```
[mission 1] $ ls
Castle  Forest  Garden  Mountain  Stall
[mission 1] $ cd Castle
[mission 1] $ ls
Cellar  Great_hall  Main_building  Main_tower  Observatory
[mission 1] $ cd Main_tower
[mission 1] $ ls
First_floor
[mission 1] $ First_floor
First_floor: command not found
[mission 1] $ ls
First_floor
[mission 1] $ cd First_floor
[mission 1] $ ls
Second_floor
[mission 1] $ cd Second_floor
[mission 1] $ ls
Top_of_the_tower
[mission 1] $ cd Top_of_the_tower
[mission 1] $ ls
[mission 1] $ gsh check

Congratulations, mission 1 has been successfully completed!
```

```
[mission 2] $ pwd
/home/kali/gameshell/World/Castle/Main_tower/First_floor/Second_floor/Top_of_the_tower
[mission 2] $ cd ..
[mission 2] $ pwd
/home/kali/gameshell/World/Castle/Main_tower/First_floor/Second_floor
[mission 2] $ cd -
/home/kali/gameshell/World/Castle/Main_tower/First_floor/Second_floor/Top_of_the_tower
[mission 2] $ cd ..
[mission 2] $ pwd
/home/kali/gameshell/World/Castle/Main_tower/First_floor/Second_floor
[mission 2] $ cd ..
[mission 2] $ pwd
/home/kali/gameshell/World/Castle/Main_tower/First_floor
[mission 2] $ cd ..
[mission 2] $ cd ..
[mission 2] $ cd ..
[mission 2] $ pwd
/home/kali/gameshell/World
[mission 2] $ ls
Castle  Forest  Garden  Mountain  Stall
[mission 2] $ cd -
/home/kali/gameshell/World/Castle
[mission 2] $ ls
Cellar  Great_hall  Main_building  Main_tower  Observatory
[mission 2] $ cd Cellar
[mission 2] $ gsh check

Congratulations, mission 2 has been successfully completed!
```

```
[mission 3] $ cd
[mission 3] $ cd Castle
[mission 3] $ ls
Cellar  Great_hall  Main_building  Main_tower  Observatory
[mission 3] $ cd Main_building
[mission 3] $ ls
Library  Throne_room
[mission 3] $ cd
[mission 3] $ Castle/Main_building/Throne_room
bash: Castle/Main_building/Throne_room: Is a directory
[mission 3] $ cd Castle/Main_building/Throne_room
[mission 3] $ cd
[mission 3] $ cd Castle/Main_building/Throne_room
[mission 3] $ gsh check

Congratulations, mission 3 has been successfully completed!
```

```
~
[mission 4] $ ls
Castle  Forest  Garden  Mountain  Stall

~
[mission 4] $ cd Forest

~/Forest
[mission 4] $ mkdir Hut

~/Forest
[mission 4] $ cd Hut

~/Forest/Hut
[mission 4] $ mkdir Chest

~/Forest/Hut
[mission 4] $ cd Chest

~/Forest/Hut/Chest
[mission 4] $ gsh check

Congratulations, mission 4 has been successfully completed!
```

```
~/Forest/Hut/Chest
[mission 5] $ cd

~
[mission 5] $ ls
Castle  Forest  Garden  Mountain  Stall

~
[mission 5] $ cd Castle

~/Castle
[mission 5] $ ls
Cellar  Great_hall  Main_building  Main_tower  Observatory

~/Castle
[mission 5] $ cd Cellar

~/Castle/Cellar
[mission 5] $ ls
barrel_of_apples  bat_1  bat_2  spider_1  spider_2  spider_3

~/Castle/Cellar
[mission 5] $ rm spider_1 spider_2 spider_3

~/Castle/Cellar
[mission 5] $ ls
barrel_of_apples  bat_1  bat_2

~/Castle/Cellar
[mission 5] $ gsh check

Congratulations, mission 5 has been successfully completed!
```

```
~/Castle/Cellar
[mission 6] $ cd

~
[mission 6] $ ls
Castle  Forest  Garden  Mountain  Stall

~
[mission 6] $ Garden
Garden: command not found

~
[mission 6] $ cd Garden

~/Garden
[mission 6] $ ls
coin_1  coin_2  coin_3  Flower_garden  Maze  Shed

~/Garden
[mission 6] $ mv coin_1 coin_2 coin_3 Forest/Hut/Chest
mv: target 'Forest/Hut/Chest': No such file or directory

~/Garden
[mission 6] $ mv coin_1 coin_2 coin_3 ~/Forest/Hut/Chest

~/Garden
[mission 6] $ cd

~
[mission 6] $ cd Forest/Hut/Chest

~/Forest/Hut/Chest
[mission 6] $ ls
coin_1  coin_2  coin_3

~/Forest/Hut/Chest
[mission 6] $ gsh check

Congratulations, mission 6 has been successfully completed!
```

```
~/Forest/Hut/Chest
[mission 7] $ cd


~
[mission 7] $ ls
Castle  Forest  Garden  Mountain  Stall


~
[mission 7] $ cd Garden

~/Garden
[mission 7] $ ls -A
.14289_coin_2  .23380_coin_3  .51910_coin_1  Flower_garden  Maze  Shed

~/Garden
[mission 7] $ mv .14289_coin_2 .23380_coin_3  .51910_coin_1 ~/Forest/Hut/Chest

~/Garden
[mission 7] $ cd


~
[mission 7] $ gsh check

Congratulations, mission 7 has been successfully completed!
```

```
~
[mission 8] $ ls
Castle  Forest  Garden  Mountain  Stall

~
[mission 8] $ Castle
Castle: command not found

~
[mission 8] $ cd Castle

~/Castle
[mission 8] $ ls
Cellar  Great_hall  Main_building  Main_tower  Observatory

~/Castle
[mission 8] $ cd Cellar

~/Castle/Cellar
[mission 8] $ ls
11858_spider_27  14996_spider_5   16269_spider_41  18967_spider_11  20262_spider_12  22494_spider_17  24897_spider_2   28459_spider_22  29855_spider_43  32112_spider_38  3505_spider_13  5178_spider_15  6032_spider_10  808_spider_7
12723_bat_3      15385_spider_16  16502_bat_4      19061_spider_32  21170_bat_1      2299_spider_31   25503_spider_29  28822_spider_48  29915_spider_30  3251_spider_34   4073_spider_1   5274_spider_21  7176_spider_46  8528_spider_9
13090_spider_37  1553_spider_26   17081_spider_39  19455_spider_8   22042_spider_50  23777_spider_42  26617_spider_28  29448_bat_2      30635_spider_3   3284_spider_35   440_spider_33   5569_spider_40  731_spider_24   9019_spider_6
14691_spider_23  16264_spider_14  18888_bat_5      19985_spider_44  22212_spider_20  24328_spider_4   27042_spider_49  29511_spider_45  31134_spider_19  3374_spider_18   5096_spider_25  5675_spider_47  7799_spider_36  barrel_of_apples

~/Castle/Cellar
[mission 8] $ rm *spider*

~/Castle/Cellar
[mission 8] $ ls
12723_bat_3  16502_bat_4  18888_bat_5  21170_bat_1  29448_bat_2  barrel_of_apples

~/Castle/Cellar
[mission 8] $ gsh check
Congratulations, mission 8 has been successfully completed!
```

```
~/Castle/Cellar
[mission 9] $ ls -A
.10340_spider_20  .13216_spider_15  .14686_spider_36  .16889_spider_50  .18317_spider_5   .19873_spider_30  .21201_spider_26  .22963_spider_33  .28105_spider_48  .30821_spider_11  .32337_spider_3   .4804_spider_13  barrel_of_apples
.11027_spider_42  .13464_spider_38  .14741_spider_29  .17189_spider_31  .18767_spider_12  .20648_spider_6   .22083_spider_41  .25427_spider_32  .28879_spider_49  .30932_spider_34  .32350_spider_27  .6181_bat_3
.11195_bat_1      .13591_spider_10  .15677_bat_2      .17790_spider_21  18888_bat_5       .20773_spider_46  .22218_spider_23  .27016_spider_1   .29151_spider_43  .3166_spider_37   .3437_spider_28   .6299_spider_17
.12334_spider_9   .14286_spider_4   .15925_spider_39  .18152_spider_14  .1909_spider_44   .20815_spider_22  .22399_bat_5      .27149_spider_18  29448_bat_2       .32038_spider_45  .4110_spider_2    .8029_spider_8
12723_bat_3       .14534_spider_7   16502_bat_4       .18222_spider_19  .19768_bat_4      21170_bat_1       .22443_spider_16  .27570_spider_25  .29567_spider_24  .32250_spider_40  .4357_spider_35   .8559_spider_47

~/Castle/Cellar
[mission 9] $ rm  *spider*
rm: cannot remove '*spider*': No such file or directory

~/Castle/Cellar
[mission 9] $ rm -A *spider*
rm: invalid option -- 'A'
Try 'rm --help' for more information.

~/Castle/Cellar
[mission 9] $ rm .*spider*

~/Castle/Cellar
[mission 9] $ ls -A
.11195_bat_1  12723_bat_3  .15677_bat_2  16502_bat_4  18888_bat_5  .19768_bat_4  21170_bat_1  .22399_bat_5  29448_bat_2  .6181_bat_3  barrel_of_apples

~/Castle/Cellar
[mission 9] $ gsh check

Congratulations, mission 9 has been successfully completed!
```

```
~/Forest/Hut/Chest
[mission 10] $ cd

~
[mission 10] $ ls
Castle/  Forest/  Garden/  Mountain/  Stall/

~
[mission 10] $ cd Castle

~/Castle
[mission 10] $ ls
Cellar/  Great_hall/  Main_building/  Main_tower/  Observatory/

~/Castle
[mission 10] $ cd Great_hall

~/Castle/Great_hall
[mission 10] $ ls
19611_suit_of_armour  29745_decorative_shield  9657_stag_head  standard_1  standard_2  standard_3  standard_4

~/Castle/Great_hall
[mission 10] $ cp *standard* ~/Forest/Hut/Chest

~/Castle/Great_hall
[mission 10] $ cd ~/Forest/Hut/Chest

~/Forest/Hut/Chest
[mission 10] $ ls
coin_1  coin_2  coin_3  standard_1  standard_2  standard_3  standard_4

~/Forest/Hut/Chest
[mission 10] $ gsh check

Congratulations, mission 10 has been successfully completed!
```