

# Adaptive truncation of infinite series

## Applications to Statistics

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# The problem

Suppose you are confronted with computing

$$S := \sum_{n=0}^{\infty} \frac{\mu^n}{(n!)^v}. \quad (1)$$

for  $\mu, v > 0$ .

This is known not to have a closed-form solution for most values of  $\mu, v$ .

## Accurate approximation

For some pre-specified error  $\epsilon > 0$ , how do you compute an approximation  $\hat{S}$  such that  $|\hat{S} - S| \leq \epsilon$ ?

## Example applications

- ⊙ Normalising constants;
- ⊙ Marginalisation of discrete latent variables;
- ⊙ Raw and factorial moments;

In general, we can write

$$S = \sum_{n=n_0}^{\infty} p(n)f(n), \quad (2)$$

where  $p$  is a (potentially unnormalised) probability mass function (pmf) and  $f$  is measurable non-negative<sup>1</sup> function.

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<sup>1</sup>This will be assumed for simplicity.

## We would like a method that

- ⦿ requires little to no user input;
- ⦿ has provable guarantees;
- ⦿ is numerically robust;
- ⦿ is easy to implement for practitioners.

# Theory: assumptions

We assume that  $(a_n)_{n \geq 0}$

- ⊙ is absolutely convergent;
- ⊙ is non-negative;
- ⊙ passes the ratio test, i.e.

$$\lim_{n \rightarrow \infty} \frac{a_{n+1}}{a_n} = L < 1.$$

- ⊙ is decreasing<sup>2</sup>.

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<sup>2</sup>Notice that this rarely holds for pmfs. Fortunately, if  $p$  is unimodal we can always sum up to the mode exactly and only approximate the tail, which is decreasing.

# Theory: results

## Lemma 1: Bounding a convergent series

Let  $S_m := \sum_{n=0}^m a_n$ . Under the previously mentioned assumptions on  $(a_n)_{n \geq 0}$ , for every  $n < \infty$  the following holds:

$$S_n + a_{n+1} \left( \frac{1}{1-L} \right) < S < S_n + a_{n+1} \left( \frac{1}{1 - \frac{a_{n+1}}{a_n}} \right), \quad (3)$$

if  $\frac{a_{n+1}}{a_n}$  **decreases** to  $L$  and

$$S_n + a_{n+1} \left( \frac{1}{1 - \frac{a_{n+1}}{a_n}} \right) < S < S_n + a_{n+1} \left( \frac{1}{1-L} \right), \quad (4)$$

if  $\frac{a_{n+1}}{a_n}$  **increases** to  $L$ .

# Practice: computing an approximation

## Sum-to-threshold ("Naive")

For  $\epsilon > 0$ , just sum until  $a_{n^*} \leq \epsilon$ .

**Guarantee:** has error  $\leq \epsilon$  when  $L \leq 1/2$ .

## c-folding ("Doubling")

With  $c \geq 1$  an integer, compute the partials  $S_m, S_{cm}$ ; if  $S_{cm} - S_m \leq \epsilon$ , stop. If not, keep going until  $M$  iterations have been reached.

**Guarantee:** Usually blazing fast, but hard to guarantee anything.

## Adaptive truncation

Using the Lemma in the previous slide, we bound the true sum within two functions of the partial sum  $S_n$ .

**Guarantee:** the approximation error is  $\leq \epsilon$ , **always**.

# Practice: numerically robust R implementation

Package **sumR** (<https://github.com/GuidoAMoreira/sumR>)

```
library(sumR)
approx <- infiniteSum(
  logFunction = "COMP",
  parameters = c(2, 2),
  epsilon = 1E-10,
  maxIter = 1000)
TrueValue <- log(besseli(2*sqrt(2), nu = 0))
exp(TrueValue) - exp(approx$sum)
# [1] 1.303846e-12
```

We also have Stan implementations of these algorithms ([https://github.com/GuidoAMoreira/stan\\_summer](https://github.com/GuidoAMoreira/stan_summer)).



# Practice: interfacing with your C/C++ code

```
library(Rcpp)
sourceCpp(code='
#include <Rcpp.h>
// [[Rcpp::depends(sumR)]]
#include <sumRAPI.h>
long double some_series(long n, double *p)
{
    long double out = n * log1pl(-p[0]);
    return out;
}
// [[Rcpp::export]]
double sum_series(double param)
{
    ans = infiniteSum(some_series, parameter,
        exp(-35), 100000, log1p(-parameter[0]), 0, &n);
    Rcpp::Rcout << "Summation took " << n << " iterations to converge.\n";
    return (double)ans;
}
')
```

## Computing infinite sums is not trivial

But it turns out that with some good old infinite series theory we can create algorithms with provable guarantees.

## Fast and robust implementation

We provide open-source implementations which are numerically stable and implemented in a low-level language. This will get faster and more robust with time.

## Limitations and future work

- ⦿ You still need to figure out  $L$ ;
- ⦿ Currently we cannot handle arbitrary negative values<sup>3</sup>.

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<sup>3</sup>But **can** handle alternating!

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