

Chapter 1

Experience and Outcomes

The purpose of this chapter is to investigate how past experience affect future outcomes in the market for public construction projects. The research question is if experience does confer participants in the market advantages that allow them to increase their success rate in government auctions. The rationale for these eventual advantages is that by performing contracts, firms learn by doing how to perform better public contracts and how to bid better for public contracts.

The empirical strategy proceed by slicing the data in specific points in time and examine how past experience for a firm is related to the winning share of its proposals in the future. The objective is to analyze the existence of a discontinuity in the outcomes of firms with more experience and the outcomes of firm with no experience.

Section 1 presents the data, Section 2 the empirical strategy, section 3 the results and section 4 the robustness checks.

1.1 Data

Recall that our dataset consist in a set of bids submitted by firms in first-price, sealed bid auctions developed by the government in Chile between 2010 and 2020 for construction projects. The source and main characteristics of the dataset employed in the investigation were detailed in the previous section. Now we detail specific features relevant for the research question.

The Table 1.1 shows descriptive statistics for the final sample employed.

Table 1.1: Sample Descriptive Statistics

name	N	Complete Cases	mean	std	max	min
Bid (all)	145000	1	1.44e+10	5.26e+12	2e+15	0.5
Winning Bid	36200	1	2.62e+08	2.47e+09	2.47e+11	1
Difference between 1st bid and 2nd (%)	36200	0.697	0.084	0.151	1	0
Number of Bidders per Contract	36200	1	3.26	2.32	23	1
Year	36200	1	2016	3.1	2021	2010
Offers made by Firm	15000	1	9.66	27.4	1930	1
Win prob. by Firm	15000	1	0.209	0.293	1	0
Offers won by Firm	15000	1	2.42	5.93	140	0

1.2 Empirical Strategy

Our empirical strategy consists in a Regression Discontinuity design in which we compare the bidding outcomes of firms with different levels of previous experience in the market. We first present the baseline OLS specification and then discuss endogeneity issues that arise.

Our two main OLS specification are as presented in equation 1.1 and 1.2. Here, S_{it2} is the share of contracts won in period 2 of slice t , EXP_{it1}^k and $EXP_{it1}^k > 0$ are the experience treatment variables, and T_t are period fixed effects. We employ indexes 1 and 2 to make explicit that each time slice t involves two periods: period 1 of experience computation and period 2 of outcome computation. Also, the slice is indexed by time t which is the date in between the two periods. Period fixed effects are added for each period of outcomes to control for changes in the market environment throughout the sample.

$$S_{it2} = \alpha + \beta_k(EXP_{it1}^k > 0) + T_t + \varepsilon_{it} \quad (1.1)$$

$$S_{it2} = \alpha + \gamma_k EXP_{it1}^k + T_t + \varepsilon_{it} \quad (1.2)$$

The outcome variable S_{it2} is the share of contracts won out of total contracts bid for, in the second period of a given slice t . That is, for slice t , the outcome variable for firm i is $\frac{W_{it}}{B_{it}}$ where B_{it} are the bids submitted by firm i on the period $[t, t + \tau]$,

W_{it} are the contracts won in period $[t, t + \tau]$ and τ is a parameter that controls the length of the periods in which we compute outcomes. In our initial specification, we consider each $\tau = \text{two years}$. Employing a proportion of contracts won instead of total contracts won has two advantages. First, we implicitly control by the size of the firm. Second, we capture learning effects which manifest by being able to bid for contracts where less experienced firms do not submit proposals.

We make an important filtering step before computing outcomes, as we only consider contracts for which previous experience is not among the awarding criteria of the contract. This is because including including contracts for which experience is among the awarding criteria would i) render (expectedly) trivially positive and significant results and ii) confound the true effect of learning by doing among contracts which do not include experience as awarding criteria. Note that this filtering step is only carried out for outcomes' computation and not experience computation.

Now we describe our treatment variables. We employ as treatment variables i) an indicator of past experience ($EXP_{it1}^k > 0$) and ii) total experience ($EXP_{it1}^k > 0$). Moreover, we consider two ways of *computing* the total experience EXP_{it1}^k for a firm i , which we index by k , $k \in \{1, 2\}$. The first alternative computes experience as total amount of contracts won in a fixed period of length σ , comprising the period $[t - \sigma, t]$ before the outcomes period $[t, t + \tau]$. As our baseline, we set $\sigma = \text{two years}$. We call this computation strategy rolling experience.

The second alternative computes experience cumulatively by summing contracts developed up until time t and dividing this number by the number of years in that period. Instead of restricting our measure of past experience to two years before the outcomes' period, as in the previous method, we consider all the previous years when counting contracts won. To obtain comparable estimates across years, for each slice we divide the total contracts developed by the firm up until that moment by the number of years where we are considering experience. We call this computation strategy annualized experience.

For each firm/slice we link experience computed with method one or two (period 1 of the slice) to the outcomes in the next period (period 2 of the slice). We end

A	Firm Period Dataset						Firm Slice Dataset : Two Year Past Experience		
	Time	1	2	3	4	5	Slice	Experience	Outcome
	Bids Made	0	5	10	10	10	1	5 (5+0)	10/20
	Bids Won	0	5	5	5	0	2	10 (5+5)	5/20
	Slice 1	Period 1		Period 2					
	Slice 2	Period 1			Period 2				

B	Firm Period Dataset						Firm Slice Dataset : Cumulative Yearly Experience		
	Time	1	2	3	4	5	Slice	Experience	Outcome
	Bids Made	0	5	10	10	10	1	0 (0/1)	10/15
	Bids Won	0	5	5	5	0	2	2.5 (5/2)	10/20
	Slice 1	Period 1		Period 2			3	3.3 (10/3)	5/20
	Slice 2	Period 1			Period 2				
	Slice 3	Period 1			Period 2				

Figure 1-1: Example computation of slice-firm dataset, employing two-year fixed periods of past experience (A), and cumulative yearly experience (B).

Note:

up with two datasets indexed by k where each observation is a firm-slice pair, the dependent variable is a measure of the firm's outcomes in Period 2 (i.e. S_{it2}), and the independent variable is a measure of the (past) experience of the firm in Period 1 (i.e. $EXP_{it}^k, EXP_{it}^k > 0, k = 1, 2$).

Finally, we obtain additional slices by creating experience-outcomes pairs at several t 's in time, spaced by a year each. Since our dataset contains 10 years, we end up with five period 1/period 2 pairs (i.e. slices) employing rolling experience and six pairs employing annualized experience.

The diagram in Figure 1-1 shows a toy example of how we transform the data from per-firm/period to a per firm/slice dataset. The original firm-period level dataset has, for every period, the contracts bid for and contracts won. The second dataset aggregates these results by slice. Note that this diagram assumed no contracts had experience as an awarding criteria.

After the transformation steps, we obtain five slice-firm datasets for the first measure of experience and six slices for the second measure of experience. Tables 1.2 and 1.3 show the amount of observations in each slice by the type of experience measure employed. Recall that every observation is a firm-level aggregate of past experience

and summary of future outcomes and has the form of the rightmost table in Figure 1-1.

Table 1.2: Analysis dataset characteristics for experience computed in rolling periods of two years

Slice	Period 1 dates	Period 2 dates	Observations	Length Period 1	Length Period 2	Contracts in Period 1	Contracts in Period 2
1	2010-01-04/2012-01-04	2012-01-04/2014-01-04	2384	2	2	4424	2886
2	2011-01-04/2013-01-04	2013-01-04/2015-01-04	2318	2	2	7099	2414
3	2012-01-04/2014-01-04	2014-01-04/2016-01-04	2435	2	2	8006	2697
4	2013-01-04/2015-01-04	2015-01-04/2017-01-04	2602	2	2	7393	2906
5	2014-01-04/2016-01-04	2016-01-04/2018-01-04	2496	2	2	8818	2507
6	2015-01-04/2017-01-04	2017-01-04/2019-01-04	2234	2	2	9650	2009
7	2016-01-04/2018-01-04	2018-01-04/2020-01-04	2130	2	2	8824	1788
8	2017-01-04/2019-01-04	2019-01-04/2021-01-04	2152	2	2	8495	1882
9	2018-01-04/2020-01-04	2020-01-04/2022-01-04	1515	2	2	9084	1193

Table 1.3: Analysis dataset characteristics for experience computed as cumulative annualized

Slice	Period 1 dates	Period 2 dates	Observations	Length Period 1	Length Period 2	Contracts in Period 1	Contracts in Period 2
1	2010-01-04/2012-01-04	2012-01-04/2014-01-04	2384	2	2	4424	2883
2	2011-01-04/2013-01-04	2013-01-04/2015-01-04	2318	2	2	7099	2410
3	2012-01-04/2014-01-04	2014-01-04/2016-01-04	2435	2	2	8006	2695
4	2013-01-04/2015-01-04	2015-01-04/2017-01-04	2602	2	2	7393	2905
5	2014-01-04/2016-01-04	2016-01-04/2018-01-04	2494	2	2	8818	2506
6	2015-01-04/2017-01-04	2017-01-04/2019-01-04	2231	2	2	9650	2006
7	2016-01-04/2018-01-04	2018-01-04/2020-01-04	2128	2	2	8824	1786
8	2017-01-04/2019-01-04	2019-01-04/2021-01-04	2136	2	2	8495	1836
9	2018-01-04/2020-01-04	2020-01-04/2022-01-04	1309	2	2	9084	912

1.2.1 Endogeneity and Identification

We discuss two problems in the causal interpretation of equations 1.1 and 1.2: endogeneity and heterogenous effects. We then present the empirical approach to identify consistently a feature of the distribution of treatment effects, the Local Average Treatment Effect. The discussion is made mainly for our binary treatment, i.e. $EXP > 0$.

First we discuss endogeneity. Unobserved cost variables, specific to each firm, are omitted in the OLS regressions and expectedly endogenous. If there are highly efficient firms who are able to bid more aggressively or submit better proposals, they should win more projects, and in turn accumulate more experience over time. We thus expect our estimate $\hat{\beta}, \hat{\gamma}$ in 1.1 and 1.2 to be biased upwards due to correlation (expectedly positive) between omitted cost variables and the amount of past experience.

To estimate consistently the treatment effect of experience on outcomes, we employ external variation to instrument the experience of a firm in an Instrumental Variables (IV) approach. We propose to employ close wins as an instrument for total wins (experience). If we are able to find wins where the success is less or not at all attributed to unobserved cost factors, or other efficiency advantages, but instead attributable to random differences (e.g the conservativeness of each firms' engineers' estimates), we could estimate consistently the coefficient of interest by instrumenting total wins with close wins.

In this approach, our first stage takes the form of Equation 1.3. Here $EXP > 0_{it1}^k$ is an indicator for contracts won in period 1 of slice t for firm i , while $EXPCLOSE > 0_{it1}$ is an indicator for a close win in the same period, and ν_{it} is an error term uncorrelated with $EXPCLOSE_{it}$. The second stage is shown in Equation 1.4:

$$EXP_{it} > 0 = \delta EXPCLOSE_{it} > 0 + T_t + \nu_{it} \quad (1.3)$$

$$S_{it2} = \beta EXP_{it2} > 0 + T_t + \varepsilon_{it} \quad (1.4)$$

Both measures of experience (EXP and $EXPCLOSE$) should be correlated since every extra unit of experience increases the probability of having at least one close win, fulfilling this way the rank condition. Moreover, close wins should not be correlated with cost measures, as they are attributed to random factors, such as risk-aversion differences between firms, random approximation differences between engineering teams in each firm, etc. and thus ensuring a valid instrument as well.

Even though our estimate $\hat{\beta}$ is consistent, we do not expect to identify the Average Treatment effect because treatment effects should be heterogenous:

- Experience itself is heterogenous given the complexity, length and size of a project, so it is expected that treatment effects are also heterogenous.
- Firm's absorptive capacity and learning depends on internal skill, financial and other organizational variables.

- More experienced firms should see diminished returns over time.

Following the discussion of Imbens and Angrist (1994), we argue that the estimation strategy identifies the Local Average Treatment Effect, i.e. the average treatment effect for the firms that are affected by the experience treatment if and only if they win a contract by chance (i.e “compliers”). This interpretation, additionally to rank and validity, also requires a monotonicity condition, that here is equivalent to having no firms negatively impacted in their experience by experiencing a close win. This condition is satisfied in our setting, since a close win belongs by construction to the set of all wins.

Having discussed the theoretical rationale and identification for the instrument of close wins, the problem remains of how to successfully find close wins and label them as such, which is the purpose of the next sections.

1.2.2 Definition of a close win

We discuss what would be the optimal way of finding close wins, and, since the data does not allow us to employ this strategy, we propose two second-best alternatives. The optimal way to identify close wins would be to single out auctions for which the winning firm had a final weighted score which was marginally superior to the ones of its competitors. Recall that, for each contract, the proposals from firms are scored in several criteria, weighted, and finally summed to produce the total score for that firm. Unfortunately, the previous strategy is unfeasible with the data we have available. Our data only allows us to see the criteria employed in each contract and the weight of each factor, but not the individual scores for each firm. We attempt two alternative methods detailed in the subsections below.

Close wins by price

In this method, close wins are operationally identified as the wins meeting copulatively two conditions: i) the price weight in the awarding decision criteria is 50% or higher and ii) the difference between the lowest bid and the second lowest bid is less than

.05%. This way of identifying close wins should indeed capture a subset of the random wins, namely, random wins in projects where price is the major awarding criteria.

This definition of close wins leads to approximately 2% of winning bids being classified as a close one. In Table 1.4 we examine whether close wins defined as above are different from the population in several types of metrics. We can see that in most aspects these bids are not exceedingly different from the rest of the sample, so we expect no underlying project characteristics that could affect competition for these contracts.

Table 1.4: Comparison between close and non-close wins, by price

Variable	Mean (Not close win)	Mean (Close win)	Sd (Not close win)	Sd (Close win)
Bid (all)	1.74e+10	2.22e+08	5.83e+12	7.65e+08
Winning Bid	2.65e+08	1.92e+08	2.51e+09	7.34e+08
Difference between 1st bid and 2nd (%)	0.0682	0.00219	0.0874	0.00155
Number of Bidders per Contract	3.21	3.93	2.25	2.23
Year	2016	2015	3.01	3.06

Close wins by rank

The second strategy to identify close wins does not rely in prices or any other aspect of the bid itself. Instead, we label for any winning given firm a close win if all the firms involved in the auction were close in ranking. The argument here is that, given a well constructed ranking, winning a contract against closely placed opponents should be attributable to random factors.

Obviously, the main issue is how to construct a good ranking measure. We proceed by modeling each auction as a multi-player game event (in the non-economic sense of the term) in which firms gain points by winning the project and lose points by not winning it. We award and subtract points based on a modified ELO algorithm suited for multi-player games.

Each firm has its ranking initialized at a pre-specified level (1,500 in the initial version). Then, it is awarded 25 points for winning against a similar opponent and subtracted 8 by losing. The implementation of the algorithm recommends that points awarded and subtracted sum to zero, so we fix awarded points and choose subtracted points such that on average (given the number of players in an auction) this condition

holds. Against non-similar opponents, the algorithm makes a correction based on the ranking of the players and the outcome of the game.

Proceeding from the oldest to the most recent auction, we update the initial rankings for each firm and obtain for each firm its ranking at any point in time. Next, we label a win as a "close win" when the highest rank among the bidders for the auction was not more than 3% higher than the lowest rank among the same set of bidders. This yields around 7,322 closely won contracts (16% of the contracts in the analysis sample) which corresponds to 21,763 observations (16% of the observations in the analysis sample). In Table 1.5 we present summary statistics for close wins identified via rank.

Table 1.5: Comparison between close and non-close wins

Variable	Mean (Not close win)	Mean (Close win)	Sd (Not close win)	Sd (Close win)
Bid (all)	1.85e+10	7.23e+08	6e+12	7.11e+09
Winning Bid	2.65e+08	2.62e+08	2.32e+09	3.23e+09
Difference between 1st bid and 2nd (%)	0.0626	0.079	0.0817	0.102
Number of Bidders per Contract	3.27	3.04	2.38	1.58
Year	2016	2015	2.95	3.12

In the analysis, we drop the first slice of data outcomes (as defined above) to allow for a period of rank adjustment. This is necessary since the algorithm does not work well when the average rank in the population is not clearly defined. The way ranks evolve as time progresses can be seen in Figure 1-2. Note that ranks appear highly concentrated at the end of the first year of data, while they are much more dispersed at the end. In the robustness checks we analyze both i) different values for the won/lost points after an auction and ii) the threshold in ranking for a close win.

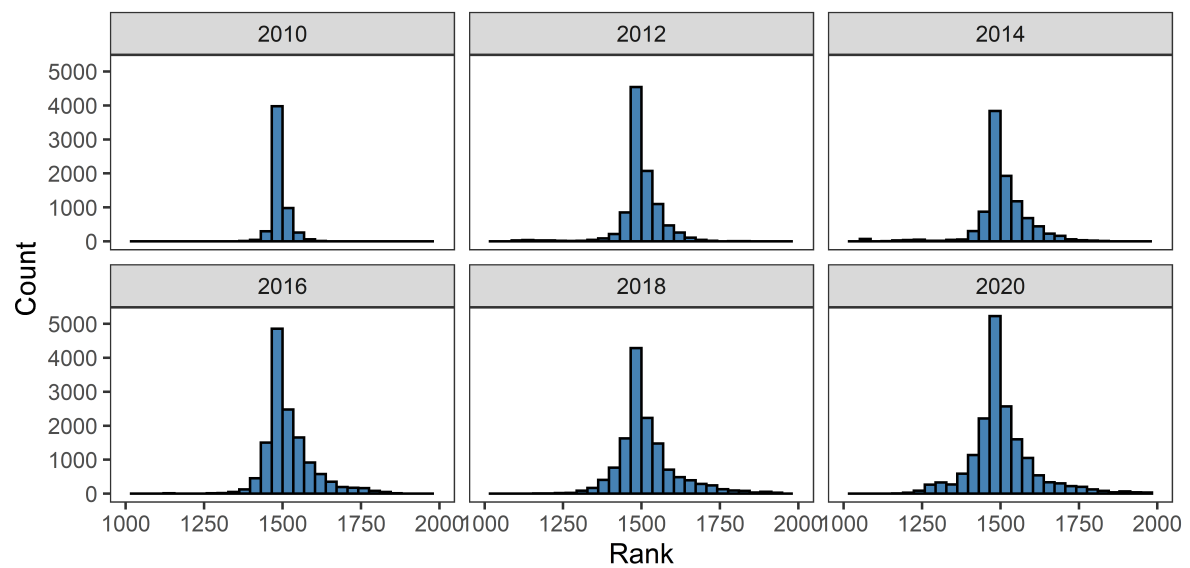


Figure 1-2: Evolution of ranks by selected years

Note:

1.3 Main Results

First we explore graphically the relationship between experience and outcomes. Figure 1-3 shows the relationship between rolling (top row) and annualized (bottom row) measures of experience and outcomes. Each column represents a different subsample and dependent variable. The first column (panels A and D) selects all firms and displays past experience in the x -axis. The second column (panels B and E) contains only two types of firm-period observations: firms that either bid but did not won contracts in period 1 of slice t or firms which won one or more close contracts in period 1 and no non-close contracts. The x -axis displays the close wins. The third column (panels C and F) is analogous to column two but employs the rank definition of a close win.

We observe that average winning shares increases with more experience. The effect appears to be close to linear, although for experiences higher than ten contracts performed (rolling) or five contracts performed (annualized) we have wide error bars or no observations available. In the case of our "reduced form" graphs, we observe that generally the close wins seem to improve average winning shares, although we observe wide error bars in the second column, caused by the low amount of observations that fulfill the conditions imposed.

Next we show the results from our regression analysis. Table 1.6 shows the results for OLS and IV regressions for our first experience measure (i.e. rolling two year periods) while Table 1.7 shows the results for our second measure of experience (i.e. annualized experience). The first three panels in each table employ as treatment the binary indicator of experience, whereas the last three panels employ total experience.

The OLS estimate of the effect of having experience on winning proportion is 0.07 for rolling experience and 0.059 for annualized experience. IV estimates of the coefficient are very close to OLS counterparts or even higher, for the case of annualized experience. The specification with linear returns on experience shows that experience renders a 0.01 and 0.024 increase in winning share per extra contract developed (for rolling and annualized experience respectively). IV estimates of linear effect of

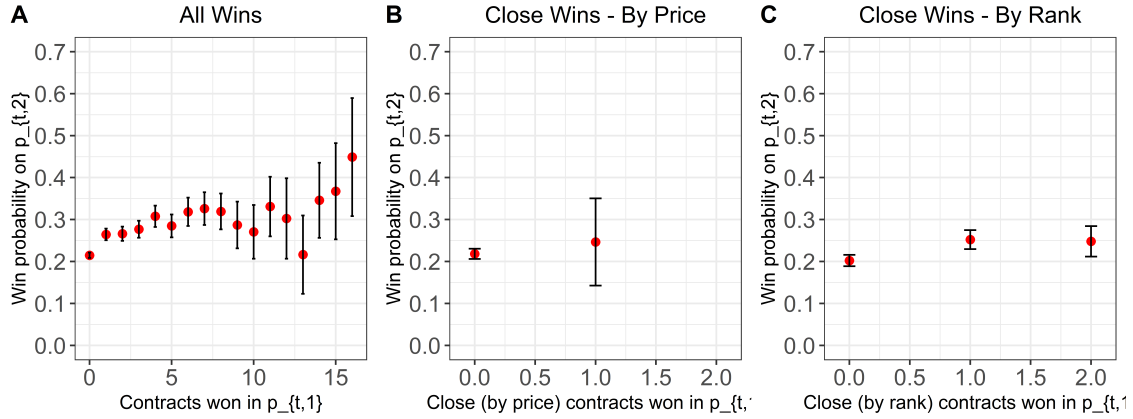
experience are again close to OLS counterparts. Finally, all the estimates for the experience treatments are significant at $p = 0.01$ with robust standard errors.

A concerning result is the low R^2 of the regressions, which shows that although the effect of experience on the mean outcome is significant, there is much variability among firms' outcomes which is not explained by the increase in experience.

Given the baseline winning shares (the constant in our regressions), the effect of having experience is equivalent to an increase of between 20% and 25% of the winning share of a firm (i.e around 7 percentage points out of 28 percentage points). This points towards significant importance of previous experience in future outcomes.

Although initially we intended to show results regarding a quadratic term on experience, exploratory results showed that there was almost no difference with employing a linear term so we omitted these specifications in the main results.

Experience computed in two-year rolling periods



Experience computed as cumulative annualized contracts

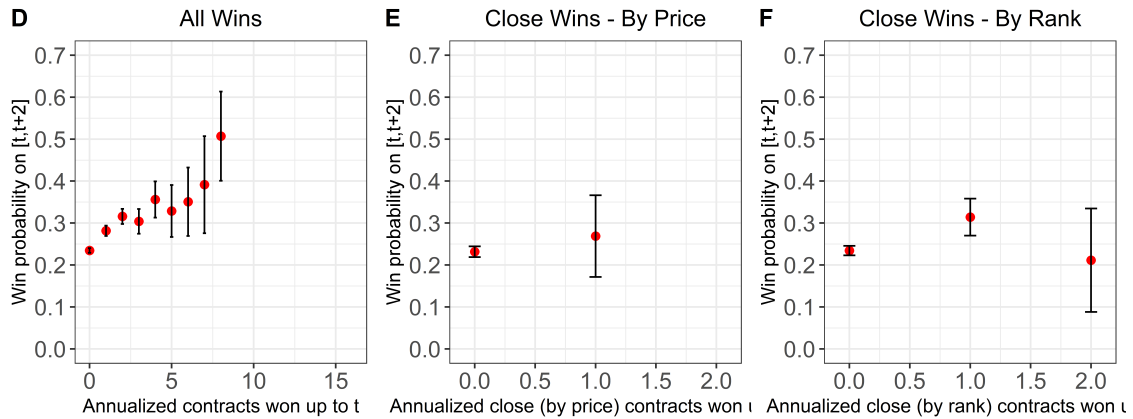


Figure 1-3: Relationship between contracts won on $t-1$ and mean winning probability across contractors in t .

Note: The plots show the mean across firms of the number of contracts won out of the number of contracts bid for in period t (in the y -axis), against experience accrued in period $(t-1)$ in the x -axis. t and $t-1$ correspond to two periods of two years each. Since the data contains ten years, the observations correspond to outcomes computed for eight outcome periods. Only x for which the number of observations is greater than ten are shown. Error bars correspond to the interquartile range. Panel A: all sample observations are considered. Panel B: shows results for a subsample where the only contractors considered are those who either i) won closely one or more close contracts on period 1 or ii) did bid but not win a contract in period 1

Table 1.6: Regression for OLS and IV specifications with Experience computed in rolling 2-year periods

	<i>Dependent variable:</i>					
	Share of Contracts won in t					
	<i>OLS</i>	<i>instrumental variable</i>		<i>OLS</i>	<i>instrumental variable</i>	
	OLS (1)	IV (Price) (2)	IV (Rank) (3)	OLS (4)	IV (Price) (5)	IV (Rank) (6)
Experience in (t-1) (Binary)	0.072*** (0.005)	0.073*** (0.007)	0.078*** (0.007)			
Experience in (t-1) (Linear)				0.011*** (0.001)	0.008*** (0.003)	0.012*** (0.001)
Constant	0.266*** (0.007)	0.265*** (0.007)	0.243*** (0.007)	0.279*** (0.007)	0.281*** (0.007)	0.258*** (0.007)
Fixed effects By period	Yes	Yes	Yes	Yes	Yes	Yes
Observations	20,037	20,037	15,335	20,037	20,037	15,335
R ²	0.018	0.018	0.018	0.016	0.015	0.015
Residual Std. Error	0.346 (df = 20027)	0.346 (df = 20027)	0.340 (df = 15327)	0.346 (df = 20027)	0.346 (df = 20027)	0.341 (df = 15327)

Note: *p<0.1; **p<0.05; ***p<0.01

Table 1.7: Regression for OLS and IV specifications with Experience computed as annualized cumulative experience

	<i>Dependent variable:</i>					
	Share of Contracts won in t					
	<i>OLS</i>	<i>instrumental variable</i>		<i>OLS</i>	<i>instrumental variable</i>	
	OLS (1)	IV (Price) (2)	IV (Rank) (3)	OLS (4)	IV (Price) (5)	IV (Rank) (6)
Experience in (t-1) (Binary)	0.062*** (0.005)	0.095*** (0.013)	0.076*** (0.013)			
Experience in (t-1) (Linear)				0.032*** (0.003)	0.027*** (0.008)	0.019*** (0.006)
Constant	0.292*** (0.008)	0.259*** (0.013)	0.269*** (0.014)	0.293*** (0.008)	0.295*** (0.008)	0.293*** (0.012)
Fixed effects By period	Yes	Yes	Yes	Yes	Yes	Yes
Observations	20,906	11,508	11,521	20,906	20,906	11,521
R ²	0.017	0.011	0.013	0.016	0.016	0.015
Residual Std. Error	0.350 (df = 20896)	0.336 (df = 11498)	0.336 (df = 11511)	0.350 (df = 20896)	0.350 (df = 20896)	0.336 (df = 11511)

Note: *p<0.1; **p<0.05; ***p<0.01

1.3.1 Comparing with contracts that do include experience in awarding score

We compare the main results already shown with the results obtained by now considering for outcome computation only contracts which *do* require experience in the awarding criteria. This helps to put the result in context and also serves as a validity check. We expect to find greater estimates for the effect of experience on outcomes among these contracts.

Figure 1-4 shows the estimate from the IV specifications, both with linear and binary functional forms of experience, by the type of contract considered to compute outcomes. It can be seen that the effect of experience on outcomes is about twice as big in contracts which do consider experience as a factor in the awarding criteria with respect to those who do not.

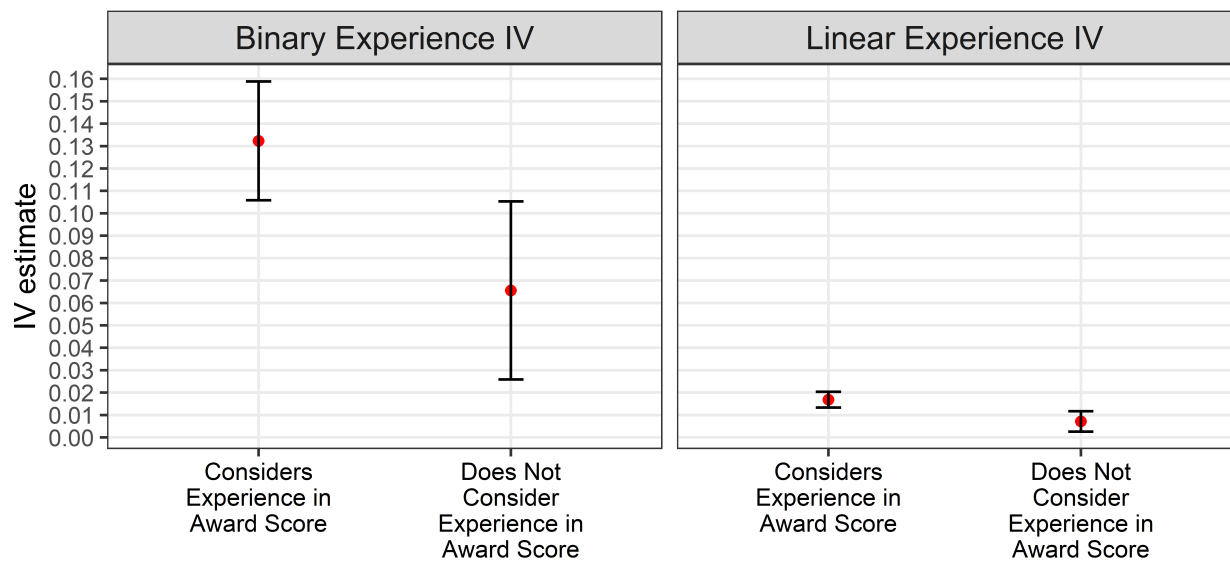


Figure 1-4: Comparison between estimates obtained in contracts with and without experience in the awarding criteria employed by the government

1.4 Robustness checks

Several of the parameters of the empirical strategy in the previous section admit more than one reasonable choice. This section considers alternatives for them which could influence the results obtained in the main section. Robustness checks are studied for the following parameters:

1. Periods of outcome computation
2. Definition of a close win (by price)
3. Definition of a close win (by rank)

1.4.1 Periods of outcomes

In the main analysis, we computed outcomes across a period of two years for each of our slices. This choice is sensibled by computing outcomes in one and three year periods as well. While the length of the period where outcomes are computed varies, the procedures to compute experience is kept the same as before.

A shorter time frame would be a better parameter choice if: firms bid frequently, so their true outcomes manifest quickly; learning is itself instantaneous, so past experience immediately influences outcomes; or the learning effect is short lived, which would make much more important for the outcomes the recent history. Conversely, a longer time frame is better in the case of infrequent bidding, slow learning, and long lasting knowledge.

For construction projects, it is expected that the better parameter would be more close to a longer timeframe than to a shorter one. Construction projects, especially complex ones, can be less frequently auctioned than in simpler, undifferentiated products. More importantly, since construction projects take longer to perform than regular purchases, it is reasonable to expect for the learning process to take longer.

Table 1.8 shows experience coefficients where outcomes are computed in periods of 1, 2 (the original specification) and 3 years. The rows correspond to our different OLS, IV (by price) and IV (by rank) specifications. Notably, i) all results are significant

with $p < 0.01$ and ii) estimates are close to each other across different values of the parameter. Standard errors decrease with the number of years considered because of the increase in sample size. In almost every case, estimates remain within a standard error of the original estimates, and in all cases they are within two standard errors.

Table 1.8: Robustness analysis for the coefficient on Experience (Rolling) by length of outcome computation period

Experience Computation	Specification	1 year outcomes	2 year outcomes (Main)	3 year outcomes
Indicator	IV-Price	0.107 (0.025) ***	0.069 (0.019) ***	0.065 (0.017) ***
Indicator	IV-Ranks	0.061 (0.012) ***	0.06 (0.009) ***	0.061 (0.008) ***
Indicator	OLS	0.075 (0.006) ***	0.07 (0.005) ***	0.068 (0.005) ***
Linear	IV-Price	0.008 (0.002) ***	0.006 (0.002) ***	0.006 (0.002) ***
Linear	IV-Ranks	0.008 (0.002) ***	0.009 (0.002) ***	0.01 (0.002) ***
Linear	OLS	0.009 (0.001) ***	0.01 (0.001) ***	0.01 (0.001) ***

1.4.2 Definition of a close win - Price IVs

In the main section, close wins by price were defined as those in which the winning contractor submitted a bid that i) was not more than .05% below the second lowest win, if he had the lowest bid ii) was not more than 0.05% below the lowest bid, if he did not submit the lowest bid and iii) the weight of the price item in the awarding decision is more than 50%. In this section the main estimates are sensibilized to different values of the threshold parameter and the weight parameter.

We first sensibilize the threshold for bid differences for the linear estimate of experience in the rolling experience measure. The plot in Figure 1-5 displays the coefficient of interest as we vary the threshold for a close win. For thresholds below .4%, we obtain non statistically significant coefficients. The reduction in sample size for the instrument is significant below .5%, since this percentage is already at around the 15th percentile of bid differences in the sample.

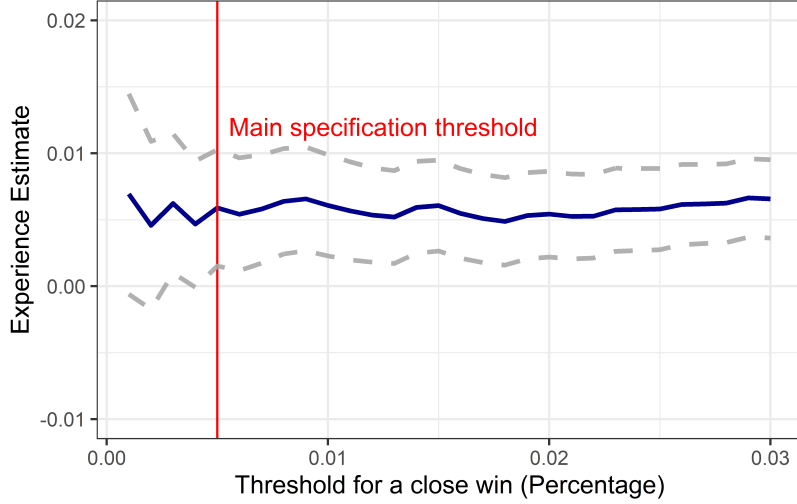


Figure 1-5: Robustness analysis for threshold of close wins

Note: The plot shows the coefficient on experience as in the specification of Panel (5) of table 1.6, that is, the dependent variable is the share of contracts won in period t and the dependent variable is linear experience, i.e. number of contracts won in period $(t - 1)$, instrumented with close wins in period $(t - 1)$. The x -axis shows how the coefficient varies with the threshold for what is considered a close win.

Now we examine the parameter for the weight of the price component in the total score. We replicate our main IV-price results but consider weights of 60%, 70%, and 80% as the minimum weights of the price component. Table ?? shows the results. At 60%, most results remain significant, but beyond 80% almost all results are not. Since 60% is the 80th percentile of the score weight across contracts, we have again a sample size problem for the instrument when there are higher requirements for the threshold of the price weight.

1.4.3 Definition of a close win - Rank IVs

The IV-Rank estimates are sensibilized by choosing alternative thresholds for the maximum difference between the highest and lowest bidder's rank (bandwidth) and different values for the points awarded for a win. Recall that an auction is labeled as close in the main specification if the difference in rank between the highest and lowest ranked in the auction is less than 3%. In the main specifications 25 points are

awarded for a win and around third (8) are subtracted for a loss.

We analyze bandwidths of 1%, 2%, 3% and 4%. Regarding points for a win, we analyze as alternatives 10, 15, 25, 35 and 50 points. Again, to preserve stability points subtracted for a loss are approximately a third of the points awarded for a win.

Given the amount of possible parameter combinations, results are shown in graphic form in Figure 1-6 and they only consider the first type of experience computation (rolling). Results show that IV estimates are robust to all the alternatives considered. Considering a lower thresholds for the difference in ranks does increase the standard errors. However, estimates do not vary much, staying close to .05 for a binary indicator of experience as treatment and to .006 for the total experience treatment.

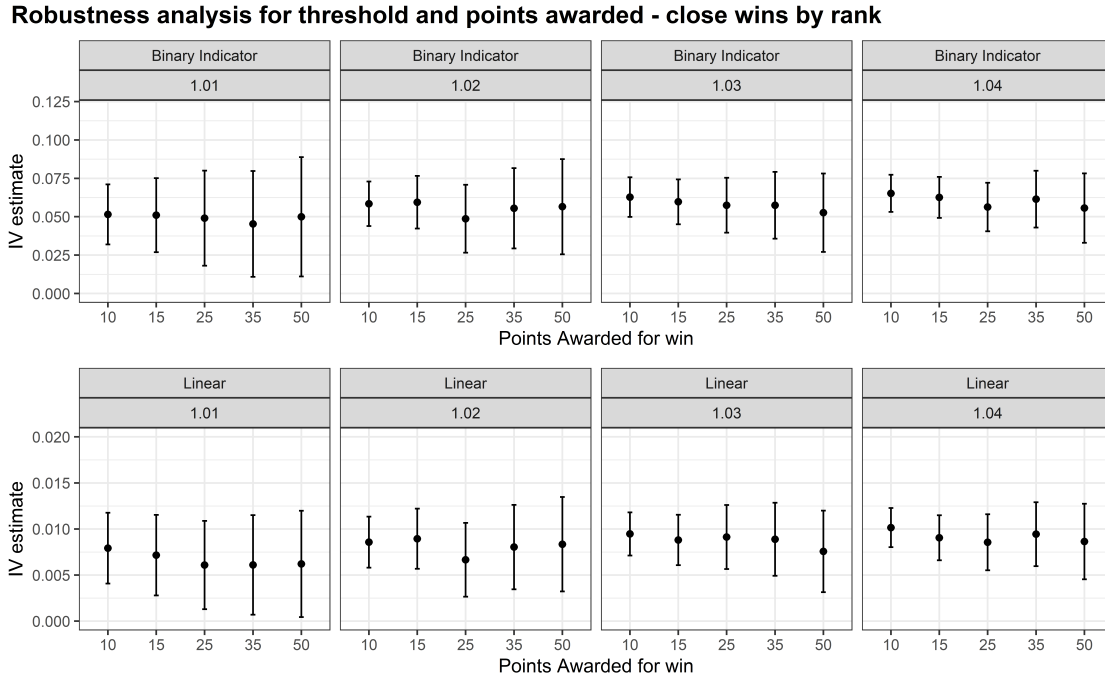


Figure 1-6: Robustness analysis for parameters in the IV-Rank strategy