



- > Download
- > Documentation
- > Support
- > Screenshots
- > Copyright
- > Related Sites

What's new ?

Yabasic

2.91.4

Version 2.91.4, August 31, 2025

- Fixed compile-warnings for missing prototypes
- Some minor updates in toolchain

Version 2.91.3, June 14, 2025

- Fixed a bug with 'print reverse' under windows.
- Documentation

Version 2.91.2, March 23, 2025

- New peeks 'displayheight' and 'displaywidth' to get the resolution of your monitor.
- Fix for option '--docu'

Version 2.91.1, January 24, 2025

- New pokes 'console_foreground_color' and 'console_background_color' to set the default fore- and background color for the console.
- The input-statement now supports the clauses at() and color().

Version 2.91.0, January 7, 2025

- New poke 'console_foreground_intensity' to change (once perrun) the intensity of colored text printed with yabasic.
- New function string\$ to multiply a string.

Yabasic in a Nutshell

Yabasic

2.91.4

Yabasic is a traditional basic-interpreter. It comes with goto and various loops and allows to define subroutines and libraries. It does simple graphics and printing. Yabasic can call out to libraries written in C and allows to create standalone programs. Yabasic runs under Unix and Windows and has a comprehensive documentation; it is small, simple, open-source and free.

To learn more about yabasic, you may view the [Manual of yabasic](#), browse the [faq](#) or read its [history](#) or the [log of changes](#) and bugs.

Hello World

This is a simple hello-world.yab written in yabasic, complete with the resulting screenshot:

```
clear screen
print "Press 'q' to quit ..."
label again
print color("green") "Hello ";
print color("blue") "World !    ";
if (inkey$(1)="q") exit
goto again
```



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[2.91.4](#)

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[2.91.4](#)

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[2.91.4](#)