



DISTRIBUTED SYSTEMS

Assignment 2

Asynchronous Communication

Sensor Monitoring System and Real-Time Notification

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1. Requirements

The clients of the energy distributor have installed smart meters for each device registered to measure its energy consumption. Each sensor sends data to a server periodically, in the form $(timestamp, sensor_id, measurement_value)$, where *timestamp* is the time instance when the measurement was made and *measurement_value* is the value of the energy counter measuring the total energy consumed by the device in kWh since the sensor was installed.

Implement a system based on a message broker middleware that gathers data from the sensors and pre-processes them before storing them in the database. If the queue consumer application that preprocesses the data detects a measurement power peak that exceeds the sensor maximum threshold (i.e. sensor *maximum value* measure in kW defined in Assignment 1) it notifies asynchronously the client on its web interface. To compute a power peak, the instantaneous power in a measurement interval is computed by averaging the energy consumption and dividing the value to the time interval.

$$P_{peak}(t_1, t_2) = \frac{measurement_value(t_2) - measurement_value(t_1)}{t_2 - t_1} < MAX_{value}$$

A Sensor Simulator will simulate a sensor that reads data from files (sensor.csv), one value at every 10 minutes. The module will contain a timer synchronized with the local clock. The module sends data in the form $\langle timestamp, sensor_id, measurement_value \rangle$ to the message broker. The timestamp is taken from the local timer, the *measurement_value* is read from the file at the corresponding index, representing the energy measured in kWh, and the *sensor_id* is unique to each instance of the Sensor Simulator and corresponds to the sensor ID associated to a device of a client from the Energy Database.

The sensor simulator should be developed as a standalone application (i.e. desktop application) to read the sensor monitored activities from the file *sensor.csv*, configured as a message producer and send the monitored sample data to the queue defined. The file *sensor.csv* can be downloaded from <https://dsrl.eu/courses/sd/materials/sensor.csv>. The measurements are sent to the queue using the following JSON format:

```
{
  "timestamp" : 1570654800000,
```

```

    "sensor_id": "5c2494a3-1140-4c7a-991a-a1a2561c6bc2"
    "measurement_value": 0.1,
  }

```

1.1. Functional requirements:

- The message-oriented middleware allows the sensor system to send data tuples in a JSON format
- The message consumer component of the system processes each message and notifies asynchronously using WebSockets the client application

1.2. Implementation technologies:

- Use the following technologies: RabbitMQ, WebSockets.

2. Deliverables

- A solution description document (about 4 pages, Times New Roman, 10pt, Single Spacing) containing:
 - a) Conceptual architecture of the distributed system.
 - b) UML Deployment diagram.
 - c) Readme file containing build and execution considerations.
- Source files. The source files and the database dump will be uploaded on the personal *gitlab* account created at the *Lab resources* laboratory work, following the steps:
 - Create a repository on *gitlab* with the exact name:
DS2021_Group_LastName_FirstName_Assignment_Number
 - Push the source code and the documentation (push the code not an archive with the code or war files)
 - Share the repository with the user *utcn_dsrl*

3. Evaluation

3.1. Assignment Related Basic Questions:

During project evaluation and grading you will be asked details about the following topics:

- Message Oriented Middleware types
- Queue vs Topic
- Point-to-Point vs Publish Subscribe communication
- Server pushing data to clients: Sockets, WebSockets, Long Polling

3.2. Grading

The assignment will be graded as follows:

Points	Requirements
5 p	Minimum to pass <ul style="list-style-type: none"> • Implement application with 3 modules: message producer, message broker and message consumer

	<ul style="list-style-type: none"> • Display messages extracted from the queue • Documentation • Correct answers to 3.1 questions
2 p	Check if measurements exceed sensor limits when processing messages. Create WebSocket and push notifications to clients
2 p	Integration with assignment 1: register a client, create a device and a sensor. Set the sensor ID for the sensor simulator using a configuration file. Start the sensor simulator. View the data in the client page. Receive notifications in the client page for sensor exceeding maximum value.
1 p	Run at least two sensor simulators simultaneously and view the measurements on two client pages by opening the application in two browsers.

***NOTES:**

1. For the project component, you need to deploy **on Docker or Heroku** only the server part (database, REST API application and message broker – RabbitMQ). The sensor simulator should be run as a desktop application from your PC.
2. The sensor application should have a configuration file where you can set the sensor ID for the sensor associated to the client for which you test the application.

4. Bibliography

1. http://www.coned.utcluj.ro/~salomie/DS_Lic/
2. Lab Book: I. Salomie, T. Cioara, I. Anghel, T. Salomie, *Distributed Computing and Systems: A practical approach*, Albastra, Publish House, 2008, ISBN 978-973-650-234-7
3. Lab Book: M. Antal, C. Pop, D. Moldovan, T. Petrican, C. Stan, I. Salomie, T. Cioara, I. Anghel, *Distributed Systems – Laboratory Guide*, Editura UTPRESS Cluj-Napoca, 2018 ISBN 978-606-737-329-5, 2018, <https://biblioteca.utcluj.ro/files/carti-online-cu-coperta/329-5.pdf>
4. <https://spring.io/guides/gs/messaging-stomp-websocket/>
5. <https://www.rabbitmq.com/documentation.html>