

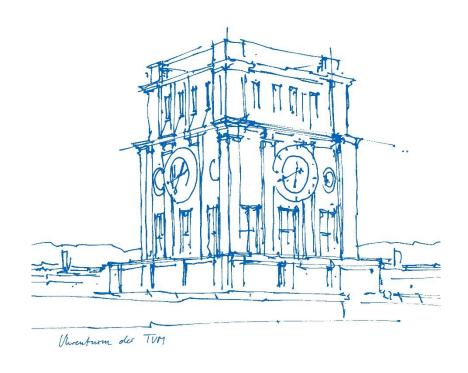
# Globale Strukturen und Gruppen

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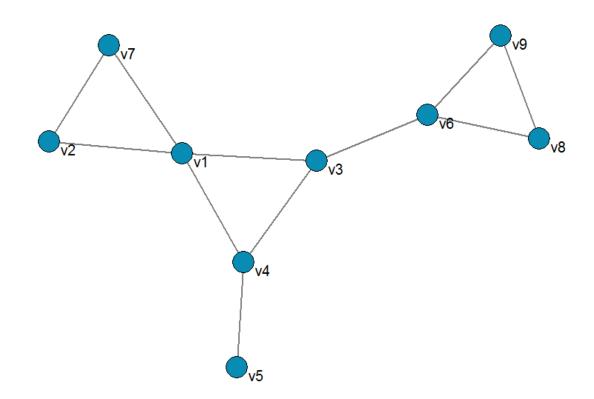
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## Cutpoints

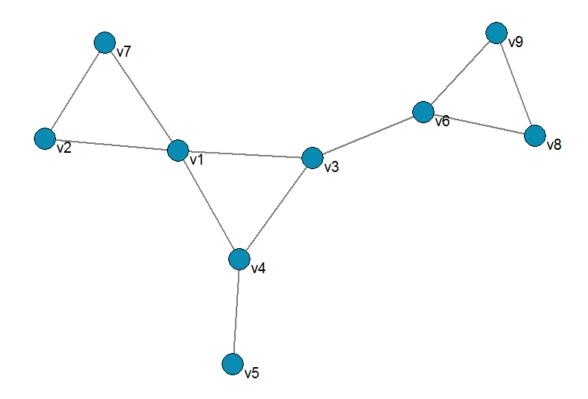
Nodes which, if deleted, would disconnect net





## Bridge

A tie that, if removed, would disconnect the network

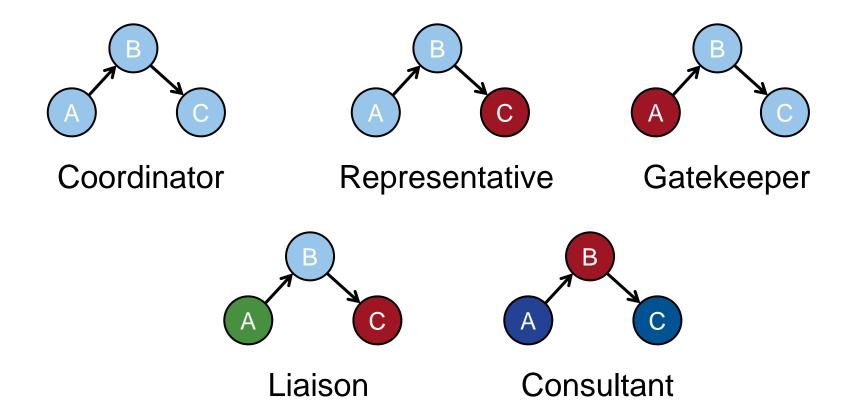




## Brokerage

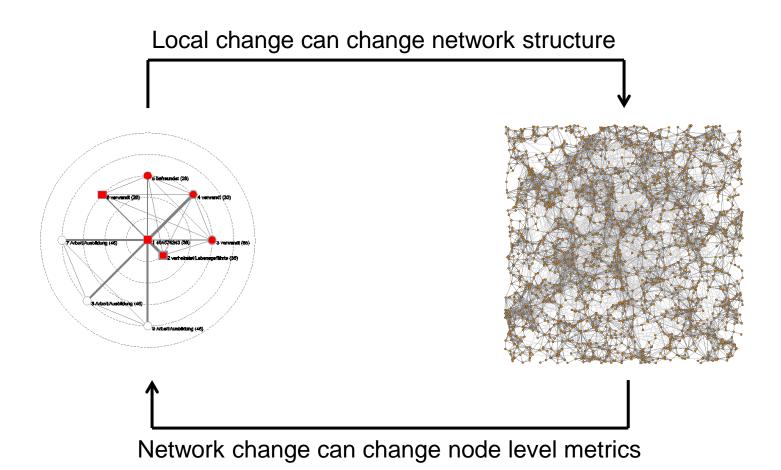
Burt, Ronald S. 1990. Detecting Role Equivalence, Social Networks, Nr.12.

Gould, Roger V, & Fernandez R. M. 1989. Structures of Mediation, in: Sociological Methodology, San Francisco: Jossey-Bass.





### Micro/Macro Connection





### Micro-Macro Connection

Micro (Ego Networks)	Macro (Entire Network)
Maximum number of alters	Maximum degree of network
Average degree of egos $ar{e}$	1. Average degree of all nodes
	2. Number of edges $E = \frac{\bar{e}N}{2}$
	3. Network density = $\frac{\bar{e}}{N-1}$
Degree distribution of egos	Degree distribution of entire
	network
Degree skewness, degree	Degree skewness, degree
variance of egos	variance of the entire network
Clustering coefficient $C_{\nu}$	Clustering coefficient $C = \frac{1}{N} \sum C_v$

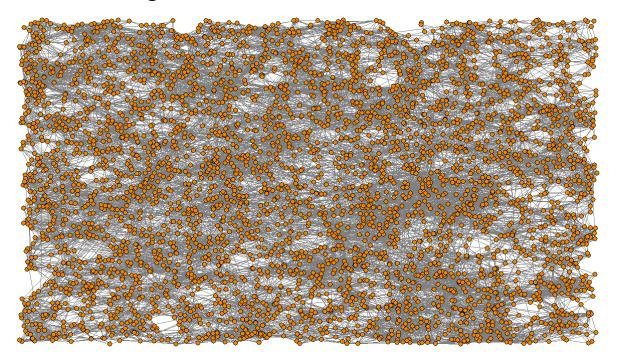


### Random Links in Structured Networks

Stylized interpersonal communication network

4k nodes, 47.7k edges

Avg. degree 23.8, max. degree 65





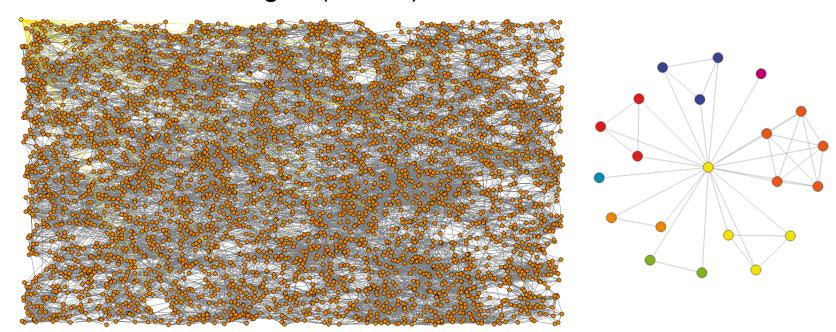
### Random Links in Structured Networks

Stylized interpersonal communication network

4k nodes, 47.7k edges

Avg. degree 23.8, max. degree 65

Intervention: 1 new node + 23 new edges (0.05%)





### We know a lot about this network

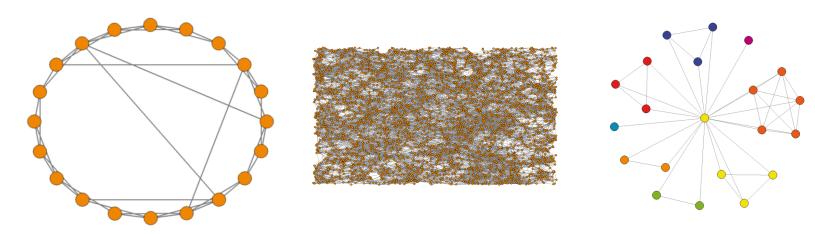
Stylized interpersonal communication network

Limited degree, Low density, Differences in degree

Right tailed degree distribution, Degree correlation

### **High clustering, Community structure**

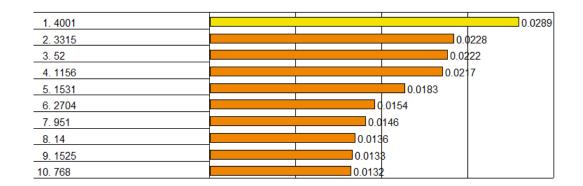
Short average path length





### Random Links in Structured Networks

### Betweenness Centrality in altered network:



### Change in Betweenness Centrality of existing nodes:

• 17/20 relative winners are connected with the new node



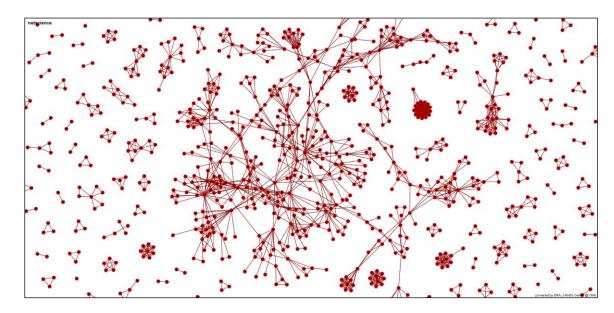
## Groups & Communities

Different definitions of groups

How to detect communities?

Different algorithms for different community definitions

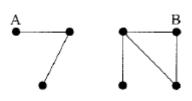
To summarize / predict the high level structure of the graph





## Components

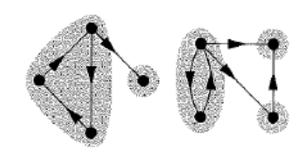
#### Disconnected network



$$\mathbf{A} = \begin{bmatrix} & & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ \end{bmatrix}. \dots$$

### What about directed networks (e.g. www)?

- 2 undirected (weak) components
- 5 directed (strong) components
  - Contain cycles for (every) node



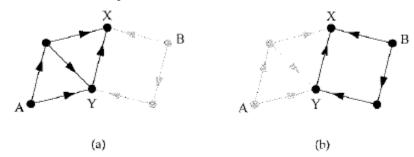
→ Acyclic directed networks have no strong components



## **Out-Component**

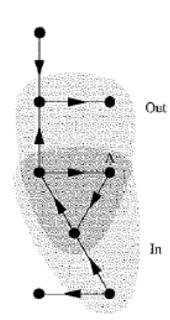
How far can you get from one point (no walk back)?

Reachability of nodes



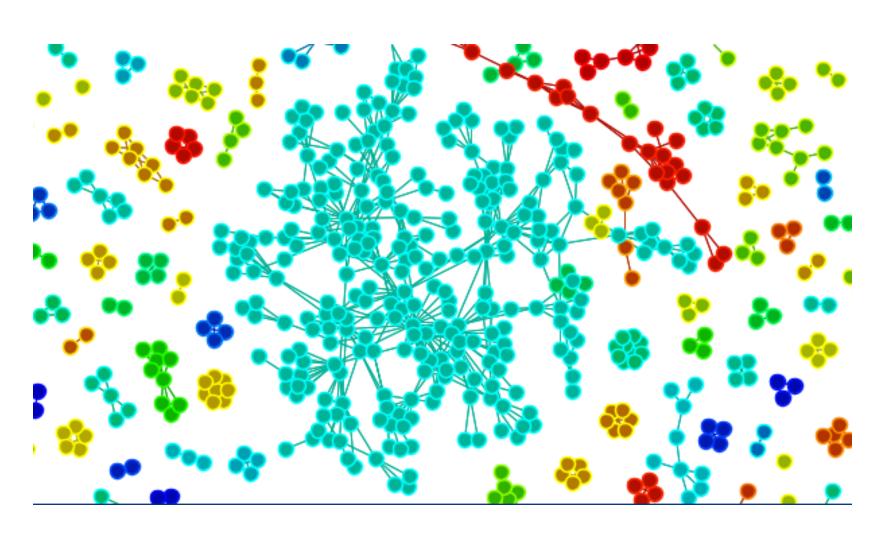
Strongly connected components have identical outcomponents

The intersection of in- and out-components are strong components





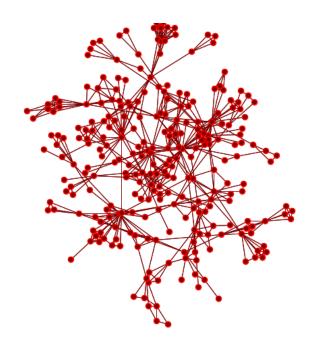
## Visualize Components





## Largest Component

In real-world networks, most of the time, 90+% of nodes are in largest component In most studies, we focus on analysis of larges component



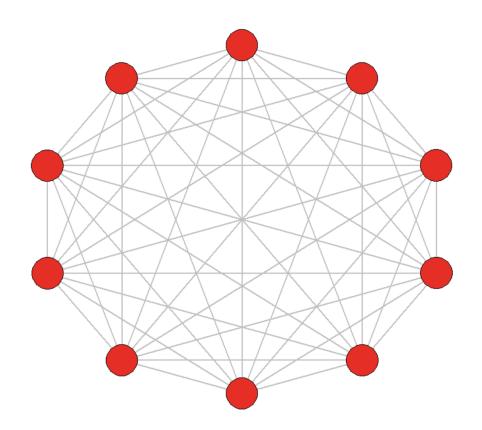


## Cliques

Clique = Fully connected group of nodes

CON = Rarely found in real data

CON = Hard to calculate





## Clique Relaxations

N-Clique = Connected with path distance N, normally 2

• CON: Nodes could be connected by nodes outside the clique

C-Clan = N-Clique + all links within group

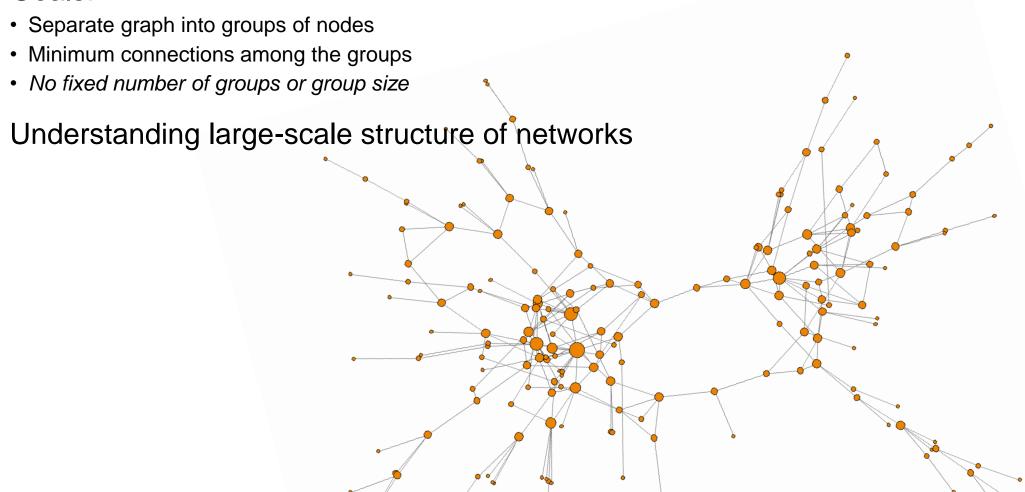
K-Cores = Connected to at least k other members of a "clique"

K-Plex = Node is a member of a "clique" of size n if it has direct ties to n-k members of that clique



## **Community Detection**

#### Goals:





## Newman/Girvan Grouping

### Newman & Girvan [2004]

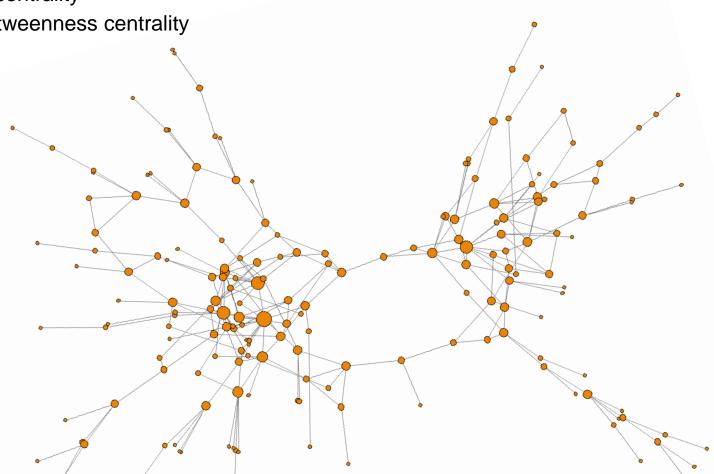
• Calculate edge betweenness centrality

• Remove edge with highest betweenness centrality

Repeat process

### When to stop?

• K-groups or modularity





## How to Evaluate Grouping?

Fewer links between groups "than expected"

Count links within and between groups

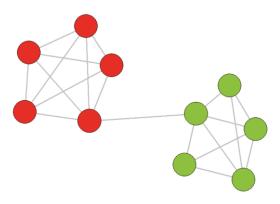
All = within + between

→ Goal: Optimize links within groups compared to what is expected

Modularity maximization: most commonly used

Perfect solution = exponential time complexity

Efficient heuristic optimization algorithms





## Modularity

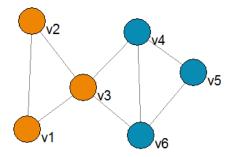
Fraction of the edges that fall within the given groups minus the expected such fraction if edges were distributed at random

Degrees  $k_i$  and  $k_j$ 

 $S_i = 1$  for group 1,  $S_i = -1$  for group 2

2m = number of ends of edges

$$\frac{1}{4m}\sum_{ij}\left(A_{ij}-\frac{k_ik_j}{2m}\right)s_is_j,$$





## Simple Modularity Maximization

Two random communities of equal size

### Algorithm:

- For every node:
  - How much would modularity change if node would move
  - Move best node
- Repeat until no improvement

No constraint on group size

Quite fast O(nm)

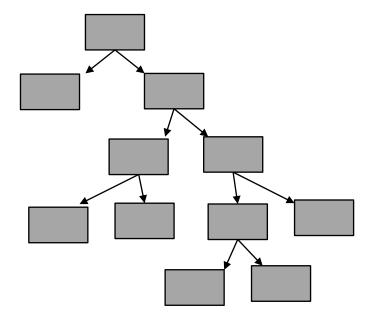


## More Than Two Groups

Modularity maximization works

Repeatedly bisecting the network

Stop when modularity does not increase anymore



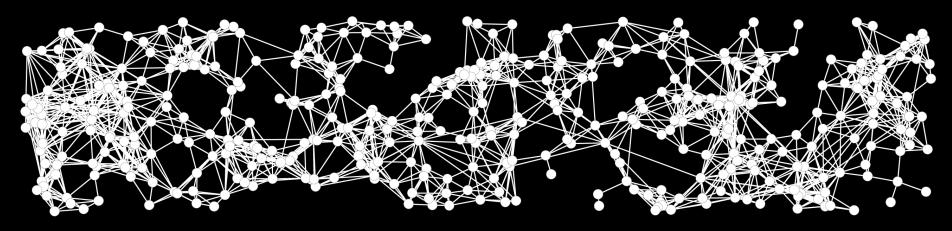


## Important to Know!

Community/Partitioning algorithm find a best solution regardless whether a good solution exists!

Modularity value serves as a kind of a significance level for clustering

"Our mission is to go forward, and it has only just begun. There's still much to do, still so much to learn. Engage!" Jean-Luc Picard, Star Trek TNG, Season 1 Episode 26



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