

Molecular dynamics simulations of a Lennard-Jones-like liquid

In a classical approximation, interactions between atoms consist of a repulsive term due to electron shell overlap and an attractive term due to dipole-dipole interactions. These terms are typically parameterized by the Lennard-Jones potential. For computational convenience, we use the Wang-Frenkel interaction potential between particles i and j instead

$$U_{ij}^{\text{WF}} = \begin{cases} \epsilon \left[\left(\frac{\sigma}{r_{ij}} \right)^2 - 1 \right] \left[\left(\frac{r_c}{r_{ij}} \right)^2 - 1 \right]^2 & \text{if } r_{ij} < r_c \\ 0 & \text{otherwise.} \end{cases}$$

with σ and ϵ being phenomenological constants and r_c being the cutoff distance. The distance between molecules is denoted r_{ij} . We consider a two-dimensional system of spherical molecules with periodic boundary conditions. The molecules all have the same mass m .

1. Initialization

- (a) Write a script to generate the positions of a two-dimensional system of molecules with a packing fraction ϕ , which is defined as

$$\phi = \frac{N\pi\sigma^2}{A},$$

with N being the number of molecules and A being the total surface area of two-dimensional system. Make sure that the molecules do not overlap because that would lead to very large energies.

- (b) Generate initial velocities for all particles by drawing independent velocities in every dimension from a Gaussian distribution corresponding to an initial temperature T . Make sure that the velocity of the center of mass of the system vanishes.

2. Force calculation

The force between the molecules is given as usual by $\mathbf{f}_{ij} = -\nabla U_{ij}$. The forces are assumed to be pairwise additive.

- (a) Write a script to calculate the force on all particles from the positions of the particles. Take care that periodic boundary conditions are used.
- (b) Include a calculation of the total potential energy of the system in the calculation of the forces.
- (c) Evaluate the scaling of computational cost of the force calculation with the number of particles N .

3. Integration of the equations of motion

- (a) Nondimensionalize the equations and pick a sensible time step in terms of σ , ϵ and the particle mass m .

The velocity-Verlet algorithm for positions \mathbf{r} , velocities \mathbf{v} and forces \mathbf{f} consists of the following steps:

$$\mathbf{v}(t + \frac{\Delta t}{2}) = \mathbf{v}(t) + \frac{\mathbf{f}(t)}{2m} \Delta t$$

$$\mathbf{r}(t + \Delta t) = \mathbf{r}(t) + \mathbf{v}(t + \frac{\Delta t}{2}) \Delta t$$

$$\mathbf{f}(t + \Delta t) = \mathbf{f}(\mathbf{r}(t + \Delta t))$$

$$\mathbf{v}(t + \Delta t) = \mathbf{v}(t + \frac{\Delta t}{2}) + \frac{\mathbf{f}(t + \Delta t)}{2m} \Delta t$$

- (b) Implement the velocity-Verlet algorithm to solve the equations of motion.
- (c) Calculate the kinetic energy at every integer time step and plot the total energy and the temperature as a function of time.