

Building a recommender system from scratch

Objective

1. Build a item-item recommender

- “Because you watched Movie X...”

2. Build a top-N recommender

- “Your Top Recommendations”

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“Because you watched
this TV show...”

Because you watched Bloodline



Because you watched Orange Is the New Black



Because you watched House of Cards



Recommender Systems in the Wild



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this item also bought



Netflix

Because you
watched this show...



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Finding your best match



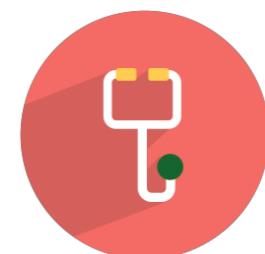
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Before e-commerce

Things were sold exclusively in
brick-and-mortar stores...



limited inventory

mainstream products

Before e-commerce

Things were sold exclusively in
brick-and-mortar stores...



limited inventory

mainstream products

E-commerce

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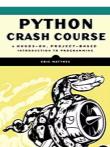
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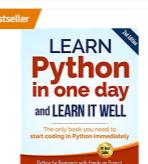


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limited inventory

mainstream products

E-commerce

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The Tasting Booth Experiment

When Choice is Demotivating: Can One Desire Too Much of a Good Thing?

Sheena S. Iyengar
Columbia University

Mark R. Lepper
Stanford University

6 jam samples



VS.

24 jam samples



The Tasting Booth Experiment

Initial Interest

6 jam samples



40% of customers stopped at
the limited-choice booth

VS.

24 jam samples



60% of customers stopped at
the extensive-choice booth

The Tasting Booth Experiment

Subsequent Purchase

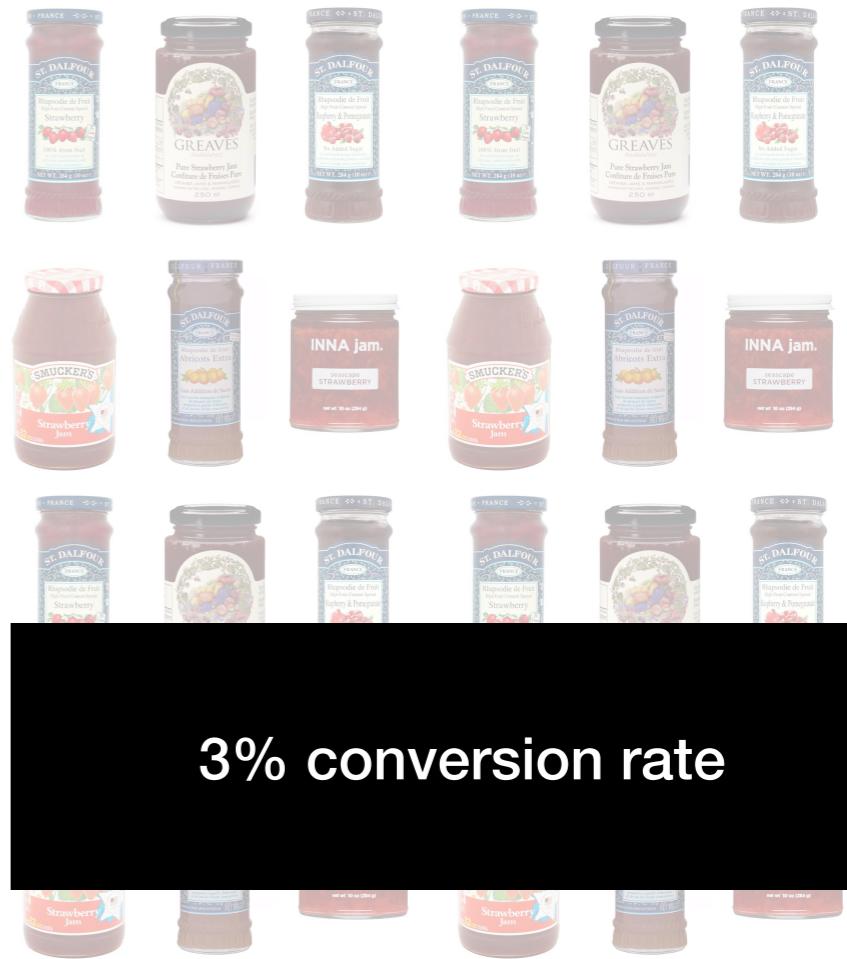
6 jam samples



30% conversion rate

VS.

24 jam samples



3% conversion rate

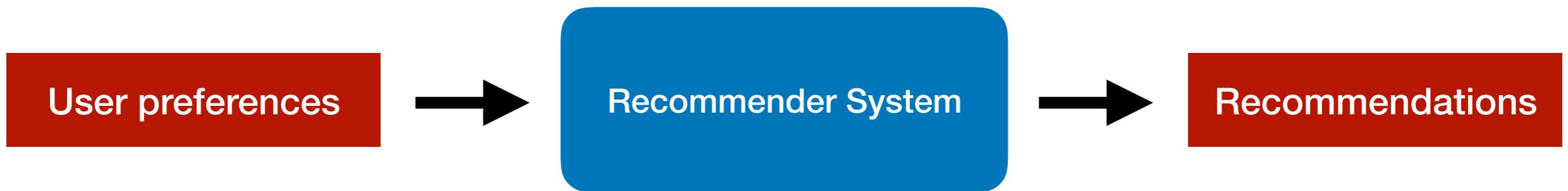
What is a recommender system?

An application of machine learning



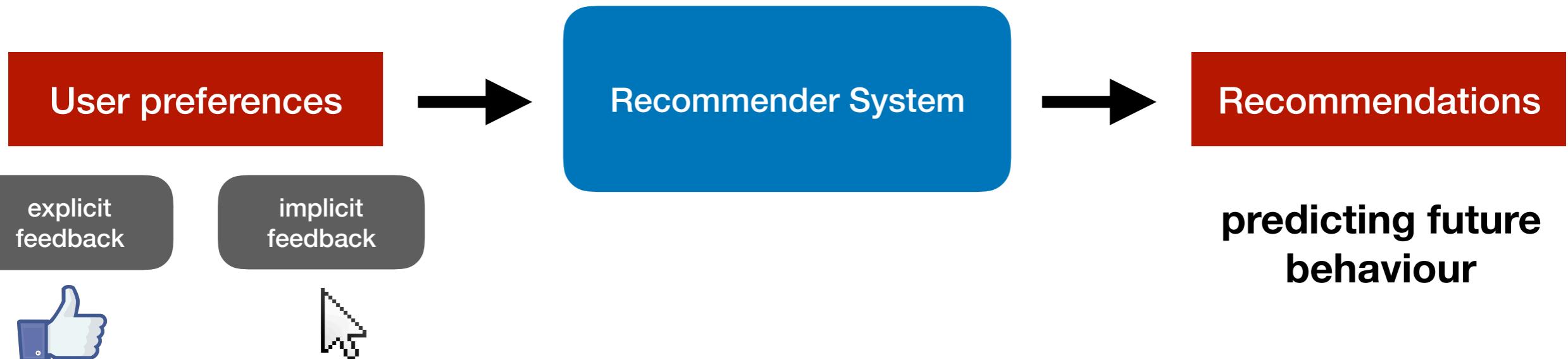
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An application of machine learning



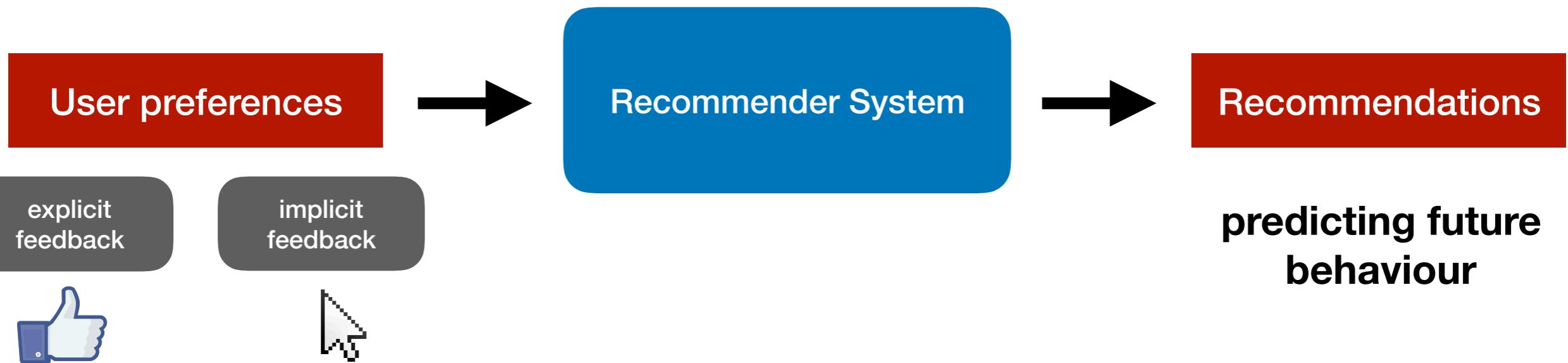
What is a recommender system?

An application of machine learning



What is a recommender system?

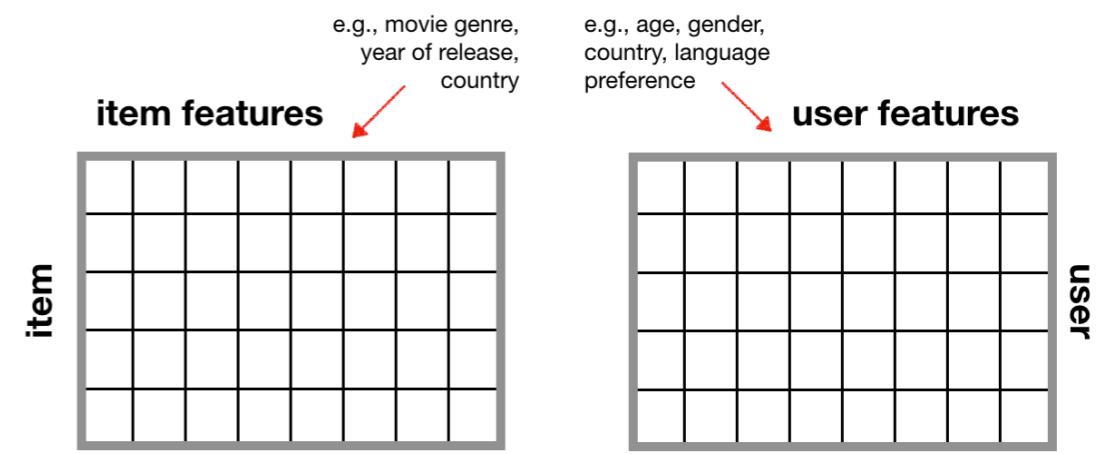
An application of machine learning



Collaborative filtering

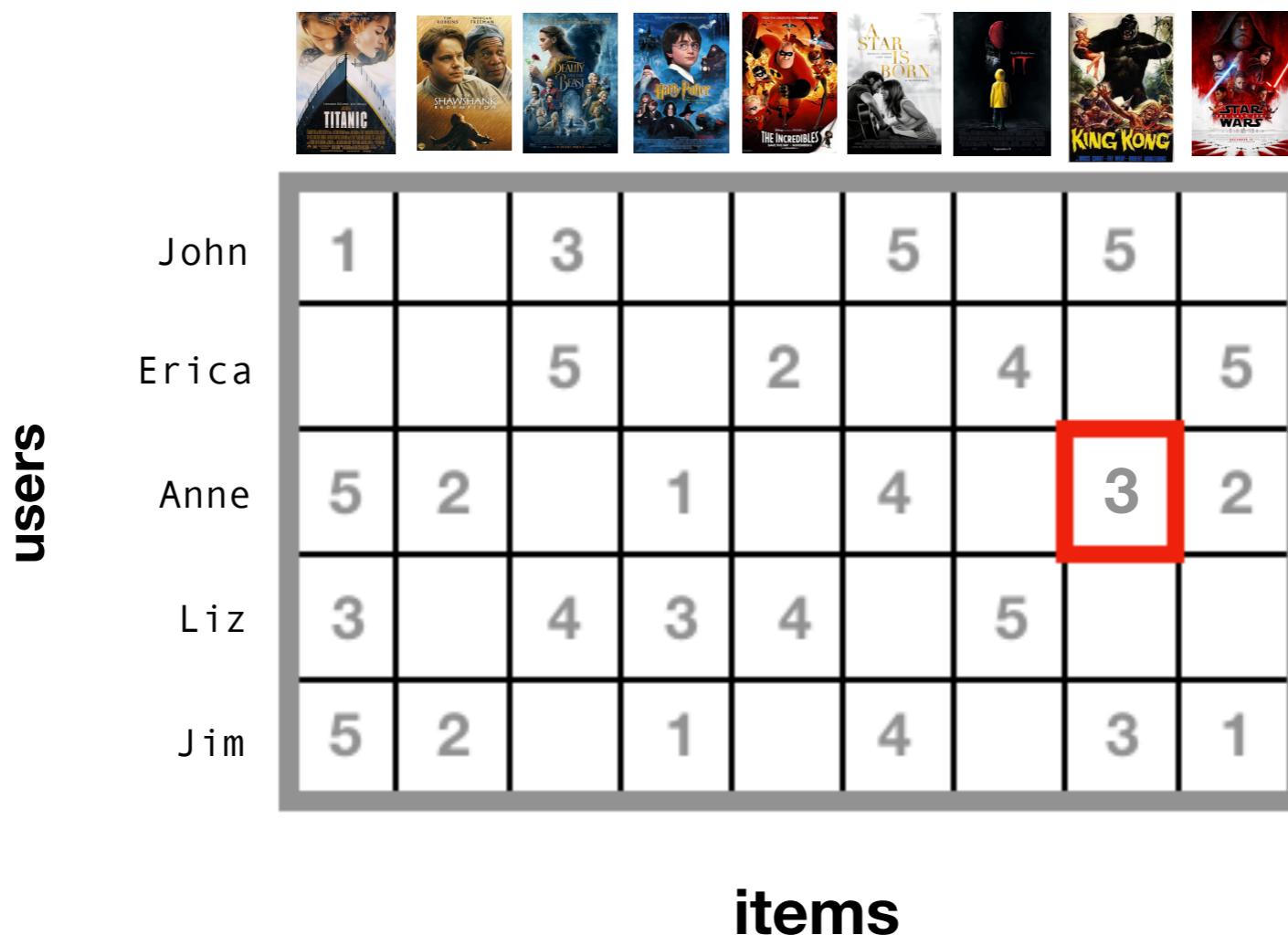
user	John		3		5	5	
Erica			5	2	4		5
Anne	5	2	1	4			2
Liz	3	4	3	4	5		
Jim	5	2	1	4	4	3	1

Content-based filtering



Collaborative Filtering

Similar people like similar things



User-item (“utility”) matrix

Content-based Filtering

Looks at user and item features

users	age	gender	country	lang	family?	horror?	scary	funny	family	anime	drama	romance	items
	John	Erica	Anne	Liz	Jim								
John	24	M	CA	EN	N	Y	N	N	Y	N	Y	Y	TITANIC
Erica	63	F	US	EN	N	Y	N	Y	N	N	Y	N	SHAWSHANK
Anne	10	F	CA	FR	Y	N	N	N	Y	N	N	Y	BEAUTY AND THE BEAST
Liz	38	F	IT	IT	Y	N	Y	N	Y	N	N	N	HARRY POTTER
Jim	45	M	UK	EN	Y	Y	N	Y	Y	Y	N	N	THE INCREDIBLES

- **User features:** age, gender, spoken language
- **Item features:** movie genre, year of release, cast

User Feedback

What are we populating
these cells with?



	user	item						
John	1	3	5	5	5			
Erica		5	2	4		5		
Anne	5	2	1	4		2		
Liz	3	4	3	4	5			
Jim	5	2	1	4	3	1		

Explicit feedback

Likert-scale rating (1-5)
Liked or not (boolean)

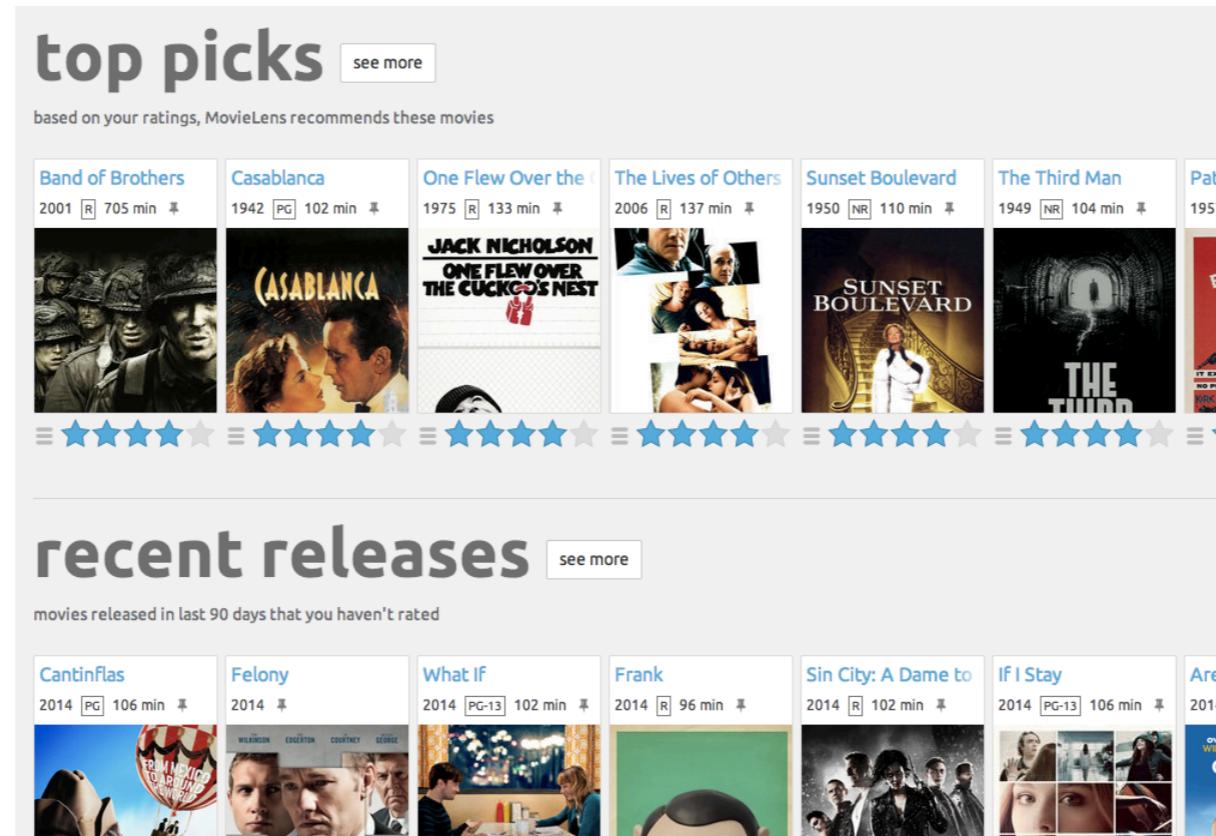
Implicit feedback

Browsing behaviour
Purchased? Read? Watched?

Developing a user feedback score

- Dwell time
- Recent vs. old interactions
- Negative implicit feedback
- What behaviour are you trying to drive?

MovieLens



- Created by GroupLens research group at the University of Minnesota
- Titanic dataset of recommenders

MovieLens

4.1.1. Dataset

In this experiment we used MovieLens 10 M dataset (approx. 10 M ratings from 71k users on 10 M movies on the 1–5 points scale obtained from real MovieLens recommender service), which is in recommender systems domain used usually (Baltrunas et al., 2010; Burke, 2000; Kagita et al., 2013; Lin et al., 2011). Experiment was performed with a sample of 20k users. The items features as genres, directors, keywords and actors were obtained from the Internet Movie Database (IMDb)² database by matching the movie name and year. In order to generate groups as real as possible, we generated groups at various levels of homogeneity. For this purpose the users' similarity was examined as the pairwise weighted cosine similarity between all users (users' user model were compared).

4. EXPERIMENTAL SETUP

In this section, we explain the experimental settings used for validating the *Clustered Tail (CT)* method, including an overview of the data used, selected variables, data mining methods, performance measurements and statistical tests.

Data. We used two popular datasets in our study MovieLens [5] and BookCrossing [6]. The MovieLens dataset contains 100,000 ratings on the scale of 1 to 5 from 943 customers on 1682 movies. The BookCrossing dataset contains 1,149,780 ratings on the scale of 1 to 10 from 278,858 customers on 271,379 books.

Abstract: Recent research has shown the significant vulnerabilities of collaborative recommender systems in the face of profile injection attacks, in which malicious users insert fake profiles into the rating database in order to bias the system's output. To reduce this risk, a number of approaches have been proposed to detect such attacks. Although the existing detection approaches can detect the standard type of these attacks effectively, they perform badly when detecting the recently proposed obfuscated type of these attacks, for example, average over popular items (AoP) attack. With this problem in mind, in this study the author propose a supervised approach to detect such attack. First, he uses the theory of term frequency inverse document frequency (TFIDF) to extract the features of AoP attack. Second, he uses the training set to train support vector machine (SVM) to generate a SVM-based classifier. Finally, he uses the generated classifier to detect the AoP attack. The experimental results on MovieLens dataset show that the proposed approach can detect AoP attack with high recall and precision.

3. EXPERIMENTS

3.1 Methodology and Metrics

Applying our hybrid approach to the movie domain, we use the data set supplied by MovieLens Group [5] with 6040 users, 3952 films and over 1 million ratings. Ten percent of the users are randomly selected to be the test users, which follows the methodology of Breese, Heckerman and Kadie [3]. The others join the training data set. All profiles of training users are selected for the training data set. To test users, we randomly select twenty five percent of their profiles to be the test profiles. Applying this method for three times, we get three sets of training and testing data.

4. Empirical tests performed: experiment design

Due to the lack of any well-known data base for e-learning, publicly accessible for research and which contains information about the scores of the users, we used a known RS database from a field that is different from e-learning; in order to test our approach of CF adapted to e-learning we took the first five items of the MovieLens database [32] as five scores which have been evaluated by each user, in such a way that in Eq. (4) T has the value 5 and we are able to obtain the mean score for each user. Previously a 0 is inserted for those items that have not been rated, therefore indicating that the knowledge of a user in a test not performed is nil. The remainder of the items is used to discover the similarity between pairs of users.

In all the experiments carried out, for each item that each user has rated, the average value of the ratios given by their k-neighborhoods for that item has been calculated and the prediction has been compared with the value rated by the user (6) weighted with its estimated value (5), thus obtaining the calculation of the mean absolute error (MAE).

Item-Item Recommender

Examples

Because you watched Marvel's Daredevil

NETFLIX JESSICA JONES
GOTHAM WATCHMEN NETFLIX MARCO POLO

BAFTA Winners

Black Books FAWLTY TOWERS BROADCHURCH

Customers Who Bought This Item Also Bought



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★★★★★ 29
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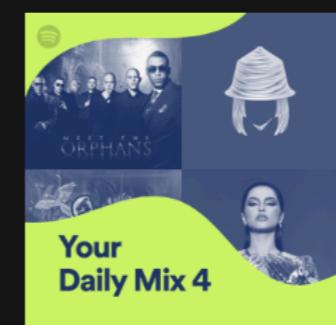
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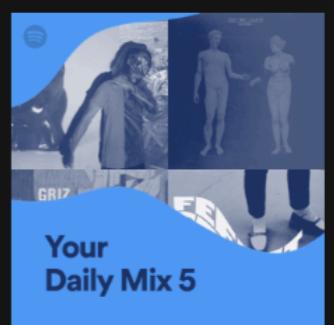
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Your Daily Mixes



Daily Mix 4

Don Omar, Danny Ocean, J Balvin and more



Your Daily Mix 5

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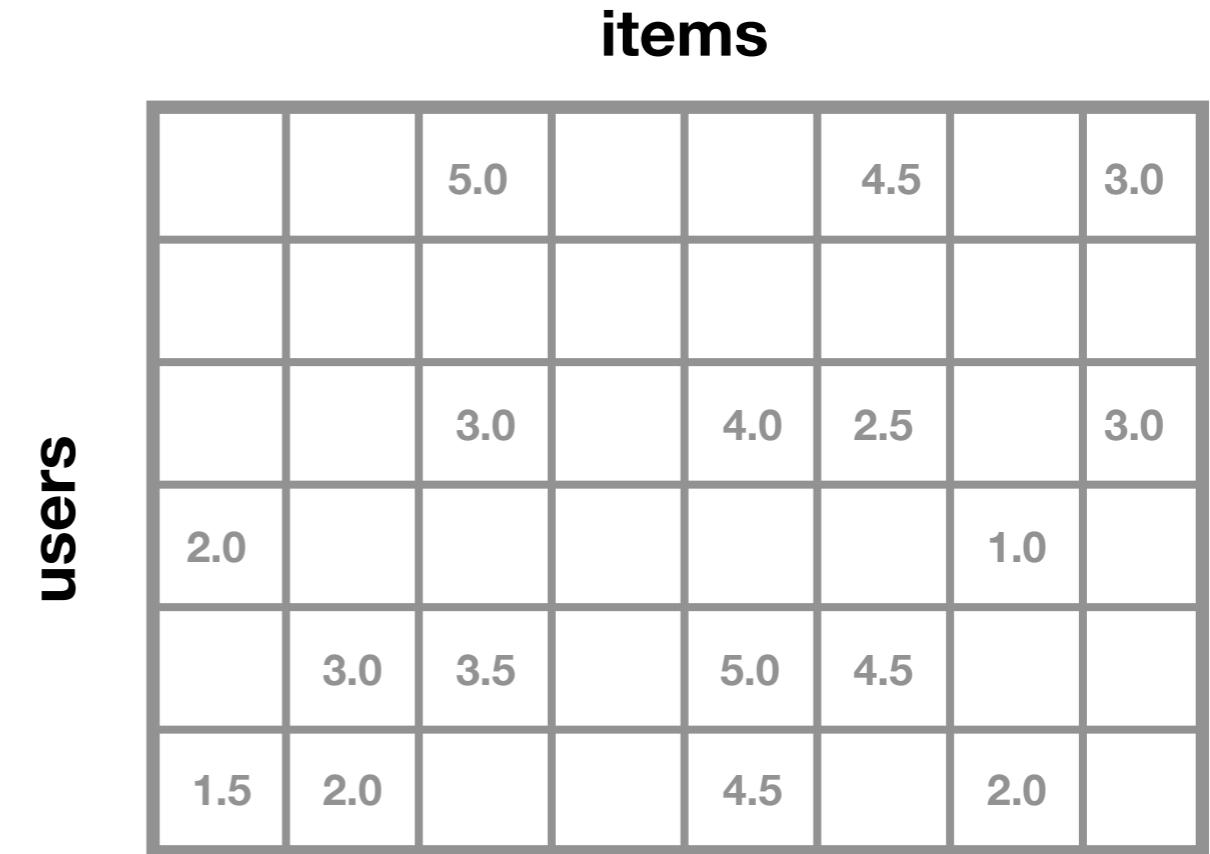


Your Daily Mix 6

BØRNS, Lord Huron, Hozier and more

Pre-processing

user_id	movie_id	rating
2	439	4.0
10	368	4.5
14	114	5.0
19	371	1.0
2	371	3.0
19	114	4.5
3	439	3.5
54	421	2.0
32	114	3.0
10	369	1.0



Transform original data to user-item (utility) matrix

Mean Normalization

- Optimists → rate everything 4 or 5
- Pessimists → rate everything 1 or 2
- Need to normalize ratings by accounting for user and item bias
- Mean normalization
 - subtract b_i from each rating for given item i
 - subtract b_u from each rating for given user u

$$b_{ui} = \mu + b_i + b_u$$

Annotations for the equation:

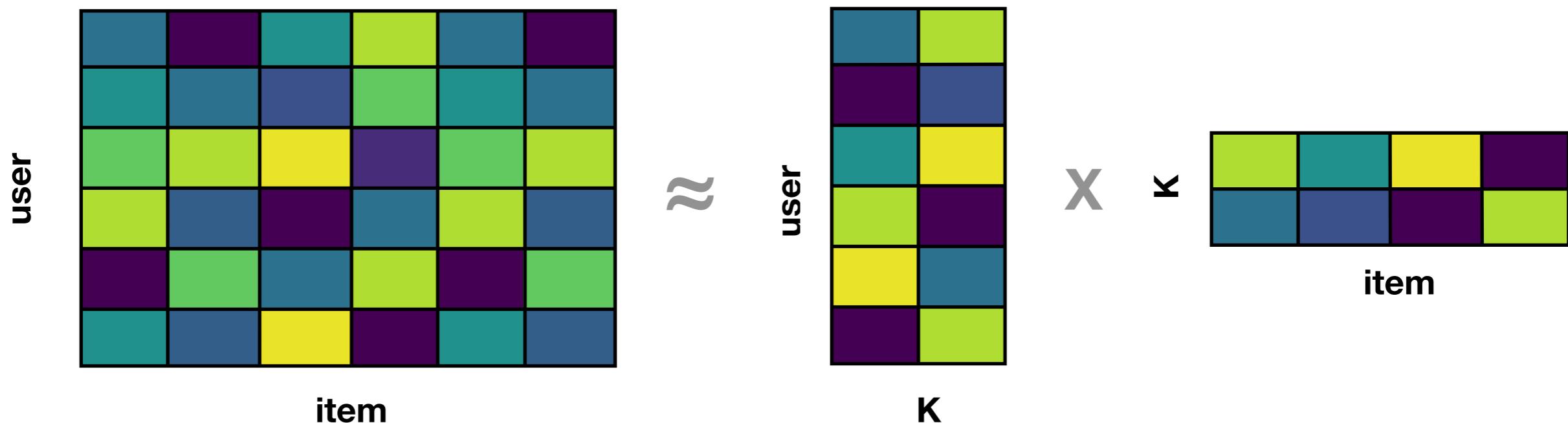
- A red arrow points to b_{ui} with the label "user-item rating bias".
- A red arrow points to μ with the label "global avg".
- A red arrow points to b_i with the label "item's avg rating".
- A red arrow points to b_u with the label "user's avg rating".

Top N Recommender

Matrix Factorization

- Dimensionality reduction
- Factorize the user-item matrix to get 2 latent factor matrices:
 - User-factor matrix
 - Item-factor matrix
- Missing ratings are predicted from the inner product of these two factor matrices

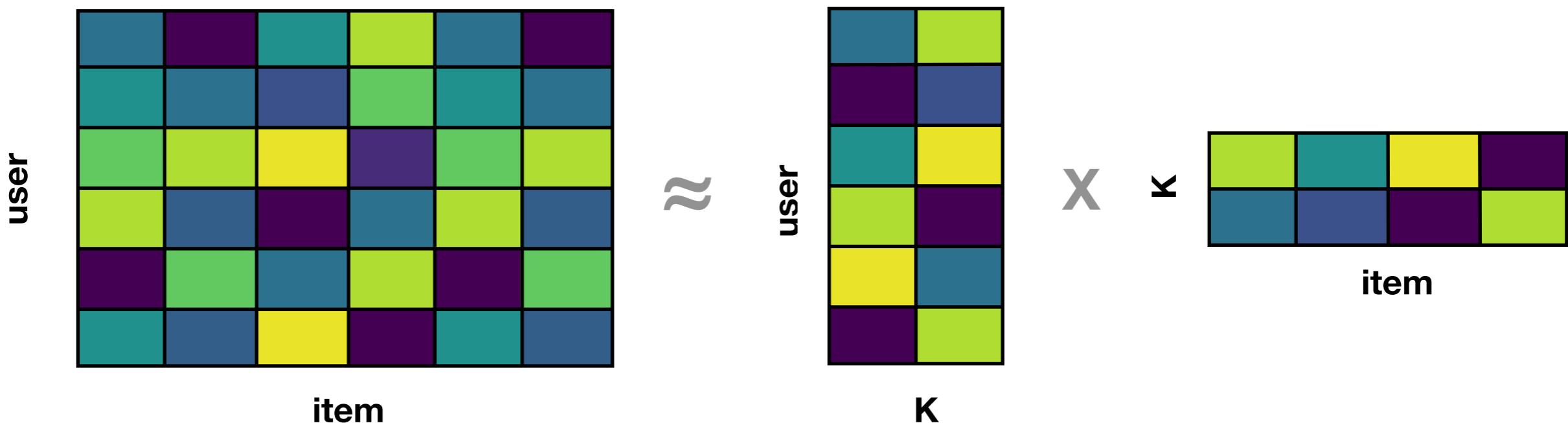
$$X_{mn} \approx P_{mk} \times Q_{nk}^T = \hat{X}$$



Matrix Factorization

- Algorithms that perform matrix factorization:
 - Alternating Least Squares (ALS)
 - Stochastic Gradient Descent (SGD)
 - Singular Value Decomposition (SVD)

$$X_{mn} \approx P_{mk} \times Q_{nk}^T = \hat{X}$$

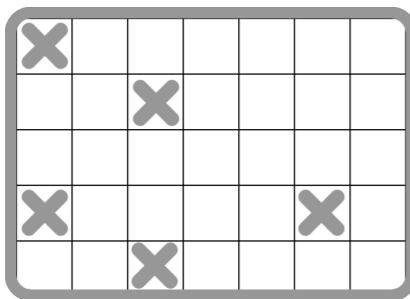


Evaluation

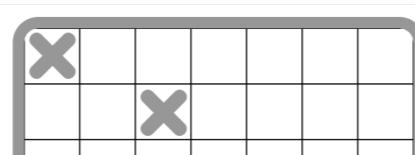
How do we evaluate recommendations?

Traditional ML

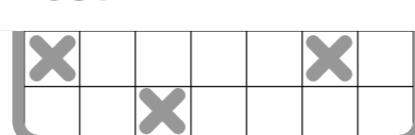
Original



Train

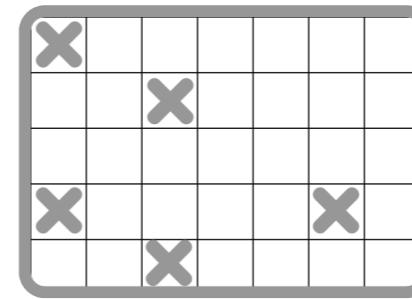


Test

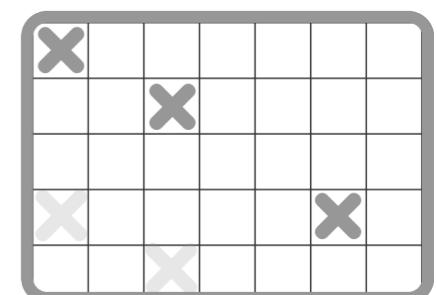


Recommendation Systems

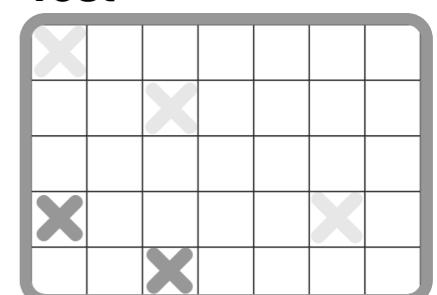
Original



Train



Test



Pre-processing

Hyperparameter
Tuning

Model Training

Post-processing

Evaluation