Collaborative Filtering

CS 189/289A Project T Final



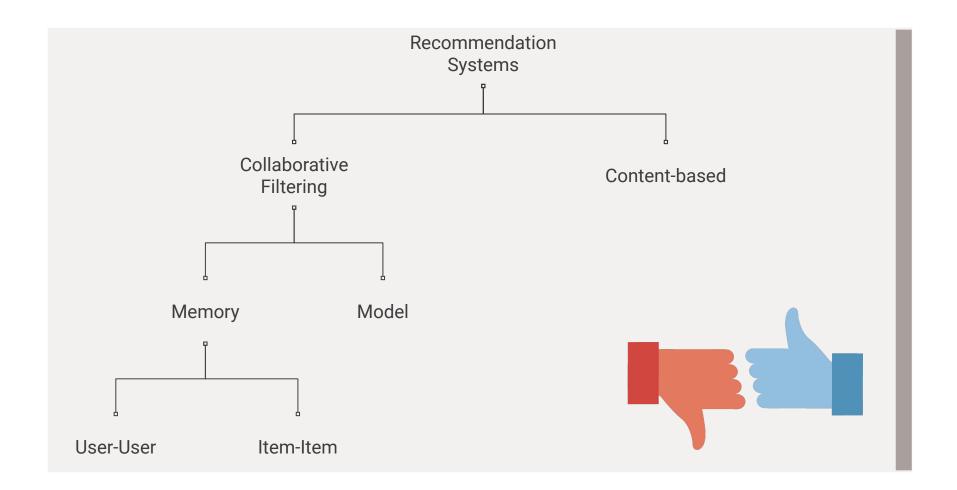


Intro

Recommendation Systems & Their Classification

Why Recommendation Systems?

- According to McKinsey, 35% of Amazon.com's revenue is generated by its recommendation engine
- Netflix estimates the recommendation system saves the company around \$1
 Billion annually
- Recommendations are responsible for 70% of the time people spend watching videos on YouTube



Paradigm

Content-Based

Require featurization

- Conceptually simple (out of box classical models)
- Phrased as regression or classification
- Difficult to exploit user-user
 and item-item relations

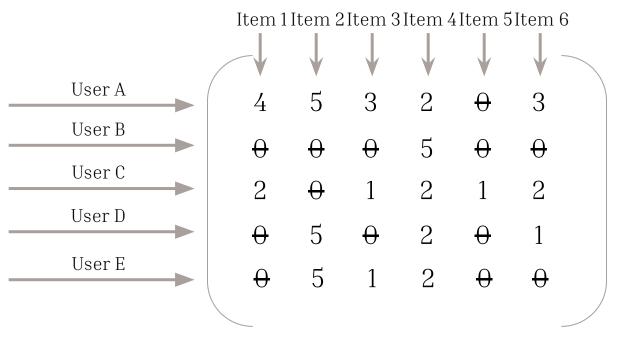
Collaborative Filtering

- Implicit featurization
- Novel concepts (specific to Rec. Sys.)
- Phrased as clustering or optimization problem
- Information-efficient
- *Commercial deployments are overwhelmingly *hybrid* systems.

Memory Approach

The data as it is

User-Interaction Matrix



- User A rates Item 2 a 5
- User B has only rated Item 4
- User C has not rated Item 2
- User C gives low ratings
- Item 4 is very popular
- Item 2 is very highly rated

What would User D rate Item 3? User E rate Item 6?

- User-Interaction Matrix can be massive but always very sparse (mostly null entries)
- Sparsity not structured -- no expectation which items have been rated
 - In most use cases, the # of users >> # of items (tall matrix)
- Can decipher patterns based on similarities between users!
- Not necessary to abstract a model, can only work with data, only use what's in memory

1. Identify similar users to User X

2. Find highly rated items from set of similar users

3. Recommend top items not yet rated by User X

1. Identify similar users to User X

How?

Use K-NN algorithm on row vectors!

1. Identify similar users to User X

2. Find highly rated items from set of similar users

Look at column sums of submatrix.

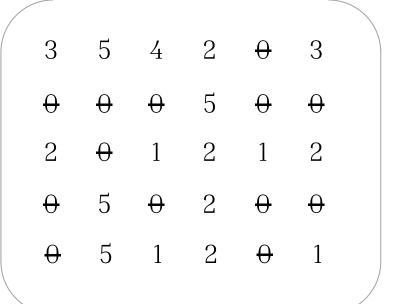
1. Identify similar users to User X

2. Find highly rated items from set of similar users

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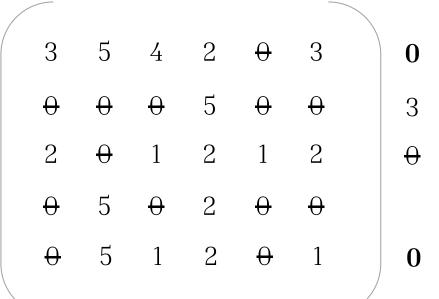
Check against original U-I Matrix.

User D wants recommendations.



User D is most similar → to User A and User E.

Similarity Measure is l_1 distance. Why do we not pick User C?

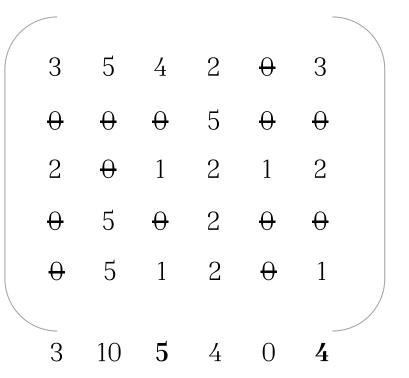


Calculate the column sums of the submatrix.



User D has already rated Item 2 and 4.

User D is recommended Item 3 and Item 6.



Advantages

- Simple and intuitive
- Well understood
- Very personalized
- Adaptive with different similarity measures

Disadvantages

- Scales poorly because of k-nn runtime
- Unstable (very few values determine result)
- Similarity measures can have bad edge cases

1. Find User X's top rated items

2. Find other similar items for each item

3. Recommend most frequently found items in search

1. Find User X's top rated items

How?

Sort corresponding row.

1. Find User X's top rated items

2. Find other similar items for each item

Run k-nearest neighbors on the columns on the U-I Matrix.

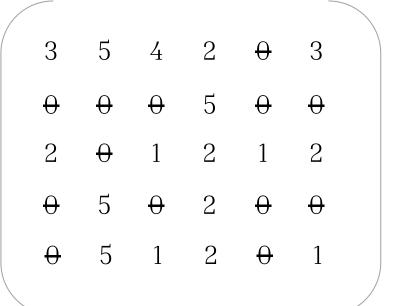
1. Find User X's top rated items

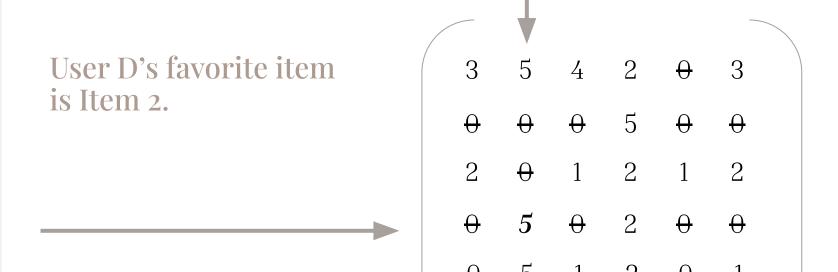
2. Find other similar items for each item

3. Recommend most frequently found items in search

Search for repeats in list.

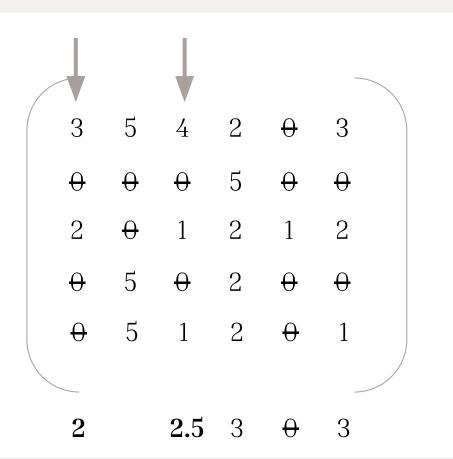
User D wants recommendations.





Item 2 is most similar to Item 1 and Item 3.

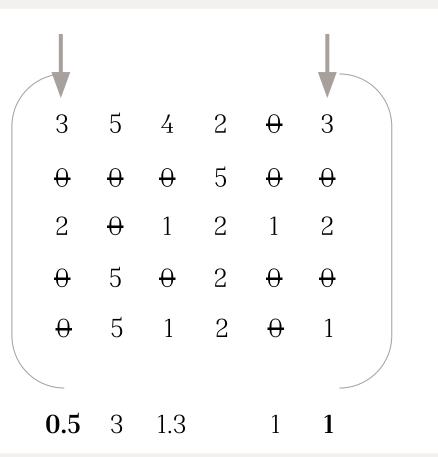
Similarity Measure is l_1 distance.



Item 4 is most similar to Item 1 and Item 6.

Similarity Measure is l_1 distance.

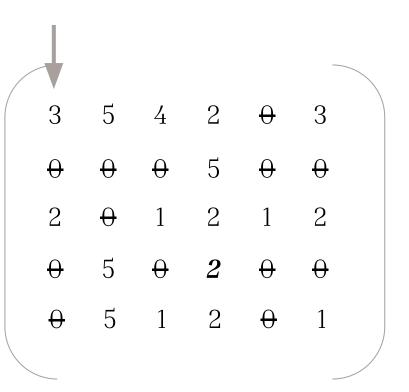
Why Item 6 over Item 5?
More comparisons = More reliable



User D likes Item 2 and 4.

Item 2 is like Item 1 and 3. Item 4 is like Item 1 and 6.

User D is recommended Item 1.



User-User vs. Item-Item

User-User

- Simple
- Few data comparisons
 - → Unstable
- Uses all of user info
 - → Very personalized

Item-Item

- Also simple
- More data comparisons
 - → More stable
- Uses subset of user info
 - → Less specific to user

User-User vs. Item-Item

Shared Problems

- "Cold start": Methods rely on known ratings.
 What about new items/users with no ratings?
- Data inefficiency: Methods only look at subsets of User-Interaction Matrix, not efficient
- Rich get richer: Bias towards recommending popular items (items with many existing ratings)
- Slow: k-nn algorithm scales poorly
- Similarity sensitivity: Recommendations are *very* sensitive to choice of similarity measure

Model Approach

Latent Space Assumption & Matrix Factorization

Another Approach

What if we tried to fill in all the missing values (Θ)?

4	5	3	2	Θ	3	
Θ	Θ	Θ	5	Θ	Θ	
2	Θ	1	2	1	2	
Θ	5	Θ	2	Θ	Θ	
Θ	5	1	2	Θ	1	

Another Approach

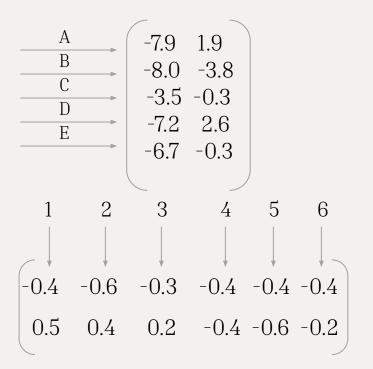
What if we tried to fill in all the missing values (Θ)? We need to make some sort of assumption.

/	4	5	3	2	Θ	3	
	Θ	0	0	5	Θ	0	
	2	Θ	1	2	1	2	
	Θ	5	0	2	Θ	Θ	
	Θ	5	1	2	Θ	1	

Latent Space Assumption

Assumption: The U-I matrix is *roughly* rank-l. (From now on, we refer to the U-I matrix as **A**).

Latent Space Assumption



U - user embeddings

V - item embeddings

Latent Space Assumption Side Note

How to generate U and V?

(Eckhart-Young Theorem)
If **A** was known fully (no missing ratings),
compact SVD of **A** gives best rank-l approximation.

Not very useful since goal is to predict missing ratings in first place...

Instead, we can try to **U**, **V** via gradient descent in so-called "SVD" algorithm (that, confusingly, does not use the SVD)

Measure accuracy of U, V by known entries in A!

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min
$$\frac{1}{2}\sum (a_{ij} - u_i^T v_j)^2$$
 where $a_{ij} \in K$

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min
$$\frac{1}{2}\sum (a_{ij} - u_i^T v_j)^2$$
 where $a_{ij} \in K$

 a_{ij} : entry of \mathbf{A} at row i and colj u_i^T : row i of $\mathbf{U} \quad v_j$: colj of \mathbf{V} K: set of all known (rated) entries of \mathbf{A}

min
$$\frac{1}{2} \sum (a_{ij} - u_i^T v_j)^2$$
 where $a_{ij} \in K$

Main Weakness:

Has many parameters (nml) and is highly prone to overfit (high variance, low bias)

Solution:

Have lots of data, introduce regularization, and use a "baseline" model

where $\mathbf{a}_{ij} \in \mathbf{K}$

a_{ij}: entry of **A** at row i and col j u_i^T: row i of **U** v_j: col j of **V** K: set of all known (rated) entries of **A**

 μ : global average of known entries of A $b_j^{\, v}$: offset for item j $b_i^{\, u}$: rating offset for user i λ : ridge coefficient

$$\begin{aligned} \min \quad & \text{$^{1}\!\!/_{2} \sum (a_{ij} - (\mu + b_{j}^{\ v} + b_{i}^{\ u} + u_{i}^{\ T} v_{j}))^{2} \ } + \lambda (b_{j}^{\ v} + b_{i}^{\ u} + ||u_{i}||^{2} + ||v_{j}||^{2})} \\ & \text{where } a_{ii} \in K \end{aligned}$$

What did we change?

- 1) Our estimate of a_{ij} used to simply be $u_i^T v_j$: the embedding product. Now, we estimate it as $\mu + b_j^v + b_i^u + u_i^T v_j$: the global rating mean + item j's offset + user i's offset + embedding product.
- 2) We now penalize our estimate to prevent it from growing too big.

Rationale behind change #1

Suppose, we wished to estimate user i's rating of item j.

- 1. Starting guess would just be an average rating overall (μ)
- 2. What if item j is a bad product, generally reviewed poorly? $(b_j^{v}<0)$
- 3. But suppose user i is very generous with her ratings? (b_i^u>0)
- 4. Result? Abstract the biases for user i, item j, and the rating system overall. Want to isolate what the embedding measures: user i's specific preference for item j

min
$$\frac{1}{2} \sum (\mathbf{a}_{ij} - (\mathbf{\mu} + \mathbf{b}_{j}^{\ v} + \mathbf{b}_{i}^{\ u} + \mathbf{u}_{i}^{\ T} \mathbf{v}_{j}))^{2} + \lambda (\mathbf{b}_{j}^{\ v} + \mathbf{b}_{i}^{\ u} + ||\mathbf{u}_{i}||^{2} + ||\mathbf{v}_{j}||^{2})$$
where $\mathbf{a}_{ij} \in K$

Congrats! This is the celebrated "SVD" algorithm.

- Developed in *Netflix Prize* contest, machine learning challenge to build best collab filtering algorithm with \$1M prize (Author won 3rd)
- Later refined into SVD++ algorithm by adding 1 more term
- Outdated, current state of the art uses deep learning

The End