

## CECS 342 - Lab assignment 1 - Lexical Analyzer

Due date: Wednesday, February 14

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### Completion of Lab Assignment:

Both team members contributed equally and collaborated throughout the completion of the lab assignment.

### Code lab1.c

```
/* A lexical analyzer system for simple
arithmetic expressions */
#include <stdio.h>
#include <ctype.h>
/* Global declarations */
/* Variables */
int charClass;
// if given this: (sum + 47) / total
char lexeme[100]; // <-- [(,s,u,m,+,4,7,),/,t,o,t,a,l] This array is actually a whole
string. According to c/c++ this will be treated as both a whole null-terminated string
and a list of characters
char nextChar;
int lexLen; //<- initialize lexlen to keep track of the length of the whole input from
txt
int token;
int nextToken;
FILE *in_fp, *fopen();
/* Function declarations */
void addChar();
void getChar();
void getNonBlank();
int lex();
/* Character classes */
#define LETTER 0
#define DIGIT 1
#define UNKNOWN 99
/* Token codes */
```

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#define INT_LIT 10
#define IDENT 11
#define ASSIGN_OP 20
#define ADD_OP 21
#define SUB_OP 22
#define MULT_OP 23
#define DIV_OP 24
#define LEFT_PAREN 25
#define RIGHT_PAREN 26
/*****
/* main driver */
int main()
{
    /* Open the input data file and process its contents */
    if ((in_fp = fopen("front.txt", "r")) == NULL)
        printf("ERROR - cannot open front.in \n");
    else
    {
        getChar();
        do
        {
            lex();
        } while (nextToken != EOF);
    }
    return 0;
}
/*****
/* lookup - a function to lookup operators and parentheses
and return the token */
int lookup(char ch)
{
    switch (ch)
    {
        case '(':
            addChar();
            nextToken = LEFT_PAREN;
            break;
        case ')':
            addChar();
            nextToken = RIGHT_PAREN;
            break;
        case '*':

```

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        addChar();
        nextToken = MULT_OP;
        break;
    case '/':
        addChar();
        nextToken = DIV_OP;
        break;
    case '+':
        addChar();
        nextToken = ADD_OP;
        break;
    case '-':
        addChar();
        nextToken = SUB_OP;
        break;
    case '=':
        addChar();
        nextToken = ASSIGN_OP;
        break;
}

return nextToken;
}

/*****
/* addChar - a function to add nextChar to lexeme */
void addChar()
{
    if (lexLen <= 98)
    {
        // At the start of the program
        // lexLen = 0 that was assigned on lex function
        // when we are her
        // We are actually doing this:
        lexeme[lexLen++] = nextChar; // ex) when lexLen = 0 than, lexeme[0] = "("
        // After assigning "(" into the zero position the ++ (post i-increment) on
lexLen++ will update the Lexlen
        // After assinging to 0 position the "lexLen" will become, in this case,
were we will store the next character
        // However, since c/c++ are known for null terminated string. Than we need
to create a null value after this added character
        lexeme[lexLen] = 0; // -> lexeme[1] = 0

```

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        // So at the first iteration the lexeme array would look like this
        // lexeme[100] = ["(",0]
        // c/c++ treats this array as an array of characters
    }
    else
        printf("Error - lexeme is too long \n");
}

/*****
/* getChar - a function to get the next character of
input and determine its character class */
void getChar()
{
    if ((nextChar = getc(in_fp)) != EOF)
    {
        if (isalpha(nextChar))
            charClass = LETTER;
        else if (isdigit(nextChar))
            charClass = DIGIT;

        else
            charClass = UNKNOWN;
    }
    else
        charClass = EOF;
}

/*****
/* getNonBlank - a function to call getChar until it
returns a non-whitespace character */
void getNonBlank()
{
    // ignoring white characters
    while (isspace(nextChar))
        getChar();
}

/*
*****/
/* lex - a simple lexical analyzer for arithmetic
expressions */

int lex()
{

```

```

lexLen = 0;    // length of lexeme
getNonBlank(); //

switch (charClass)
{
/* Parse identifiers */
case LETTER:
    addChar();
    getChar();
    while (charClass == LETTER || charClass == DIGIT)
    {
        addChar();
        getChar();
    }
    nextToken = IDENT;
    break;
case DIGIT:

    addChar();
    getChar();
    while (charClass == DIGIT)
    {
        addChar();
        getChar();
    }
    nextToken = INT_LIT;
    break;

case UNKNOWN:
    lookup(nextChar);
    getChar();

    break;
/* EOF */
// handles the end-of-file character
case EOF:
    nextToken = EOF; // <-- this assigns -1 as token for EOF
    lexeme[0] = 'E';
    lexeme[1] = 'O';
    lexeme[2] = 'F';
    lexeme[3] = 0; // Null-terminate the string
    break;

```

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    } /* End of switch */

    printf("Next token is: %d, Next lexeme is %s\n", nextToken, lexeme);

    return nextToken;
} /* End of function lex */

```

## Code Output:

```

[maxi@maxis-MacBook-Air Lab-assignment-1---Lexical-Analyzer % gcc lab1.c -o lab1
lab1.c:14:15: warning: a function declaration without a prototype is deprecated in all versions of C and is treated as
a zero-parameter prototype in C2x, conflicting with a previous declaration [-Wdeprecated-non-prototype]
FILE *in_fp, *fopen();
^
1 warning generated.
[maxi@maxis-MacBook-Air Lab-assignment-1---Lexical-Analyzer % ./lab1
Next token is: 25, Next lexeme is (
Next token is: 11, Next lexeme is sum
Next token is: 21, Next lexeme is +
Next token is: 10, Next lexeme is 47
Next token is: 26, Next lexeme is )
Next token is: 24, Next lexeme is /
Next token is: 11, Next lexeme is total
Next token is: 11, Next lexeme is oldsum
Next token is: 22, Next lexeme is -
Next token is: 11, Next lexeme is value
Next token is: 24, Next lexeme is /
Next token is: 10, Next lexeme is 100
Next token is: -1, Next lexeme is EOF
maxi@maxis-MacBook-Air Lab-assignment-1---Lexical-Analyzer %

```