

## Stand

**Situationen****Techniken**

✓ Ai-yotsu 1	Osoto-Gari
✓ Ai-yotsu 2	Sasae-Tsuri-Komi-Ashi
✓ Kenka-yotsu 1	O-Uchi-Gari
✓ Kenka-yotsu 2	Koshi-Guruma
✓ Kombination 1	Harai-Goshi-> O-Soto-Gari
✓ Kombination 2	O-Uchi-Gari-> Ko-Uchi-Gari
✓ Finte 1	Ko-Uchi-Gari-> Harai-Goshi
✓ Finte 2	O-Soto-Gari-> O-Uchi-Gari
✓ Konter 1	Tai-Otoshi-> Ko-Soto-Gake
✓ Konter 2	Morote-Seoi-Nage-> Tani-Otoshi