

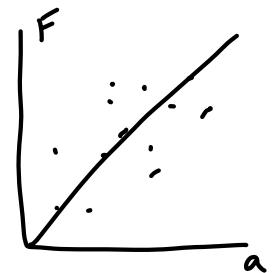
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(substitute lecture)

Linear Regression (least squares)

$\vec{x} = (x_1, \dots, x_n)$ input data that you expect to satisfy a linear relation, i.e. $y = c_1 \vec{x}^1 + \dots + c_n \vec{x}^n$ where c_i are constants that "best fit" the data and y is output

have bunch of points x_i :



$$A = \begin{bmatrix} \vec{x}^1 \\ \vdots \\ \vec{x}^m \end{bmatrix} \quad m \times n \text{ matrix} \quad \text{want to find } \vec{c} = \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix}$$

such that $A \vec{c} = \vec{y}$

each data point x_i has some output y_i

We can find the best such \vec{c} using orthogonal projection

onto $W = \text{col}(A)$, $\vec{y} = \vec{y}_w + \vec{y}_{\perp}$, solve $A \vec{c} = \vec{y}_w$,

then $\|\vec{y} - A \vec{c}\|$ is as small as possible

General Process

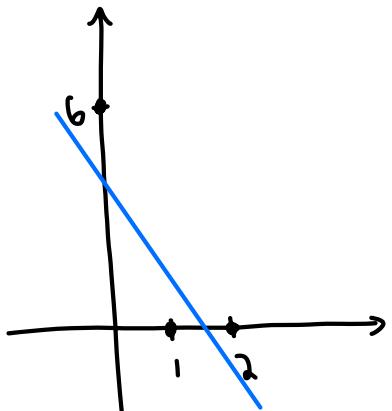
Have data points $(\vec{x}^1, y_1), (\vec{x}^2, y_2), \dots, (\vec{x}^m, y_m)$

1) Write $A = \begin{bmatrix} \vec{x}^1 \\ \vdots \\ \vec{x}^m \end{bmatrix}, \vec{y} = \begin{bmatrix} y_1 \\ \vdots \\ y_m \end{bmatrix}, W = \text{col}(A)$

2) Solve $A^T A \vec{z} = A^T \vec{y}$ - which we know has a solution
by orthogonal projection

3) The solution(s) $\vec{z} = \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix}$ are called least squares weights

Ex: Find the line best approximating pts. $(0, 6), (1, 0), (2, 0)$



obviously line doesn't go through origin

↪ trick: use dummy variable $x_{n+1} = \vec{1}$

$$\Rightarrow c_1 \vec{x}_1 + \dots + c_n \vec{x}_n + c_{n+1} (\vec{1}) = \vec{y}$$

$$\text{in this case: } c_1 \vec{x}_1 + c_2 (\vec{1}) = \vec{y}$$

$$A = \begin{bmatrix} 0 & 1 \\ 1 & 1 \\ 2 & 1 \end{bmatrix} \quad \vec{y} = \begin{bmatrix} 6 \\ 0 \\ 0 \end{bmatrix}$$



We need to solve $A^T A \vec{z} = A^T y$

$$A^T A = \begin{bmatrix} 0 & 1 & 2 \\ 1 & 1 & 1 \\ 2 & 1 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 1 & 1 \\ 2 & 1 \end{bmatrix} = \begin{bmatrix} 5 & 3 \\ 3 & 3 \end{bmatrix} \quad A^T y = \begin{bmatrix} 0 & 1 & 2 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 6 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 6 \end{bmatrix}$$

$$\rightarrow \begin{bmatrix} 5 & 3 \\ 3 & 3 \end{bmatrix} \vec{z} = \begin{bmatrix} 0 \\ 6 \end{bmatrix} \quad \rightarrow \begin{bmatrix} 5 & 3 & | & 0 \\ 3 & 3 & | & 6 \end{bmatrix} \xrightarrow{\text{RREF}} \begin{bmatrix} 1 & 0 & | & -3 \\ 0 & 1 & | & 5 \end{bmatrix}$$

$$\rightarrow c_1 = -3 \quad c_2 = 5 \quad \rightarrow y = -3x + 5 !$$

Orthogonal vectors

Defn: A set of vectors $\{\vec{v}_1, \dots, \vec{v}_m\} \subseteq \mathbb{R}^n$ is said to be orthogonal $\Leftrightarrow \vec{v}_i \cdot \vec{v}_j = 0$ whenever $i \neq j$.

Further, the set is said to be orthonormal if it is orthogonal and $\|\vec{v}_i\| = \sqrt{\vec{v}_i \cdot \vec{v}_i} = 1$ for all $i = 1, \dots, m$.

Ex: The vectors $e_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, e_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, e_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$ form an orthonormal set in \mathbb{R}^3

Ex: $B = \left\{ \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} \right\}$

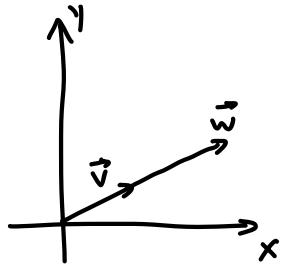
not orthonormal ($\vec{v}_i \cdot \vec{v}_i = 3$, etc.)

but is orthogonal ($\vec{v}_i \cdot \vec{v}_j = 0$ for all $i \neq j$)

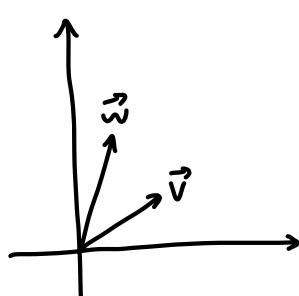
$B' = \left\{ \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \frac{1}{\sqrt{6}} \begin{bmatrix} 1 \\ -2 \end{bmatrix}, \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \end{bmatrix} \right\}$

However, we can easily make B an orthonormal vector by normalizing each of its vectors, i.e. dividing by their length

Note:



$\vec{v} = (x, y)$ $\vec{w} = (x', y')$ are dependent $\Leftrightarrow \vec{w} = \lambda \vec{v}, \lambda \in \mathbb{R}$

 easy to see that linear independence does not equal orthogonality always

But, if orthogonal, always linearly independent

Thm

Pf. Let $\{\vec{v}_1, \dots, \vec{v}_n\} \subseteq \mathbb{R}^n$ be an orthogonal set. Suppose we have $c_1 \vec{v}_1 + \dots + c_n \vec{v}_n = 0$. WTS $c_i = 0$ for all i :

↓

$$(c_1 \vec{v}_1 + \dots + c_i \vec{v}_i + \dots + c_n \vec{v}_n) \cdot \vec{v}_i = 0$$

$$\underbrace{c_1(v_1 \cdot v_i)}_{=0} + \dots + c_i(v_i \cdot v_i) + \underbrace{c_n(v_n \cdot v_i)}_{=0} = 0$$

$$c_i \|\vec{v}_i\|^2 = 0, \quad \|\vec{v}_i\|^2 \neq 0$$

$$\Rightarrow c_i = 0$$

Since i was arbitrary, we are done.

□