Max Campbell

Full Stack developer

⌖ San Francisco, CA, United States

🌐 maxc.codes

LINKS

Github
🔗 g.maxc.codes

Portfolio Site
🔗 https://maxc.codes

SKILLS

Vue.js
5+ years

Nuxt.js
5+ years

Node.js
5+ years

Express.js
5+ years

MongoDB
3+ years

Docker
3+ years

Typescript
5+ years

Unity
5+ years

C#
5+ years

Python
3+ years

NGINX
3+ years

HTML/CSS/JS
5+ years

React
3+ years

Blitz.js
3+ years

Embedded Systems
3+ years

Golang
3+ years

CERTIFICATIONS

Certified Solidity Developer
Blockchain Council
🔗 https://_.maxc.codes/1AnT2

WORK EXPERIENCE

New Walton Services   (November 02, 2021 - Present)
CTO

New Walton Services is a cashless payments company trying to make payments simpler for small businesses. I manage a three-person team launching an MVP (Minimal Viable Product).
🔗 **newwaltonservices.com**

PROJECTS

Prometheus
Prometheus is a self landing rocket that can take off and land itself autonomously like the SpaceX rockets.

Blurb
Blurb is a headless CMS solution that integrates into Notion for extra ease of use.

Rage Golf
Rage Golf was a game I made in 3 days for the Mini jam 86: SPORTS game jam.

Perplexed Cassette
Perplexed Cassette was a game I made in a month for the "A Jam about Time" Game jam. It is a game where you are trapped in a cassette by an evil AI and have to escape.

Bryght
Bryght is an NFT marketplace designed for artists who don't know much about blockchain and just want to get started so it's built to be very user-friendly and as a platform for sales mostly designed to integrate with social media like Instagram and Pinterest.

FREELANCING

Soncraft

Soncraft makes a Discord music bot that's more focused on D&D And Board games. I developed version 1.0 of the bot as an MVP (Minimal Viable Product).