

portfólio

BLENDER 3D

MODELAGEM

TEXTURIZAÇÃO

RIGGING

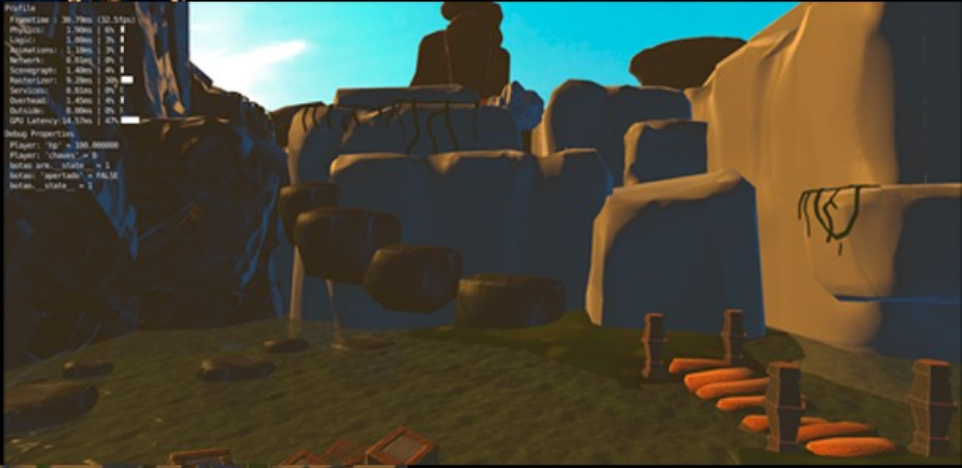
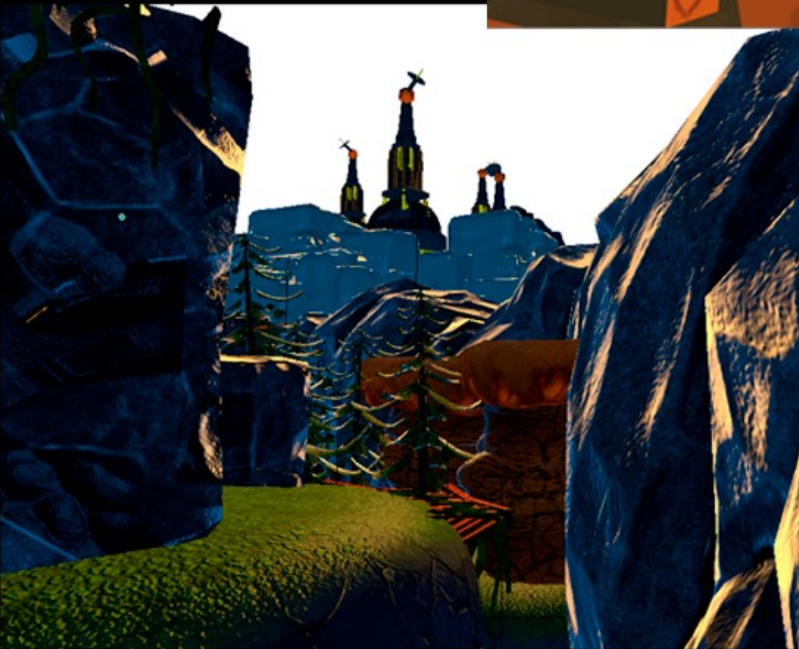
ANIMAÇÃO

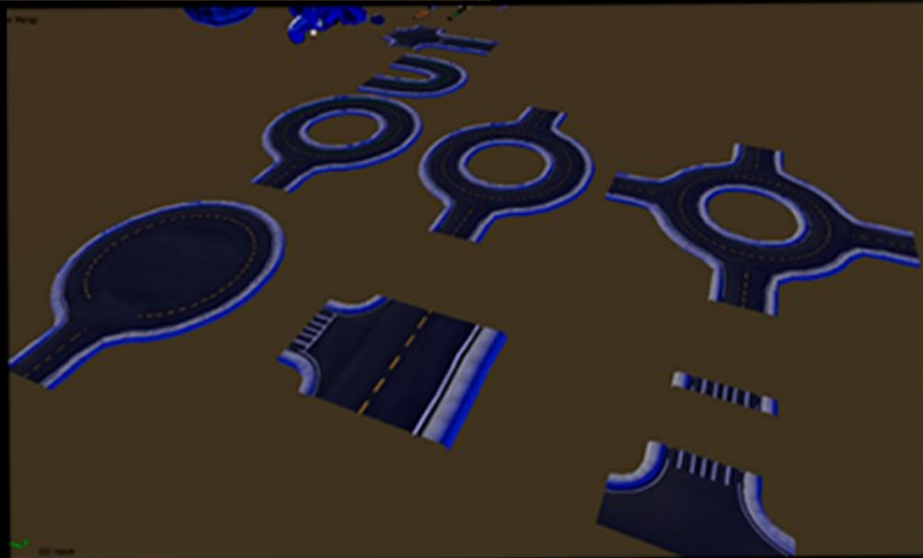
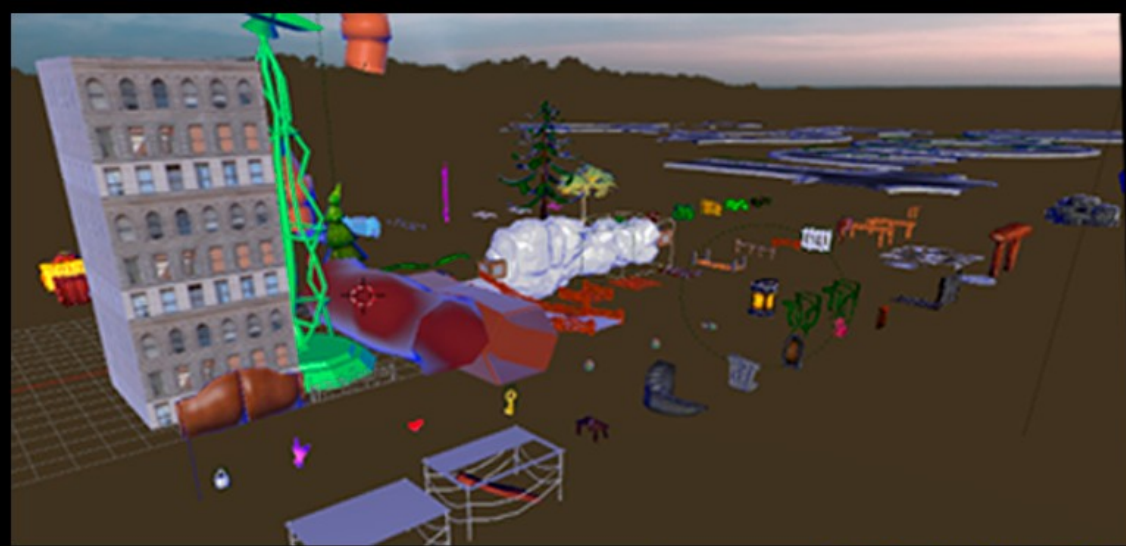
OTIMIZAÇÃO

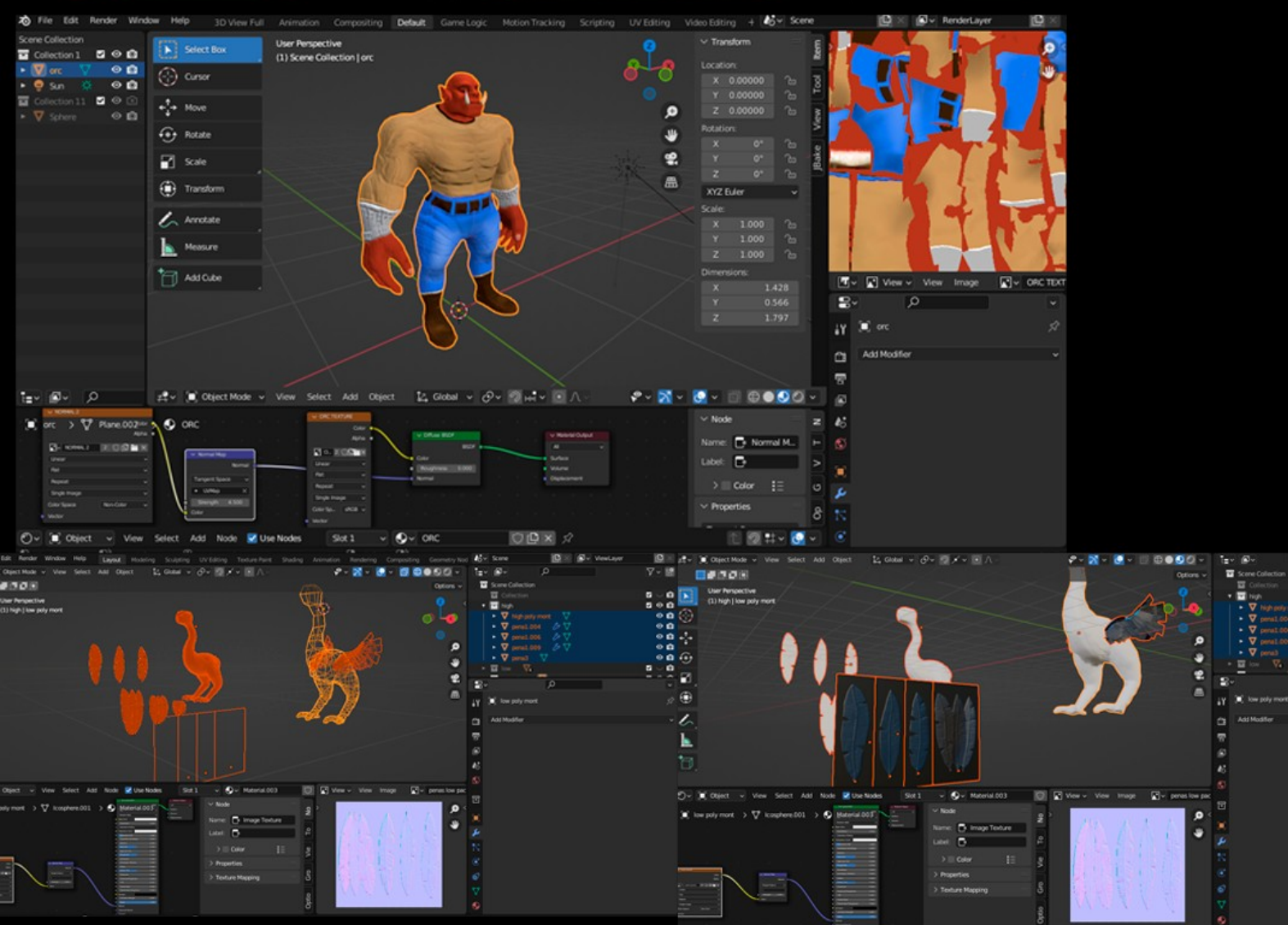
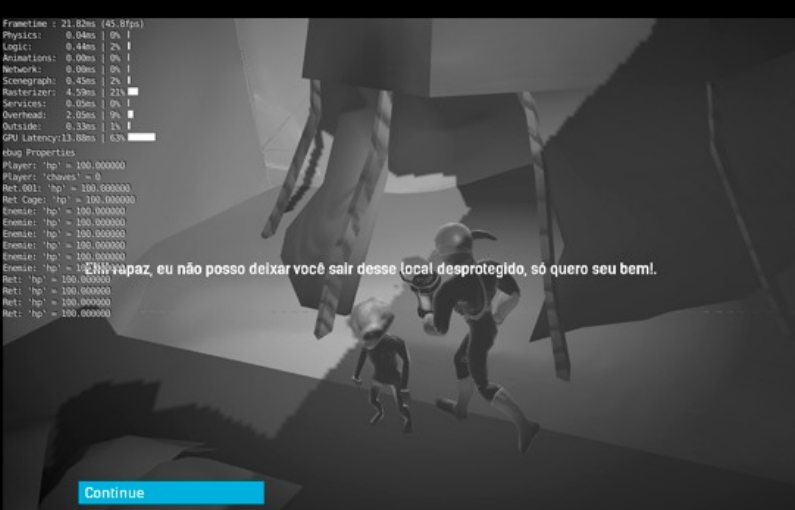
ESCULTURA

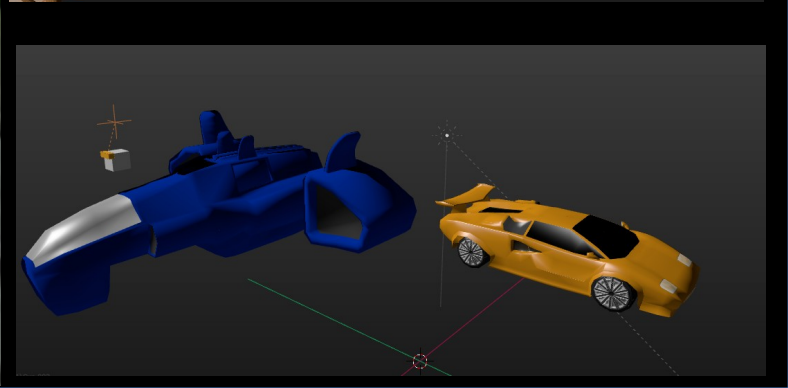
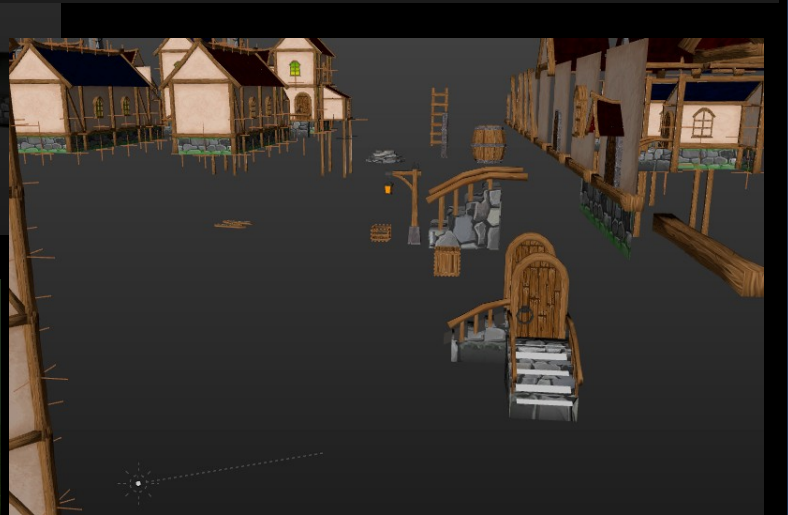
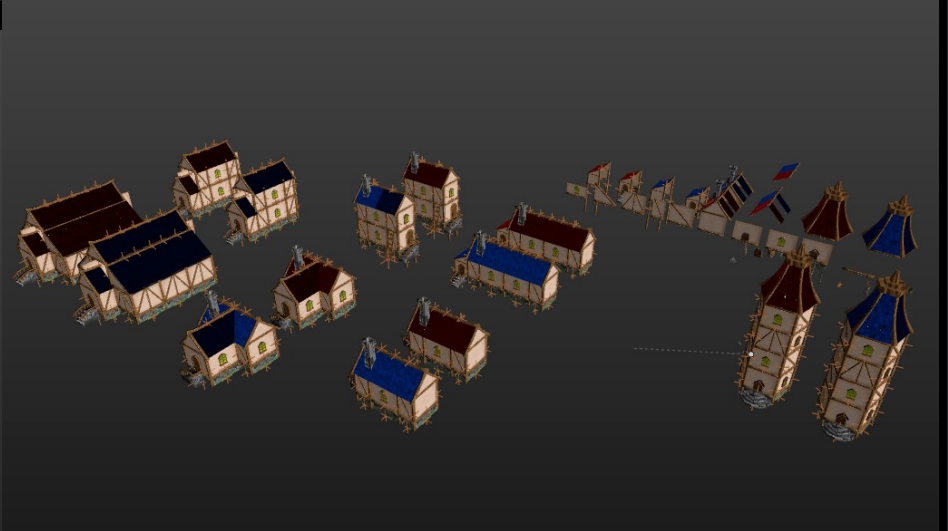
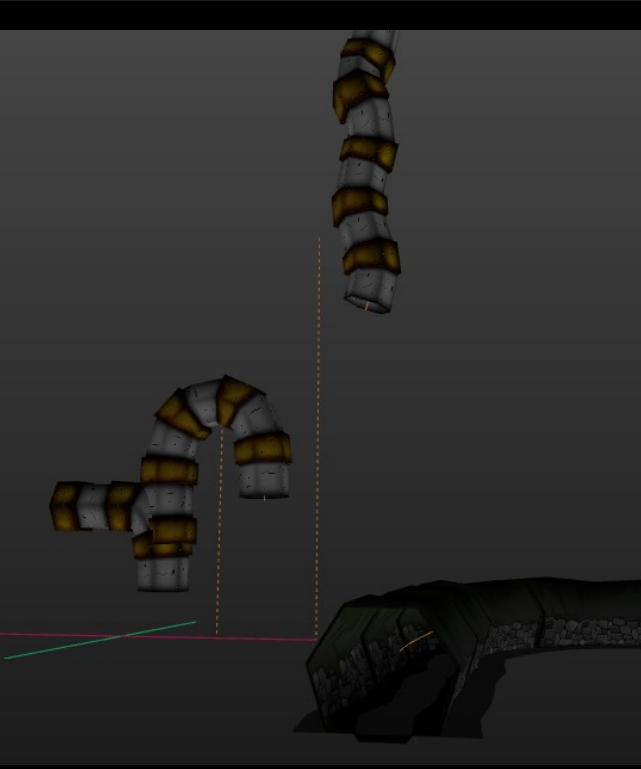
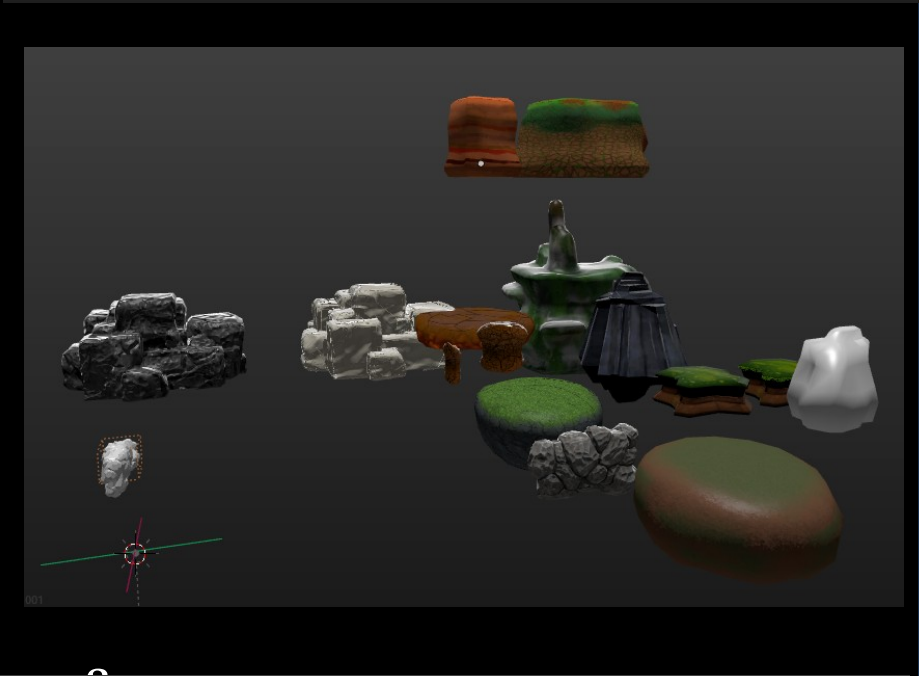
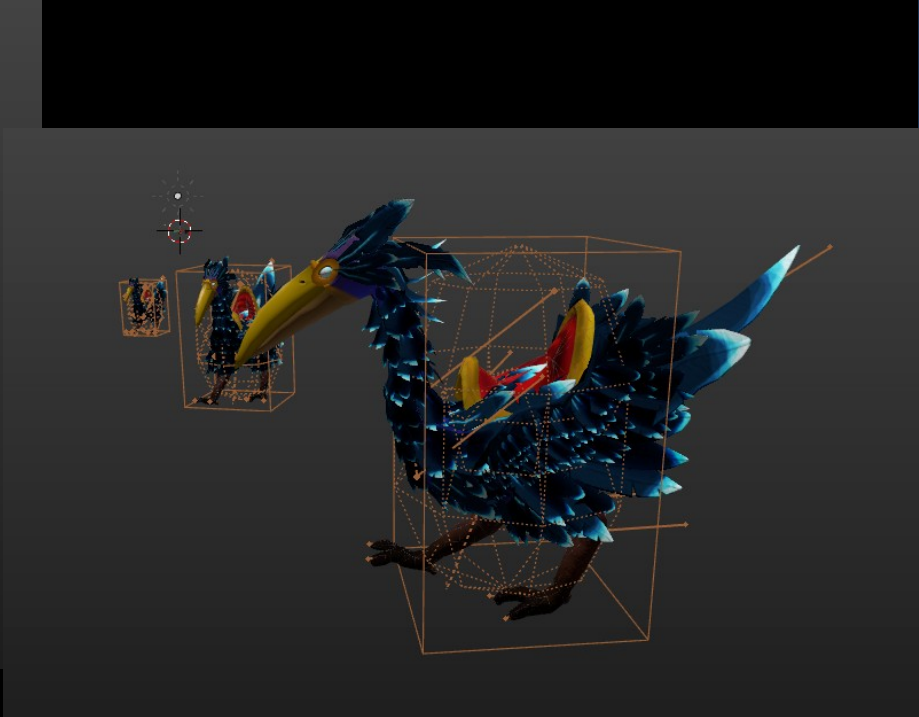
PROTOTIPAÇÃO

Maxwell A. Santos









BH RUN STORY



BY: MAXWELL ARAUJO S



Dead day

Ver

QR

Press ENTER to play the game
Or ESC to quit game

Created by Maxcoala Studio

um jogo de exploração, que tem ciclos de dia e noite e uma horda de Zombies famintos por um cérebro fresco , sua missão é fazer a conquista das safehouse e sobreviver a este evento

[Mais Informações](#) ▾

Baixar

Baixe Agora

Dê seu próprio preço

Clique em baixar agora para obter acesso aos seguintes arquivos:

DeadDay-Alpha01.zip 77 MB

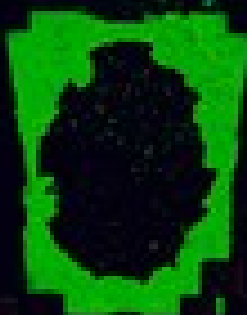
Comentários

Escreva seu comentário...

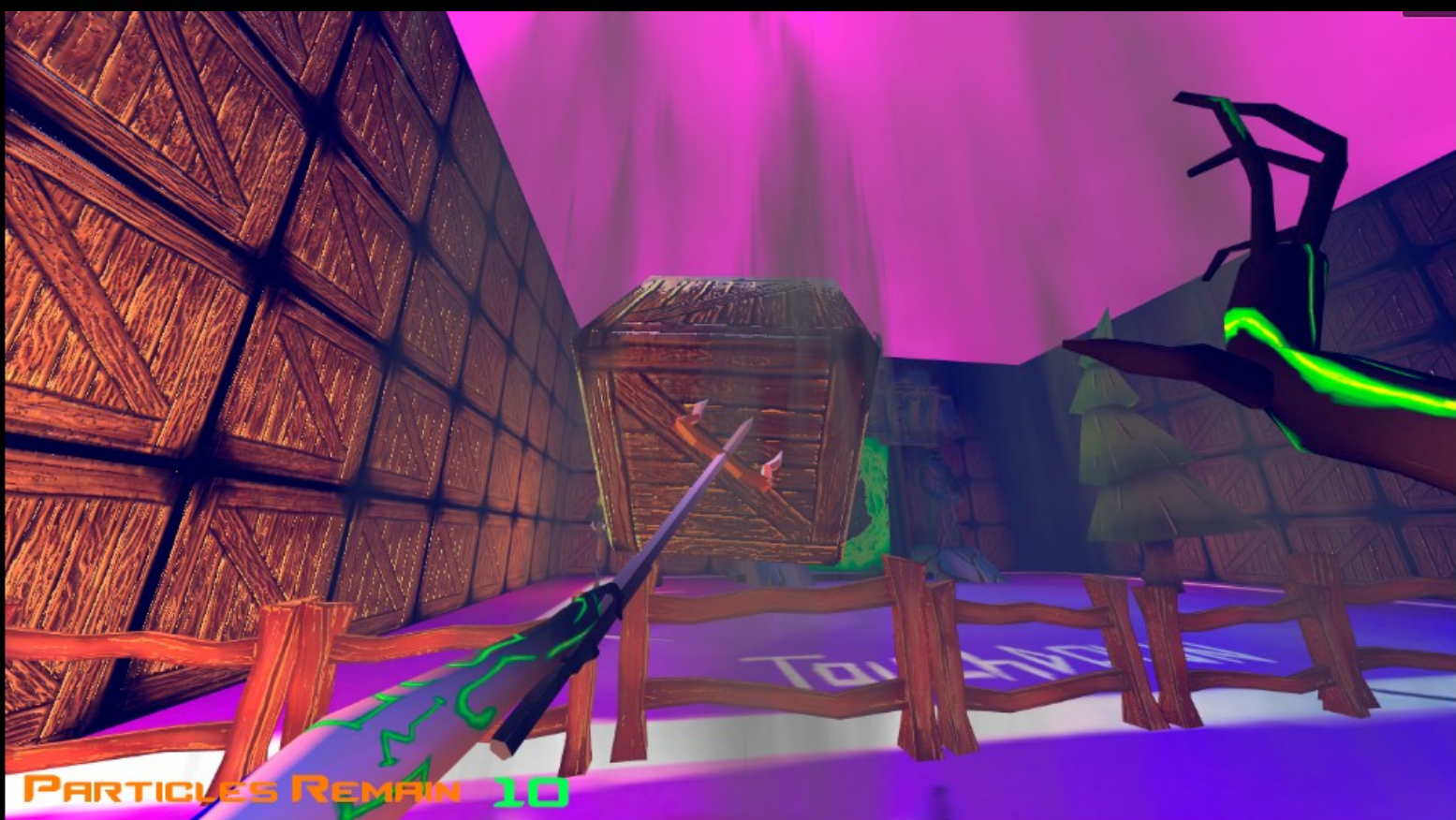


PUSH C FOR CREDITS

MAXWELL'S DEMON



PUSH ENTER FOR PLAY IN MISSION...



PARTICLES REMAIN 10























