LAB ACTIVITIES:

1. Use a LET to keep both initial and current balance

```
(define (make-account init-amount)
(let ((BALANCE INIT-AMOUNT)) ;;; This is the change.
  (define (withdraw amount)
  (set! balance (- balance amount)) balance)
  (define (deposit amount)
  (set! balance (+ balance amount)) balance)
  (define (dispatch msg)
  (cond
        ((eq? msg 'withdraw) withdraw)
        ((eq? msg 'deposit) deposit)))
  dispatch))
```

2. Add messages to read those variables.

```
(define (make-account init-amount)
  (let ((balance init-amount))
      (define (withdraw amount)
      (set! balance (- balance amount)) balance)
      (define (deposit amount)
      (set! balance (+ balance amount)) balance)
      (define (dispatch msg)
      (cond
            ((eq? msg 'withdraw) withdraw)
            ((eq? msg 'deposit) deposit)
            ((EQ? MSG 'BALANCE) BALANCE) ;; two lines added here
            ((EQ? MSG 'INIT-BALANCE) INIT-AMOUNT)))
      dispatch))
```

3. Add transaction history.

4. Why substitution doesn't work.

```
(plus1 5) becomes
(set! 5 (+ 5 1))
```

The first line (the SET!) is syntactically wrong; "5" isn't a variable and it doesn't make sense to substitute into an unevaluated part of a special form. (Remember, SET! has the exact same syntax as DEFINE.)

The second line (returning the value 5) is syntactically okay but gives the wrong answer; it ignores the fact that the SET! was supposed to change the result.

The rest of the lab was about trying various uses of LAMBDA to build up to an object-oriented system. There was one key thing to notice here: the implementation of ASK.

```
(define (ask obj msg . args) (apply (obj msg) args) )
```

Will this work for the accounts from questions 1 and 2?