BackLog for the Design

- 1. SignUp Page
- 2. Login Page
- 3. Lobby selector/creator Page
- 4. Lobby Page
- 5. Game Page

1. SignUp Page

Form pentru SignUp

Username

Password

SignUp Button

Alerts ("Username already exists" "Account created!" etc)

2. Login Page

Form pentru LogIn

Username

Password

LogIn Button

Alerts ("Wrong username or password" etc.)

3. Lobby selector/creator Page

Join Lobby Button

List of lobbies

Possibility to enter a lobby from the list

Create Lobby Button

Create Lobby Form

Lobby name

Max numbers of users

Other info about lobby

4. Lobby Page

List of users entering the lobby

Information about the choices made by the user who created the lobby

A Start button for the user who created the lobby

5. Game Page

- 5.1 UI Interface
- 5.2 Game rendering

5.1 UI Interface

Chat where you can see messages between the users

Ability to write and send messages to chat (some with tags, "whisper" or normal

etc)

A list of players

Ability to select a player to then vote him/ make your character action Ability to view a player's will if he is dead

Role list (a list of all the roles in the current game)

Ability to select a role to see a more in depth explanation of the role Alert/Information Renderer

Things like "Remaining night time" "Remaining day time", information about what you should do in that moment of the game etc

Selection information

A component displaying the name of the user/users selected + a button to make the given action ("vote", "kill", "heal" etc) on the selected user/users

5.2 Game rendering

A render of the current game state (in an isometric style)

Animations for:

The characters animated moving from the houses to the main square

The night and day coming and going

A character dying after being killed last night

A character being hanged in the day after being voted by the other users