Appendix Artificial Neural Network & Deep Learning

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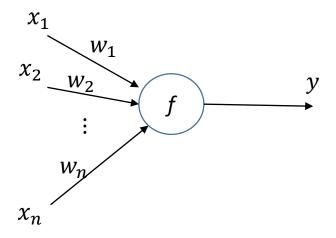
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Artificial neuron

- Also called "Perceptron"
- A set of inputs $\mathbf{x} = [x_1 \ x_2 \ \cdots \ x_n]$ and weights $\mathbf{w} = [w_1 \ w_2 \ \cdots \ w_n]$
- output $y = f(\mathbf{x}, \mathbf{w})$
- For example:

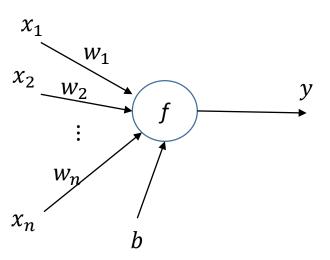
•

$$f(\mathbf{x}, \mathbf{w}) = \sum_{i=1}^{n} x_i w_i$$



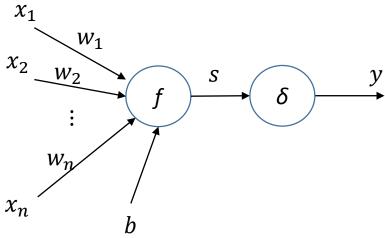
- Artificial neuron
 - Biased perceptron

$$f(\mathbf{x}, \mathbf{w}, b) = \sum_{i=1}^{n} x_i w_i + b$$

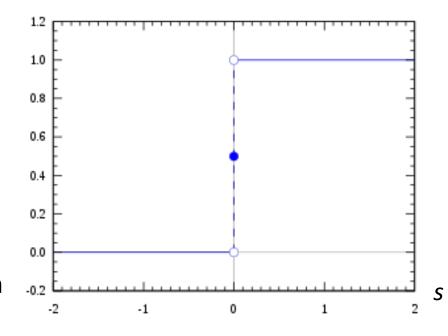


- Activation functions
 - Step activation

$$y = \delta(s) = \begin{cases} 0 & \text{if } s \le 0 \\ 1 & \text{if } s > 0 \end{cases}$$

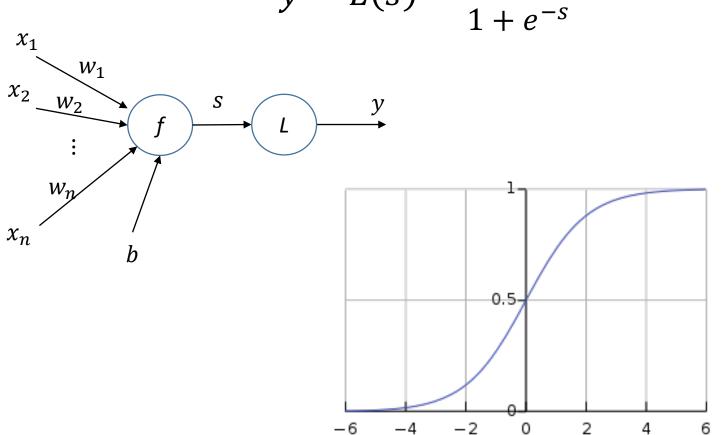


• where $\delta(y)$ is the step function



- Activation functions
 - Sigmoid activation

$$y = L(s) = \frac{1}{1 + e^{-s}}$$



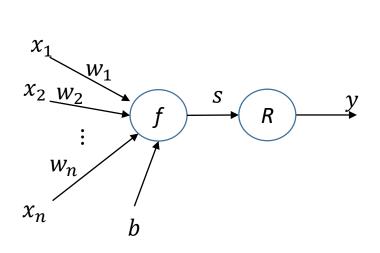
S

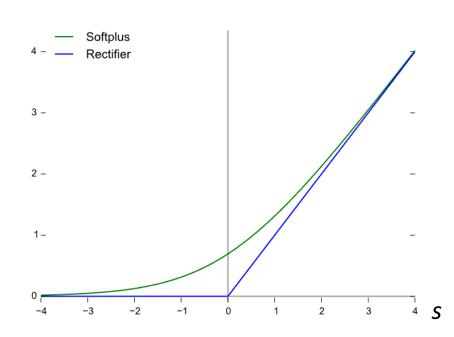
- Activation functions
 - Rectified linear unit, ReLU (or rectifier):

$$y = R(s) = \max(0, s)$$

Softplus, a smooth approximation to the ReLU

$$y = SR(s) = \ln(1 + e^s)$$



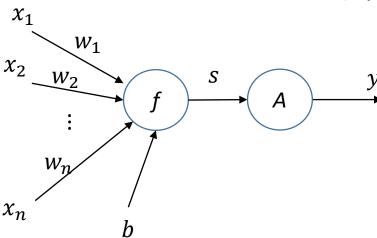


- Finding the best weights and bias so that the error of output is minimum.
- Error-based machine learning model (logistic model or SVM)
- $X = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_m\}$, each $\mathbf{x} = \{x_1, x_2, \dots, x_n\}$ has a target result t

•
$$\mathbf{w} = \{w_1, w_2, \dots, w_n\}$$

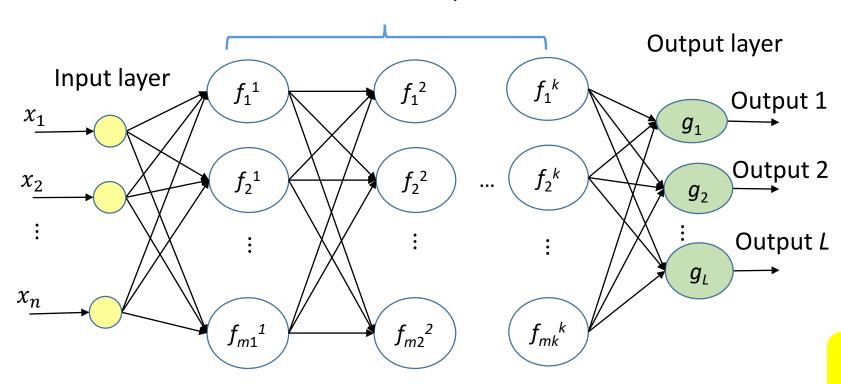
$$\mathbf{w} = \underset{\mathbf{w}'}{\text{arg min}} \sum_{i=1}^m E(t_i, y_i)$$

where E(t, y) is the error of t with y.



- Artificial Neural network, ANN
 - Each circle in the hidden layers and output layer is a neuron
 - Each edge that goes to a neuron represents an input with a weight
 - W. McCulloch and P. Walter, "A Logical Calculus of Ideas Immanent in Nervous Activity". Bulletin of Mathematical Biophysics. 5 (4): 115–133, 1943.

Hidden layers



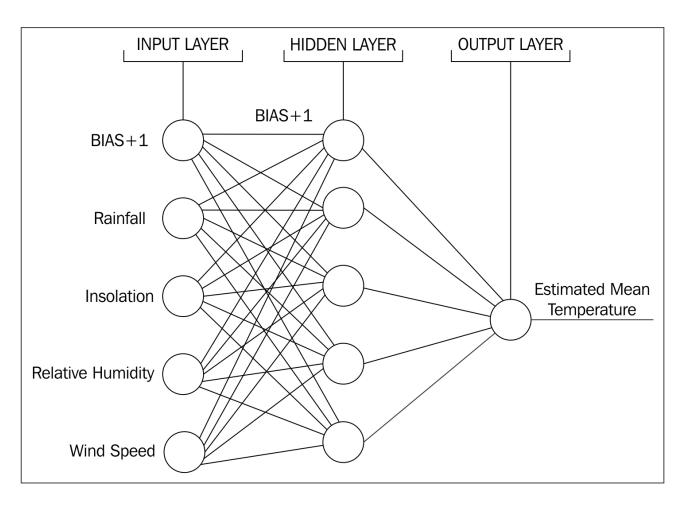
- Softmax function
 - To deal with the classification of multicategory

$$P(y_i|\mathbf{x}) = \frac{e^{\mathbf{x}^T \mathbf{w}}}{\sum_{l=1}^{L} e^{\mathbf{x}^T \mathbf{w}_l}}$$

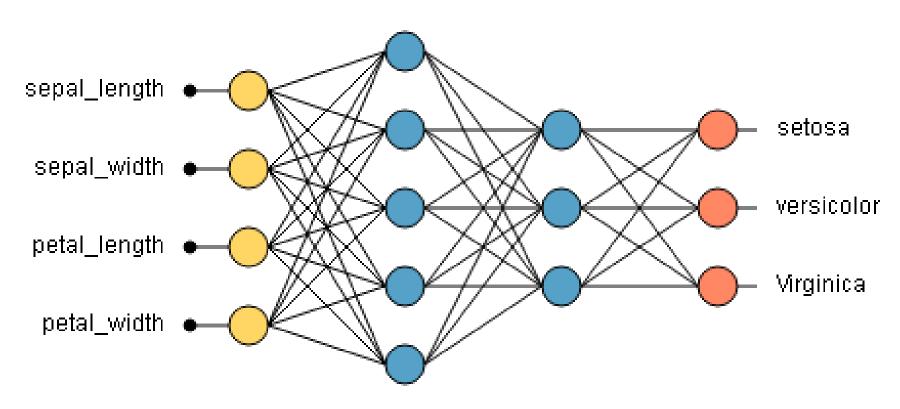
$$y = \arg\max_{y_i} P(y_i|\mathbf{x})$$

- Deep neural network, DNN
 - Multiple hidden layers
 - The number of hidden layers ≥ 1
 - Also called deep learning neural network
 - R. Dechter, "Learning while searching in constraintsatisfaction problems," University of California, Computer Science Department, Cognitive Systems Laboratory, 1986.

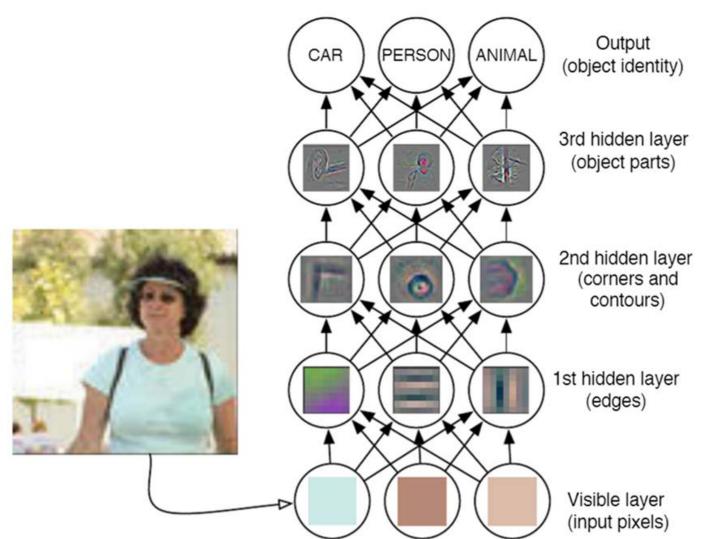
- Example: Forecasting weather via neural network
 - Fabio Soares and Alan Souza, "Neural Network Programming with Java", Packt, 2016.



- Example: Iris flowers
 - Roberto Lopez, "Introduction to neural networks, " Neural Designer.

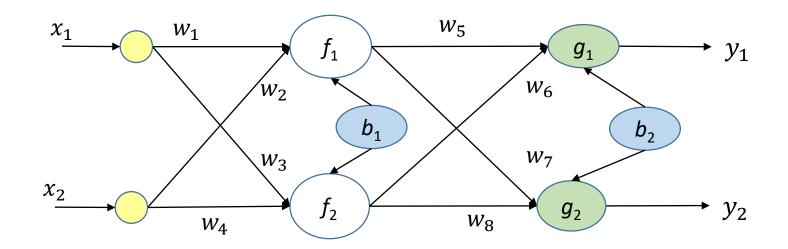


- Example: Object recognizing from images
 - I. Goodfellow, Y. Bengio, and A. Courville, "Deep Learning," MIT Press, 2016.



- How to decide all weights in a neural network?
- We have a training dataset and each training instance has a target result.
- According the errors of the target results with the outputs of neural network to adjust the weights from the last layer to the first layer.

• Error calculation



$$y_1 = g_1(f_1w_5 + f_2w_6 + b_2)$$

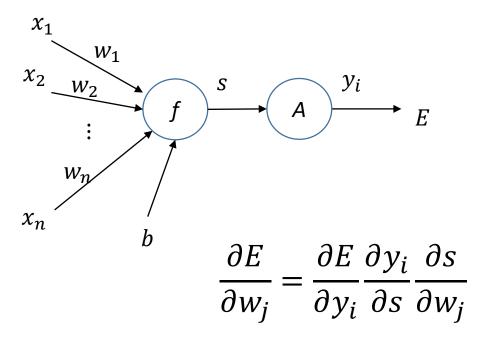
= $g_1((x_1w_1 + x_2w_2 + b_1)w_5 + (x_1w_3 + x_2w_4 + b_1)w_6 + b_2)$

$$E = \frac{1}{2} \sum_{i=1}^{2} (t_i - y_i)^2 = \sum_{i=1}^{2} E(t_i, y_i)$$

- From the last layer to the first layer
- 1. Estimate the partial derivative of E with respect to w_i .
- 2. Then apply gradient descent to update the weight w_i
- 3. Repeat step 1.

$$\frac{\partial E}{\partial w_5} \Rightarrow \text{update } w_5 \Rightarrow \frac{\partial E}{\partial w_6} \Rightarrow \text{update } w_6 \Rightarrow \frac{\partial E}{\partial w_7} \Rightarrow \text{update } w_7 \Rightarrow \frac{\partial E}{\partial w_8} \Rightarrow \text{update } w_8 \Rightarrow \frac{\partial E}{\partial w_1} \Rightarrow \text{update } w_1 \Rightarrow \frac{\partial E}{\partial w_2} \Rightarrow \text{update } w_2 \Rightarrow \frac{\partial E}{\partial w_3} \Rightarrow \text{update } w_3 \Rightarrow \frac{\partial E}{\partial w_4} \Rightarrow \text{update } w_4$$

For the output layer



Applying the gradient descent

$$\Delta w_j = -\frac{\partial E}{\partial w_j}$$

Since

$$\frac{\partial E}{\partial y_i} = \frac{\partial (\frac{1}{2} \sum_{i=1}^h (t_i - y_i)^2)}{\partial y_i} = \frac{\partial E(t_i, y_i)}{\partial y_i} = -(t_i - y_i) = y_i - t_i$$

• Assuming that A is a logistic function = L(s)

$$\frac{\partial y_i}{\partial s} = \frac{\partial L(s)}{\partial s} = L(s)(1 - L(s))$$

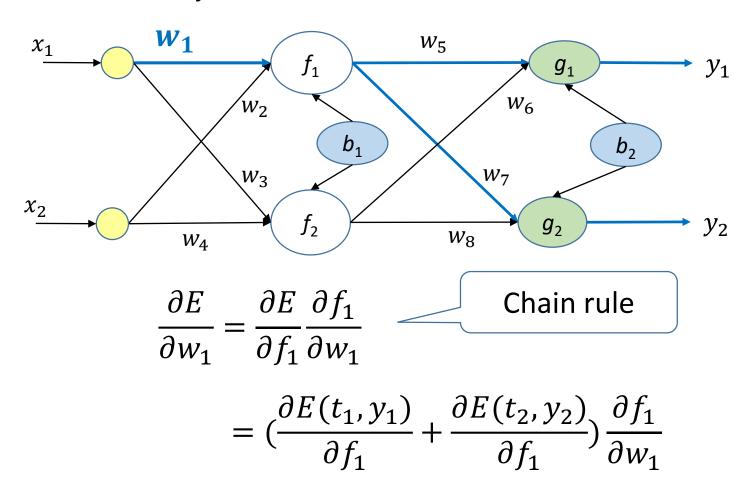
And

$$\frac{\partial s}{\partial w_i} = \frac{\partial (\sum_{i=1}^n x_i w_i + b)}{\partial w_i} = x_j$$

• Therefore,

$$\Delta w_j = -\frac{\partial E}{\partial w_j} = -(y_i - t_i)L(s)(1 - L(s))x_j$$

For hidden layers



For hidden layers

$$\frac{\partial E(t_1, y_1)}{\partial f_1} = \frac{\partial s_1}{\partial f_1} \frac{\partial E(t_1, y_1)}{\partial s_1}$$

$$= \frac{\partial (f_1 w_5 + f_2 w_6 + b_2)}{\partial f_1} \frac{\partial E(t_1, y_1)}{\partial s_1}$$

$$= w_5 \frac{\partial E(t_1, y_1)}{\partial y_1} \frac{\partial y_1}{\partial s_1}$$

These are calculated before

A neuron in hidden layer may has the logistic activation

$$\frac{\partial f_1}{\partial w_1} = \frac{\partial f_1}{\partial r_1} \frac{\partial r_1}{\partial w_1} = L(r_1)(1 - L(r_1))x_1$$

• Therefore,

$$\Delta w_1 = -\frac{\partial E}{\partial w_1} = \frac{\partial E}{\partial f_1} \frac{\partial f_1}{\partial w_1}$$

$$= \left(\frac{\partial E(t_1, y_1)}{\partial f_1} + \frac{\partial E(t_2, y_2)}{\partial f_1}\right) L(r_1) (1 - L(r_1)) x_1$$

where

$$\frac{\partial E(t_1, y_1)}{\partial f_1} = w_5 \frac{\partial E(t_1, y_1)}{\partial y_1} \frac{\partial y_1}{\partial s_1}$$
$$\frac{\partial E(t_2, y_2)}{\partial f_1} = w_7 \frac{\partial E(t_2, y_2)}{\partial y_2} \frac{\partial y_2}{\partial s_1}$$

- Vanishing gradient problem
 - In the final layer k, $\frac{\partial E}{\partial w_i^k}$ is large \rightarrow OK!
 - In (k-1)th layer, $\frac{\partial E}{\partial w_i^{k-1}}$ is smaller than $\frac{\partial E}{\partial w_i^k}$ \Rightarrow Still OK!
 - ...
 - In the first layer, $\frac{\partial E}{\partial w_i^1}$ is closed to zero \rightarrow Not OK!
 - The sigmoid activation may cause this problem

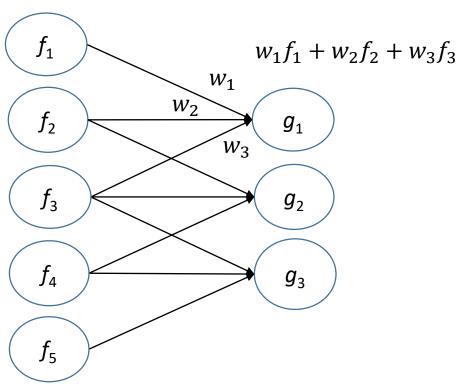
$$0 \le \frac{\partial L(s)}{\partial s} = L(s) (1 - L(s)) \le 0.25$$

Using ReLU can solve this problem

$$\frac{\partial R(s)}{\partial s} = \begin{cases} 1 & s \ge 0 \\ 0 & s < 0 \end{cases}$$

- Fully-connected neural network
 - In a fully connected layer, each neuron is connected to every neuron in the previous layer, and each connection has it's own weight.
 - General purpose connection pattern
 - No assumptions about the features
 - High consumption of memory (weights) and computation (connections).

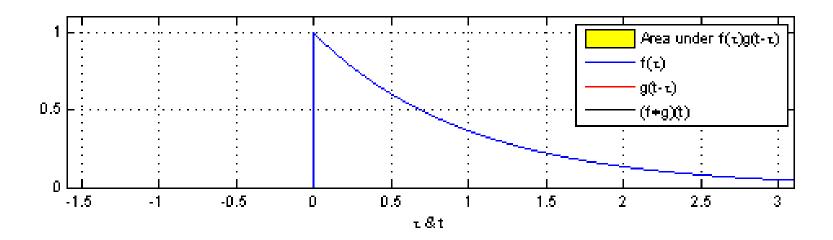
- In a convolutional layer
 - Each neuron only connected form a set of related neurons in the previous layer
 - Locality relation
 - Shared weights
 - Each neuron using the same weights for the input



Convolution

$$(f * g)(t) = \int_{-\infty}^{\infty} f(\tau)g(t - t)d\tau$$

• g is called convolution kernel, operator, or mask.



Discrete convolution

$$(f * g)[n] = \sum_{m=-M}^{M} f[n-m]g[m]$$

- where M is the index range of g
- example:
 - $f[-3:3] = \{1, 9, 0, 5, 2, 4, 3\}$
 - $g[-1:1] = \{-2, 0, 2\}$

•
$$(f * g)[2] = f[2 - (-1)]g[-1] + f[2 - 0]g[0] + f[2 - 1]g[1]$$

= $f[3]g[-1] + f[2]g[0] + f[1]g[1]$
= $3(-2) + 4(0) + 2(2)$
= -2

2D discrete convolution

$$(f * g)[m][n] = \sum_{y=-H}^{H} \sum_{x=-W}^{W} f[m-y][n-x]g[y][x]$$

1	4	5	8	2	1
0	3	1	5	7	2
1	2	1	4	7	1
2	2	0	3	6	2
0	1	7	3	5	3
1	3	4	1	2	4

$$(f *g)[0][0] = -45$$

1(3)	5(0)	7(-3)
1(2)	4(0)	7(-2)
0(1)	3(0)	6(-1)

Zero padding

$$f[-3:2][-3:2] \rightarrow f[-4:3][-4:3]$$

0	0	0	0	0	0	0	0
0	1	4	5	8	2	1	0
0	0	3	1	5	7	2	0
0	1	2	1	4	7	1	0
0	2	2	0	3	6	2	0
0	0	1	7	3	5	3	0
0	1	3	4	1	2	4	0
0	0	0	0	0	0	0	0

-1	0	1
-2	0	2
-3	0	3

$$(f *g)[2][2] = 11$$

0(3)	0(0)	0(-3)
2(2)	1(0)	0(-2)
7(1)	2(0)	0(-1)

Commonly-used 2D kernels

• Mean
$$g(x,y) = \frac{1}{(2H+1)\times(2W+1)}$$

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

• Gaussian
$$g(x, y, \sigma) = \frac{1}{2\pi\sigma^2} e^{-\frac{x^2+y^2}{2\sigma^2}}$$

1	4	7	4	1
4	16	26	16	4
7	26	41	26	7
4	16	26	16	4
1	4	7	4	1

Commonly-used 2D kernels

• X derivative,
$$g_x =$$

а	0	-a
b	0	-b
а	0	-a

$$a = b = 1$$

1	0	-1
1	0	-1
1	0	-1

• Y derivative ,
$$g_y =$$

-a	-b	-a
0	0	0
а	b	а

$$a = 2, b = 5$$

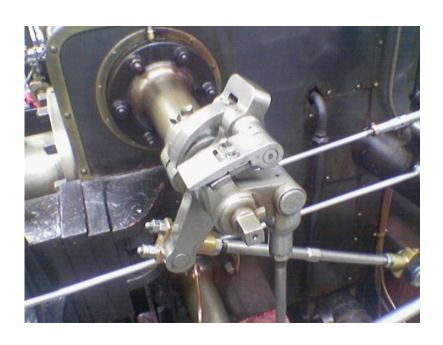
-2	-5	-2
0	0	0
2	5	2

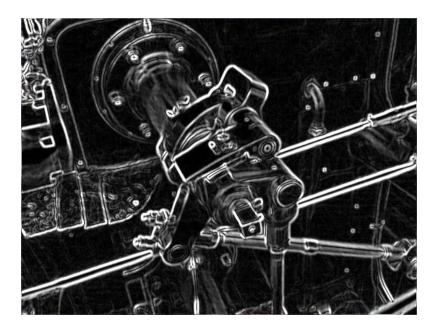
- Edge detection: $|(f * g_x), (f * g_y)|$
 - Sobel operator

- Convolution in image processing
 - Filtering
 - Gaussian filtering

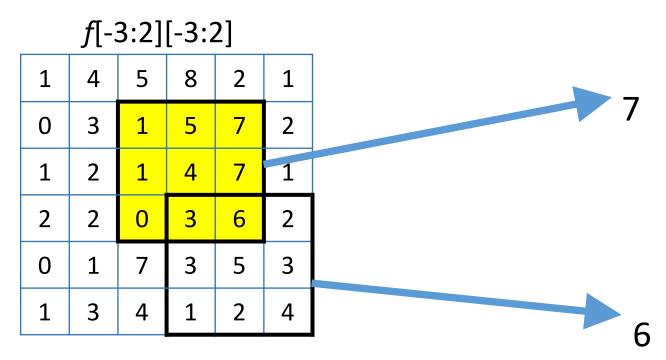


- Convolution in image processing
 - Edge detection (Sobel operator)





- Max pooling
 - Finding the maximum from a masked area



Stride

- The step of the convolution operation
- It affects the output size

Input size: 6 x 6

Kernel size: 3 x 3 (max pooling)

Stride: 1

1	4	5	8	2	1
0	3	1	5	7	2
1	2	1	4	7	1
2	2	0	3	6	2
0	1	7	3	5	3
1	3	4	1	2	4

Output size: 4 x 4

5	8	8	8
3	5	7	7
7	7	7	7
7	7	7	6

Stride

Input size: 6 x 6

Kernel size: 3 x 3 (max pooling)

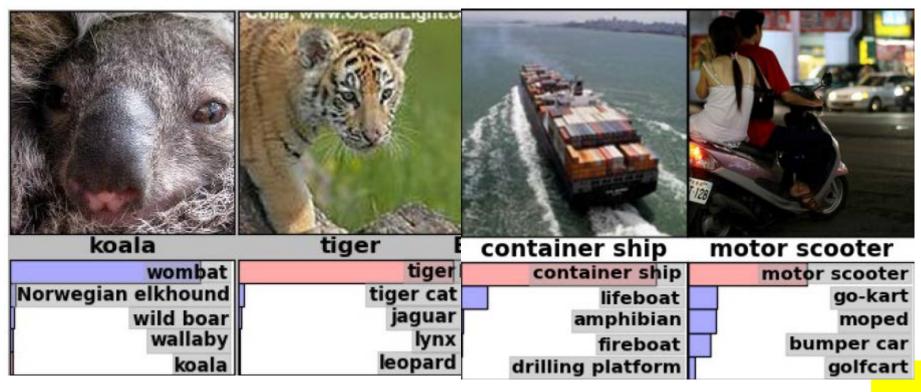
Stride: 3

1	4	5	8	2	1
0	3	1	5	7	2
1	2	1	4	7	1
2	2	0	3	6	2
0	1	7	3	5	3
1	3	4	1	2	4

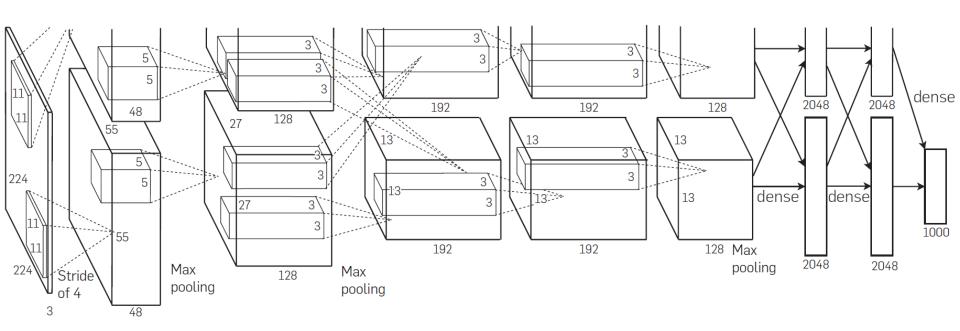
Output size: 2 x 2

5	8	
7	6	

- Example 1: Image classification
 - Alex Krizhevsky, Ilya Sutskever, and Geoffrey E. Hinton. 2017.
 ImageNet classification with deep convolutional neural networks. Commun. ACM 60, 6 (May 2017), 84-90.
 - Using CNN to classify the 1.2 million high-resolution images



Example 1: Image classification

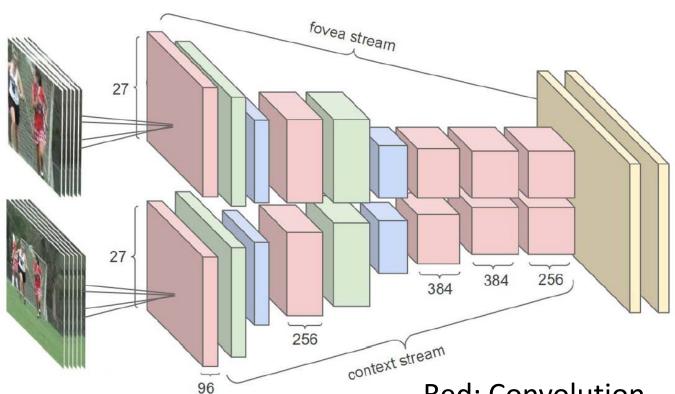


- In the first convolution layer
 - Number of kernels: 96
 - Kernel size: 11 x 11
 - Stride: 4 → (0, 4, 8, ..., 220)
 - Zero padding
 - → output size: 55 x 55 x 96

- Example 2: Video classification
 - A. Karpathy, G. Toderici, S. Shetty, T. Leung, R. Sukthankar and L. Fei-Fei, "Large-Scale Video Classification with Convolutional Neural Networks," 2014 IEEE Conference on Computer Vision and Pattern Recognition, Columbus, OH, 2014, pp. 1725-1732.
 - 1 million videos → 487 categories



• Example 2: Video classification



Red: Convolution

Green: Normalization

Blue: Pooling

Yellow: Fully connected layers

- Example 2: Video classification
 - Input size: 178 x 178 pixels per frame
 - Input frames are fed into two separate streams
 - Context stream that models low-resolution image
 - Downsampled to 89 x 89 pixels
 - Fovea stream that processes high-resolution center crop.
 - the middle portion of a frame.
 - Both streams consist of alternating convolution (red), normalization(green), and pooling layers(blue).
 - Both streams converge to two fully connected layers (yellow).

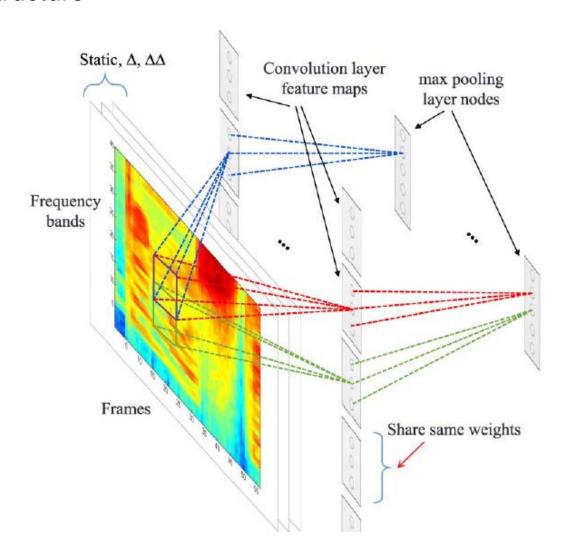
- Example 3: Speech recognition
 - O. Abdel-Hamid, A. r. Mohamed, H. Jiang, L. Deng, G. Penn and D. Yu, "Convolutional Neural Networks for Speech Recognition," in *IEEE/ACM Transactions on Audio, Speech,* and Language Processing, vol. 22, no. 10, pp. 1533-1545, Oct. 2014.

	No PT	With PT
DNN	37.1%	35.4%
CNN	34.2%	33.4%

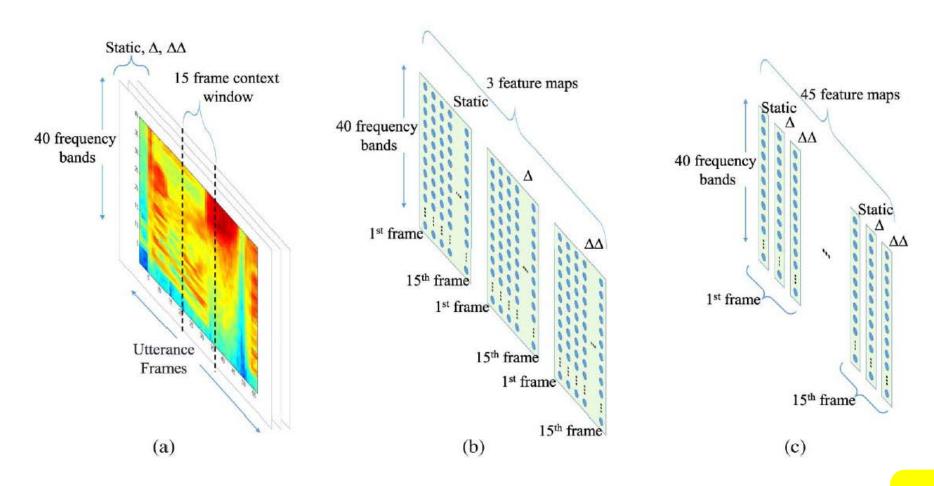
WER: Word error rate

PT: Pretraining

- Example 3: Speech recognition
 - Structure



- Example 3: Speech recognition
 - Input data



Fourier Transform

1D FT

$$F(u) = \int_{-\infty}^{\infty} f(x)e^{-2\pi i u x} dx$$
$$f(x) = \int_{-\infty}^{\infty} F(u)e^{2\pi i u x} du$$

- Discrete 1D FT
 - For *N* numbers:

$$F[u] = \sum_{x=0}^{N-1} f[x]e^{-2\pi i \frac{ux}{n}}$$

$$f[x] = \sum_{u=0}^{N-1} F[u]e^{2\pi i \frac{ux}{n}}$$

$$i = \sqrt{-1}$$

Euler's formula:

$$e^{ix} = \cos x + i \sin x$$

Euler's identity:

$$e^{i\pi} + 1 = 0$$

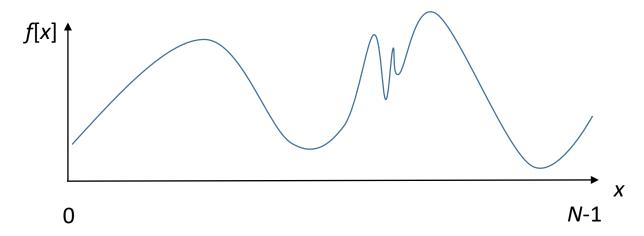
Fourier Transform

- The purpose of FT
 - Any periodic signal can be decomposed by many sine and cosine waves with different frequencies and amplitudes.
 - The frequency is called angular frequency
 - The unit is radian rather than Hz
 - The range of angular freq. is $[-\pi, \pi]$



Fourier Transform

• Time domain f[x]



• Frequency domain *F*[*u*]

