

Schwartz Inequality.

Schwartz inequality states that, given two vectors f and g , in a vector space V and a scalar product $\langle \cdot, \cdot \rangle$ over V , $|\langle f, g \rangle| \leq \|f\| \cdot \|g\|$.

In this exercise, we apply Schwartz inequality to **Pattern recognition**.

By using $\langle f, g \rangle / (\|f\| \cdot \|g\|)$ as a **similarity measure** you can locate a given pattern in a new (test) image. The pattern is represented as a matrix g , of odd size. Matrix f then represents a part of the image, equal in size with the pattern g .

1. Study the code for the MATLAB function `exsim`.

The MATLAB function `exsim` is included in this exercise. `Exsim` takes as **input parameters** an image I , and a pattern g of odd size. The **output** of the function is another image, the "similarity map" S . The value of each pixel in S is a measure of the similarity of the corresponding area of I to the pattern g . Similarity values are in the interval $[0, 1]$. You calculate S by the MATLAB command `S=exsim(A,g)`, where A is the input image, g is the matching pattern, and S is the output "similarity map".

Questions:

Explain how the scalar product $\langle f, g \rangle$ is calculated (fg in the code).

Explain how the norms $\|f\|$ and $\|g\|$ are calculated (norm_f and norm_g in the code).

Explain, by using the properties of the scalar product $\langle f, g \rangle$, why the value of the similarity measure S , is in the interval $[0, 1]$.

2. Pattern matching, synthetic image.

Create a 128×128 image. The image should have a 21×21 light square (intensity value 200) on a dark background (intensity value 40). Also create a matching pattern g as outlined below. Use the function `exsim` to calculate the similarity map.

At the MATLAB prompt, write:

```
A=ones(128,128).*40; %dark background, size 128 x 128
A(50:70,50:70)=ones(21,21).*200; %light square, size 21 x 21
%show the image in figure 1, and in gray
figure(1); subplot(2,2,1); imagesc(A); colormap(gray); axis image;

g=ones(21,21).*40; %pattern g
g(1:10,1:21)=ones(10,21).*200;

S=exsim(A,g); %calculate the similarity map
```

Questions:

How does the pattern g look like?

Explain the position of the white dot (=most similar position) and that of the dark dot (=least similar position) in the original image A .

Produce a new pattern which is a rotation of g by 90 degrees.

Run `exsim` once again. Explain the result.

3. Pattern matching, real image.

Load the image pout.tif. As the matching pattern g take a neighbourhood of the left eye.

```
B=imread('pout.tif'); %load the image
B=double(B); %datatype float
%show the image in figure1, and in gray
figure(1); colormap(gray);
subplot(2,3,1); imagesc(B); axis image;

g=B(80:100,108:128); %left eye as the matching pattern 21 x 21

D=B;
D(80:100,108:128)=ones(21,21).*150;
subplot(2,3,3); imagesc(D); axis image;%show where the pattern is located in the image

S=exsim(B,g);%calculate the similarity map
```

Questions:

Can you find the white dot (=most similar position)?

Find out the coordinates of the white dot by the MATLAB command: [r,c]=find(S==max(max(S))).

Is the position correct (r + 10, c + 10) = (90, 118)?

Why +10, and why (90, 118)?

4. Tolerance to noise.

Add gaussian noise (zero-mean, variance=0.001) to the image pout.tif.

Do the pattern matching by running the MATLAB function exsim.

```
N=(imnoise(B/255,'gaussian',0,0.001)).*255; %add gaussian noise, mean=0, var=0.001
S=exsim(N,g); %calculate the similarity map
```

Questions:

Find out if you still get a correct matching.

Increase the noise in step of 0.001 until the matching fails.

Which variance of the gaussian noise is tolerated for a correct matching?