

	PYTHON	JAVASCRIPT
1. if	<b>if condition:</b>	<b>if (condition) { }</b>
	Ex.	Ex.
	if 1 < 2:	if (1 < 2) {
	print("ye") # "ye"	console.log("ye"); // "ye"
		}
2. if shorthand	<b>if condition: __</b> __ = code to run if condition True	<b>if (condition) __;</b> __ = code to run if condition True
	Ex.	Ex.
	if 1 < 2: print("ye") # "ye"	if (1 < 2) console.log("ye"); // "ye"
3. if else	<b>if condition:</b> <b>else:</b> - can <u>NOT</u> have empty code blocks (will get error)	<b>if (condition) {</b> <b>} else {</b> <b>}</b> - <u>CAN</u> have empty code blocks
	Ex.	Ex.
	if 1 > 2:	if (1 > 2) {
	print("ye")	console.log("ye");
	else:	} else {
	print("nop") # "nop"	console.log("nop"); // "nop"
		}
4. if else shorthand	<b>value_true if condition else value_false</b> - can <u>NOT</u> have expressions in value_true or value_false only statements! - only available in python version 2.5+	<b>condition ? value_true : value_false</b> - <u>CAN</u> have expressions in value_true or value_false - called ternary operator
	Ex1.	Ex1.
	print("ye") if 1 < 2 else print("nop") # "ye"	1 < 2 ? console.log('ye') : console.log('nop'); // "ye"
	Ex2.	Ex2.
	print("ye" if 1 < 2 else "nop") # "ye"	console.log(1 < 2 ? "ye" : "nop"); // "ye"
5. if elif	<b>if condition:</b> <b>elif condition:</b>	<b>if (condition) {</b> <b>} else if (condition) {</b> <b>}</b>
	Ex.	Ex.
	if 1 > 2:	if (1 > 2) {
	print("ye")	console.log("ye");
	elif 1 < 2:	} else if (1 < 2) {
	print("elif") # "elif"	console.log("else if"); // "else if"
		}

	PYTHON	JAVASCRIPT
6. if elif else	<b>if condition:</b>	<b>if (condition) {</b>
	<b>elif condition:</b>	<b>} else if (condition) {</b>
	<b>else:</b>	<b>} else {</b>
		<b>}</b>
	Ex.	Ex.
	if 1 > 2:	if (1 > 2) {
	print("ye")	console.log("ye");
	elif 1 == 2:	} else if (1 == 2) {
	print("elif")	console.log("else if");
	else:	} else {
	print("else") # "else"	console.log("else"); // "else"
		}
7. Falsey/Truthy Values	- objects by default are truthy <u>unless empty</u> or the object's bool method returns False	- ALL objects are truthy even if empty
	TRUTHY "0", "-1", 1, -1, "a", [ 1 ], { "a": 1 }	TRUTHY "0", "-1", 1, -1, "a", [ 1 ], { "a": 1 }, <u>[ ], { }</u>
	FALSEY 0, 0.0, <u>[ ], { }</u>	FALSEY 0, 0.0
8. in	- used to iterate for __ in sequence/dict - used to check if a value (or key if dictionary) is present in a sequence, set, dictionary	same as python
	Ex1.	
	list = [ "a", [1] , 2]	
	print("b" in list) # False	
	print("a" in list) # True	
	print([1] in list) # True	
	Ex2.	
	dic = { "a": 2, "b": 3 }	
	print("z" in dic) # False	
	print("a" in dic) # True	