ARZL-THAVR-RIIIII

(loop circuit)

- saxophone/drumset duo

dur: 3:00-5:30'

- three different circuits through loop material, each with a different title and different "routing" (pieces that precede/follow).

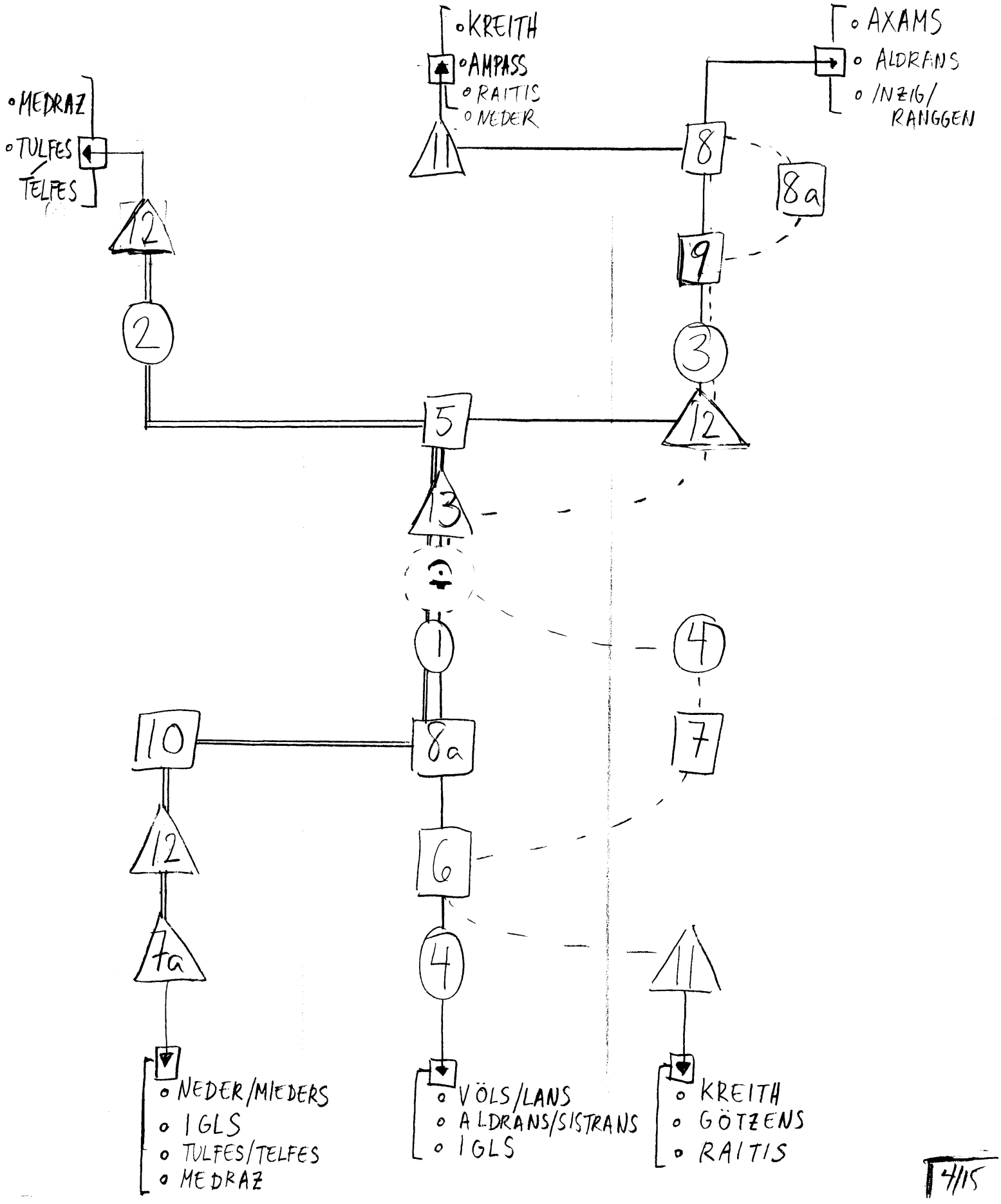
(see over ⟶)

①-④: Phasing loops

[5]-[10]: Unison loops

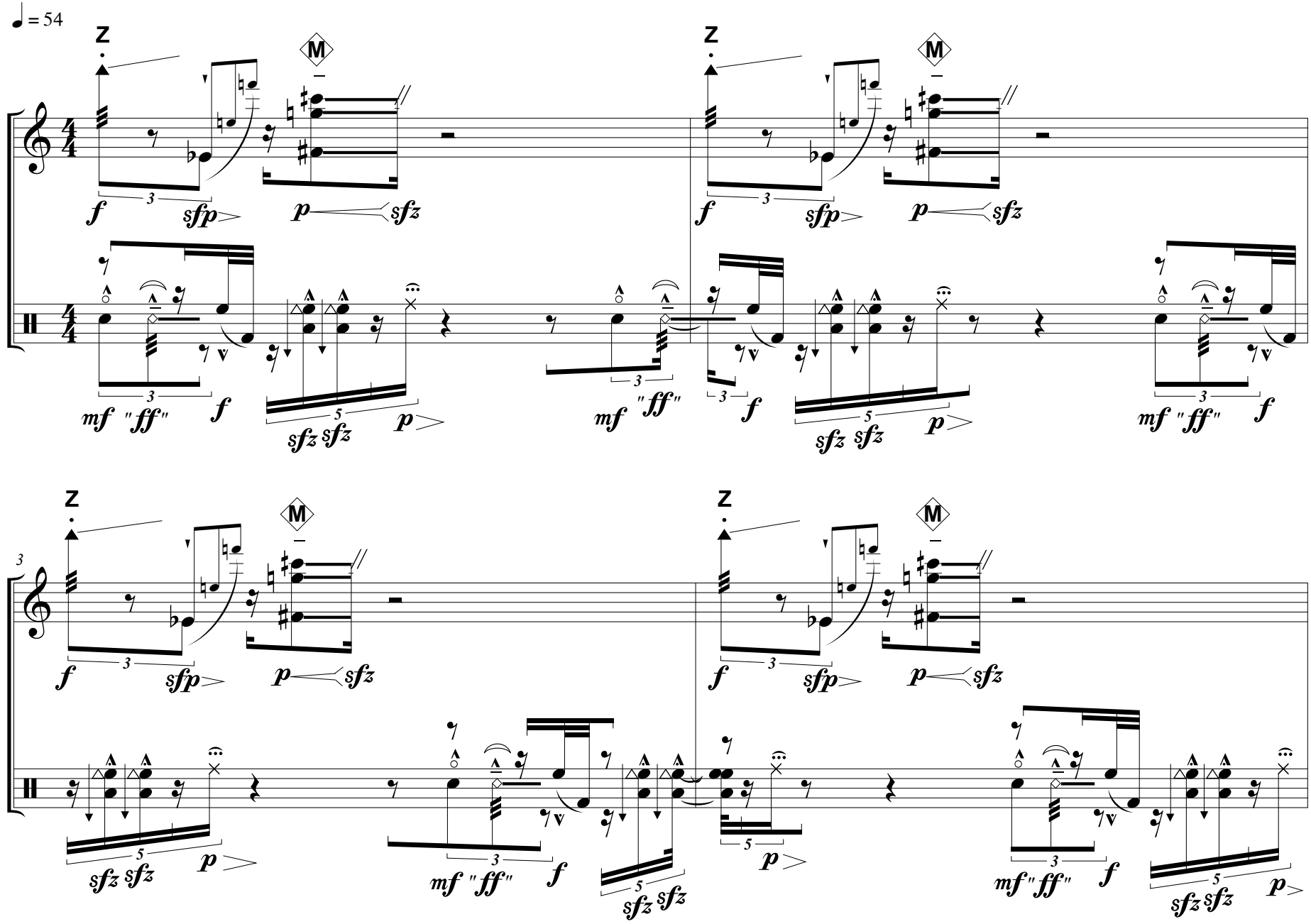
⚠7a⚠, ⚠11⚠-⚠13⚠: Async, Speech, or free loops

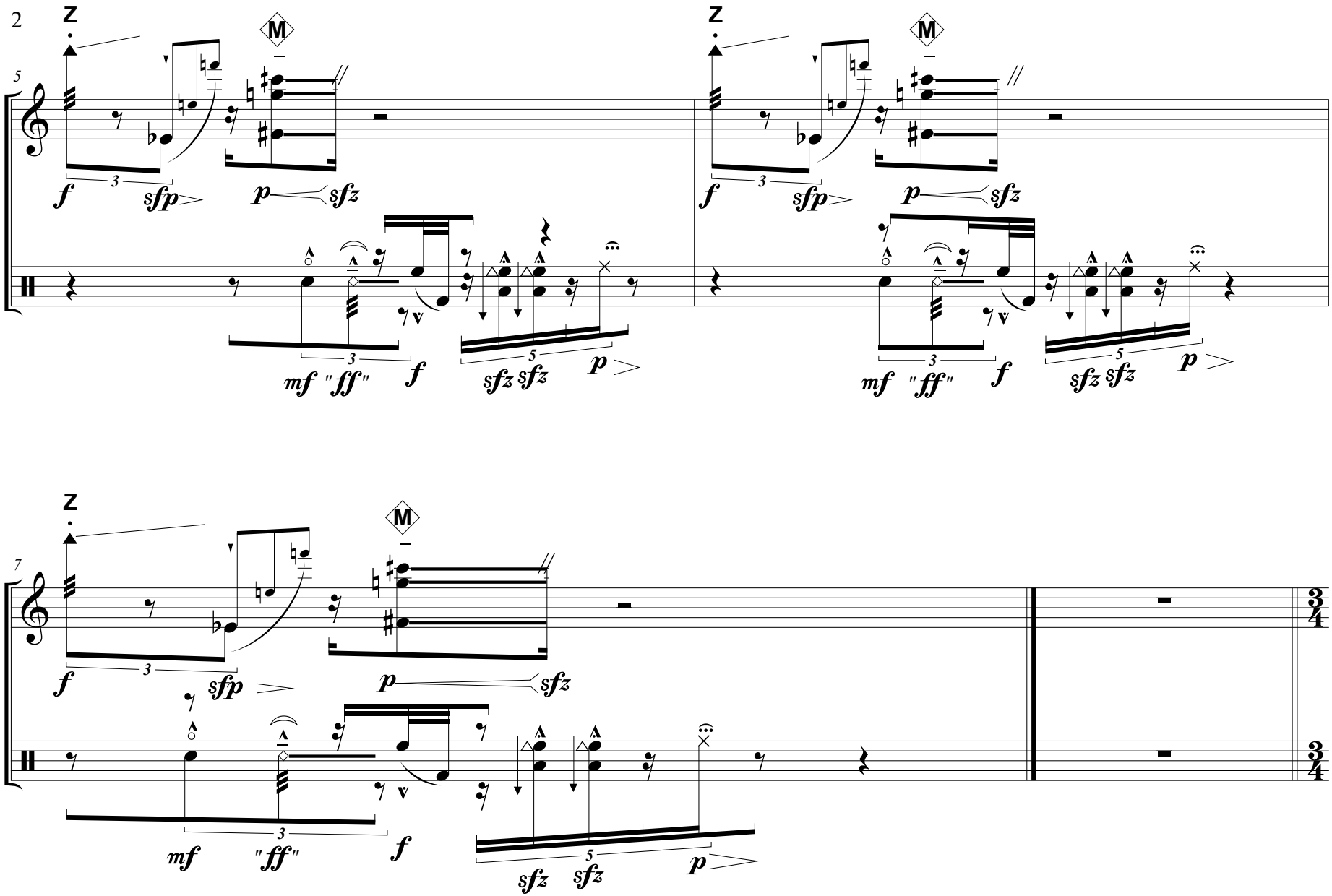
ARZL — THAUR — RINN



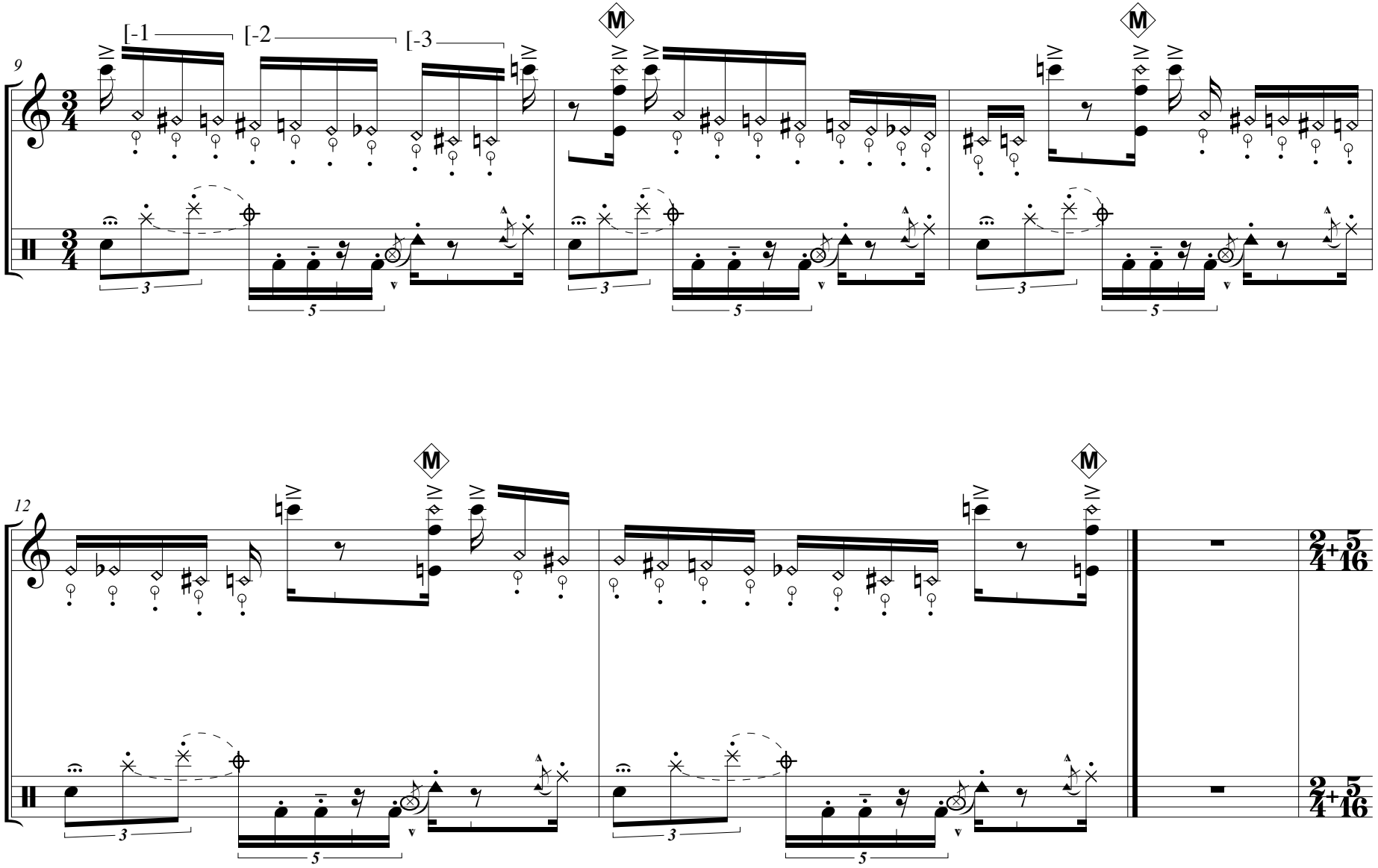
4/15

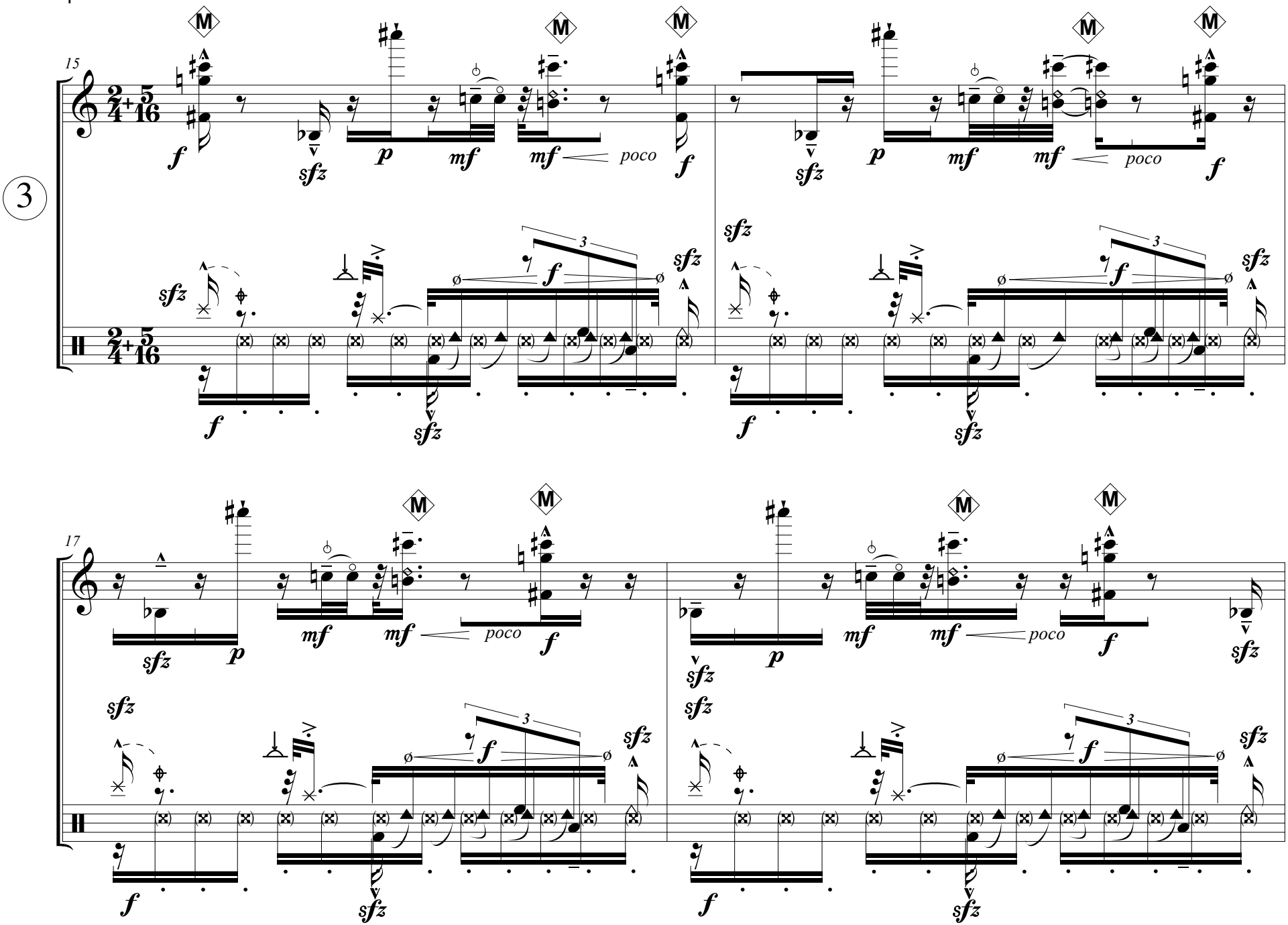
ARZL - THAUR - RINN

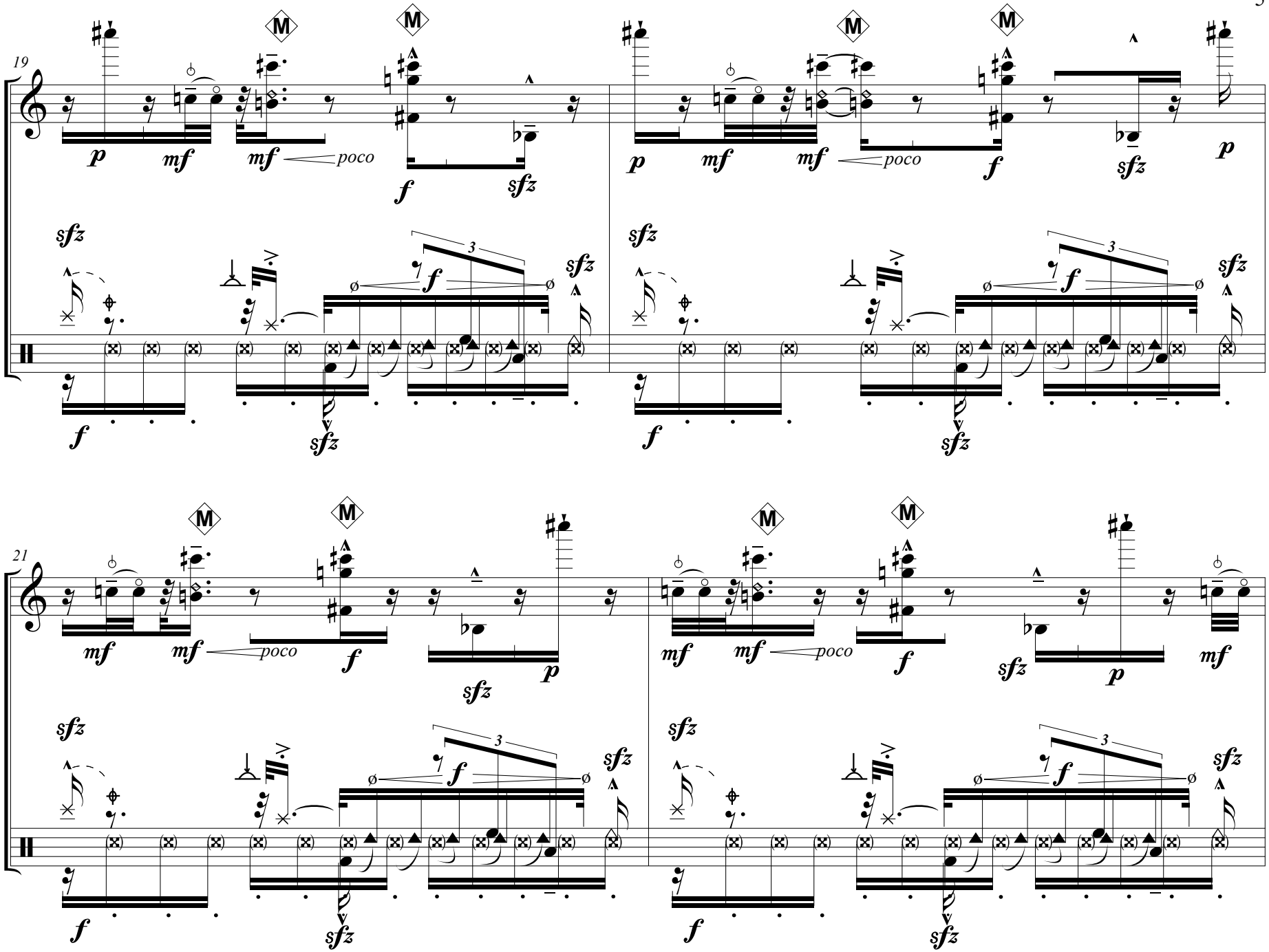


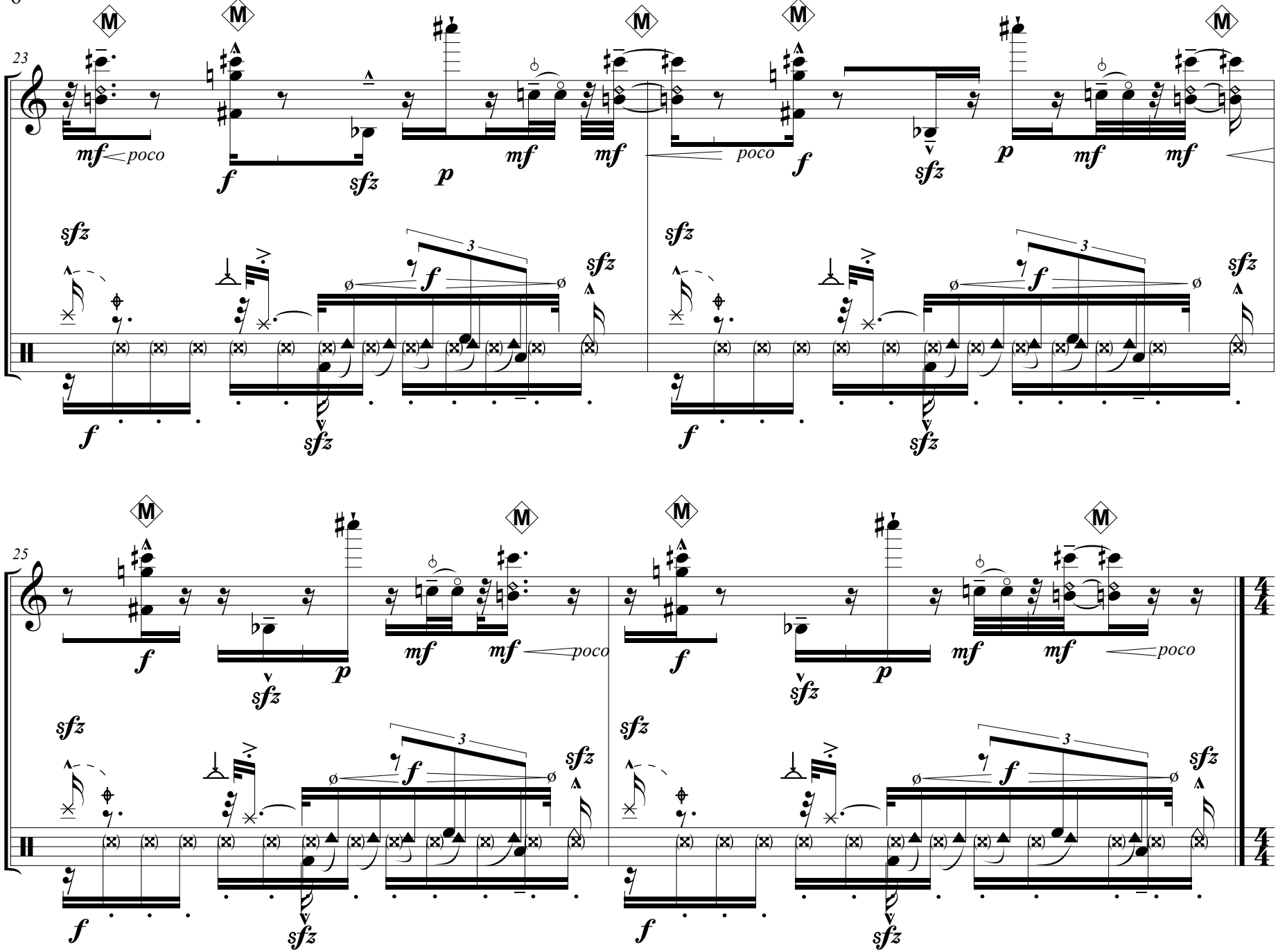

Z
M
5
f
3
sfp
p
sfz
mf
"ff"
f
sfz sfz
p
Z
M
f
3
sfp
p
sfz
mf
"ff"
f
sfz sfz
p
Z
M
7
f
3
sfp
p
sfz
mf
"ff"
f
sfz sfz
p
3/4
3/4

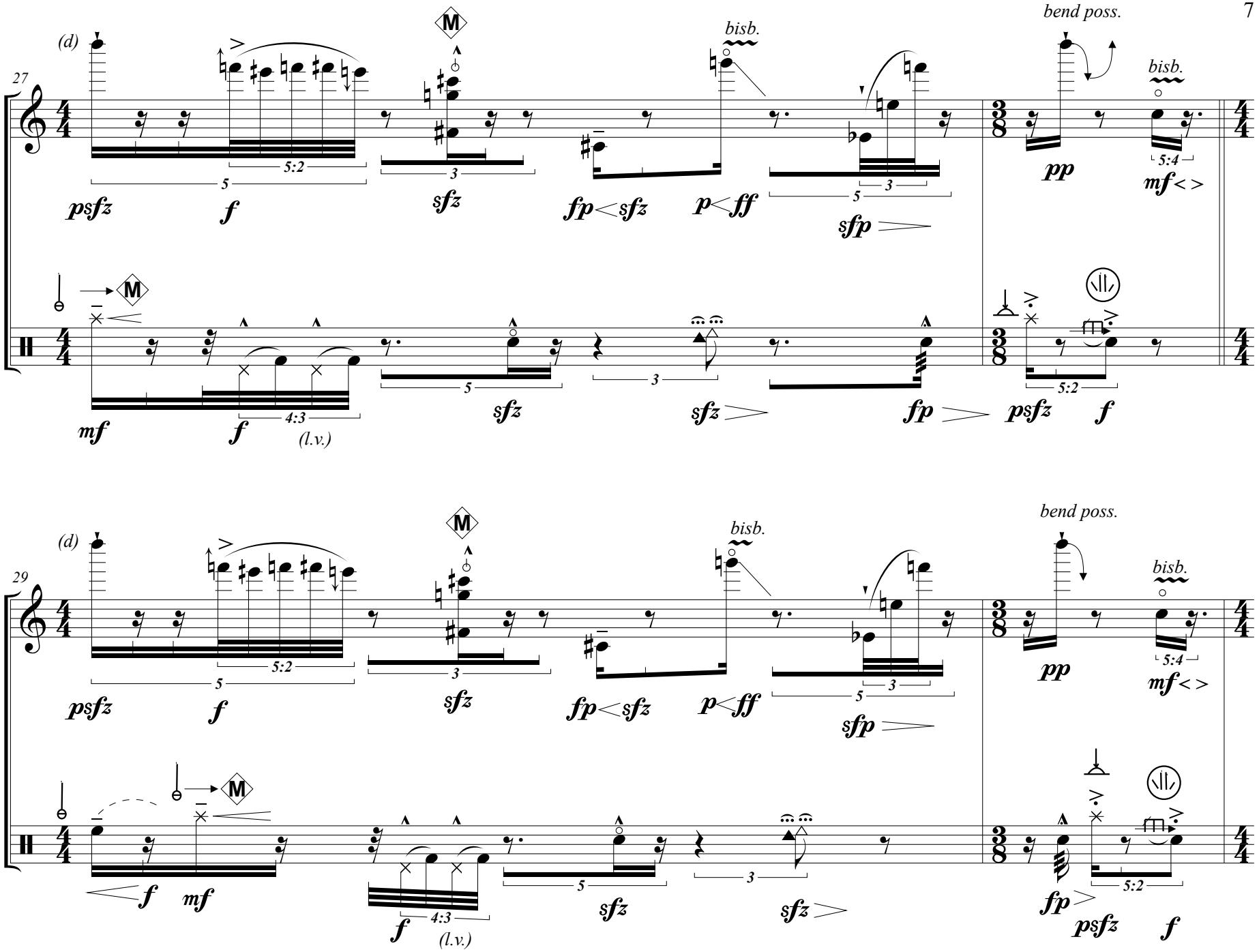
2

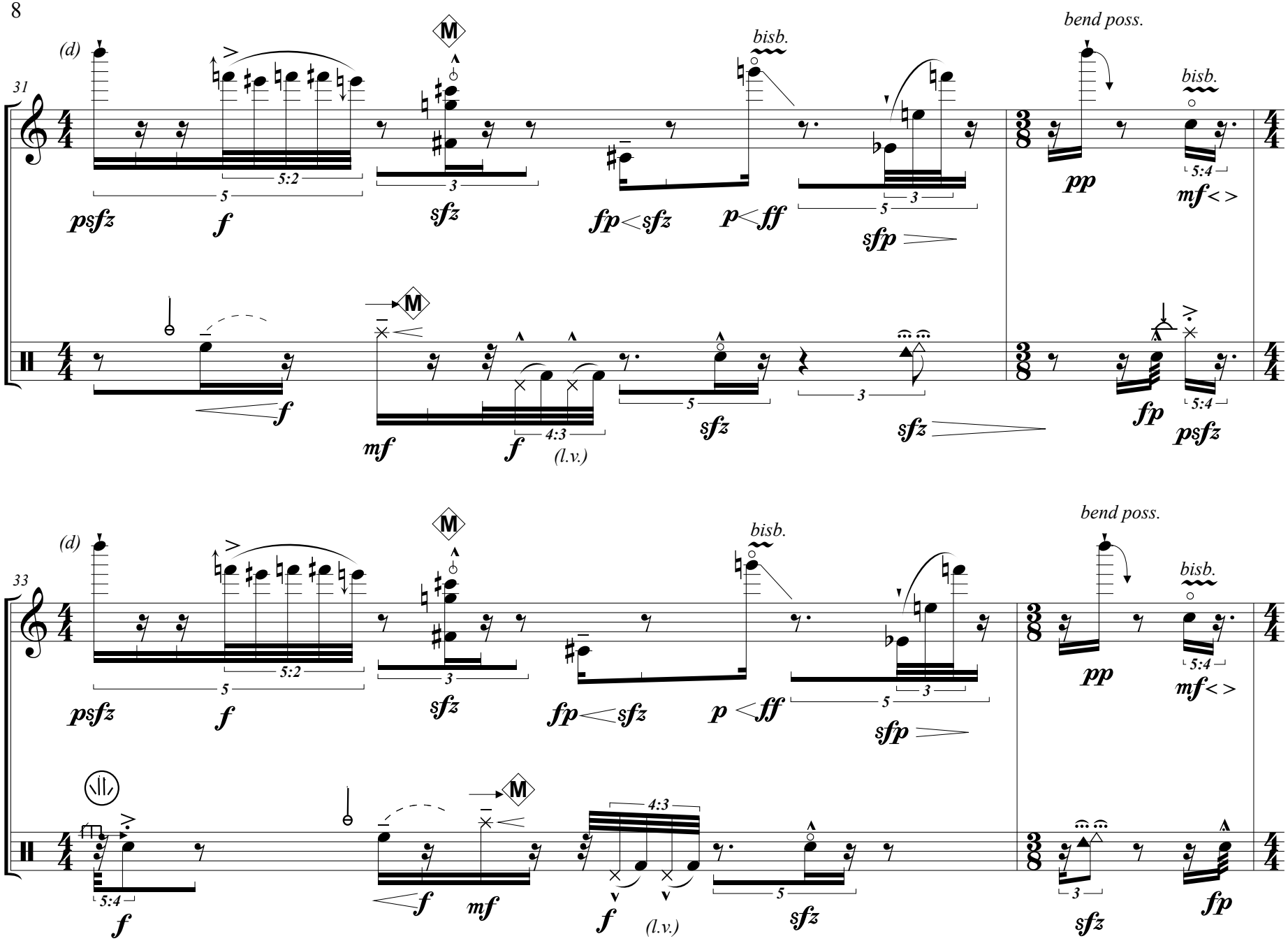


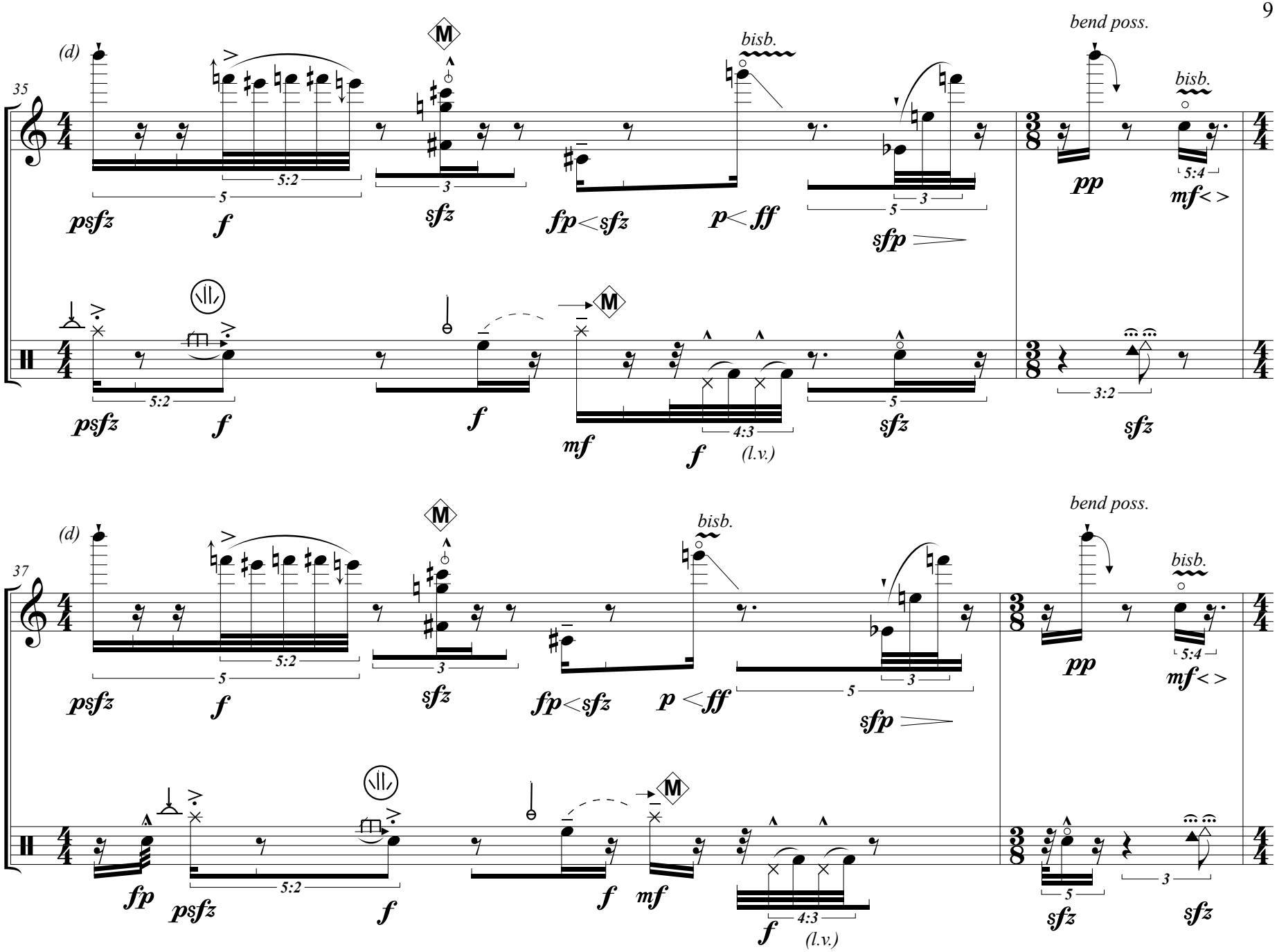

3
15
17
poco
sfz
f
p
mf

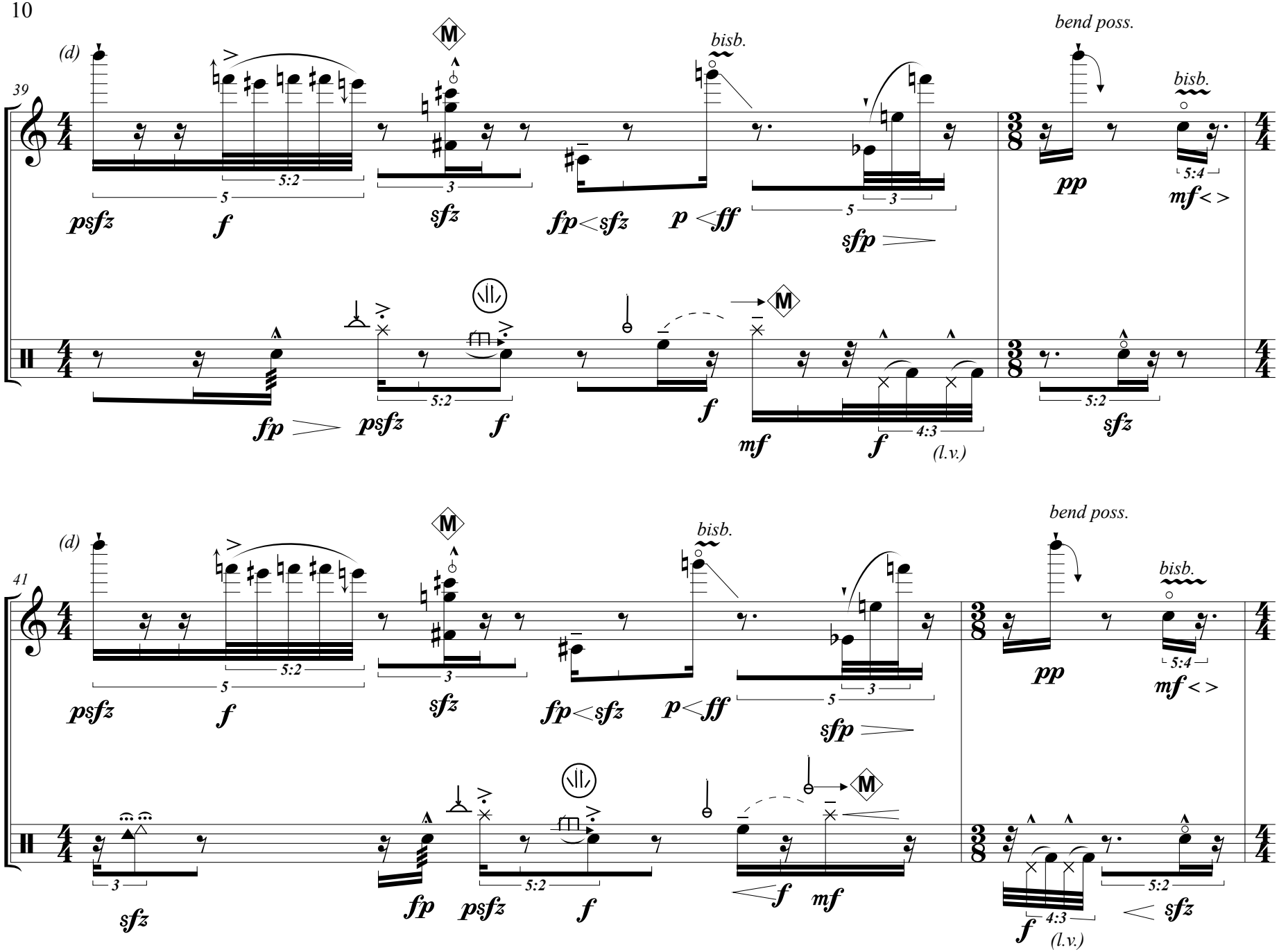

19
21
M
p
mf
poco
f
sfz
3
ø

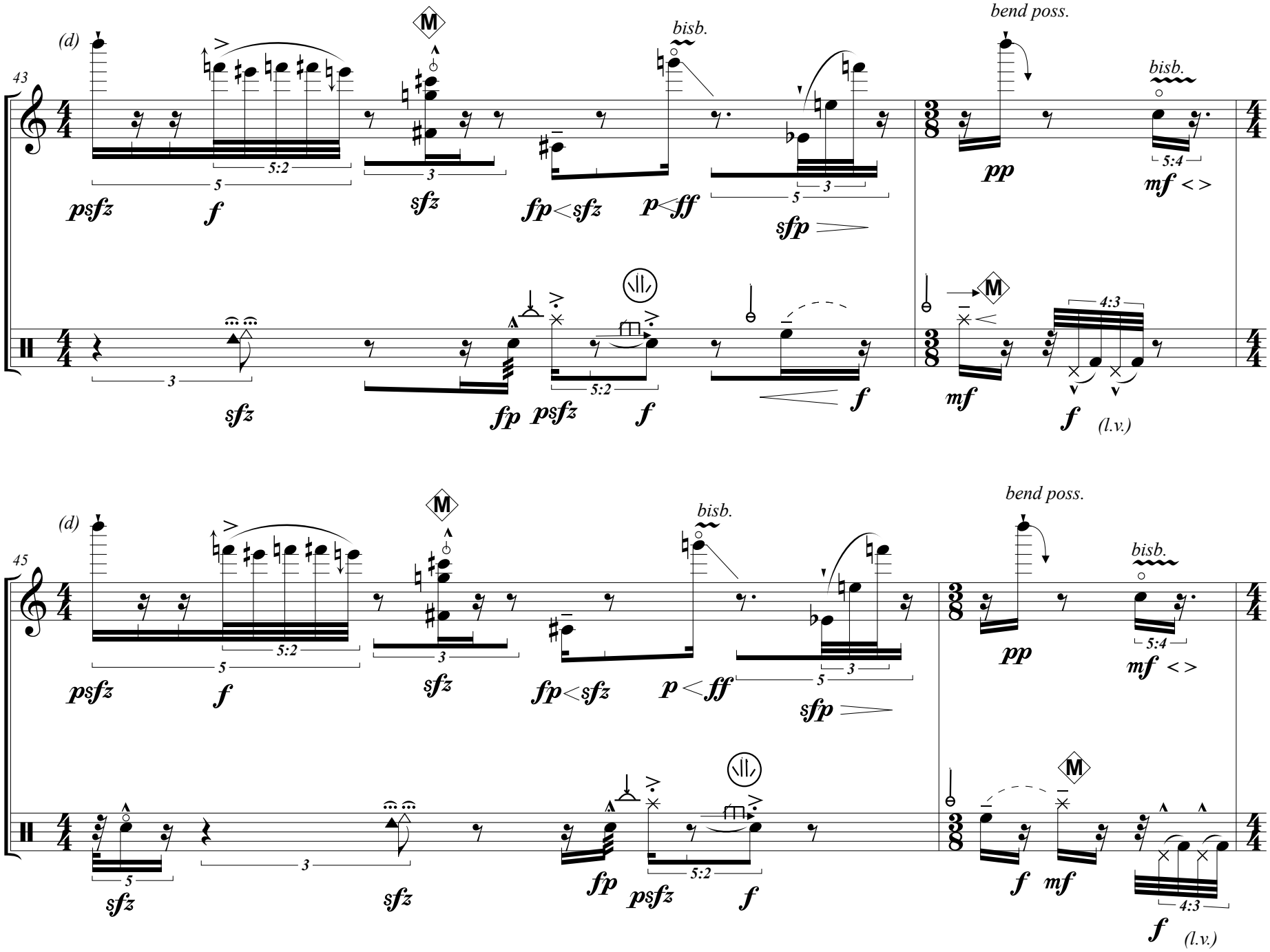

23
M
mf
poco
f
sfz
p
mf
mf
poco
f
sfz
p
mf
mf
sfz
f
sfz
f
sfz
f
sfz
25
M
f
sfz
p
mf
mf
poco
f
sfz
p
mf
mf
poco
sfz
f
sfz
f
sfz
f
sfz
f
sfz

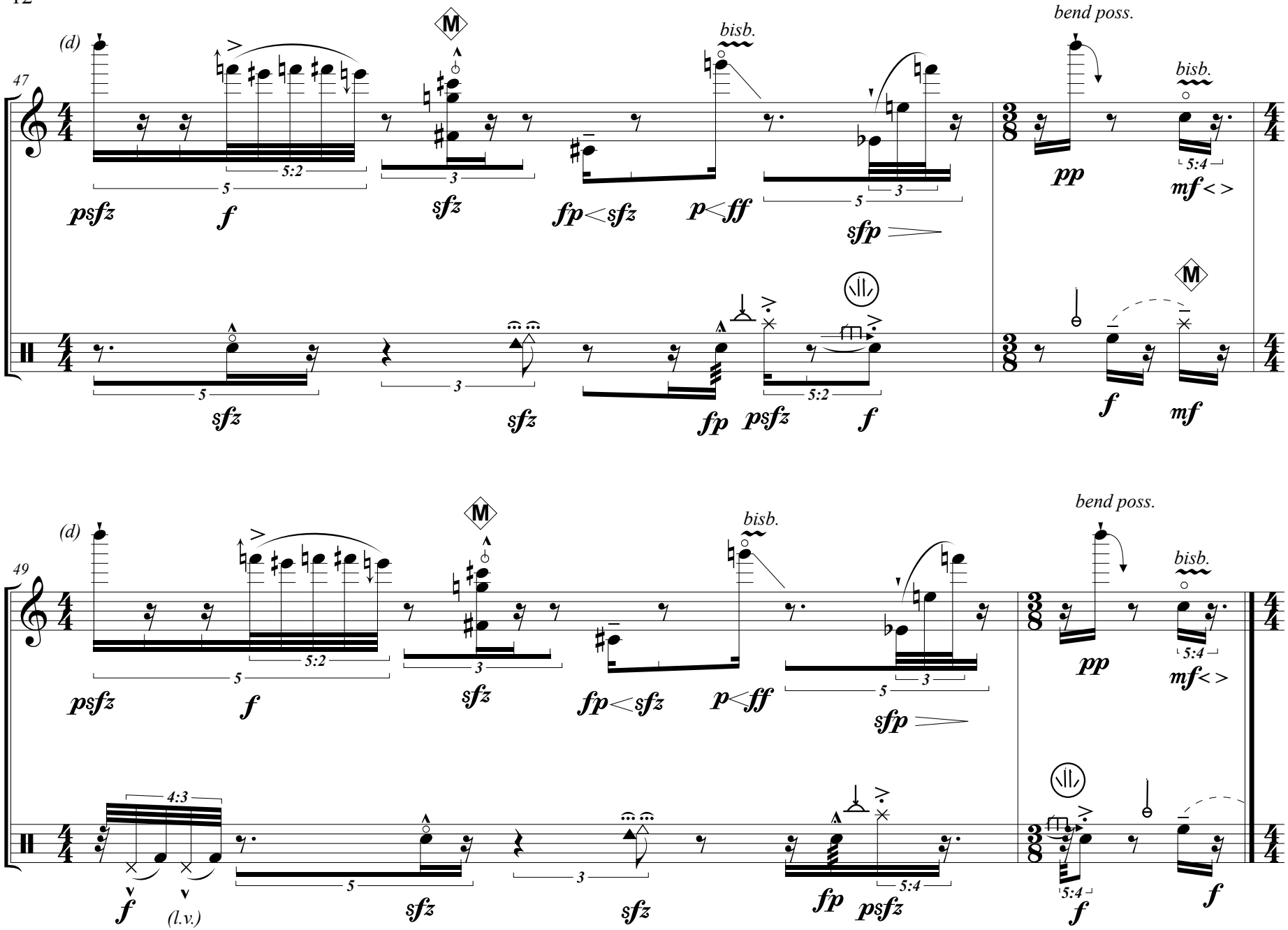

4
27
(d)
M
bisb.
bend poss.
bisb.
psfz
f
sfz
fp
sfz
p
ff
sfp
pp
mf
5:2
5
3
5:4
mf
f
4:3
(l.v.)
sfz
sfz
fp
psfz
f
29
(d)
M
bisb.
bend poss.
bisb.
psfz
f
sfz
fp
sfz
p
ff
sfp
pp
mf
f
mf
f
4:3
(l.v.)
sfz
sfz
fp
psfz
f


31
(d)
M
bisb.
bend poss.
psfz
f
sfz
fp sfz
p ff
sfp
pp
mf
5:2
5:4
4:3
(l.v.)
33

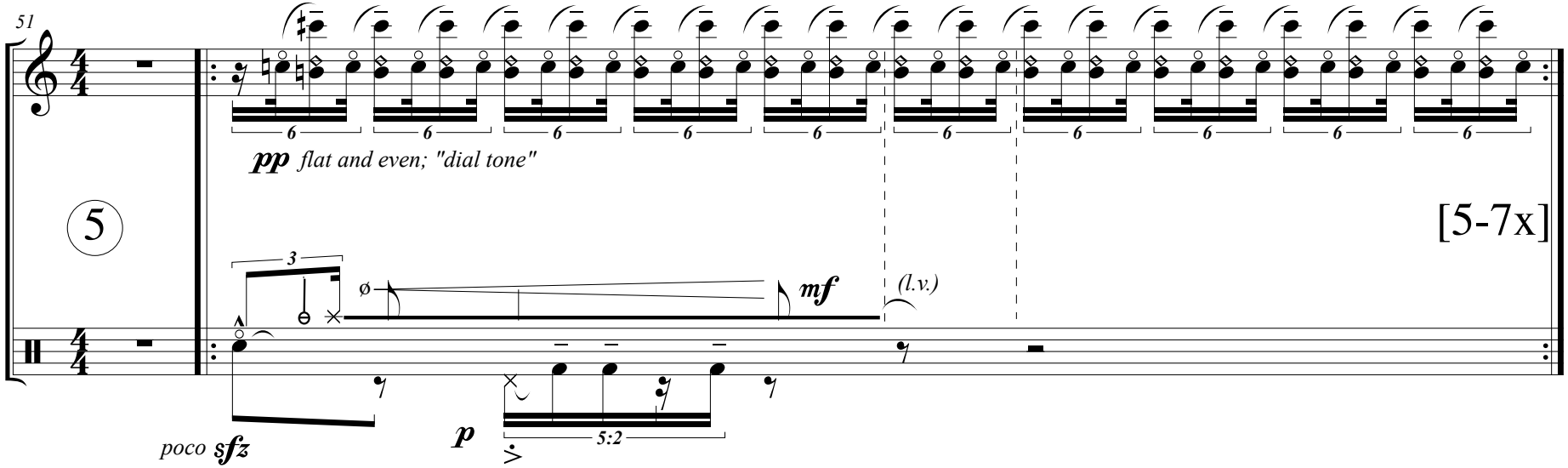

35
(d)
M
bisb.
bend poss.
psfz
f
sfz
fp<sfz
p<ff
sfp
pp
mf< >
mf
(l.v.)
37
fp


39
(d)
M
bisb.
bend poss.
psfz
f
sfz
fp
sfz
p
ff
sfp
pp
mf
5:2
5:4
4:3
(l.v.)
41

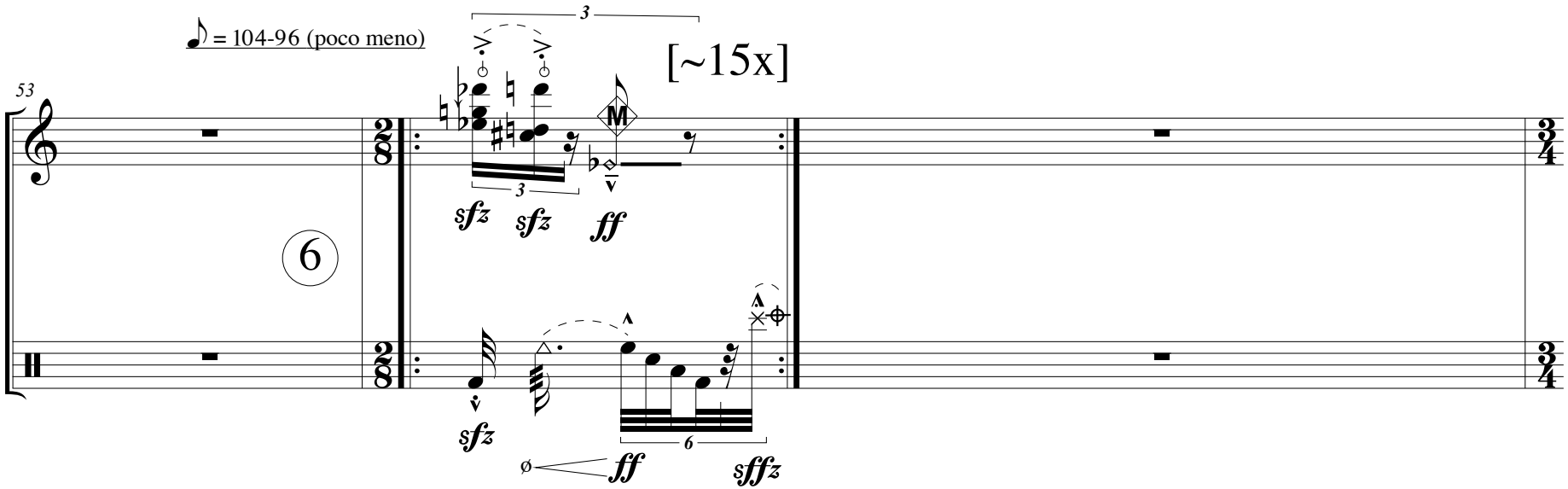

43
(d)
M
bisb.
bend poss.
bisb.
psfz
f
sfz
fp<sfz
p<ff
sfp
pp
mf < >
5:2
5:4
4:3
sfz
fp
psfz
f
mf
f
(l.v.)
45
(d)
M
bisb.
bend poss.
bisb.
psfz
f
sfz
fp<sfz
p<ff
sfp
pp
mf < >
5:2
5:4
4:3
sfz
fp
psfz
f
f
mf
f
(l.v.)


47
(d)
M
bisb.
bend poss.
psfz
f
sfz
fp
sfp
pp
mf
49
4:3
(l.v.)

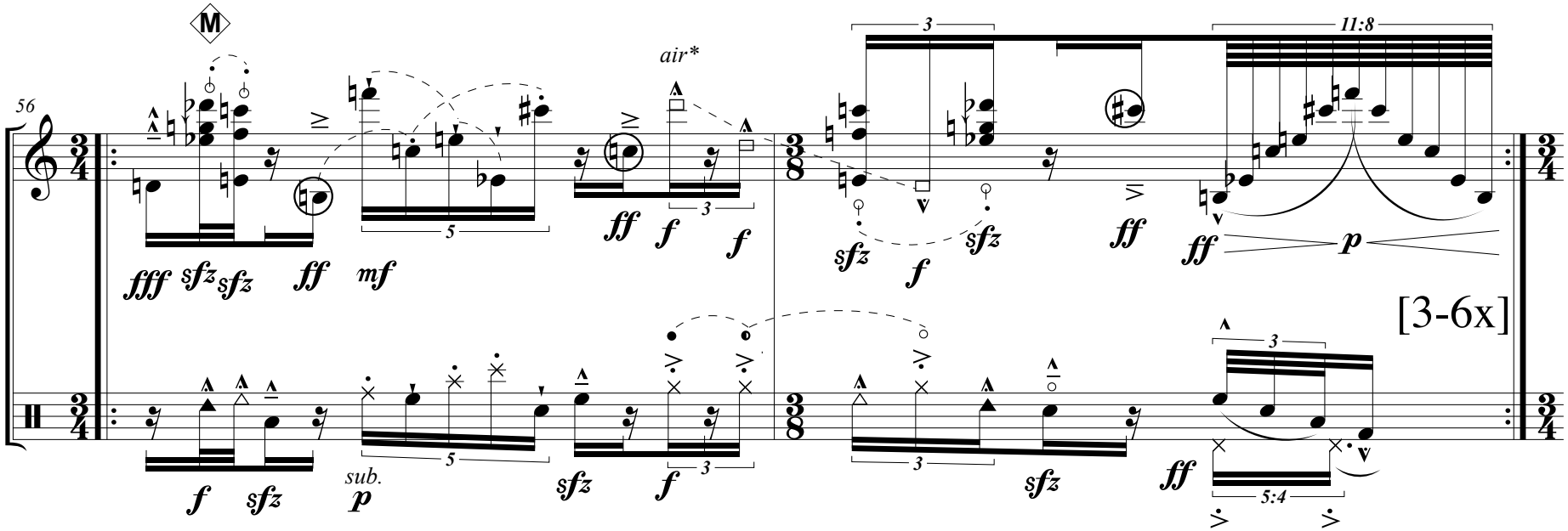
5 / 3 / 5 *
8 4 4



(- drummer cues start of each loop, and thereby duration of each: 5/8, 3/4, or 5/4)*

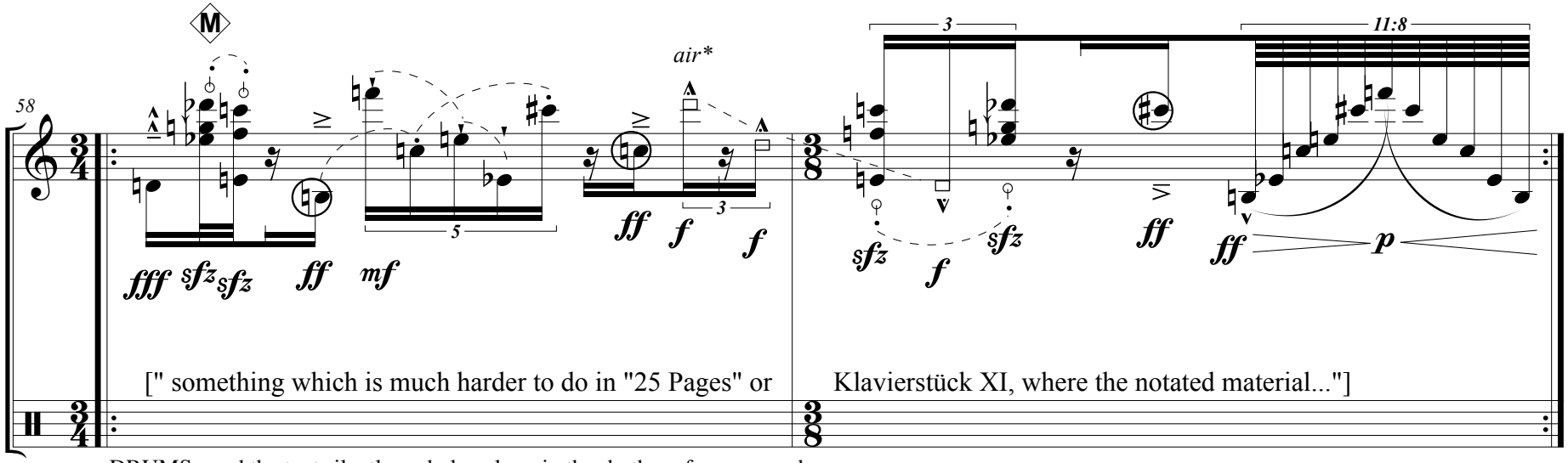


7

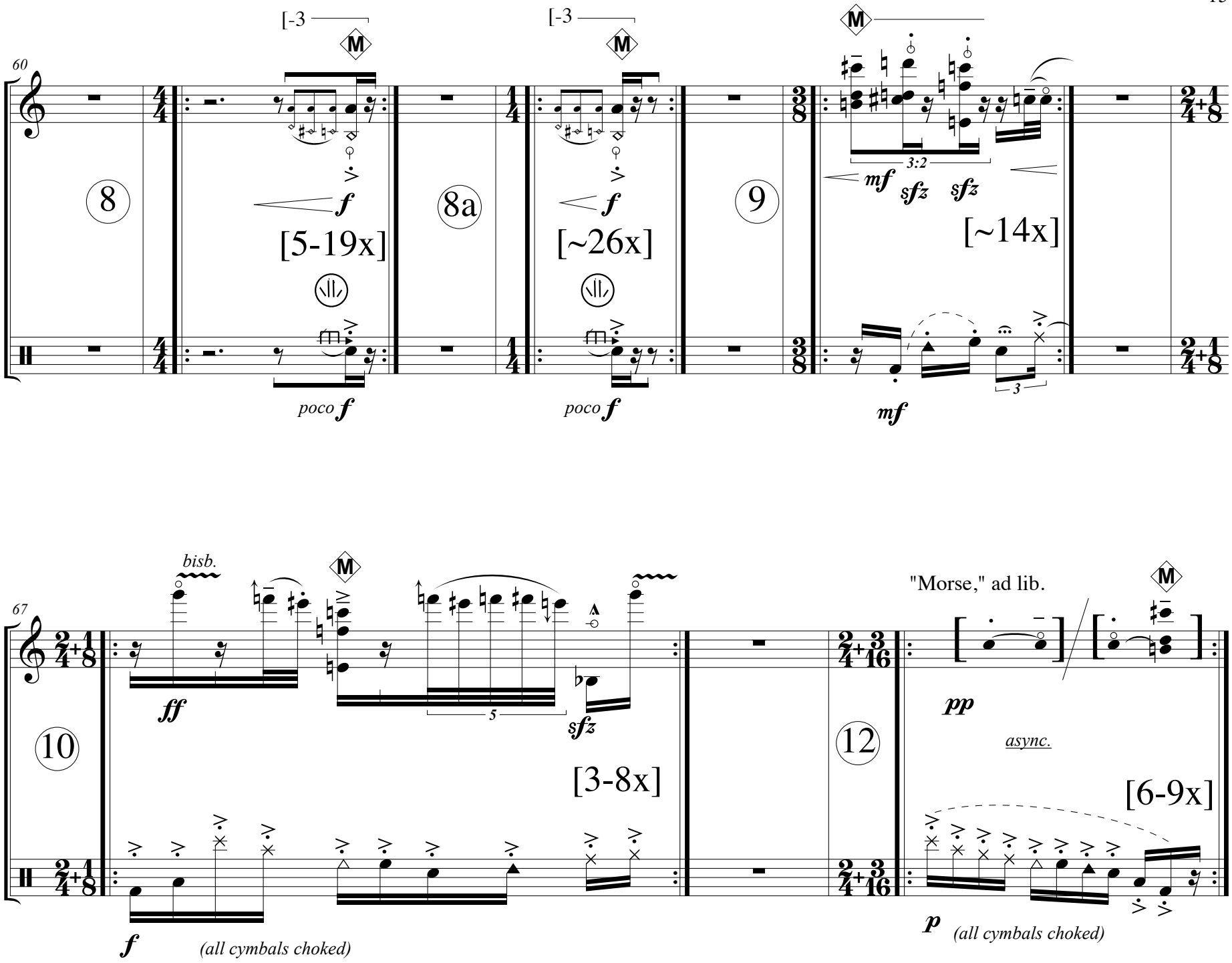


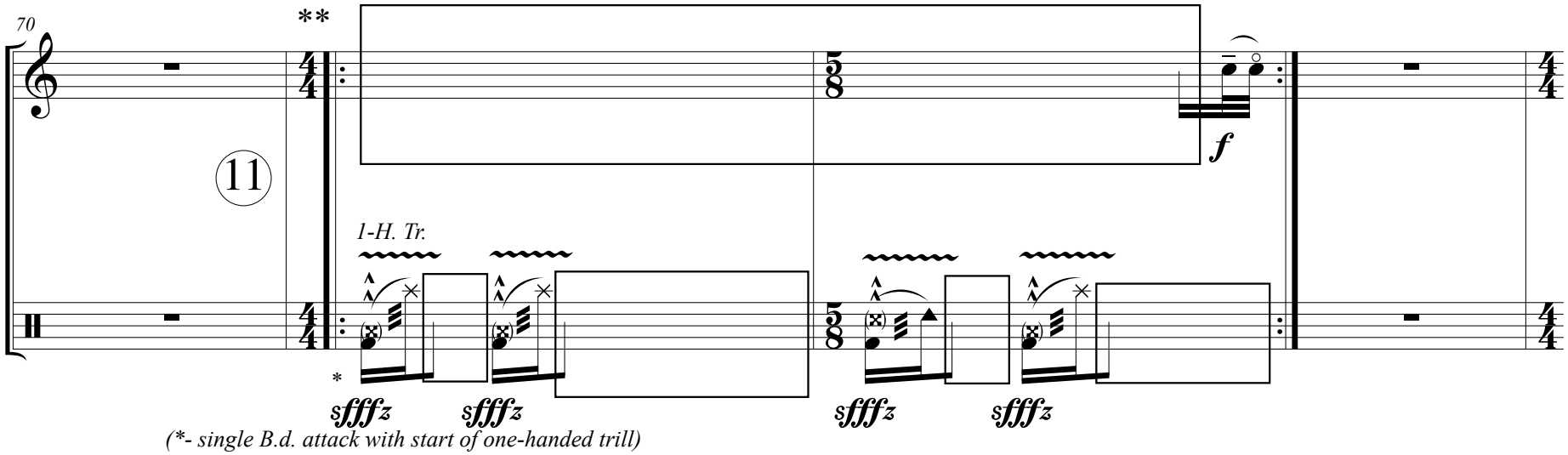
(- no pitch; just approximate relative frequency bands: high/mid/low)*

7a



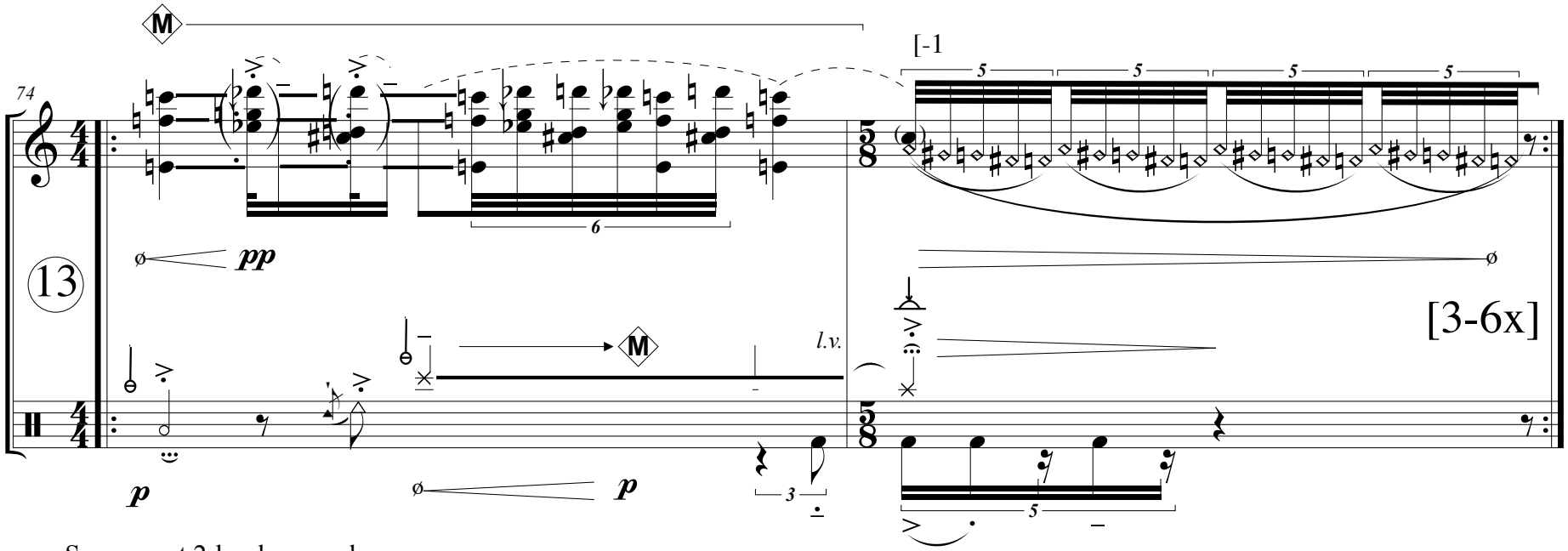
DRUMS: read the text silently and play along in the rhythm of your speech.
Free orchestration. Dynamics vary ad lib., and can change in conception
depending on the context (i.e. which piece follows ARZL).


60
[-3
M
8
f
[5-19x]
poco f
8a
[-3
M
f
[~26x]
poco f
9
M
3:2
mf sfz sfz
[~14x]
mf
3
67
bisb.
M
ff
5
sfz
10
[3-8x]
f
(all cymbals choked)
12
"Morse," ad lib.
M
pp
async.
[6-9x]
p
(all cymbals choked)



(*- single B.d. attack with start of one-handed trill)

(**- specified material always present and in time on each repeat, with free improvisation around. Varied, not too dense, not overbearing-- listen to each other. Use the opportunity to build/shape the momentum towards the next movement (if in RINN) or to connect with what's come immediately before (if in THAUR).)



Sax: repeat 2-bar loop, ord. sempre
Drums: begin either on 4/4 or 5/8 bar on each repeat, ad lib., but remain in time and coordinated with Sax.