

Target: ECU555-80 (DEV)

Floating Point: single (32 bits) Stacks - FGND: 4096 BGND: 2048 IDLE: 1024 IRQ: 1280

eap Size: 4096

DLL Filename: BaseEngin_002

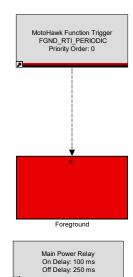
SRZ Filename: BaseEngineController_LS_002

Total FLASH:
Total EEPROM:
Total RAM:
App FLASH:
App EEPROM:
App RAM:



MotoHawk (RTW) Fault Manager Definition

Storage: FLASH X/Y Data Type: uint16 Read Access: 1 Write Access: 1 Clear Access: 1



Main Power Relay

MotoHawk Trigger Definition

FGND_RTI Period: 5 ms BGND_BASE Period: 50 ms (FGND x 10)

MotoHawk CAN Definition

Name: CAN_1
Bus: CAN1

Bit Timing: 500 kbaud

TX Queue: 16 messages

RX Queue: 16 messages

MotoTune Protocol Enabled
City ID: 0x0B (PCM-1)

MotoHawk CAN Definition

Name: CAN_2
Bus: CAN2
Bit Timing: 500 kbaud

Bit Timing: 500 kbaud

TX Queue: 16 messages

RX Queue: 16 messages

MotoTune Protocol Enabled City ID: 0x0B (PCM-1)

CCP Handler
Instance: CCP1
Station Addr: 0x0031
DAQs: 10
ODTs: 8
ODT Storage: CAL

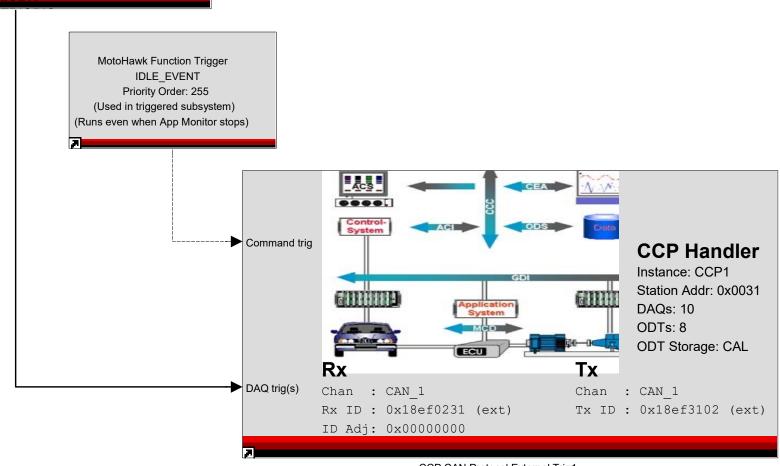
Rx ID: 0x18ef0231 (ext)
Tx ID: 0x18ef3102 (ext)

CCP CAN Protocol

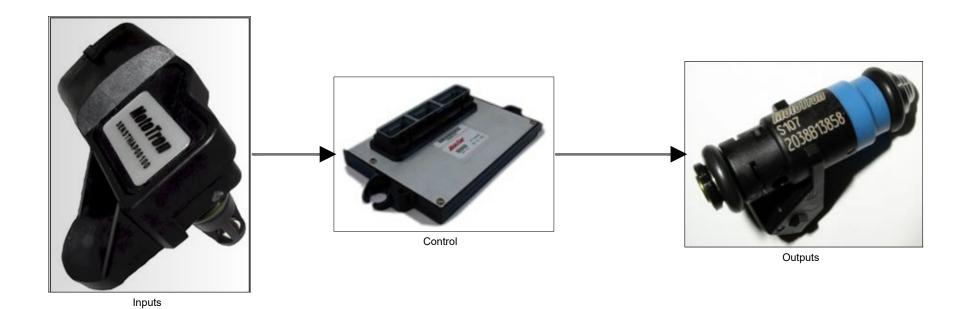
MotoHawk CCP DAQ Triggers:

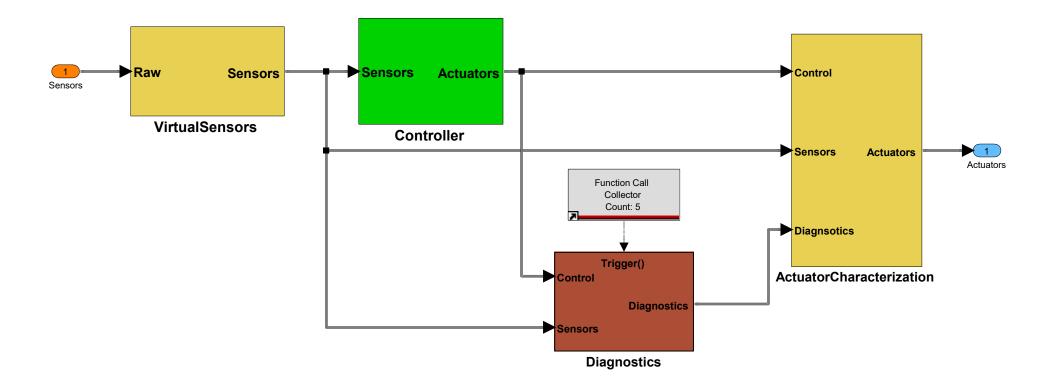
- FGND_RTI_PERIODIC
- FGND_5XRTI_PERIODIC
- FGND_MID_TDC_EVENT
- FGND_20XRTI_PERIODIC

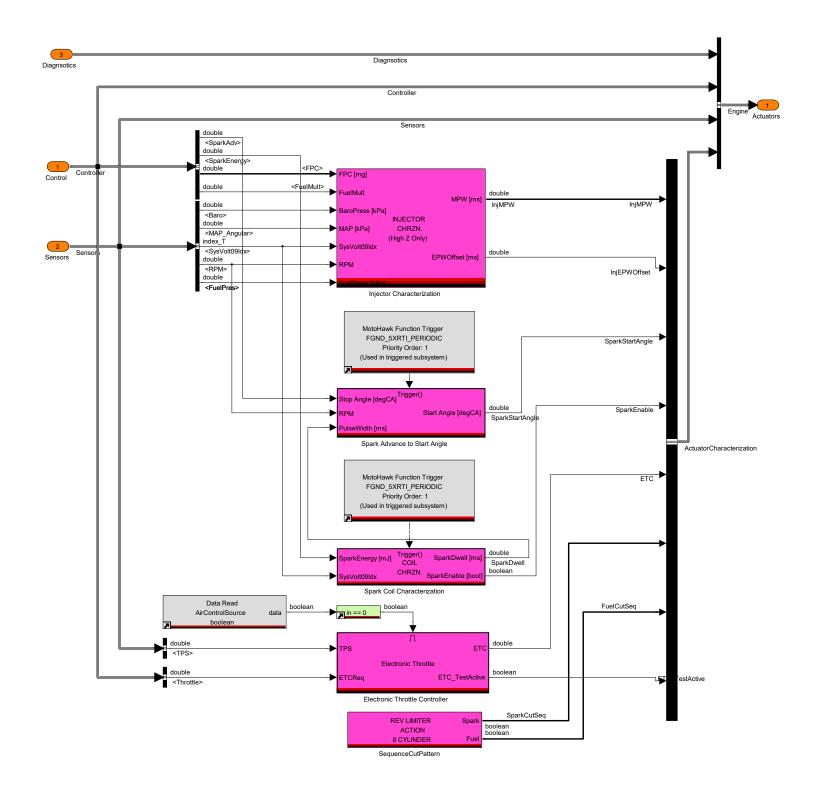
BGND BASE PERIODIC

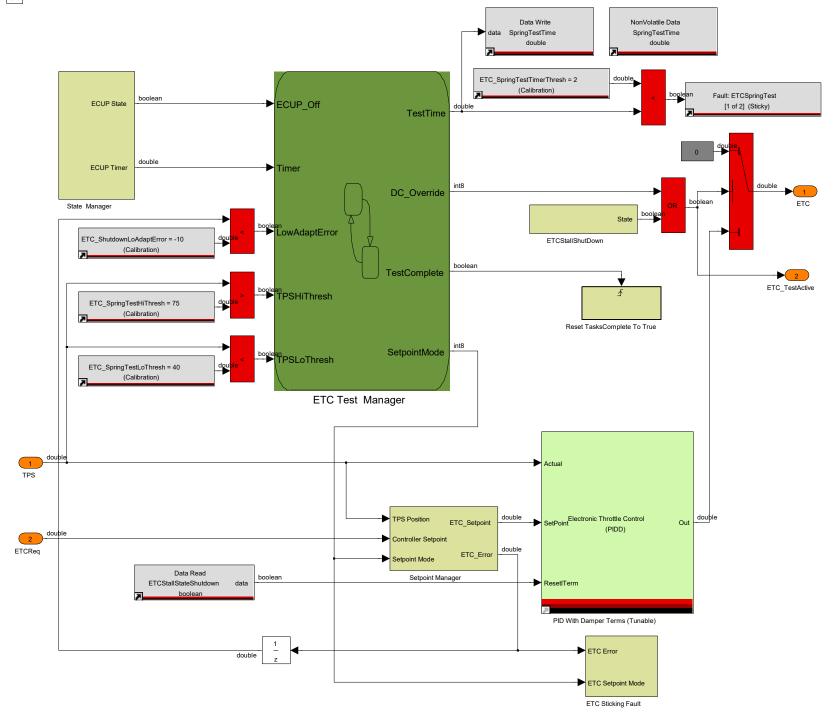


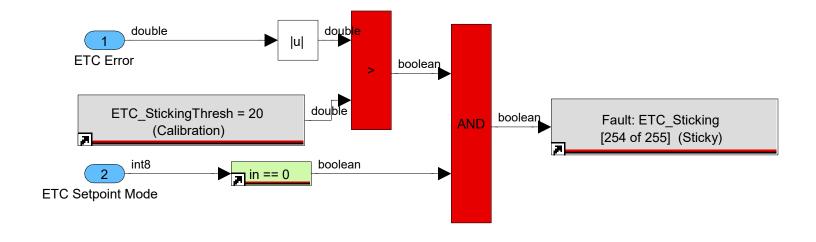


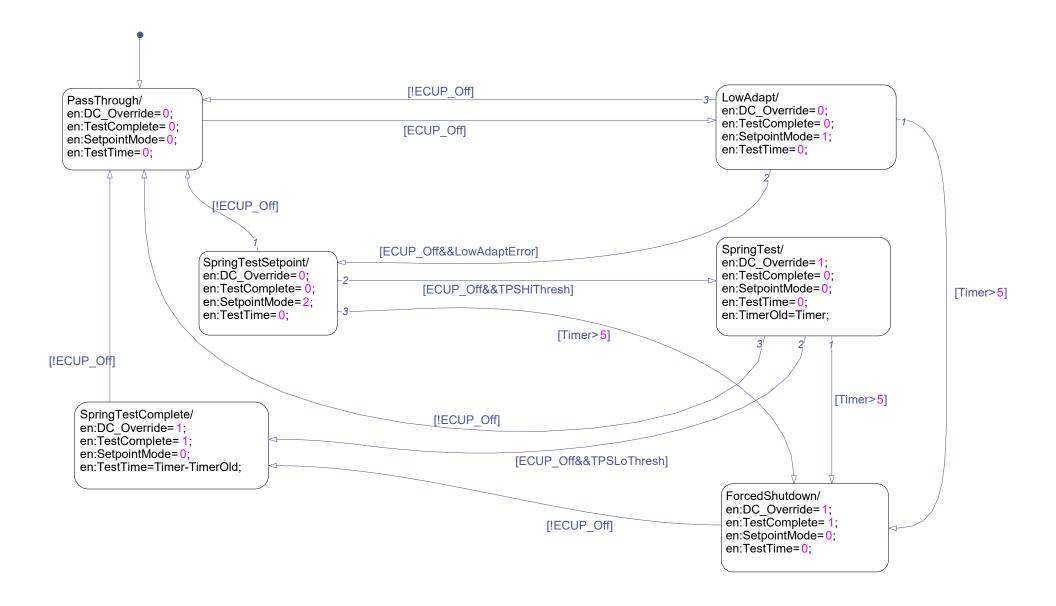


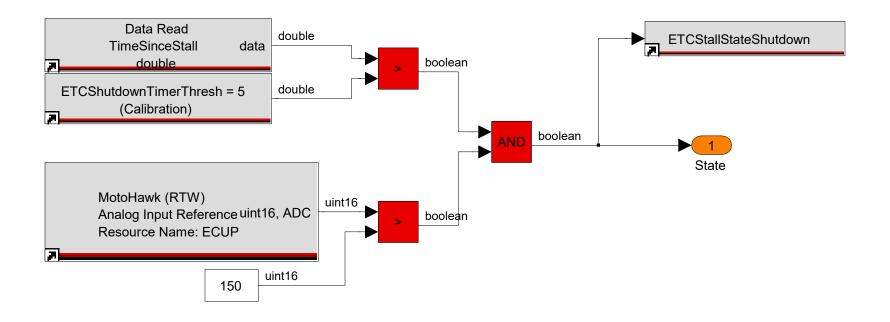


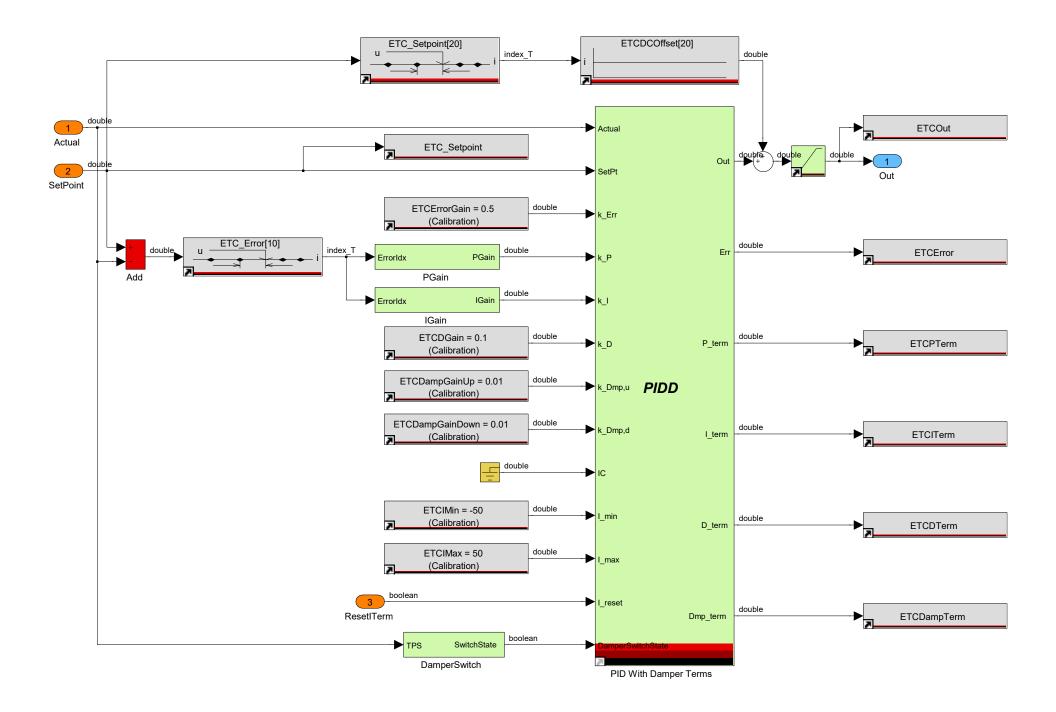


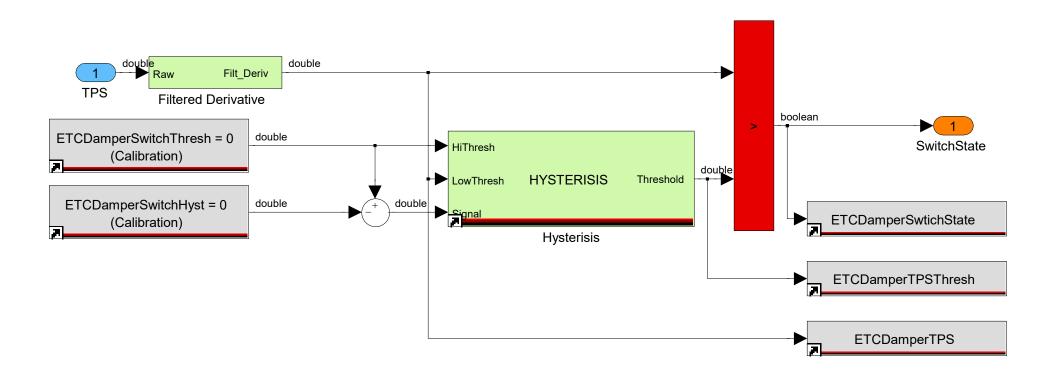




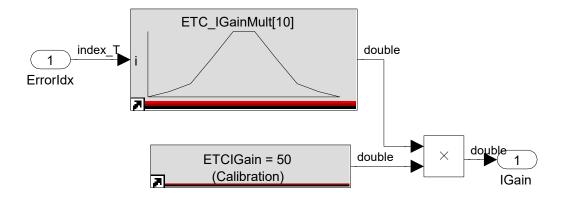


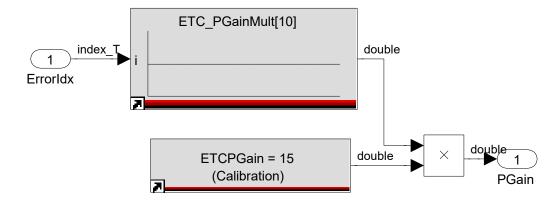


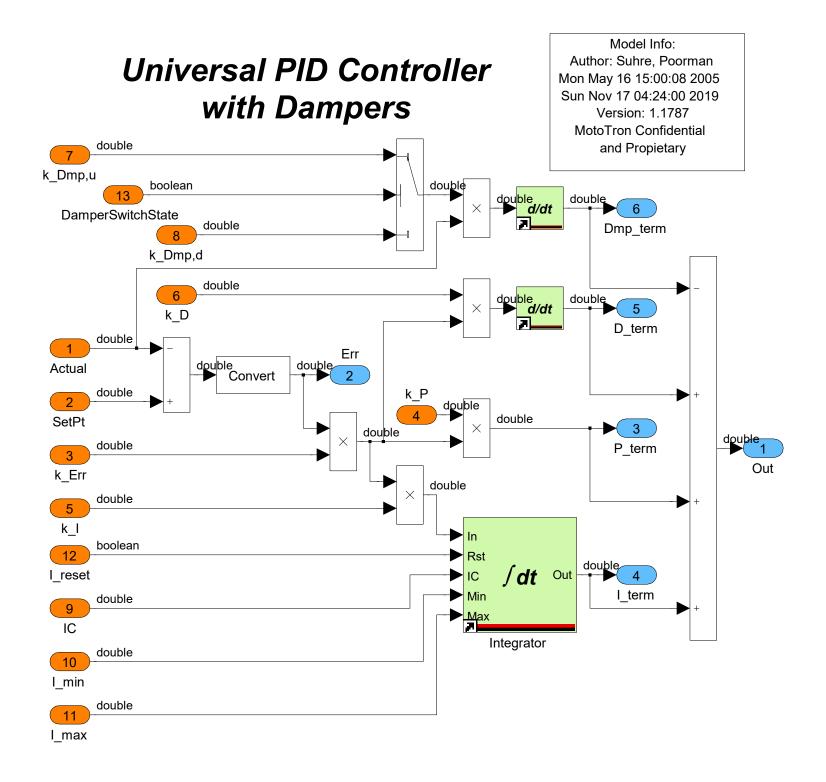








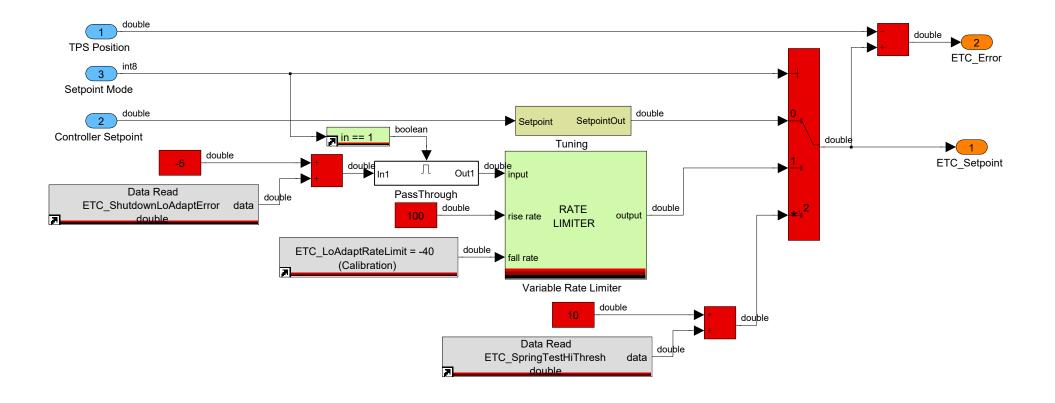






Trigger

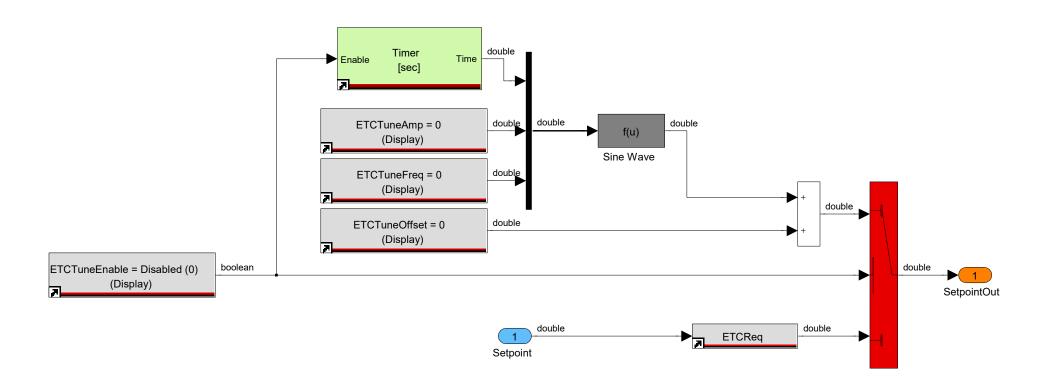




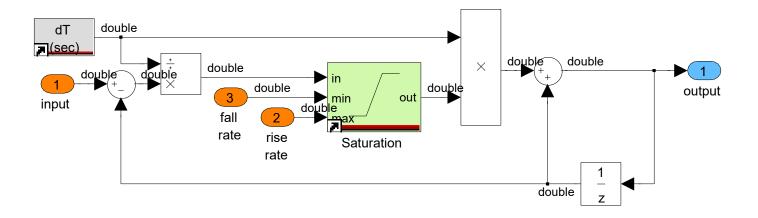


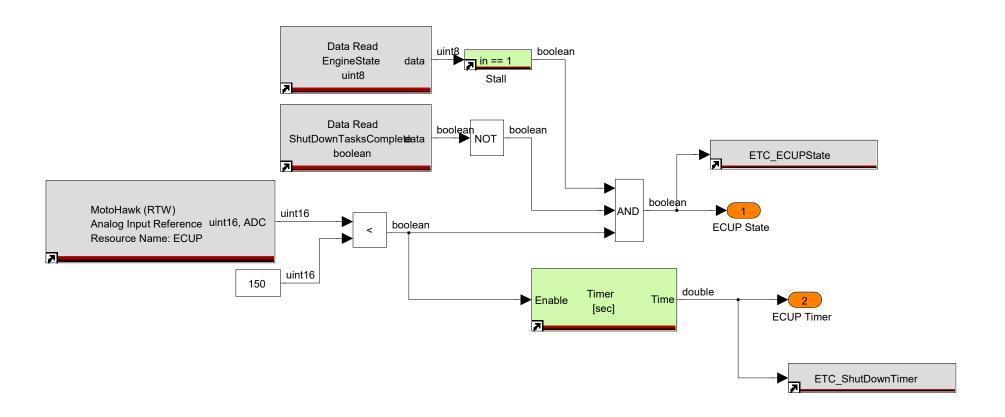
Enable

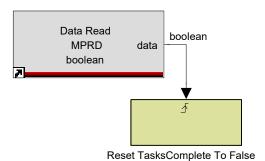




Rate Limiter - Limit allowable change in signal per timestep



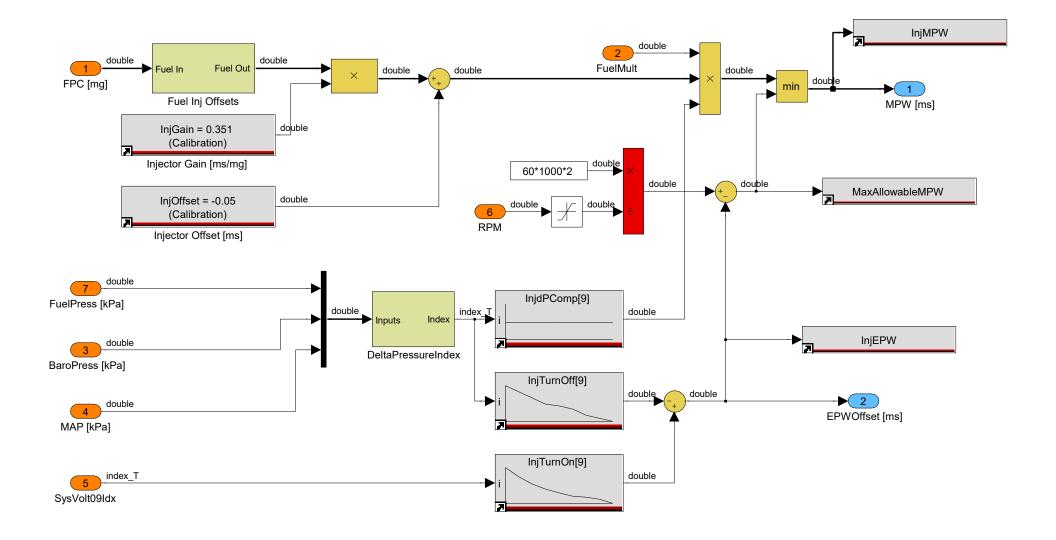


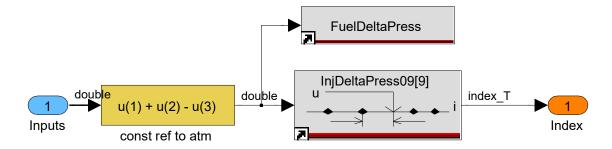


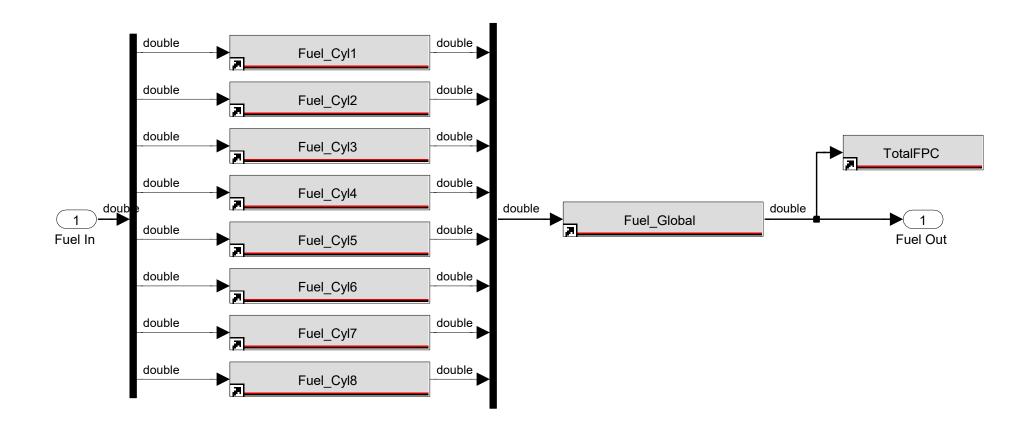


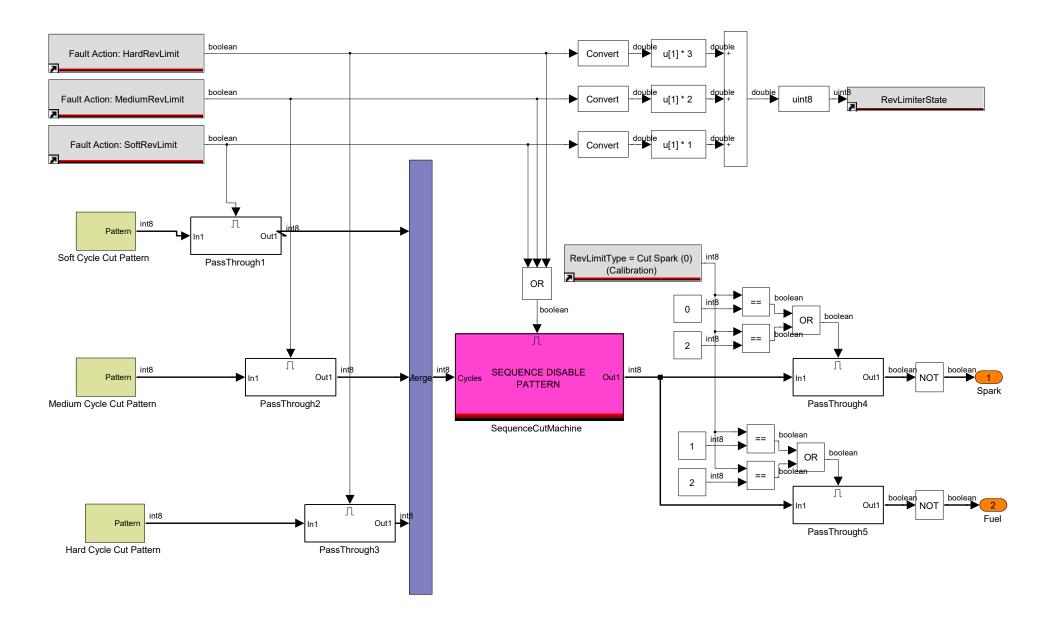
Trigger

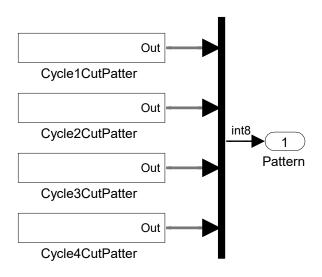


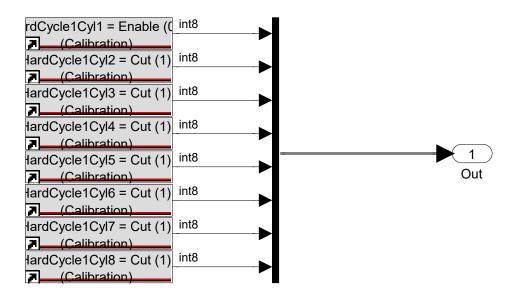




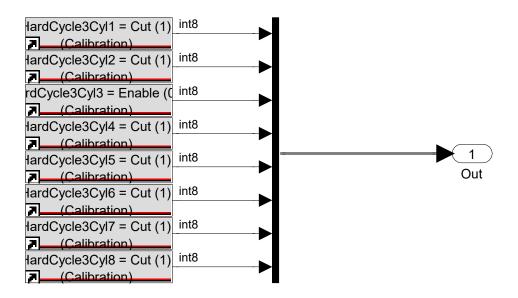


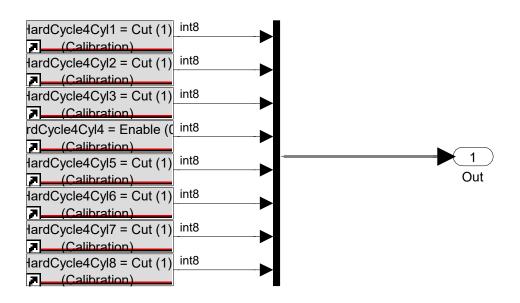


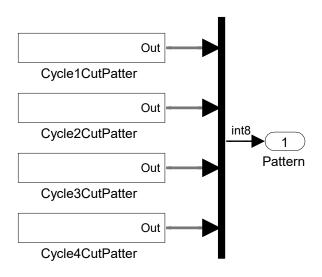


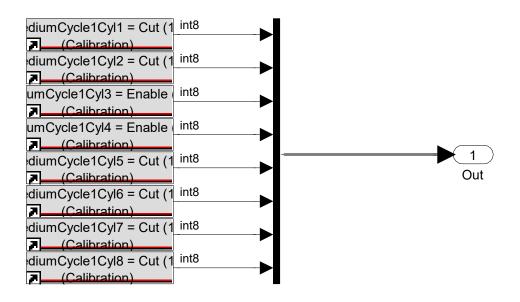


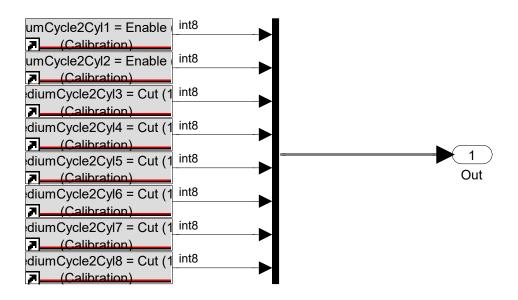


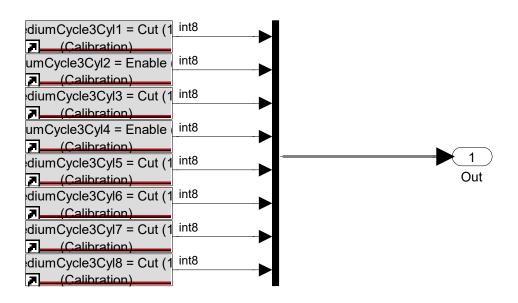


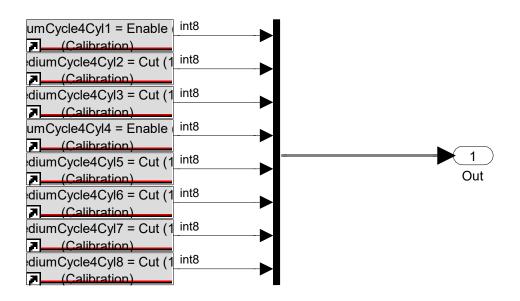














Enable





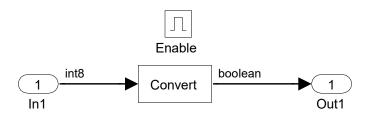
Enable

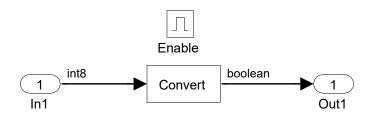


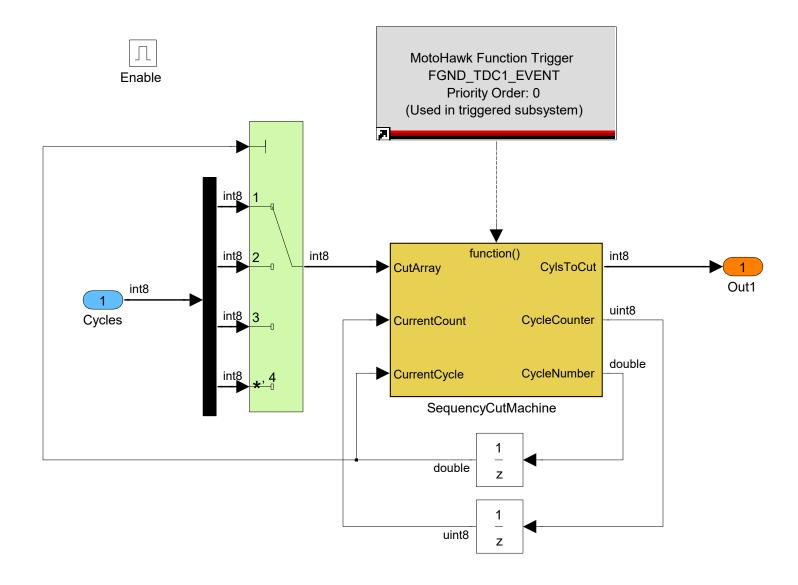


Enable



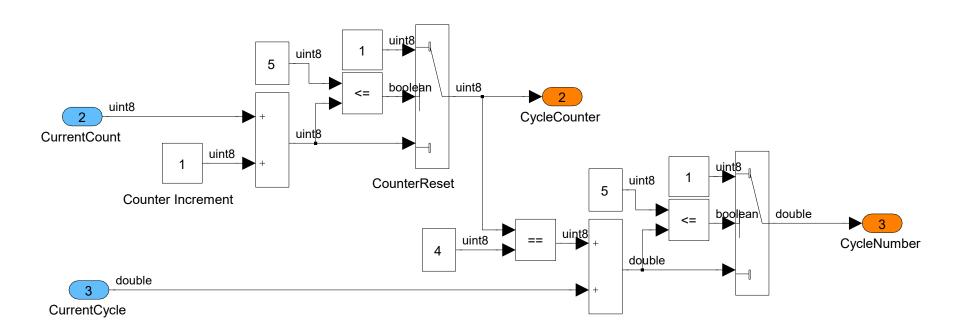


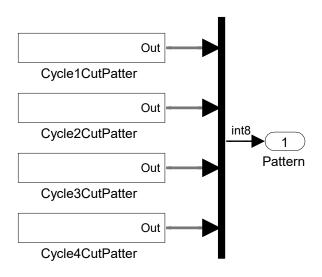


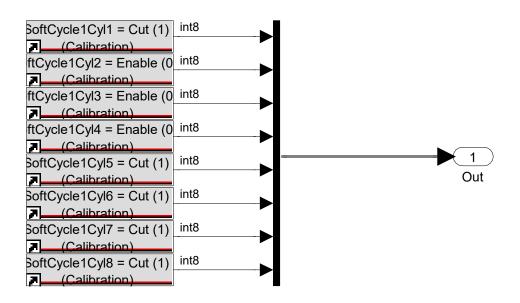


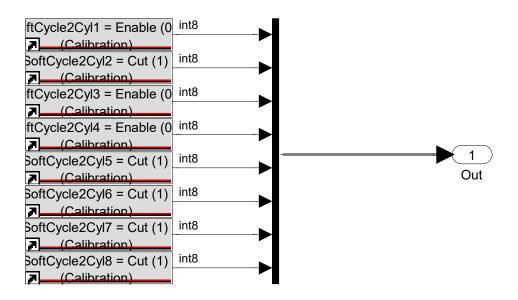
f() function



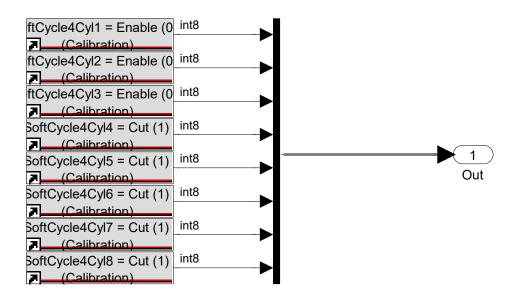


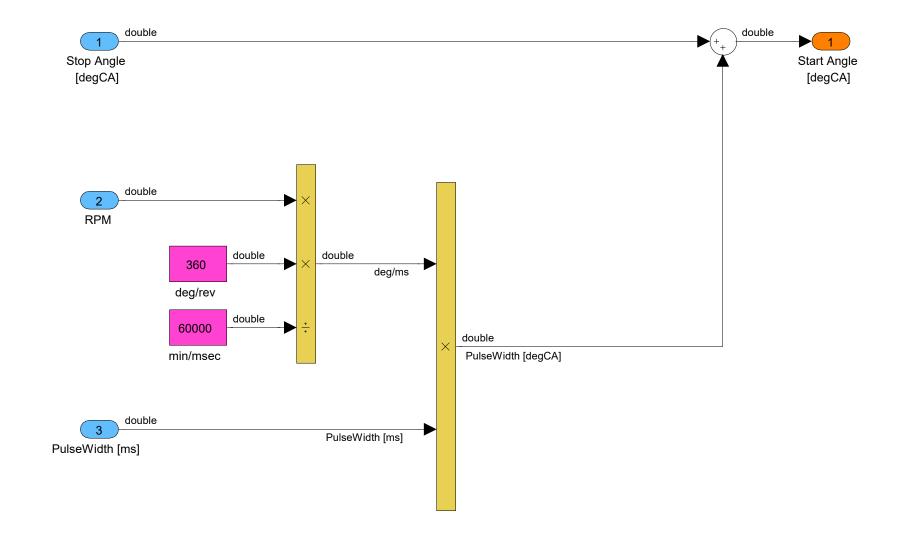


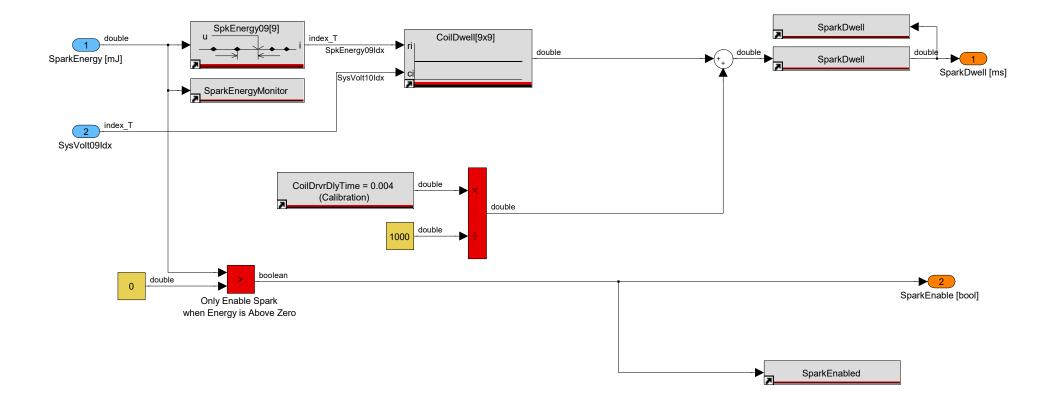


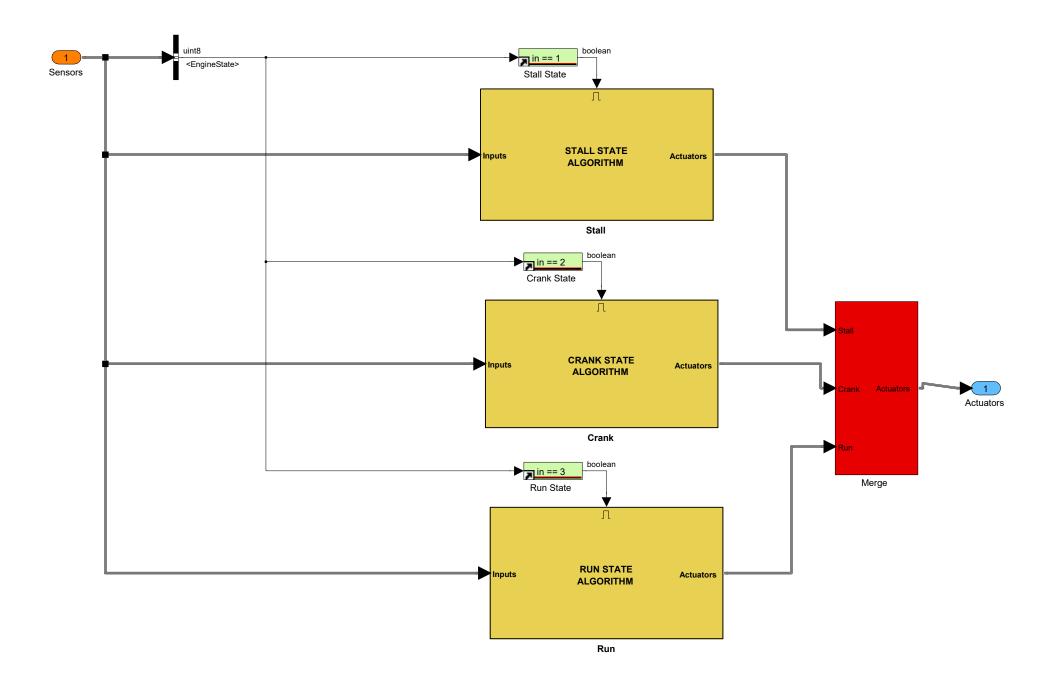


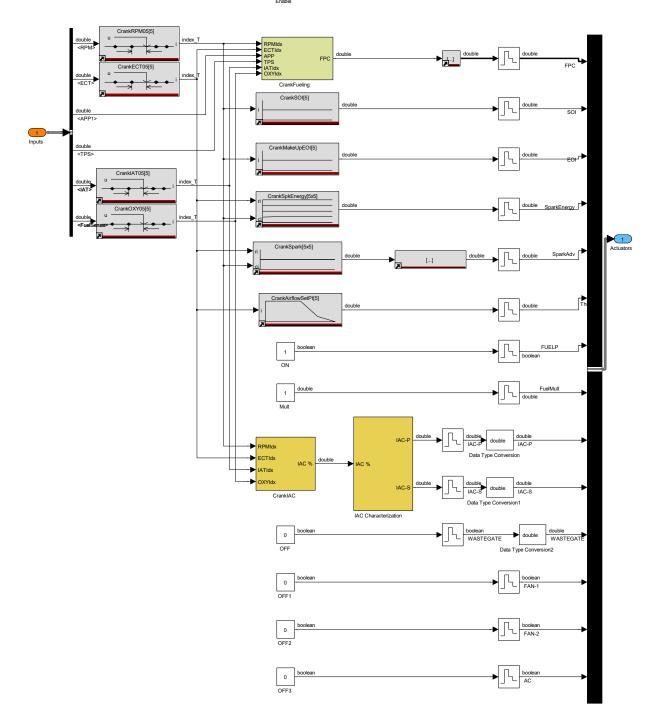


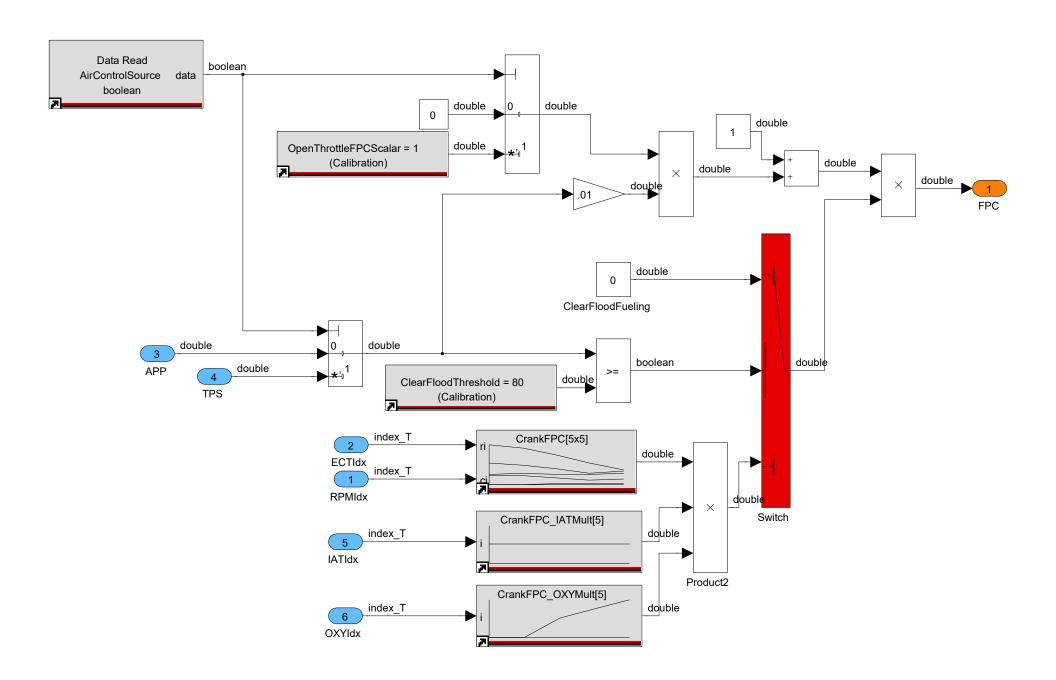


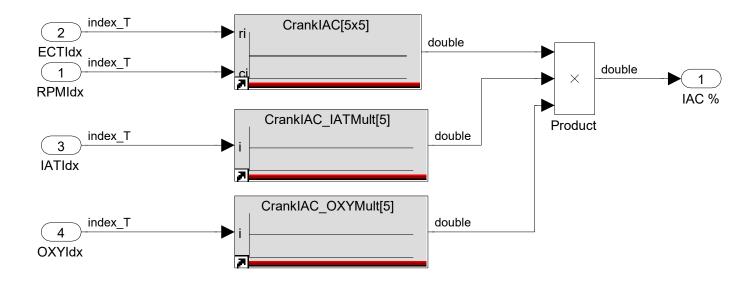


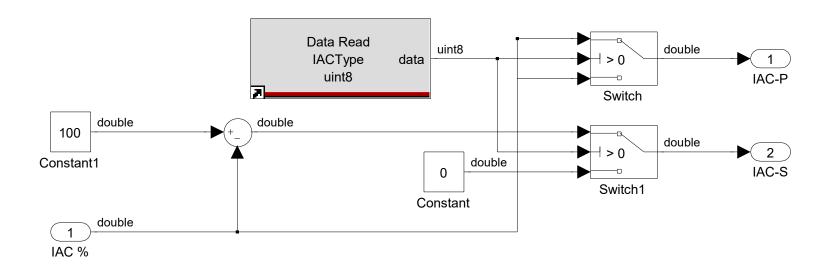


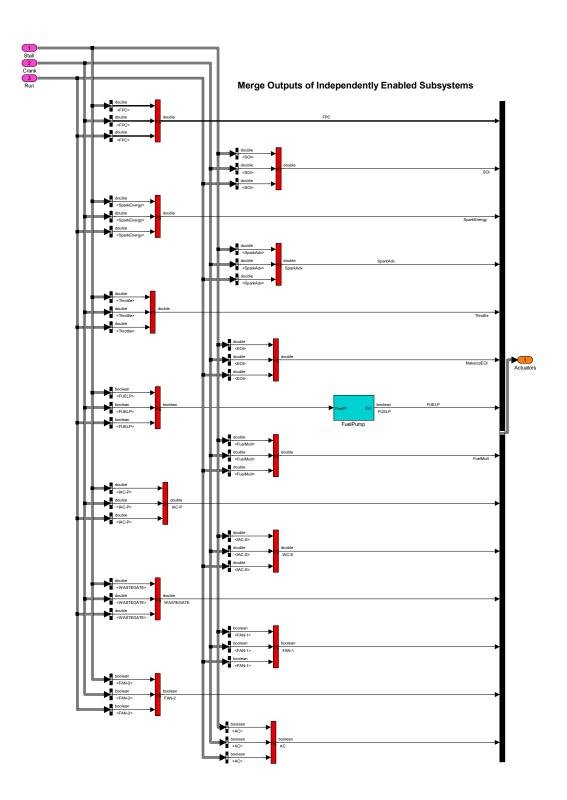


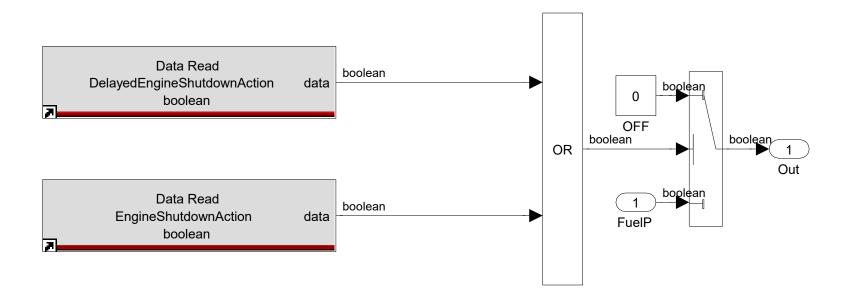


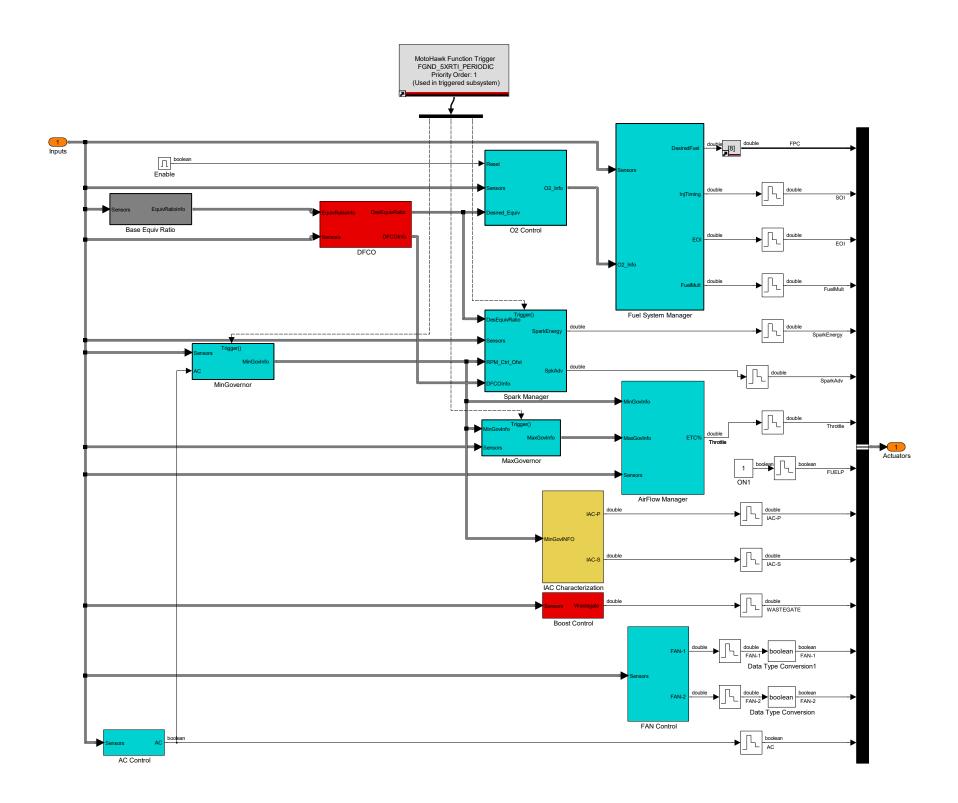


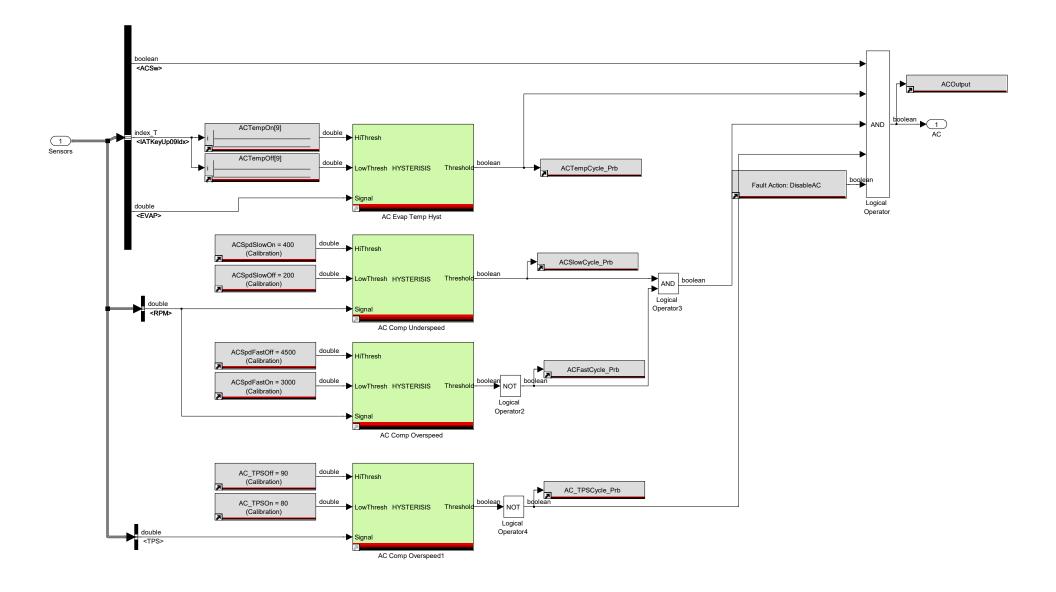


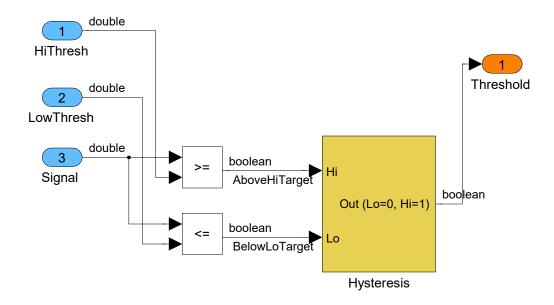






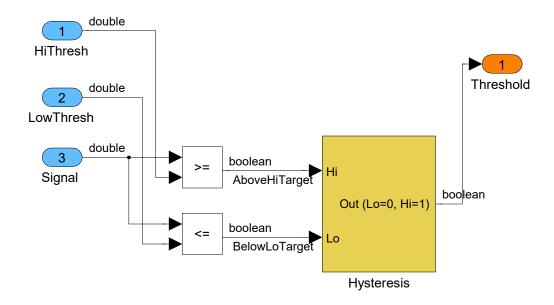






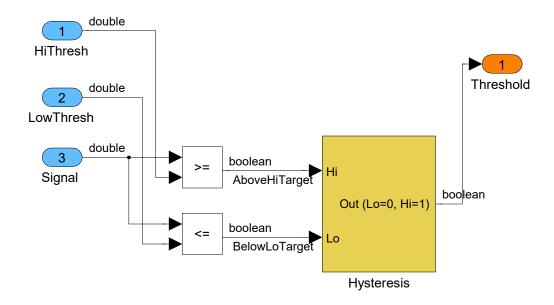
Hi & !Lo => Hi Lo & !Hi => Lo Otherwise, Hold





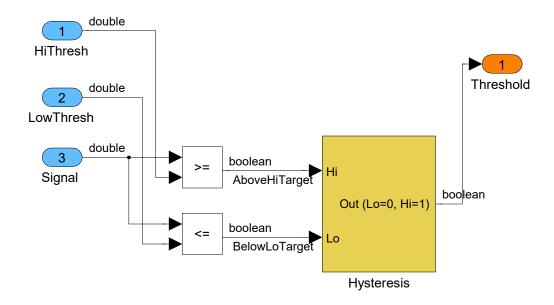
Hi & !Lo => Hi Lo & !Hi => Lo Otherwise, Hold





Hi & !Lo => Hi Lo & !Hi => Lo Otherwise, Hold

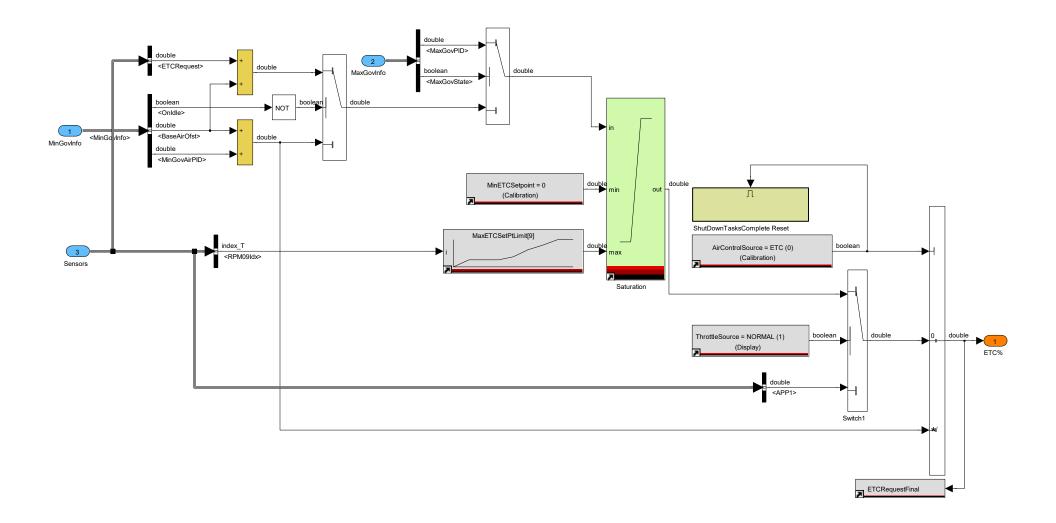




Hi & !Lo => Hi Lo & !Hi => Lo Otherwise, Hold







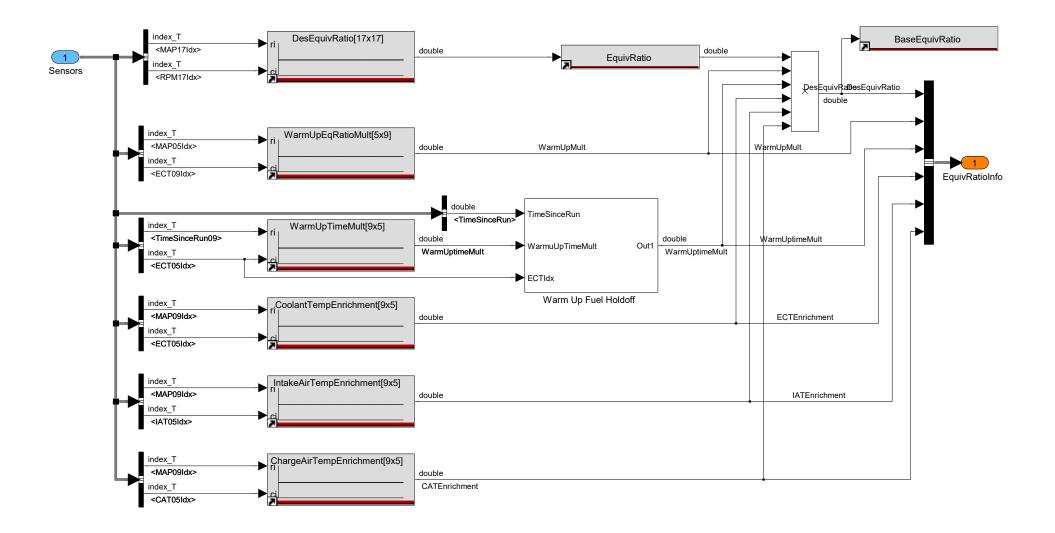
Л

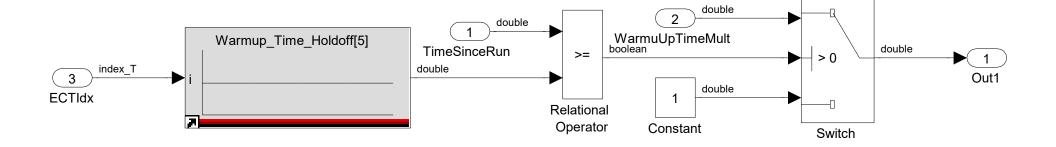
boolean(1) boolean

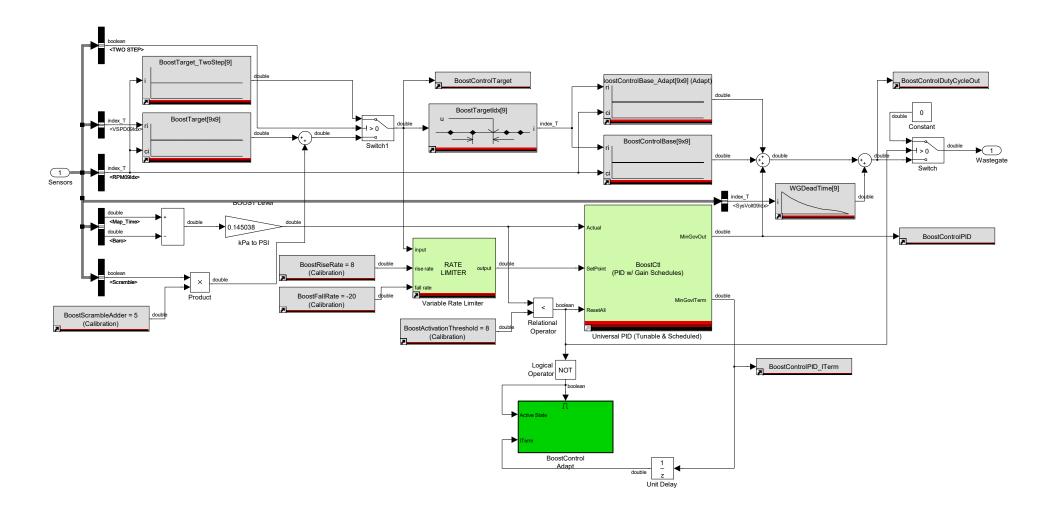
Data Write

data ShutDownTasksComplete

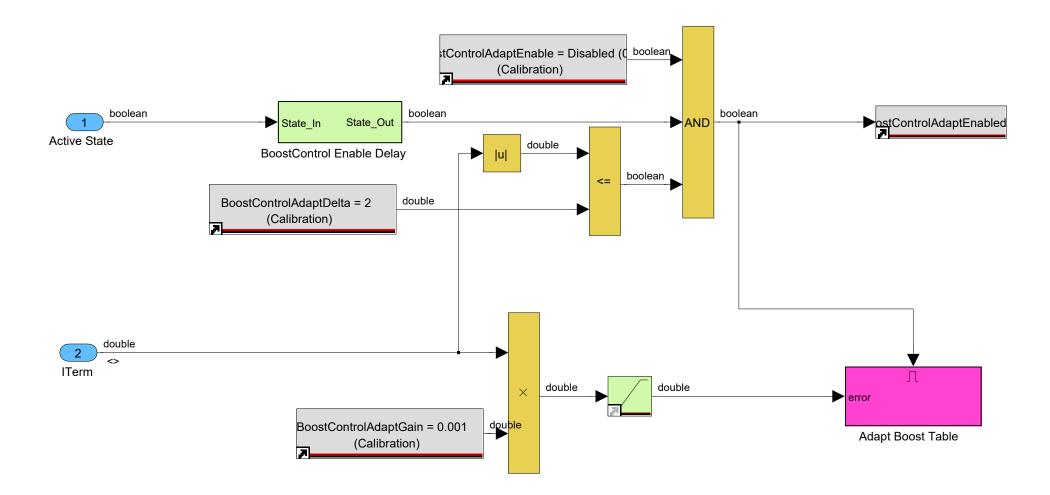
boolean



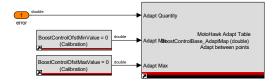






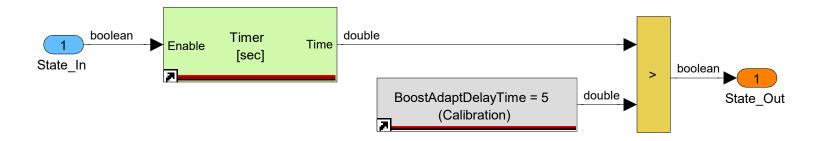




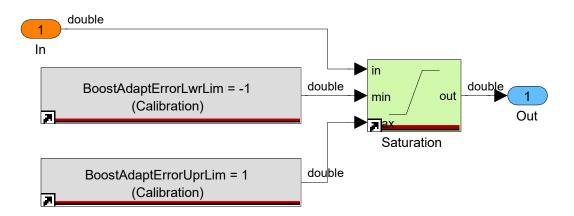


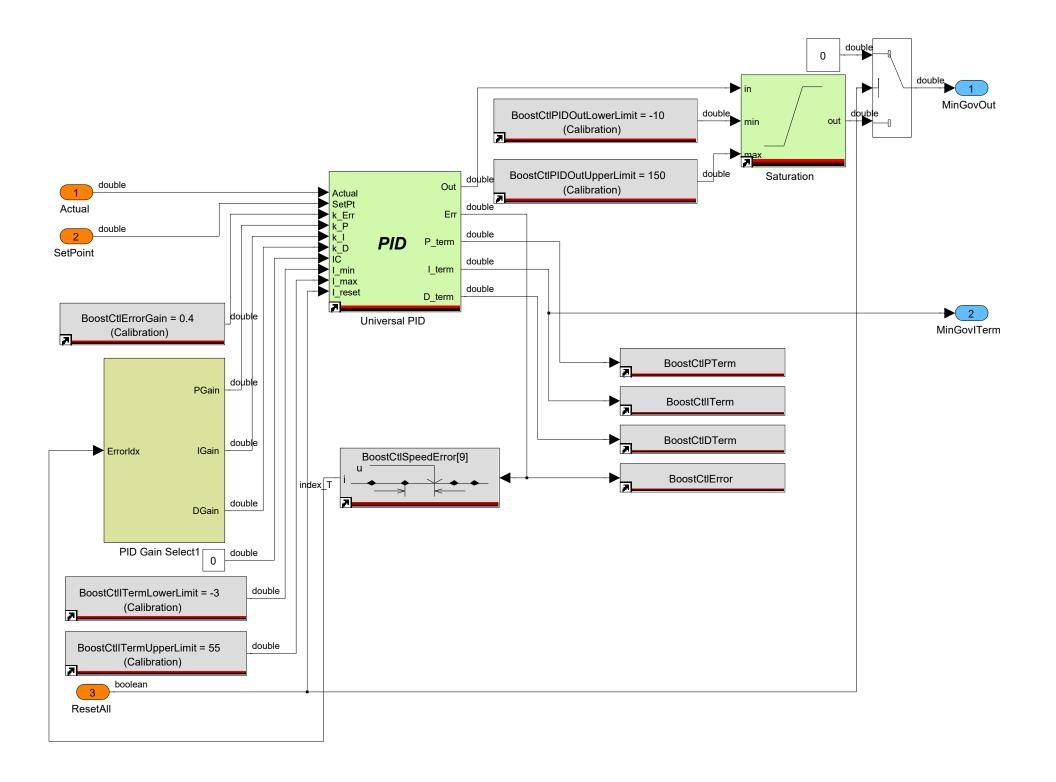
Calibrations

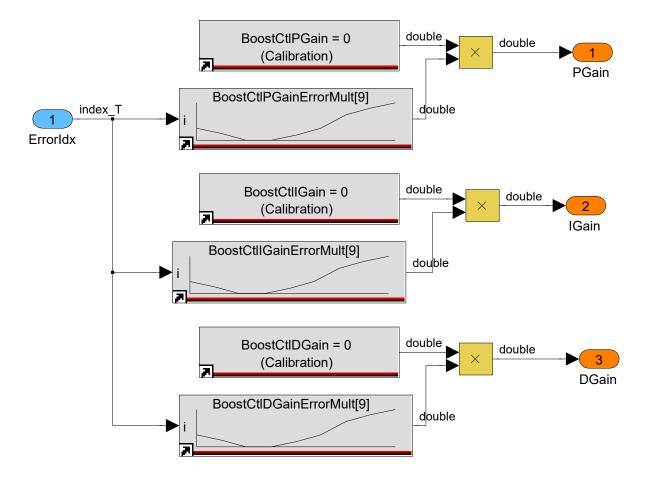
BaseAirflowOfstMaxValue	%	Maximum value that can be adapted into the BaseAirflowOfst table. MotoTune Path: Engine Control Run RPM Control Min Gov Min Gov Config
BaseAirflowOfstMinValue	%	Minimum value that can be adapted into the BaseAirflowOfst table. MotoTune Path: Engine Control Run RPM Control Min Gov Min Gov Config

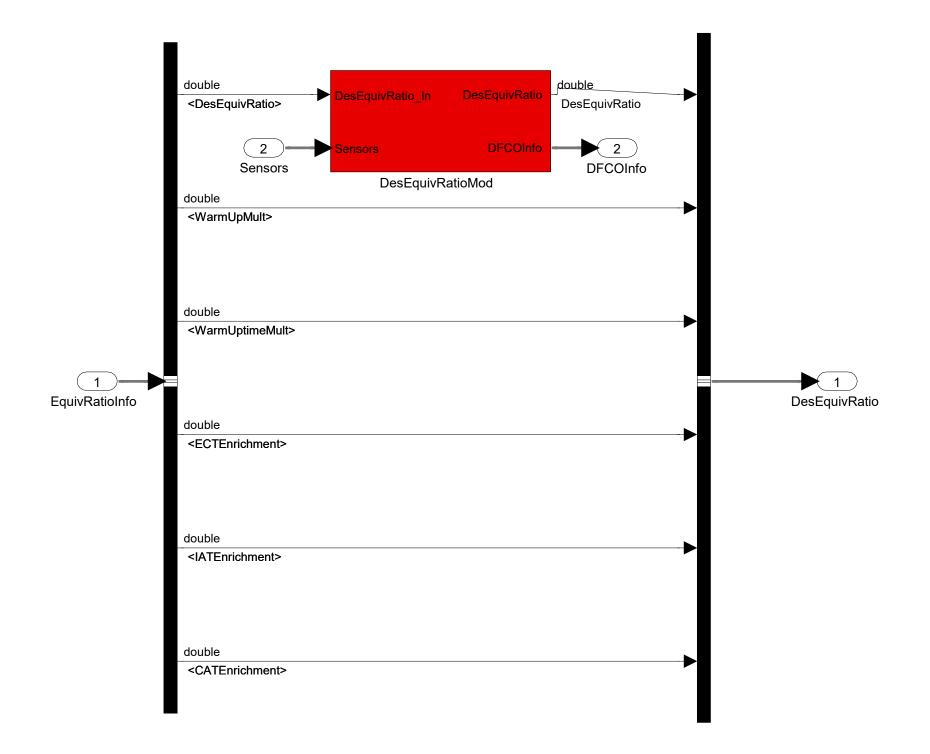


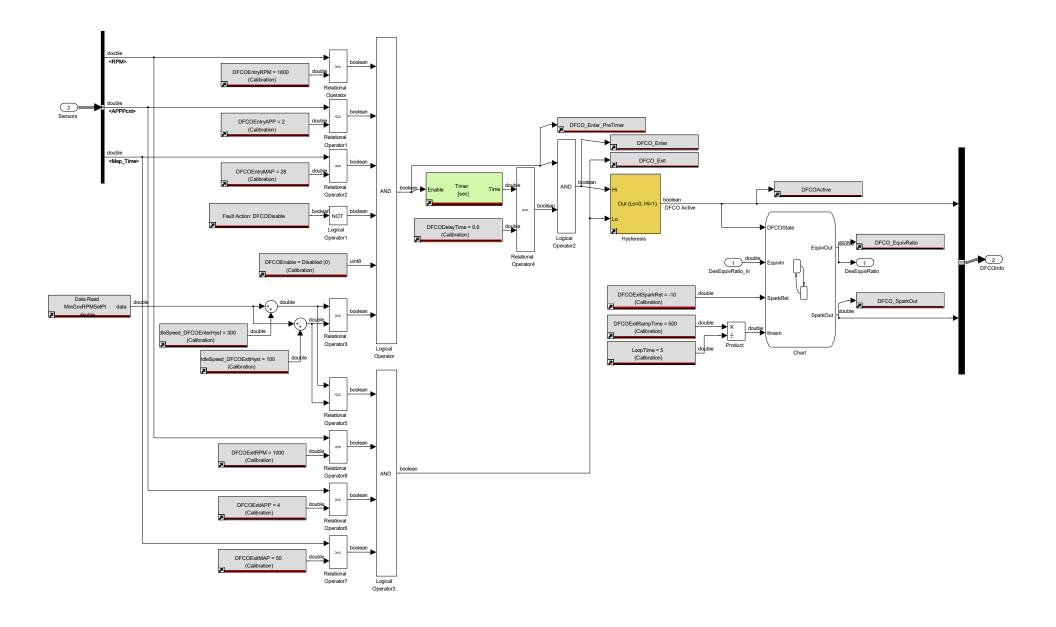
Calibratable wrapper around the Saturation block





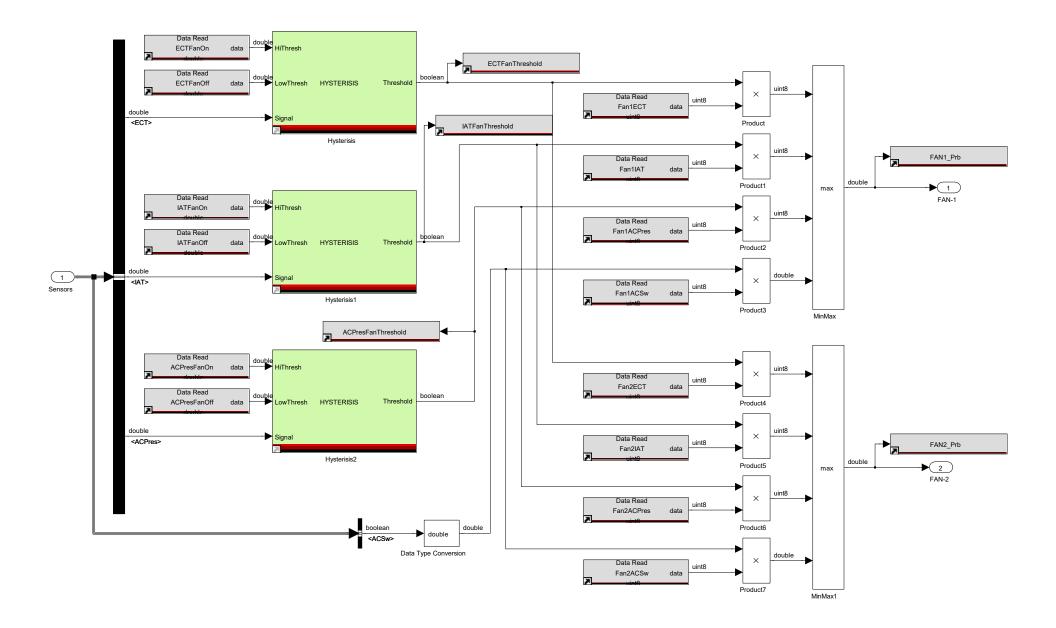


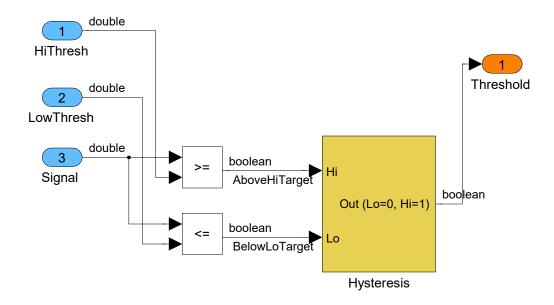




```
Normal/
du: EquivOut = EquivIn;
du: SparkOut = 0;

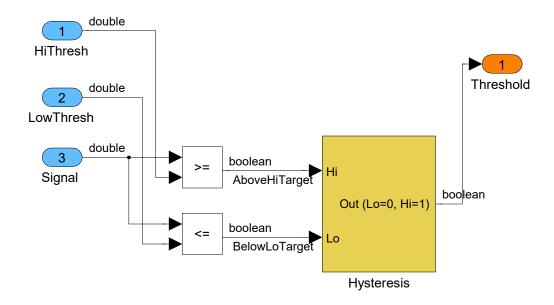
[DFCO_Off/
en: count = 0;
en: EquivStart = EquivIn;
du: count = count + 1;
du: EquivOut = (EquivStart/thresh)*count;
du: SparkOut = (SparkRet/thresh)*count;
```





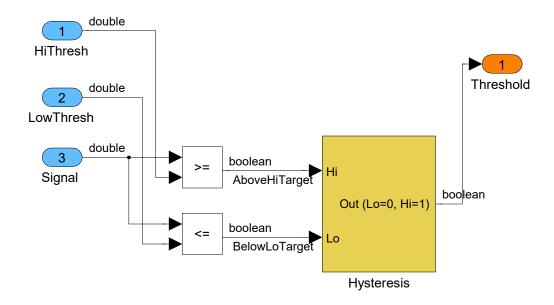
Hi & !Lo => Hi Lo & !Hi => Lo Otherwise, Hold





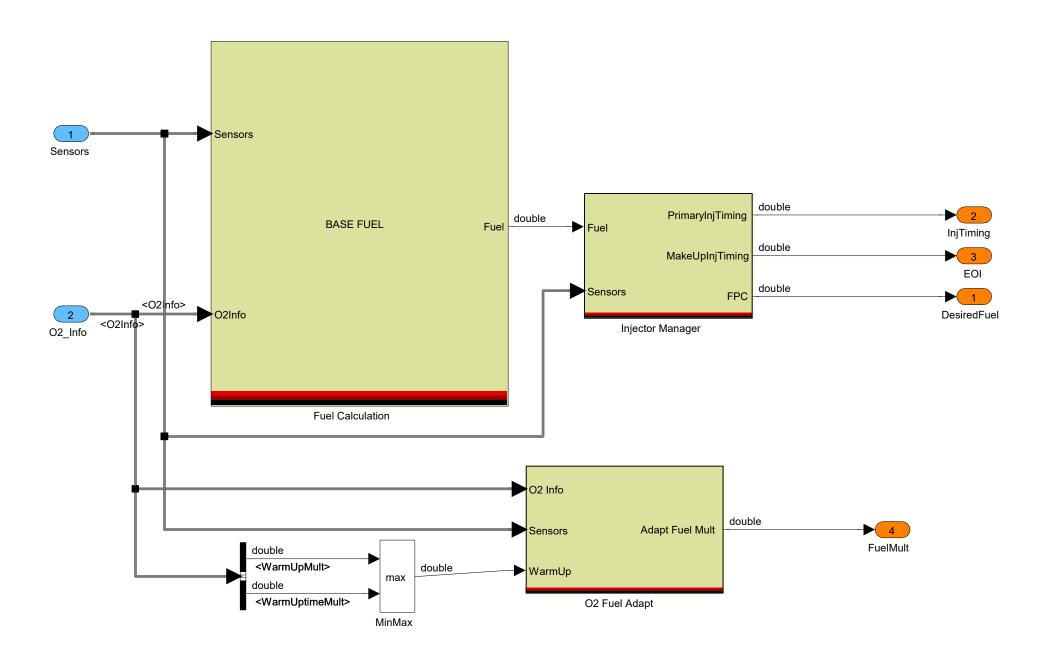
Hi & !Lo => Hi Lo & !Hi => Lo Otherwise, Hold

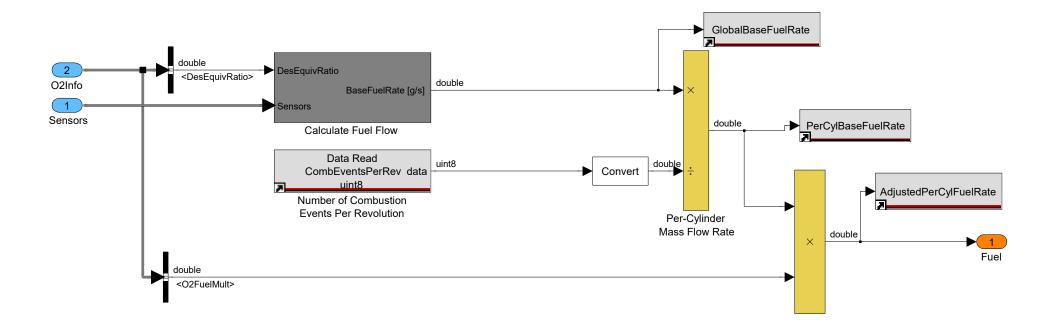


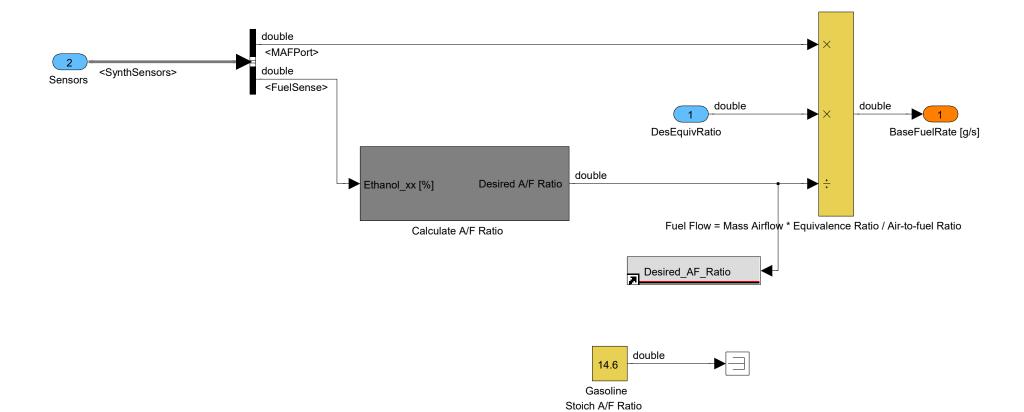


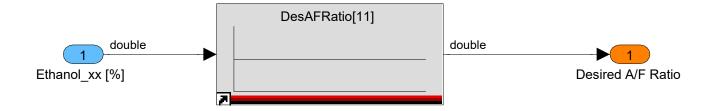
Hi & !Lo => Hi Lo & !Hi => Lo Otherwise, Hold

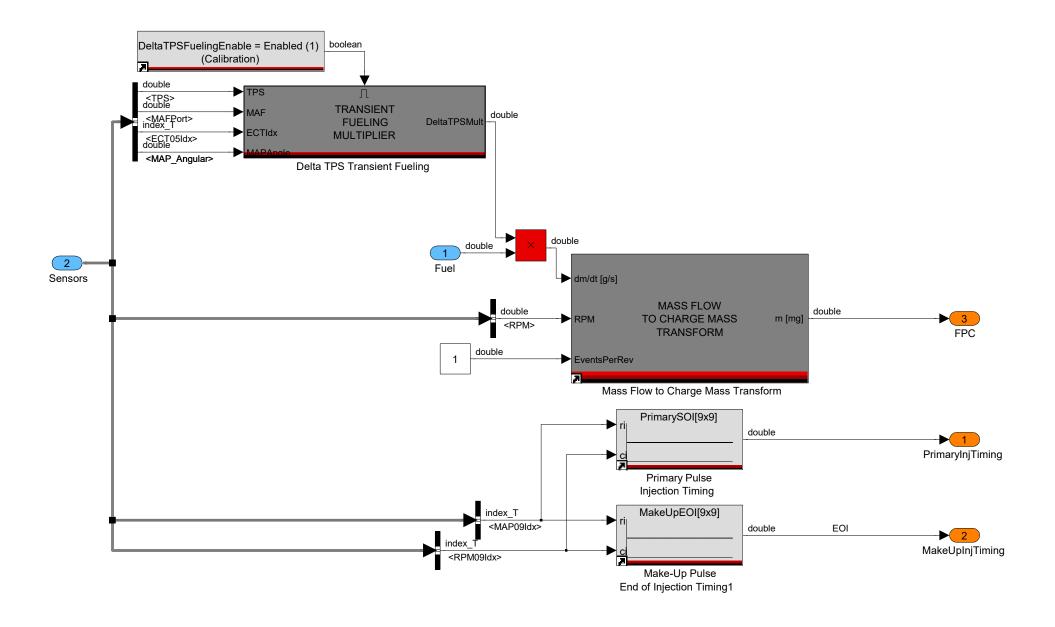




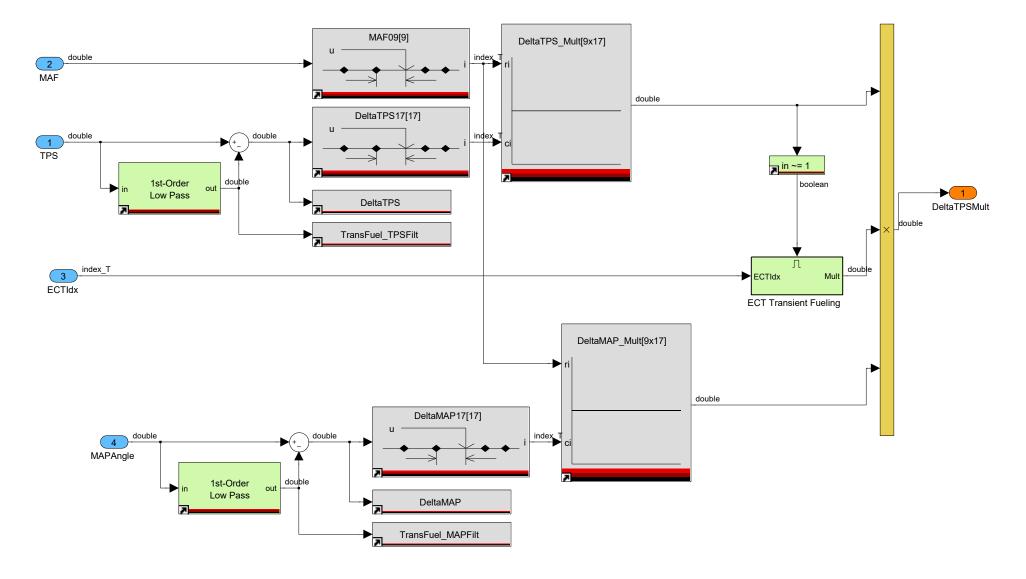


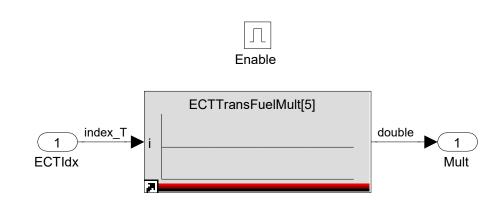


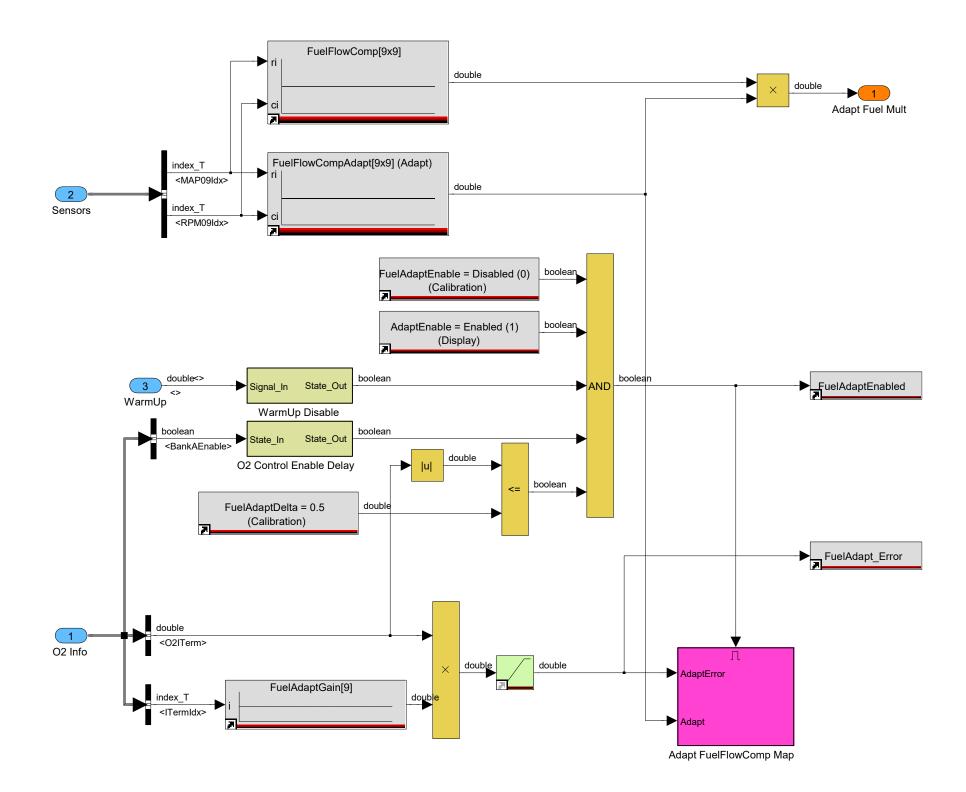


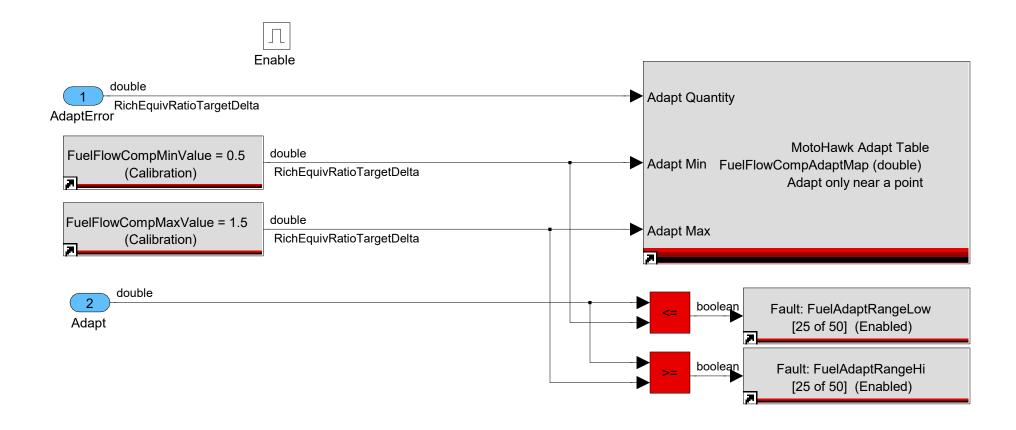


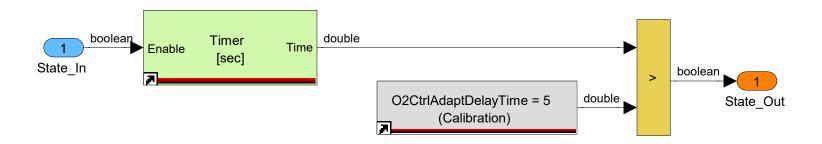




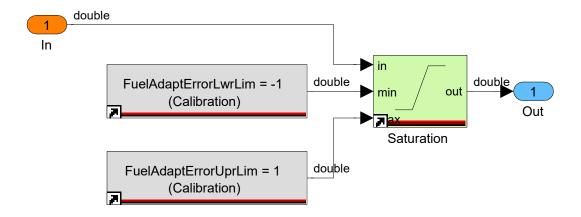


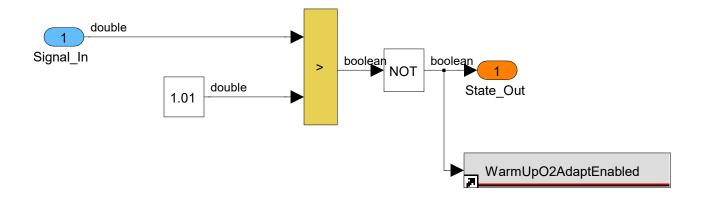


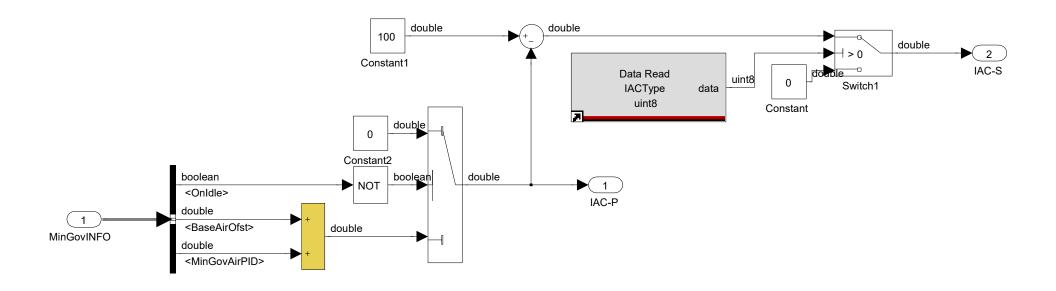


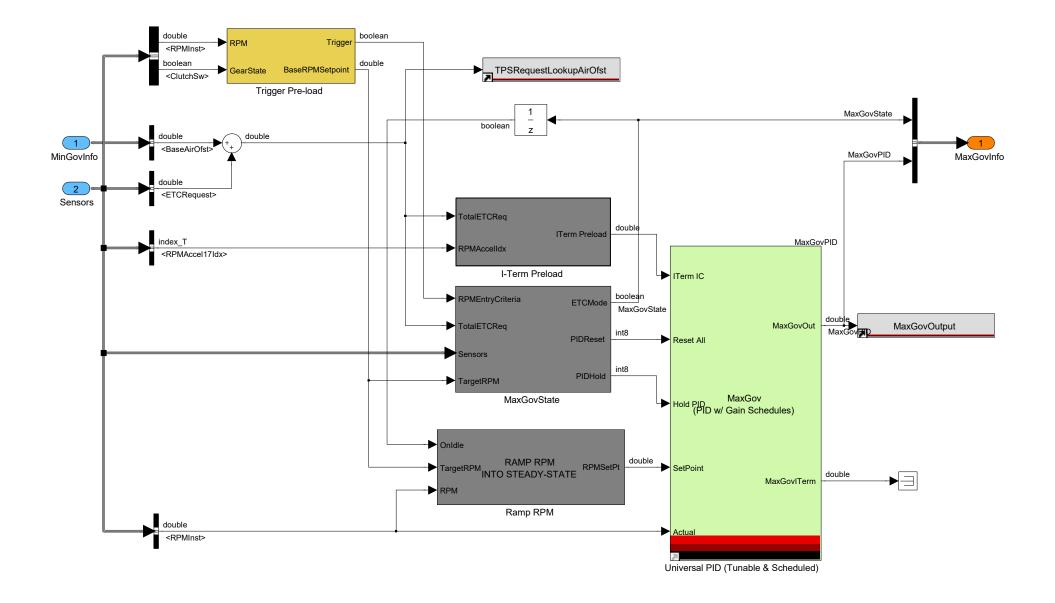


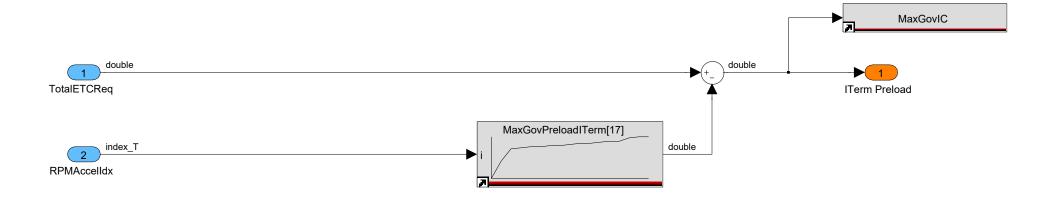
Calibratable wrapper around the Saturation block

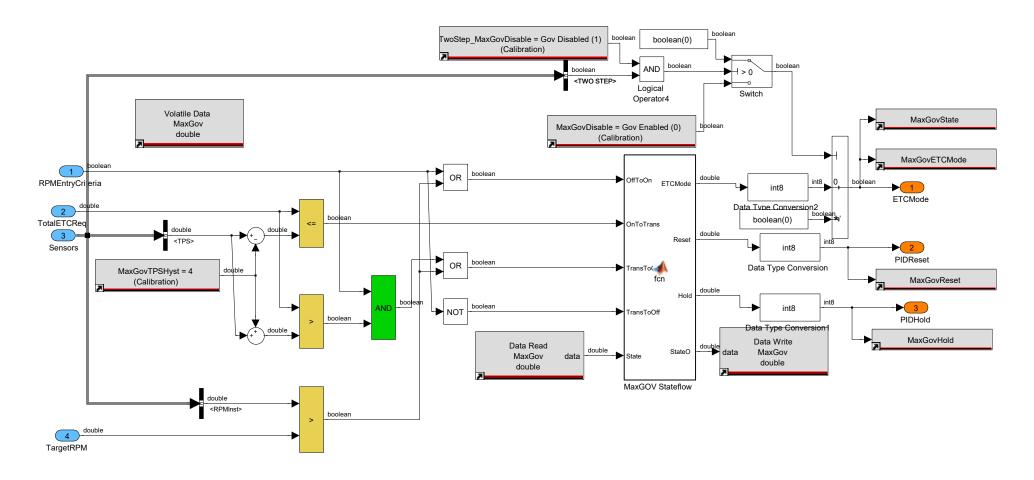












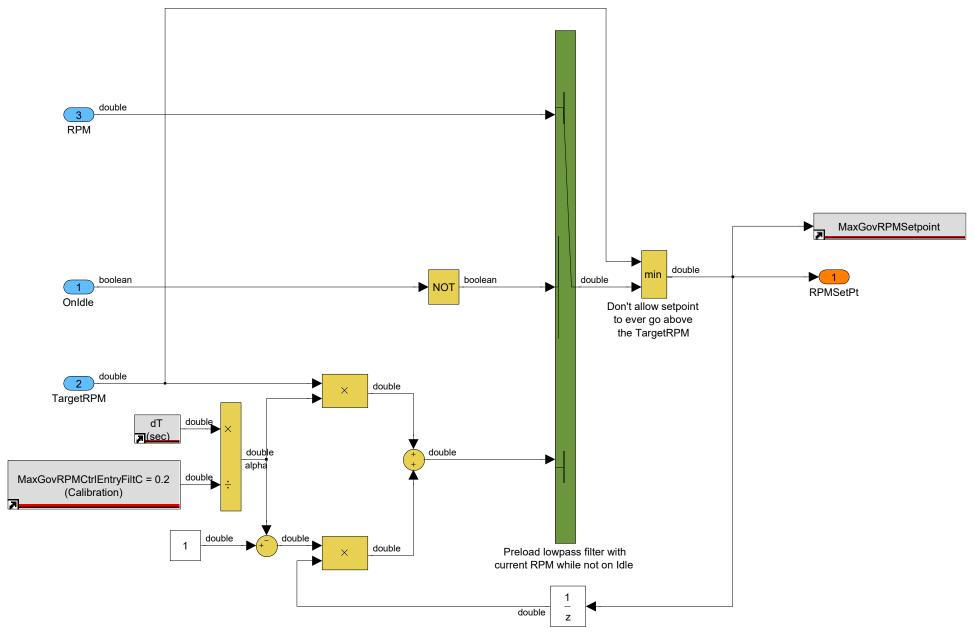
Move into On State if RPM > EntryCriteria or Target.

Move into Trans State if APP falls below TPS, PID controller is frozen during Trans State, but output is based on APP.

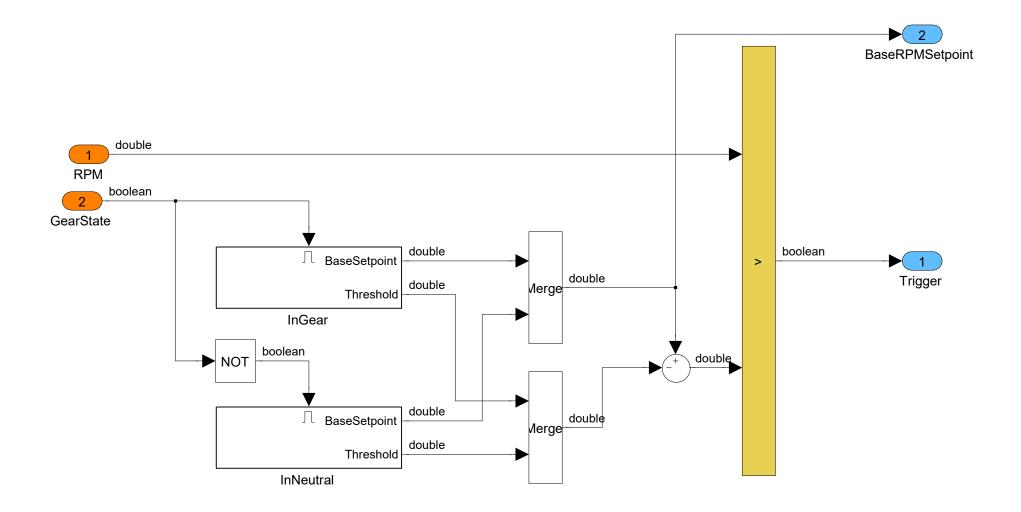
When in AllSpeedGov mode, switch to Trans if AllSpeedGov setpoint is less than MaxGov setpoint minus hyst.

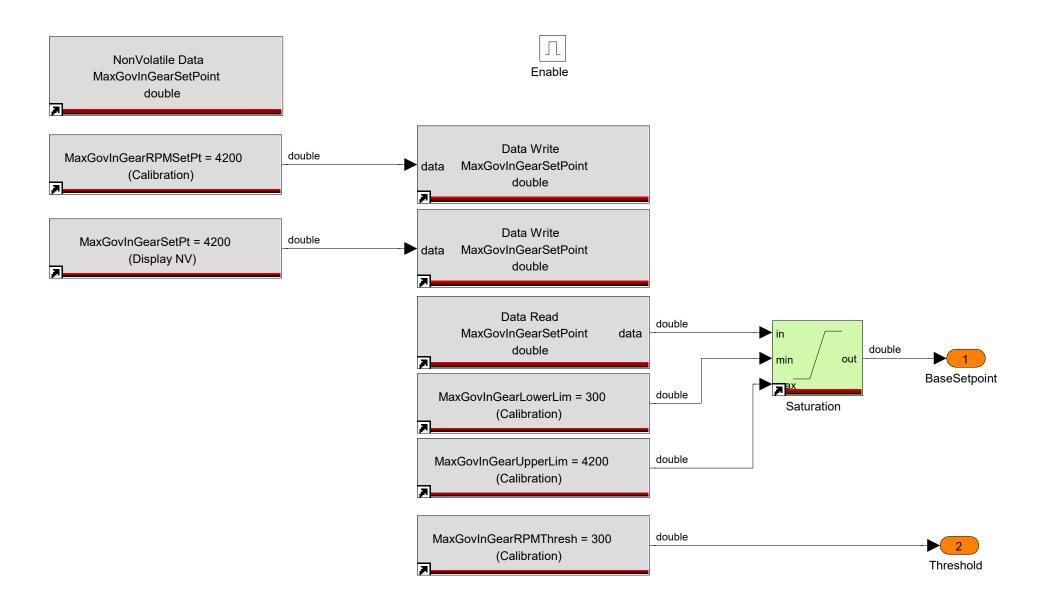
Move from Trans State back to On State if RPM > Target.

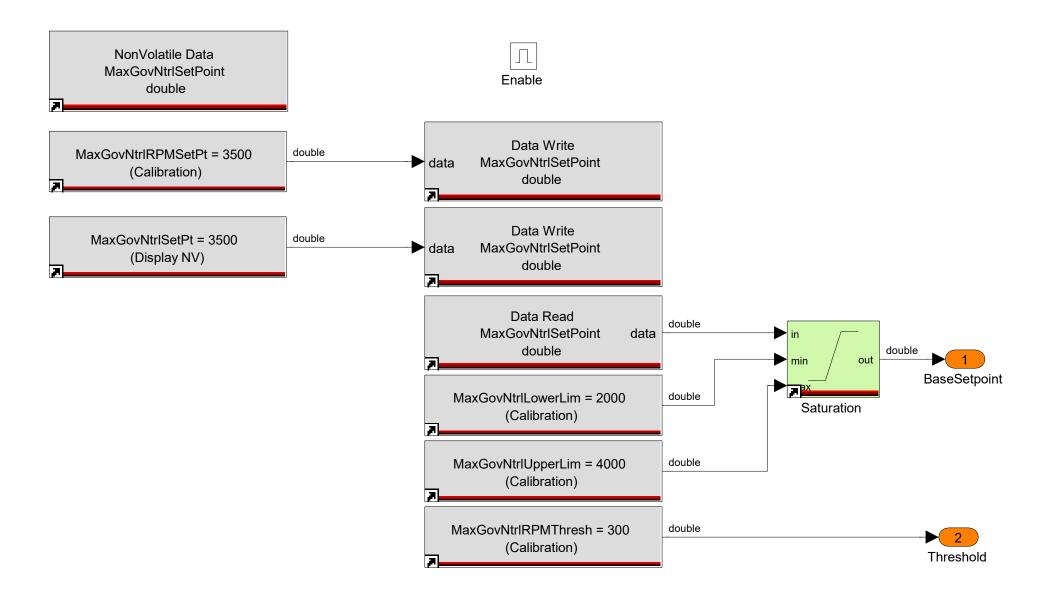
Move from Trans State to Off if RPM < Entry Criteria.

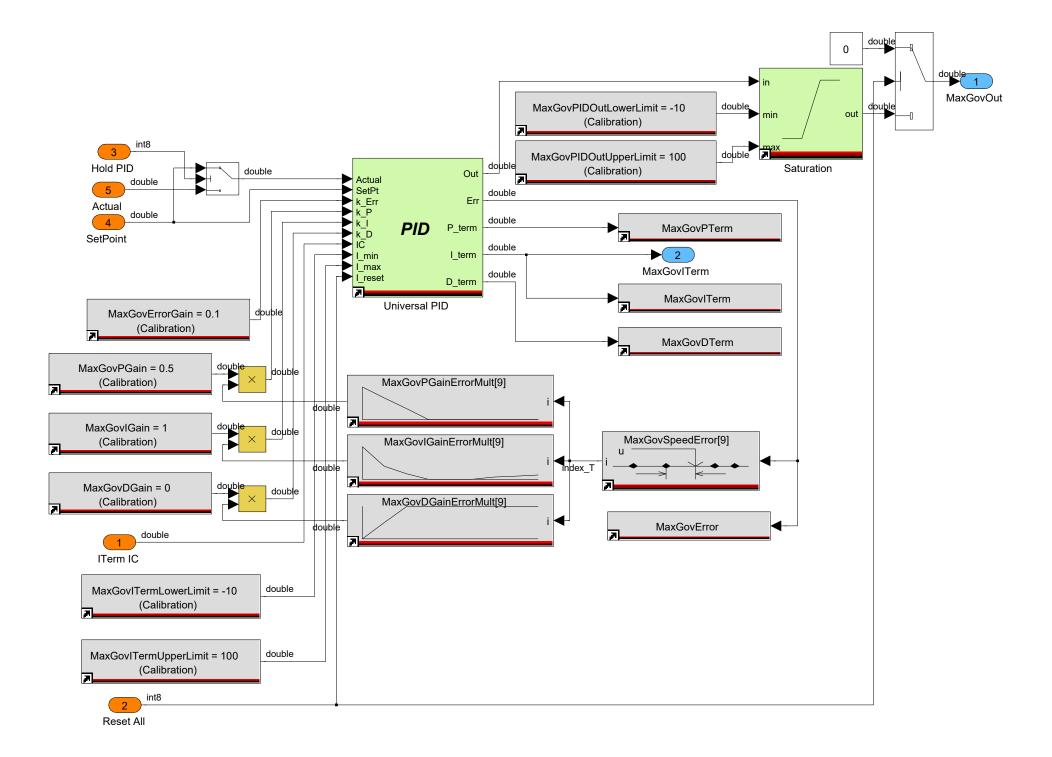


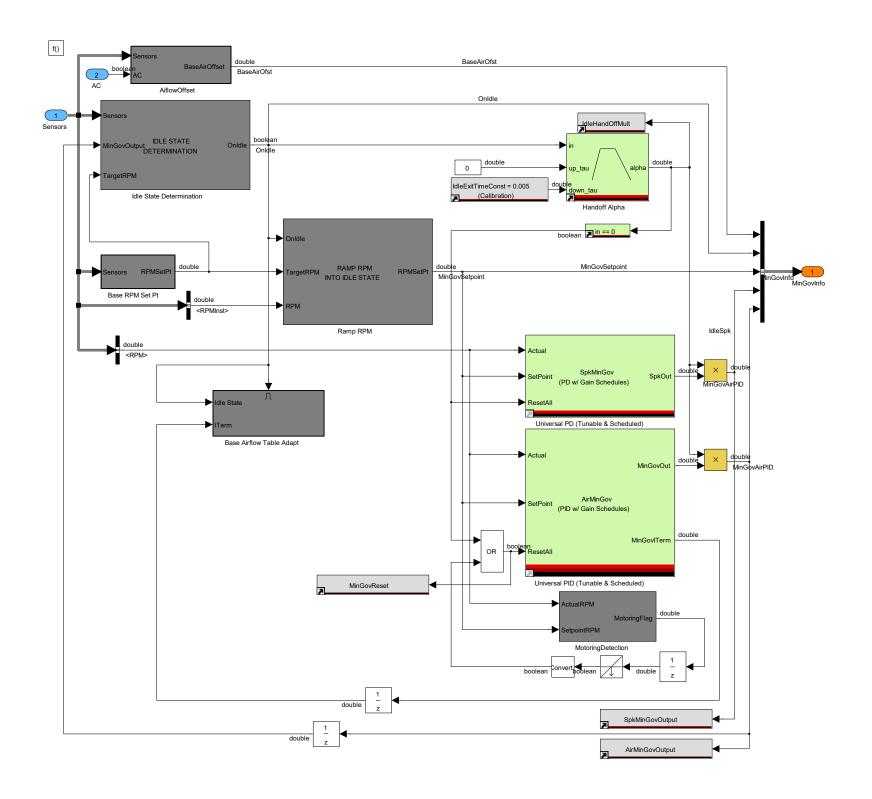
1st-Order Ramp Up y[k] = a*x[k] + (1-a)*y[k-1] where a = t/T

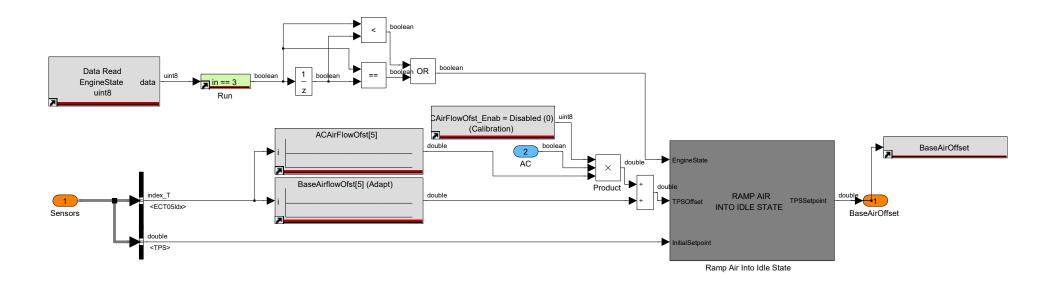


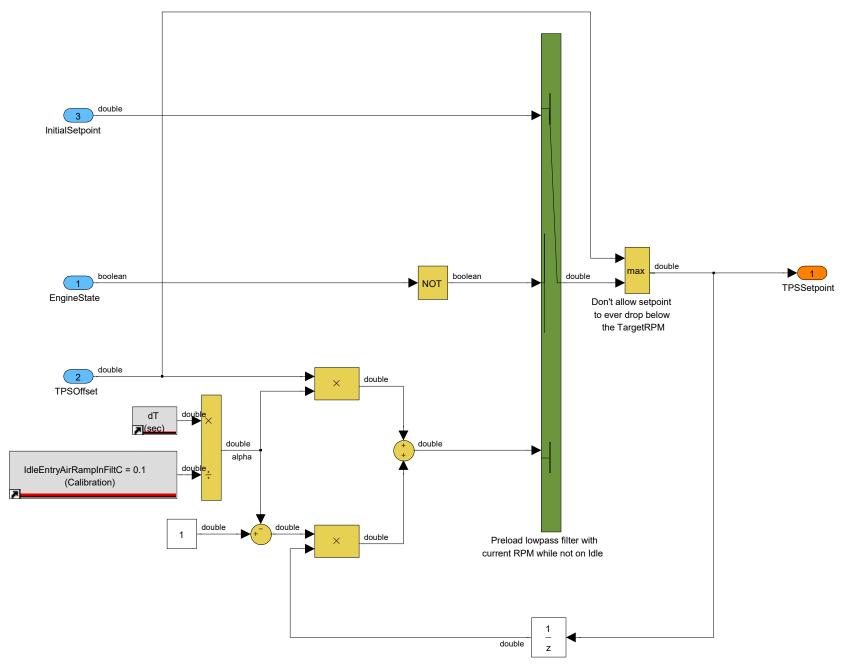






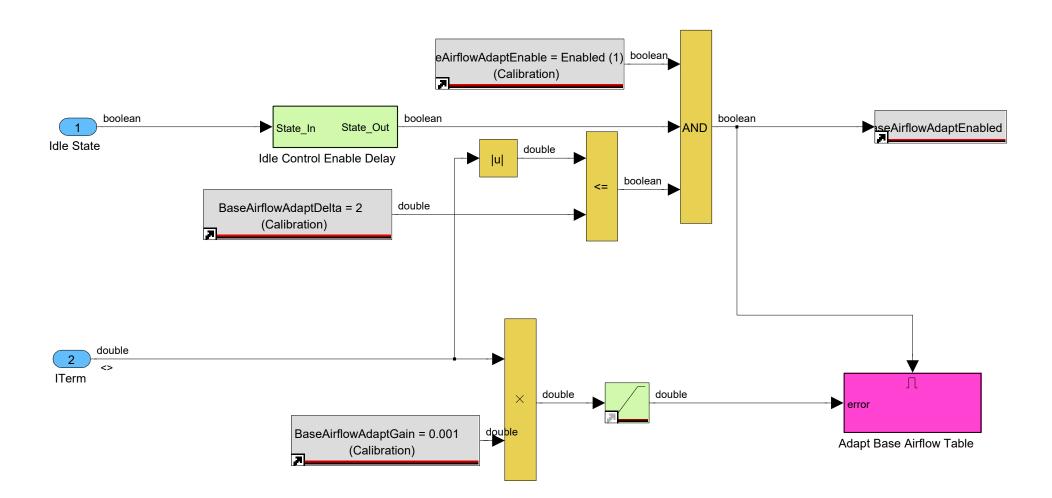




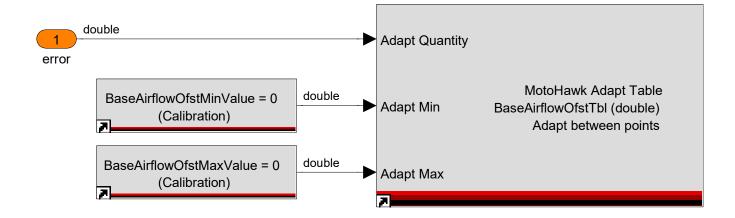


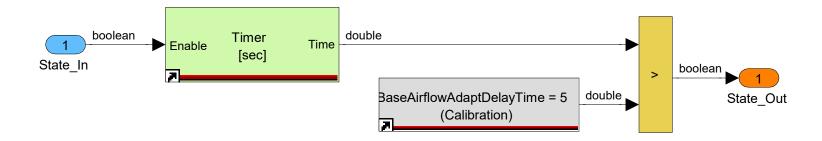
1st-Order Ramp Down y[k] = a*x[k] + (1-a)*y[k-1] where a = t/T



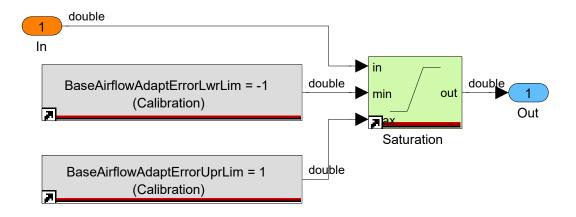




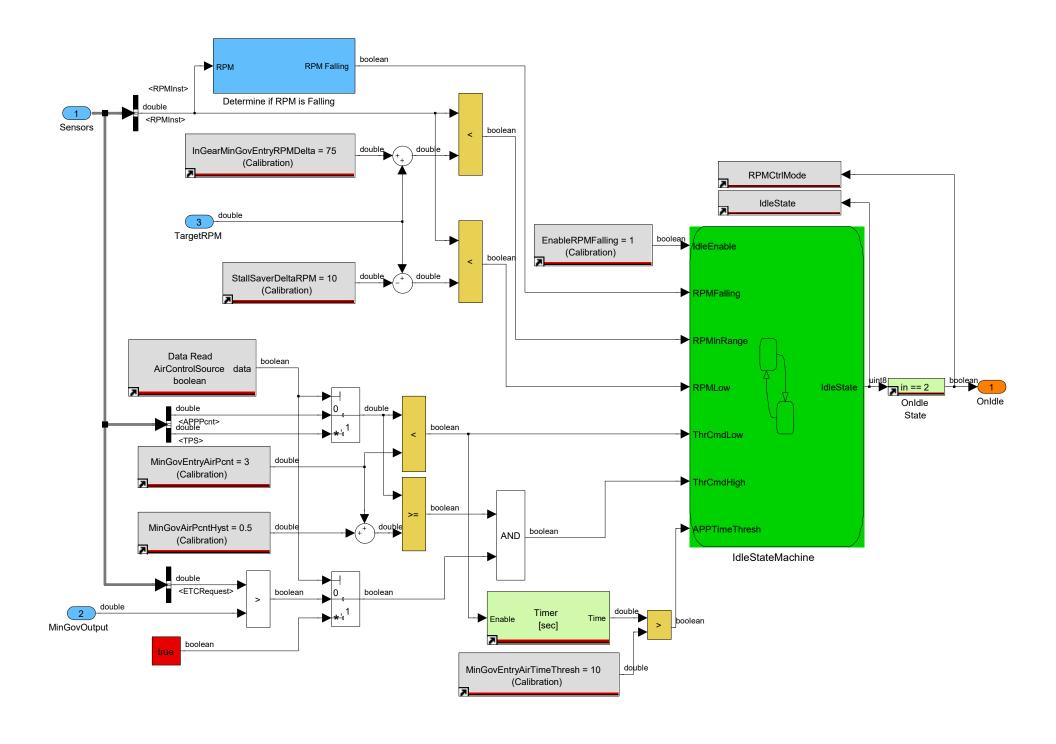




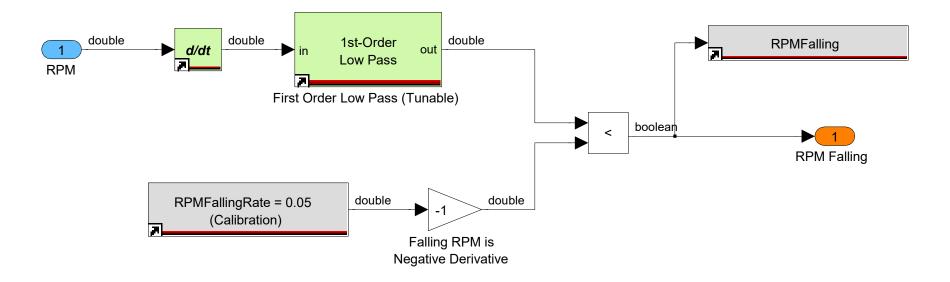
Calibratable wrapper around the Saturation block

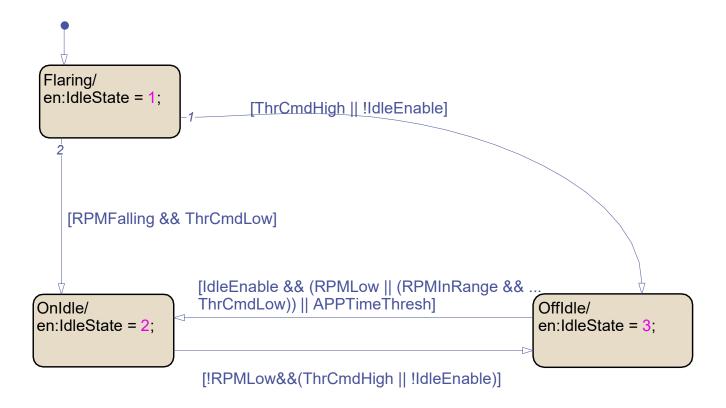


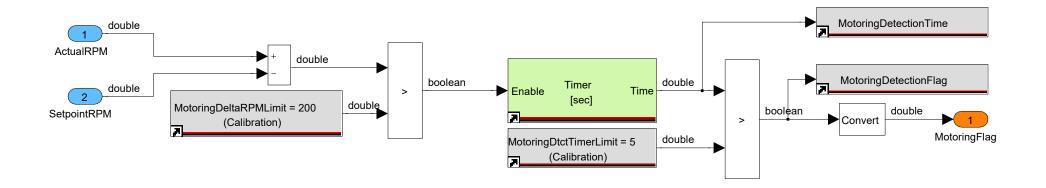


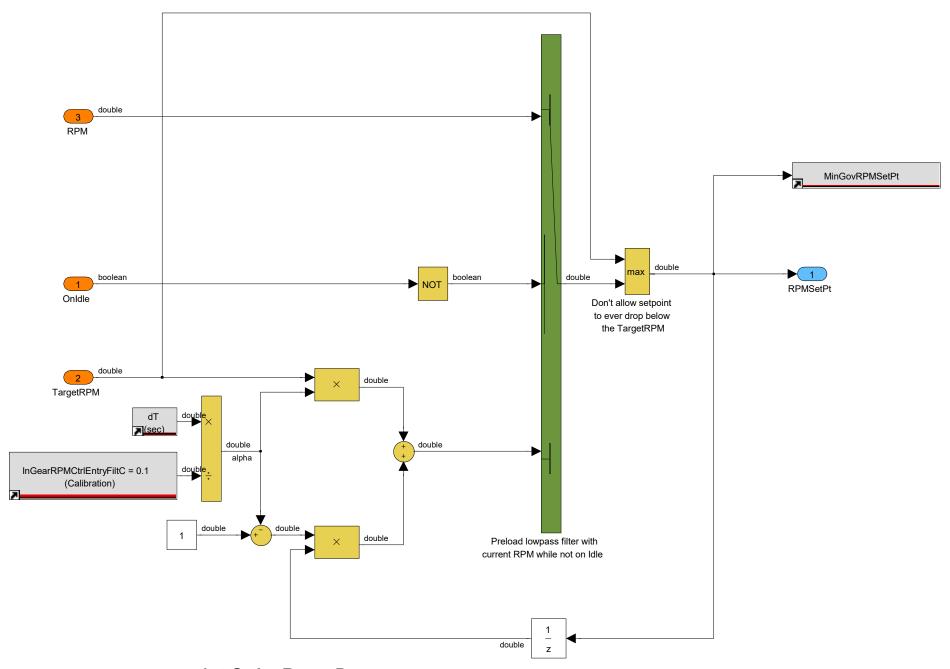


Determine if RPM is falling

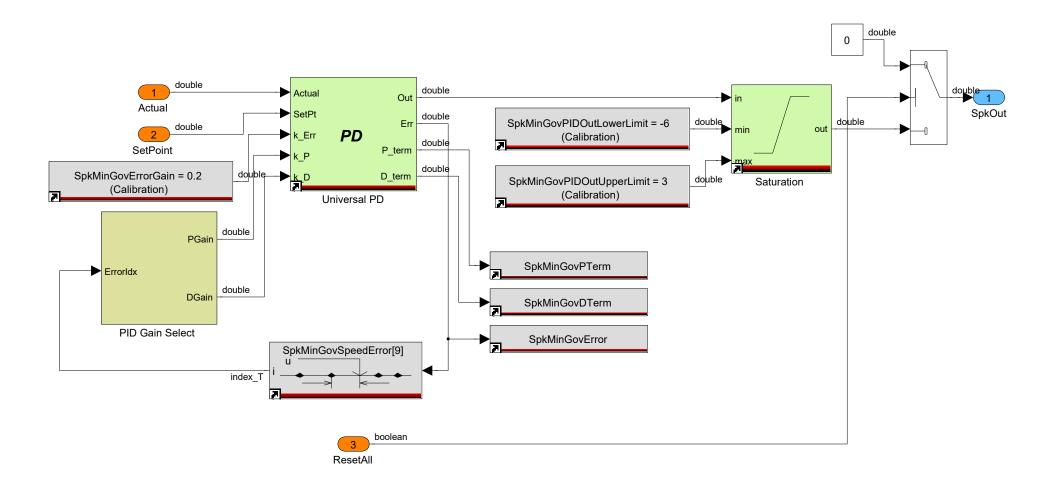


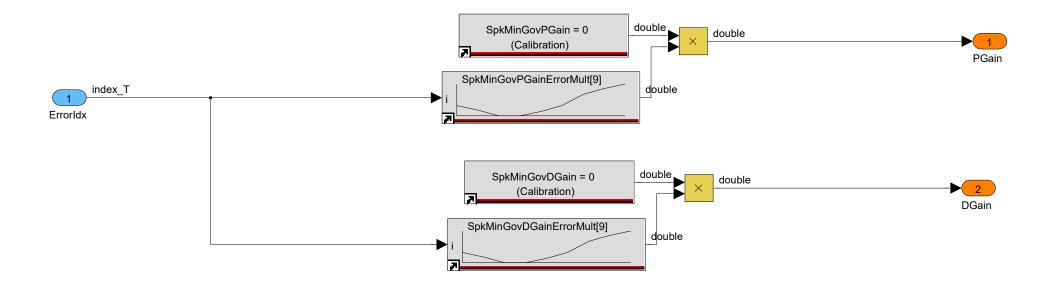


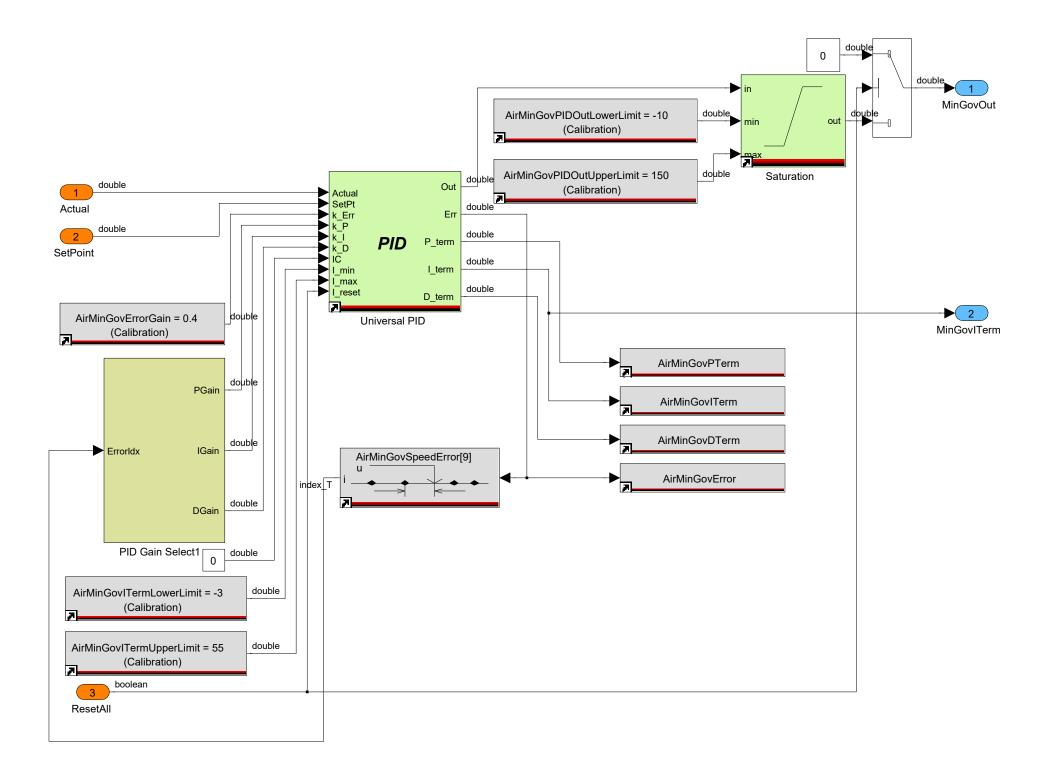


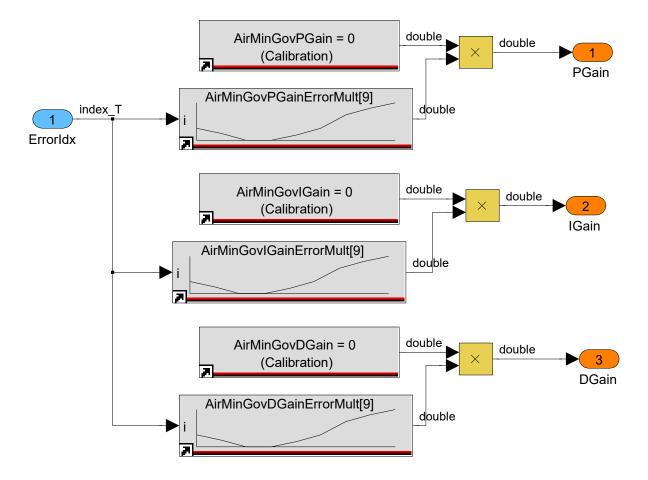


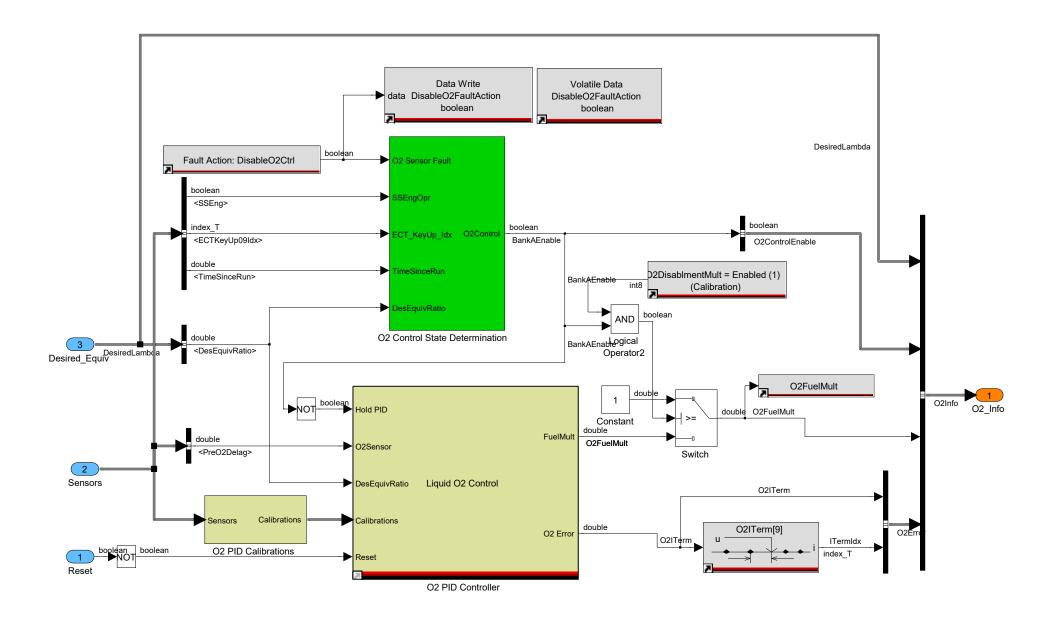
1st-Order Ramp Down y[k] = a*x[k] + (1-a)*y[k-1] where a = t/T

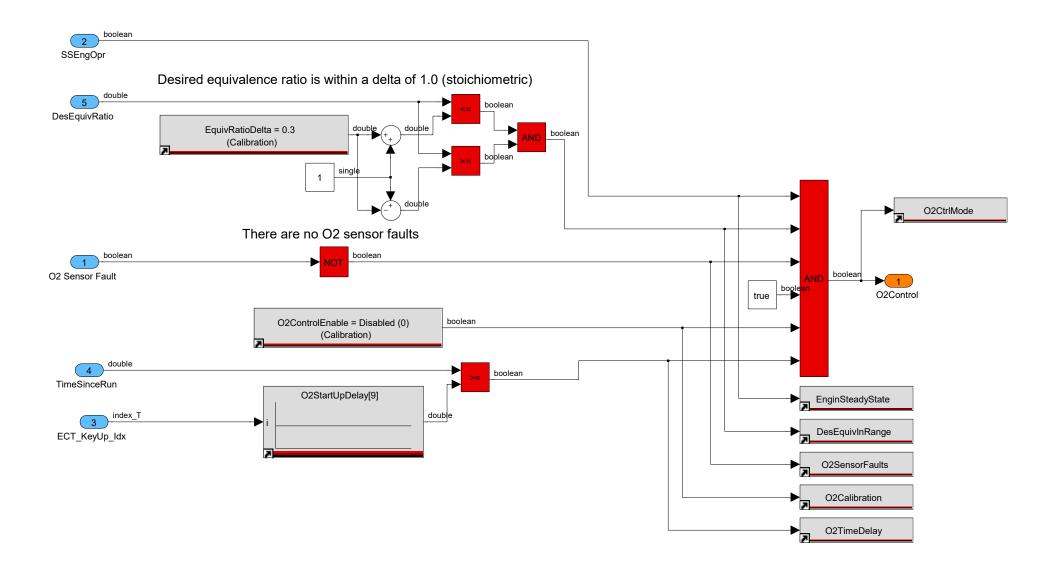


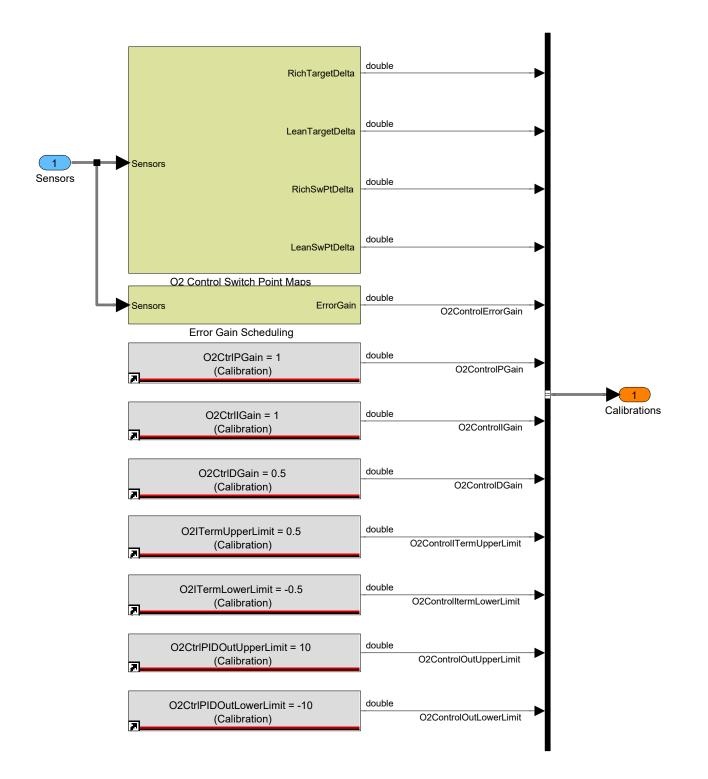


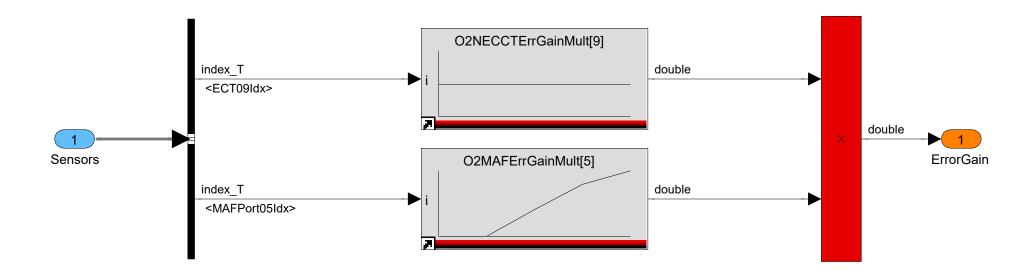


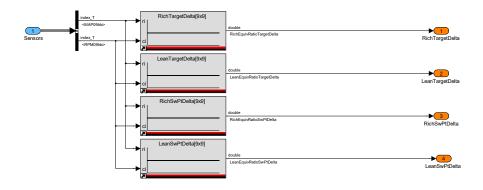


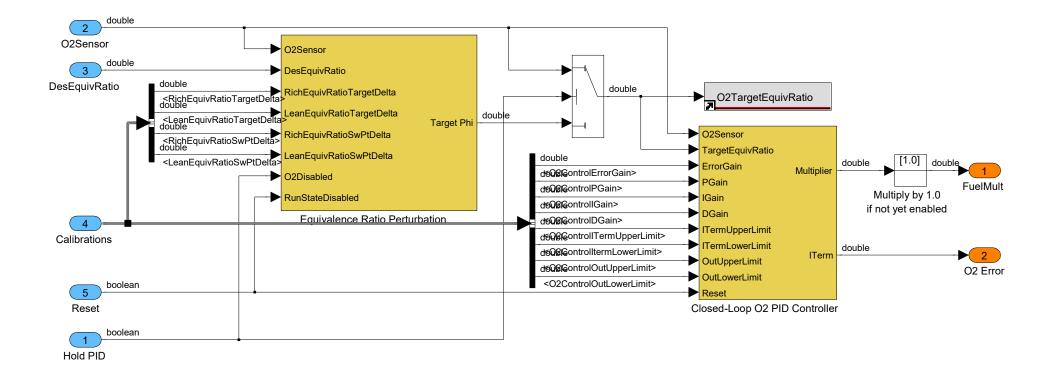


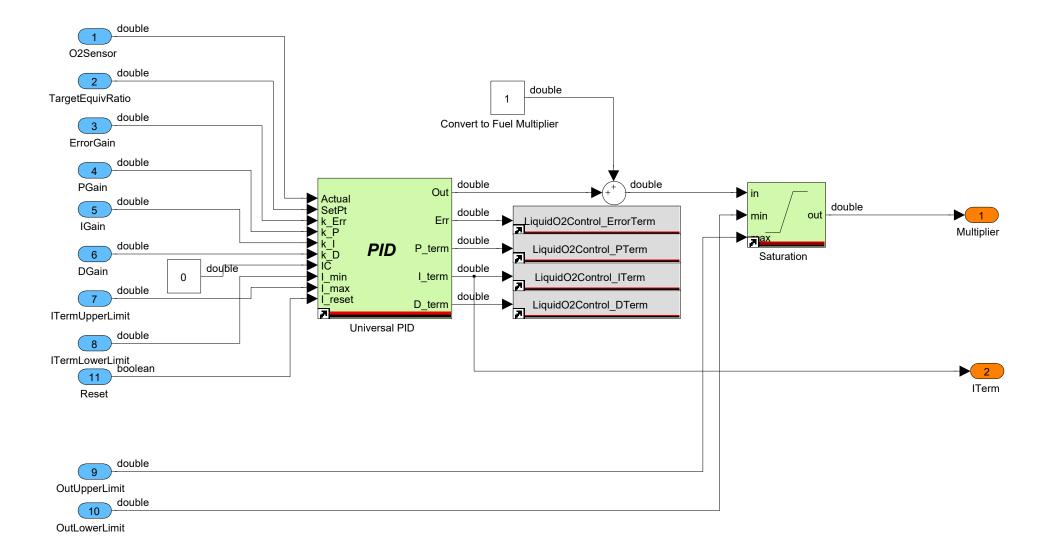


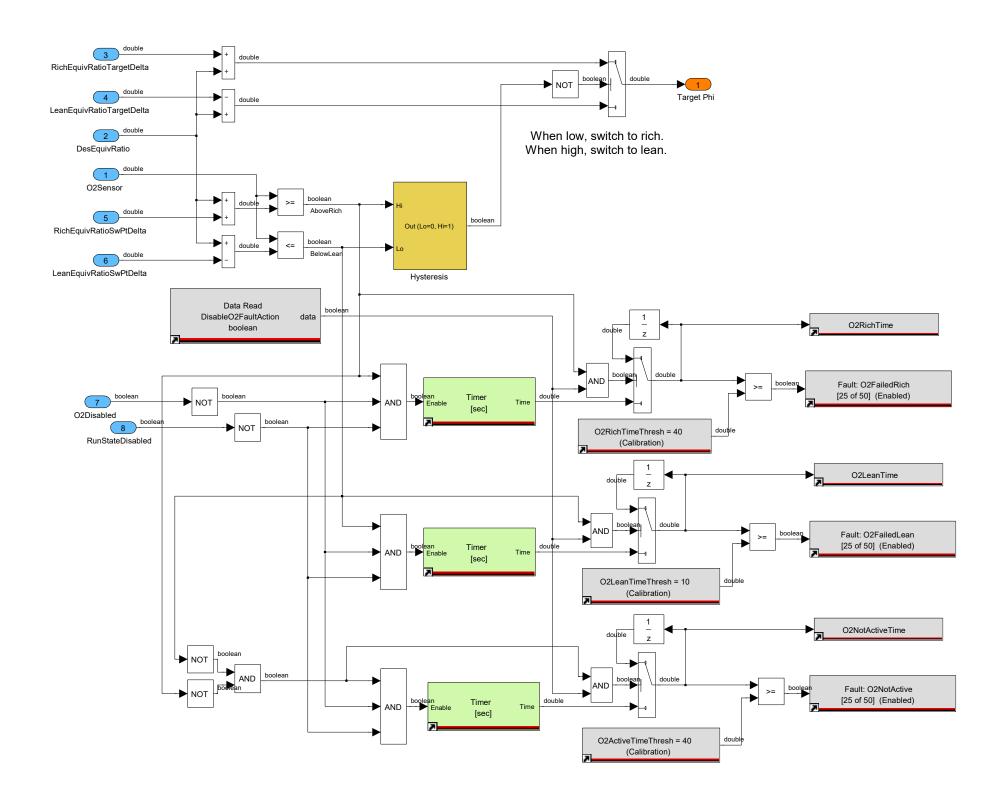






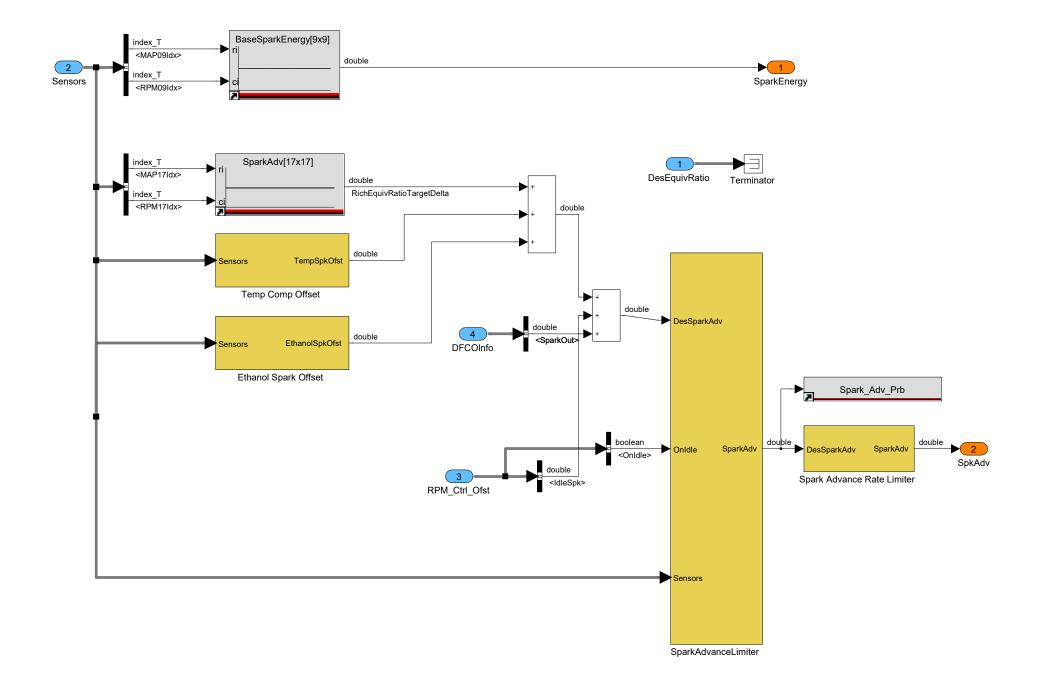


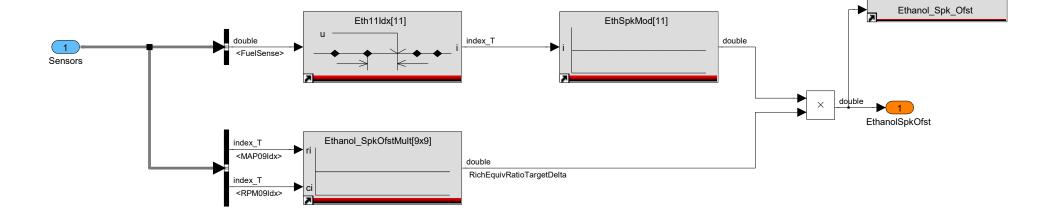


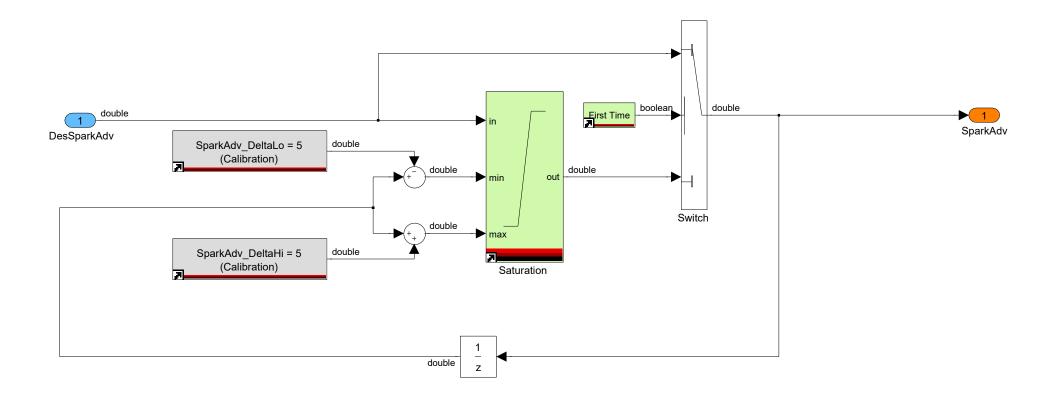


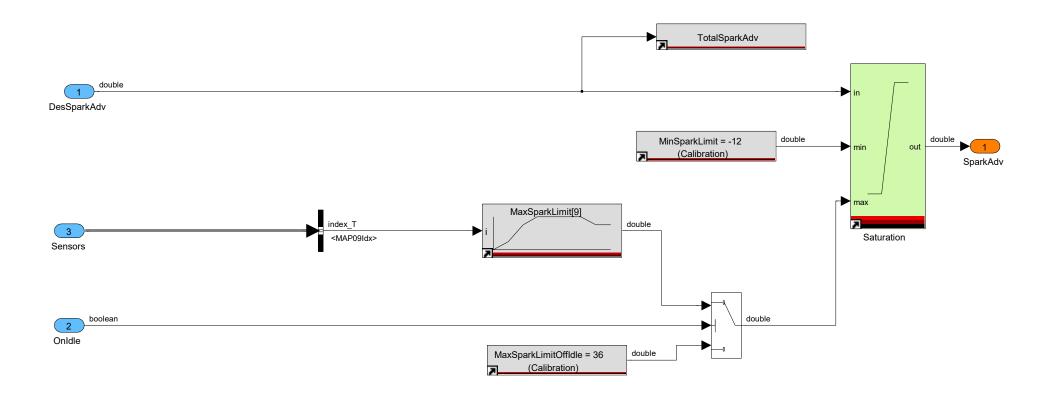
Hi & !Lo => Hi Lo & !Hi => Lo Otherwise, Hold

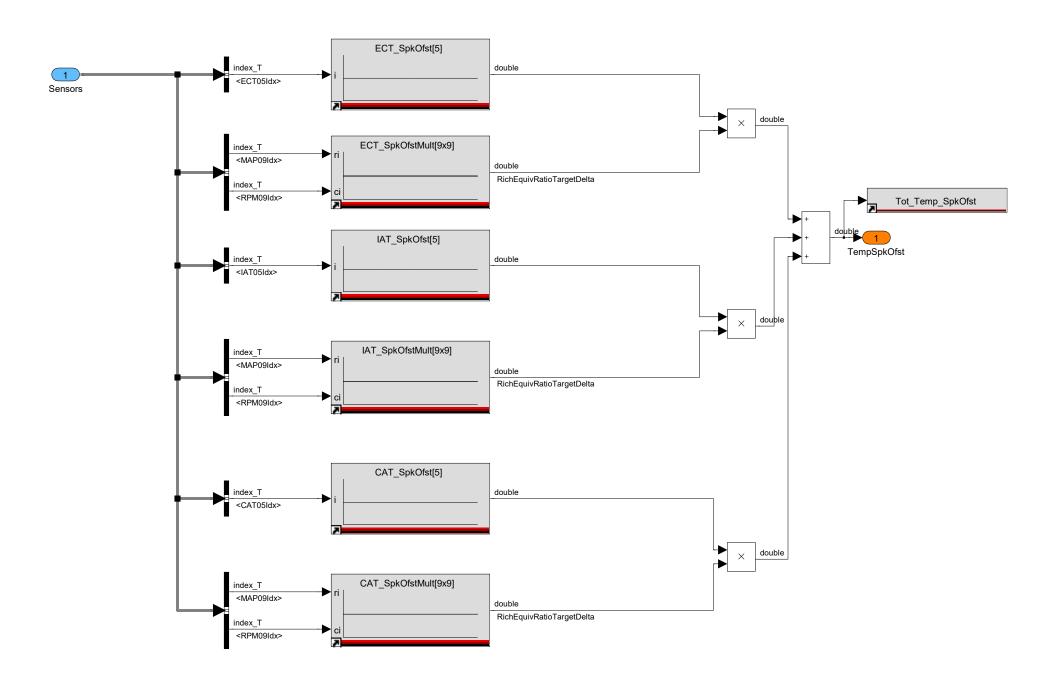


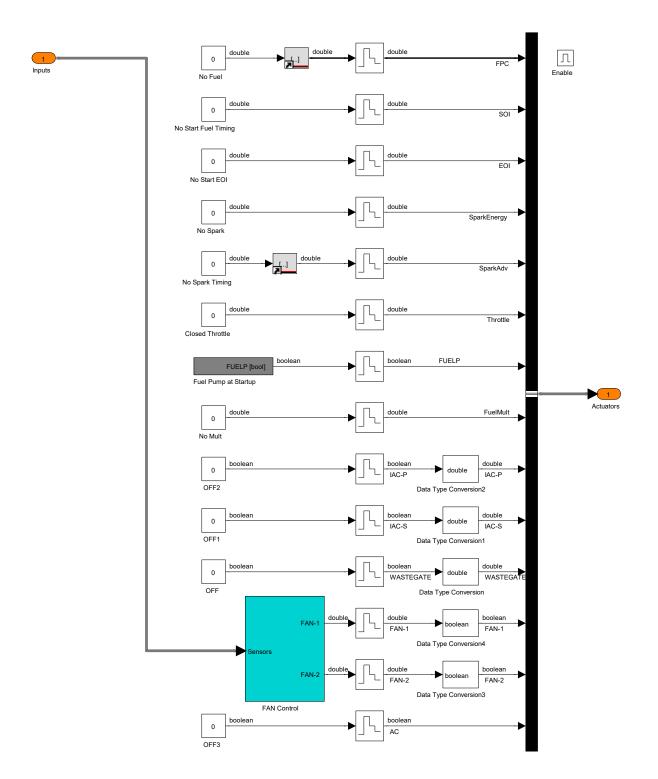


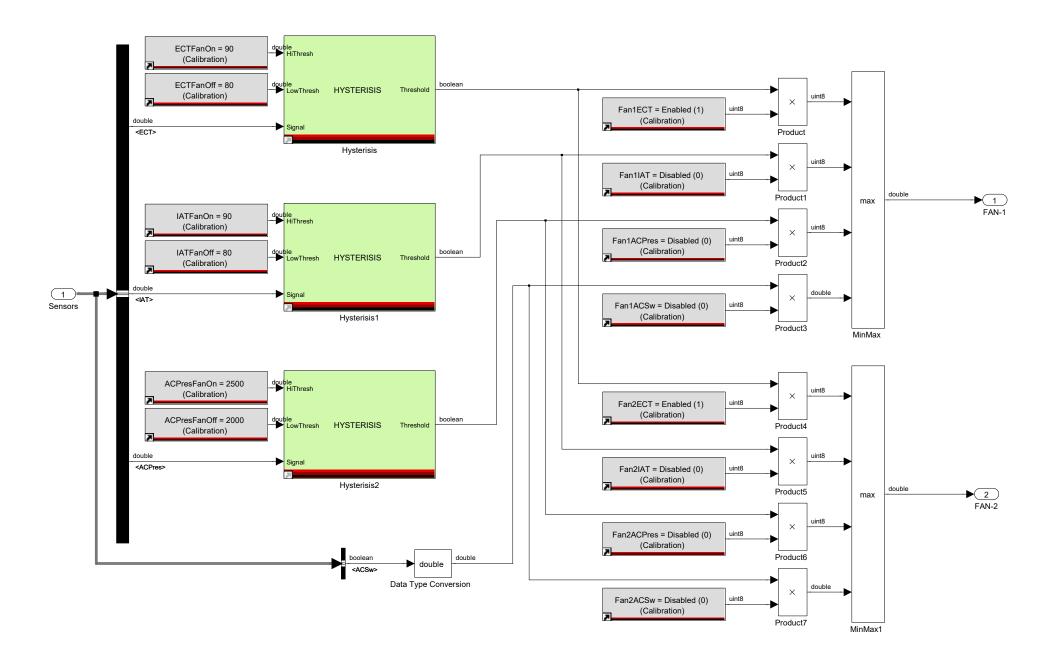


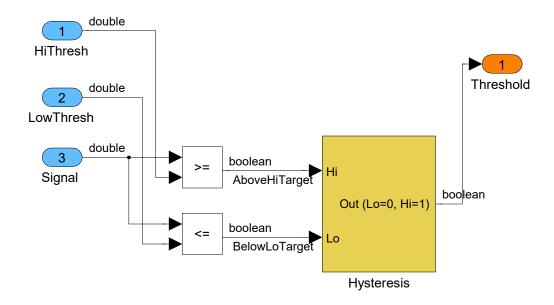






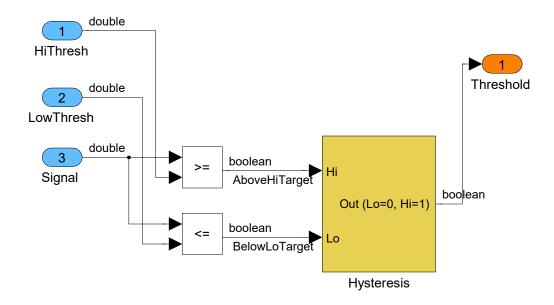






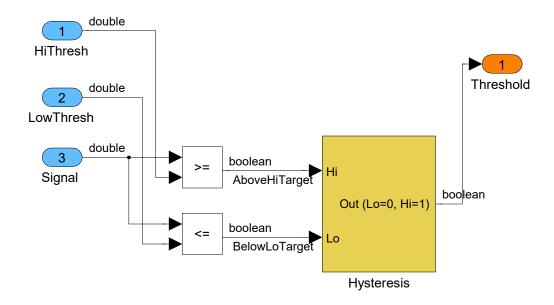
Hi & !Lo => Hi Lo & !Hi => Lo Otherwise, Hold





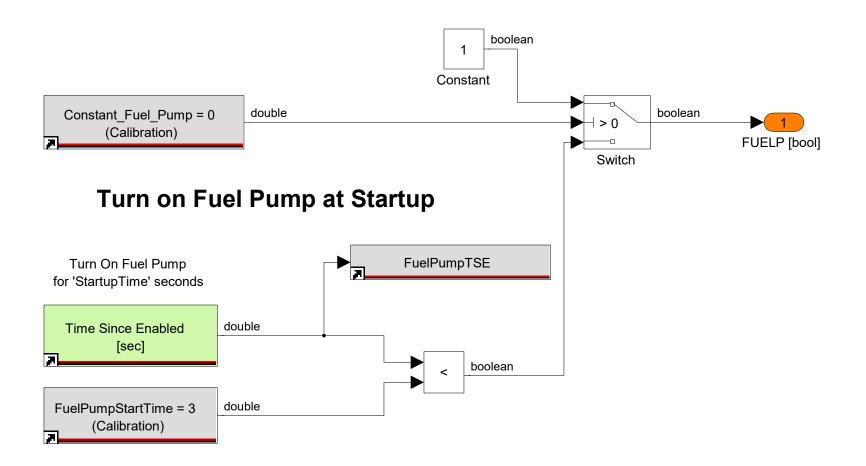
Hi & !Lo => Hi Lo & !Hi => Lo Otherwise, Hold



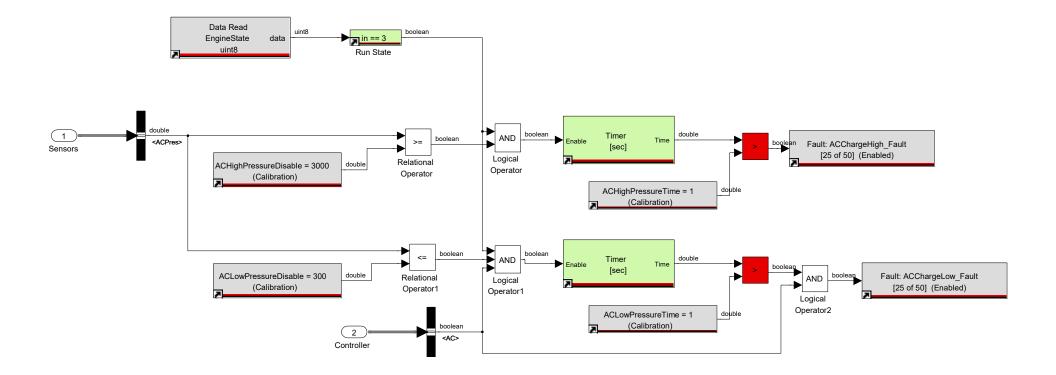


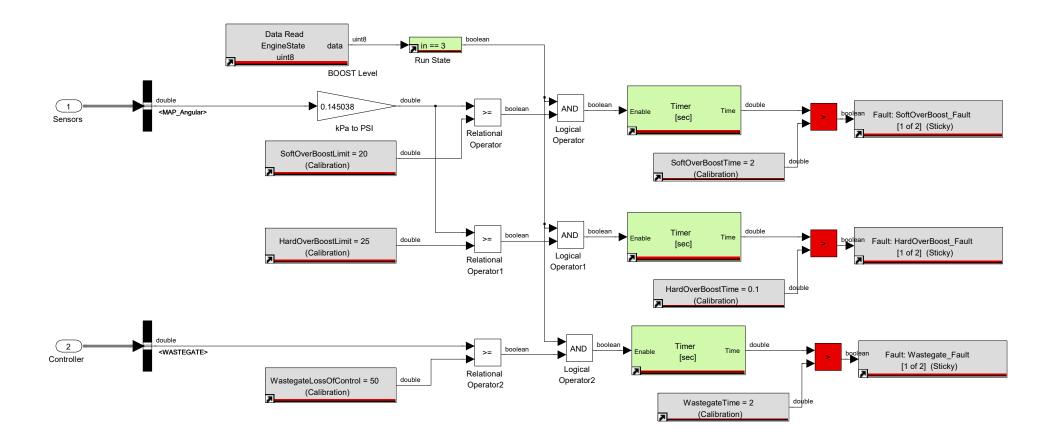
Hi & !Lo => Hi Lo & !Hi => Lo Otherwise, Hold

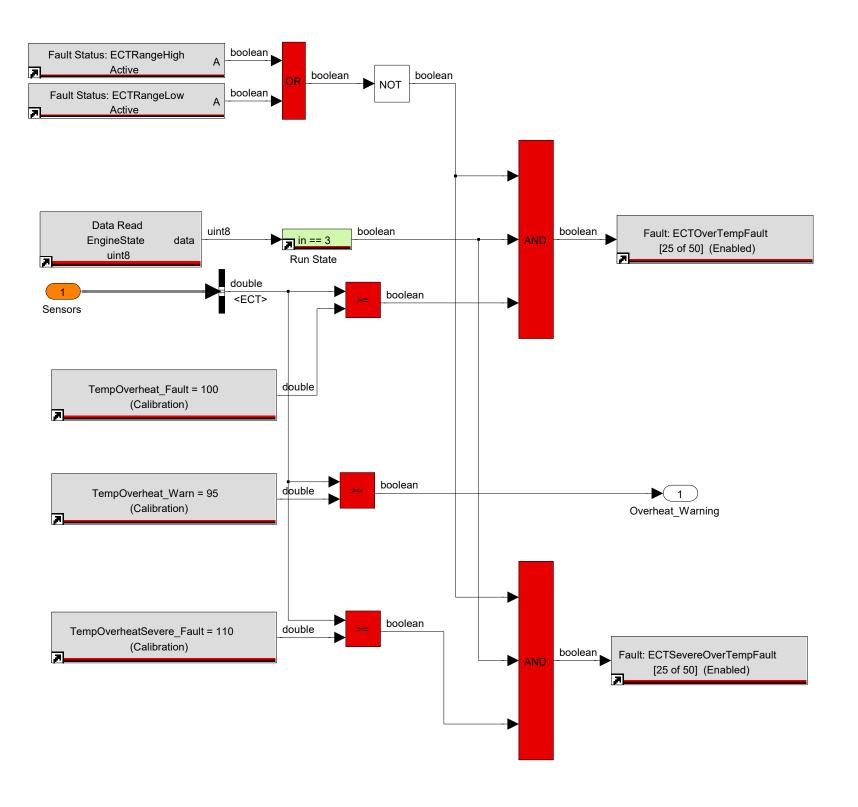


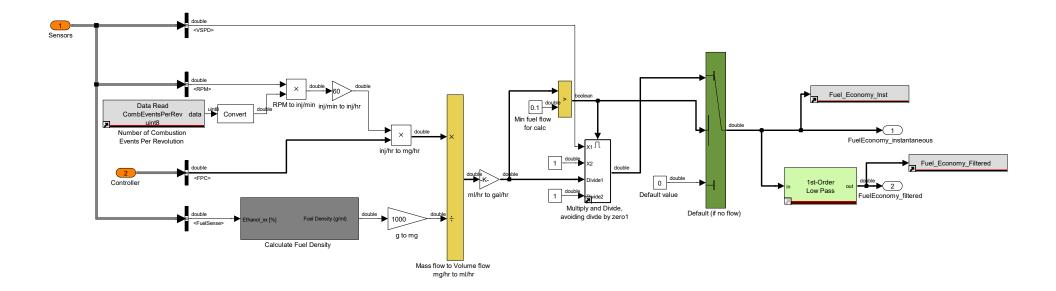


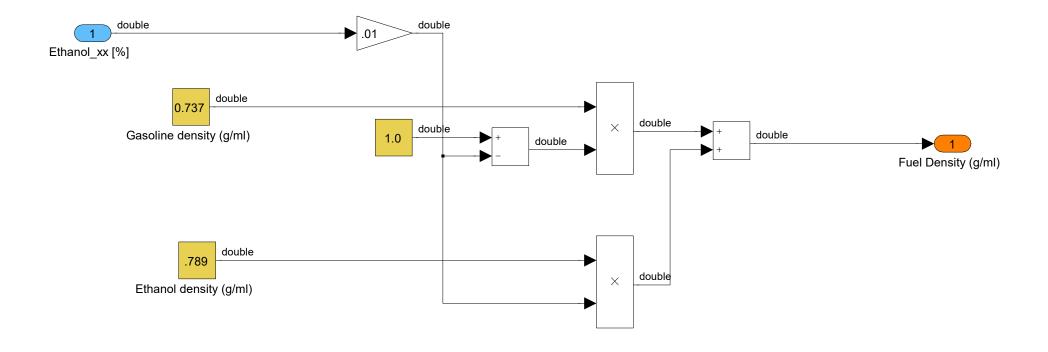
AC Fault



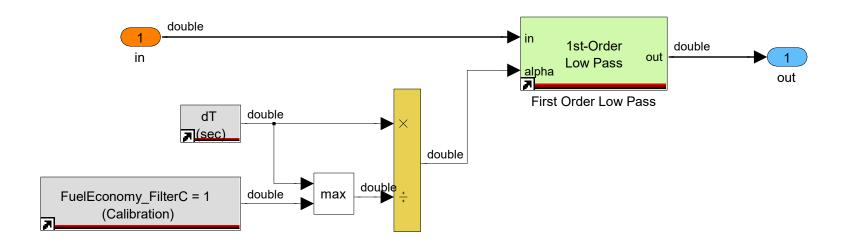


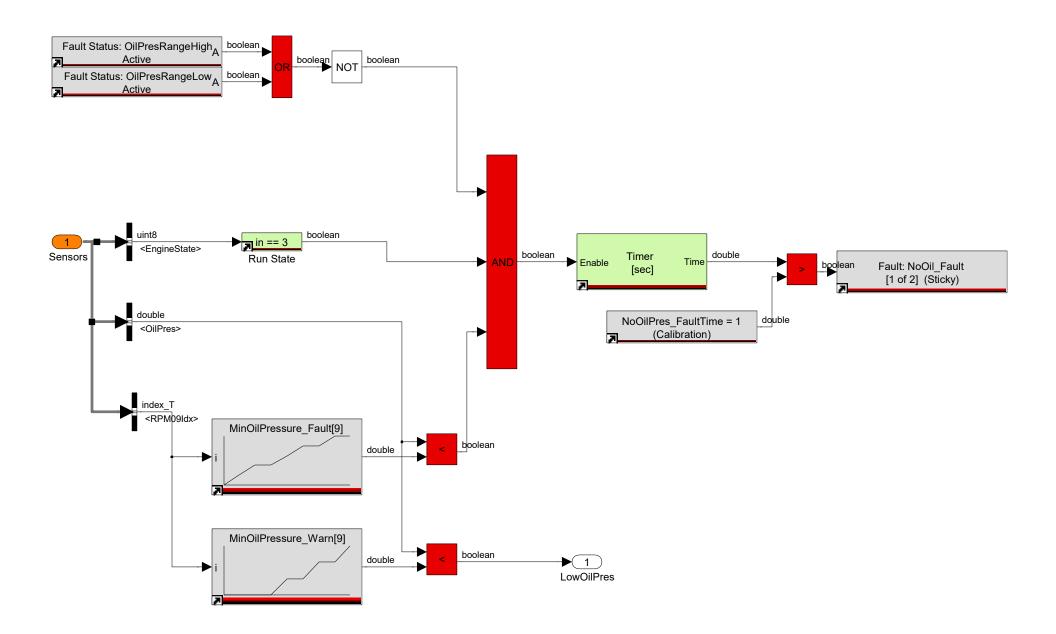


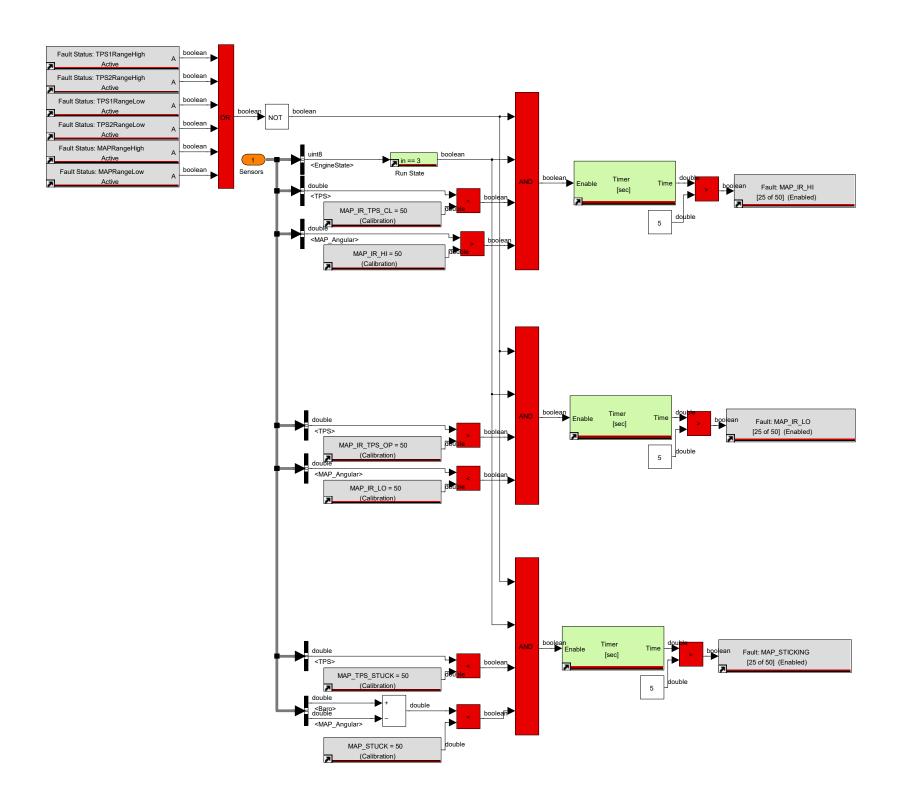


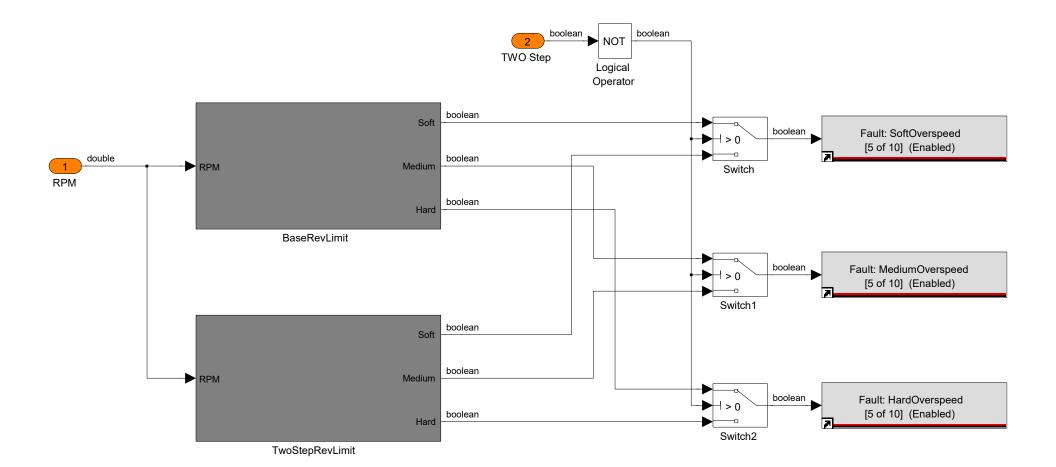


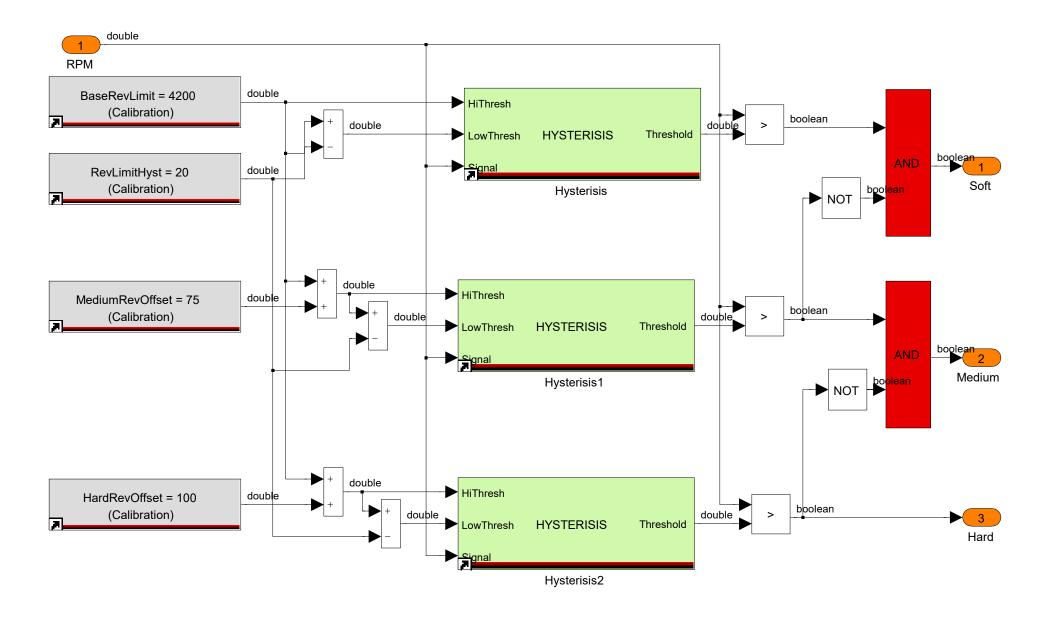
Tunable 1st-Order Low-Pass Filter

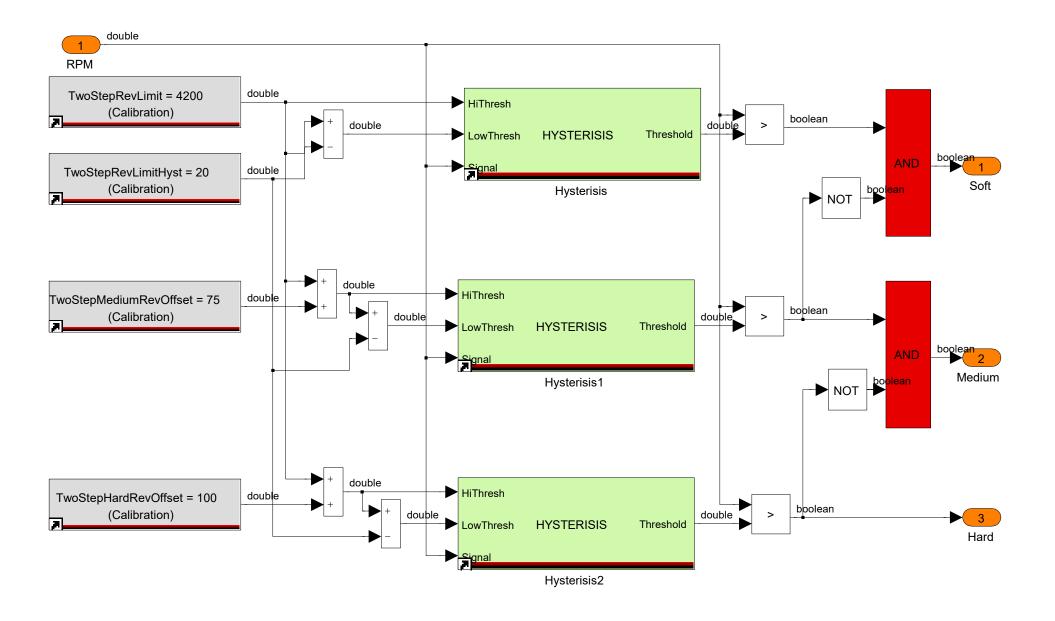


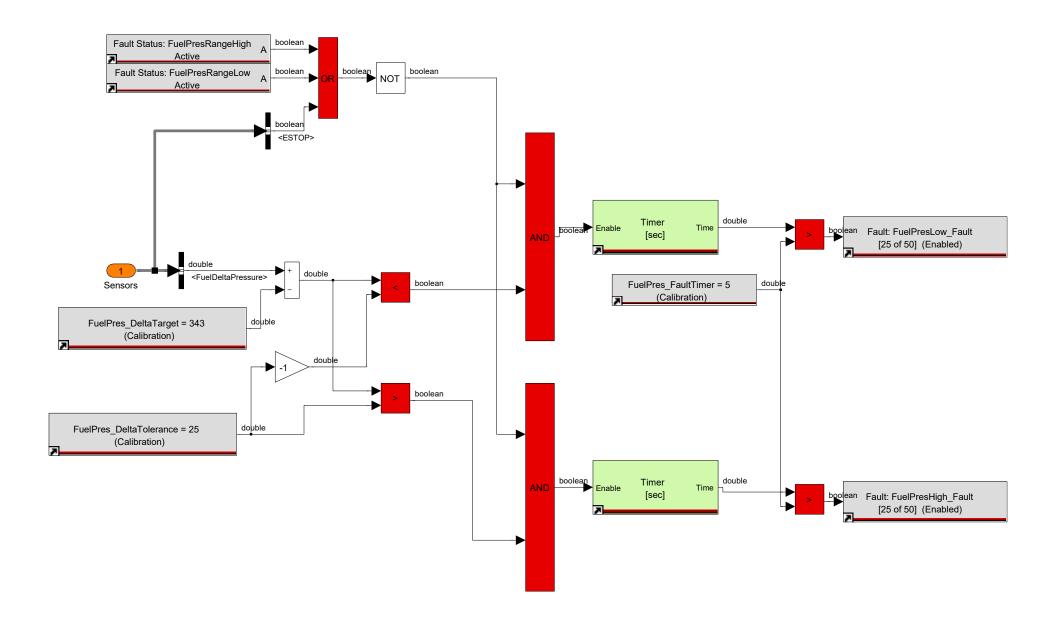


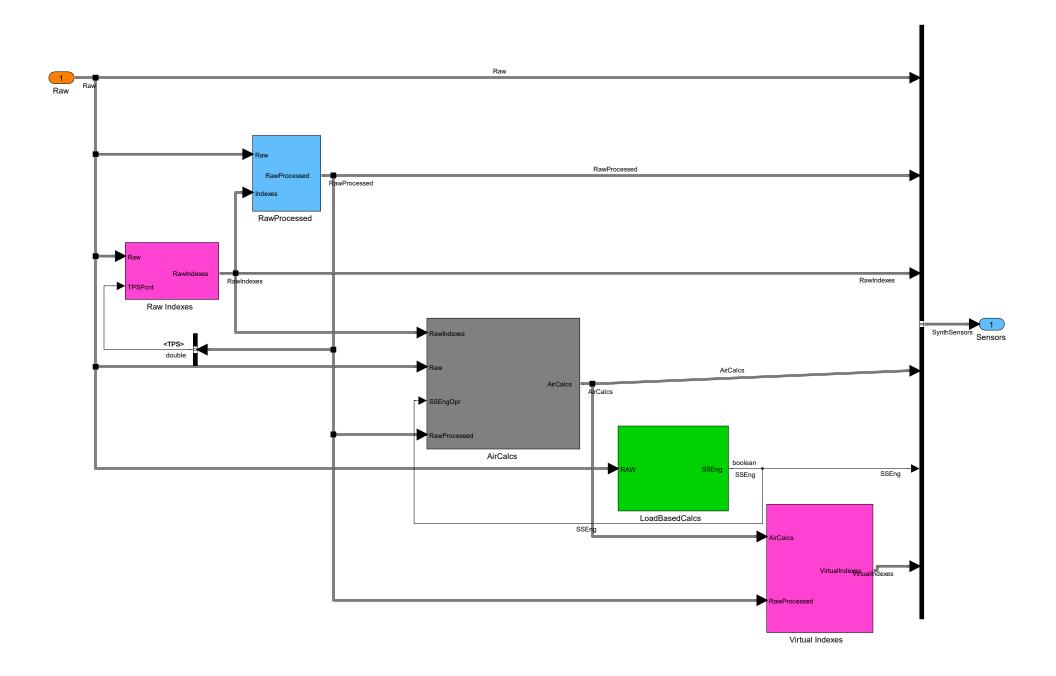


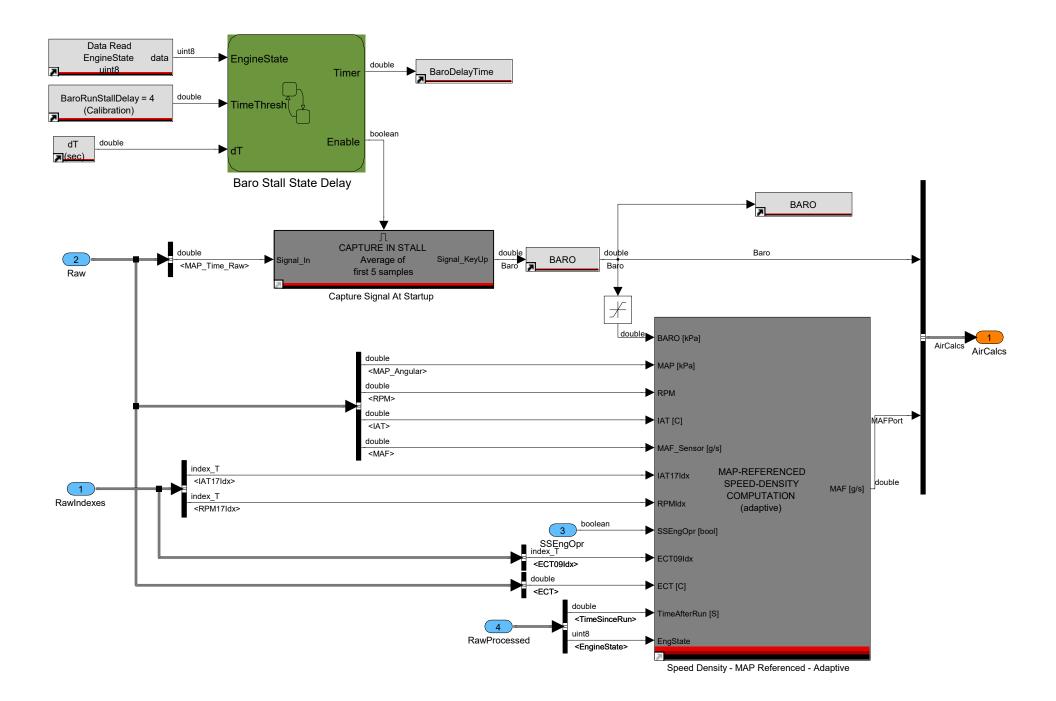


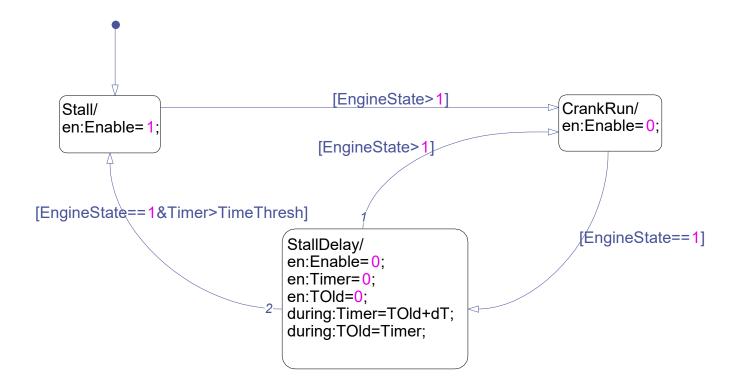




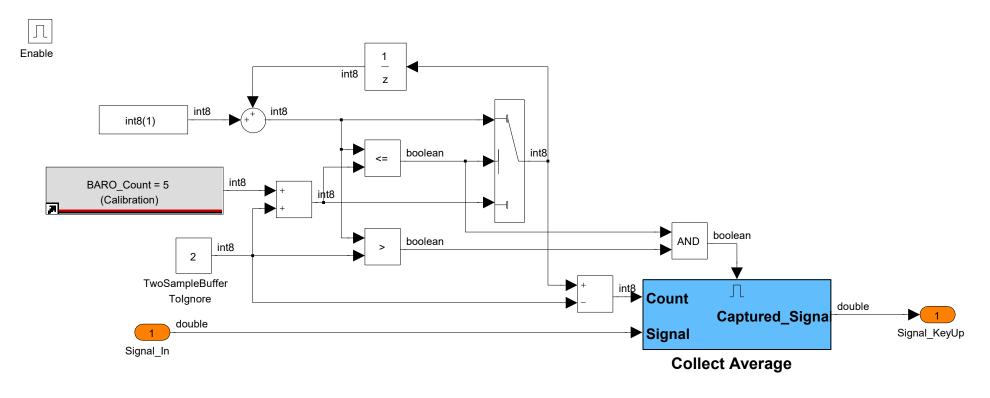






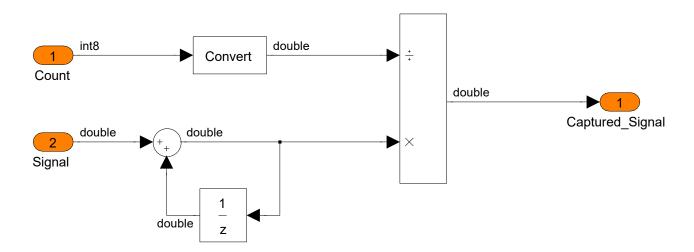


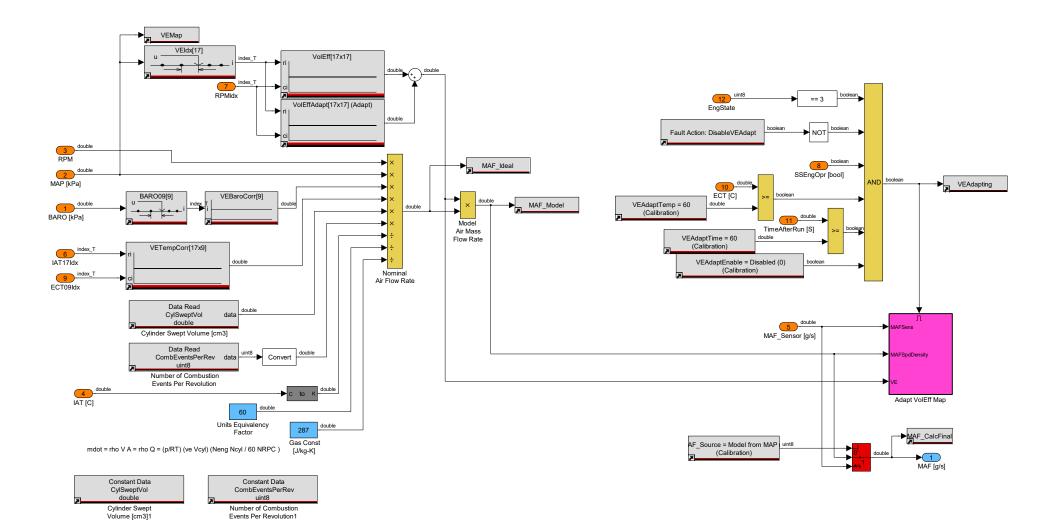
Count up to "BARO_Count" samples



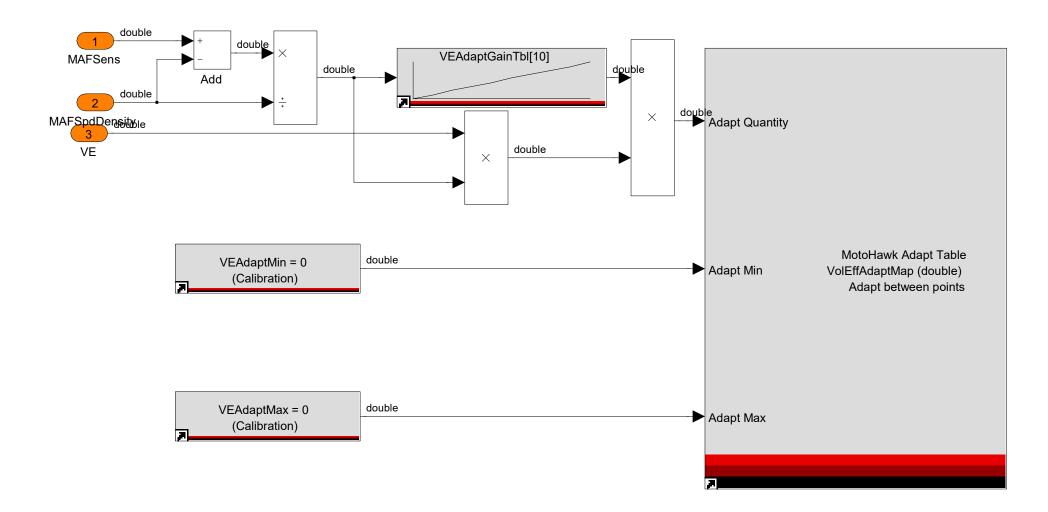
Collect samples by summing, and divide by the total, to obtain average

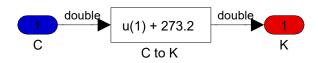






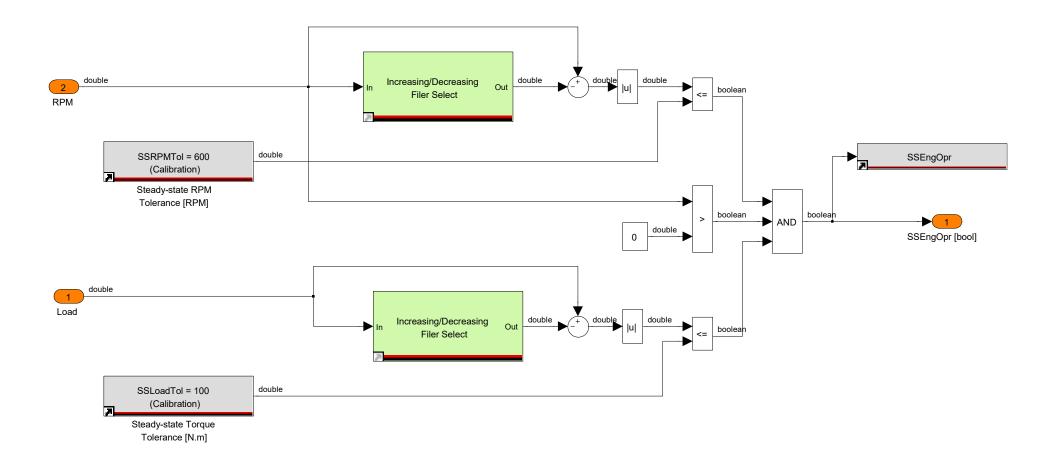


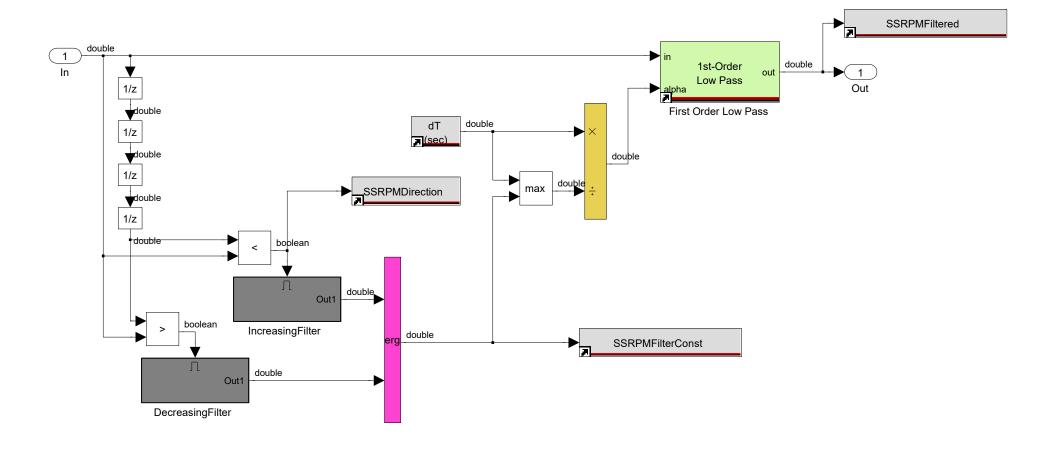






Engine Steady-State Flag



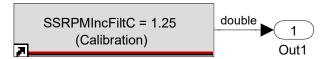


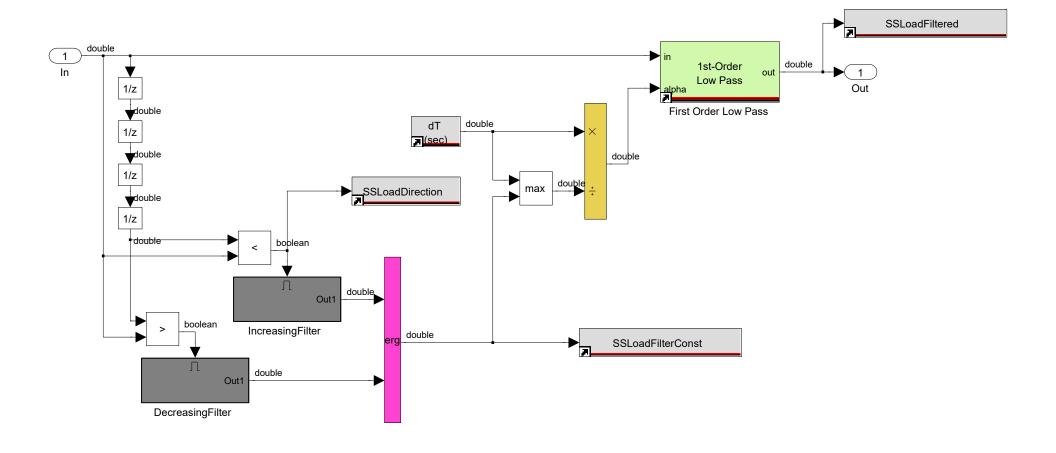






Enable



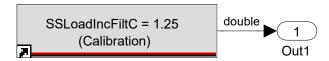


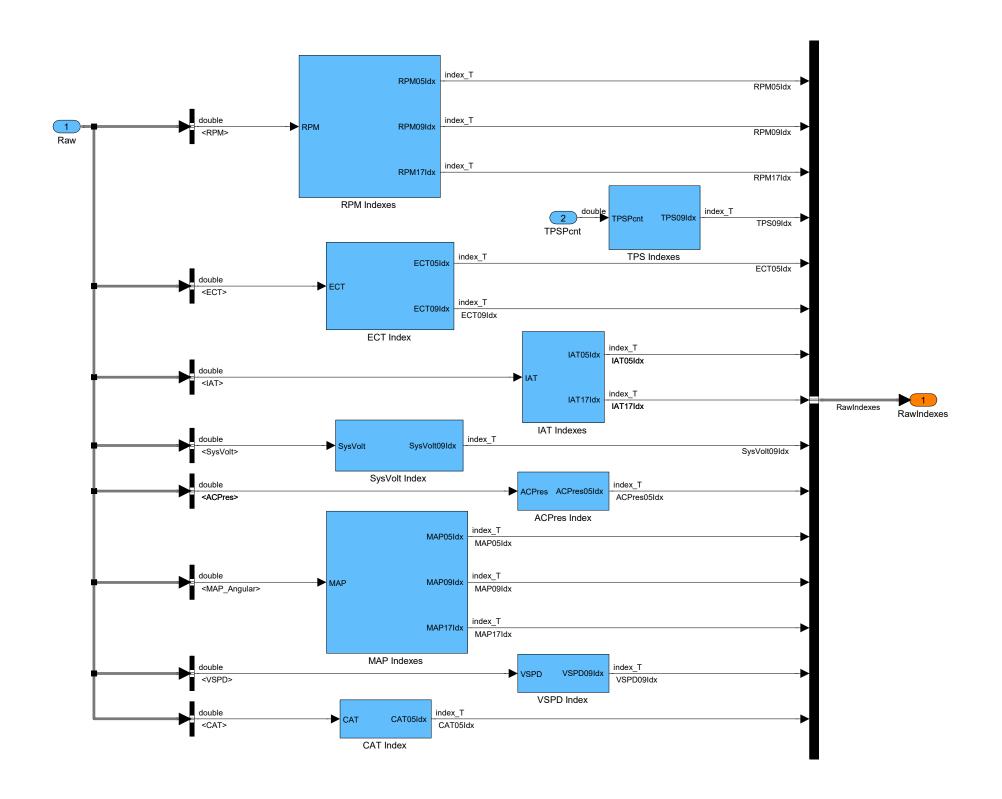


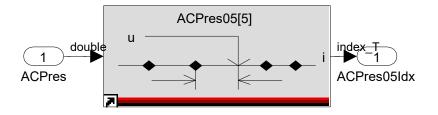


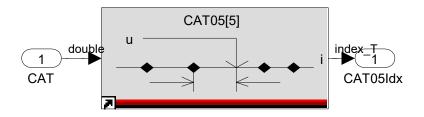


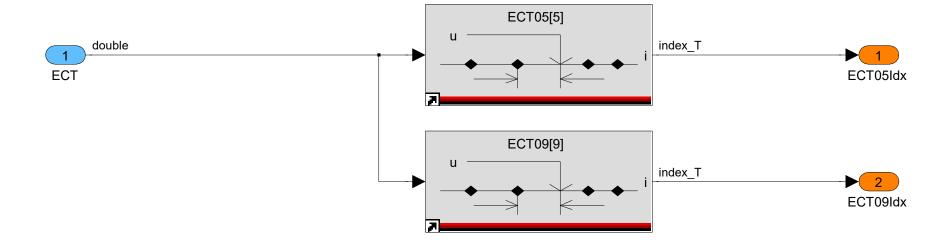
Enable

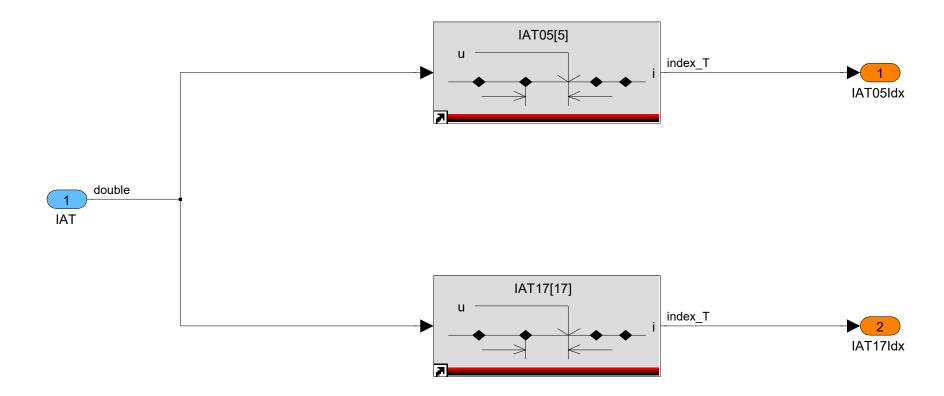


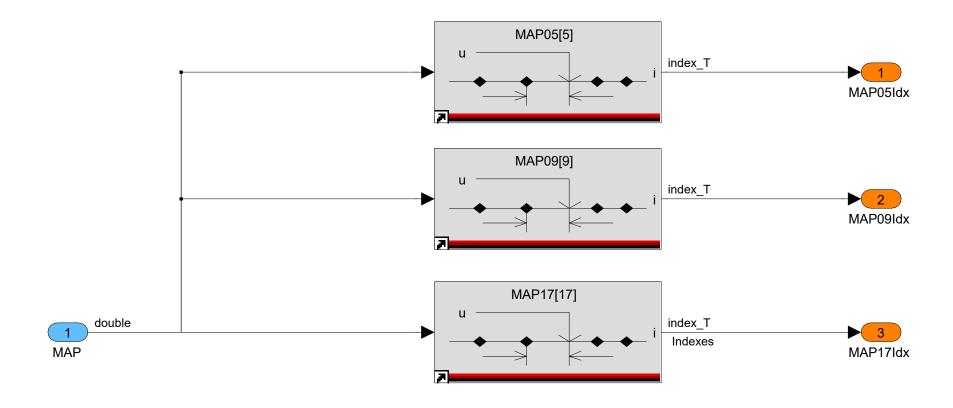


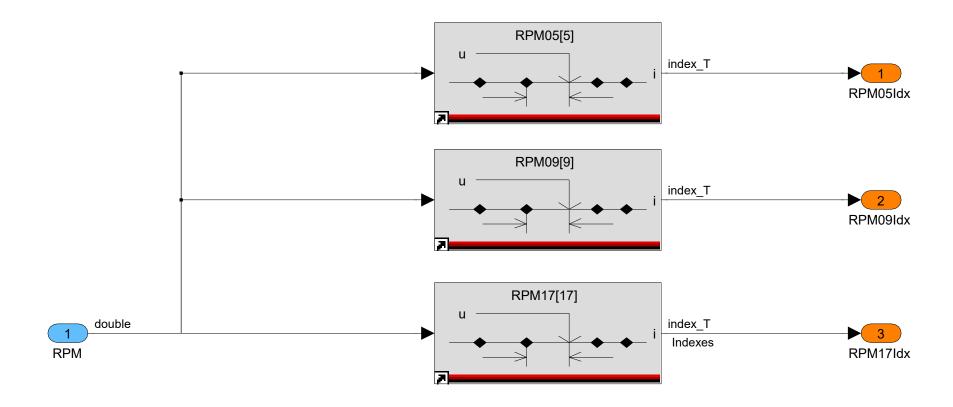


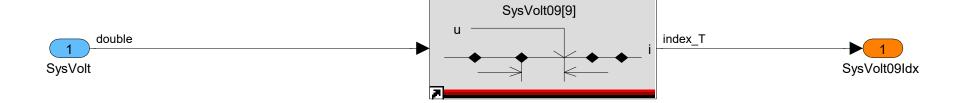


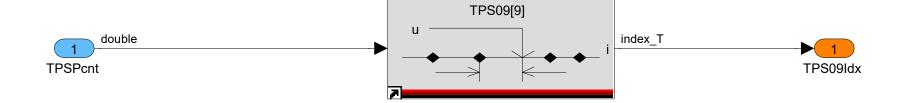


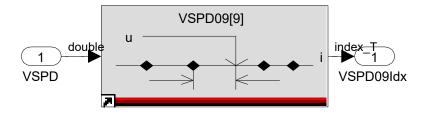


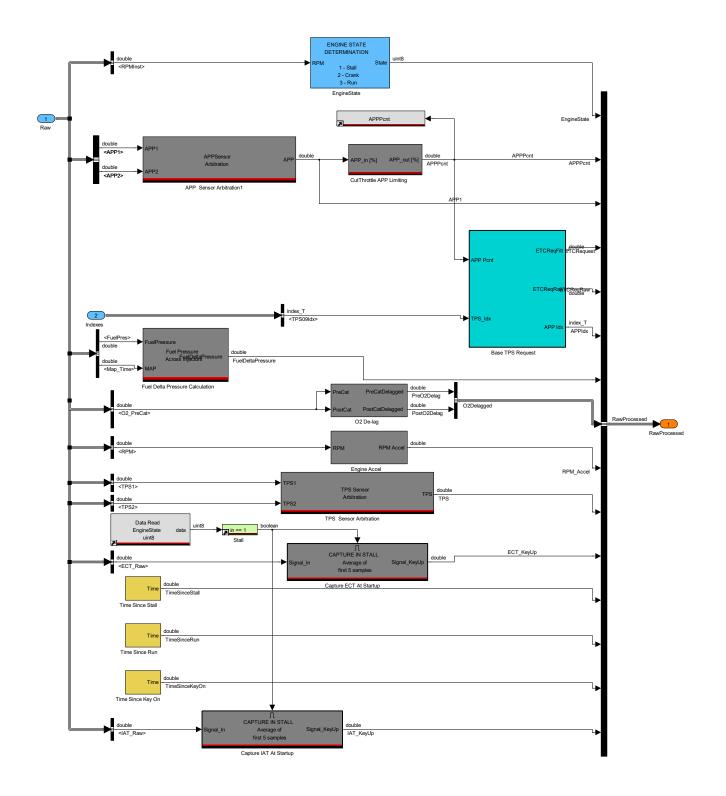


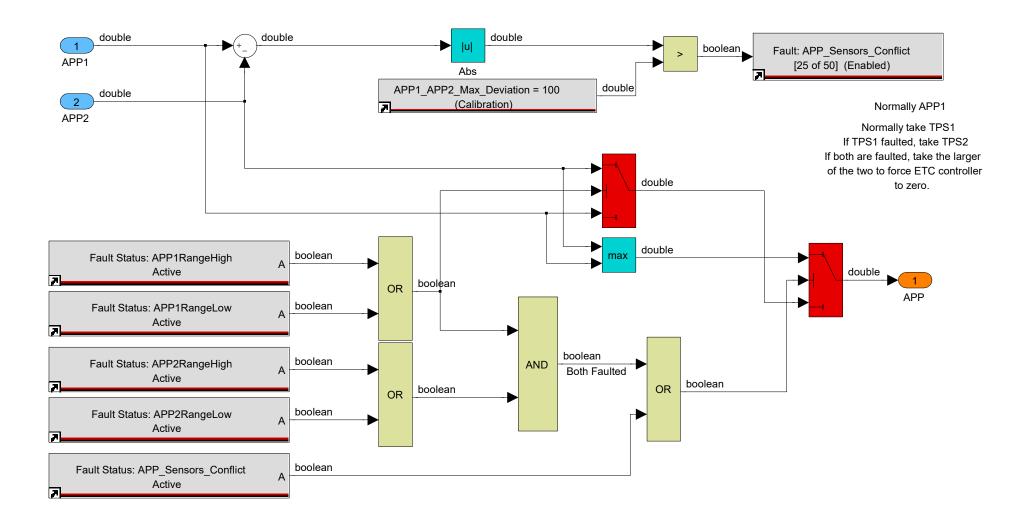


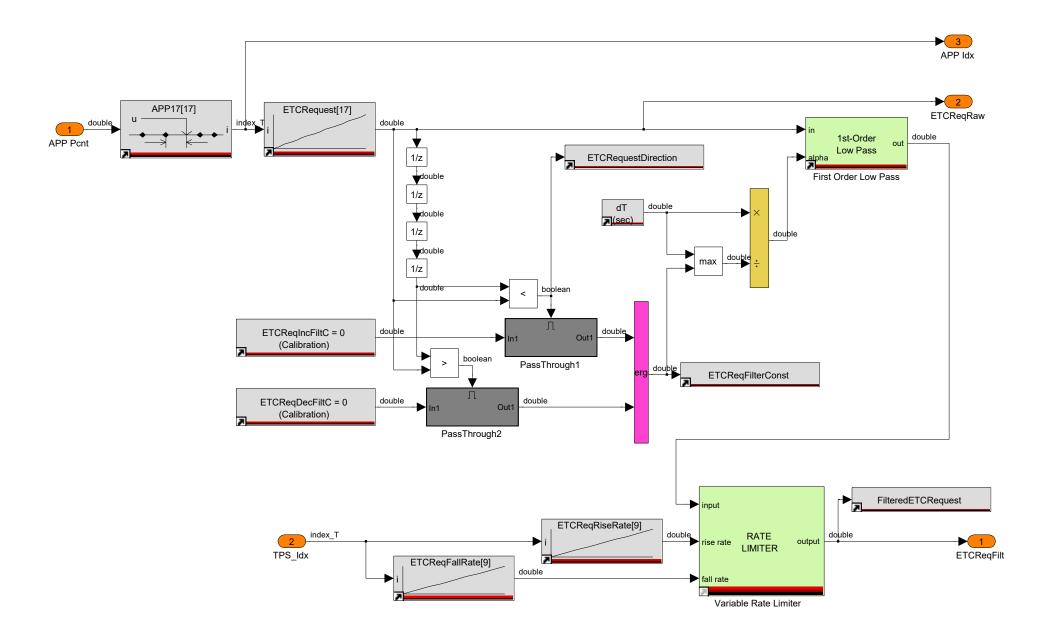




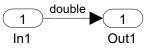




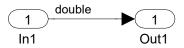




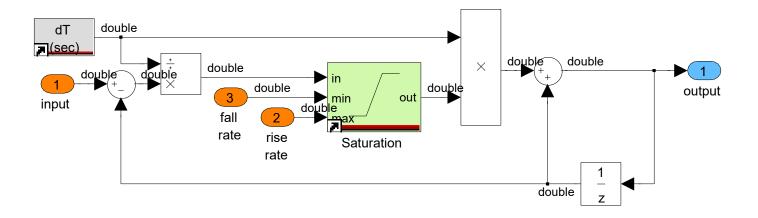


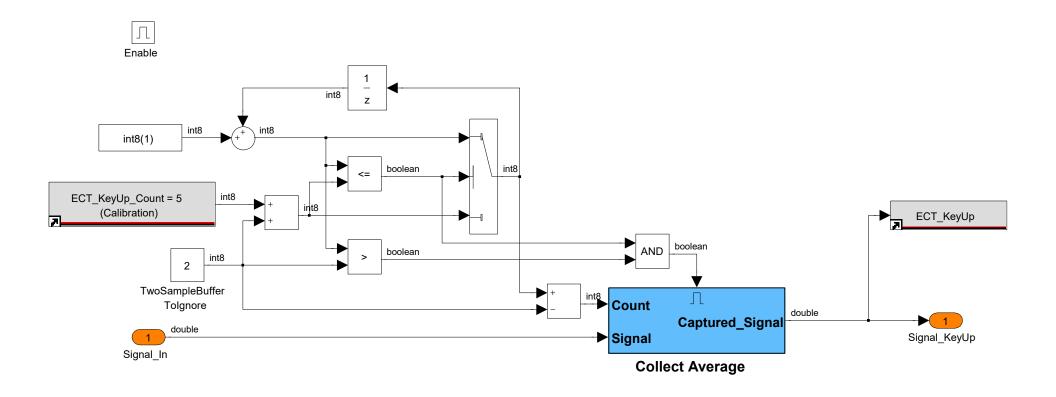






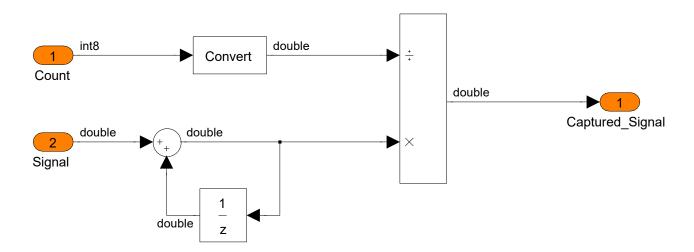
Rate Limiter - Limit allowable change in signal per timestep

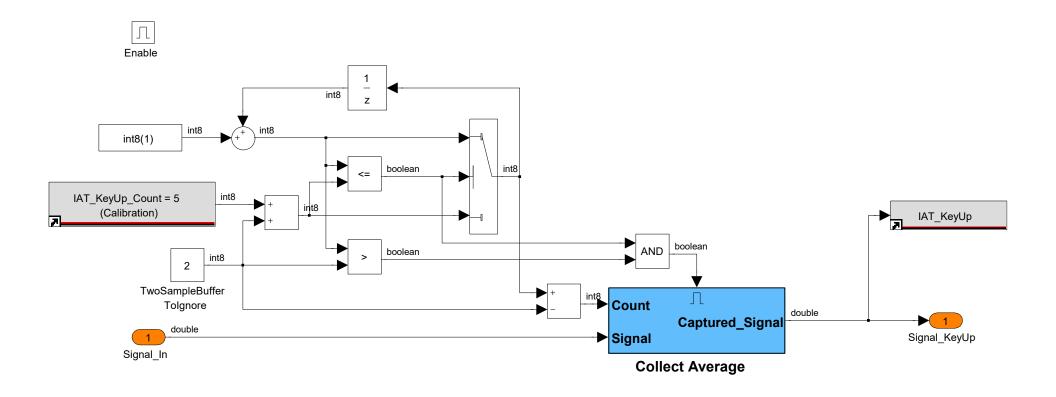




Collect samples by summing, and divide by the total, to obtain average

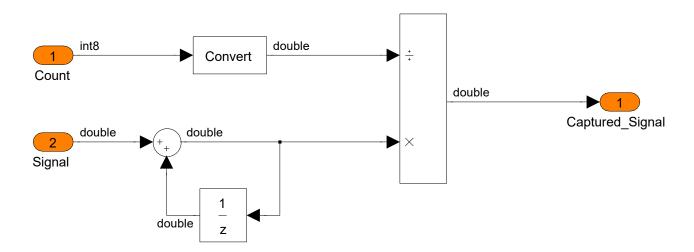


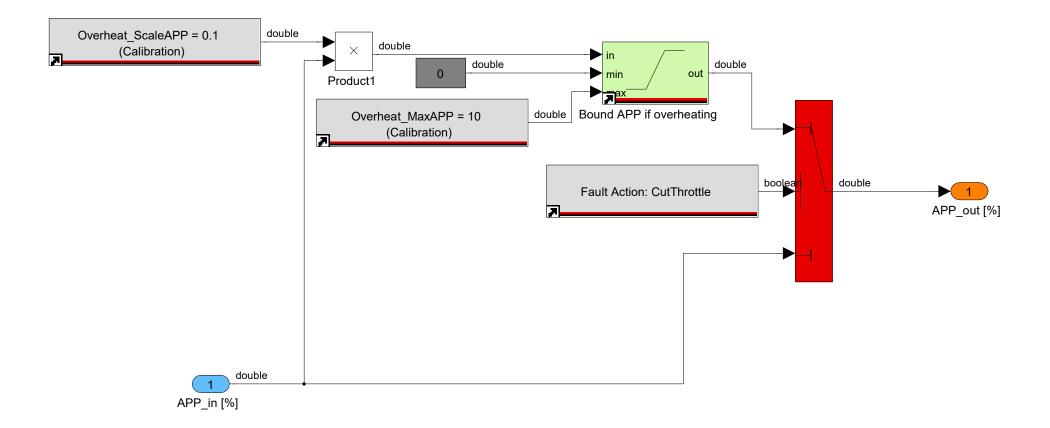


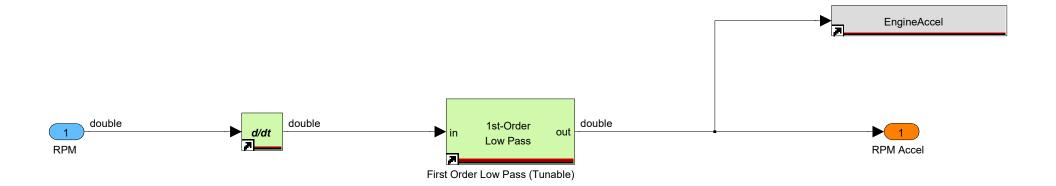


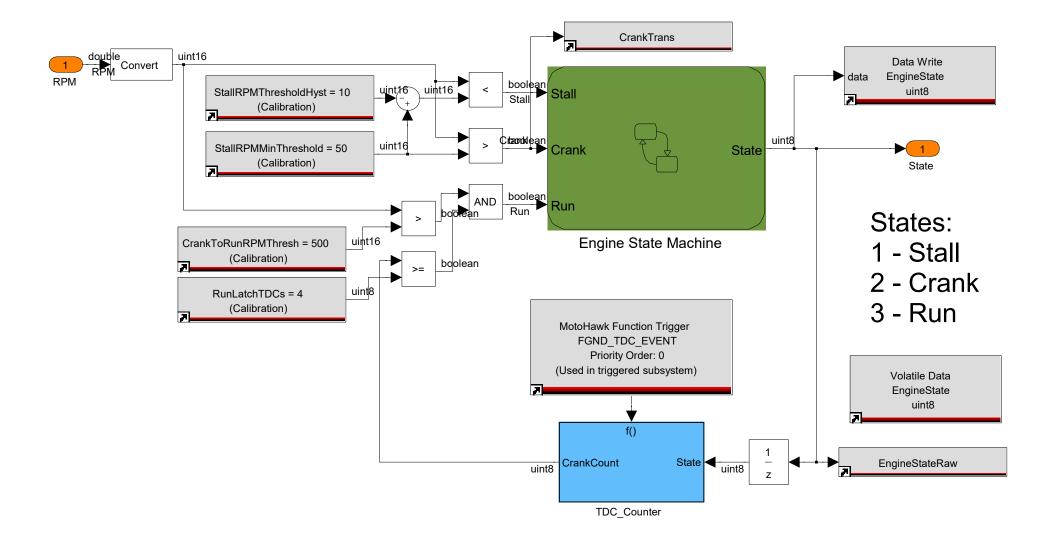
Collect samples by summing, and divide by the total, to obtain average

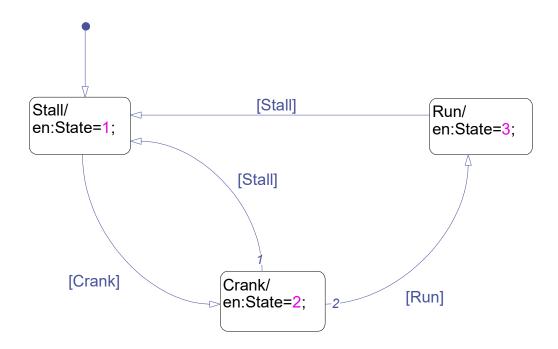


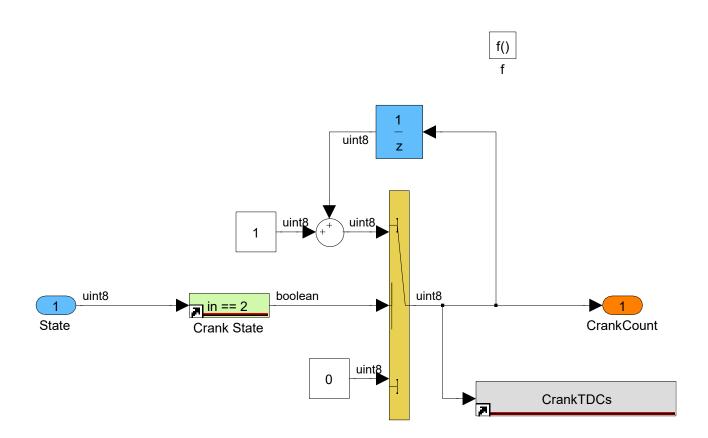


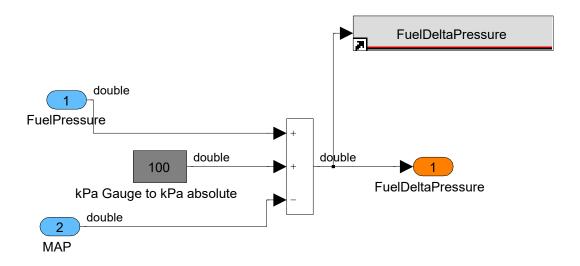


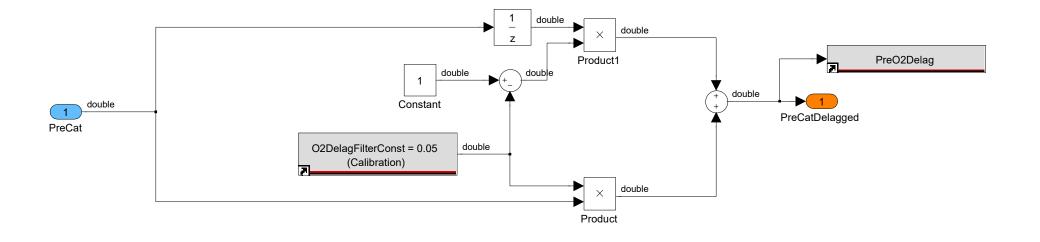


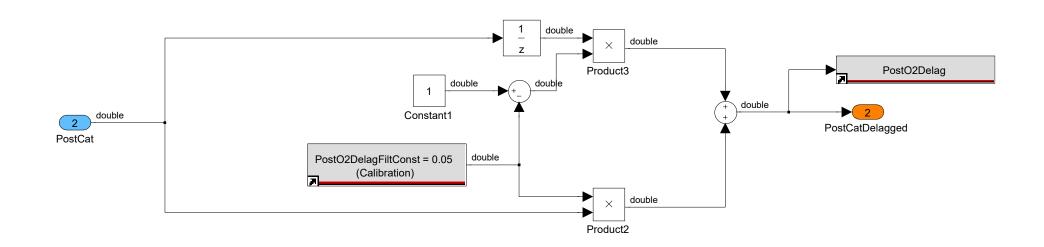


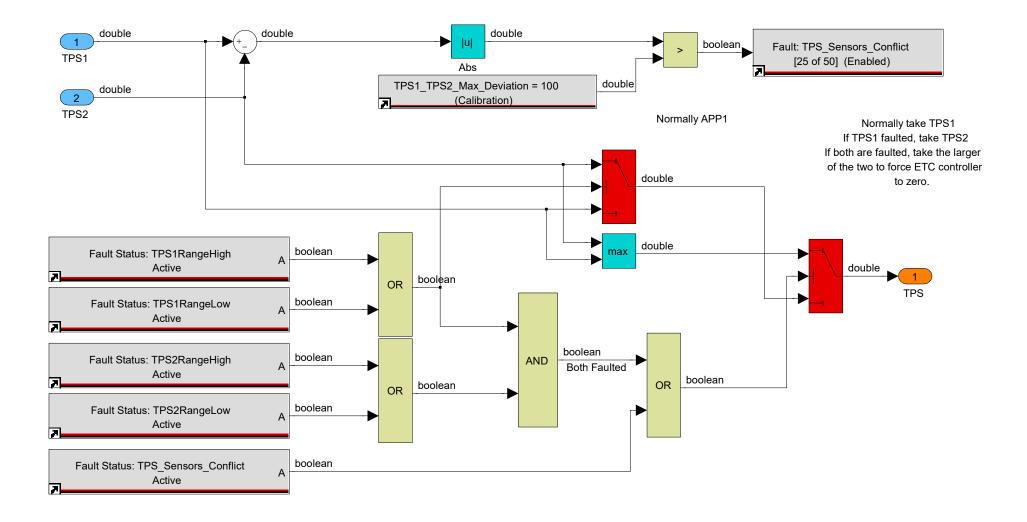


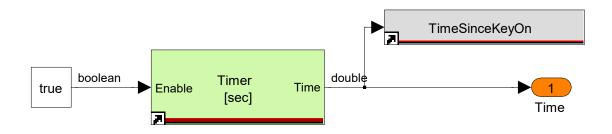


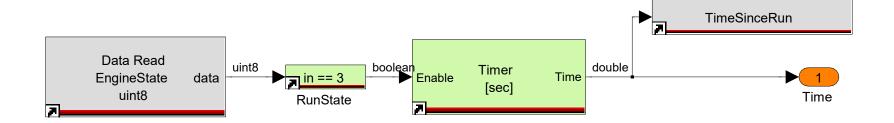


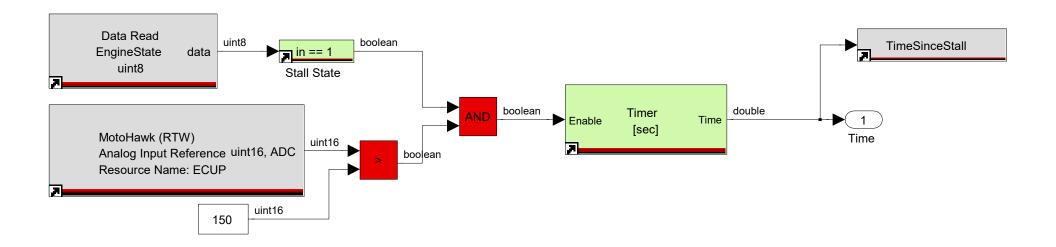


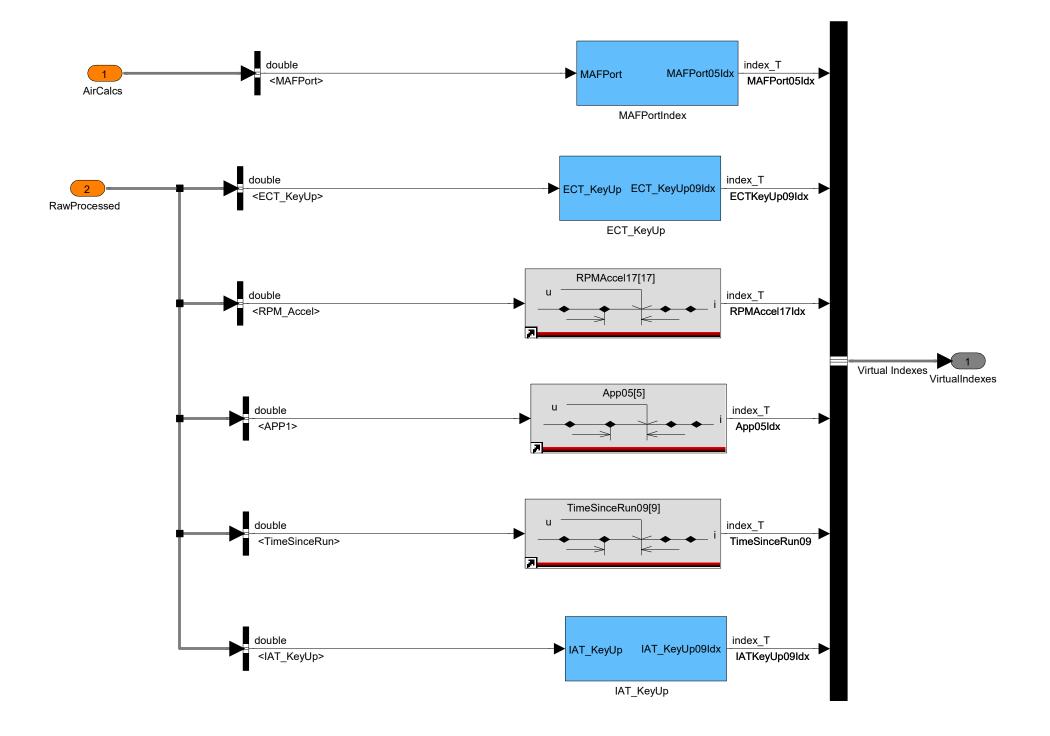


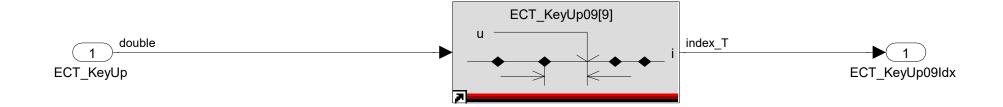


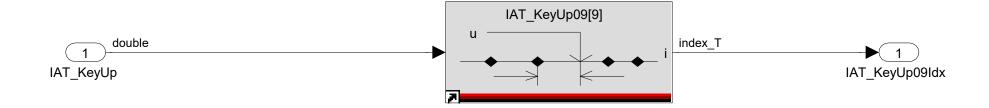


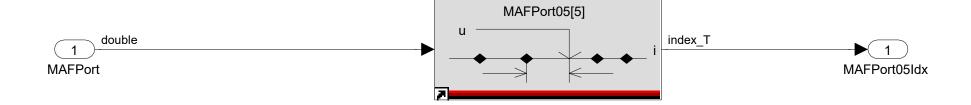


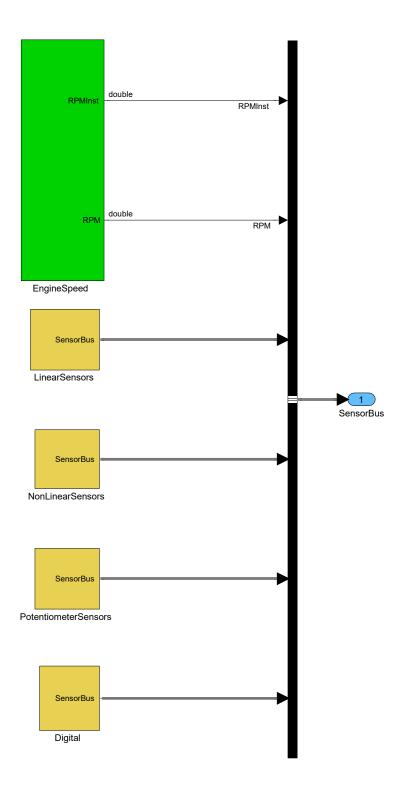


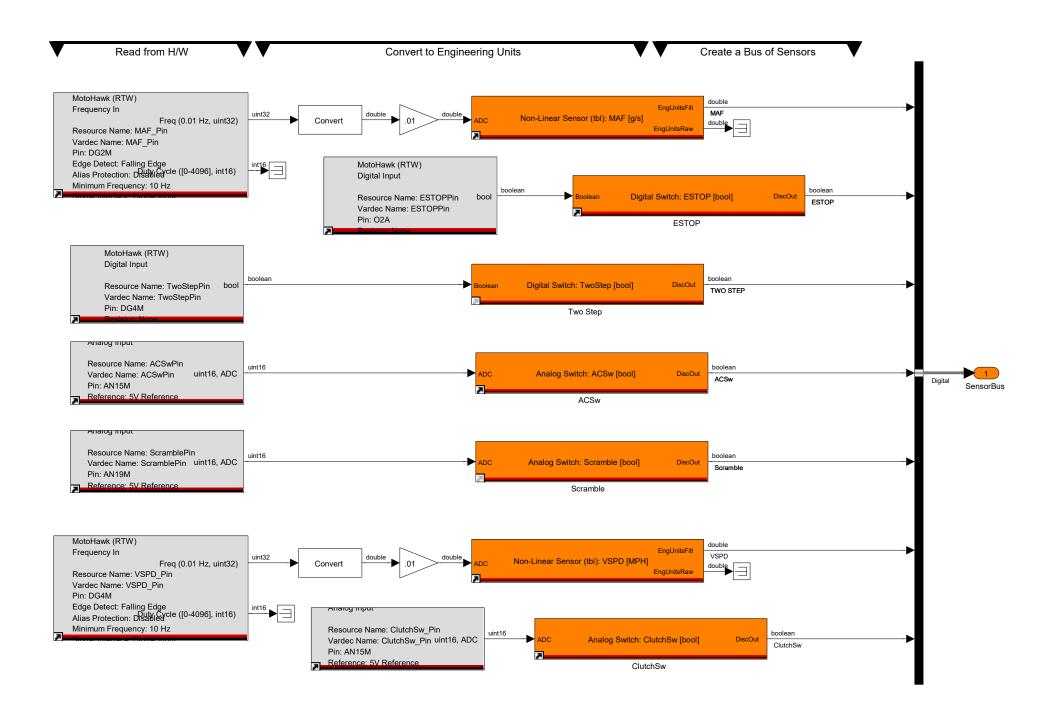


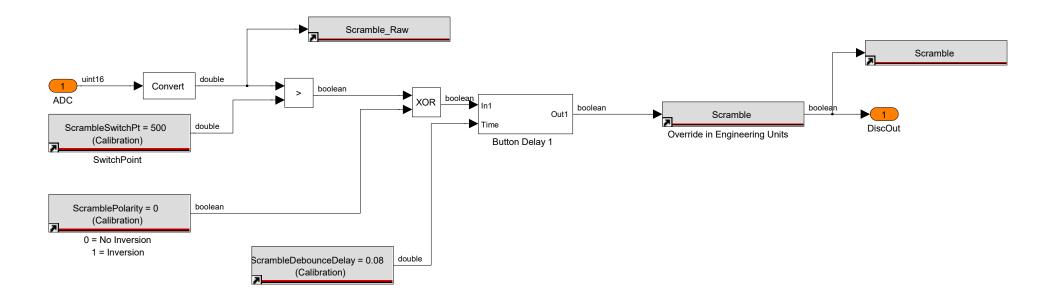


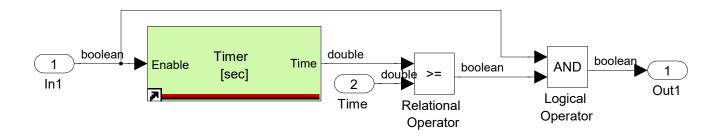


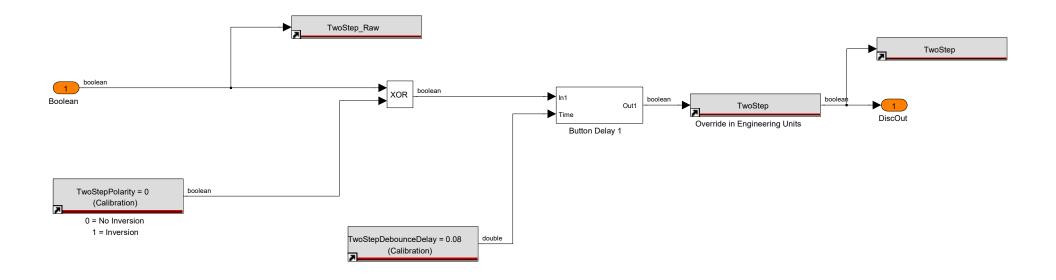


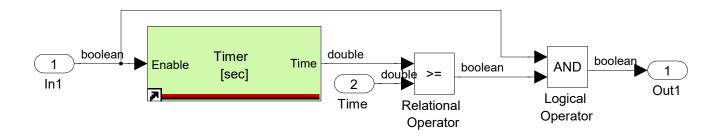


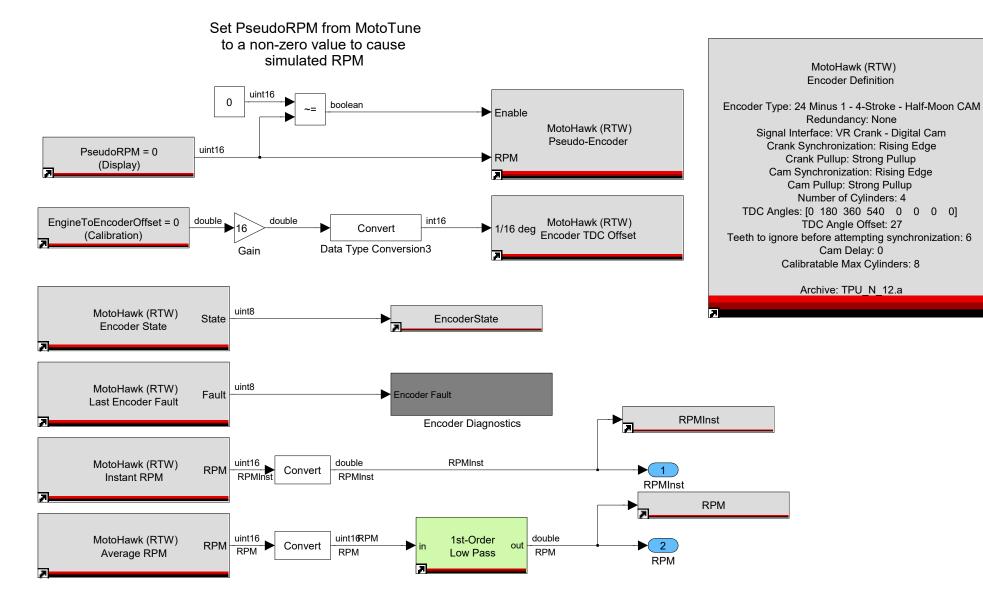


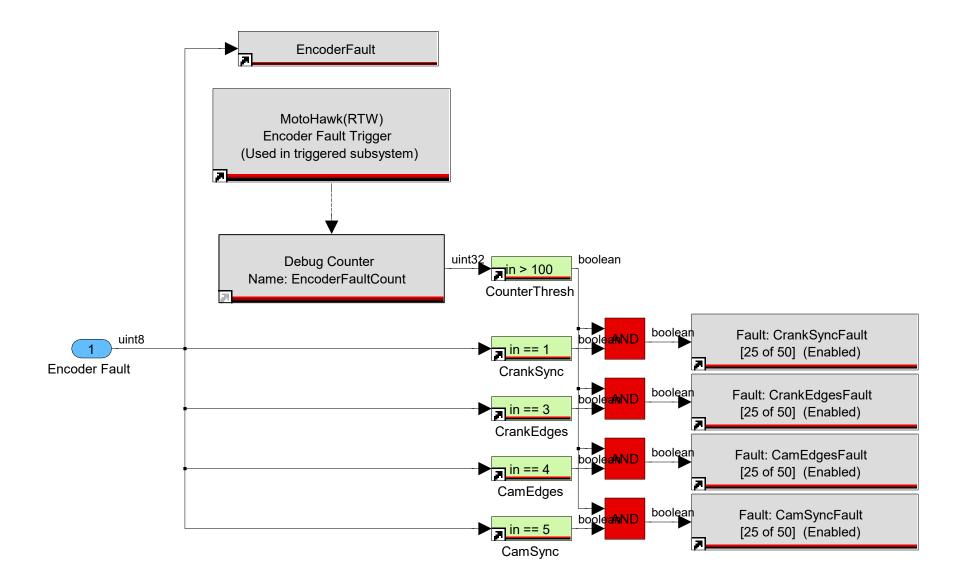


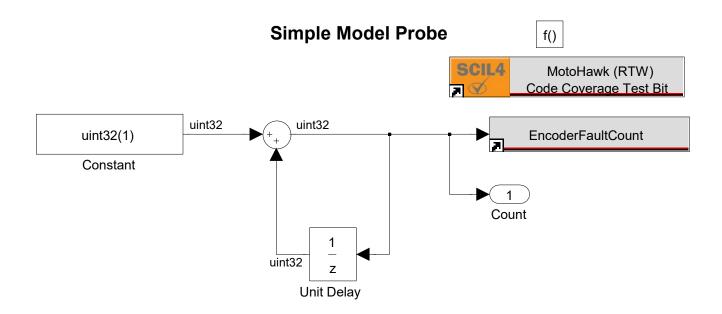


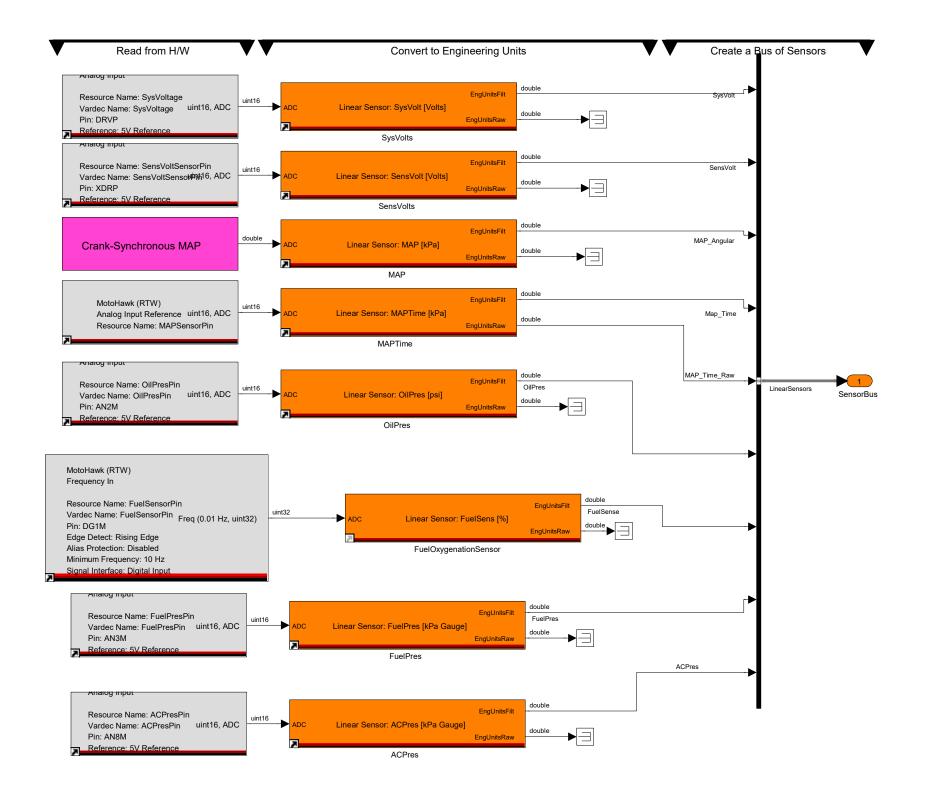


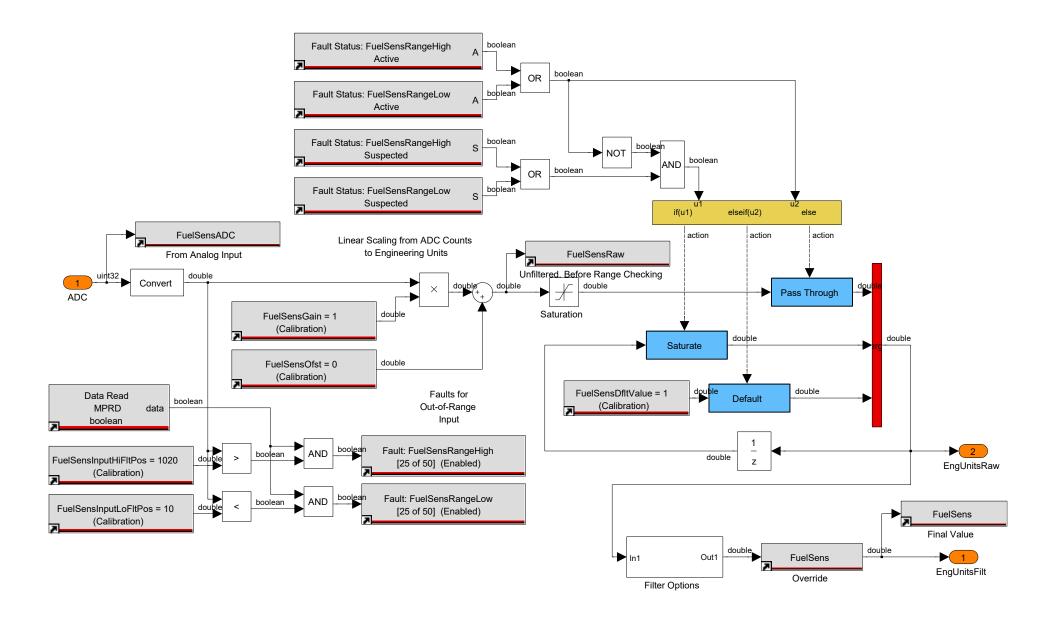


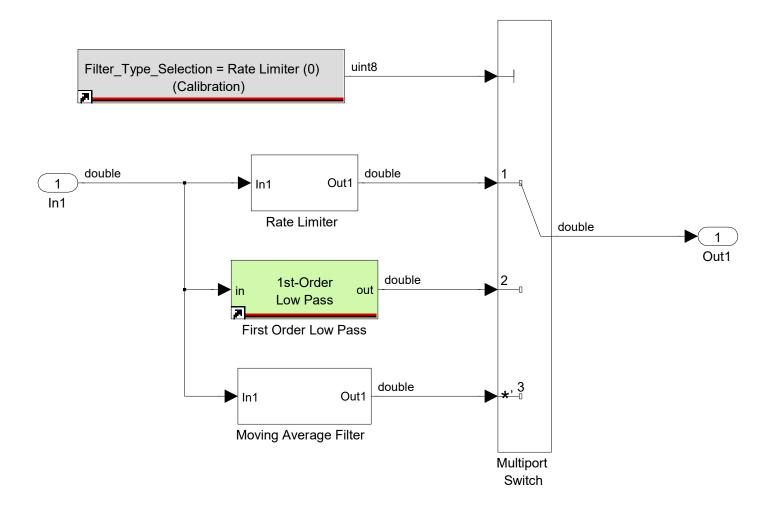


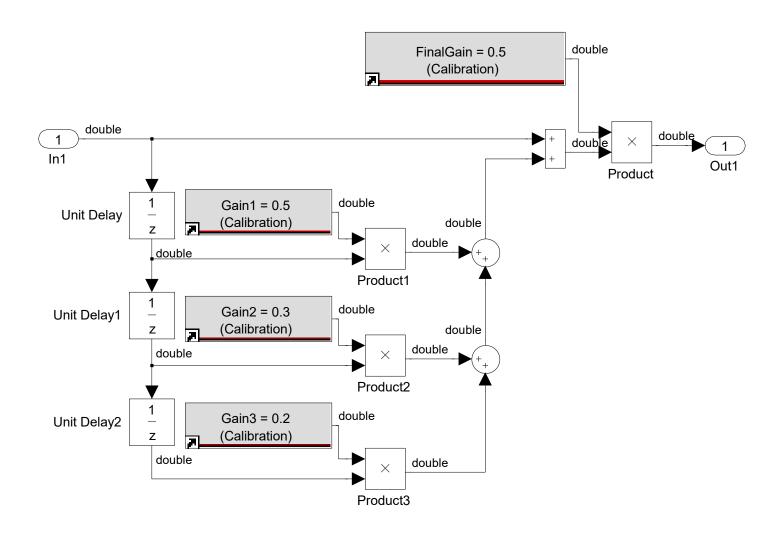


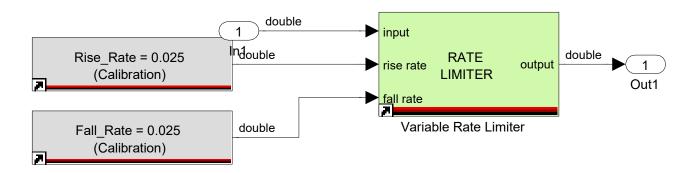


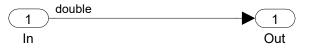






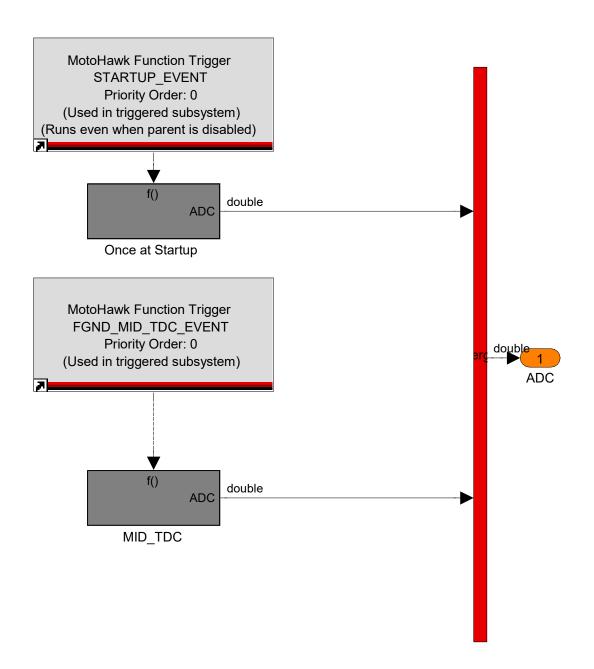




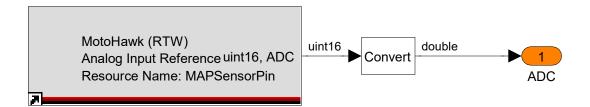


Out

double



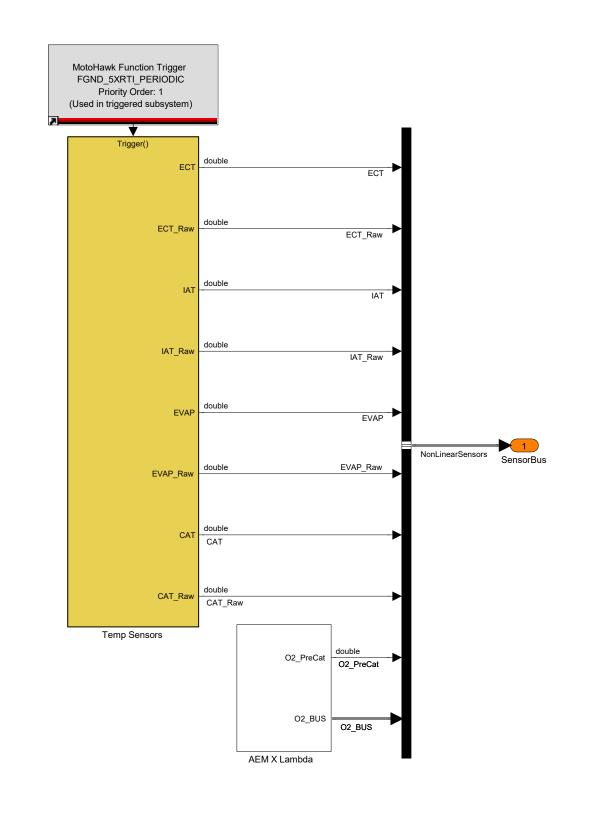
f()

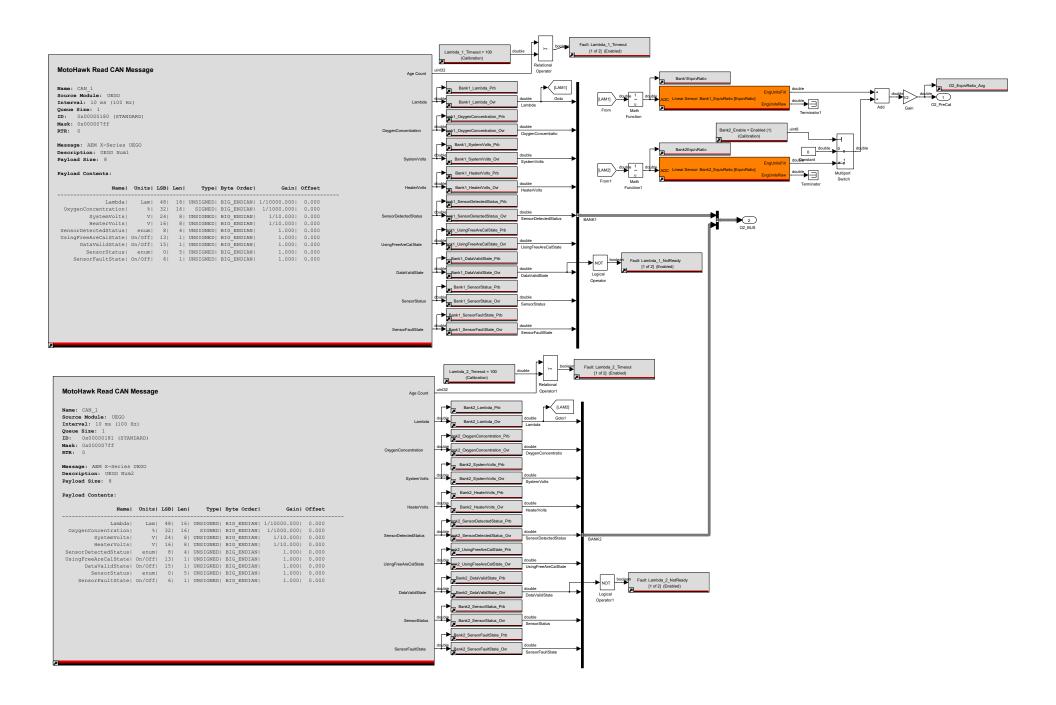


f()

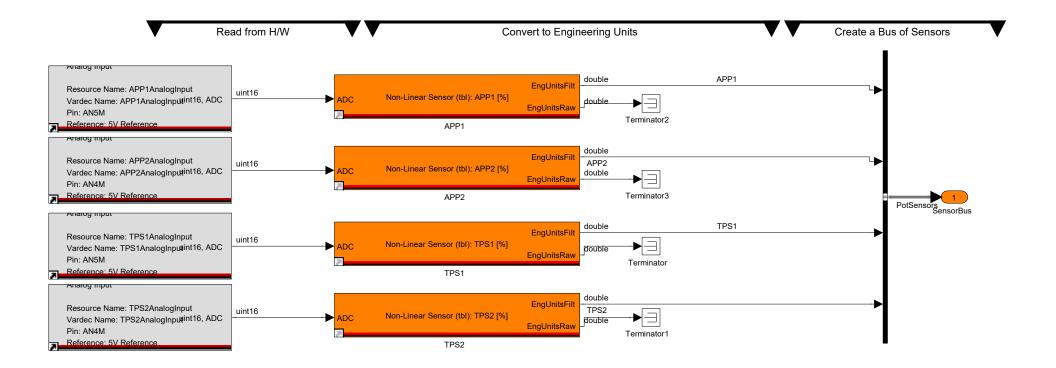
Sample Crank-Synchronous MAP Once at Startup

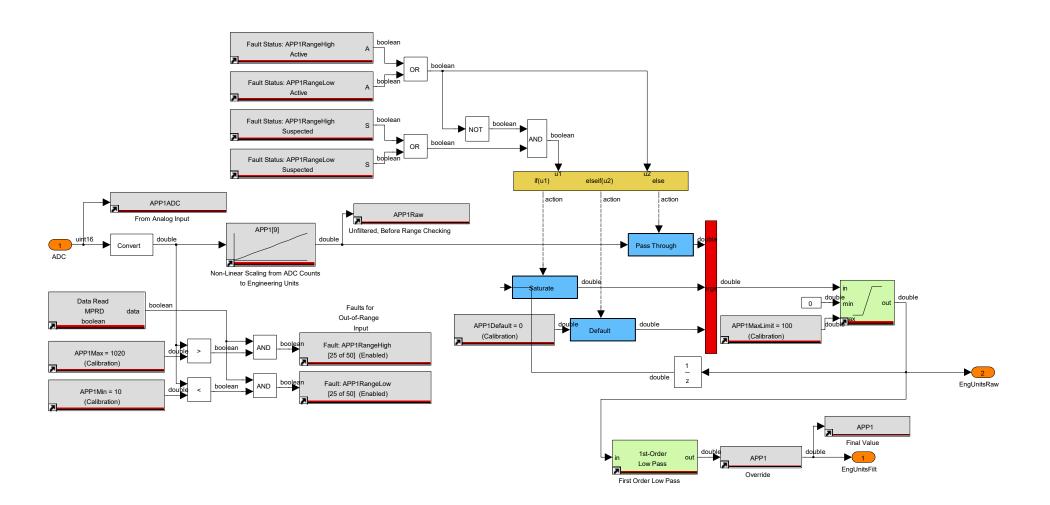


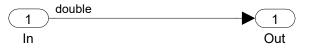






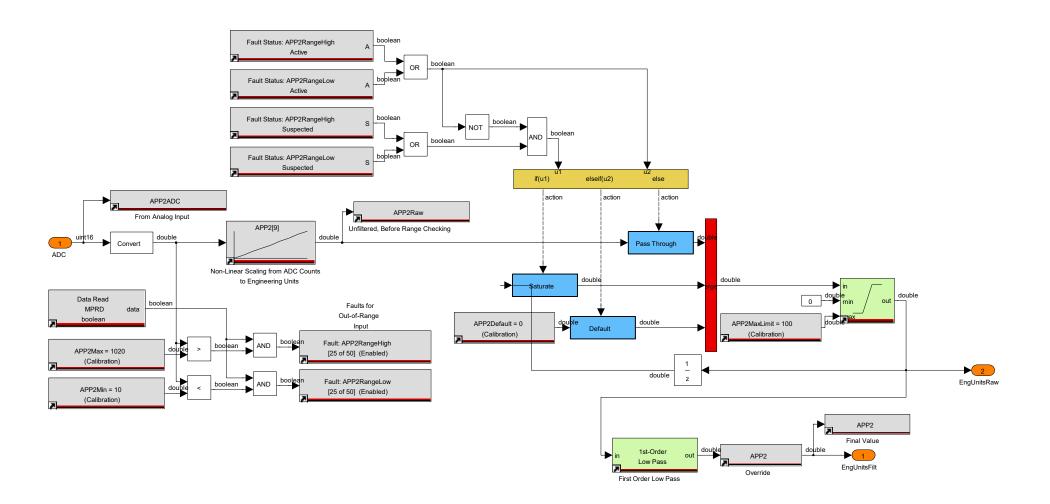


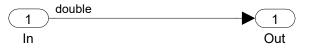




Out

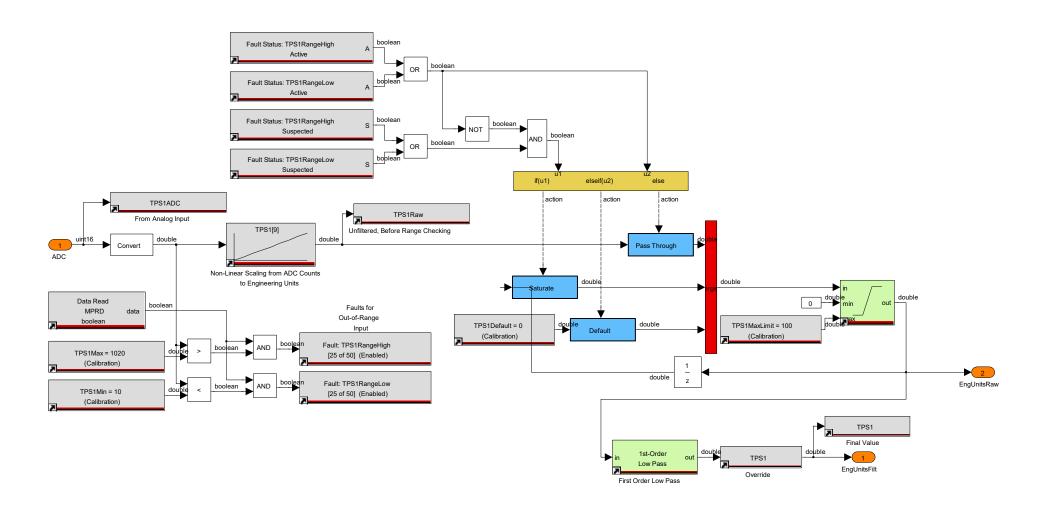
double

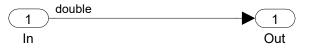




Out

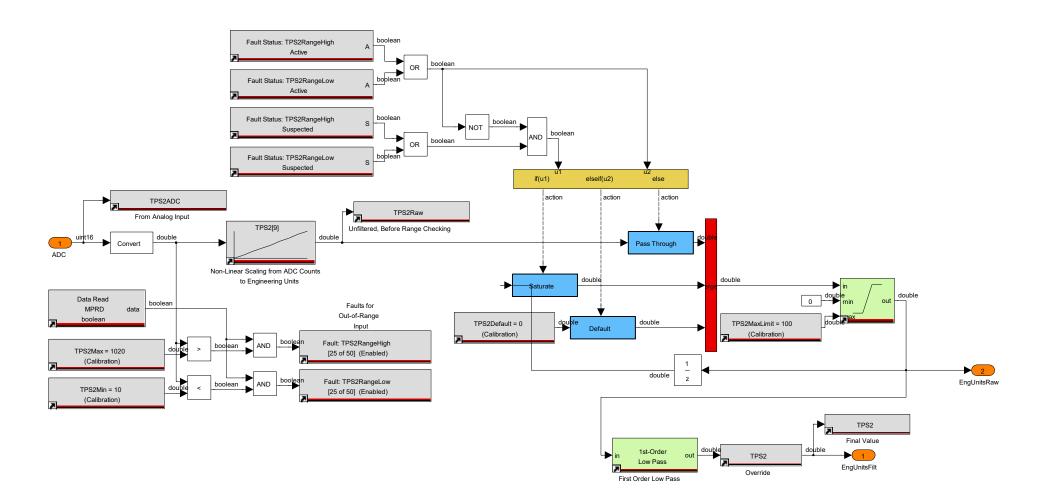
double

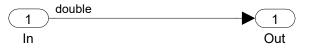




Out

double





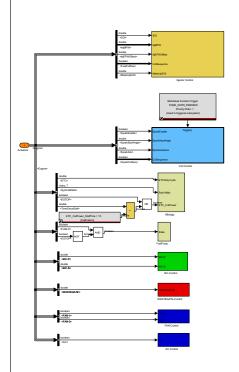
else { }

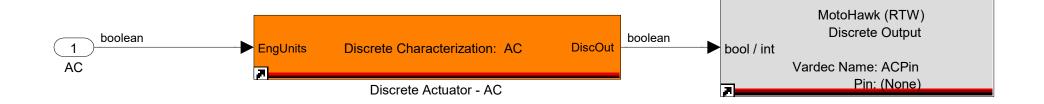
Action Port

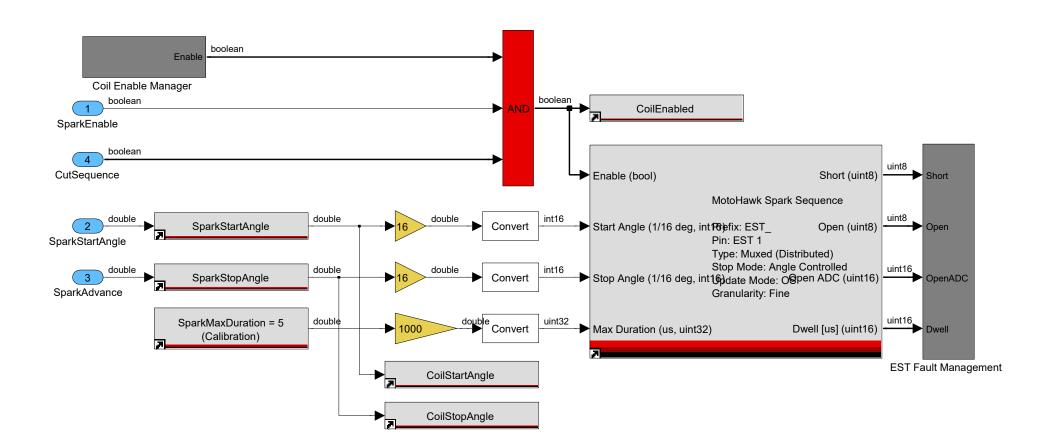
Out

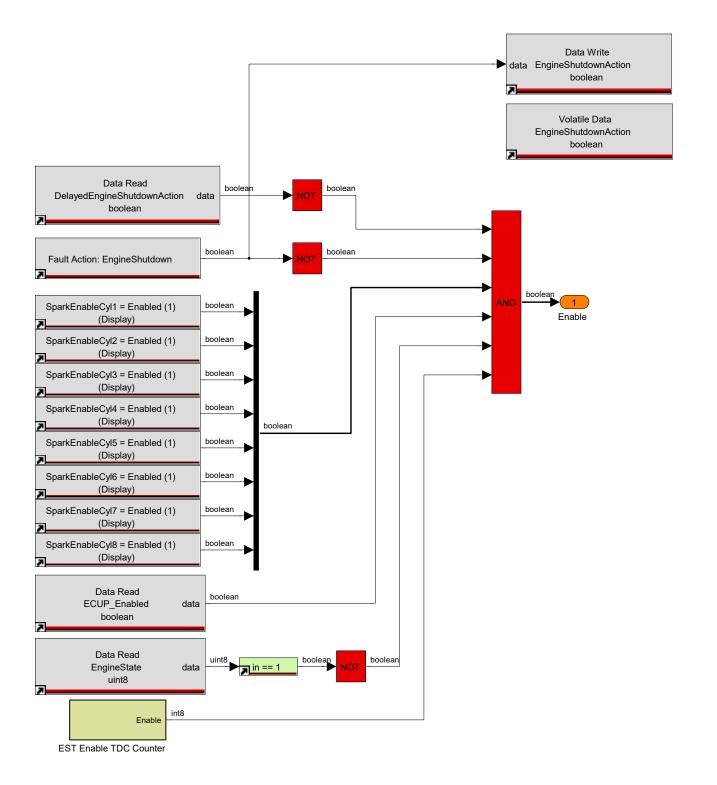
double

1 In

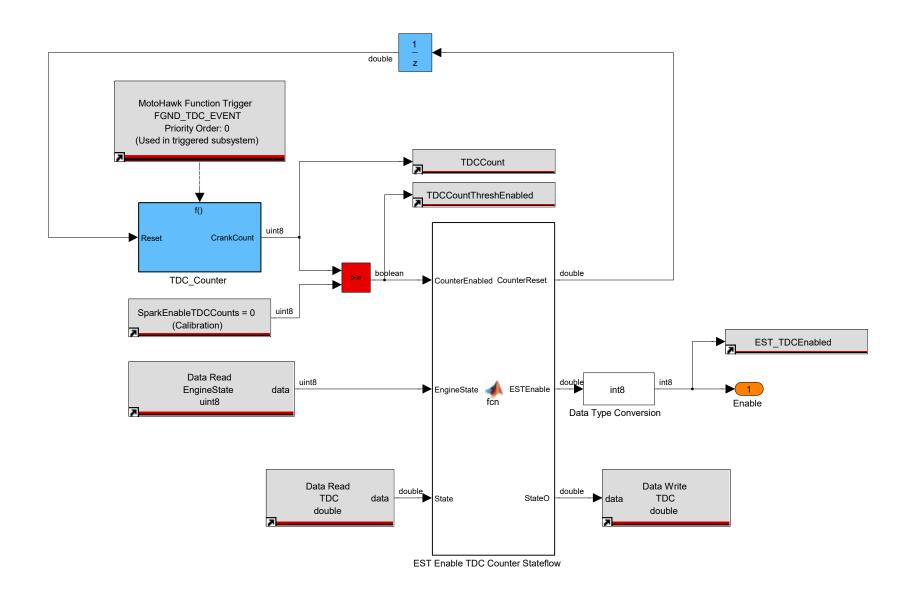




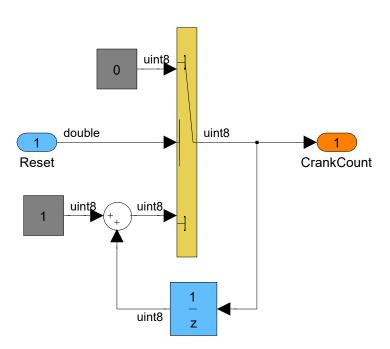


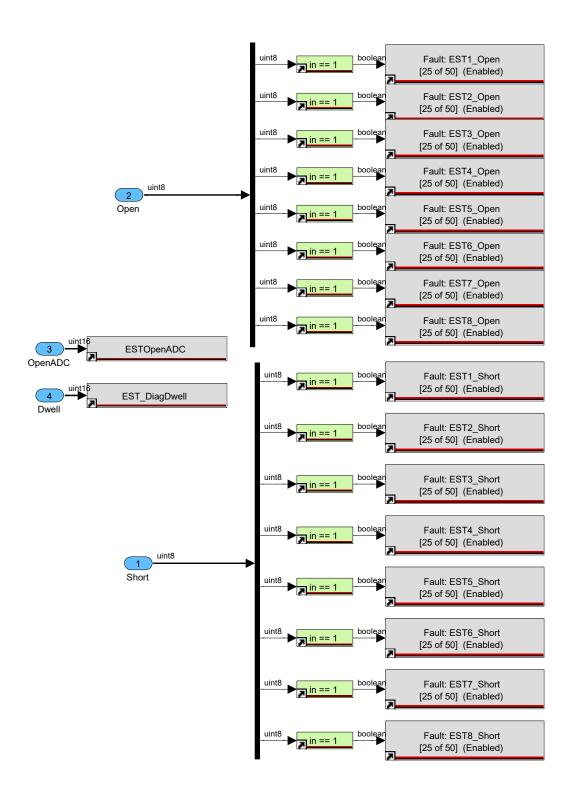


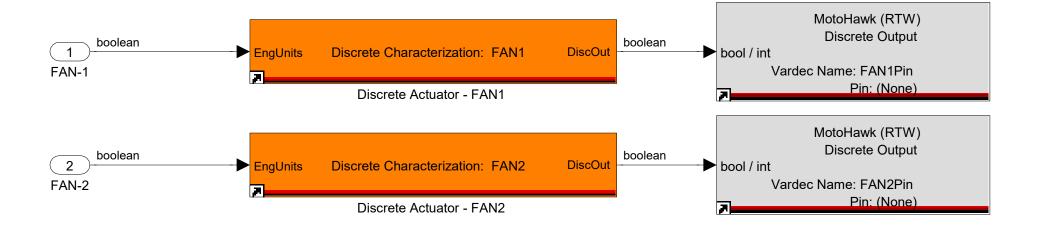
Volatile Data TDC double



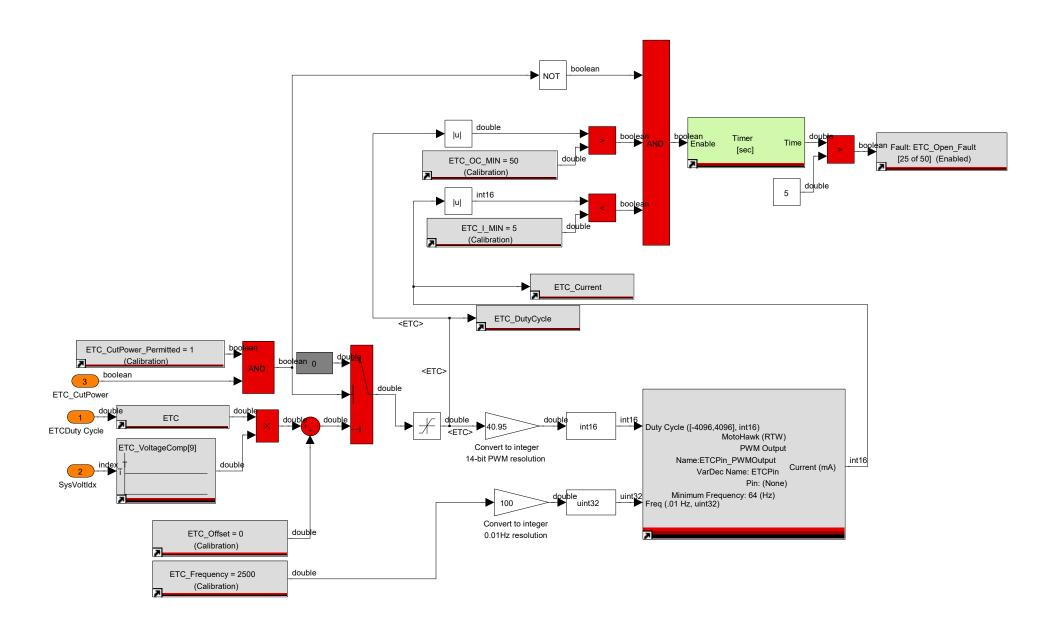


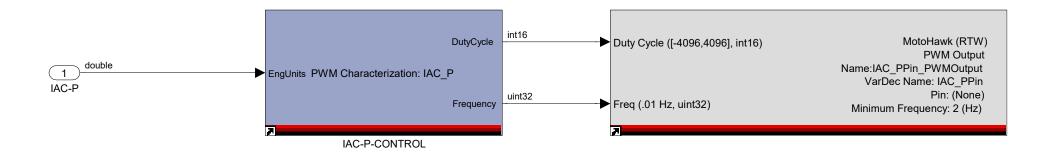


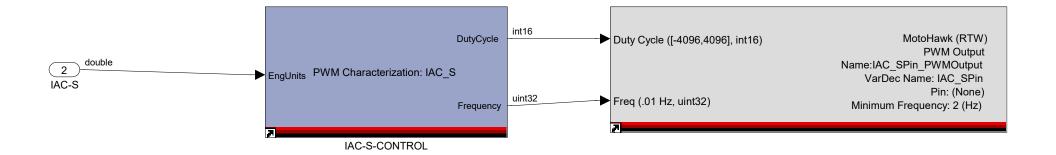


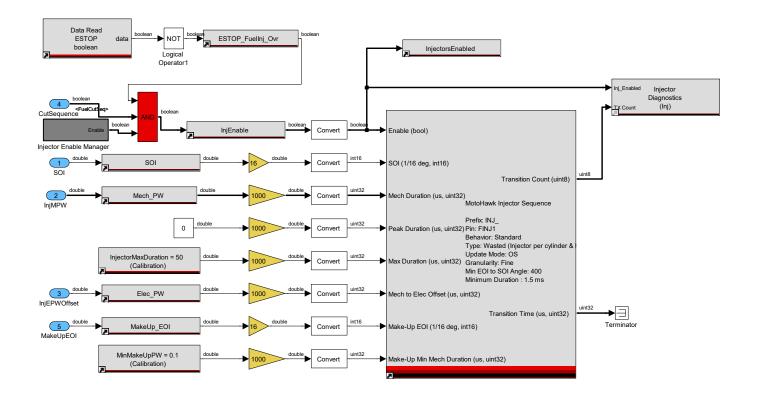


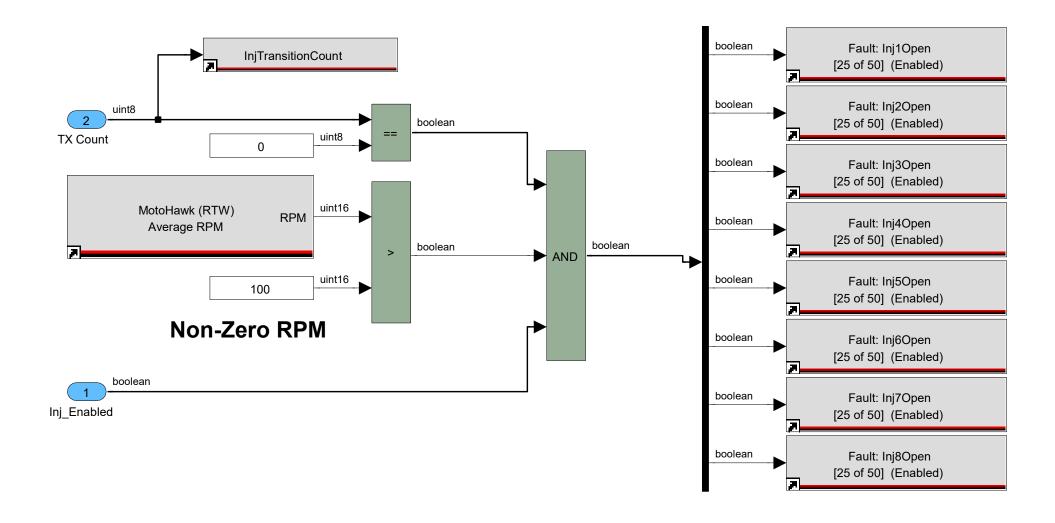


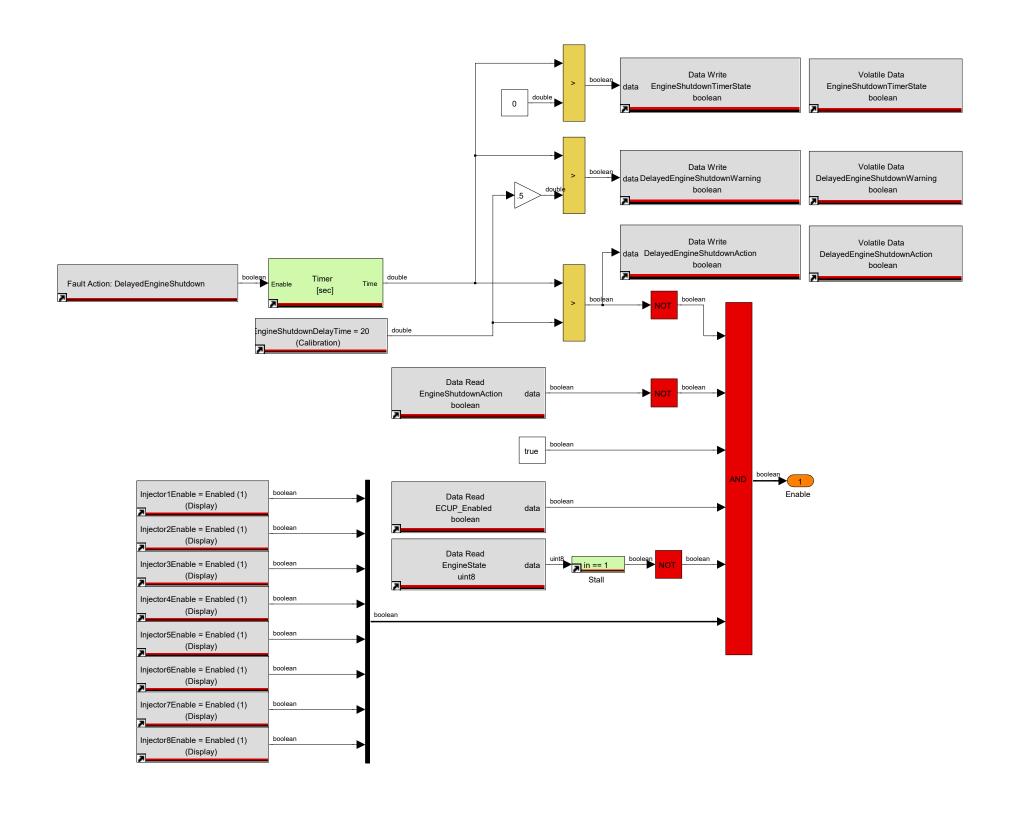


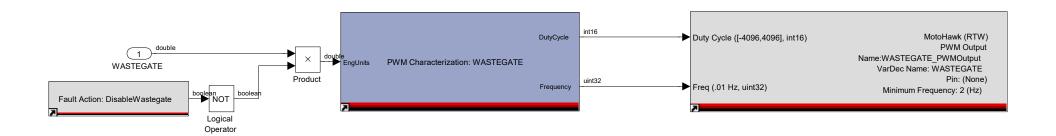






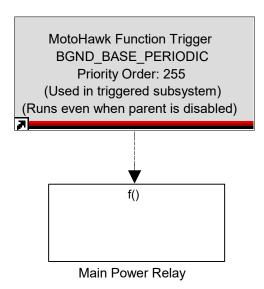


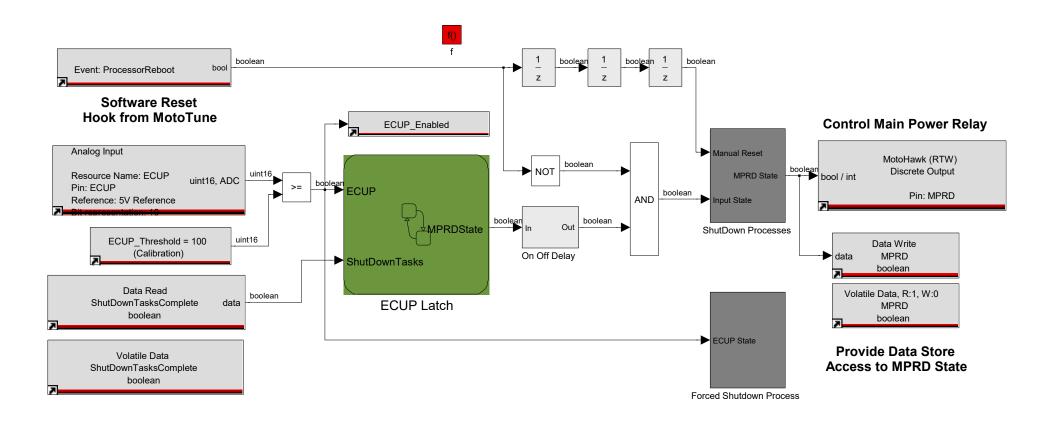


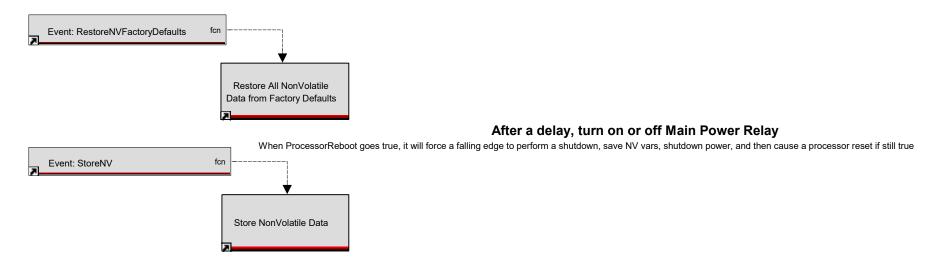


Always execute Main Power Relay control in the background.

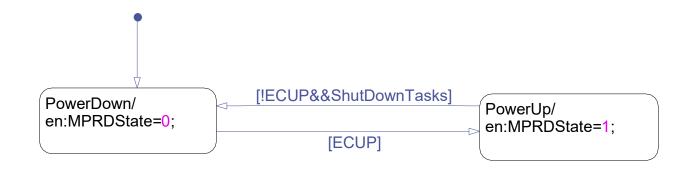
The saving and restoring of non-volatile variables must be called from a background priority task.

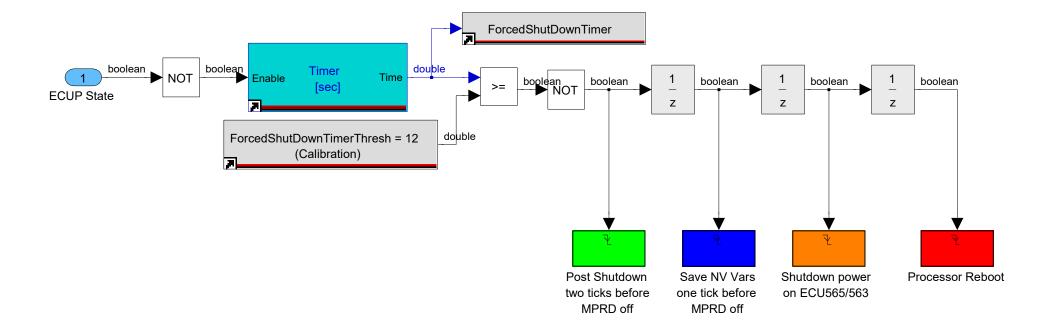




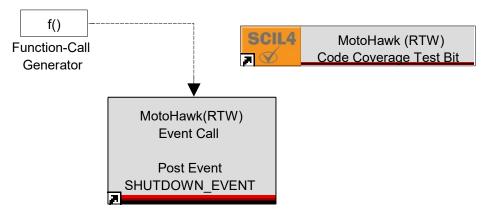


NonVolatile Memory Store/Restore Hooks from MotoTune





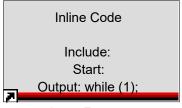




Post Shutdown two ticks before MPRD off

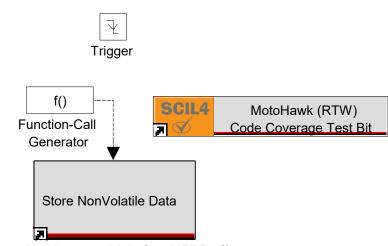




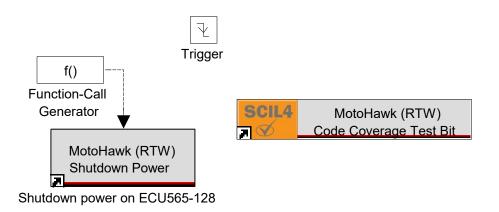


Loop Forever Causing Watchdog Reset

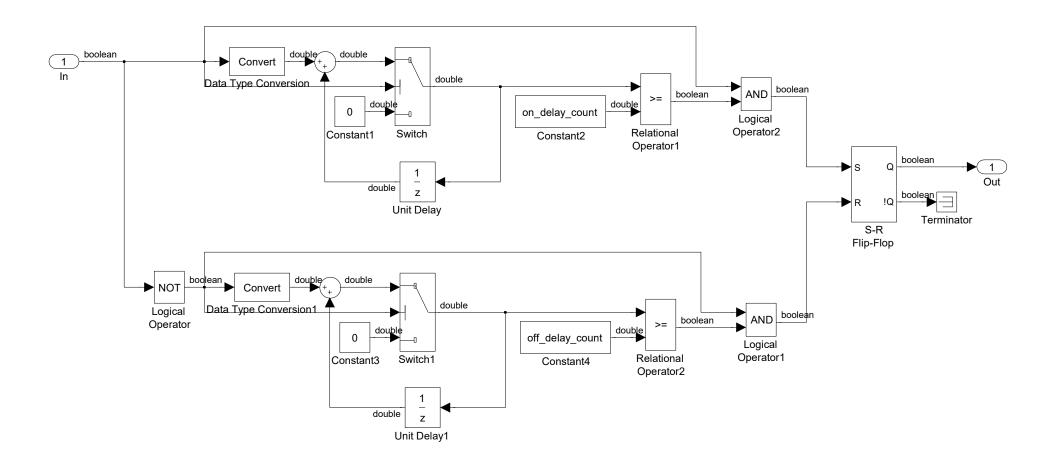


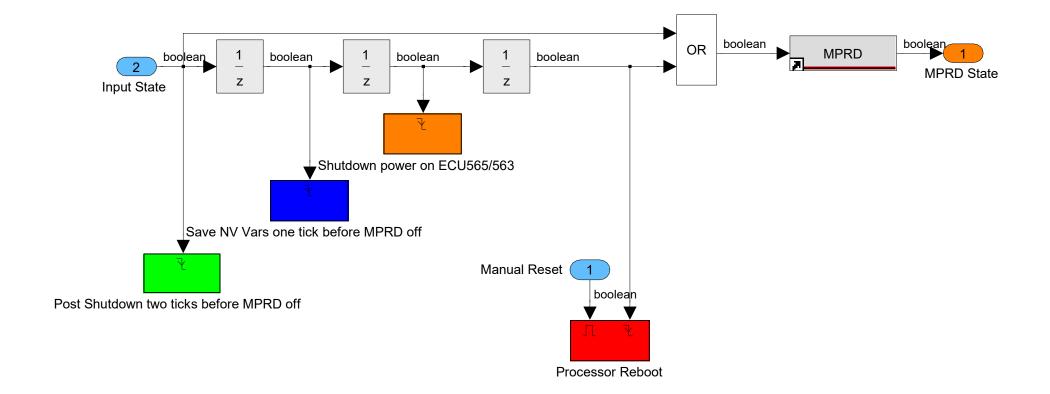


Save NV Vars one tick before MPRD off

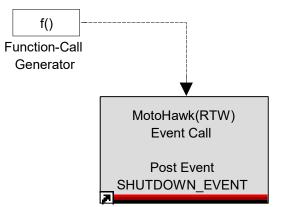


Delay the rising and falling of a boolean signal









Post Shutdown two ticks before MPRD off



Trigger

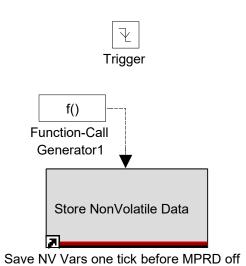
Enable

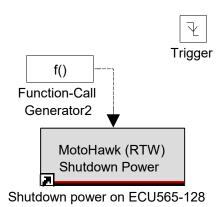
Inline Code

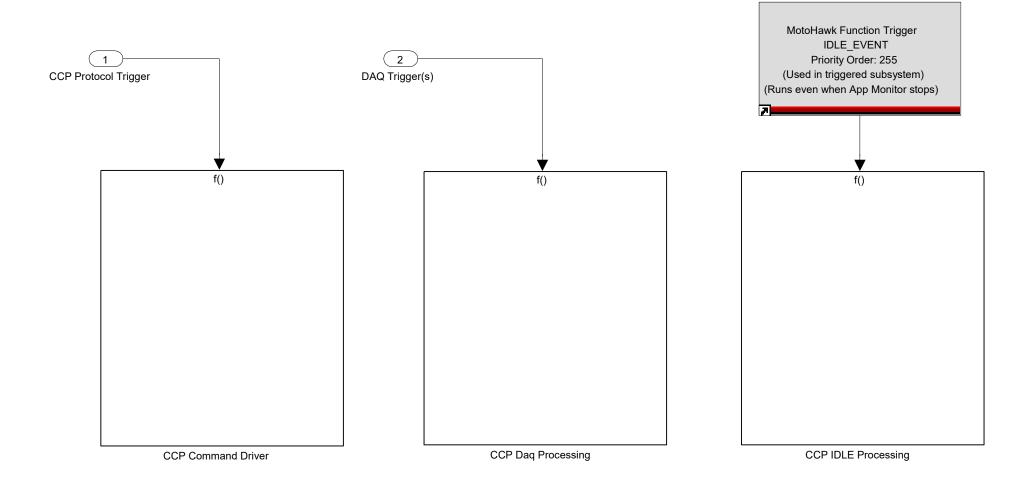
Include: Start:

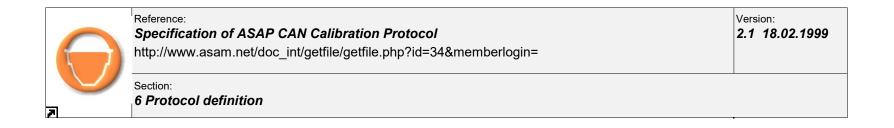
Output: while (1);

Loop Forever Causing Watchdog Reset







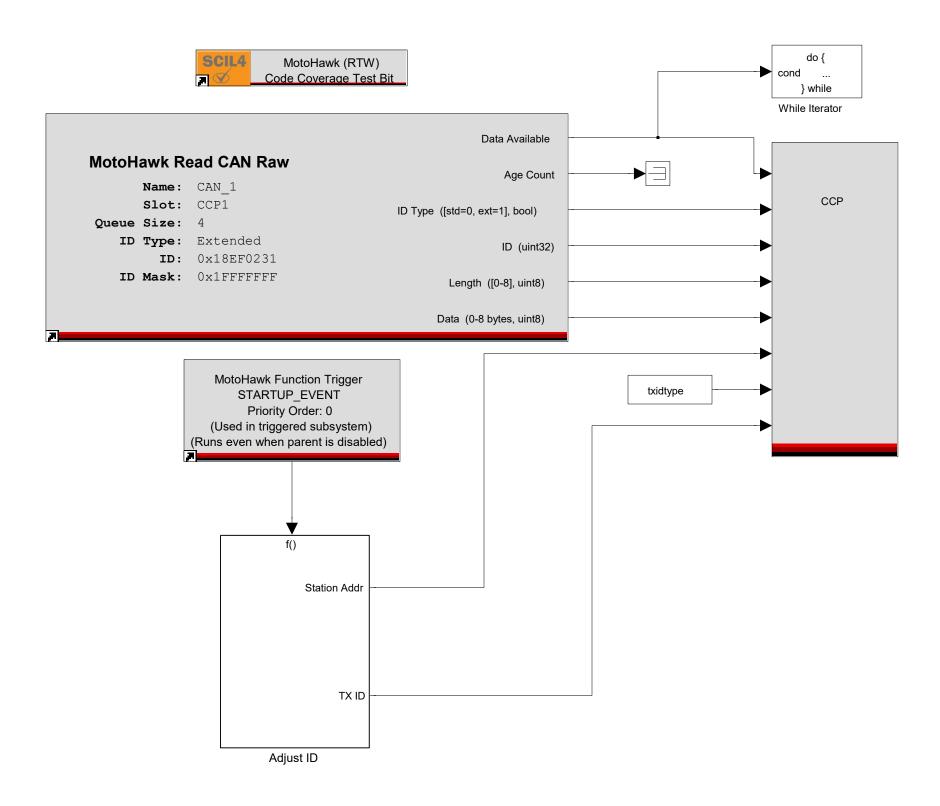


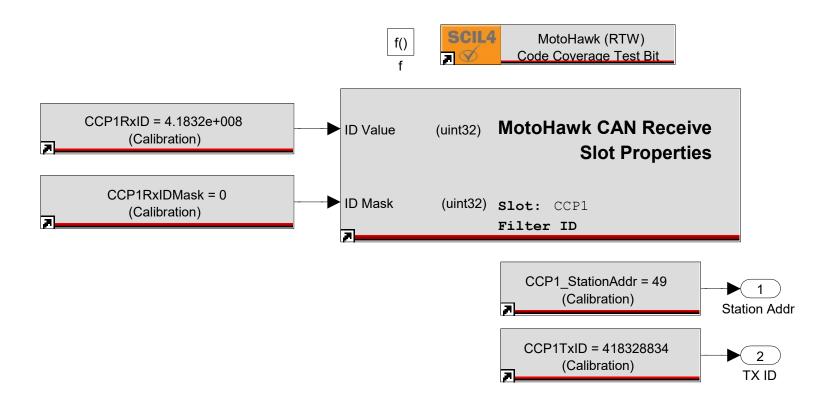


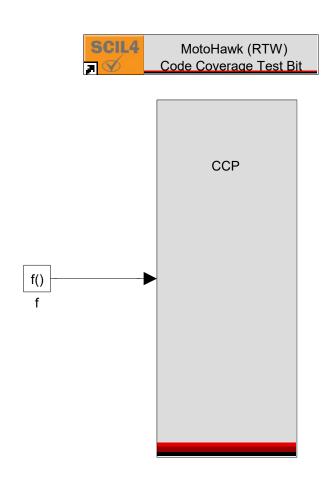
f()

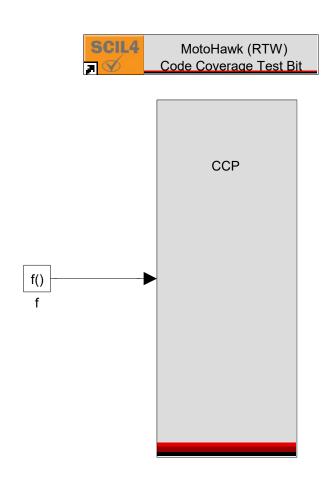
do { ... } while

While new CCP Command

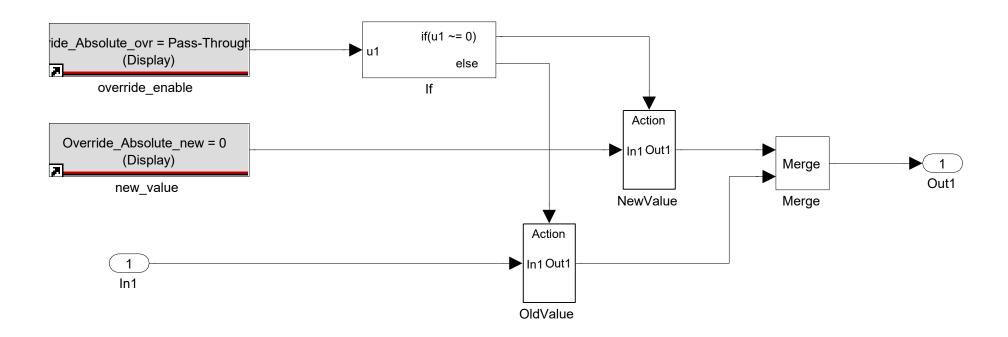


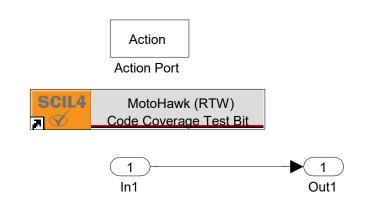


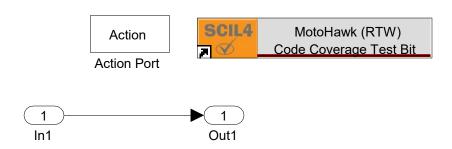




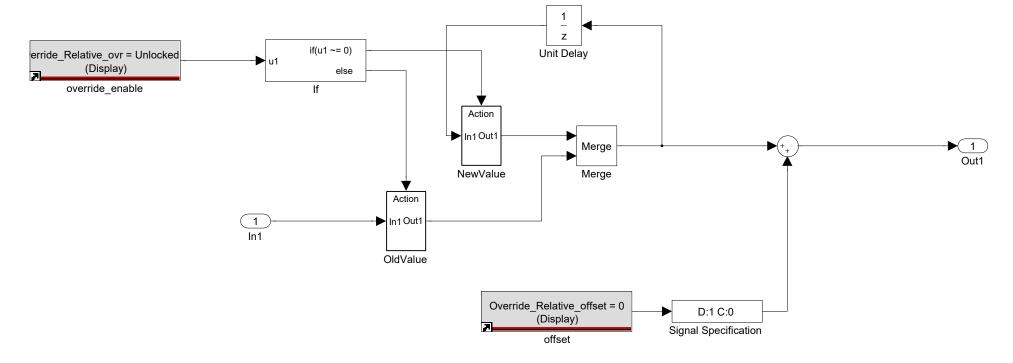
MotoHawk Absolute Override

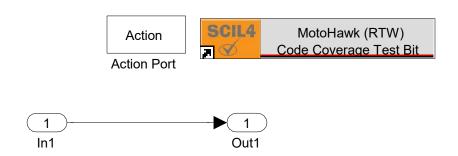


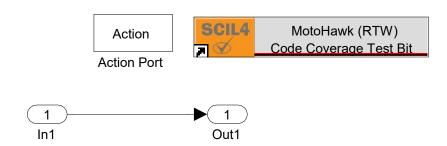




MotoHawk Relative Override







f()

Trigger

motohawk_sfun_restore_nvmem



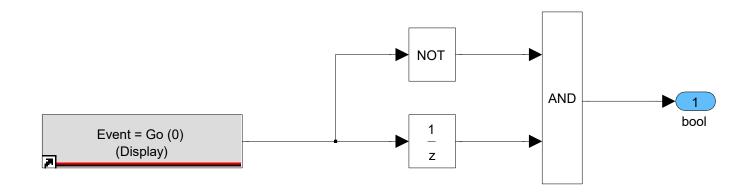
f()

Trigger

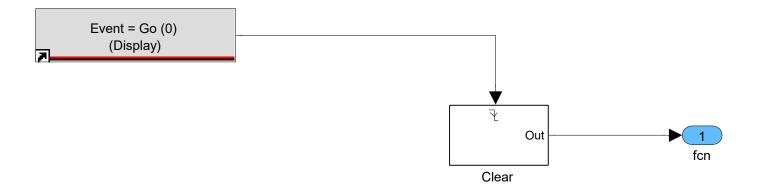
motohawk_sfun_store_nvmem



MotoHawk (RTW) Code Coverage Test Bit



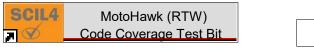
Output true once on falling edge of event display variable



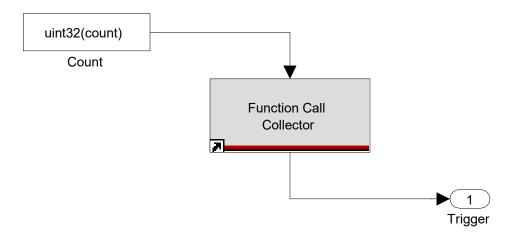
Output function-call once on falling edge of event display variable

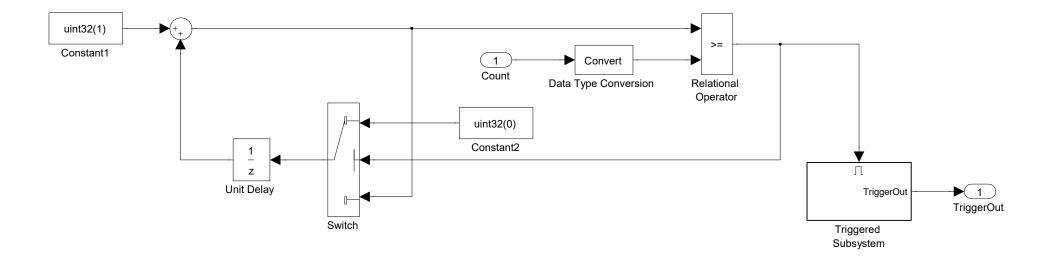




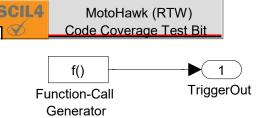


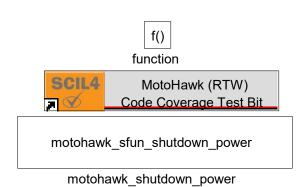


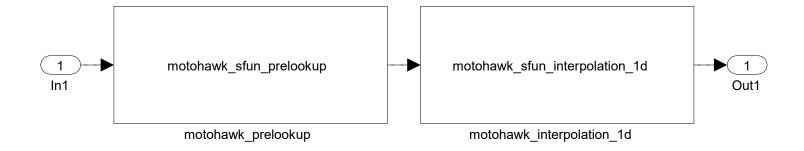










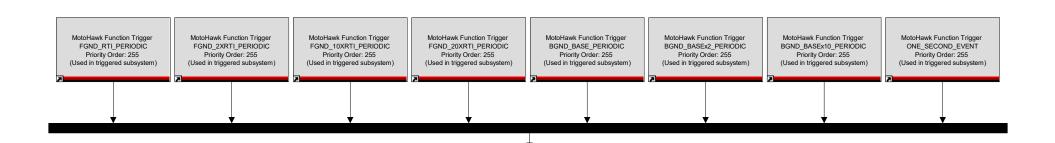


f()

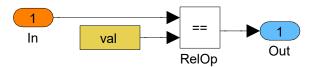
Trigger

MotoHawk(RTW) Event Call

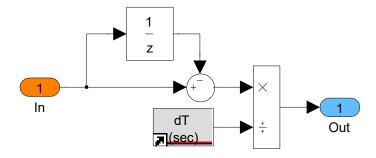
MotoHawk (RTW)
Code Coverage Test Bit



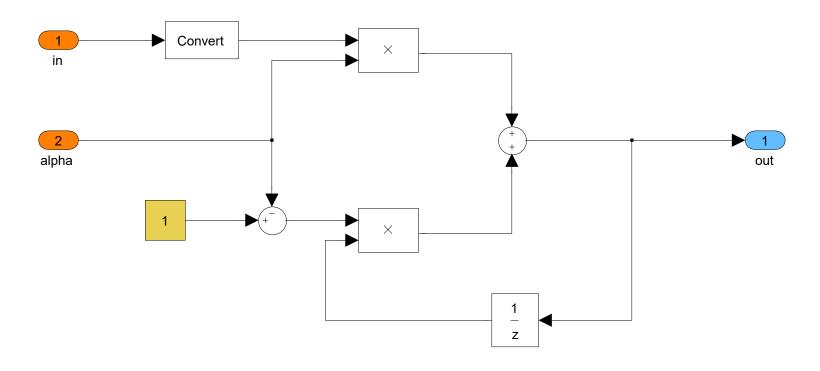
Check how input compares to 'val'



Discrete Derivative



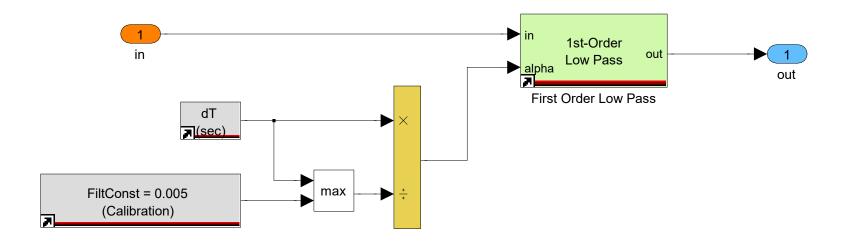
1st-Order Low-Pass Filter

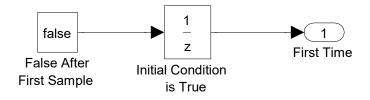


$$y[k] = a*x[k] + (1-a)*y[k-1]$$

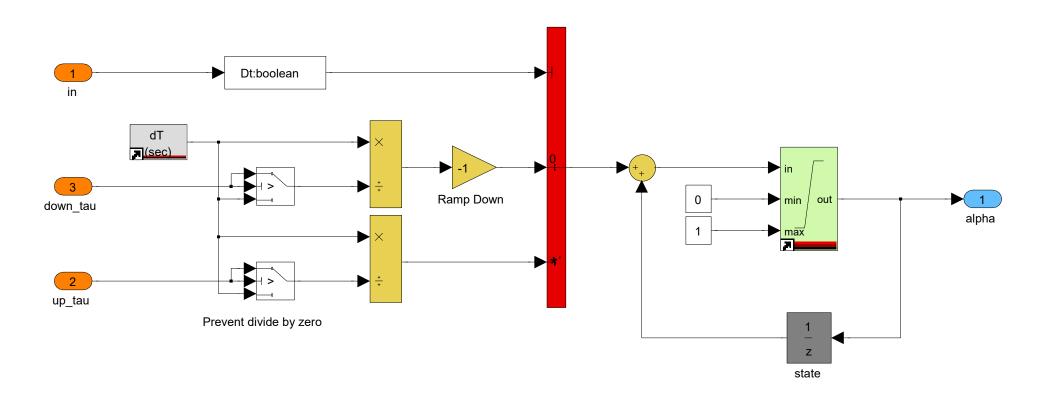
where a = t/T

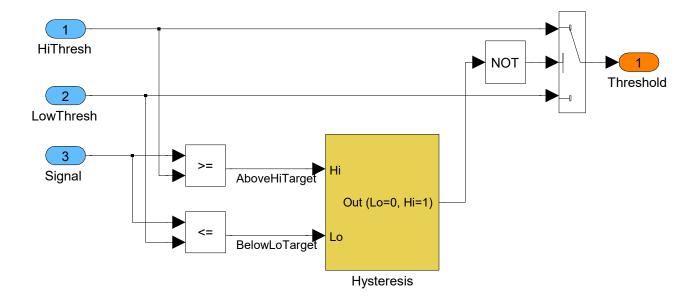
Tunable 1st-Order Low-Pass Filter



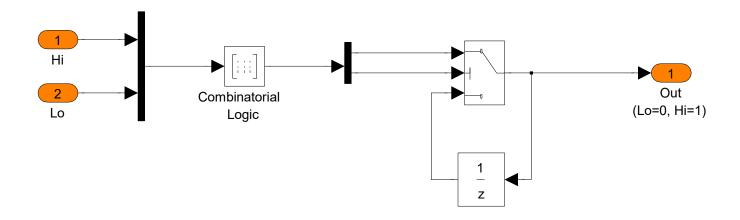


Convert a boolean input signal to a more slowly ramping 'alpha' from 0 to 1

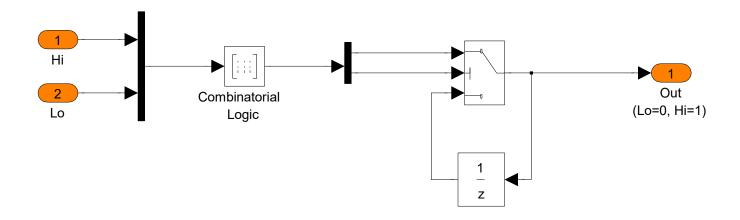




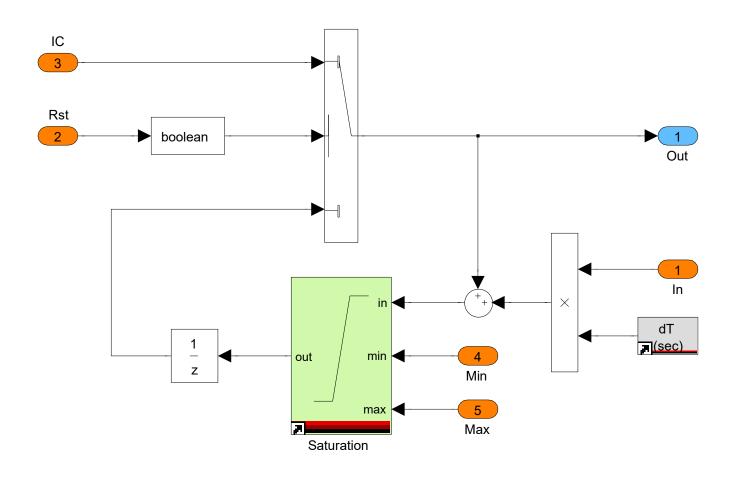
Hi & !Lo => Hi Lo & !Hi => Lo Otherwise, Hold



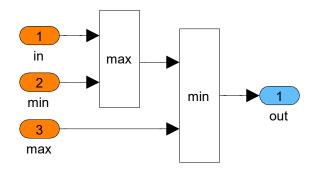
Hi & !Lo => Hi Lo & !Hi => Lo Otherwise, Hold



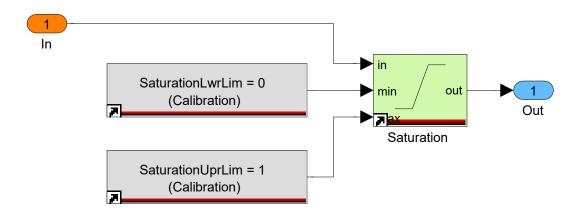
Discrete Integrator, with output and state saturation.



Output 'In' when between Min and Max, and saturate against limits otherwise.



Calibratable wrapper around the Saturation block

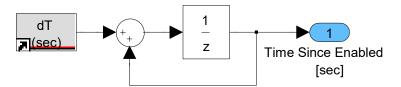


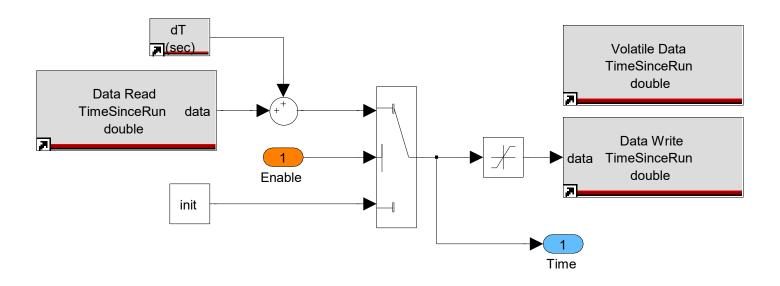
Output the time since enabled, by summing up 'dt'.

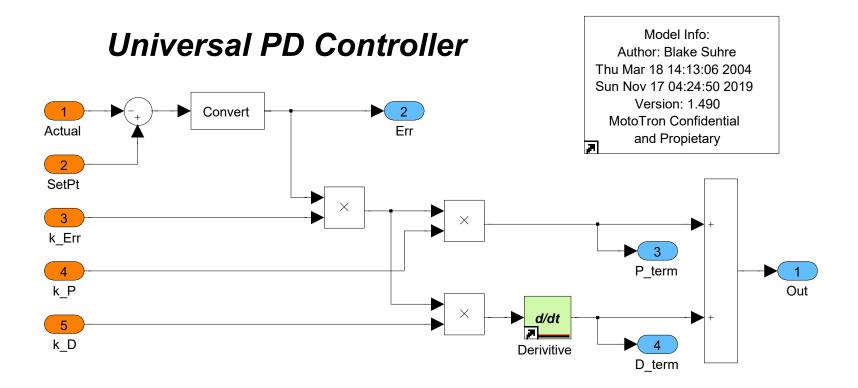
If this block is in an enabled subsystem that resets its states, then the count will reset as well.

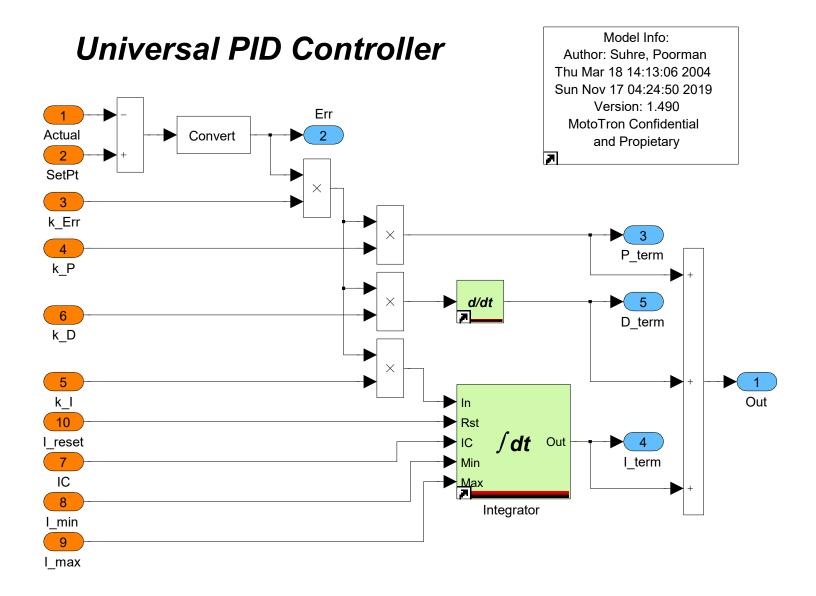
Otherwise, the count will resume from where it left off.

Note that when the Sample Time of the the 'dt' is non-positive, the block will only output its Initial Value if the enabled subsystem is set to reset its state. This means that the count will immediately 'catch up' if the enabled subsystem holds its states.

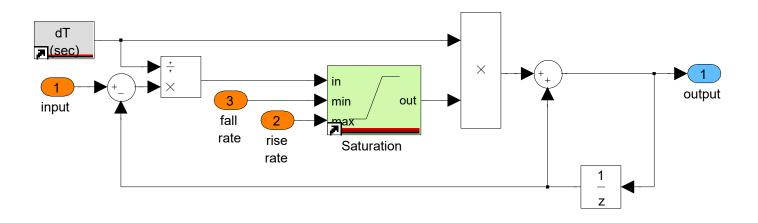




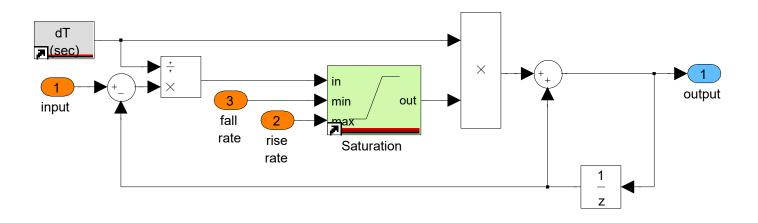


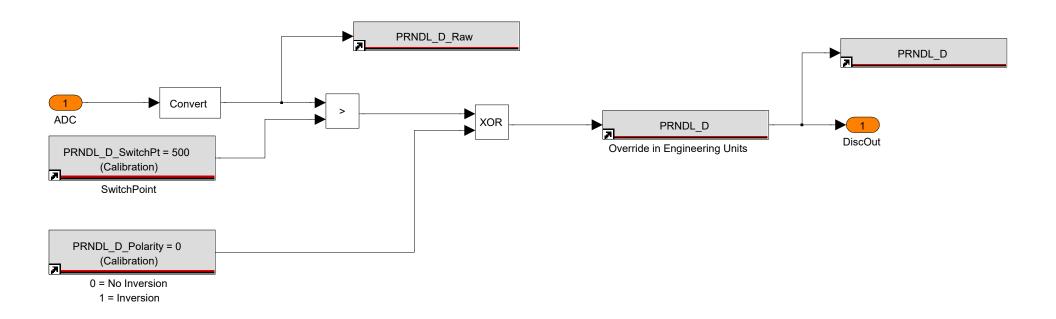


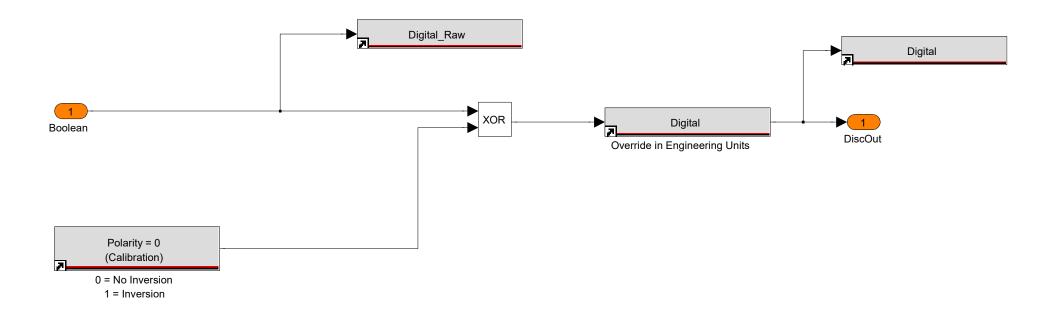
Rate Limiter - Limit allowable change in signal per timestep

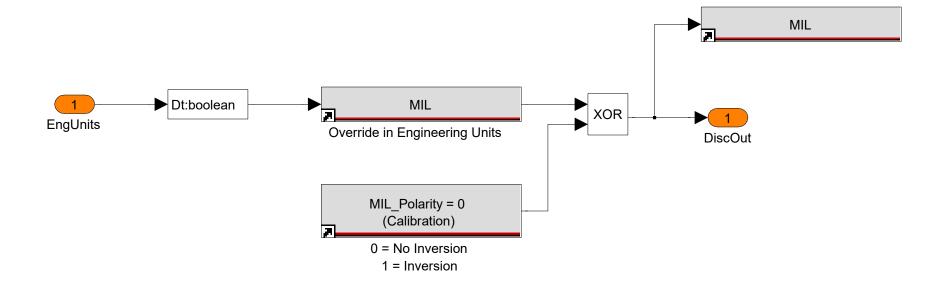


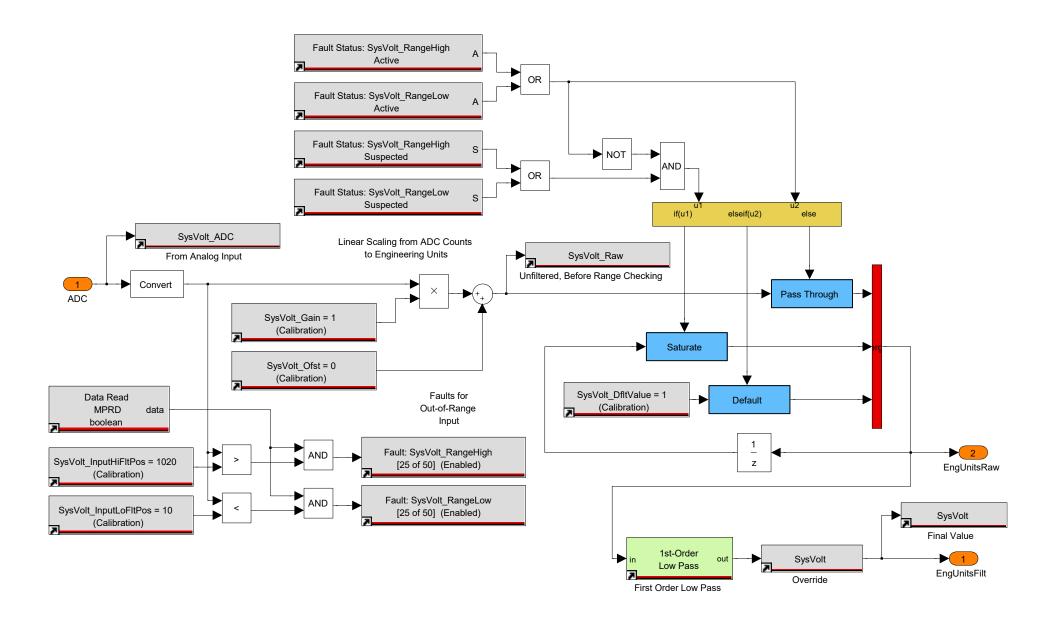
Rate Limiter - Limit allowable change in signal per timestep







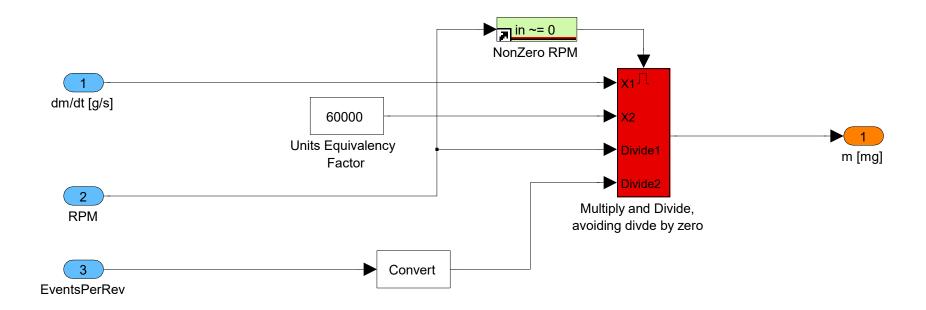


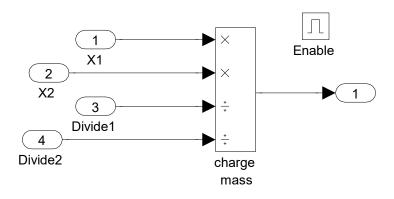


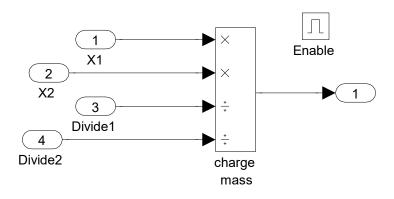


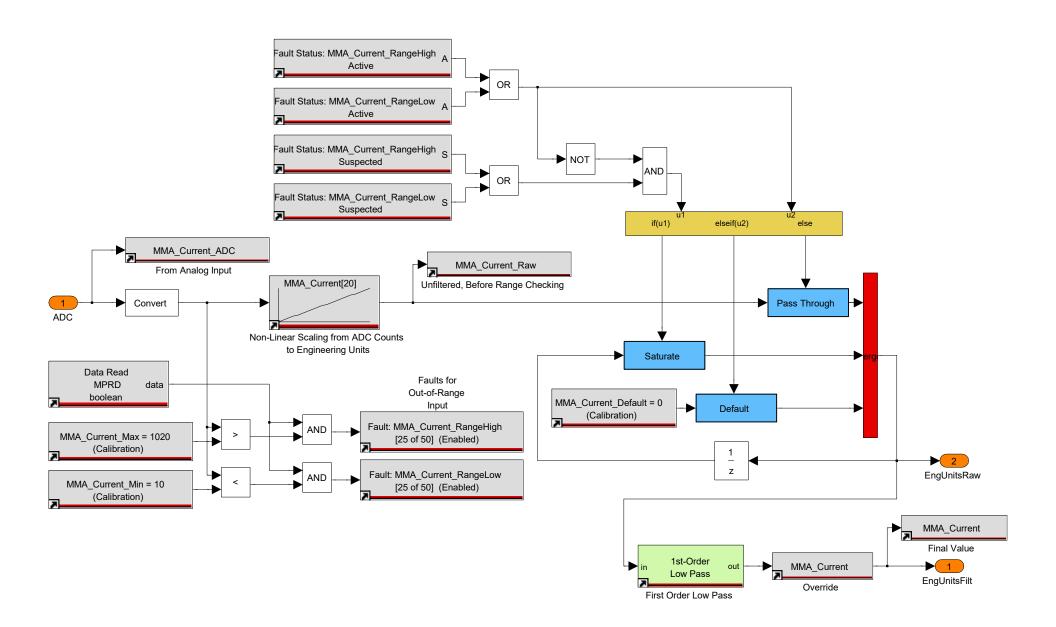








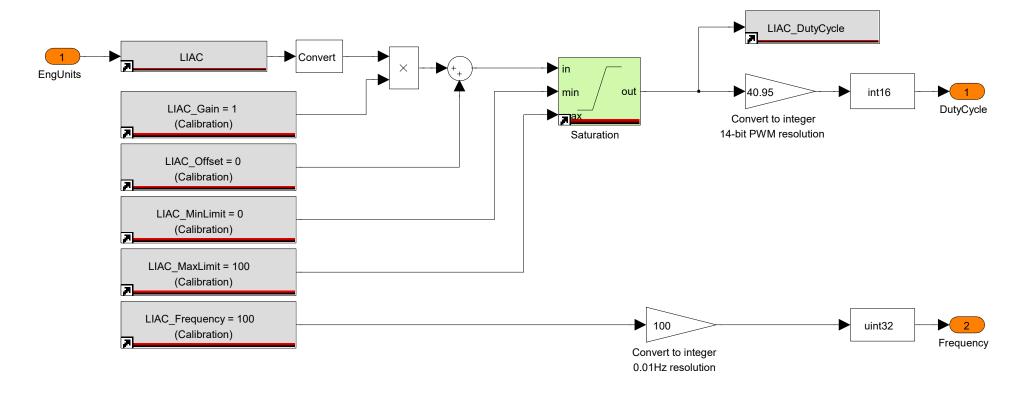




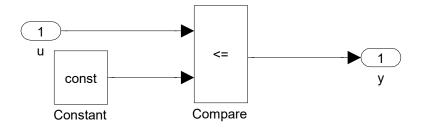








The outputs of this block are designed to be directly connected to a MotoHawk PWM block.





EmptySubsystem

