

A Full Program

```
public class FactorialExample extends ConsoleProgram {

    private static final int MAX_NUM = 4;

    public void run() {
        for(int i = 0; i < MAX_NUM; i++) {
            println(i + "! = " + factorial(i));
        }
    }

    private int factorial(int n) {
        int result = 1;
        for (int i = 1; i <= n; i++) {
            result *= i;
        }
        return result;
    }
}
```

A Full Program

```
public class FactorialExample extends ConsoleProgram {  
  
    private static final int MAX_NUM = 4;  
  
    public void run() {  
        for(int i = 0; i < MAX_NUM; i++) {  
            println(i + "! = " + factorial(i));  
        }  
    }  
  
    private int factorial(int n) {  
        int result = 1;  
        for (int i = 1; i <= n; i++) {  
            result *= i;  
        }  
        return result;  
    }  
}
```

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

0

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

0

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

0

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

0

```
private int factorial(int n) {  
    int result = 1;  
    for (int i = 1; i <= n; i++) {  
        result *= i;  
    }  
    return result;  
}
```

n

0

result

i


```
private int factorial(int n) {  
    int result = 1;  
    for (int i = 1; i <= n; i++) {  
        result *= i;  
    }  
    return result;  
}
```

n

0

result

1

i

```
private int factorial(int n) {  
    int result = 1;  
    for (int i = 1; i <= n; i++) {  
        result *= i;  
    }  
    return result;  
}
```

n

0

result

1

i

1

```
private int factorial(int n) {  
    int result = 1;  
    for (int i = 1; i <= n; i++) {  
        result *= i;  
    }  
    return result;  
}
```

n

0

result

1

i

1

```
private int factorial(int n) {  
    int result = 1;  
    for (int i = 1; i <= n; i++) {  
        result *= i;  
    }  
    return result;  
}
```

n

0

result

1

i

1

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

1

i

0

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

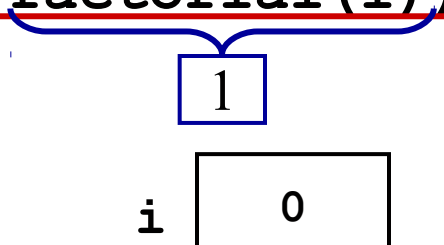


Diagram illustrating the state of variables during the first iteration of the loop:

- The variable `i` is 0.
- The variable `factorial(i)` is 1.

$$0! = 1$$

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

1

0! = 1

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

1

0! = 1


```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

1

0! = 1

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

1

0! = 1

```
private int factorial(int n) {  
    int result = 1;  
    for (int i = 1; i <= n; i++) {  
        result *= i;  
    }  
    return result;  
}
```

n result i

0! = 1

```
private int factorial(int n) {  
    int result = 1;  
    for (int i = 1; i <= n; i++) {  
        result *= i;  
    }  
    return result;  
}
```

n result i

0! = 1

```
private int factorial(int n) {  
    int result = 1;  
    for (int i = 1; i <= n; i++) {  
        result *= i;  
    }  
    return result;  
}
```

n 1 result 1 i 1

$0! = 1$

```
private int factorial(int n) {  
    int result = 1;  
    for (int i = 1; i <= n; i++) {  
        result *= i;  
    }  
    return result;  
}
```

n 1 result 1 i 1

$0! = 1$

```
private int factorial(int n) {  
    int result = 1;  
    for (int i = 1; i <= n; i++) {  
        result *= i;  
    }  
    return result;  
}
```

n 1 result 1 i 1

$0! = 1$

```
private int factorial(int n) {  
    int result = 1;  
    for (int i = 1; i <= n; i++) {  
        result *= i;  
    }  
    return result;  
}
```

n 1 result 1 i 2

$0! = 1$


```
private int factorial(int n) {  
    int result = 1;  
    for (int i = 1; i <= n; i++) {  
        result *= i;  
    }  
    return result;  
}
```

n 1 result 1 i 2

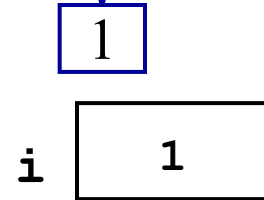
$0! = 1$

```
private int factorial(int n) {  
    int result = 1;  
    for (int i = 1; i <= n; i++) {  
        result *= i;  
    }  
    return result;  
}
```

n 1 result 1 i 2

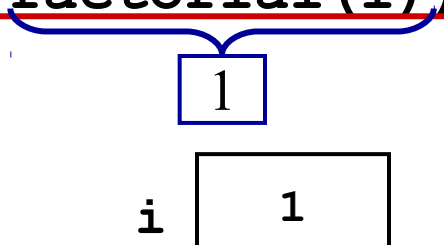
$0! = 1$

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```



$0! = 1$

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```



0! = 1

1! = 1

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

2

0! = 1

1! = 1

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

2

0! = 1

1! = 1

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

2

0! = 1

1! = 1

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

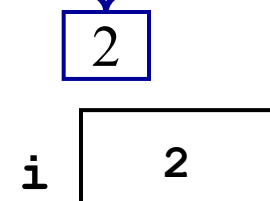
i

2

0! = 1

1! = 1

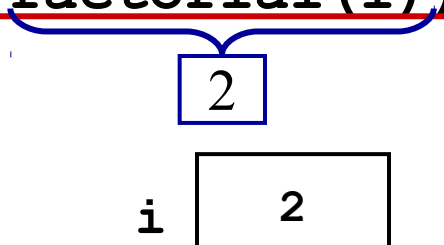

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```



0! = 1

1! = 1

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```



0! = 1

1! = 1

2! = 2

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

3

0! = 1

1! = 1

2! = 2

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

3

0! = 1

1! = 1

2! = 2

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

3

0! = 1

1! = 1

2! = 2

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

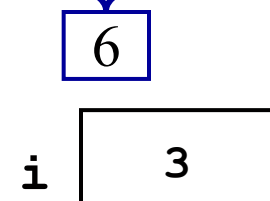
3

0! = 1

1! = 1

2! = 2

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

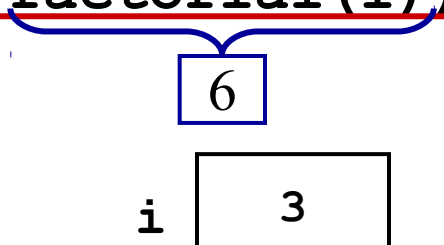


0! = 1

1! = 1

2! = 2

```
public void run() {  
    for(int i = 0; i < MAX NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```



0! = 1

1! = 1

2! = 2

3! = 6


```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

4

0! = 1

1! = 1

2! = 2

3! = 6

```
public void run() {  
    for(int i = 0; i < MAX_NUM; i++) {  
        println(i + "! = " + factorial(i));  
    }  
}
```

i

4

0! = 1

1! = 1

2! = 2

3! = 6

Bad Times with Methods

// NOTE: This program is buggy!!

```
private void addFive(int x) {  
    x += 5;  
}
```

```
public void run() {  
    int x = 3;  
    addFive(x);  
    println("x = " + x);  
}
```

Good Times with Methods

// NOTE: This program is **feeling just fine...**

```
private int    addFive(int x) {  
    x += 5;  
    return x;  
}
```

```
public void run() {  
    int x = 3;  
    x = addFive(x);  
    println("x = " + x);  
}
```


And now a word from ...
the Random Number Generator

RandomGenerator

```
import acm.program.*;
import acm.util.*;

public class SimpleRandom extends ConsoleProgram {

    public void run() {
        // Will fill in shortly
    }

    /* Private instance variables */
    private RandomGenerator rgen =
        RandomGenerator.getInstance();
}
```

Methods to Generate Random Values

The **RandomGenerator** class defines the following methods:

int nextInt(int low, int high)

Returns a random **int** between **low** and **high**, inclusive.

int nextInt(int n)

Returns a random **int** between 0 and **n** - 1.

double nextDouble(double low, double high)

Returns a random **double** d in the range $\text{low} \leq d < \text{high}$.

double nextDouble()

Returns a random **double** d in the range $0 \leq d < 1$.

boolean nextBoolean()

Returns a random **boolean** value, which is **true** 50 percent of the time.

boolean nextBoolean(double p)

Returns a random **boolean**, which is **true** with probability **p**, where $0 \leq p \leq 1$.

Color nextColor()

Returns a random color.

Simple Random Example

```
import acm.program.*;
import acm.util.*;

public class SimpleRandom extends ConsoleProgram {

    public void run() {
        int dieRoll = rgen.nextInt(1, 6);
        println("You rolled " + dieRoll);
    }

    /* Private instance variables */
    private RandomGenerator rgen =
        RandomGenerator.getInstance();
}
```