CECS 342 - Lab assignment 2 - Parser

Due date: Monday, February 26

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Completion of Lab Assignment:

Both team members contributed equally and collaborated throughout the completion of the lab assignment.

Code lab2.c

```
A lexical analyzer system for simple
arithmetic expressions */
#include <stdio.h>
#include <ctype.h>
int charClass:
// if given this: (sum + 47) / total
char lexeme[100]; // <-- [(,s,u,m,+,4,7,),/,t,o,t,a,1] This array is actually a whole</pre>
string. According to c/c++ this will be treated as both a whole null-terminated string
and a list of characters
char nextChar;
int lexLen; //<- initialize lexlen to keep trak of the length of the whole input from
txt
int token;
int nextToken;
FILE *in_fp, *fopen();
/* Function declarations */
void addChar();
void getChar();
void getNonBlank();
```

```
// update for lab2
// function declartions for expr, term, and factor
/* Parsing functions declarations */
void expr();
void term();
void factor();
int lex();
/* Character classes */
#define LETTER 0
#define DIGIT 1
#define UNKNOWN 99
/* Token codes */
#define INT LIT 10
#define IDENT 11
#define ASSIGN OP 20
#define ADD_OP 21
#define SUB_OP 22
#define MULT_OP 23
#define DIV_OP 24
#define LEFT PAREN 25
#define RIGHT_PAREN 26
// update main function to call expr() function
/* main driver */
int main()
    /* Open the input data file and process its contents */
    if ((in_fp = fopen("Test3.txt", "r")) == NULL)
           printf("ERROR - cannot open front.in \n");
     {
           getChar();
                 expr();
```

```
} while (nextToken != EOF);
/* lookup - a function to lookup operators and parentheses
and return the token */
int lookup(char ch)
    switch (ch)
    {
           addChar();
           nextToken = LEFT_PAREN;
    case ')':
          addChar();
          nextToken = RIGHT_PAREN;
          break;
          addChar();
           nextToken = MULT_OP;
    case '/':
          addChar();
           nextToken = DIV_OP;
          break;
    case '+':
           addChar();
           nextToken = ADD_OP;
           addChar();
           nextToken = SUB_OP;
           addChar();
          nextToken = ASSIGN_OP;
```

```
return nextToken;
void addChar()
                       if (lexLen <= 98)</pre>
                        {
                                                     \label{lexeme} \textbf{lexLen++} = \textbf{nextChar}; \ // \ \textbf{ex}) \ \ \textbf{when} \ \ \textbf{lexLen} = 0 \quad \textbf{than}, \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ \ \textbf{lexeme} \ [0] \ = \ "(") \ \ \textbf{lexeme} \ 
lexLen++ will update the Lexlen
                                                     // After assinging to 0 position the "lexLen" will become, in this case,
were we will store the next character
to create a null value after this added character
                                                     lexeme[lexLen] = 0; // -> lexeme[1] =0
                                                     // c/c++ treats this array as an array of chracters
                                                     printf("Error - lexeme is too long \n");
input and determine its character class */
void getChar()
                       if ((nextChar = getc(in_fp)) != EOF)
                                                     if (isalpha(nextChar))
                                                                                   charClass = LETTER;
                                                     else if (isdigit(nextChar))
                                                                                   charClass = DIGIT;
```

```
charClass = UNKNOWN;
           charClass = EOF;
/* getNonBlank - a function to call getChar until it
returns a non-whitespace character */
void getNonBlank()
    while (isspace(nextChar))
          getChar();
/* lex - a simple lexical analyzer for arithmetic
expressions */
int lex()
    lexLen = 0;  // length of lexeme
    getNonBlank(); //
    switch (charClass)
    case LETTER:
          addChar();
          getChar();
           while (charClass == LETTER || charClass == DIGIT)
           {
                 addChar();
                 getChar();
           nextToken = IDENT;
          break;
    case DIGIT:
```

```
addChar();
           getChar();
           while (charClass == DIGIT)
                 addChar();
                 getChar();
           nextToken = INT_LIT;
    case UNKNOWN:
          lookup(nextChar);
          getChar();
    case EOF:
           nextToken = EOF; // <-- this assigns -1 as token for EOF</pre>
          lexeme[0] = 'E';
          lexeme[1] = '0';
           lexeme[2] = 'F';
           lexeme[3] = 0; // Null-terminate the string
     } /* End of switch */
    printf("Next token is: %d, Next lexeme is %s\n", nextToken, lexeme);
    return nextToken;
} /* End of function lex */
void expr()
    printf("Enter <expr>\n");
    term(); // parse first term
    while (nextToken == ADD_OP || nextToken == SUB_OP)
     {
           lex(); // we will get the next token
           term(); // parse that first token
```

```
printf("Exit <expr>\n");
void term()
   printf("Enter <term>\n");
   factor(); // parse first factor
   while (nextToken == MULT_OP || nextToken == DIV_OP)
    {
        snext
        factor(); // parse that first factor
   }
   printf("Exit <term>\n");
interpreted, it is the one creating the leaf of the parsing tree
void factor()
   printf("Enter <factor>\n");
```

```
// nexToken can be either an integer, identifier, or parenthesis
    // check for another expression or empty lexeme
expression
    // parse through the expression until closing parenthesis
    if (nextToken == IDENT || nextToken == INT_LIT)
we reached the terminal symbol
or int
          // We want to stop and go to the next part of the lexeme by using lex
          lex(); // we want to go to the lex until there is nothing to parse
parenthesis
    else if (nextToken == LEFT PAREN)
          // Continue getting more non-terminal symbols ex) <expr>, <term>,<factor>
```

```
lex(); // goes to the next part of the lexeme
non-terminal symbol is the next token
          expr(); // recursive call method for parsing the rest of the lexeme
expression(creating another root three inside this tree)
expression
          // meaning that we need to check for the closing parenthesis, that means
that the next token after the termination of this function should be a closing
parenthesis
          if (nextToken == RIGHT PAREN)
          {
                // this lex is necessary even if there is nothing after the
parenthesis since it will allow us to terminate the program
                 lex(); // this will also check whether we are already at the end of
the file in the next step of this current one
          else
           {
                printf("Error: Missing closing parenthesis in file\n");
     }
     {
          printf("Error: Syntax token\n");
constant,
    // unmatched parentheses or unexpected tokens.
    printf("Exit <factor> \n");
```

Code Output:

Test1:

```
maxi@maxis-MacBook-Air test % gcc test.c -o test1
test.c:16:15: warning: a function declaration without a prototype is deprecated in all versions of C and is treated a
s a zero-parameter prototype in C2x, conflicting with a previous declaration [-Wdeprecated-non-prototype]
FILE *in_fp, *fopen();
1 warning generated.
maxi@maxis-MacBook-Air test % ./test1
Next token is: 25, Next lexeme is (
Enter <expr>
Enter <term>
Enter <factor>
Next token is: 11, Next lexeme is sum
Enter <expr>
Enter <term>
Enter <factor>
Next token is: 21, Next lexeme is +
Exit <factor>
Exit <term>
Next token is: 10, Next lexeme is 47
Enter <term>
Enter <factor>
Next token is: 26, Next lexeme is )
Exit <factor>
Exit <term>
Exit <expr>
Next token is: 24, Next lexeme is /
Exit <factor>
Next token is: 11, Next lexeme is total
Enter <factor>
Next token is: -1, Next lexeme is EOF
Exit <factor>
Exit <term>
Exit <expr>
```

Test2:

```
[maxiQmaxis-MacBook-Air test % gcc test.c -o test2
test.c:16:15: warning: a function declaration without a prototype is deprecated in all versions of C and is treated a
s a zero-parameter prototype in C2x, conflicting with a previous declaration [-Wdeprecated-non-prototype]
FILE *in_fp, *fopen();
1 warning generated.
[maxi@maxis-MacBook-Air test % ./test2
Next token is: 10, Next lexeme is 50
Enter <expr>
Enter <term>
Enter <factor>
Next token is: 10, Next lexeme is 47 Exit <factor>
Exit <term>
Exit <expr>
Next token is: 24, Next lexeme is /
Enter <expr>
Enter <term>
Enter <factor>
Error: Syntax token
Exit <factor>
Next token is: 11, Next lexeme is x
Enter <factor>
Next token is: −1, Next lexeme is EOF
Exit <factor>
Exit <term>
Exit <expr>
maxi@maxis-MacBook-Air test %
```

Test3:

```
maxi@maxis-MacBook-Air test % gcc test.c -o test3
test.c:16:15: warning: a function declaration without a prototype is deprecated in all versions of C and is treated a
s a zero-parameter prototype in C2x, conflicting with a previous declaration [-Mdeprecated-non-prototype]
FILE *in_fp, *fopen();

1 warning generated.

maxi@maxis-MacBook-Air test % ./test3
Next token is: 25, Next lexeme is (
Enter <expr>
Enter <term>
Next token is: 11, Next lexeme is +
Exit *factor>
Next token is: 10, Next lexeme is 47
Enter <ferm>
Next token is: 10, Next lexeme is /
Exit *factor>
Next token is: 1, Next lexeme is total
Enter <factor>
Next token is: 1, Next lexeme is total
Enter <factor>
Next token is: -1, Next lexeme is EOF
Exit <factor>
Exit <fertor>
Exit <fertor
Exi
```