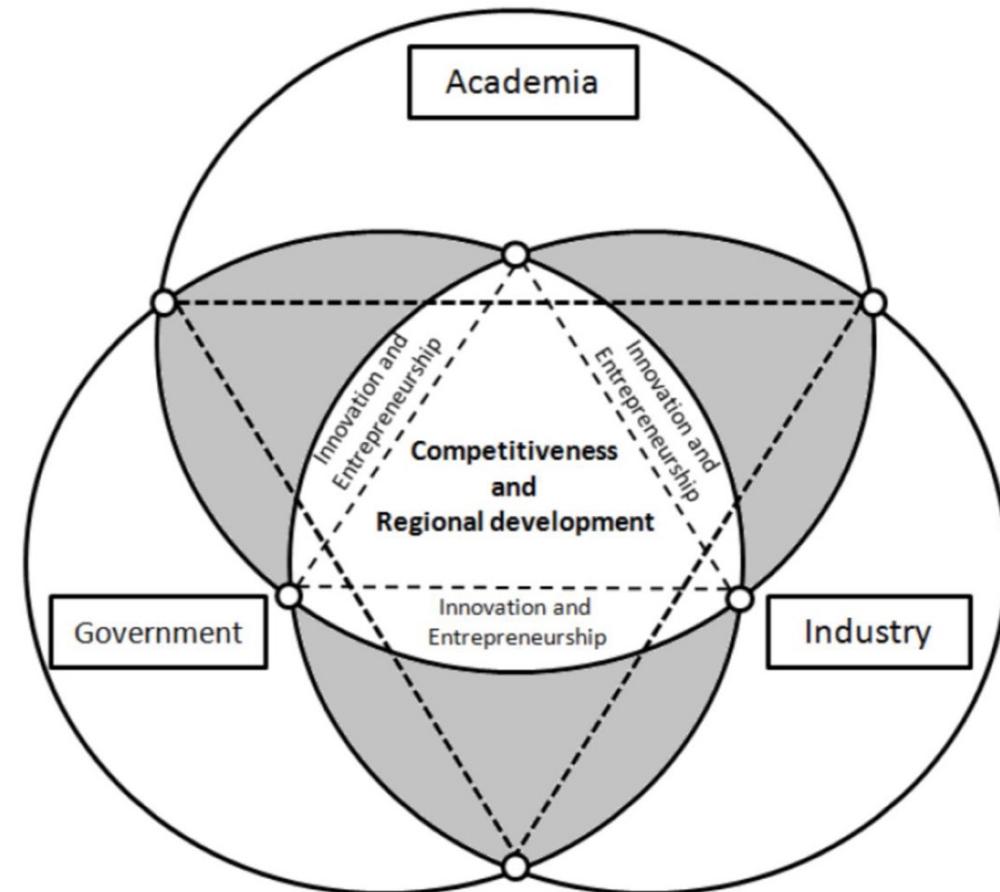
Innovation, growth and cities

- Urban economics describes the ‘**microfoundations**’: that is, the underlying processes that support innovation
- Key idea = cities help firms and workers become more productive. ‘Agglomeration economies’ make this happen
- This helps drive urban *and national* innovation, entrepreneurship and growth
- These ideas also underpin **urban systems** and **urban scaling frameworks**



Innovation, growth and cities II

- Remember: innovation isn't just what firms do!
- **Innovation systems takes a broader view, emphasising the role of public sector actors**
 - It's the Triple Helix again
 - Universities, research labs
 - Urban, national government
 - Public~private sector links



Source: Farinha & Ferreira (2012)

Part 2: theory + evidence

Theory: urban economics

- **Key idea = cities help firms and workers become more productive.** ‘Agglomeration economies’ make this happen
- Duranton and Puga (2004) divide these into three types
 - **Sharing** – benefits of shared infrastructure, e.g. public transport
 - **Matching** – deep labour markets help workers and firms find the best job / people at any point
 - **Learning** – generating new ideas, learning from others
- **Production side:** cities connect people; help them observe, learn from each other
- **Consumption side:** urban scale supports a rich set of products, services, experiences

Evidence: cities and innovation

- Innovation is higher in cities (Carlino & Kerr 2015, Storper & Venables 2004)
- Doubling the jobs density in a city raises patenting/head by 22% (Carlino et al 2007)
- Most innovation happens outside city centres ...
- But dense cores are more important for unconventional ideas (Berkes & Gaetani 2020)

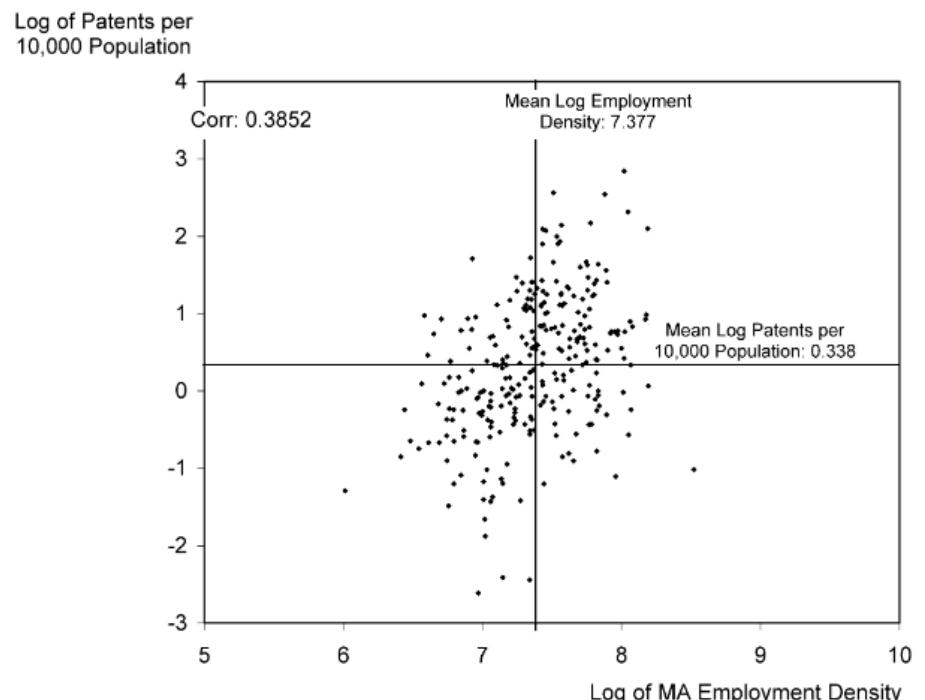
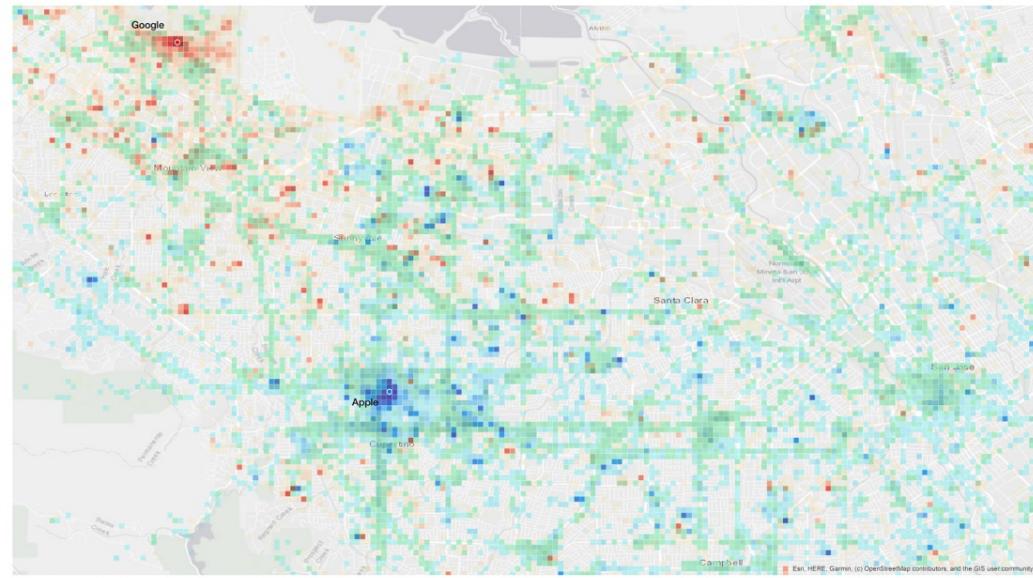


Fig. 2. Patents per capita & MA employment density.

Carlino et al 2007

Evidence: which bits of cities?

- Spillovers can be highly localised
- Historically, face to face interaction has been fundamental to urban innovation (Crookston & Reades 2021)
- Silicon Valley: meetings between workers at nearby firms raise knowledge spillovers between those firms (Atkin et al 2022)



Notes: Figure shows overlays of pings for workers at Google headquarters (marked with a red circle) and Apple headquarters (marked with a blue circle). Green denote overlapping pings, darker shades show the number of pings.

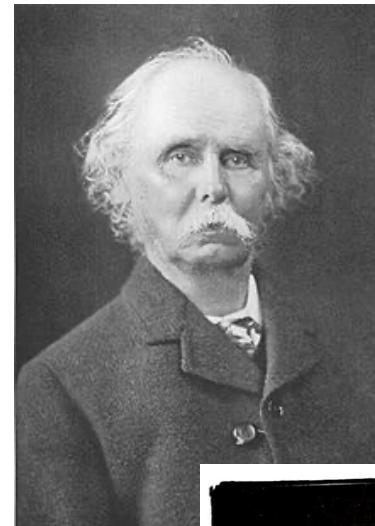
Atkin, Chen, Popov 2022

Evidence: which bits of cities?

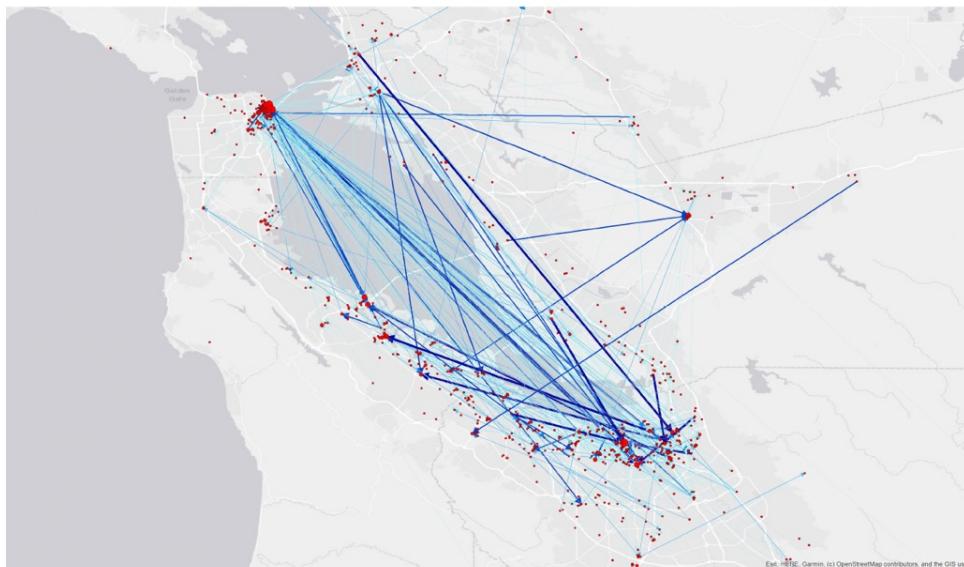
- **Spillovers can be highly localised within cities**
- So, how might we help people meet, exchange ideas, observe each other, collaborate ... ?
 - **Physical infrastructure:** Roche (2020) finds (very) small positive links from walkable streetscapes to patenting
 - **Social infrastructure:** both Roche and Andrews (2019) find that spaces for interaction, e.g. bars and cafes <~> higher patenting
 - **Economic infrastructure:** encouraging co-location and interaction of firms, skilled workers
- More formally, academics talk about **clusters** as local systems for these processes

Clusters

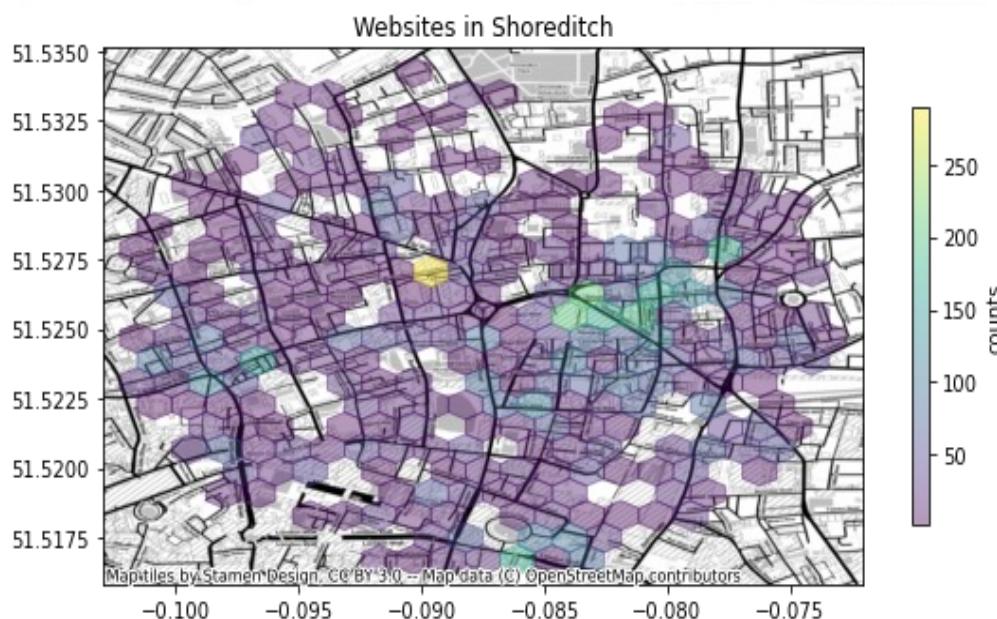
- Key idea: **colocation, interaction and collaboration by firms in cities** fosters innovation, growth
(Marshall 1918)
- In the jargon, ‘industrial production districts’ or ‘milieux’ in cities
 - Clusters may involve firms in the same industry (Marshall)
 - ... or involve knowledge spillovers across industry (Jacobs, 1969)



Clustering at different scales



Top: Patenting in Silicon Valley, Atkin, Chen, Popov 2022. 50-mile distance ring around Stanford University



Bottom: Micro-clustering in East London, Stich, Tranos, Nathan 2022. Geolocated websites, 1km distance ring

(c) Max Nathan

Evidence: what kinds of interaction?

We looked at lots of places, and there were a couple of companies in this area already, and we moved here because the other companies were here. And you know ... the first weekend we were here we went out and got some sandwiches and sat in the park ... and I ran into some friends who worked at [redacted]. And that was, you know we talked about some possible ways we could work together (F3)

Nathan, Vandore, Voss 2019

- Many types of interaction going on here!
 - Planned and chance interaction
 - Rich interaction [exchanging detailed / tacit information]
 - Interaction in the same industry space [vs different industries]
 - Interaction with people you already know [vs people you don't]
- Lots of questions about which of these matter more?

Diversity or specialisation?

- Both! But evidence tells us industrial diversity is especially important for urban innovation (Glaeser 2011)
- Why? Learning across (more or less related) industries
 - Social media <= technology + communication + media
 - Fintech <= finance + technology + security + crypto
 - Cleantech <= energy + environment + technology
- Why? It helps insulate cities against shocks
 - Example = a major employer closes down, or ‘jumps’ production to another country => lots of other types of activity and work available

Theory: innovation systems

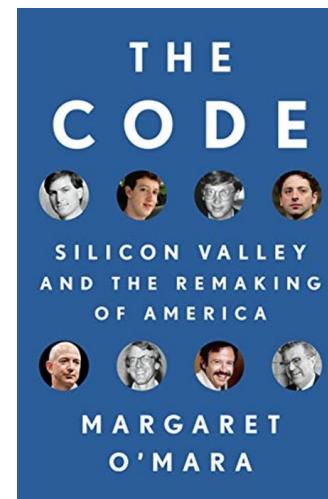
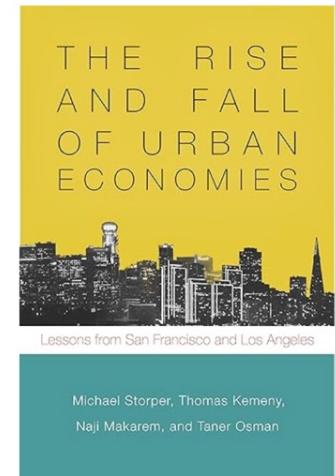
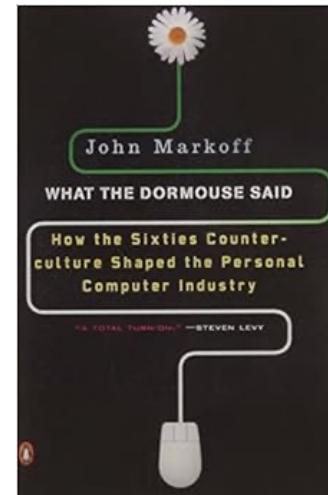
- So far, we've focused on what firms and workers do
- Innovation system = 'the set of institutions directly concerned with scientific and technical activities' (Freeman 1991)
- In practice, these systems may be sub-national
- **Regional innovation (eco)system** (Cooke et al 1997)
 - Productive system = what firms do
 - Financial system = private and public support for R&D
 - State system = budgets, policy levers, ability to use them
 - Social system = how actors interact, learn from each other
 - Institutional structure – tacit conventions, formal rules of the game

Example: Silicon Valley

- **Most important tech cluster in the world?** Many places and policymakers want to build ‘the next Silicon Valley’
- **Four core phases of development, with ‘branching’ from sets of related technologies**
 - **Transistors, 1950s:** Hewlett Packard, Fairchild
 - **Integrated circuits, 1960s-70s:** Intel, AMD
 - **Personal computing, 1970s-90s:** Xerox PARC, Apple, Adobe
 - **Web and social media, 1990s-10s:** Alphabet, Meta, Twitter/X
- **Broader diversification** from IT into software, web/social media, plus life sciences, biotech and ‘cleantech’

Example: Silicon Valley

- **Key socio-economic features**
(Markoff 2006, O'Mara, 2020;
Storper et al, 2015; Atkin et al, 2022)
 - **Startup culture:** rapid company formation, serial entrepreneurs
 - **Very large VC system:** allows vast scaling without profit
 - **Networking:** informal, intensive. Importance of informal / chance interactions in shaping knowledge flows
 - **Culture:** utopian / anarchist / libertarian
 - But also ...



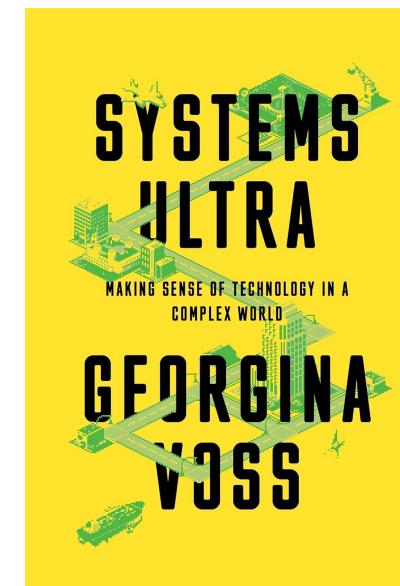
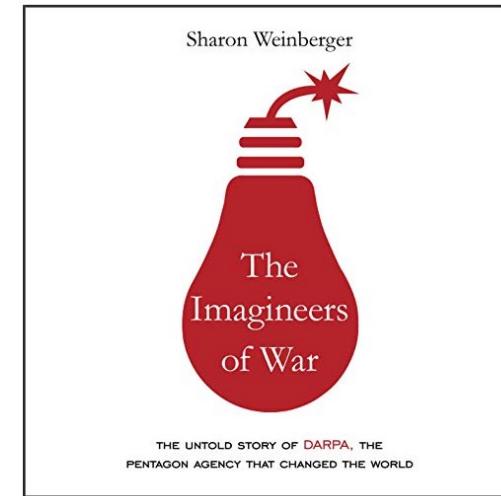
Example: Silicon Valley

- Ecosystem with a ‘hidden developmental state’ (Block, 2008)
- **University researchers, often funded by Government**
 - Fred Terman founds Stanford Research Park in 1951
 - ‘Mother of all demos’ by Doug Engelbart at SRI in 1968
 - Stanford grads found Hewlett-Packard (1939), Google (1998)



Example: Silicon Valley

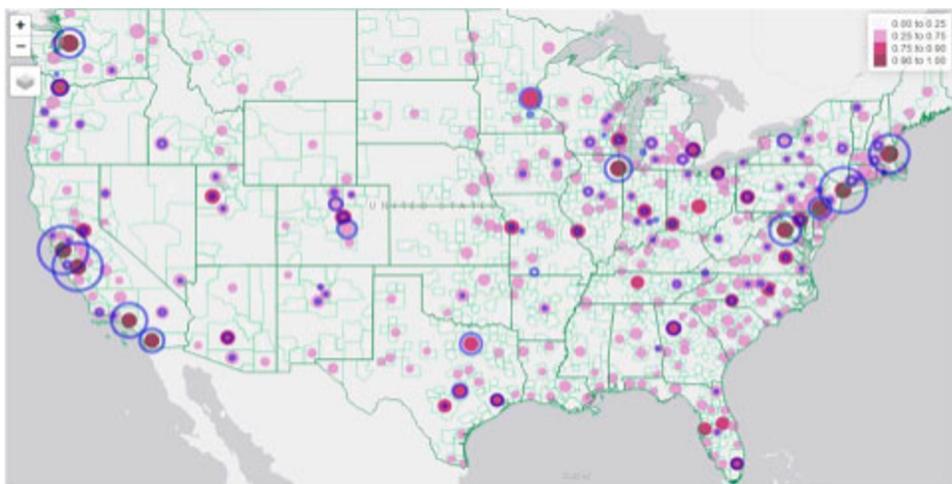
- Ecosystem with a ‘**hidden developmental state**’ (Block, 2008)
- **Military-industrial complex**
 - Deep roots: Bay Area naval base and shipyards (Voss, 2024)
 - GPTs: radar, transistors, circuits
 - Public sector as lead client: Fairchild, Lockheed, DARPA (Weinberger 2017)
 - Come back to this in Lecture 7!



Big questions

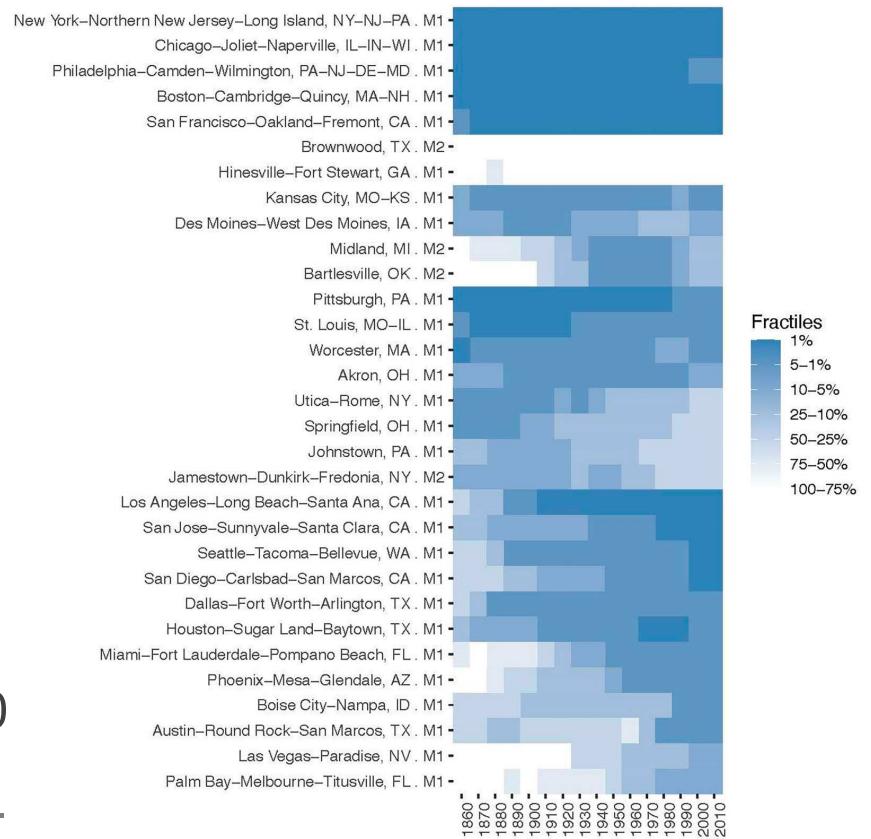
Can places catch up?

- Lecture 7: what can policy do to promote catch-up/diffusion?



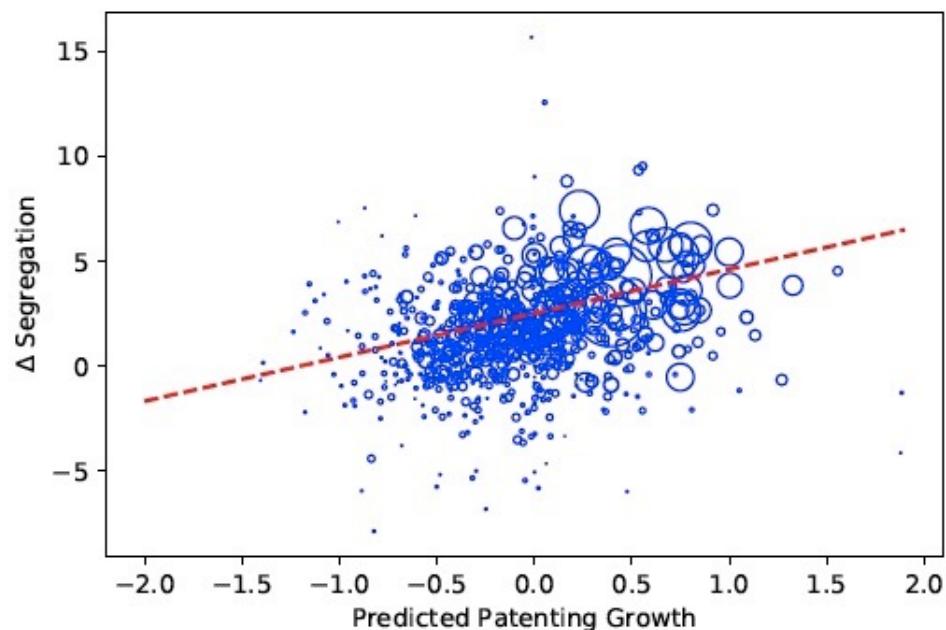
Left: New tech locations (blue) and related job vacancies, 21-30 years later (red)
Right: Local patenting trajectories 1860-2010

Sources: Kalyani et al 2025, Crespo & Peiró-Palomino 2025



Who wins, who loses?

- Disparities in innovation + wealth *between* and *within* places
- **Lecture 8:** are more innovative places more unequal? How do Big Tech firms play into this? (Zukin 2020, Berkes & Gaetani 2021)



Predicted patenting growth vs.
change in neighbourhood income
segregation, 1990-2010, US
Commuting Zones. Weights = 1990
households.

Source: Berkes & Gaetani 2023

Will innovation stay urbanised?

- The ‘end of cities’ has been predicted more than once ...
- ... Big cities are resilient to macro shocks (Nathan and Overman 2020, Glaeser 2022)
- **What kinds of change might threaten big cities’ position?**
 - Health: future pandemics
 - Climate: most major cities are low-lying / coastal
 - Social: urbanised inequality + political blowback?
 - Economic: shift to hybrid working, consumption?
 - Technological: waves of automation?
- **We’ll come back to this in Lecture 9**

Summary

- Innovation = invention + commercialisation + diffusion
- Not just something firms do!
- Consensus on importance of innovation to long term economic growth – Schumpeterian view, Endogenous Growth Theory view
- General Purpose Technologies are building blocks in this innovation~growth process ... and underneath a lot of core smart city technologies
- Consensus on the importance of urban areas in supporting innovation
- So, innovation helps produce the tools and infrastructures for Smart Cities
- Differences of opinion about how this happens – urban economics vs innovation systems
- Case studies suggest both perspectives have something to tell us

Summary

- Cities have been very resilient to past technological, economic or environmental shocks
- But I wouldn't want to put money on that being forever the case
- Three big questions for us to think about:
- Innovations diffuse, but clustering is also persistent. Can places catch up, and what can policymakers do?
- Who are the winners and losers from urbanised innovation? What are the challenges and tradeoffs facing policymakers and communities?
- Will innovation stay urbanised – and what might shift that?
- We'll discuss these issues in the coming weeks!

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