EXTRACTING GRASS CONTRIBUTION OF NDVI

FOR DAN RUBENSTEIN ET AL.

- ¹ Princeton University, Princeton, NJ 08544, USA
- ² Upwell Turtles, Monterey, California 93940, USA
- ³ Lost Years Institute, Mill Valley, California 94941, USA

⊠ mgotts@princeton.edu

We intend to extract grass-contribution to NDVI from LANDSAT data since the level of greenery of an area's grasses is a key aspect of the life-dinner model for habitat use.

Random forest models were used on raw LANDSAT band data to classify the North Mpala Research Area into three distinct categories, each characterized by % tree cover: open bush (OB, $\sim 10\%$), light bush (LB, $\sim 50\%$), and medium bush (MB, $\sim 90\%$). We also have NDVI from the same LANDSAT data, so we have enough information to estimate the grass contribution for each pixel of NDVI.

Consider that the NDVI of a pixel can be given by the expression:

$$NDVI(pixel) = \sum_{z \in pixel} \frac{ndvi(z)}{area(pixel)}$$

Where the function $NDVI(\cdot)$ is the average NDVI of a pixel, whereas the function $ndvi(\cdot)$ has virtually infinite resolution. Let's say that the resolution of this function is a "plot," like a pixel, but as small as we want. We will use this hypothetical function as a guide so we can semi-formally construct a model of NDVI-contributions. Our first assumption is that tree NDVI is more constant than grass NDVI. In fact, we assume tree NDVI will be constant through an area during a certain time period (i.e. during the 16-day period in which the NDVI pictures in question were taken).

Then let's say that $gndvi(\cdot)$ is the NDVI of grass, equivalent in all ways to the function $ndvi(\cdot)$, but we want to separate it out. This is the function we are solving for.

$$ndvi(z) = \begin{cases} T \times area(plot) & \text{if } z \text{ contains only trees} \\ gndvi(z) & \text{if } z \text{ contains only grass} \end{cases}$$

Now notice that

$$area(pixel) = (\# of plots)(area(plot))$$

We now plug all of this into the original formula:

$$\begin{aligned} \text{NDVI(pixel)} &= \frac{\left(\# \text{ trees plots}\right) T \text{area(plot)} + \sum_{z \in \text{pixel}, z \text{ contains only grass gndvi}(z)}{\left(\# \text{ of plots}\right) \left(\text{area(plot)}\right)} \\ &= \left(\% \text{ tree cover(pixel)}\right) T + \text{mean grass NDVI contribution(pixel)} \end{aligned}$$

Which means we can say,

mean grass NDVI =
$$\frac{\text{NDVI(pixel)} - (\% \text{ tree cover})T}{1 - \% \text{ tree cover}}$$

By simply scaling up our previous value to imagine what would happen if grass covered the entire pixel.

To do this practically, we need to know the value of T and know the percent tree cover. We will perform a regression to obtain T, and we will use our habitat data for percent tree cover, making general estimates for each value.

We know that T will approximate

$$T \approx 1/90\% \times (\text{mean MB NDVI})$$

We get $T \approx 7.238281 \times 10^{-5}$.