Instructions

In this exercise we will generate a large number of random numbers and sort them using thrust, once on the GPU and once on the CPU.

Todo

Take a look at the source code in `ThrustSort.cu` and fill in the TODOs. Hint: Thrust's version of std::vector of data which resides on the *CPU* (/host) side are called `thrust::host_vector`.

Compile the code using

`make`

Submit your compiled application to JURON's batch system by

`make run`

Experiment with different size of `WORK_SIZE`, defined at the top of the source file.