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GitHub

<https://github.com/maxchristensen>

Introduction

I am a graphic designer and web developer. My focus is creating fun & dynamic solutions to the everyday problem, with a focus on combining my love of graphic design and web. I'm always trying to push the boundaries of what can be achieved in the web space, and turn something mundane into something fun and exciting to interact with.

Work Experience

Diploma of Creative Media Tutor

Yoobee College of Creative Innovation | Nov 2021 - Jun 2023

My role as a tutor in Creative Media, I was involved in collaborating with the academic team to develop an effective curriculum, delivering engaging lectures, providing subject matter expertise, supporting and guiding students, ensuring that the information delivered is staying updated with industry trends.

Administration Assistant

Laurenson Chartered Account | Dec 2022 - Present

My role as administration assistant at Laurenson Chartered accountants, My main role was to ensure that all physical documentation was correctly filed into their digital filing systems- Xero and SuiteFiles. I am also in charge of preparing workpaper documentation to present to clients, as well as preparing PowerPoint presentations to be present to various groups. My most recent role has been upkeeping the WordPress websites, ensuring that articles are prepared to be posted.

Education

Yoobee College of Creative Innovation

I have been studying at Yoobee Colleges of Creative Innovation for the past 3 years. In that time, i have learnt a range of different medias of Graphic Design; From Branding & Identity Design, to Packaging Design. In that time, I have also learnt a range of different technologies in both Design and Web. I am proficient in design technologies, such as the Adobe Creative Suite & Figma, as well as proficient i web techonologies, such as Vanilla HTML, CSS & JavaScript, React & SCSS, MongoDB & NodeJS.

Diploma of Web & Graphic Design | Jul 2019 - Jun 2020

Diploma of Creative Digital Design | Jul 2020 - Jun 2021

Diploma of Web & UX Design | Jul 2022 - Jun 2023

Skills

Graphic Design

Adobe Creative Suite

Over the years, I have spent time exploring as many of the Adobe programs as possible. For a majority of my design work, I use a mix of Illustrator and InDesign. For building any logos/assets and posters, I use Illustrator, but for any publication & documentation design, I use InDesign. I have also spent some time learning After Effect to create motion graphics. As part of my teaching curriculum, I was required to learn Adobe Animate and Adobe Premiere Pro.

Figma

For all my test websites and phone applications, I use Figma to build the Prototype. Figma allows me to build a working idea of the website, without committing hours and hours of code. Having this working idea allows me to test the idea, and fix any issues that users may have with the website, before coding it. And with the new Figma Dev AI, these prototypes have become much easier to build into working apps.

Web Development

React

As a part of my Web & UX Design course, we were required to build a custom theme for WordPress website, and we ended up using React to build this custom theme. With knowledge in a variety of different nodes such as react-router-dom and axios, I am able to build a dynamically loading website, without the hassle of multiple pages.

SCSS

SCSS has become my go to CSS language. Using variables, it is much easier to make little changes to my global website, such as if brand colours change or fonts change. Using mixins, I am able to keep my CSS a lot more organised and tidy.

Wordpress

Both as a part of my course, and my work, I have become quite familiar with Wordpress. From creating basic posts, to creating taxonomies and post types to help improve SEO on websites.